ENGR 0012 – Engineering Problem Solving

Goals for this week:

- Review!

Please submit your HW!

Please submit through both new and old submission systems

Written midterm is Tuesday, February 26, 7pm

You will receive an email with the location

If you have a class at that time, please let me know today!

Computer exam is Thursday, February 28

 You will receive an email telling you the time and computer you have been assigned Reminders for the computer exam:

- Make sure you save your file(s)!!
- Make sure you know how to create a zipped folder
- Make sure you know how to drop files in the right place

Thank you for your feedback!

Polyfit and polyval review

Semilog and loglog

Polyfit/polyval example for a polynomial

• Use "ReviewingPolyfit.txt"

```
clear
                                                                           Figure 1
clc
%Get data
                                                                                31
filename=input('Which file?','s');
data=load(filename):
                                                                                30
                                                                                29
%Get x and y
                                                                                28
x=data(1,:);
y=data(2,:);
                                                                                27
                                                                                26
%Find coefficients
                                                                                25
Coeffs=polyfit(x,y,2)
                                                                                24
% Polyfit gives you the equation (the coefficients) for the line
                                                                                23
v = -0.0082x2 + 0.7459x + 13.4722
% Polyval gives you the y value for the x that you provide (try x=3)
yPolyval=polyval(Coeffs,3)
% Polyval is the same thing as plugging in that x=3 value into the equation
v = -0.0082(3)2 + 0.7459(3) + 13.4722
yEquation = (-0.0082*(3^2)) + (0.7459*3) + 13.4722
These coefficients are the result of using polyfit
%To plot polynomials, we want to get a smooth line, so we create 200 x points
xnew=linspace(min(x), max(x), 200);
% We have 200 x points, now we need the 200 v points we get
% when we plug in those 200 x points into the equation
yfitpoints=polyval(Coeffs, xnew);
% Now we plot the 200 x points and the 200 y points
plot(x, y, 'r*', xnew, yfitpoints);
%What if you want get the y value for an x provided by the user?
x user=input('Please provide a value for x: ');
y userPolyval=polyval(Coeffs, x user)
%Which is the same thing as:
y userEquation=(-0.0082*(5^2)) + (0.7459*5) + 13.4722
```

File Edit View Insert Tools Desktop Window Help

31
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**
**

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Semilog example

```
SplineExample.m
                    PolySplineProblem.m
                                         SemiLogLogPro
       clear
2 -
       clc
3
       % define variables
       x=[1 2 3 4 5 6 7];
6 -
       y=[1.1 3.0 8.0 21.8 59.4 161.4 438.6];
7
8
       %change y to ln(y) for fitting
9 -
       ln y=log(y)
LO
11
       %plot ln y versus x
L2 -
       plot(x,ln y,'r*')
L3
L4
       %fit straight line through x and \ln y
15 -
       coeff=polyfit(x,ln_y,1)
```

Loglog example

```
SplineExample.m X | PolySplineProblem.m X | SemiLogLogProblem.m
1 -
       clear
       clc
3
       % define variables
      x=[1 2 3 4 5 6 7];
6 -
      y=[2 9.2 22.4 42.2 69.0 103.0 144.6];
7
      %change y to ln(y) and x to ln(x) for fitting
      ln y=log(y);
0 -
      ln_x=log(x);
1
2
      %plot ln_y versus ln_x
3 -
      plot(ln x,ln y,'r*')
5
      %fit straight line through ln_x and ln_y
      coeff=polyfit(ln_x,ln_y,1)
```

Review Problems

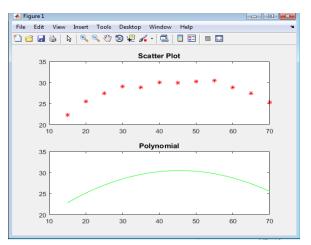
- Create a program that calls the following functions:
- Function Header: Displays your group number and student names
- Function ReviewLoad: Asks user for file name, check if it exists, and load the data. Should return data
 to the main
- From the main: Ask user to provide a number. It must be greater than 0 and should not exceed the number of rows in the data matrix
- Function **GetXandY**: Assigns the first row of the data to be x. Takes the user-entered number (from the main) to get y, where y will be row(# from user) from the data. The function should send x and y to the main
- Function MyStats: Calculates the mean of y, calculates the variance and standard deviation of y, and gets the sum of all the even numbers in y, and displays these values from the function. Then, it switches the first element in y with the last element in y, and displays the original and the revised arrays.
- From the main: Ask user to provide a number, then count and display how many times that number appears in the matrix
- Function **MyPlot**: Plots x vs. y, asks user to provide x and y labels and title. Use a menu and switch-case to allow the user to decide if they want to plot red squares or yellow circles
- Try with "FuncData.txt"

- 1. What is x=linspace(2,20,5)?
- 2. What is y=[1:0.5:3]?
- Find the coefficients of the 2nd degree polynomial for polynomialData.txt (use MATLAB).
 - a. By hand, write out the equation.
 - b. Then, in MATLAB, evaluate the equation for $x=[2 \ 4 \ 5]$.
- 4. Find the coefficients of the line for semilogData.txt (use MATLAB).

- The main program should provide information about the purpose of this program
- Get_inputs should not receive any variables but should return the userentered values for P, N, I, and A
 - Make sure the user is able to enter the interest value (i) as a percent and have the program divide it by 100 for the calculation
- Future_withP should convert to a future value (F_1) given a present single payment (P) \rightarrow F_1 = P [(1 + i)^n]
- Future_withA should convert to a future value (F_2) given an annuity (A) per interest period $\rightarrow F_2 = A[((1+i)^n -1)/i]$
- The main program should display "The calculated value for F_1 is ## and for F_2 is ##"
- Practice using different variable names within each function!

- Create a data file called PracticeData with a 4x10 data set (any numbers)
- Have the program call the following functions:
- LoadData: This function asks the user for the data file, loads the data, and sends the data to the main
- **SelectRows**: This function asks the user to pick two rows (make sure they exist) and from within the function displays "You selected row #RowNum" after each one is selected. The function then sends these variables to the main, and the specified rows will be called x and y.
 - Assume you do not know the data matrix dimensions
- **MinMax**: This function calculates and displays (from within the function) the min and max of x
- **Plotting**: This function will plot the x and y points, and ask the user to provide a title and x and y labels

- Main will display purpose of the program
- <u>f_header</u> will display name and group number
- <u>f_coeff</u> will ask the user to provide a data file and will find the line for a second order polynomial
- <u>f_plotting</u> will use subplot to plot the scatter plot and the polynomial as shown in the image (include titles as shown)



Use a data file of your choice (note that images may not match).

- Main will ask user to provide a value for x
- f_calc will find the corresponding value of y
- Main will display "For x=xvalue, y=yvalue"

```
a=8;
 n=13;
  disp('Begin');
- for k=1:10
      if k==2 || k==4
          a=k*9;
          disp('First condition was true')
      elseif k<6 && k>=4 || k==8
          a=k-7
          disp('Second condition was true')
      elseif k>=7 && k<10
          a=k/n;
          disp('Third condition was true')
      elseif k==5 || k<=2 || k==7
          a=k+3
          disp('Fourth condition was true')
      end
      n=n-1;
 -end
  n
```

First find the answers yourself (by hand), then create a script and check your answers!

```
if a >= b
  answer = 100
elseif c<a & b~=c
                                    a = 2 b = 3 c = 4
                           a)
  answer = 200
                                    answer=
elseif c < a \mid (a+b) < c
                           b)
                                             b = 10
                                    a = -5
                                                      c = 4
  answer = 300
                                    answer=
elseif a==b | b==c
                                    a = 5 b = 6
                                                      c = 6
                           c)
  answer = 400
                                    answer=
elseif (a*b)==6
                                             b = 6
                           d)
                                                      c = 7
                                    a = 1
  answer = 500
                                    answer= ____
else
  answer=1
end
```

First find the answers yourself (by hand), then create a script and check your answers!

```
1
         %Start program
 2
 3 -
        disp('Hello!');
        r=1;
 5 -
         s=-2;
 6
        %While loop
 8 -

☐ while r<3
</p>
 9 -
             s=s+r;
10 -
             t=s+1;
             disp(t);
11 -
12 -
             disp('I like loops');
13 -
             r=r+1;
14 -
        end
15
16 -
        disp('Bye!')
17
```

```
a=3:
 b=2:
 c=6:
 d=7:
 e=10:
 Fun=[' '];
- for i=1:3
     Num=findMinMax(a, b, c, d, e);
 switch Num
      case 18/2
          NewText=mvtext(i,Text);
          c=11:
      case 5
          Text=mytext(i,Fun);
      case 1
          disp('Oh!')
          Text=mytext(i,Fun);
          c=8;
          d=9:
      otherwise
          disp(NewText)
 end
 end
```

```
function [Str1]=mytext(j,Fun)

T1='I like programming';
T2='reading is fun!';
Str1=Fun;

if j==1
    disp(['how',T2(8),T1(1:2)]);
    Str1=[Str1, T1(3),T2(2:3)];
else
    disp('love');
    disp(j);
    Str1=[Str1, T1(j*6),T2(14:15)];
end
```

```
function MinMax=findMinMax(e, d, c, b, a)

x=[1 5 9 2 4 6];

if (e==2 || b>6) && b<9
    MinMax=min(x);
elseif rem(c,2)==0
    MinMax=max(x);
elseif d+a<15 && mod(e,3)==0
    MinMax=2*min(x);
    disp('...')
end</pre>
```