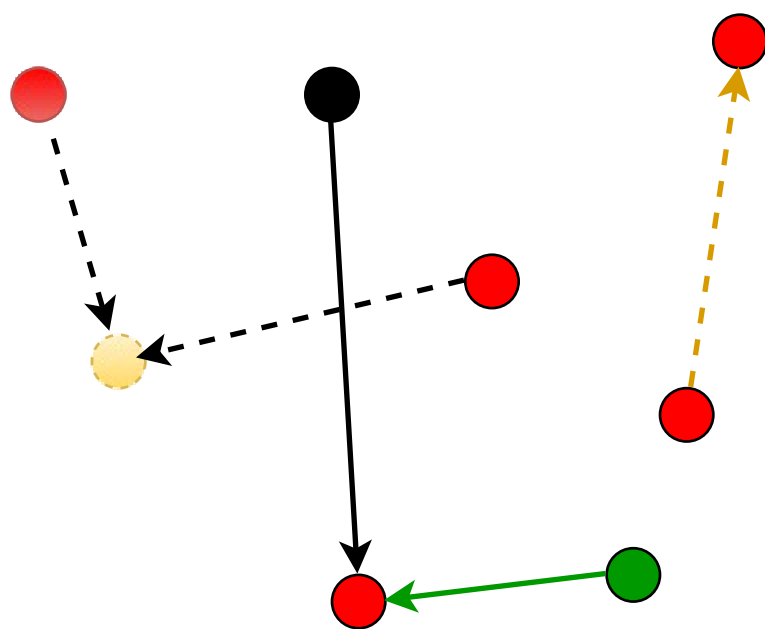


Remove orange vertex and edge,  
add green vertex and edge



Red vertices maybe affected  
by the mutation