#### ENGR 0012 – Engineering Problem Solving

#### Goals for this week:

- Perform matrix operations in MATLAB
  - Load a file
  - Create a script
- Introduce looping/branching notation

Please submit your HW!

Please submit through both new and old submission systems

Matrix addition (or subtraction) consists of adding (or subtracting) the elements in the same location from each matrix

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} + \begin{bmatrix} B_{11} & B_{12} & B_{13} \\ B_{21} & B_{22} & B_{23} \\ B_{31} & B_{32} & B_{33} \end{bmatrix} = \begin{bmatrix} (A_{11} + B_{11}) & (A_{12} + B_{12}) & (A_{13} + B_{13}) \\ (A_{21} + B_{21}) & (A_{22} + B_{22}) & (A_{23} + B_{23}) \\ (A_{31} + B_{31}) & (A_{32} + B_{32}) & (A_{33} + B_{33}) \end{bmatrix}$$

$$\begin{bmatrix} 2 & 4 & 6 \\ 3 & 5 & 7 \\ 8 & 9 & 10 \end{bmatrix} + \begin{bmatrix} -1 & 4 & 8 \\ 1 & 0 & -3 \\ 5 & -2 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 8 & 14 \\ 4 & 5 & 4 \\ 13 & 7 & 12 \end{bmatrix}$$

Matrices being added/subtracted must have same dimensions!

In matrix multiplication, element (3,2) of the product is the sum of the products of row 3 of A and column 2 of B

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \\ b_{22} & b_{23} \\ b_{31} & b_{22} \\ b_{32} & b_{33} \end{bmatrix}$$
 
$$= \begin{bmatrix} (a_{11}b_{11} + a_{12}b_{21} + a_{13}b_{31}) & (a_{11}b_{12} + a_{12}b_{22} + a_{13}b_{32}) & (a_{11}b_{13} + a_{12}b_{23} + a_{13}b_{33}) \\ (a_{21}b_{11} + a_{22}b_{21} + a_{23}b_{31}) & (a_{21}b_{12} + a_{22}b_{22} + a_{23}b_{32}) & (a_{21}b_{13} + a_{22}b_{23} + a_{23}b_{33}) \\ (a_{31}b_{11} + a_{32}b_{21} + a_{33}b_{31}) & (a_{31}b_{12} + a_{32}b_{22} + a_{33}b_{32}) & (a_{31}b_{13} + a_{32}b_{23} + a_{33}b_{33}) \end{bmatrix}$$

Slide prepared by Irene Mena Please do not copy or distribut For example: What is the product of these two matrices?

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} 2 & 4 & 6 \\ 1 & 3 & 5 \\ -1 & -2 & -3 \end{bmatrix}$$

For example: What is the product of these two matrices?

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} 2 & 4 & 6 \\ 1 & 3 & 5 \\ -1 & -2 & -3 \end{bmatrix}$$

$$= \begin{bmatrix} [(1 \cdot 2) + (2 \cdot 1) + (3 \cdot -1)] & [(1 \cdot 4) + (2 \cdot 3) + (3 \cdot -2)] & [(1 \cdot 6) + (2 \cdot 5) + (3 \cdot -3)] \\ [(4 \cdot 2) + (5 \cdot 1) + (6 \cdot -1)] & [(4 \cdot 4) + (5 \cdot 3) + (6 \cdot -2)] & [(4 \cdot 6) + (5 \cdot 5) + (6 \cdot -3)] \\ [(7 \cdot 2) + (8 \cdot 1) + (9 \cdot -1)] & [(7 \cdot 4) + (8 \cdot 3) + (9 \cdot -2)] & [(7 \cdot 6) + (8 \cdot 5) + (9 \cdot -3)] \end{bmatrix}$$

$$\begin{bmatrix} 1 & 4 & 7 \\ 7 & 19 & 31 \\ 13 & 34 & 55 \end{bmatrix}$$

#### Some additional reminders about matrix multiplication:

- AB ≠ BA (Matrix multiplication is NOT commutative)
- To multiply matrices, same dimensions are not necessary
- Left matrix must have same number of columns as right matrix has rows
- Product matrix dimension will be number of rows of left matrix by number of columns of right matrix

$$A_{4x3} \times B_{3x2} = C_{4x2}$$

#### Some additional reminders about matrix division:

- Division is **NOT** possible!
- To divide matrices, you multiply by the inverse
- The inverse of A is such that  $A^*A^{-1} = I \rightarrow use inv$

### Try this!

• Let A = [5 6 3], B= [7 5 2] and C=[1;2;3]

Use MATLAB to determine the result of:

A\*C

A\*B

A-B

6\*A

C\*B

Do you understand why you get those results?

In addition to regular matrix multiplication, MATLAB also allows you to multiply element by element



#### Some useful commands:

- who
- whos
- sum(MyArray)
- prod(MyArray)
- sort(MyArray)
- min(MyArray) → same with max
- [MyValue MyLocation]=min(MyArray) → same with max



### Some useful commands:

- round(MyArray)
- ceil(MyArray)
- fix(MyArray)
- floor(MyArray)

#### Try this!

The table shows the hourly wages, hours worked and output (number of widgets produced) in one week for five widgets makers.

	W1	W2	W3	W4	W5
Hourly Wage (\$)	5	5.50	6.50	6	6.25
Hours Worked	40	43	37	50	45
Output (widgets)	1000	1100	1000	1200	1100

#### Use MATLAB to answer these questions:

- How much did each worker earn in a week?
- What is the total salary amount paid out?
- How many widgets were made?
- How many widgets does each worker produce in one hour?
- Which worker is the most efficient?

Hint: Create an array for each variable, then use matrix operations!

To create a matrix with string data, make sure they all have the same number of characters

See more in your textbook

#### In MATLAB, you can create cells (similar to a spreadsheet)

 A cell array "is a collection of containers called cells in which you can store different types of data"<sup>1</sup>

Element	Element	Element
1,1	1,2	1,3
Element	Element	Element
2,1	2,2	2,3

Cell	Cell	Cell
1,1	1,2	1,3
Cell	Cell	Cell
2,1	2,2	2,3

In matrix form: Each number or letter is an element

In cell form: Matrices/numbers or words per cell

#### Your turn!

1. Given the data and results from the problem we worked on, create the variable WidgetsCells. The following information should be stored in each cell:

Array with hourly wages	Array with amount each worker earned in a week
Array with hours worked	Total salary paid that week
Array with number of widgets (output)	Total number of widgets produced that week
Worker names (5 workers – names of your choice)	Array with widgets per hour

2. Extract data from the cells to display the name of worker 3 and how many widgets worker 3 produced, as follows:

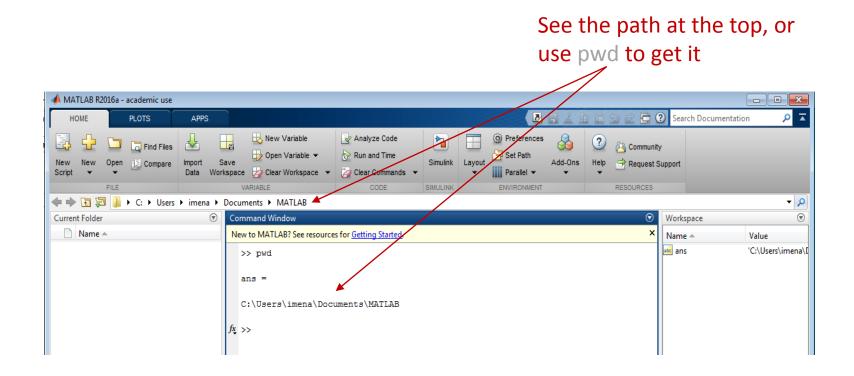
"The name of worker 3 is name and this worker produced number widgets"

#### MATLAB also lets you create a third type of data: structures

- Similar to cell arrays they provide a convenient way to group related data of different types
- They access elements by using field names instead of index number

See more in your textbook!

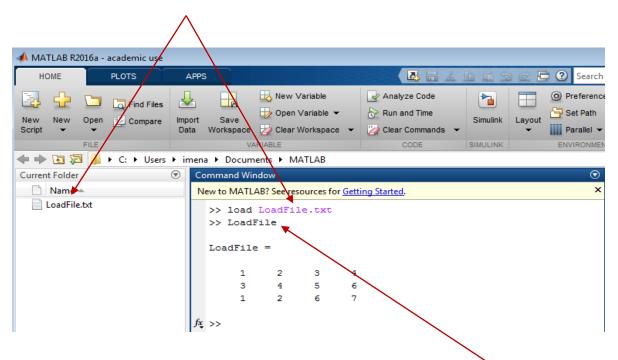
## MATLAB allows you to import a data file, but make sure MATLAB can access it!



## Example

#### To load a file, use the load command





To display, type the file name with NO extensions (NO .txt)

To extract data, specify the column(s) and row(s), or use the colon

- MyData(2,4)
- MyData(:,4)
- MyData(2,:)

#### Try this!

Create the following file and save it as LoadFile.txt:

5	5.5	6.5	6	6.25
40	43	37	50	45
1000	1100	1000	1200	1100

Each column represents one worker (W1-W5). The first row represents the hourly wage, the second row represents the hours worked, and the third row represents the output (number of widgets) per week.

- Load the file into Matlab
- Display the data
- Create and display an array called HourlyWage, which should have the hourly wage
- Create and display an array called HoursWorked, which should have the hours worked
- Create and display an array called Widgets, which should have the number of widgets produced

#### Use MATLAB to answer these questions:

- If each widget is sold for \$5, how much revenue did each worker bring in? → Variable called RevenuePerWorker
- What is the total revenue for that week? → Variable called TotalRevenue

In MATLAB, you can create scripts or programs (m-files)

- These include multiple commands
- This is efficient you can run multiple commands easily

#### Programs generally follow these steps:

- 1. Take the input (for example: variable values, data, ...)
- 2. Process the input
- 3. Generate output (for example: variable values, plots, ...)

## Programs will generally have these components:

- Variables
- Arithmetic operations & functions
- Input
- Looping/branching
- Output

#### Some good programming practices include:

- Include comments!
- Define problem and desired output
- Break problem down into primary components
- Write code in components and debug as you go, never try to write an entire program (especially a large one) and then run it!

## Example

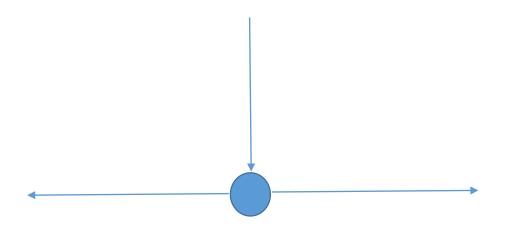
### Try this!

#### a) Create this script

```
% your name(s)
% date
% in-class example to learn MATLAB
%Assign values to variables
a=10;
b=20;
c=30;
d=12;
e=13;
f=14;
%Add the variables
sum1=a+b+c
sum2=d+e+f
```

b) Create your own simple script!

Sometimes we need scripts that will perform certain functions depending on certain conditions – this is branching

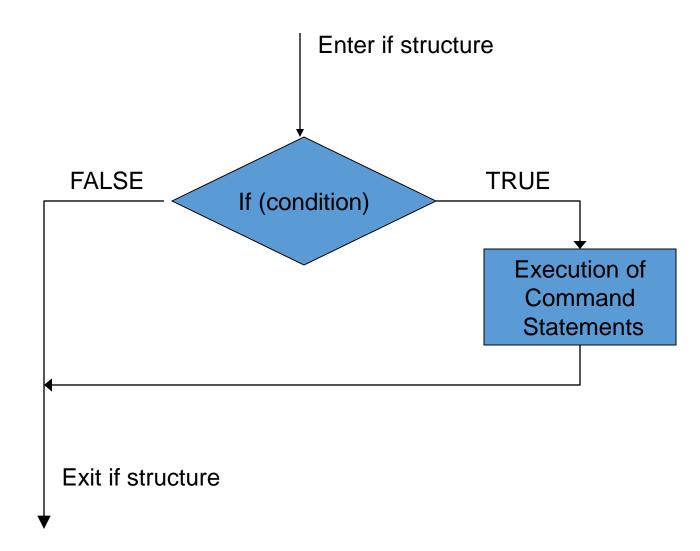


Left or right? It depends...

At the specified point, you evaluate the condition and decide if true (1) or false (0)

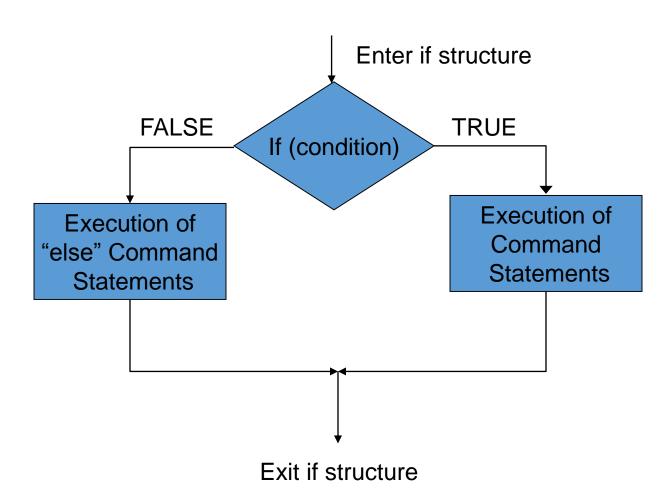
### The *if statement* tests one condition

if (condition1)
command1
command2
...
end



# With the *if-else statement*, one condition is tested, but there are two different possible outcomes

if (condition1)
command1
command2
...
else
command1
command2
...
end



#### With the if-elseif statement, multiple conditions are tested

if (condition1)

commands
elseif (condition2)

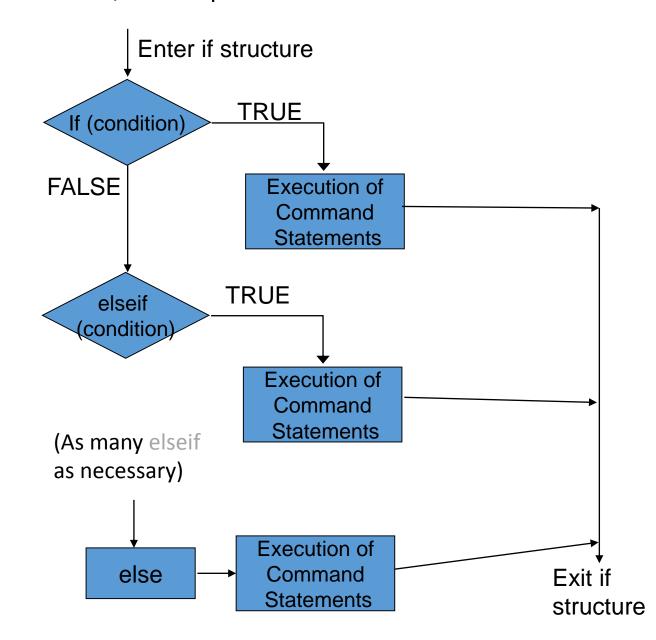
commands
elseif (condition 3)

commands
elseif (condition 4)

commands
else

commands
else

commands
else



When using this branching, (a) start with if and end with end, (b) include a conditional expression

A conditional expression will include operators

See more operators in your textbook

#### A script can ask for user input

For a numerical input:

AGE = input('How old are you?')

For a string (text) input:

NAME = input('What is your name?', 's')

Notice additional argument ('s') required for string input

# Let's write a script ("program\_apples") Notice a few things:

Include comments

- input
- disp
- Indentations

Program should ask user how many apples they would like, and how much they cost.

Then, calculate the total spent.

Then, display whether the total will be less than \$10, between \$10 and \$20, or greater than \$20.

#### Run the script several times with different inputs

```
% Your names
% Group number
% date
%
% in class example
%Requesting info from user
apples=input('How many apples do you
    want?');
cost=input('How much does an apple
  cost?');
%Calculate total
total=apples*cost;
```

```
%Determine appropriate output
if (total>=20)
  disp('This will cost more than $20')
  disp(total)
elseif (total>=10)
  disp('This will cost $10 or more but not more than $20')
  total
else
  disp('This will cost less than $10')
  total
end
```

Logical operators can also be used, for example:

& | ^

(See table in textbook)

### You can figure out if statements without MATLAB

```
a=3;
                                              Sum1=11
b=3;
c=5;
                                              Sum2=7
d=2;
                                              Sum3=9
e=1;
f=4;
                                                            Is 11>7? Yes!
Sum1=a+b+c;
                                              Subtotal1=11+7=18
Sum2=d+e+f;
Sum3=c+f;
                                              Subtotal2=11+9=20
if Sum1>Sum2
        Subtotal1=Sum1+Sum2
        Subtotal2=Sum1+Sum3
else
        Subtotal1=Sum1-Sum2
        Subtotal2=Sum1-Sum3
end
```

### Your turn: Figure out if statements without MATLAB

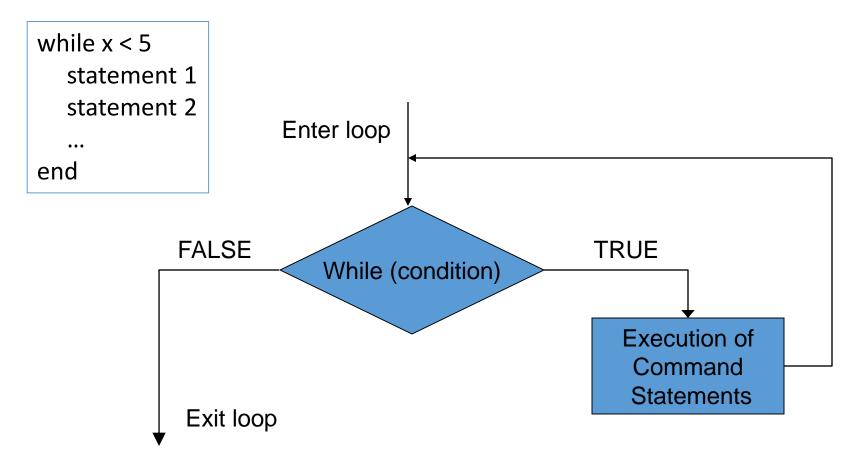
```
a=11;
b=3;
                                               Sum1=30
c=16;
d=7;
                                               Sum2=28
e=11;
                                               Sum3=26
f=10;
                                                             Is 30=28? No!
Sum1=a+b+c;
                                                             Is 30>28? Yes!
Sum2=d+e+f;
                                               Subtotal1=2
Sum3=c+f;
                                               Subtotal2=4
if Sum1==Sum2
         Subtotal1=Sum1+Sum2
         Subtotal2=Sum1+Sum3
elseif Sum1>Sum2
        Subtotal1=Sum1-Sum2
         Subtotal2=Sum1-Sum3
else
         disp('We're done!')
end
```

Looping allows you to run the program a certain number of times, depending on the type you use:

- While loop: you test a condition
- For loop: you specify number of times

```
for x = [1 2 3 4 5]
statement 1
statement 2
...
end
```

### The while loop will run as long as the condition is true

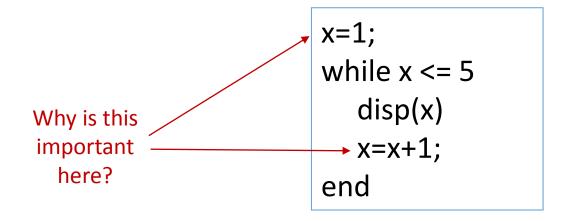


Make sure you define variables and have some way to change the condition, otherwise you could get stuck in an "infinite" loop!

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From slides by N. Vidic

### Let's try this! Will these all produce the same results?



## Other similar examples – try them!

```
for i=1:1:6
a=i;
disp(a)
end
```

```
i = 10;
while i<20
    a=i;
    disp(a)
    i=i+1;
end</pre>
```

Note that the value of "i" in the while loop had to be initialized and incremented. In the for loop this was done with the colon notation.

# We can use the for and while loops to extract elements from arrays

- while loop
  - Initialize count variable, set condition, increment count variable

# We can use the for and while loops to extract elements from arrays

- for loop
  - Set limits (lower to upper, or upper to lower) and increments (using colon notation)

```
clear
clc
%Create array and find the length of the array
my_array=[7 8 9 10 11];
n=length(my_array);

%For loop to extract and display each element of array
for count=1:n %count=1 is set right within the for loop
    my_array(count) %By not having a ; the result is displayed
end
```

### We can use the for and while loops to count

#### while loop

```
clear
 clc
 %Create array and find the length of the array
 my array=[7 8 9 10 11];
 n=length(my array);
 %Create increment i=1, create even nums, to keep track of how many even
 %numbers there are
 i=1:
 even nums=0;
 %Use a while loop to count how many even numbers there are in the array
while (i<=n)</pre>
      if (mod (my array (i), 2) == 0)
          even nums=even nums+1;
      end
      i=i+1; %Increment i
 end
 %Display how many even numbers
 disp(['There are ',num2str(even nums),' even numbers in the array'])
```

### We can use the for and while loops to count

### for loop

```
clear
 clc
 %Create array and find the length of the array
 my array=[7 8 9 10 11];
 n=length(my array);
 %Create even nums, to keep track of how many even numbers there are
 even nums=0;
 %Use a for loop to count how many even numbers there are in the array
- for i=1:n
     if(mod(my array(i), 2) == 0)
         even nums=even nums+1;
     end
 end
 %Display how many even numbers
 disp(['There are ',num2str(even nums),' even numbers in the array'])
```

You can use loops to perform operations, in place of using existing Matlab commands

## Finding sum without using sum command – using a while loop

```
clear
  clc
 Create array and find the length of the array
 x=[3 5 7 8 9 2 -4 5 -10 20 131;
 n=length(x);
 %Create increment i and summing variable
 i=1:
 summing=0;
 %Find the sum of the elements without using the sum command
  %Using a while loop
- while (i<=n)</pre>
      summing=summing+x(i);
      i=i+1:
  end
 %Display sum
 disp(['Sum using sum command is ',num2str(sum(x))])
 disp(['Sum using while loop is ', num2str(summing)])
```

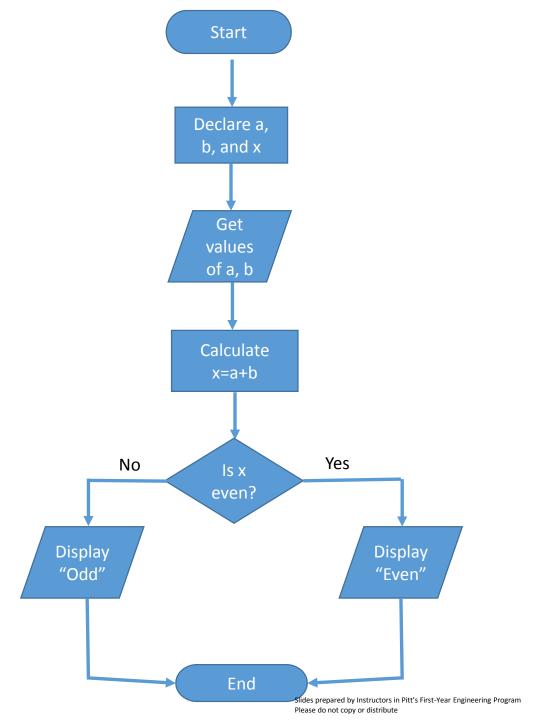
You can use loops to perform operations, in place of using existing Matlab commands

## Finding sum without using sum command – using a for loop

```
clear
 clc
 %Create array and find the length of the array
 x=[3 5 7 8 9 2 -4 5 -10 20 13];
 n=length(x);
 %Create summing variable
 summing=0;
 %Find the sum of the elements without using the sum command
 %Using a for loop
- for i=1:n
      summing=summing+x(i);
 end
 %Display sum
 disp(['Sum using sum command is ',num2str(sum(x))])
 disp(['Sum using for loop is ', num2str(summing)])
```

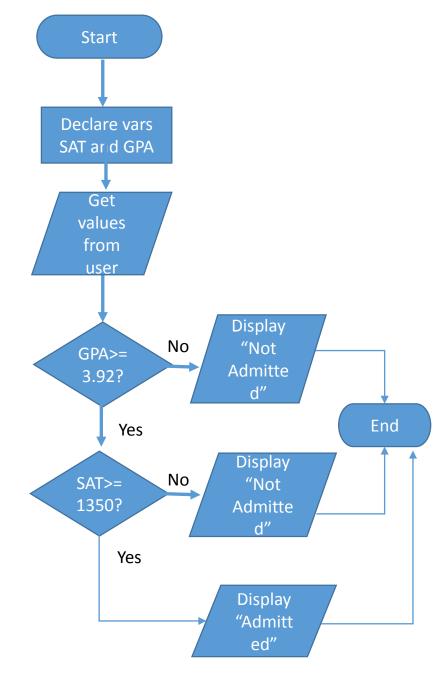
# Let's look at some flowcharts we have created, and write a Matlab code

 We need to determine if the sum is even or odd, and display a message accordingly



```
clear
clc
%Get inputs
a=input('Provide a number for a: ');
b=input('Provide a number for b: ');
%Calculate sum
x=a+b:
%If statement
if (rem(x,2)==0)
    disp('The sum was even')
else
    disp('The sum was odd')
end
```

- Declare two variables (one for GPA, one for SAT)
- Ask the user to provide the values for each
- Determine if the user will be admitted to a certain college. To be admitted, the user needs GPA>3.92, SAT>=1350
- Display whether the user is admitted or not admitted, based on the numbers they provided

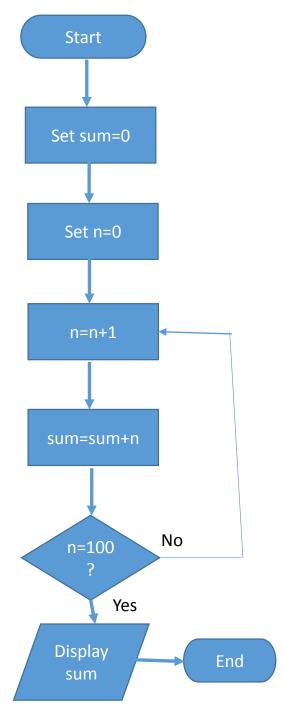


```
clear
clc

%Get inputs
GPA=input('What is your GPA?');
SAT=input('What is your SAT?');

%If statement
if (GPA>3.92 && SAT>=1350)
    disp('Admitted')
else
    disp('Not admitted')
end
```

 You need to add numbers 1-100, then display final sum



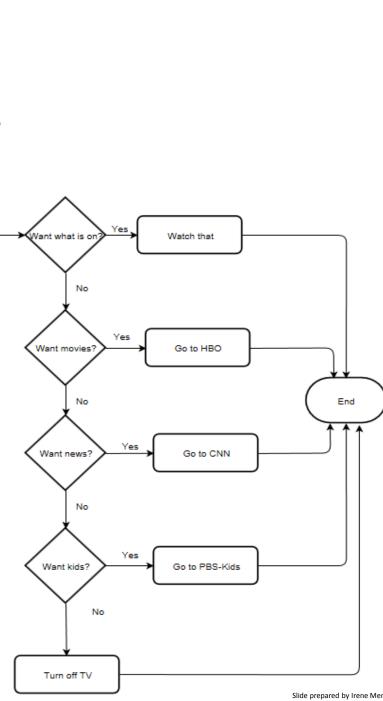
```
clear
 clc
 %Set values of summing and n
 summing=0;
 n=1; %Can also initiate as n=0
while (n<=100)</pre>
     summing=summing+n;
     n=n+1;
∟ end
 %Display sum
 disp(['The sum is ', num2str(summing)])
```

 Modify our TV example such that we ask the user to select which of the four options they want to watch

Turn on TV

four options selected?

Error check user input

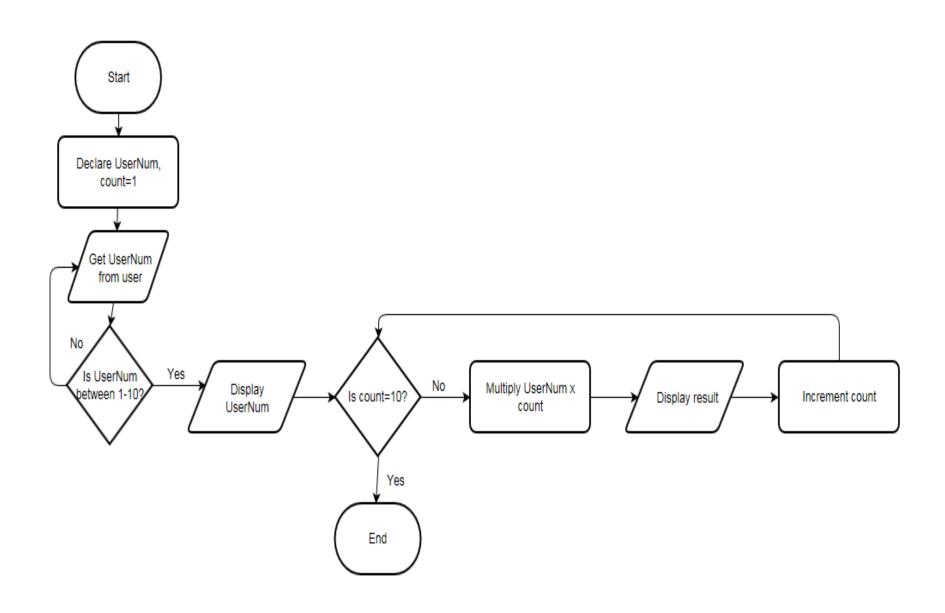


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```
clear
 clc
 %Get user input
 tv option=input('Would you like to watch (1) What is on, (2) movie, (3) news, (4) kid TV? Enter 1 of the 4 numbers');
 %Error check with while loop
while (tv option>4 || tv option<1)
     tv option=input('Error! You need to enter a number between 1 and 4');
∟end
 %If statement
 if (tv option==1)
     disp('You will watch what is on')
 elseif (tv option==2)
     disp('You will go to HBO')
 elseif (tv option==3)
     disp('You will go to CNN')
 else
     disp('You will go to PBS Kids')
 end
 Note that in our original example, we were not
 %required to display anything. I'm displaying in this
 %example just so that we can check if our if statements
 %worked correctly.
```

#### Your turn!

- Create a program that displays the multiplication table for a number provided by the user
  - Save the user-provided number in a previously declared variable
  - Users can only provide numbers between 1 and 10 (make sure you error check)
  - The program displays the number given by the user once, then displays the result of the number times numbers 1-10
  - Use loops to help you create a more efficient program



### Using a for loop (using a while loop in next slide)

```
clear
 clc
 %Get user input
 user num=input('Enter a number between 1 and 10');
 %Error check with while loop
while (user num>10 || user num<1)
     user num=input('Error! You need to enter a number between 1 and 10');
  end
 %Display user num
 disp(['You entered the number ', num2str(user num)])
 %For loop - x variable can be declared right withing a for loop
- for x=1:10
     result=x*user num;
     disp([num2str(x), ' times ', num2str(user num), ' is ', num2str(result)])
  end
```

### Using a while loop

```
clear
  clc
 %Get user input
 user num=input('Enter a number between 1 and 10');
 %Error check with while loop
while (user num>10 || user num<1)
     user num=input('Error! You need to enter a number between 1 and 10');
 ∟end
 %Display user num
 disp(['You entered the number ',num2str(user num)])
  %Declare
 x=1;
 %While loop
- while (x<=10)</pre>
     result=x*user num;
     disp([num2str(x),' times ',num2str(user num),' is ',num2str(result)])
     x=x+1; %Need to increment x
  end
```