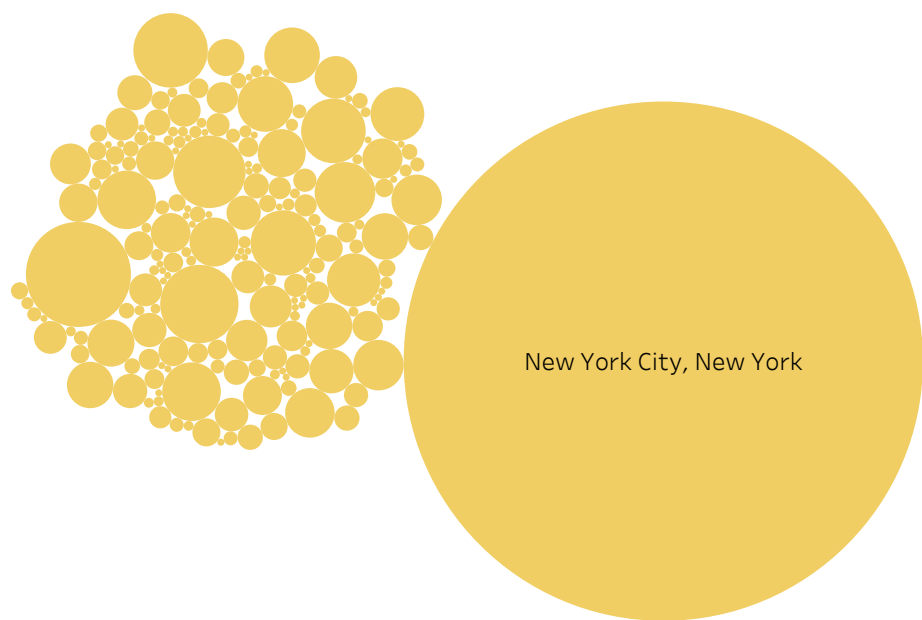


city vs crash



Location. Size shows sum of Ground. The marks are labeled by Location.