Object Oriented Programming (BCS-2H) Assignment 1

Write a program that takes two matrices from user and performs following operations:

- Matrix Addition
- Transpose of a matrix
- Checks if a matrix is symmetric or not
- Interchange rows of a matrix

You are supposed to implement following functions:

1. Int** InputMatrix(ifstream& fin, int& rows, int& cols)

Description: This function will take size of matrix from file, create a matrix dynamically, take matrix elements from file and return the matrix created. Subscript operator and Integer iterators are not allowed to **traverse** the matrix.

Note: Data of Input File is given in the end of this file.

2. Void OutputMatrix(int** matrix, cont int& ROWS, const int& COLS)

Description: Displays the matrix in proper format. Subscript operator and Integer iterators are not allowed to **traverse** the matrix.

- 3. Int** AddMatrix(int** matrixA, int** matrixB, const int& ROWS, const int& COLS)

 Description: This function takes two matrices as parameters, adds them and saves the result in a newly created matrix R and returns the result. Subscript operator and Integer iterators are not allowed to traverse the matrix.
- 4. int** TransposeMatrix(int** matrix, const int& ROWS, const int& COLS)

Decription: This function takes a matrix A, takes transpose of matrix A, saves the result in a newly created matrix and returns the result. Subscript operator is not allowed. Integer Iterators and offset notation ARE ALLOWED.

5. Bool IsSymmetric(int** matrix, const int& ROWS, const int& COLS)

Description: This function takes a matrix as parameter with its size information and returns true if the matrix is symmetric and false otherwise. Subscript operator is not allowed. Integer Iterators and offset notation IS ALLOWED.

6. Void InterchangeRows(int** matrix, const int& ROWS, const int& COLS)

Description: This function takes two row numbers and calls following function to actually interchange the rows.

7. Void InterchangeRows(int*& row1, int*& row2)

Description: This function interchanges two rows. You are NOT ALLOWED to iterate through rows and swap their values. Think of simple solution.

Important Notes:

- You cannot change the prototypes of the functions.

- You can use subscript operator to allocate and deallocate the memory.
- Your program should follow the exact sequence of Sample Run given below.
- Goto instruction is not allowed in your program.
- Submit only one running cpp file having all the functionality. DO NOT submit compressed files. Submit your data file as well to avoid any file related issues during evaluation.
- DO NOT take any input from user, we are taking input from file only.
- Violation of any of the above instructions may result in ZERO credit or marks deduction.

Sample Run (with sample inputs):

```
Matrix A =
1
      2
             3
             6
4
      5
7
      8
             9
Matrix B =
      5
             8
2
             9
5
      6
8
      9
             10
Matrix C =
2
      3
             4
5
      6
             7
A + B =
      7
             11
3
9
      11
              15
15
      17
              19
A+C =
Addition not possible.
Transpose of A =
1
      4
2
      5
             8
             9
3
      6
Transpose of C =
2
      5
      6
3
4
      7
```

```
Matrix A is NOT Symmetric
Matrix B is Symmetric
Interchanging Rows of Matrix A:
row1: 1
             //Hard code this number
row2: 3
             //Hard code this number
After Interchanging Rows Matrix A=
7
      8
             9
4
      5
             6
1
      2
             3
```

Note: These are only sample inputs. Your assignment may be evaluated on any value supported by data type.

InputFile.txt (Create a file InputFile.txt and paste following data in the file. Name of the file in your code should be "InputFile.txt", it will be evaluated accordingly.) **Submit your data file in assignment submission with your only one running cpp file.**

```
//Format of data is given below
//Line1: Rows Cols
//Line2: <matrix[0][0]> <matrix[0][1]> <matrix[0][2]>...
//Line3: <matrix[1][0]> <matrix[1][1]> <matrix[1][2]>...
//Line4: Next Row and so on
//Matrix A
3 3
123
456
789
//Matrix B
33
258
569
8 9 10
//Matrix C
2 3
234
567
```