

entry:

%ptr.addr = alloca ptr, align 8

%length.addr = alloca i32, align 4

store ptr %ptr, ptr %ptr.addr, align 8

store i32 %length, ptr %length.addr, align 4

call void @asm\_sideeffect("", "~{dirflag},~{fpsr},~{flags}") #5, !srcloc !6

ret void

CFG for 'classify' function