+Name: string <<get>>

Milk

+Milk()

+Description:string <<get>>

+Price: decimal <<get/set>>

+Name: string <<get>>

+Description:string <<get>>

+Chocolate:bool <<get/set>>

+Instructions:IEnumerable<string> <<get>>

+Name: string <<get>>

Horchata

+Horchata()

+Description:string <<get>>

+Price: decimal <<get/ set>>

+Name: string <<get>>

+lce:bool <<get/set>>

+Price: decimal <<get>>

+Description:string <<get>>

+Instructions:IEnumerable<string> << get>>

AguaFresca

+AguaFresca()

+Name: string <<get>>

+lce:bool <<get/set>>

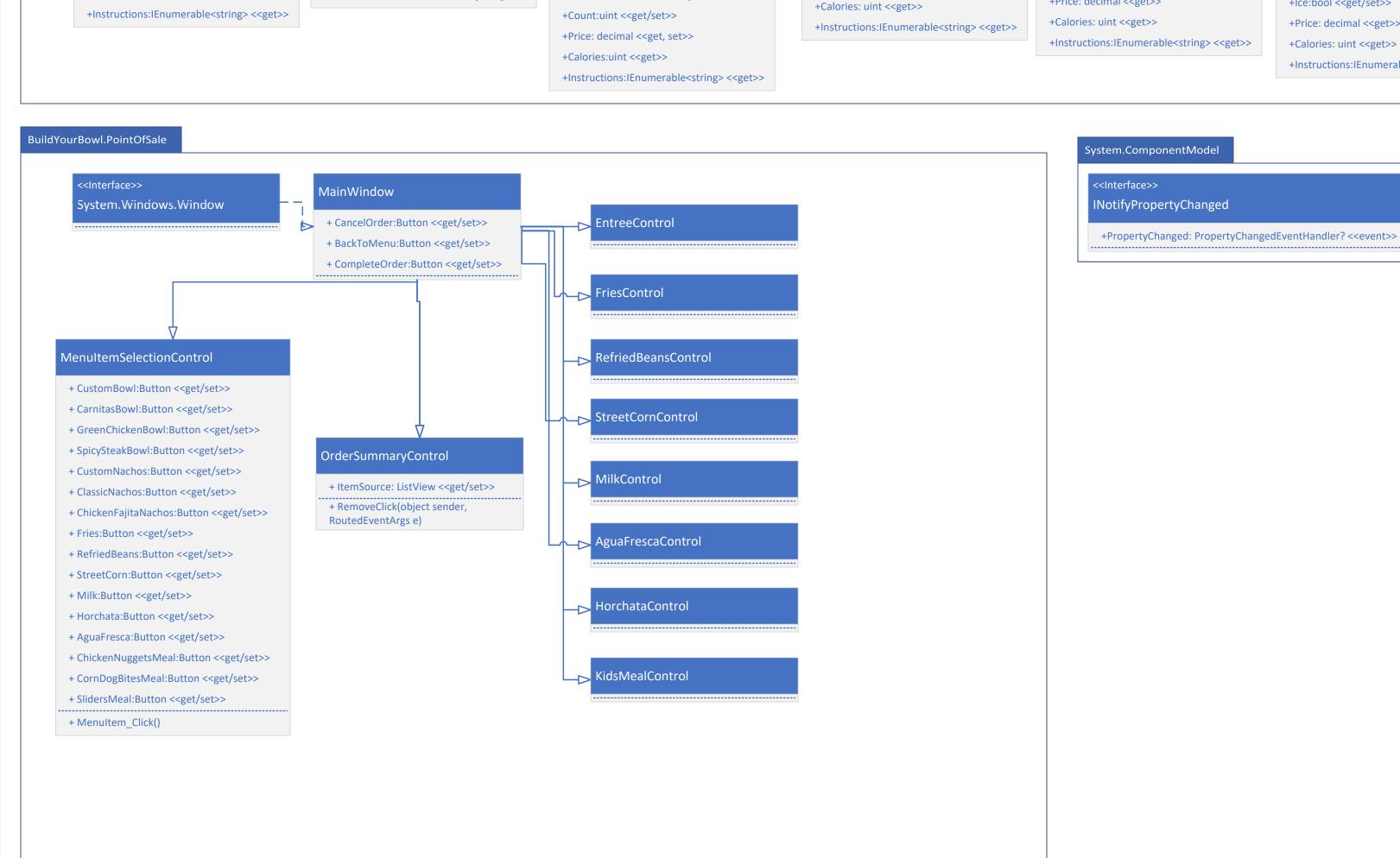
+Price: decimal <<get>>

+Calories: uint <<get>>

+Description:string <<get>>

+DrinkFlavor:Flavor << get/set>>

+Instructions:IEnumerable<string> << get>>



+Name: string <<get>>

+Calories:uint <<get>>

SlidersMeal

+SlidersMeal()

+Name: string <<get>>

+Description:string <<get>>

+AmericanCheese: bool <<get/set>>

+Description:string <<get>>

+Price: decimal <<get/set>>

+Instructions:IEnumerable<string> << get>>

+Name: string <<get>>

+Price: decimal <<get>>

+Calories:uint <<get>>

ChickenNuggetsMeal

+ChickenNuggetsMeal()

+Name: string <<get>>

+Calories:uint <<get>>

+Description:string <<get>>

+Description:string <<get>>

+Instructions:IEnumerable<string> << get>>

+Name: string <<get>>

+Price: decimal <<get>>

CornDogBitesMeal

+CornDogBitesMeal()

+Name: string <<get>>

+Description:string <<get>>

+Description:string <<get>>

+Instructions:IEnumerable<string> << get>>

+Instructions:IEnumerable<string> << get>>