

# AAYUSH SINGH

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Fourth Year Undergraduate
Double Major in Computer Science and Electrical Engineering
Indian Institute of Technology Kanpur

Examination	Degree/Certificate	Institute	Year	CPI/%
Graduation	B.Tech (Double Major)	IIT Kanpur	2027	<b>9.4</b> /10.0
Intermediate/ $+2$	AISSCE(XII)	Kanha Makhan Millenium School, Mathura	2022	98.0%
Matriculation	ICSE(X)	Sacred Heart Convent Hr. Sec. School, Mathura	2020	95.4%

#### SCHOLASTIC ACHIEVEMENTS

- Received the O.P. Jindal Engineering and Management Scholarship, awarded to 100 engineering students in Oct '23.
- Awarded the Academic Excellence Award at IIT Kanpur for academic excellence in three consecutive years ('22, '23, '24).
- All India Rank 1368 in JEE Advanced 2022 (among 1.6 lakh shortlisted candidates who qualified JEE Mains).
- All India Rank 279 in JEE Mains 2022, among 10.2 lakh applying candidates (top 0.03 percentile).
- Qualified Indian Olympiad in Physics, Chemistry, and Astronomy (IOQP, IOQC, IOQA 2022), conducted by the Indian Association of Physics Teachers (IAPT).
- Placed in the **National Top 1%** of students in the Indian Olympiad Qualifiers (**IOQC and IOQA 2022**).
- All India Rank 344 in Kishore Vaigyanik Protsahan Yojana (KVPY) 2021, awarded the SX fellowship by IISc.

### Work Experience

## Research Intern: Exploring Algorithmic Collusion by Q-Learning Models — SURGE May'24 - July'24

Mentor: Prof. Srinivas Arigapudi, Dept. of Economic Sciences, IITK

- Investigated if algorithmic pricing agents can exhibit **collusive behavior** by simulating them as **agents** in a simple scenario.
- Implemented **Q-learning** (a **reinforcement learning** technique) in Python to simulate market interactions.
- Modeled and tested simplified scenarios like the **Prisoner's Dilemma** and other simple **game-theoretic** scenarios.

## Programming Achievements

- Active participant in Codeforces contests, rated **Expert**, with a peak rating of **1621**; handle: maejik
- Active participant in CodeChef contests, rated **3-Star**, with a peak rating of **1793**; handle: aayushs22%
- Attained Gold level in the WorldQuant Brain Challenge 2022 and received a Brain Research Consultant offer.

## SKILLS

- Languages: C, C++, Python, JavaScript, MATLAB, Verilog HDL, SQL, MIPS Assembly
- Utilities and Libraries: Git, Bash, LATEX, Markdown, Numpy, Matplotlib, NodeJS, Express.Js, REACT

#### EXTRACURRICULAR ACTIVITIES

- Guided and mentored **5** freshmen students in acclimatizing to the Institute as a student guide in the counselling service.
- Won First Place in Solve The Biz, a competition solving problems of businesses in campus Organized by E-Cell, IITK.
- Secured Campus Rank **24** among more than 300 participants on campus in the **Tradeathon** conducted by **Optiver** at IITK.

#### **PROJECTS**

#### IITK-MINI-MIPS

O Jan'25 - Apr'25

Course Project: — CS220: Computer Architecture

- Designed a 32-bit **single-cycle processor** with custom instruction set using **Verilog** Hardware Description Language
- Processor supports over 50 instructions: including branches, arithmetic, jumps, loads, stores and immediate types.
- Implemented instruction encoding for R-, I-, and J-type formats, ALU, control FSM, and memory architecture.
- Executed complete pipeline: **fetch**, **decode**, **execute**, **branching**; validated with **MIPS-based Bubble Sort**.

#### **TRACKit**

• Jan'25 – Apr'25

Course Project: — CS253: Software Development and Operations

- TRACKit (Testing Reporting Academic Comprehensive Kit) is a college course information portal that provides a centralized system for managing courses, users, and academic information.
- Utilized Node.js and Express.js for server-side logic and API development, with SQLite for database management, REACT for frontend, and hosted on Linux Servers on IITK Intranet.
- Worked with a team of 11 using GitHub for source control, pull requests, and code reviews to maintain code consistency.

#### IITK-Flix

Dec'23 - Jan'24

 ${\it Project: Webmail-less \ Mailing \ \& \ Designing -- EEA, \ III \ Kanpur}$ 

- Explored Network Layers & Protocols used in E-mail and video streaming systems such as **TCP**, **UDP**, and **SMTP**.
- Built a **UDP-based chat application** in Python for communication within a Wi-Fi network using **Sockets**.
- Developed a Python-based mail client supporting send/receive functionality using **TCP** and **SMTP** protocols.

#### Federated Learning

• Aug'24 - Nov'24

Course Project — CS771: Introduction to Machine Learning

- Implemented and fine-tuned ML models including Random Forest, and SVMs achieving up to 99.39% accuracy on a binary classification task.
- Boosted performance via Feature Extraction and Principal Component Analysis.

#### Continual Learning

• Aug'24 - Nov'24

 $Course\ Project\ -\ CS771:\ Introduction\ to\ Machine\ Learning$ 

- Implemented Learning With Prototypes using ResNet50 for feature extraction in a continual learning setup
- Reduced **catastrophic forgetting** by integrating a **distillation loss** in sequential dataset training

#### Library Management System

• Jan'25 – Apr'25

 $Course\ Project\ -\ CS253$ : Software Development and Operations

- Designed and implemented a role-based Library Management System in C++ using core OOP principles — inheritance, polymorphism, abstraction, and encapsulation
- Integrated file persistence to serialize library state across sessions, maintaining books, users via C++ file handling.

 $A^*$ : Grade for exceptional performance, i: Ongoing

Computer Organization AOperating Systems iOrdinary & Partial Differential Equations Digital Electronics  $A^*$ Economics, Society and Public Policy

Relevant Courses

Probability and Statistics  $A^*$ Software Development and Operations AFundamentals of Computing ASignals, Systems & Networks Communication Systems A Data Structures & Algorithms Introduction to Machine Learning ATheory of Computation iComplex Variables APrinciples of Communications A