

## Assignment: Build Core Features of a Flask Blogging Platform

**Objective:** Using your current knowledge of Flask routing, Jinja2 templating, form handling/validation, and static asset integration, implement the core functionality of a simple blogging site.

**Requirements:** Students should already have:

- A working Flask environment (Flask installed and `flask run` works)

## Tasks

### 1. Routing & Views

**Project Structure** Organize your project directory as follows:

```
project/
├─ app.py           # Application factory and Blueprint registration
├─ routes/          # Route definitions
│   └─ post_routes.py
├─ controllers/     # Business logic (controllers)
│   └─ post_controller.py
├─ models/          # Data models
│   └─ user.py
│   └─ post.py
├─ templates/       # Jinja2 HTML templates
└─ static/          # CSS, JS, images
```

**Route Skeleton (``):**

```
from flask import Blueprint, render_template, request, redirect, url_for, flash
from controllers.post_controller import (
    list_posts, get_post, create_post, update_post, list_drafts
)

post_bp = Blueprint('posts', __name__, url_prefix='/posts')

@post_bp.route('/', methods=['GET'])
def show_posts():
    """
    TODO: Retrieve published posts via list_posts(published=True)
    and render 'posts.html' with the posts list.
    """
    pass
```

```

@post_bp.route('/<int:post_id>', methods=['GET'])
def post_detail(post_id):
    """
    TODO: Fetch a single post by ID using get_post(post_id)
    and render 'post_detail.html' with the post.
    """
    pass

@post_bp.route('/new', methods=['GET', 'POST'])
def new_post():
    """
    TODO: On GET, render 'post_form.html'.
    On POST, collect form data from request.form and call create_post(form).
    """
    pass

@post_bp.route('/<int:post_id>/edit', methods=['GET', 'POST'])
def edit_post(post_id):
    """
    TODO: On GET, fetch post and render 'post_form.html' with post data.
    On POST, collect form data and call update_post(post_id, form).
    """
    pass

@post_bp.route('/drafts', methods=['GET'])
def drafts():
    """
    TODO: Retrieve unpublished posts via list_drafts()
    and render 'posts.html' with the drafts list.
    """
    pass

```

**Hint:** In `app.py`, import and register the Blueprint:

```

from routes.post_routes import post_bp
app.register_blueprint(post_bp)

```

## 2. Controllers

**Controller Skeleton (`):**

```

from models.post import Post
from flask import flash, redirect, url_for

```

```

def list_posts(published):
    """
    TODO: Query Post model filtered by is_published status.
    Return a list of posts.
    """
    pass

def get_post(post_id):
    """
    TODO: Retrieve a post by its ID or abort with 404 if not found.
    """
    pass

def create_post(form):
    """
    TODO: Extract title, body, and is_published from form.
    Validate fields, flash errors, save new Post, flash success, redirect.
    """
    pass

def update_post(post_id, form):
    """
    TODO: Fetch existing post, update attributes from form,
    validate, save changes, flash messages, and redirect.
    """
    pass

def list_drafts():
    """
    TODO: Reuse list_posts to fetch unpublished posts.
    """
    pass

```

### 3. Jinja2 Templates

#### 1. Base Template (``)

2. Common header, footer, and linked CSS/JS.

3. Define a `{% block content %}` for page-specific content.

#### 4. Child Templates

5. `posts.html`: list view, loop with `{% for post in posts %}`.

6. `post_detail.html`: show full post details.

7. `post_form.html`: form for creating/editing posts.

## 4. Form Handling & Validation

- Use `request.form` to access fields: `title`, `body`, `is_published`.
- Validate that `title` and `body` are not empty.
- On errors: `flash('Error message', 'error')` and re-render form.
- On success: create/update the Post, `flash('Success', 'success')`, redirect.

## 5. Draft Workflow

- In the Post model, include a Boolean `is_published` (default `False`).
- In `post_form.html`, add a checkbox labeled **Publish now** bound to `is_published`.
- `/posts` shows only published posts; `/posts/drafts` shows drafts.

## 6. Static Assets (CSS & JS)

- Place `static/css/style.css` and include in `base.html` via `{{ url_for('static', filename='css/style.css') }}`.
- Place `static/js/script.js` and include at bottom of `base.html`.
- Add a simple JS feature, e.g. live character count of the title field.

## 7. Flash Messages

- Configure `flash()` for error and success messages.
- In templates, render via:

```
{% with messages = get_flashed_messages(with_categories=True) %}
{% if messages %}
<ul class="flashes">
  {% for category, msg in messages %}
    <li class="{{ category }}">{{ msg }}</li>
  {% endfor %}
</ul>
{% endif %}
{% endwith %}
```

---

## Deliverables

- **Code:** GitHub repo with your Flask app.
  - **Templates:** All HTML files under `templates/`.
  - **Static Files:** CSS and JS under `static/`.
  - **README:** Instructions to run the app and list implemented features.
-

Feel free to ask questions during class. Good luck!