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*******Program 15.c ****************
//get n bits from position p
#include<stdio.h>
int main() {
short int x, x1;
short int mask;
int p, n;
scanf("%hd%d%d",&x, &p, &n);
x1 = x >> (p-n +1);
printf("x1 is %d\n", x1);
mask = \sim (\sim 0 << n);
printf("Mask is %d\n", mask);
x1 = x1 \& mask;
printf(" %d bits from position %d is %d\n", p, n, x1);
********Program 16.c *****************
#include<stdio.h>
int main() {
  int a[] = \{10, 20, 30, 40, 50\};
  for (i = 0; i < 5; i++) {
  printf("%d\n",a[i]);
 printf("Now read...from user\n");
 for (i = 0; i < 5; i++) {
   scanf("%d",&a[i]);
 for (i = 0; i < 5; i++) {
  printf("%d\n",a[i]);
 int b[5];
  for (i = 0; i < 5; i++) {
   b[i] = a[i];
  printf("printing b array\n");
  for (i = 0; i < 5; i++) {
  printf("%d\n",b[i]);
 }
*******Program 17.c ****************
#include<stdio.h>
#include<stdlib.h>
int main() {
  int a[50];
 int n, i;
 float sum = 0, mean;
  scanf("%d",&n);
 if (n > 50) {
   printf("cannot handle inputs more than 50\n");
   exit(1);
 for (i = 0; i < n; i++) {
   scanf("%d", &a[i]);
   sum = sum + a[i];
```

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}
  mean = sum / n;
  printf("mean is %.4f\n", mean);
*******Program 18.c ***************
#include<stdio.h>
#include<stdlib.h>
int main() {
  int a[50];
  int b[11];
  int n, i, j;
  float sum = 0, mean;
  scanf("%d",&n);
  if (n > 50) {
    printf("cannot handle inputs more than 50\n");
    exit(1);
  }
  printf("reading %d marks in the range [0-10]\n", n);
  //intialize the b[] array to zero...
  for (i = 0; i < 11; i++) {
    b[i] = 0;
  for (i = 0; i < n; i++) {
    scanf("%d", &a[i]);
    if (a[i] > 10) {
      printf("input marks out of range \n");
      exit(1);
    b[a[i]] = b[a[i]] + 1;
  for (i = 0; i < 11; i++) {
  printf("%d %d\n",i, b[i]);
  //graphical display.
  printf("graphical display..\n");
  for (i = 0; i < 11; i++) {
   printf("%d\t",i);
   for (j = 0; j < b[i]; j++) {
     printf("*");
  printf("\n");
```

}