AASHISH THITE

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Objective

Seeking a full-time position in software application development focused on Computer Vision, Computer Graphics and Machine Learning.

Education

University of Wisconsin-Madison

M.S. Electrical and Computer Engineering

May 2014(expected)

Received full tuition scholarship with Research Assistantship

- GPA: 3.67/4

Academic Projects: 3D Reconstruction using Kinect, HDR Image Fusion, MoshBall, Panoramic Image Stitching, Photo-metric Stereo, Spam Classification, Othello.

Vishwakarma Institute of Technology-Pune

B.E. in Electronics and Telecommunications Engineering

May 2011

- GPA: 8.77/10 (Graduated First Class with Distinction)

Skills

Strong Math background, C++, C, MATLAB, Java, C#, OpenCV, OpenGL, CUDA, OpenCL, UNIX/Linux.

Coursework

Algorithms, Computer Vision, Machine Learning, Computer Graphics, Estimation and Decision Theory, Computational Cognitive Sciences, Data Structures.

Experience

University of Wisconsin-Madison, Dept. of Computer Sciences

Research Assistant

May 2013 - present

- Developed a novel Multiple View Image De-noising algorithm.
- Used CUDA C to make this highly parallel algorithm run in real-time.

University of Wisconsin-Madison, Dept. of Botany

Project Assistant

Sept 2012 - Aug 2013

• Developed a tool in MATLAB for tracking texture on hypocotyls for analysis of plant growth.

Scicom Software India Pvt. Ltd.,

Project Intern

Aug 2011 - July 2012

- Worked with a team in design/development of Hardware, Embedded Algorithm for a control system. Followed German safety standards.
- End-to-end development of a simulator software for the control system using C#. This earned a new project for the company.
- Developed a video analysis tool using C++ for observing manufacturing processes.

Co-Curricular

- Participated in UW-HuB Hackathon; fully developed a 2D game in Java.
- Participated in University Hacker Olympics organized by HackerRank.

References

Available on request.