# AAVAR KHATIWODA

703 395 1540 | aavarkhatiwoda@gmail.com | k-td.com | github.com/aavarkhatiwoda | linkedin.com/in/aavar Falls Church, VA | Active Secret Clearance

### SUMMARY

Versatile software engineer with over 5 years of experience in professional full stack software development. Committed to mastering a diverse range of tools to drive team and product success. Proven track record of enhancing existing codebases and delivering impactful solutions, demonstrating a wide array of technical skills and a commitment to continuous learning.

# **TECHNICAL SKILLS**

**Programming Languages:** Python, JavaScript, Java, C++, C, Bash, RISC-V Assembly

Frameworks and Tools: ReactJS, JSX, Sass, Jenkins, Jira, Vim, Terminal, Linux / Red Hat Enterprise Linux, Virtual Machines

Operating Systems & Memory: Job Control Shells, Fork-Join Threadpool, 64-bit Dynamic Storage Allocators, Multimedia Web and Video Server, Random-Access Decompression and Compression Techniques in Memory

# PROFESSIONAL HISTORY

Lockheed Martin May 2024 - Present

Level I Software Engineer

Manassas, VA

- Develop, implement, and maintain new scalable codebase architectures and facilitate refactorization of old tools to continuously enhance existing internal cross-platform and federal client applications.
- Streamline the data capture and export processes of automated and user-requested classified/unclassified system logs to enhance analysis of critical system information and provide impactful solutions to potentially failing services.
- Enhance networking infrastructure by standardizing outdated hostnaming paradigms across key systems into a modern notation.
- Deliver improved high-impact scripting design guidelines to help engineers ensure uniformity and scalability in coding design practices.
- Automate the migration of team's 160+ critical workflow wikis from Redmine to GitLab to preserve essential documentation ahead of Redmine's deprecation.

Northrop Grumman

Jun 2023 - Aug 2023

Software Engineer Intern

Baltimore, MD

- Enhanced Jenkins CI/CD pipelines through developing new health monitoring tools to better diagnose and prevent impending build failures, implementing diagnostic filtering of health data on OpenSearch Dashboards.
- Increased efficiency of Jenkins pipeline data collection scripts to yield a -20% time overhead in the data collection process.

# RESEARCH

Virginia Tech, College of Engineering

Jan 2024 - May 2024

Blacksburg, VA

Undergraduate Research Assistant, CS4994 - Undergraduate Research

Undergraduate Teaching Assistant, CS 1114 - Introduction to Software Design

- Designed a novel three-step algorithm to resolve memory bandwidth limitations of traditional compression techniques, improving random-access decompression across 4 large and diverse memory dumps.
- Outperformed the DEFLATE algorithm in compression performance across each tested memory dump.

## **LEADERSHIP**

# CS OpenSource at Virginia Tech, Career Development Resources

Jan 2024 - May 2024

Blacksburg, VA

- Founding Vice President Established a new career development-focused club targeting students' understanding of the collaborative software development
  - processes pertaining to open source projects.
- Introduced 55+ new students to the software development lifecycle and critical workflow tools [e.g., AGILE framework, Git, GitHub].
- Provided resources to help students find meaningful open source projects, based on skillset and personal interests.

#### **Virginia Tech**, College of Engineering

Aug 2023 - Dec 2023

Blacksburg, VA

Aided 200+ college students in developing a critical understanding of new object-oriented programming concepts in Java.

#### TECHNICAL PROIECTS

### Multimedia Web and Video Server

CS3214 - Computer Systems, Course Project

Apr 2024 - May 2024

Blacksburg, VA

- Built a robust and tested multimedia server with multiple client support and protocol independence using HTTP/1.1 and TCP protocols to serve files and stream MP4 video.
- Authenticated user logins by verifying user-specific ISON web tokens through a token-based authentication API.

# **Job Control Shells**

Jan 2024 - Feb 2024

Blacksburg, VA

- CS3214 Computer Systems, Course Project Developed a Unix-based customizable shell with full capabilities of executing basic built-in commands and advanced custom commands, supporting pipes, I/O redirection, and programs requiring exclusive terminal access.
- Utilized posix\_spawn to manage child processes for advanced custom commands, ensuring child processes retain necessary terminal control, and maintaining support for multithreaded programs.
- Incorporated autonomous signals through the OS Kernel to track foreground and background job status changes (i.e., SIGCHILD, SIGINT, SIGSTOP).

# **EDUCATION**

Virginia Tech, College of Engineering Bachelor of Science in Computer Science Minor in Mathematics

May 2024

Blacksburg, VA

GPA: 3.716, Dean's List with Distinction