Answer 1

The technical paper titled Or Convergence Proofs for Perceptrons by Albert Movikoff states that no matter what assignment of weights we begin with the process of recursively readjusting the weights by the method known as error correction will terminate after a finite number of correction in a sansfactory assignment, provided any such satisfactory assignment exists

In simple terms we can also say that, the perceptron learning rule is guaranteed to converge to a weight vector that correctly classifies the examples provided the training examples are linearly separable.

Re-Statement of Proof:

Pre Conditions / Assumptions -

1. We assume that the

data set is linearly

separable

2. It can be classified

into two classes

Class I

WXT X > 0

Class I

wxT x < 0

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WATX <0

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3. We will assume that the length of every input vector ||x|| \le |

4. We know that there is some weight vector w* that separates the data into two class with ||w*|| = 1 i.e. w* lies exactly on the unit sphere

5. Given set of weight vectors

6. Given data set as 3, x2 x -- XN

W, w, ... WN

As per the statement of convergence theorem Perceptron learning algorithm aims to find some weight vector 'w' that is parallel to w or as close as possible.

We know that when two vectors one parallel the angle between them is 0=0° 50 cos 0 = 1 so the size of the inner product w* w is a maxim um

From above Statement, if we show that at each update w* w increases

then we have nearly Shown that the

Algenithm will converge.
However we need to go further and check the length of w does not increase too much.

Hence we need to check two things when we consider a weight update:

i) The value of w*w

ii) length of w

Proof:

Now suppose that at the iteration a particular input x get a wrong output y so.

y w (t-1), x < 0

from this we can say

ij $y(w^{T}x) \leq 0$

This holds because x is misclassified by W, otherwise we couldn't make the update

2) y w** x > 0

This holds because w* is a correctly separating hyperplane & classifies all the point Correctly.

The weight updalte will be

 $w^{(t)} = w^{(t-1)} + yx$

where t-1 index means weights at (t-1) step here we have considered n=1 for

here we have considered n=1 for Simplicity (n= learning rate)

To see how this changes the two values in which we one interested we compute

 $w^* w^{(t)} = w^* \cdot (w^{(t-1)} + y_x)$

= w*. w(t-1) + yw*.x

w* w(t-1) > w*. w(t-1) + 1 ... (A)

the inequality follows from the fact that, for w*, the distance from the hyperplane defined by w* to x must be at least x
ie. y(w*.x) = | w*.x| > 1...

optimal hyperplane defined by wa and any data point x. Also referred as 'morgin'

From equation A we conclude that with each update the inner product increases by at least 1 So after t updates of weights w* w > t 1 0 we can use this to put a lower bound on the length of 11 w (t) 11 by using the couchy-schwartz inequality w*. w(t) < 11 w *11 11 w (t) 11 50 | w (t) | > t 1 : Il w* Il = I from point 4 in assump hons The length of the vector after t steps is 11)(t)

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11 w (t) 11 = 11 w (t-1) 112 + 1 Above line follows because. i) y = 1 : y combe either 1 or -1 ii) II x 11 & 1 from point 3 in assumptions iii) 2 y (w(t-1) · x) < 0 as we made an update because x was mis classified w(t-1). x are perpendicular to each other This means that for each update w grows by at most 1 Therefore after + steps 11 w (+) 112 < H wtt++++++ = t ... $||w^{(t)}||^2 \le t$ (ii) we con put thèse two in equalities together to get tr < 11 w (t-1) 11 < JE Solving for t we con conclude the proof.

From (3) (1) we know tr < w * w (t) = 11 W11 cas 0 by definition of inner product where O is the angle between < 11 will by definition of cos, we must have cos (0) <) t (< Jt from equation (ii) +2 12 < t from D we conclude that the number of updates t is bounded by a constant ie. after that many updates the algorithm

aft-er that many updates the algorithm must have converged.

From the above proof we showed that if the weights are linearly separable then the algorithm will converge, and the time that it takes is function of distance between the separating hyperplane 4 nearest data point.