

Aastha Bhojani

Software Developer

Seeking a dynamic Software Developer role to apply my programming expertise in building innovative solutions, while fostering personal and professional growth and contributing to organizational success.

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EDUCATION

Study Program BCA in Darshan University

11/2024 - Present Rajkot CGPA : 8.88 (present)

XII (HSC -Commerce) Sarthak Vidyalaya (Morbi)

03/2022 84.14%

X (SSC) Sarthak Vidyalaya (Morbi)

03/2020 79.33%

ACADEMIC PROJECTS

Address Book (ASP.Net)

10/2024 semester -5
Designed and implemented a comprehensive Address Book application using ASP.NET, facilitating seamless CRUD operations for effective contact management. The application features intuitive interfaces for adding, editing, and deleting contacts, enhancing user experience and promoting efficient data handling.

Myntra App (Flutter,Dart)

10/2024 semester - 5
Developed a robust Myntra E-Commerce App using Flutter and Dart, featuring an intuitive Add to Cart page, Wishlist functionality, comprehensive category options, and seamless user registration capabilities.

Bank management system (SRS)

03/2024 semester-4
define features and design the core pages of the application.

Job Role Management (UI/UX)

03/2024 semester-4
made a responsive GUI of app, using Figma tool. Designed Pages such as job seeker profile, news Update, about us and call-to-action element.

INTEREST

Painting , Writing , Reading

SKILLS

C JAVA Python JavaScript HTML
PHP MySQL Asp.Net Flutter Dart
CSS BootStrap JIRA Atlas Selenium
Figma Library: Pandas and NumPy

REMOTE PROJECTS

Spotify website Clone (10/2023)

- Made the clone of Spotify Using pure concepts of HTML and CSS use Google font for exact font style of Spotify and explore color theme.

Tic Tac Toe (02/2024)

- A **Tic Tac Toe** game in JavaScript lets two players alternate placing 'X' and 'O' on a 3x3 grid, checking for a winner or a draw, and allows resetting for new rounds.

Stone Paper Scissors (03/2024)

- A **Stone Paper Scissors** game involves two players choosing between stone, paper, or scissors. Stone beats scissors, scissors beat paper, and paper beats stone. The game checks each player's choice, determines the winner based on the rules, and can repeat for multiple rounds. It can be implemented with simple logic and user interaction, either against another player or a computer

ACHIEVEMENTS

Has Secured the 3rd Rank in Recognition of the most efficient use of the library resources for the year 2023 at Darshan University.

VOLUNTEERING

Has an Actively member to the Programming Club of Darshan University.

Coordinating a **code-a-thon** event at the Darshan University of Frolic involves organizing participants, setting up coding challenges, managing resources, and ensuring smooth execution of the competition while fostering teamwork and innovation. (09/2024)

LANGUAGES

English Professional Working Proficiency
Hindi Full Professional Proficiency
Gujarati Native or Bilingual Proficiency