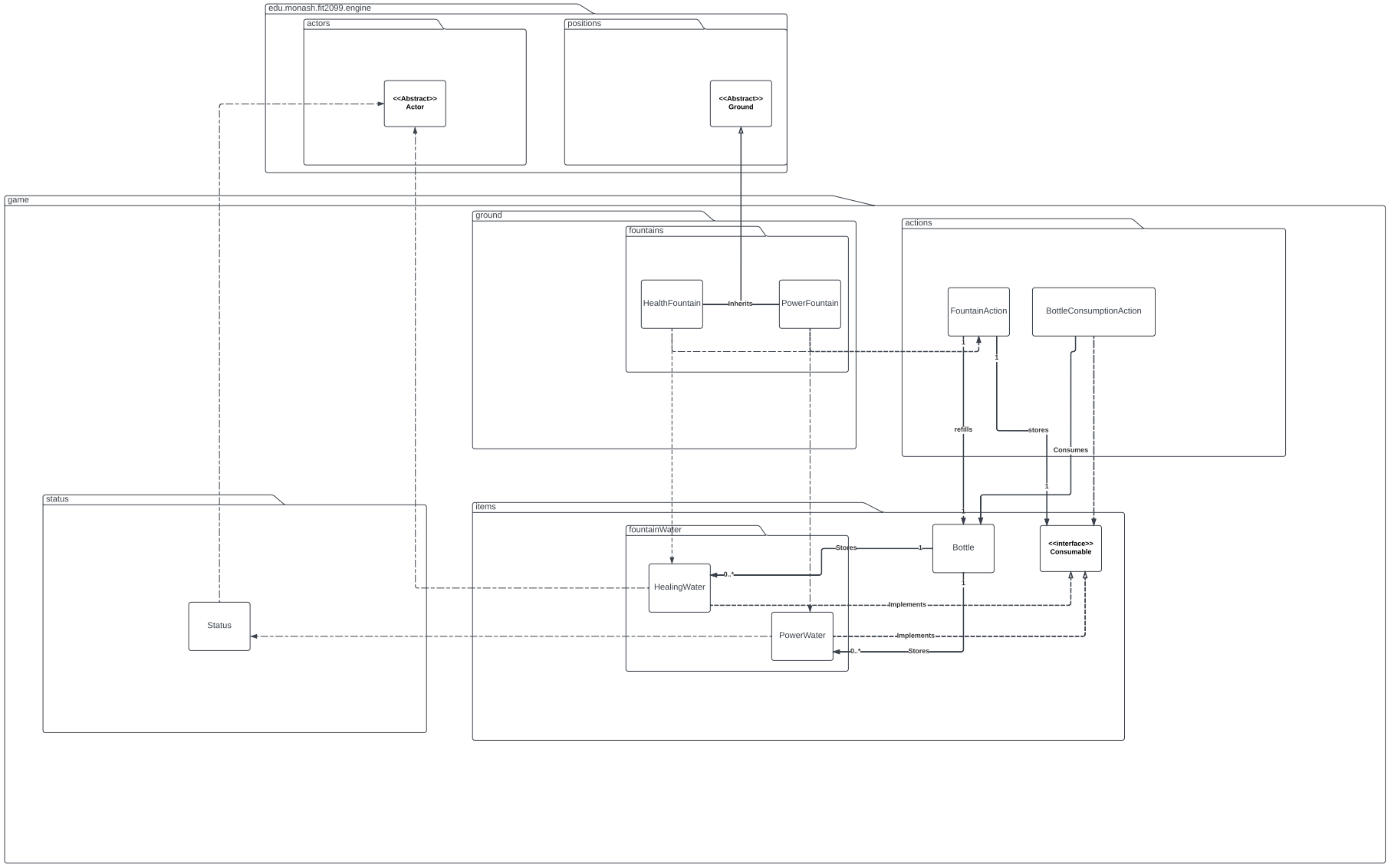
edu.monash.fit2099.engine
actors
<<Abstract>>
Actor
positions
<<Abstract>>
Ground
game
ground
fountains
HealthFountain
Inherits
PowerFountain
actions
FountainAction
BottleConsumptionAction
1
1
refills
stores
Consumes
1
1
status
Status
items
fountainWater
HealingWater
0..*
Stores
1
Bottle
<<interface>>
Consumable
1
Implements
PowerWater
Implements
0..*
Stores