

### **1. What's my long-term goal?**

Well, my long term goal is to start a venture of my own which offers some product for the good of humanity. Something like a framework which either helps the developers workflow or some tool which helps local people around us.

Of course, the long term plan includes earning enough to repay the loan taken by my parents for my education and offering them a world tour. Apart from the happiness of my own and dear ones. I aim at doing something for people in general.

I am currently a 3rd-year Undergrad and currently looking for summer interns, I have been selected as a mentor at GSSoC, but probably that won't count as one.

Plus, I love leading developer clubs, so not changing the profession in near future.

### **2. What's my learning rhythm?**

Learning Rhythm is something I have soul searched for my own. I personally like to devote my whole time to things I am doing for once, just like DFS. But due to busy college life and open source development schedule, I mostly invest less time in most things somewhat like BFS. But when the deadline comes closer, I prefer to invest 100% of the time on to one thing, since I hate missing deadlines, but yeah a bit of procrastination sometimes increases my worries.

### **3. How will I handle frustrating moments?**

To handle frustrating moments I mostly watch stand-up comedy on YouTube or videos from **Kurzgesagt**. I enjoy watching TedTalks but not more than 5 a day. I play Badminton and Computer Games. But out of all this, I ensure that I'm not thoroughly wasting my time so recently I stopped playing computer games, instead I try creating some mini project(package or browser extension) that I feel I need most. In some cases, I have to divert myself by listening to some of my favorite speeches like Job's Commencement speech at Stanford. Apart from this, I do competitive coding for fun, I spent my last 2 days doing 6 problems in Feb Long on CodeChef and I enjoy that green tick of AC.

### **Are my goals SMART?**

Learning Goals from this course is quite simple is to learn as much as possible, not just front-end development but also, about how to learn things and how to interact with people. Before writing this document I can

say I have already learned about how difficult is it to be a mentor, they have to be calm, supportive and always listening.

So, I can say yes they are **specific** as I have to at least learn - the importance of UX, implementation of UI which respects the opinion of users, be a full stack professional developers.

And they are **measurable** as I know the certain their importance and time they will take if I dedicate 2 hours a day at least to them.

Goals from this course are **attainable** as I have been working in the same field from past 2 years, it's just I still work as a student and learner, the lack of professionalism is all I have to fill. And I'm pretty sure that with help of content and mentor, I can pretty easily reach that stage.

Yes, they are **relevant** to me, being a CS student, I have been working with many stacks from past 2.5 years, I have done Web Development, Mobile Development, a bit of Machine Learning and Blockchain Development too. I love doing opensource so this makes me being good at Frontend relevant.

They are **time-based** as recently it requires a lot of experience and dedication in one field to become an expert, I love reading medium and whenever I read some post about WebDev it makes me realize that it is infinite, there is no end, but since I'll take fundamentals as the key from this course. I know they can be done in a time frame and once I excel at them, I will not get stuck and any point further.



