C++ Programming Concept Based Questions

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Switch Based Questions

- 1. Write a program to display the day of the week based on a number (1-7).
- 2. Create a program that converts numbers to Roman numerals (1-10).
- 3. Write a program to display the month name based on a number (1-12).
- 4. Create a program to calculate the area of different shapes (circle, square, triangle).
- 5. Write a program to determine a student's grade based on marks.
- 6. Create a program that simulates a simple calculator using switch case.
- 7. Write a program to convert between different units (e.g., meters to feet).
- 8. Create a program to determine the type of triangle based on angles.
- 9. Write a program that displays the appropriate action based on a user command.
- 10. Create a program that simulates a vending machine.
- 11. Write a program to display the corresponding food item based on number input.
- 12. Create a program that tells you if you need to carry an umbrella based on weather condition codes.
- 13. Write a program to categorize a number (positive, negative, zero) using switch case.
- 14. Create a program to find the maximum of three numbers using switch case.
- 15. Write a program that suggests a color based on user mood input.
- 16.Create a program that takes a number and outputs the corresponding ASCII character.
- 17. Write a program to categorize a person based on their height.
- 18. Create a program that suggests an activity based on the time of day.
- 19. Write a program to display the suitable dress code based on weather conditions.
- 20. Create a program that determines if a number is odd or even using switch case.
- 21. Write a program that outputs the result of a basic mathematical operation based on user choice.
- 22. Create a program that checks whether the user input is a valid command.
- 23. Write a program that generates a message based on user input regarding preferences.
- 24. Create a program to convert temperature from Fahrenheit to Celsius or vice versa.
- 25. Write a program to categorize types of foods based on their type (e.g., fruit, vegetable).
- 26. Create a program that suggests a sport based on the user's preference.

- 27. Write a program that determines whether a number is a prime number or not using switch case.
- 28. Create a program that decides on a drink based on temperature (hot or cold).
- 29. Write a program that provides feedback based on a user rating (1-5).
- 30. Create a program that gives the status of a game based on a player's scoreumber appears in an array.