MEM REPRISE

CS194H Winter 2024



MENA REPRISE

CS194H Winter 2024



RAEMA BEMIX

CS194H Winter 2024



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FUTURE WORK



THE MEMREMIX TEAM



ESTITE Visit







Casey N.

Full-stack Developer

Brent J.

Designer PM

Emily R.

Designer PM

Gray W.

Designer Developer

Tristan W.

Designer Developer

PROBLEM & SOLUTION

+

01.

Music is **inherently social.** But, music streaming platforms today lack **engaging social features** amidst their seemingly endless access to music.

02.

We want to help **foster relationships through music**.







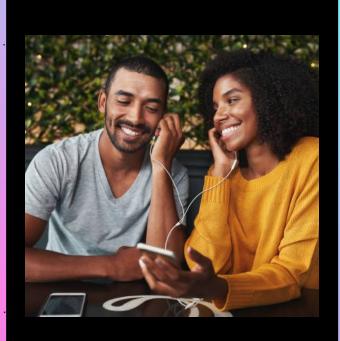




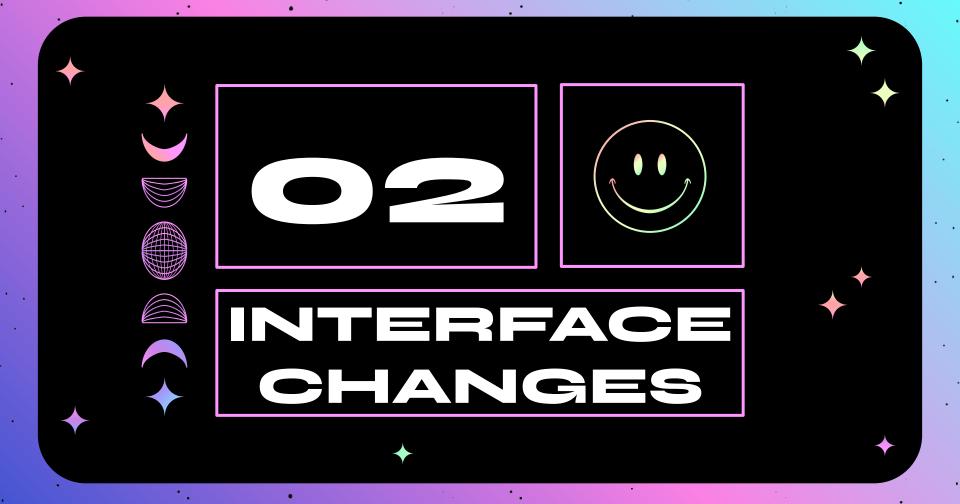
VALUE PROPOSITION

We offer a social music-sharing mobile app where users can:

- **| Gift songs**
- Receive songs as gifts by surprise or in real-time
- P Discover playlists at their pinned locations
- Tune into the music of community members nearby and around the world. (re-prioritized to V4!)







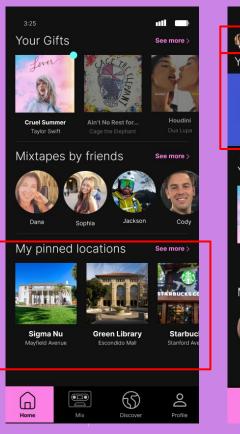
Learnings

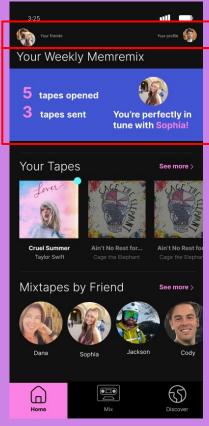
Main takeaways:

- 1. Clearer feature guidance needed
- 2. Map interactivity would be fun and boost engagement
- Navigation simplicity is key
- 4. The social element really resonated but the design could **be**more fun to match the vibe

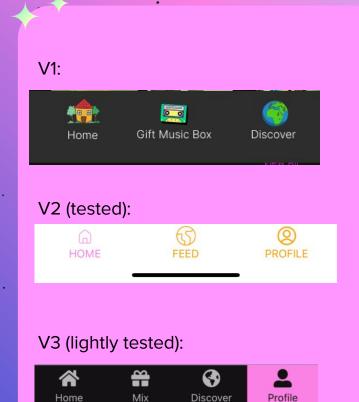
HOME SCREEN

- Introduced "Your Weekly MemRemix" hero to counter "no personal investment to actively engage with the app", Field Usability Study (Karl)
- A/B tested (n = 2) access to friends versus user profile and found that users preferred a profile tab over a top menu
- Removed/deprioritized "My Pinned Locations" for reasonable development expectations
 - Focus on friends' faces to reiterate mission statement
 - ii. Simplify!





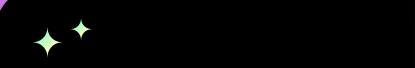
V2: V3:



NAV BAR

- Simplified our navigation schema to the profile and 3 essential words/actions: "Home" to view feed, "Mix" to send a tape, and "Discover" to view tape map based on Field Usability Feedback (Nina, Shelly, Josh, Karl)
 - "Discover" tab will allow us to scale to V4 community listening functionality
- Focus on clean, cool icons for design consistency

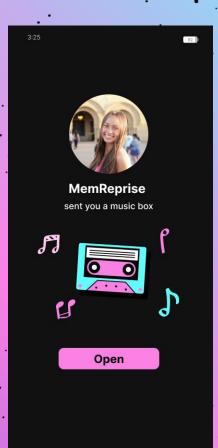


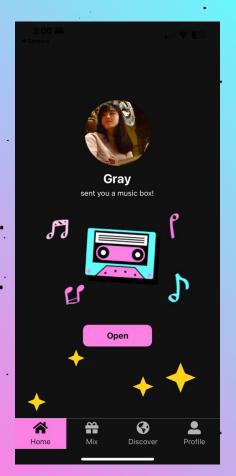


RECEIVE A TAPE

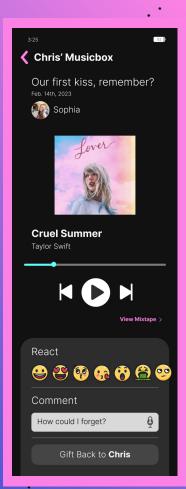
 Added animation to evoke "coolness" and increase our "fun factor" per Field Usability Feedback (Karl, Josh)



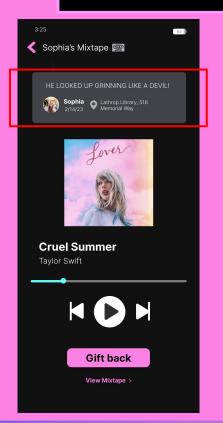




V2: V3:



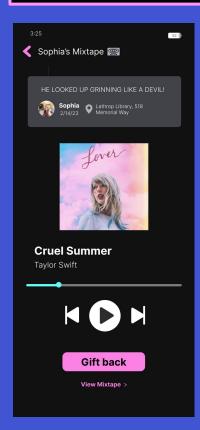
PLAY A TAPE

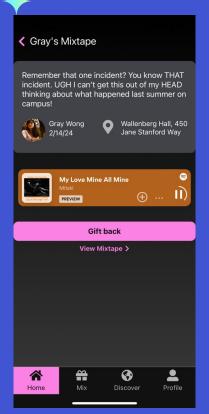


- Navigation header revised to match new app vocabulary of "Mixtape" rather than "Musicbox"
- Introduced clear design hierarchy in the Tape message so the text reads first, then friend and date, then location. New message design matches "comment" design conventions standard on other social app
- "React" functionality removed/reprioritized for development feasibility
- "Gift back" emphasized to encourage app's core functionality. Used primary pink action color to reiterate app design conventions

2: V2.

PLAY A TAPE (2)



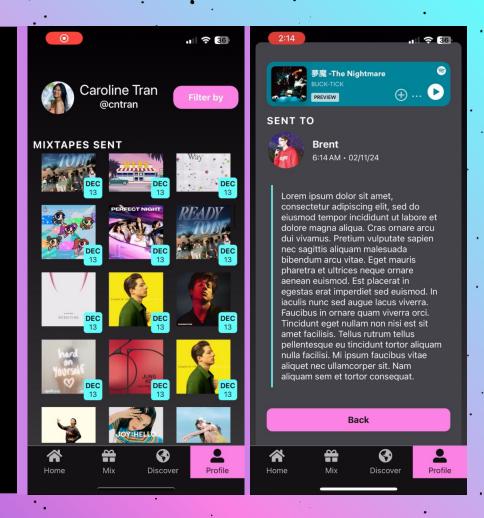


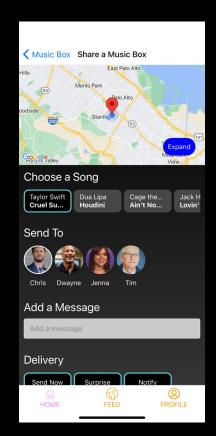
- Spacing modified based on comments (n = 2)
 from additional usability testing regarding
 complaints of it feeling too cramped
- Implemented Spotify embed player so that users can actually have the ability to do something with their mixtapes and have a preview
 - i. Partially a response to Karl's feedback on how he was unsure of how MemRemix would connect to Spotify

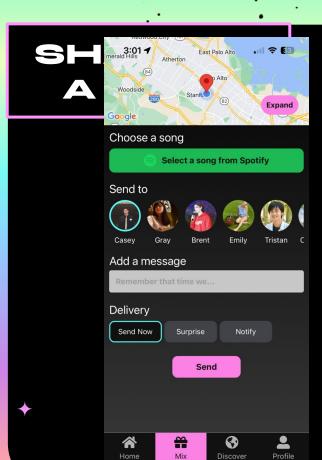
V2.5: V3

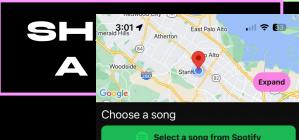
PROFILE PAGE

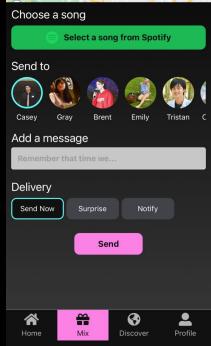
- Reintroduced filtering based on sent mixtapes based on Karl's and 1 bonus usability tester's want for personal analytics and records
- Simplified filtering based on initial lab study confusion where all four participants had difficulty with the reprise (filter) feature
 - Filtering simplified to last month, quarter, year
- This is where friends and other settings would reside

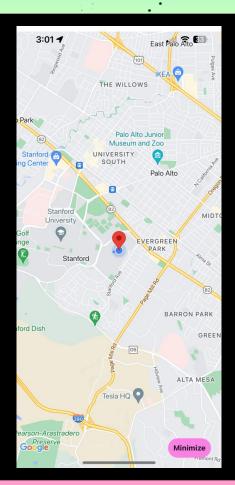


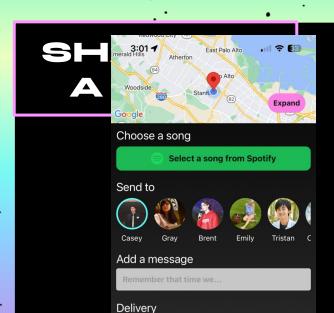












Send Now

Surprise

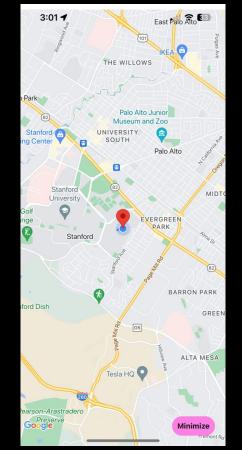
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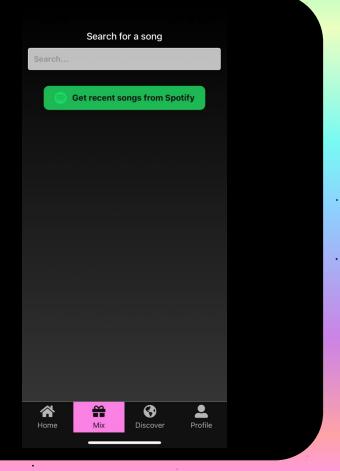
Send

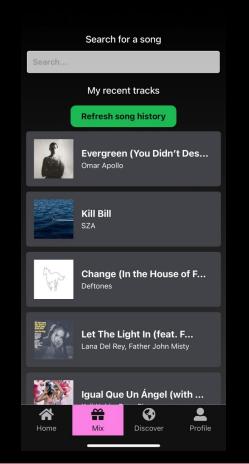
Notify

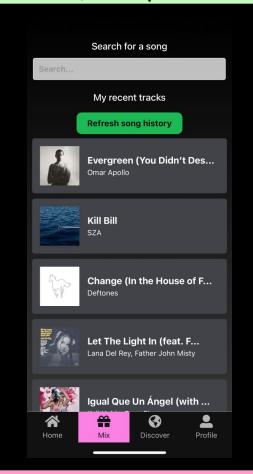
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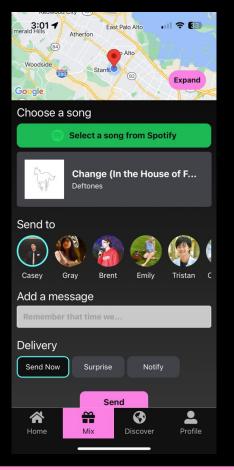
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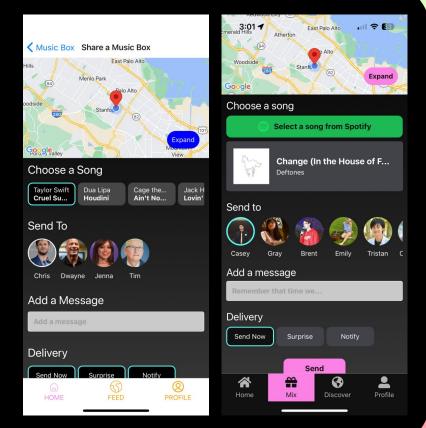




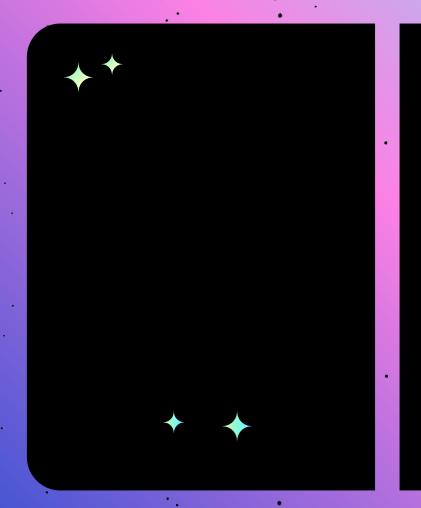




- More of robust implementation as opposed to a static one from v2 with few UI changes
- Choosing a song was broken into different steps so as to not cognitively overwhelm the user
- More padding and spacing was added to contents as per 1 bonus usability tester's feedback on the mixtape screen feeling cramped



V2: V3:



03

VIDEO DEMO

9:16 -



TAPES SENT.



Your Mixtapes



Romanticist Yves Tumor



Run For Roses NMIXX



Dreamcatching Magdalena Bay

Mixtapes by Friends





Brent



Home







9:16 -

TAPES OPENED, TAPES SENT.



Your Mixtapes



Romanticist Yves Tumor



Run For Roses NMIXX



Dreamcatching Magdalena Bay

Mixtapes by Friends



Casey



Gray



Brent



Emily









9520-7

TAPES OPENED, TAPES SENT.



Your Mixtapes



Romanticist Yves Tumor



Run For Roses NMIXX



Dreamcatching Magdalena Bay

Mixtapes by Friends



Casey



Gray



Brent



Emily











UNIMPLEMENTED

MIXTAPES IN ACTION

Receiving and opening a music box from a real user

Hard to test with new accounts because dependent on other users' interactions (Network effect) and location

Testing is more efficient if a user opens a hard-coded music box vs. waiting on a proctor to send them a music box from their phone

HOME PAGE

Adaptive Weekly MemRemix hero

Further stylization

DISCOVER MAP

Map view with surrounding mixtapes

(Though we will focus on core functionalities (sharing and viewing mixtapes) first)



NEXT STEPS

- Receiving and opening a music box from a real user
 - o A focus for demo day as it is core functionality
- Dividing the sharing a mixtape screen into two separate screens to reduce user fatigue
- Adding dummy users and mixtape tutorials
- More stylization (and animations?)

THANKS

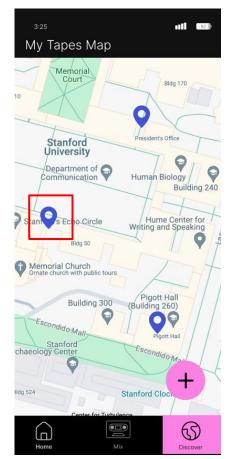


APPENDIX

Discover - Tape Map

- Defined "Discover" feature where users can see a map view all of their received tape locations per feedback "have an interactive map view with pins of tapes rather than a scroll view", Field Usability Study (Lucas)
- In the future, this "Discover" tab design structure can support community stations too

To be implemented in v4!



V2.5 (NEW!):