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*******Program 13.c ****************
//Bit operators....
#include<stdio.h>
int main() {
  printf("\n\t******0R \"|\"Operator*****\n");
  printf("\t 0 | 0 \t%d\n", 0 | 0);
  printf("\t 0 | 1 \t%d\n", 0 | 1);
printf("\t 1 | 0 \t%d\n", 1 | 0);
printf("\t 1 | 1 \t%d\n", 1 | 1);
  printf("\t 4 | 5 \t%d\n", 4 | 5);
  printf("\n\t******AND \"&\" Operator*****\n");
  printf("\t 0 & 0 \t%d\n", 0 & 0);
  printf("\t 0 & 1 \t%d\n", 0 & 1);
  printf("\t 1 & 0 \t%d\n", 1 & 0);
  printf("\t 1 & 1 \t%d\n", 1 & 1);
  printf("\t 4 & 5 \t%d\n", 4 & 5);
  printf("\n\t*****XOR \"^\" Operator*****\n");
  printf("\t 0 ^ 0 \t%d\n", 0 ^ 0);
printf("\t 0 ^ 1 \t%d\n", 0 ^ 1);
printf("\t 1 ^ 0 \t%d\n", 1 ^ 0);
printf("\t 1 ^ 1 \t%d\n", 1 ^ 1);
  printf("\t 4 ^ 5 \t%d\n", 4 ^ 5);
  printf("\n\t*****left shift \"<<\" Operator*****\n");</pre>
  int a = 4; //....
  int b = a << 1;
  printf("\t a << 1 \t\%d\n", b);</pre>
  b = a << 2:
  printf("\t a << 2 \t\%d\n", b);</pre>
  printf("\n\t*****right shift \">>\" Operator*****\n");
  b = a >> 1;
  printf("\t a >> 1 \t\%d\n", b);
  b = a >> 2;
  printf("\t a >> 2 \times h^{dn}, b);
  printf("\n\t******NOT \"~\" Operator*****\n");
  printf("\t \sim 0 \t\%d\n", \sim 0);
  printf("\t ~ 1 \t%d\n", ~ 1);
******Program 13.1.c ****************
//check ith bth is set or not.
#include<stdio.h>
int main() {
  short int n;
  int mask, k, bitno;
  scanf("%hd%d",&n, &bitno);
  mask = 1 \ll bitno;
  printf("mask is %d\n", mask);
  k = n \& mask;
  if (k == 0) {
     printf("0");
  } else {
     printf("1");
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} printf("\n");
}

********Program 14.c ***********************
//show bits.
#include<stdio.h>
int main() {
    short int n;
    int i, mask, k;
    scanf("%hd",&n);
    for (i = 15; i >=0; i--) {
        mask = 1 << i;
        //printf("Mask = %d\n", mask);
        k = n & mask;
        if (k == 0) {
            printf("0");
        } else {
            printf("\n");
        }
        printf("\n");
}</pre>
```