

Available Beverages:

1. Coke (\$1.50)
2. Pepsi (\$1.50)
3. Sprite (\$1.25)
4. Fanta (\$1.25)
5. Water (\$1.00)
6. Juice (\$2.00)

```
Select a beverage (1-6): 3
Insert money: $1.25
Vending Sprite... Enjoy!
```

```
Available Beverages:
1. Coke ($1.50)
2. Pepsi ($1.50)
3. Sprite ($1.25)
4. Fanta ($1.25)
5. Water ($1.00)
6. Juice ($2.00)
```

```
Select a beverage (1-6): 1
Insert money: $1.00
Insufficient money. Coke costs $1.50. Please insert more money.
```

```
Available Beverages:
1. Coke ($1.50)
2. Pepsi ($1.50)
3. Sprite ($1.25)
4. Fanta ($1.25)
5. Water ($1.00)
6. Juice ($2.00)
```

HWHello-Worldmain

Current File

Unlock Pro

Projectvending machine.py

Runvending machine

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Select a beverage (1-6): 1

Insert money: \$1.00

Insufficient money. Coke costs \$1.50. Please insert more money.

Available Beverages:

1. Coke (\$1.50)

2. Pepsi (\$1.50)

3. Sprite (\$1.25)

4. Fanta (\$1.25)

5. Water (\$1.00)

6. Juice (\$2.00)

Select a beverage (1-6): 6

Insert money: \$5.00

Vending Juice... Enjoy!

Returning change: \$3.00

Available Beverages:

1. Coke (\$1.50)

2. Pepsi (\$1.50)

3. Sprite (\$1.25)

4. Fanta (\$1.25)

5. Water (\$1.00)

6. Juice (\$2.00)

Select a beverage (1-6): 9

Insert money: \$2.00

Invalid selection. Please choose a valid beverage number.

Process finished with exit code 0

64:44

LF

UTF-8

4 spaces

