# Some Elements of Learning Theory

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► A brief introduction to statistical learning



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- ▶ From statistical learning to sequential decision making



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- ▶ Prediction with expert advice and multiarmed bandits



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- ► We do some (short) proofs







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- ▶ Mathematical model of learning and conditions characterizing what can be learned
- ▶ Guidelines to practitioners (e.g., choice of learning bias, control of overfitting)
- Principled and successful algorithms (SVM, Boosting)

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- Learning algorithm: given a loss function, maps finite training sets to predictors

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  - ▶ Show that *A* can compress the training set (compression implies learning)

# Success stories: Characterization of sample complexity

What is the training set size  $m_{\mathcal{H}}$  necessary and sufficient to ensure

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- Majority vote over a set of consistent predictors achieves upper bound in the realizable case







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- After observing a new data point, predictors should be incrementally adjusted at a constant cost

# History bits





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- ▶ Similar ideas also independently emerged in game theory and information theory

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#### Sequential risk

Given a convex loss  $\ell$  and a stream  $(x_1, y_1), (x_2, y_2), \ldots$ , the sequential risk of A is

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A sequential counterpart to the variance error in statistical learning

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- A sequential counterpart to the variance error in statistical learning
- ▶ Can we ensure  $\frac{R_T}{T} \to 0$  as  $T \to \infty$  for all streams?



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- ▶ The loss at time t of  $p_t \in \Delta_d$  is  $\ell_t^\top p_t = \mathbb{E}[\ell_t(I_t)]$  for  $I_t \sim p_t$
- ▶ This is a linear loss with bounded coefficients  $\ell_t(i) \in [0,1]$

## Prediction with expert advice

#### A sequential decision problem

- d actions
- ▶ Unknown deterministic assignment of losses to actions  $\ell_t = (\ell_t(1), \dots, \ell_t(d)) \in [0, 1]^d$ for each time step t

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- .2
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- .9
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- 1. Player picks an action  $I_t$  (possibly using randomization) and incurs loss  $\ell_t(I_t)$
- 2. Player gets feedback information:  $\ell_t(1), \ldots, \ell_t(d)$

$$R_T = \sum_{t=1}^T \boldsymbol{\ell}_t^\top \boldsymbol{p}_t - \min_{\boldsymbol{p} \in \Delta_d} \sum_{t=1}^T \boldsymbol{\ell}_t^\top \boldsymbol{p}$$



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Lower bound using a statistical learning argument



### Regret

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- $lackbox{ For any player strategy } \mathbb{E}\left|\sum_{t=1}^{T}L_{t}(I_{t})\right|=rac{T}{2}$
- ► Then the expected regret is

$$\mathbb{E}\left[\max_{i=1,\dots,d} \sum_{t=1}^{T} \left(\frac{1}{2} - L_t(i)\right)\right] = (1 - o(1))\sqrt{\frac{T \ln d}{2}}$$

for  $d, T \to \infty$ 

At time t pick action  $I_t = i$  with probability proportional to

$$\exp\left(-\eta \sum_{s=1}^{t-1} \ell_s(i)\right)$$

the sum at the exponent is the total loss of action i up to the previous time step

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- This matches the asymptotic lower bound, including constants
- We prove this later in a more general setting

# The bandit problem: playing an unknown game



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- 1. Player picks an action  $I_t$  (possibly using randomization) and incurs loss  $\ell_t(I_t)$
- 2. Player gets feedback information: Only  $\ell_t(I_t)$  is revealed

► Ad placement



- Ad placement
- Dynamic content/layout optimization



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- ► Real time bidding
- ► Recommender systems



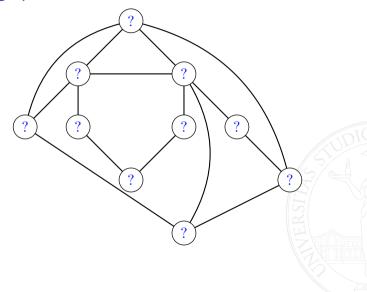
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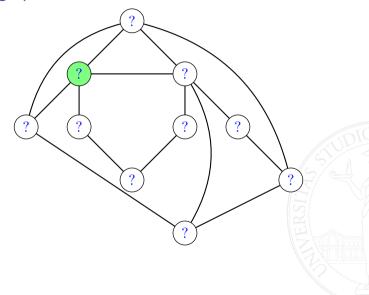
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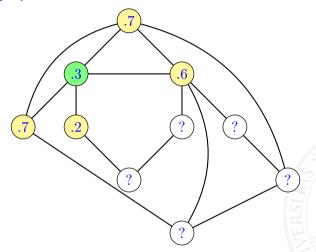
# An observability graph over actions



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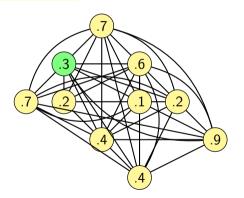
### An observability graph over actions



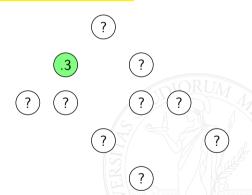
 $\ell_t(i)$  is observed iff  $I_t \in \{i\} \cup \mathcal{N}_G(i)$ 

### Recovering expert and bandit settings

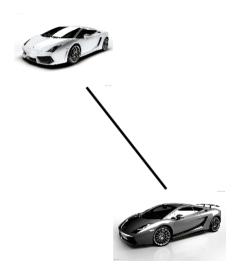
#### Experts: clique

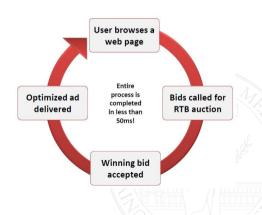


#### Bandits: edgeless graph



### Relationships between actions





#### Player's strategy must use loss estimates

$$ightharpoonup p_t(i) \propto \exp\left(-\eta \sum_{s=1}^{t-1} \widehat{\ell}_s(i)\right) \qquad i=1,\ldots,d$$



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$$\blacktriangleright \ \widehat{\ell}_t(i) = \left\{ \begin{array}{ll} \frac{\ell_t(i)}{\mathbb{P}_t(\ell_t(i) \text{ observed})} & \text{if } \ell_t(i) \text{ is observed because } I_t \in \{i\} \cup \mathcal{N}_G(i) \\ 0 & \text{otherwise} \end{array} \right.$$

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$$\begin{split} \mathbb{E}_t \Big[ \widehat{\ell}_t(i) \Big] &= \frac{\ell_t(i)}{\mathbb{P}_t \big( \ell_t(i) \text{ observed} \big)} \times \mathbb{P}_t \big( \ell_t(i) \text{ observed} \big) + 0 = \ell_t(i) \\ \mathbb{E}_t \Big[ \widehat{\ell}_t(i)^2 \Big] &= \frac{\ell_t(i)^2}{\mathbb{P}_t \big( \ell_t(i) \text{ observed} \big)^2} \times \mathbb{P}_t \big( \ell_t(i) \text{ observed} \big) + 0 = \frac{\ell_t(i)^2}{\mathbb{P}_t \big( \ell_t(i) \text{ observed} \big)} \end{split}$$

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$$\frac{W_{t+1}}{W_t} = \sum_{i=1}^d \frac{w_{t+1}(i)}{W_t} \qquad p_t(i) = \frac{1}{W_t} \exp\left(-\eta \sum_{i=1}^{t-1} \widehat{\ell}_s(i)\right) = \frac{w_t(i)}{W_t} \quad \text{is a r.v.!}$$



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Taking logs, using  $\ln(1+x) \le x$ , and summing over  $t=1,\ldots,T$  yields

$$\ln \frac{W_{T+1}}{W_1} \le -\eta \sum_{t=1}^{T} \sum_{i=1}^{d} p_t(i) \widehat{\ell}_t(i) + \frac{\eta^2}{2} \sum_{t=1}^{T} \sum_{i=1}^{d} p_t(i) \widehat{\ell}_t(i)^2$$



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Moreover, for any fixed action k, we also have

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Putting together and dividing both sides by  $\eta > 0$  gives

$$\sum_{t=1}^{T} \sum_{i=1}^{d} p_t(i)\widehat{\ell}_t(i) - \sum_{t=1}^{T} \widehat{\ell}_t(k) \le \frac{\ln d}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \sum_{i=1}^{d} p_t(i)\widehat{\ell}_t(i)^2$$

Recall where we were:

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Take expectation w.r.t.  $I_1, \ldots, I_T$ 

$$\mathbb{E}\left[\sum_{t=1}^{T}\sum_{i=1}^{d}p_{t}(i)\mathbb{E}_{t}\left[\widehat{\ell}_{t}(i)\right]-\sum_{t=1}^{T}\mathbb{E}_{t}\left[\widehat{\ell}_{t}(k)\right]\right] \leq \frac{\ln d}{\eta} + \frac{\eta}{2}\mathbb{E}\left[\sum_{t=1}^{T}\sum_{i=1}^{d}p_{t}(i)\mathbb{E}_{t}\left[\widehat{\ell}_{t}(i)^{2}\right]\right]$$

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Loss estimates are unbiased:

$$\mathbb{E}\left[\sum_{t=1}^{T} \sum_{i=1}^{d} p_{t}(i)\ell_{t}(i) - \sum_{t=1}^{T} \ell_{t}(k)\right] \leq \frac{\ln d}{\eta} + \frac{\eta}{2}\mathbb{E}\left[\sum_{t=1}^{T} \sum_{i=1}^{d} p_{t}(i)\mathbb{E}_{t}[\widehat{\ell}_{t}(i)^{2}]\right]$$

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Take expectation w.r.t.  $I_1, \ldots, I_T$ 

$$\mathbb{E}\left[\sum_{t=1}^{T}\sum_{i=1}^{d}p_{t}(i)\mathbb{E}_{t}\left[\widehat{\ell}_{t}(i)\right]-\sum_{t=1}^{T}\mathbb{E}_{t}\left[\widehat{\ell}_{t}(k)\right]\right] \leq \frac{\ln d}{\eta} + \frac{\eta}{2}\mathbb{E}\left[\sum_{t=1}^{T}\sum_{i=1}^{d}p_{t}(i)\mathbb{E}_{t}\left[\widehat{\ell}_{t}(i)^{2}\right]\right]$$

This is just the regret

$$\frac{\mathbf{R_T}}{\mathbf{R_T}} = \mathbb{E}\left[\sum_{t=1}^{T} \sum_{i=1}^{d} p_t(i)\ell_t(i) - \sum_{t=1}^{T} \ell_t(k)\right] \le \frac{\ln d}{\eta} + \frac{\eta}{2} \mathbb{E}\left[\sum_{t=1}^{T} \sum_{i=1}^{d} p_t(i)\mathbb{E}_t[\hat{\ell}_t(i)^2]\right]$$

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(variance bound)

$$R_{T} \leq \frac{\ln d}{\eta} + \frac{\eta}{2} \mathbb{E} \left[ \sum_{t=1}^{T} \sum_{i=1}^{d} p_{t}(i) \mathbb{E}_{t} \left[ \widehat{\ell}_{t}(i)^{2} \right] \right]$$

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(observability condition)

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$$\leq \frac{\ln d}{\eta} + \frac{\eta}{2} T \alpha(G)$$

 $\alpha(G)$  is the independence number of G

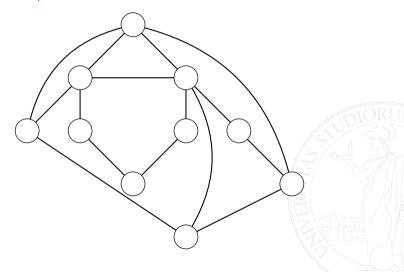
(variance bound)

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(cool graph-theoretic fact)

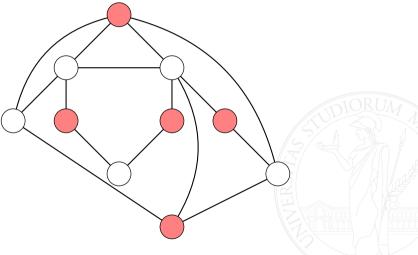
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$$R_T \le \frac{\ln d}{\eta} + \frac{\eta}{2} T\alpha(G) = \sqrt{T\alpha(G) \ln d}$$



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Special cases

Experts (clique):

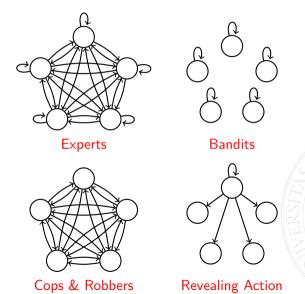
 $\alpha(G) = 1$   $R_T < \sqrt{T \ln d}$ 

Hedge algorithm

Bandits (edgeless graph):  $\alpha(G) = d \quad R_T < \sqrt{T d \ln d}$ 

Exp3 algorithm

# More general feedback models



▶ A constructive characterization of the minimax regret for any partial monitoring game



- A constructive characterization of the minimax regret for any partial monitoring game
- Only three possible rates for nontrivial games:



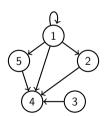
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  - 3. Impossible games:  $\Theta(T)$



Model space  $\mathbb{V} \subseteq \mathbb{R}^d$  convex, closed, and nonempty

For 
$$t = 1, 2, ...$$

- 1. The current  $h_t \in \mathcal{H}$  is tested on the next data point  $(x_t, y_t)$  in the stream
- 2. A is charged with loss  $\ell(y_t, h_t(\boldsymbol{x}_t))$
- 3.  $h_{t+1}$  is computed based on  $h_t$  and  $(\boldsymbol{x}_t, y_t)$

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#### Regret

$$R_T(oldsymbol{u}) = \sum_{t=1}^T \ell_t(oldsymbol{w}_t) - \sum_{t=1}^T \ell_t(oldsymbol{u}) \qquad oldsymbol{u} \in \mathbb{V}$$

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#### Minimization of training error

$$\min_{oldsymbol{w} \in \mathbb{V}} \sum_{i=1}^m \ell(oldsymbol{w}, (oldsymbol{x}_i, y_i))$$

 $\ell(m{w},(m{x}_i,y_i))$  measures the (convex) loss of  $m{w}$  on the training example  $(m{x}_i,y_i)$ 



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- ▶ Draw  $(X_1, Y_1), (X_2, Y_2)...$  uniformly i.i.d. from the training set
- lacktriangle Run online algorithm on the sequence of loss functions  $\ell_t = \ell_t(\cdot, (m{X}_t, Y_t))$

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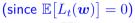
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$$\geq LD\sqrt{\frac{T}{8}} \qquad \qquad \text{(Khintchine inequality)}$$

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The geometry of V matters

 $lackbox{Projected gradient descent: } m{w}_{t+1} = \Pi_{\mathbb{V}} \Big( m{w}_t - \eta_t 
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- ► Projecte online GD (OGD):  $\boldsymbol{w}_{t+1} = \operatorname*{argmin}_{\boldsymbol{w} \in \mathbb{V}} \frac{1}{2\eta_t} \| \boldsymbol{w} \boldsymbol{w}_t \|_2^2 + \boldsymbol{w}^\top \nabla \ell_t(\boldsymbol{w}_t)$

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- ► Online Mirror Descent (OMD):  $\boldsymbol{w}_{t+1} = \operatorname*{argmin}_{\boldsymbol{w} \in \mathbb{V}} \frac{1}{2\eta_t} B_{\psi}(\boldsymbol{w}, \boldsymbol{w}_t) + \boldsymbol{w}^\top \nabla \ell_t(\boldsymbol{w}_t)$

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The Bregman divergence  $B_{\psi}$  measures a generalized squared distance between  $m{w}, m{w}_t \in \mathbb{V}$ 

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Properties of strongly convex mirror maps (helpful picture on next slide)

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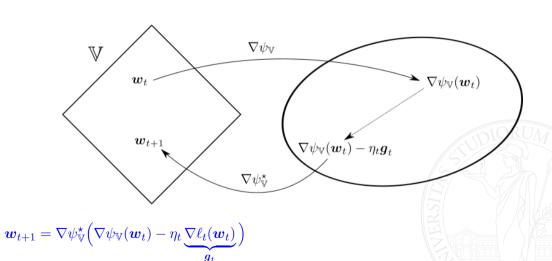
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# The mirror step



#### Two basic inequalities

► Linearized regret:  $\ell_t(\boldsymbol{w}_t) - \ell_t(\boldsymbol{u}) \leq \boldsymbol{g}_t^\top (\boldsymbol{w}_t - \boldsymbol{u})$ 





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# Regret analysis (cont.)

$$\sum_{t=1}^{T} \left( \frac{B_{\psi}(\boldsymbol{u}, \boldsymbol{w}_{t})}{\eta_{t}} - \frac{B_{\psi}(\boldsymbol{u}, \boldsymbol{w}_{t+1})}{\eta_{t}} \right) + \frac{1}{2\mu} \sum_{t=1}^{T} \eta_{t} \left\| \boldsymbol{g}_{t} \right\|_{\star}^{2}$$



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Regret analysis (cont.)

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► We proved 
$$R_T(\boldsymbol{u}) \leq \frac{D^2}{\eta_T} + \frac{1}{2\mu} \sum_{t=1}^T \eta_t \|\boldsymbol{g}_t\|_\star^2$$



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#### **OGD**

ightharpoonup 
igh



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EG (with constant stepsize  $\eta = \sqrt{(\ln d)/T}$ )



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#### Some remarks

 $\triangleright$  We can interpolate between OGD and EG using a p-norm as a mirror map:

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► Choosing  $p = \frac{2 \ln d}{2 \ln d - 1}$  gives bound similar to EG without the tuning problem



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- $ightharpoonup \mathbb{V}$  is the hyperrectangle  $[a_1,b_1] \times \cdots \times [a_d,b_d] \in \mathbb{R}^d$
- ► Run OMD with Euclidean mirror map independently on each coordinate:

$$w_{t+1,i} = \max \left\{ \min \{ w_{t,i} - \eta_{t,i} g_{t,i} \}, a_i \right\}$$
  $i = 1, \dots, d$ 

- ▶ Independence w.r.t. rescaling of the coordinates
- ▶ Useful in neural network training where range of gradient components varies across layers
- $ightharpoonup \mathbb{V}$  is the hyperrectangle  $[a_1,b_1] \times \cdots \times [a_d,b_d] \in \mathbb{R}^d$
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► With learning rate

$$\eta_{t,i} = \frac{b_i - a_i}{\sqrt{2\sum_{s=1}^t g_{s,i}^2}} \qquad i = 1, \dots, d$$



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$$R_T \leq \sum_{i=1}^d (b_i - a_i) \sqrt{2\sum_{t=1}^T g_{t,i}^2}$$



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### AdaGrad analysis

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$$\ell_t(oldsymbol{u}) \geq \ell_t(oldsymbol{w}) + oldsymbol{g}^ op (oldsymbol{u} - oldsymbol{w}) + rac{\lambda}{2} \left\| oldsymbol{u} - oldsymbol{w} 
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- ▶ Logistic loss  $\ell_t(\boldsymbol{w}) = \ln\left(1 + \exp(-\boldsymbol{w}^{\top}\boldsymbol{x}_t)\right)$  for bounded  $\|\boldsymbol{w}\|$



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- Matching upper bound obtained by using Hedge to aggregate  $\mathcal{O}(\ln T)$  instances of OGD each tuned to a different  $\Pi_T$

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$$\mathsf{Regret:} \quad R_T^{\mathsf{cont}} = \sum_{t=1}^T \max_{\boldsymbol{x} \in C_t} \boldsymbol{w}^{\top} \boldsymbol{x} - \sum_{t=1}^T \boldsymbol{w}^{\top} \boldsymbol{x}_t$$

#### The confidence ellipsoid

Fix a sequence of contexts  $C_1, \ldots, C_t$  and choices  $\boldsymbol{x}_s \in C_s$ ,  $s = 1, \ldots, t$  RLS estimate

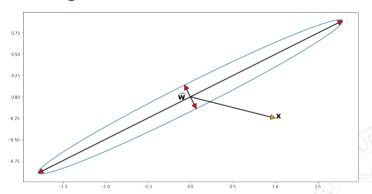
$$egin{aligned} \widehat{oldsymbol{w}}_t &= V_t^{-1} \sum_{s=1}^t Y_s oldsymbol{x}_s & V_t &= \lambda \, I_d + \underbrace{\left[oldsymbol{x}_1, \ldots, oldsymbol{x}_t
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ight]^ op \end{aligned}$$

With high probability, 
$$m{w} \in \mathcal{E}_t \equiv \left\{ m{u} \in \mathbb{R}^d \,:\, \| m{u} - \widehat{m{w}} \|_{V_t} \leq \beta_t 
ight\}$$

$$\beta_t$$
 of order  $D + R\sqrt{1 + d\ln\left(1 + \frac{t}{d}\right)}$ 

Think of  $\mathcal{E}_t$  as a d-dimensional confidence interval

### The LinUCB/OFUL algorithm



#### Optimism in the face of uncertainty

$$\boldsymbol{x}_{t+1} = \operatorname*{argmax}_{\boldsymbol{x} \in C_{t+1}} \max_{\boldsymbol{u} \in \mathcal{E}_t} \boldsymbol{u}^\top \boldsymbol{x} = \operatorname*{argmax}_{\boldsymbol{x} \in C_t} \left( \widehat{\boldsymbol{w}}_t^\top \boldsymbol{x} + \beta_t \left\| \boldsymbol{x} \right\|_{V_t^{-1}} \right)$$

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- ▶ In this case,  $R_T^{\text{cont}} = \mathcal{O}\left((m \ln T)\sqrt{T}\right)$  for both algorithms

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