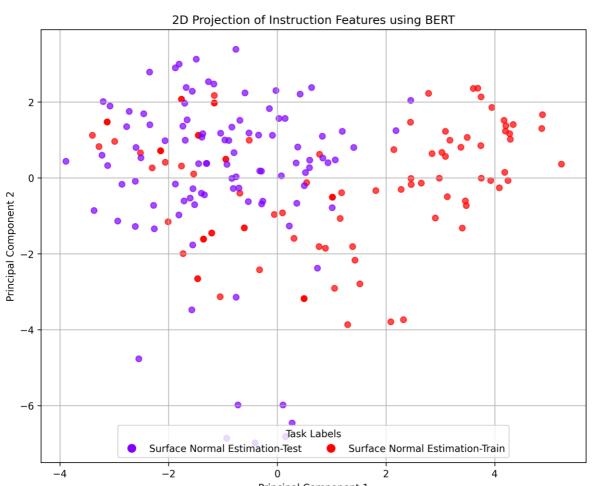
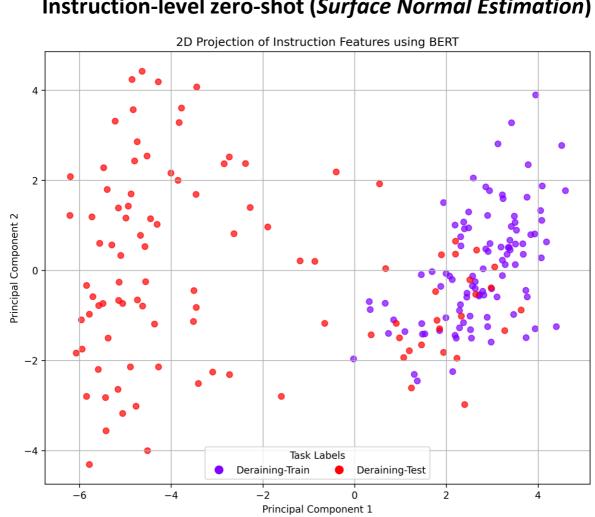


Instruction-level zero-shot (HED Boundary to Image)



Principal Component 1 Instruction-level zero-shot (Surface Normal Estimation)



Instruction-level zero-shot (Deraining)