AAVAR KHATIWODA

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SUMMARY

Versatile software engineer with over 5 years of experience in professional full stack software development. Committed to mastering a diverse range of tools to drive team and product success. Proven track record of enhancing existing codebases and delivering impactful solutions, demonstrating a wide array of technical skills and a commitment to continuous learning.

TECHNICAL SKILLS

Programming Languages: Python, JavaScript, Java, C++, C, Bash, RISC-V Assembly

Frameworks and Tools: ReactJS, JSX, Sass, Jenkins, Jira, Vim, Terminal, Linux / Red Hat Enterprise Linux, Virtual Machines

Operating Systems & Memory: Job Control Shells, Fork-Join Threadpool, 64-bit Dynamic Storage Allocators, Multimedia Web and Video Server, Random-Access Decompression and Compression Techniques in Memory

PROFESSIONAL HISTORY

Lockheed Martin May 2024 - Present

Level I Software Engineer

Manassas, VA

- Develop, implement, and maintain new scalable codebase architectures and facilitate refactorization of old tools to continuously enhance existing internal cross-platform and federal client applications.
- Streamline the data capture and export processes of automated and user-requested classified/unclassified system logs to enhance analysis of critical system information and provide impactful solutions to potentially failing services.
- Enhance networking infrastructure by standardizing outdated hostnaming paradigms across key systems into a modern notation.
- Deliver improved high-impact scripting design guidelines to help engineers ensure uniformity and scalability in coding design practices.
- Automate the migration of team's 160+ critical workflow wikis from Redmine to GitLab to preserve essential documentation ahead of Redmine's deprecation.

Northrop Grumman

Jun 2023 - Aug 2023

Software Engineer Intern

Baltimore, MD

- Enhanced Jenkins CI/CD pipelines through developing new health monitoring tools to better diagnose and prevent impending build failures, implementing diagnostic filtering of health data on OpenSearch Dashboards.
- Increased efficiency of Jenkins pipeline data collection scripts to yield a -20% time overhead in the data collection process.

RESEARCH

Virginia Tech, College of Engineering

Jan 2024 - May 2024

Blacksburg, VA

- Undergraduate Research Assistant, CS4994 Undergraduate Research Designed a novel three-step algorithm to resolve memory bandwidth limitations of traditional compression techniques, improving random-access decompression across four diverse memory dumps.
- Outperformed the DEFLATE algorithm in compression performance across each tested memory dump.

LEADERSHIP

CS OpenSource at Virginia Tech, Career Development Resources Founding Vice President

Ian 2024 - May 2024

Blacksburg, VA

- Established a new club targeting students' career developments through their contributions to open source projects.
- Held events to target club growth and introduced 55+ new students to collaborative software development processes and critical workflow tools [e.g., AGILE framework, Git, GitHub, GitLab].
- Provided resources to help students find meaningful open source projects of interest.

Undergraduate Teaching Assistant, CS 1114 - Introduction to Software Design

Virginia Tech, College of Engineering

Aug 2023 - Dec 2023

Blacksburg, VA

Aided 200+ college students in developing critical understanding of new object-oriented programming concepts in Java.

TECHNICAL PROIECTS

Multimedia Web and Video Server

CS3214 - Computer Systems, Course Project

Apr 2024 - May 2024

Blacksburg, VA

- Built a robust and tested multimedia server with multiple client support and protocol independence using HTTP/1.1 and TCP protocols to serve files and stream MP4 video.
- Authenticated user logins by verifying user-specific ISON web tokens through a token-based authentication API.

Job Control Shells CS3214 - Computer Systems, Course Project

Jan 2024 - Feb 2024

Blacksburg, VA

- Developed a Unix-based customizable shell with full capabilities of executing basic built-in commands and advanced custom commands, supporting pipes, I/O redirection, and programs requiring exclusive terminal access.
- Utilized posix_spawn to manage child processes for advanced custom commands, ensuring child processes retain necessary terminal control, and maintaining support for multithreaded programs.
- Incorporated autonomous signals through the OS Kernel to track foreground and background job status changes (i.e., SIGCHILD, SIGINT, SIGSTOP).

EDUCATION

Virginia Tech, College of Engineering Bachelor of Science in Computer Science Minor in Mathematics

May 2024

Blacksburg, VA

GPA: 3.716, Dean's List with Distinction