## (St)art of Engineering

### Conclusion

- Socratic
- Listen then communicate
- Keep Learning

#### Disclaimer

- Software Developer
- Not familiar with other engineering disciplines

#### Socratic Method

- Questions for clarification
- Questions that challenge assumptions
- Questions that challenge evidence
- Questions about perspectives
- Questions that challenge consequences or benefits
- Questions about the question

#### 6 Hats

- Blue top level view, consensus on the main question(s)
- Red emotions, feelings, biases all shared without judgment
- White facts
- Green solutions
  - Yellow good about each solution
  - Black bad about each solution

## What is the big deal?

- "Art is kinda boring and has nothing to do with code"
- Architect story
- Technical skills don't get jobs, technical skills get interviews
- Technical skills don't get promotions, technical skills get consideration
- Career paths:
  - Head Engineer need "soft skills"
  - Management need "soft skills"

All careers have a creative component

"Software is the only art form not limited by the laws of physics."

-Anonymous (maybe Aaron)-

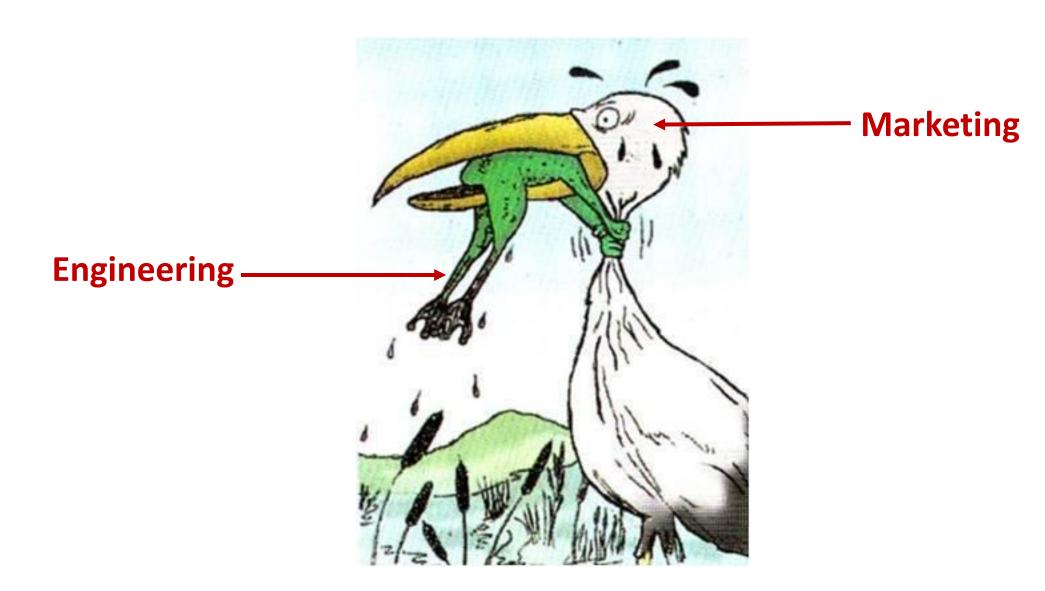


Play-Doh by Jeff Koons

When does a couch become a piece of art?

## Engineering is a craft

- Technical skills are the hammer and chisel
- "This code is ugly"
- Need to sell product
- Communication is key



#### NEW YORK POST











#### Volkswagen exec blames rogue engineers for emissions scandal

By Associated Press October 8, 2015 | 5:15pm



Volkswagen CEO testifies before the House Committee on Energy and Commerce Subcommittee on Oversight and Investigations on the Volkswagen emissions cheating scandal on Oct. 8.

"To my understanding this was not a corporate decision, this was something individuals did," Horn said, adding that he felt personally deceived.

"A clever person solves a problem.

A wise person avoids it."

-Albert Einstein-

"The most important skill in acting is listening."

-Al Pacino-

## Lessons in Listening

- Listen to customers
- Understand scope
- Get to heart of issue
- Adjust to what is important
- Listen to managers, testers, other teams, etc.

#### Truth

- Investigative journalist
- Discover truth, don't try to create it
- If you don't know your customers  $\rightarrow$  no one wants what you built
- Emotions become tightly coupled with the truth

"The person who knows HOW will always have a job. The person who knows WHY will always be his boss."
-Diane Ravitch-

#### Job Candidates

- No technical skill, no job
- Two sliders
- Non-technical skills
  - Effective communication
  - Proactive, ask tough questions
  - Transparency
  - Coachable
  - Team mindset
  - No ego

"If you can't explain it simply, you don't understand it well enough."

-Albert Einstein-

# "Everyone lives by selling something." -Robert Louis Stevenson-

## Keep Learning

- Every 3 years, completely different
- Stay sharp career insurance
- In an interview "I don't know but I can search for that."
- Not a 40-hour week job

#### Balance

- Don't burn out
- Have outlets (family, friends, hobbies, side projects, etc.)
- Marathon
- Have fun!!!

#### Network

#### Requirements:

- Meet at least two new people
- Sell yourself (major, goals, etc.)
- Exchange contact information (email, LinkedIn, etc.)

### Conclusion

- Socratic
- Communicate
- Keep Learning

# Q&A