Sustainability Release Plan
Sustainability
Team Sustainers
Sustainer Release 3/10/15
Revision 2, 2/13/15

Heading: Document name ("Release Plan"), product name, team name, release name, release date, revision number & revision date.

High Level Goals:
- Create a functional webpage/app interface
- Connect backend data to stream live data to the interface

User Stories for Release:
- ❏ Sprint 1
  - ❏ As a team, we want to create a high level design so that can begin development and analysis
  - ❏ As individuals, learn the relevant technologies so that we can develop our project
  - ❏ As a team, communicate with the sponsor so that we have a better understanding of what the customer wants

- ❏ Sprint 2
  - ❏ As a user, I want a working, visually appealing interface that grabs audience attention and incites the need to conserve energy.
  - ❏ As a back end developer, I want the backend data to be complete so that I can present the data and stream it to the interface.
  - ❏ As a back end developer, I want sufficient data and analysis so that I can develop a data structure for the front end.

- ❏ Sprint 3
  - ❏ As a user, I want the user interface to be aesthetically pleasing so that all may be enticed by it
  - ❏ As a team, we want to test our product to ensure that the customer is happy

Product Backlog:
- Create high level design plan for the first release
- Start development/coding for the second sprint
- Product testing for the third sprint