Practical Machine Learning Course Project

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Introduction/Overview

Using devices such as Jawbone Up, Nike FuelBand, and Fitbit it is now possible to collect a large amount of data about personal activity relatively inexpensively. These type of devices are part of the quantified self movement – a group of enthusiasts who take measurements about themselves regularly to improve their health, to find patterns in their behavior, or because they are tech geeks. One thing that people regularly do is quantify how much of a particular activity they do, but they rarely quantify how well they do it. In this project, your goal will be to use data from accelerometers on the belt, forearm, arm, and dumbell of 6 participants. They were asked to perform barbell lifts correctly and incorrectly in 5 different ways.

The data consists of training dataset and testing dataset (to be used to validate the selected model).

The goal of this project is to predict the manner in which they did the exercise. This is the *classe* variable in the training set.

But first, we load all the libraries.

```
library(caret)
## Loading required package: lattice
## Loading required package: ggplot2
library(ggplot2)
library(rattle)
## Rattle: A free graphical interface for data science with R.
## Version 5.3.0 Copyright (c) 2006-2018 Togaware Pty Ltd.
## Type 'rattle()' to shake, rattle, and roll your data.
library(randomForest)
## randomForest 4.6-14
## Type rfNews() to see new features/changes/bug fixes.
## Attaching package: 'randomForest'
## The following object is masked from 'package:rattle':
##
##
       importance
## The following object is masked from 'package:ggplot2':
##
##
       margin
```

```
library(corrplot)

## corrplot 0.84 loaded

library(gbm)

## Loaded gbm 2.1.5
```

Exploratory Data Analysis

We get the data.

```
filename1<-"pml-testing.csv"
filename2<-"pml-training.csv"
if (!file.exists(filename1)){
  url1<-"https://d396qusza40orc.cloudfront.net/predmachlearn/pml-training.csv"
  download.file(url1, filename1, method="curl")
}
if (!file.exists(filename2)){
  url2<-"https://d396qusza40orc.cloudfront.net/predmachlearn/pml-testing.csv"
  download.file(url2, filename2, method="curl")
}</pre>
```

Then we load and read the data.

```
trainInput<-read.csv("pml-training.csv")
validationInput<-read.csv("pml-testing.csv")</pre>
```

Now we explore our data.

str(trainInput)

\$ num_window

```
dim(trainInput)

## [1] 19622 160

dim(validationInput)

## [1] 20 160
```

: int 11 11 11 12 12 12 12 12 12 12 ...

```
## $ roll belt
                                           : num 1.41 1.41 1.42 1.48 1.48 1.45 1.42 1.42 1.43 1.45 ...
## $ pitch_belt
                                           : num 8.07 8.07 8.07 8.05 8.07 8.06 8.09 8.13 8.16 8.17 ...
## $ yaw belt
                                           : num -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 ...
## $ total_accel_belt
                                           : int 3 3 3 3 3 3 3 3 3 ...
## $ kurtosis roll belt
                                           : Factor w/ 397 levels "","-0.016850",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_picth_belt
                                           : Factor w/ 317 levels "","-0.021887",..: 1 1 1 1 1 1 1 1 1 1 ...
                                           : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_yaw_belt
                                           : Factor w/ 395 levels "","-0.003095",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_roll_belt
                                           : Factor w/ 338 levels "","-0.005928",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness roll belt.1
## $ skewness_yaw_belt
                                           : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ max_roll_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ max_picth_belt
                                           : int NA NA NA NA NA NA NA NA NA ...
                                           : Factor w/ 68 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ max_yaw_belt
## $ min_roll_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ min_pitch_belt
                                           : int \ \mbox{NA} \mbox{NA} \ \mbox{NA} 
                                           : Factor w/ 68 levels "","-0.1","-0.2",...: 1 1 1 1 1 1 1 1 1 1 ...
## $ min_yaw_belt
## $ amplitude_roll_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ amplitude pitch belt
                                           : int NA NA NA NA NA NA NA NA NA ...
                                           : Factor w/ 4 levels "","#DIV/0!","0.00",..: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ amplitude_yaw_belt
## $ var_total_accel_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_roll_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ stddev roll belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ var_roll_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_pitch_belt
## $ stddev_pitch_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ var_pitch_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_yaw_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ stddev_yaw_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ var_yaw_belt
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ gyros_belt_x
                                                     : num
## $ gyros_belt_y
                                           : num
                                                     0 0 0 0 0.02 0 0 0 0 0 ...
## $ gyros_belt_z
                                           : num
                                                     -0.02 -0.02 -0.02 -0.03 -0.02 -0.02 -0.02 -0.02 -0.02 0 ...
## $ accel_belt_x
                                           : int
                                                     -21 -22 -20 -22 -21 -21 -22 -22 -20 -21 ...
                                                    4 4 5 3 2 4 3 4 2 4 ...
## $ accel_belt_y
                                           : int
## $ accel belt z
                                                     22 22 23 21 24 21 21 21 24 22 ...
                                           : int
## $ magnet_belt_x
                                           : int
                                                     -3 -7 -2 -6 -6 0 -4 -2 1 -3 ...
## $ magnet belt y
                                           : int
                                                    599 608 600 604 600 603 599 603 602 609 ...
## $ magnet_belt_z
                                           : int
                                                     -313 -311 -305 -310 -302 -312 -311 -313 -312 -308 ...
## $ roll arm
                                                     : num
## $ pitch_arm
                                           : num 22.5 22.5 22.5 22.1 22.1 22 21.9 21.8 21.7 21.6 ...
## $ yaw_arm
                                                     : num
## $ total accel arm
                                                     34 34 34 34 34 34 34 34 34 ...
                                           : int
## $ var_accel_arm
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_roll_arm
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ stddev_roll_arm
                                           : num
                                                     NA NA NA NA NA NA NA NA NA ...
## $ var_roll_arm
                                                     NA NA NA NA NA NA NA NA NA ...
                                           : num
## $ avg_pitch_arm
                                           : num
                                                     NA NA NA NA NA NA NA NA NA . . .
## $ stddev_pitch_arm
                                           : num
                                                    NA NA NA NA NA NA NA NA NA ...
## $ var_pitch_arm
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_yaw_arm
                                                     NA NA NA NA NA NA NA NA NA ...
                                           : num
## $ stddev_yaw_arm
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ var yaw arm
                                           : num NA NA NA NA NA NA NA NA NA ...
## $ gyros_arm_x
                                           ## $ gyros_arm_y
                                           : num 0 -0.02 -0.02 -0.03 -0.03 -0.03 -0.03 -0.02 -0.03 -0.03 ...
```

```
$ gyros_arm_z
                            : num -0.02 -0.02 -0.02 0.02 0 0 0 -0.02 -0.02 ...
                                  ## $ accel_arm_x
                            : int
## $ accel_arm_y
                                  109 110 110 111 111 111 111 111 109 110 ...
                            : int
## $ accel_arm_z
                                  -123 -125 -126 -123 -123 -122 -125 -124 -122 -124 ...
                            : int
## $ magnet_arm_x
                            : int
                                  -368 -369 -368 -372 -374 -369 -373 -372 -369 -376 ...
## $ magnet arm y
                            : int 337 337 344 344 337 342 336 338 341 334 ...
## $ magnet_arm_z
                            : int 516 513 513 512 506 513 509 510 518 516 ...
                            : Factor w/ 330 levels "","-0.02438",...: 1 1 1 1 1 1 1 1 1 1 1 ...
   $ kurtosis_roll_arm
##
##
   $ kurtosis_picth_arm
                            : Factor w/ 328 levels "","-0.00484",..: 1 1 1 1 1 1 1 1 1 1 ...
                            : Factor w/ 395 levels "","-0.01548",...: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_yaw_arm
                            : Factor w/ 331 levels "","-0.00051",...: 1 1 1 1 1 1 1 1 1 1 ...
   $ skewness_roll_arm
                            : Factor w/ 328 levels "","-0.00184",..: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ skewness_pitch_arm
                            : Factor w/ 395 levels "","-0.00311",..: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ skewness_yaw_arm
## $ max_roll_arm
                            : num NA NA NA NA NA NA NA NA NA ...
## $ max_picth_arm
                            : num \, NA . . .
##
   $ max_yaw_arm
                                  NA NA NA NA NA NA NA NA NA . . .
                            : int
## $ min_roll_arm
                            : num NA NA NA NA NA NA NA NA NA ...
## $ min_pitch_arm
                                  NA NA NA NA NA NA NA NA NA ...
                            : num
                            : int NA NA NA NA NA NA NA NA NA ...
## $ min_yaw_arm
## $ amplitude_roll_arm
                            : num NA NA NA NA NA NA NA NA NA ...
## $ amplitude_pitch_arm
                            : num NA NA NA NA NA NA NA NA NA ...
## $ amplitude_yaw_arm
                            : int NA NA NA NA NA NA NA NA NA ...
## $ roll_dumbbell
                                  13.1 13.1 12.9 13.4 13.4 ...
                            : num
## $ pitch dumbbell
                            : num -70.5 -70.6 -70.3 -70.4 -70.4 ...
## $ yaw_dumbbell
                            : num -84.9 -84.7 -85.1 -84.9 -84.9 ...
## $ kurtosis_roll_dumbbell : Factor w/ 398 levels "","-0.0035","-0.0073",..: 1 1 1 1 1 1 1 1 1 1 1 ...
   $ kurtosis_picth_dumbbell : Factor w/ 401 levels "","-0.0163","-0.0233",...: 1 1 1 1 1 1 1 1 1 1 1 ...
##
                            : Factor w/ 2 levels "","#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
##
   $ kurtosis_yaw_dumbbell
## $ skewness_roll_dumbbell : Factor w/ 401 levels "","-0.0082","-0.0096",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_pitch_dumbbell : Factor w/ 402 levels "","-0.0053","-0.0084",..: 1 1 1 1 1 1 1 1 1 1 1 ...
                            : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
##
   $ skewness_yaw_dumbbell
##
   $ max_roll_dumbbell
                            : num \, NA . . .
## $ max_picth_dumbbell
                            : num NA NA NA NA NA NA NA NA NA ...
                            : Factor w/ 73 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ max_yaw_dumbbell
## $ min_roll_dumbbell
                            : num NA NA NA NA NA NA NA NA NA ...
## $ min_pitch_dumbbell
                            : num NA NA NA NA NA NA NA NA NA ...
                            : Factor w/ 73 levels "","-0.1","-0.2",...: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ min yaw dumbbell
[list output truncated]
```

So there 19622 observations of 160 variables in the trainInput dataset.

But on observation we find that there are lots of variables with missing values. So we remove them before proceeding.

```
training<- trainInput[,colSums(is.na(trainInput)) == 0]
validation <- validationInput[,colSums(is.na(validationInput)) == 0]
str(training)</pre>
```

```
## $ cvtd timestamp
                           : Factor w/ 20 levels "02/12/2011 13:32",..: 9 9 9 9 9 9 9 9 9 9 ...
## $ new_window
                           : Factor w/ 2 levels "no", "yes": 1 1 1 1 1 1 1 1 1 1 ...
## $ num window
                           : int 11 11 11 12 12 12 12 12 12 12 ...
                           : num 1.41 1.41 1.42 1.48 1.48 1.45 1.42 1.42 1.43 1.45 ...
## $ roll_belt
##
   $ pitch belt
                           : num
                                 8.07 8.07 8.07 8.05 8.07 8.06 8.09 8.13 8.16 8.17 ...
## $ yaw_belt
                           : num -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 ...
## $ total accel belt
                           : int 3 3 3 3 3 3 3 3 3 ...
                           : Factor w/ 397 levels "","-0.016850",..: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ kurtosis_roll_belt
                           : Factor w/ 317 levels "","-0.021887",..: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ kurtosis_picth_belt
                           : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_yaw_belt
                           : Factor w/ 395 levels "","-0.003095",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_roll_belt
                           : Factor w/ 338 levels "","-0.005928",..: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ skewness_roll_belt.1
                           : Factor w/ 2 levels "","#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
   $ skewness_yaw_belt
## $ max_yaw_belt
                           : Factor w/ 68 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 1 ...
                           : Factor w/ 68 levels "","-0.1","-0.2",...: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ min_yaw_belt
                           : Factor w/ 4 levels "","#DIV/0!","0.00",...: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ amplitude_yaw_belt
##
   $ gyros_belt_x
                           : num 0 0.02 0 0.02 0.02 0.02 0.02 0.02 0.03 ...
##
  $ gyros belt y
                                 0 0 0 0 0.02 0 0 0 0 0 ...
                                 -0.02 -0.02 -0.02 -0.03 -0.02 -0.02 -0.02 -0.02 -0.02 0 ...
## $ gyros_belt_z
                           : num
## $ accel_belt_x
                           : int
                                 -21 -22 -20 -22 -21 -21 -22 -22 -20 -21 ...
## $ accel_belt_y
                           : int 4453243424 ...
                                 22 22 23 21 24 21 21 21 24 22 ...
## $ accel belt z
                           : int
##
   $ magnet_belt_x
                                 -3 -7 -2 -6 -6 0 -4 -2 1 -3 ...
                           : int
                                 599 608 600 604 600 603 599 603 602 609 ...
##
   $ magnet belt y
                           : int
## $ magnet belt z
                           : int
                                 -313 -311 -305 -310 -302 -312 -311 -313 -312 -308 ...
## $ roll arm
                           : num
                                 ## $ pitch_arm
                                 22.5 22.5 22.5 22.1 22.1 22 21.9 21.8 21.7 21.6 ...
                           : num
##
   $ yaw_arm
                                 : num
## $ total_accel_arm
                           : int
                                 34 34 34 34 34 34 34 34 34 ...
## $ gyros_arm_x
                                 : num
##
   $ gyros_arm_y
                           : num
                                 0 -0.02 -0.02 -0.03 -0.03 -0.03 -0.02 -0.03 -0.03 ...
##
   $ gyros_arm_z
                                 -0.02 -0.02 -0.02 0.02 0 0 0 0 -0.02 -0.02 ...
                           : num
## $ accel_arm_x
                                 : int
## $ accel_arm_y
                           : int
                                 109 110 110 111 111 111 111 111 109 110 ...
##
                                 -123 -125 -126 -123 -123 -122 -125 -124 -122 -124 ...
   $ accel arm z
                           : int
## $ magnet_arm_x
                           : int
                                 -368 -369 -368 -372 -374 -369 -373 -372 -369 -376 ...
## $ magnet_arm_y
                           : int 337 337 344 344 337 342 336 338 341 334 ...
## $ magnet_arm_z
                           : int 516 513 513 512 506 513 509 510 518 516 ...
                           : Factor w/ 330 levels "","-0.02438",..: 1 1 1 1 1 1 1 1 1 1 ...
##
   $ kurtosis_roll_arm
                           : Factor w/ 328 levels "","-0.00484",...: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_picth_arm
                           : Factor w/ 395 levels "","-0.01548",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_yaw_arm
                           : Factor w/ 331 levels "","-0.00051",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_roll_arm
                           : Factor w/ 328 levels "","-0.00184",...: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_pitch_arm
                           : Factor w/ 395 levels "","-0.00311",...: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_yaw_arm
## $ roll_dumbbell
                           : num 13.1 13.1 12.9 13.4 13.4 ...
##
   $ pitch_dumbbell
                           : num
                                 -70.5 -70.6 -70.3 -70.4 -70.4 ...
##
   $ yaw_dumbbell
                           : num -84.9 -84.7 -85.1 -84.9 -84.9 ...
   $ kurtosis_roll_dumbbell : Factor w/ 398 levels "","-0.0035","-0.0073",..: 1 1 1 1 1 1 1 1 1 1 ...
   $ kurtosis_picth_dumbbell: Factor w/ 401 levels "","-0.0163","-0.0233",..: 1 1 1 1 1 1 1 1 1 1 ...
   \ kurtosis_yaw_dumbbell : Factor w/ 2 levels "","#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
##
## $ skewness_roll_dumbbell : Factor w/ 401 levels "","-0.0082","-0.0096",..: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness pitch dumbbell: Factor w/ 402 levels "","-0.0053","-0.0084",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_yaw_dumbbell : Factor w/ 2 levels "","#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
                           : Factor w/ 73 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
   $ max yaw dumbbell
```

```
## $ gyros_dumbbell_x
                            : num 0000000000...
##
   $ gyros_dumbbell_y
                            : num
                                  -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 ...
## $ gyros dumbbell z
                                  0 0 0 -0.02 0 0 0 0 0 0 ...
                            : num
  $ accel dumbbell x
                            : int
                                  -234 -233 -232 -232 -233 -234 -232 -234 -232 -235 ...
##
   $ accel_dumbbell_y
                            : int
                                  47 47 46 48 48 48 47 46 47 48 ...
                            : int
##
   $ accel dumbbell z
                                  -271 -269 -270 -269 -270 -269 -270 -272 -269 -270 ...
   $ magnet_dumbbell_x
                            : int
                                  -559 -555 -561 -552 -554 -558 -551 -555 -549 -558 ...
   $ magnet_dumbbell_y
                                  293 296 298 303 292 294 295 300 292 291 ...
                            : int
                                  -65 -64 -63 -60 -68 -66 -70 -74 -65 -69 ...
##
                            : num
   $ magnet_dumbbell_z
   $ roll_forearm
                            : num
                                  28.4 28.3 28.3 28.1 28 27.9 27.9 27.8 27.7 27.7 ...
## $ pitch_forearm
                                  -63.9 -63.9 -63.9 -63.9 -63.9 -63.9 -63.8 -63.8 -63.8 ...
## $ yaw_forearm
                            $ kurtosis_roll_forearm : Factor w/ 322 levels "","-0.0227","-0.0359",..: 1 1 1 1 1 1 1 1 1 1 ...
   $ kurtosis_picth_forearm : Factor w/ 323 levels "","-0.0073","-0.0442",..: 1 1 1 1 1 1 1 1 1 1 1 ...
  $ kurtosis_yaw_forearm
                           : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_roll_forearm : Factor w/ 323 levels "","-0.0004","-0.0013",..: 1 1 1 1 1 1 1 1 1 1 ...
   \ skewness_pitch_forearm : Factor w/ 319 levels "","-0.0113","-0.0131",...: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_yaw_forearm
                          : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
                            : Factor w/ 45 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ max_yaw_forearm
                            : Factor w/ 45 levels "","-0.1","-0.2",...: 1 1 1 1 1 1 1 1 1 1 1 ...
##
   $ min yaw forearm
   $ amplitude_yaw_forearm : Factor w/ 3 levels "","#DIV/0!","0.00": 1 1 1 1 1 1 1 1 1 1 1 1 ...
##
## $ total accel forearm
                           : int 36 36 36 36 36 36 36 36 36 ...
## $ gyros_forearm_x
                            ##
                                  0 0 -0.02 -0.02 0 -0.02 0 -0.02 0 0 ...
   $ gyros_forearm_y
                            : num
## $ gyros_forearm_z
                                  -0.02 -0.02 0 0 -0.02 -0.03 -0.02 0 -0.02 -0.02 ...
                            : num
## $ accel_forearm_x
                            : int
                                  192 192 196 189 189 193 195 193 193 190 ...
## $ accel_forearm_y
                                  203 203 204 206 206 203 205 205 204 205 ...
                            : int
##
   $ accel_forearm_z
                            : int
                                  -215 -216 -213 -214 -214 -215 -215 -213 -214 -215 ...
##
   $ magnet_forearm_x
                            : int
                                  -17 -18 -18 -16 -17 -9 -18 -9 -16 -22 ...
## $ magnet_forearm_y
                                  654 661 658 658 655 660 659 660 653 656 ...
                                  476 473 469 469 473 478 470 474 476 473 ...
   $ magnet_forearm_z
                            : num
   $ classe
                            : Factor w/ 5 levels "A", "B", "C", "D", ...: 1 1 1 1 1 1 1 1 1 1 ...
str(validation)
                   20 obs. of 60 variables:
## 'data.frame':
##
   $ X
                         : int \ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10\ \dots
## $ user name
                         : Factor w/ 6 levels "adelmo", "carlitos", ...: 6 5 5 1 4 5 5 5 2 3 ...
   $ raw_timestamp_part_1: int 1323095002 1322673067 1322673075 1322832789 1322489635 1322673149 1322
   $ raw_timestamp_part_2: int 868349 778725 342967 560311 814776 510661 766645 54671 916313 384285 .
##
                         : Factor w/ 11 levels "02/12/2011 13:33",...: 5 10 10 1 6 11 11 10 3 2 ...
   $ cvtd_timestamp
## $ new_window
                         : Factor w/ 1 level "no": 1 1 1 1 1 1 1 1 1 1 ...
                         : int 74 431 439 194 235 504 485 440 323 664 ...
## $ num_window
##
   $ roll_belt
                               123 1.02 0.87 125 1.35 -5.92 1.2 0.43 0.93 114 ...
                         : num
## $ pitch_belt
                               27 4.87 1.82 -41.6 3.33 1.59 4.44 4.15 6.72 22.4 ...
                         : num
## $ yaw belt
                               -4.75 -88.9 -88.5 162 -88.6 -87.7 -87.3 -88.5 -93.7 -13.1 ...
                         : num
## $ total_accel_belt
                               20 4 5 17 3 4 4 4 4 18 ...
                         : int
## $ gyros_belt_x
                               -0.5 -0.06 0.05 0.11 0.03 0.1 -0.06 -0.18 0.1 0.14 ...
                         : num
## $ gyros_belt_y
                               -0.02 -0.02 0.02 0.11 0.02 0.05 0 -0.02 0 0.11 ...
                         : num
## $ gyros_belt_z
                         : num
                               -0.46 -0.07 0.03 -0.16 0 -0.13 0 -0.03 -0.02 -0.16 ...
## $ accel belt x
                         : int -38 -13 1 46 -8 -11 -14 -10 -15 -25 ...
```

: Factor w/ 73 levels "","-0.1","-0.2",...: 1 1 1 1 1 1 1 1 1 1 1 ...

\$ amplitude_yaw_dumbbell : Factor w/ 3 levels "","#DIV/0!","0.00": 1 1 1 1 1 1 1 1 1 1 ...

: int 37 37 37 37 37 37 37 37 37 37 ...

\$ min_yaw_dumbbell

\$ total accel dumbbell

```
$ accel_belt_y
                                 69 11 -1 45 4 -16 2 -2 1 63 ...
                          : int
##
   $ accel_belt_z
                                 -179 39 49 -156 27 38 35 42 32 -158 ...
                          : int
  $ magnet belt x
                          : int
                                 -13 43 29 169 33 31 50 39 -6 10 ...
##
                                 581 636 631 608 566 638 622 635 600 601 ...
   $ magnet_belt_y
                          : int
##
   $ magnet_belt_z
                          : int
                                 -382 -309 -312 -304 -418 -291 -315 -305 -302 -330 ...
##
   $ roll arm
                                 40.7 0 0 -109 76.1 0 0 0 -137 -82.4 ...
                          : num
##
   $ pitch arm
                                 -27.8 0 0 55 2.76 0 0 0 11.2 -63.8 ...
                          : num
##
   $ yaw arm
                           num
                                 178 0 0 -142 102 0 0 0 -167 -75.3 ...
##
   $ total_accel_arm
                                 10 38 44 25 29 14 15 22 34 32 ...
                          : int
##
   $ gyros_arm_x
                          : num
                                 -1.65 -1.17 2.1 0.22 -1.96 0.02 2.36 -3.71 0.03 0.26 ...
##
   $ gyros_arm_y
                                 0.48 0.85 -1.36 -0.51 0.79 0.05 -1.01 1.85 -0.02 -0.5 ...
                          : num
                                 -0.18 -0.43 1.13 0.92 -0.54 -0.07 0.89 -0.69 -0.02 0.79 ...
##
   $ gyros_arm_z
                          : num
##
                          : int
                                 16 -290 -341 -238 -197 -26 99 -98 -287 -301 ...
   $ accel_arm_x
##
  $ accel_arm_y
                          : int
                                 38 215 245 -57 200 130 79 175 111 -42 ...
##
                                 93 -90 -87 6 -30 -19 -67 -78 -122 -80 ...
   $ accel_arm_z
                          : int
##
   $ magnet_arm_x
                                 -326 -325 -264 -173 -170 396 702 535 -367 -420 ...
                          : int
##
   $ magnet_arm_y
                                 385 447 474 257 275 176 15 215 335 294 ...
                          : int
##
   $ magnet arm z
                                 481 434 413 633 617 516 217 385 520 493 ...
                          : int
## $ roll_dumbbell
                                 -17.7 54.5 57.1 43.1 -101.4 ...
                          : num
##
   $ pitch_dumbbell
                          : num
                                 25 -53.7 -51.4 -30 -53.4 ...
## $ yaw_dumbbell
                                 126.2 -75.5 -75.2 -103.3 -14.2 ...
                          : num
                                 9 31 29 18 4 29 29 29 3 2 ...
##
  $ total_accel_dumbbell: int
##
   $ gyros_dumbbell_x
                                 0.64 0.34 0.39 0.1 0.29 -0.59 0.34 0.37 0.03 0.42 ...
                          : num
                                 0.06 0.05 0.14 -0.02 -0.47 0.8 0.16 0.14 -0.21 0.51 ...
##
   $ gyros_dumbbell_y
                          : num
## $ gyros_dumbbell_z
                          : num
                                 -0.61 -0.71 -0.34 0.05 -0.46 1.1 -0.23 -0.39 -0.21 -0.03 ...
   $ accel_dumbbell_x
                          : int
                                 21 -153 -141 -51 -18 -138 -145 -140 0 -7 ...
##
                                 -15 155 155 72 -30 166 150 159 25 -20 ...
   $ accel_dumbbell_y
                          : int
##
   $ accel_dumbbell_z
                                 81 -205 -196 -148 -5 -186 -190 -191 9 7 ...
                          : int
##
  $ magnet_dumbbell_x
                          : int
                                 523 -502 -506 -576 -424 -543 -484 -515 -519 -531 ...
##
   $ magnet_dumbbell_y
                          : int
                                 -528 388 349 238 252 262 354 350 348 321 ...
##
   $ magnet_dumbbell_z
                          : int
                                 -56 -36 41 53 312 96 97 53 -32 -164 ...
##
   $ roll_forearm
                                 141 109 131 0 -176 150 155 -161 15.5 13.2 ...
                          : num
## $ pitch_forearm
                                 49.3 -17.6 -32.6 0 -2.16 1.46 34.5 43.6 -63.5 19.4 ...
                          : num
                                 156 106 93 0 -47.9 89.7 152 -89.5 -139 -105 ...
## $ yaw_forearm
                          : num
   $ total_accel_forearm : int
##
                                 33 39 34 43 24 43 32 47 36 24 ...
## $ gyros_forearm_x
                                 0.74 1.12 0.18 1.38 -0.75 -0.88 -0.53 0.63 0.03 0.02 ...
                          : num
## $ gyros forearm y
                          : num
                                 -3.34 -2.78 -0.79 0.69 3.1 4.26 1.8 -0.74 0.02 0.13 ...
## $ gyros_forearm_z
                                 -0.59 -0.18 0.28 1.8 0.8 1.35 0.75 0.49 -0.02 -0.07 ...
                          : num
                                 -110 212 154 -92 131 230 -192 -151 195 -212 ...
##
   $ accel_forearm_x
                          : int
## $ accel_forearm_y
                                 267 297 271 406 -93 322 170 -331 204 98 ...
                          : int
                                 -149 -118 -129 -39 172 -144 -175 -282 -217 -7 ...
## $ accel forearm z
                          : int
## $ magnet_forearm_x
                                 -714 -237 -51 -233 375 -300 -678 -109 0 -403 ...
                          : int
   $ magnet_forearm_y
                          : int
                                 419 791 698 783 -787 800 284 -619 652 723 ...
## $ magnet_forearm_z
                                 617 873 783 521 91 884 585 -32 469 512 ...
                          : int
   $ problem_id
                                 1 2 3 4 5 6 7 8 9 10 ...
                          : int
```

So now the the trainInput dataset is reduced to training dataset with 19622 observations of 93 variables.

The first seven variables have little impact on *classe* variable. So we remove them too.

```
training<-training[,-c(1:7)]
validation<-validation[,-c(1:7)]</pre>
```

Predictive Analysis

Lets split the training dataset into 70% trainData and 30% testData datasets. (The validation dataset will be used later to test the prodiction algorithm on the 20 cases.)

```
set.seed(1234)
inTrain<-createDataPartition(y=training$classe,p=0.7,list=FALSE)
trainData<-training[inTrain,]
testData<-training[-inTrain,]</pre>
```

On Observation, we see that lot of variable have near zero variance. So we remove them.

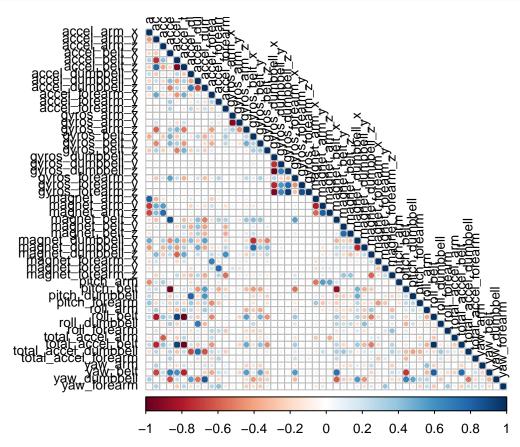
```
NZV <- nearZeroVar(trainData)
trainData <- trainData[, -NZV]
testData <- testData[, -NZV]
dim(trainData)</pre>
```

```
## [1] 13737 53
```

Lets keep the testData aside for some time.

Now the question is to find the correlation in the remaining variables except the *classe* variable. Lets do that visually.

```
cor_matrix <- cor(trainData[, -53])
corrplot(cor_matrix, order = "alphabet", method = "circle", type = "lower",tl.cex = 0.8, tl.col = rgb(0)</pre>
```



As we see, highly correlated variables have a darker colour intersection and bigger circles.

To get the names of these variables having correlation higher than 0.75 we do this;

```
high_corr = findCorrelation(cor_matrix, cutoff=0.75)
names(trainData)[high_corr]
```

```
[1] "accel_belt_z"
                            "roll_belt"
                                                "accel_belt_y"
##
##
   [4] "total_accel_belt"
                            "accel_dumbbell_z"
                                                "accel_belt_x"
   [7] "pitch_belt"
                            "magnet dumbbell x" "accel dumbbell y"
## [10] "magnet_dumbbell_y" "accel_arm_x"
                                                "accel_dumbbell_x"
## [13] "accel arm z"
                            "magnet_arm_y"
                                                "magnet_belt_z"
## [16] "accel_forearm_y"
                            "gyros_forearm_y"
                                                "gyros_dumbbell_x"
## [19] "gyros_dumbbell_z"
                            "gyros_arm_x"
```

Now lets build our models.

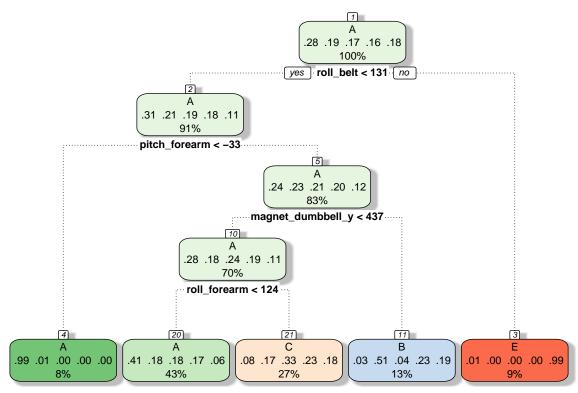
We will use the following methods to predict the *classe* variable;

- 1] Classification Trees
- 2] Random Forests
- 3] Generalized Boosted Models

In order to limit the effects of overfitting, and improve the efficiency of the models, we will use the **cross** validation technique. We will use 5 folds.

Classification Trees

```
trControl <- trainControl(method="cv", number=5)
model_CT <- train(classe~., data=trainData, method="rpart", trControl=trControl)
fancyRpartPlot(model_CT$finalModel)</pre>
```



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Now we predict using the testData set.

```
pred<-predict(model_CT,newdata=testData)</pre>
conf_mat<-confusionMatrix(testData$classe,pred)</pre>
conf_mat$table
##
              Reference
                        В
                              C
                                          Ε
## Prediction
                   Α
                                    D
##
             A 1530
                       35
                            105
                            274
##
             В
                 486
                      379
                                    0
                                          0
##
             C
                 493
                       31
                            502
                                    0
                                          0
                                          0
##
             D
                 452
                      164
                            348
                                    0
             Е
                            302
                168
                      145
                                    0
                                       467
conf_mat$overall[1]
```

```
## Accuracy
## 0.4890399
```

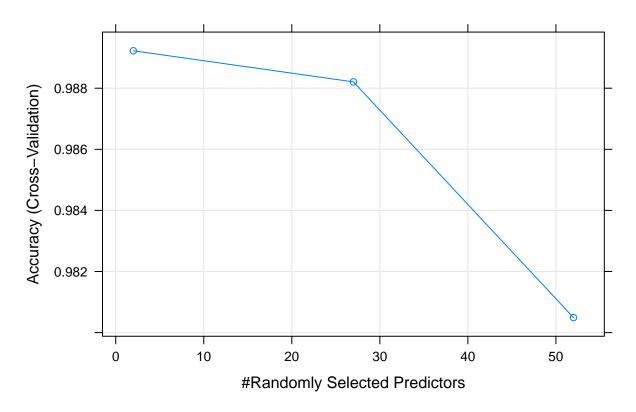
We see that the accuracy is 0.4890399, which is very low. So classe is not well predicted by other variables in this model.

Random Forests

```
set.seed(1234)
trControl <- trainControl(method="cv", number=3, verboseIter=FALSE)</pre>
modRF1 <- train(classe ~ ., data=trainData, method="rf", trControl=trControl)</pre>
print(modRF1)
## Random Forest
##
## 13737 samples
##
      52 predictor
       5 classes: 'A', 'B', 'C', 'D', 'E'
##
##
## No pre-processing
## Resampling: Cross-Validated (3 fold)
## Summary of sample sizes: 9160, 9157, 9157
## Resampling results across tuning parameters:
##
##
     mtry Accuracy
                      Kappa
##
           0.9892261 0.9863694
     2
##
     27
           0.9882075 0.9850808
##
     52
           0.9804919 0.9753144
##
## Accuracy was used to select the optimal model using the largest value.
## The final value used for the model was mtry = 2.
```

plot(modRF1,main="Accuracy of Random forest model by number of predictors")

Accuracy of Random forest model by number of predictors



Now we predict using the testData set.

```
pred2<-predict(modRF1,newdata=testData)
conf_mat2<-confusionMatrix(testData$classe,pred2)
conf_mat2$table</pre>
```

##	Reference							
##	${\tt Prediction}$	Α	В	C	D	E		
##	A	1674	0	0	0	0		
##	В	8	1130	1	0	0		
##	C	0	7	1018	1	0		
##	D	0	0	11	952	1		
##	E	0	0	1	2	1079		

```
conf_mat2$overall[1]
```

```
## Accuracy ## 0.9945624
```

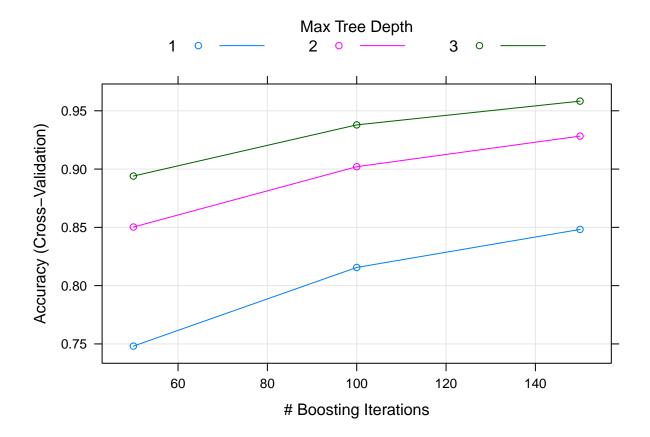
We see that the accuracy is 0.9945624, which is very high. So classe is very well predicted by other variables in this model.

This is very good. But let's see what we can expect with Gradient boosting.

Gradient Boosting Method

plot(model_GBM)

```
model_GBM <- train(classe~., data=trainData, method="gbm", trControl=trControl, verbose=FALSE)
print(model_GBM)
## Stochastic Gradient Boosting
##
## 13737 samples
      52 predictor
##
      5 classes: 'A', 'B', 'C', 'D', 'E'
##
##
## No pre-processing
## Resampling: Cross-Validated (3 fold)
## Summary of sample sizes: 9160, 9157, 9157
## Resampling results across tuning parameters:
##
##
     interaction.depth n.trees Accuracy
                                            Kappa
##
                         50
                                 0.7481246 0.6806916
                                 0.8156080 0.7667170
##
                        100
     1
##
    1
                        150
                                 0.8482213 0.8079820
##
    2
                         50
                                 0.8502586 0.8102841
##
     2
                        100
                                 0.9020166 0.8759677
##
     2
                        150
                                 0.9282955 0.9092562
##
     3
                         50
                                 0.8940083 0.8658143
##
     3
                        100
                                 0.9379048 0.9214218
##
                                 0.9582879 0.9472293
     3
                        150
##
\#\# Tuning parameter 'shrinkage' was held constant at a value of 0.1
## Tuning parameter 'n.minobsinnode' was held constant at a value of 10
## Accuracy was used to select the optimal model using the largest value.
## The final values used for the model were n.trees = 150, interaction.depth =
## 3, shrinkage = 0.1 and n.minobsinnode = 10.
```



Now we predict using testData

```
pred3<-predict(model_GBM,newdata=testData)
conf_mat3<-confusionMatrix(testData$classe,pred3)
conf_mat3$table</pre>
```

##	Reference							
##	${\tt Prediction}$	Α	В	C	D	E		
##	A	1651	14	1	6	2		
##	В	47	1067	23	2	0		
##	C	0	29	983	11	3		
##	D	0	6	18	931	9		
##	E	1	4	15	16	1046		

conf_mat3\$overall[1]

Accuracy ## 0.9648258

So the accuracy is 0.9648258

The accuracy rate using the random forest is very high out-of-sample-error is equal to 0.0264.

Predicting the validation data with the best model

On comparison, the accuracy of the Random Forest model is the highest. So will use it on the validation dataset.

```
result<-predict(modRF1,newdata=validation)
result</pre>
```

```
## [1] B A B A A E D B A A B C B A E E A B B B ## Levels: A B C D E
```

This $\it result$ will be used to answer the quiz for the course.