SREENATH GUTTIKONDA

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PROFESSIONAL EXPERIENCE   Sep 2004 - present

Perk.com   Oct 2012 - present
Director of Engineering - Games

Currently working with a modest team to build support services around the Corona game development engine

- Corona Labs
  - Game Monetization · `full-stack`, `react`, `webpack`, `laravel`, `ad-networks`
  - Asset Store · `full-stack`, `laravel`, `payments`

- Perk.com
  - Penny Auctions · `nodejs`, `webapp`, `hybrid-app`, `laravel`
  - Scratch card games · `laravel`, `slot-machine`
  - Html5 games · `yeoman`, `coffeescript`, `canvas`
  - OpenRTB Bidders for a Demand Side Platform · `ortb`, `php`
  - Data Intelligence scripts over app usage data · `hadoop`, `mahout`, `php`
  - Perk browser · `autoupdate`, `google-omaha`, `sparkle`, `extensions`, `canvas`, `push-messaging`

Sierra Atlantic   Jun 2010 - Aug 2012
Senior Consultant

Technical lead for the backend engineering team focused on scaling a set of sound processing servers.

Worked as an individual contributor on hybrid mobile applications for our clients.

- Mobile applications · `phonegap`, `javascript`, `sencha-touch`
- Sound Processing backend middle-man server for Music Mastermind
  · `c++`, `fastcgi`, `streaming`, `lame`, `audio-fingerprinting`, `aws`
- Conducted the Hyderabad student programming contest · `DOMjudge`

GoLive Gaming Solutions   Sep 2007 - Apr 2010
Co-Founder

GoLive was gaming startup aimed at doing in india what CPL or ESL are doing in other parts of the world.

GoLive also provided game consulting for clients in advertisement and medical marketing.

- Game Consulting · `game-development`
- Competitive Gaming League · `dota`, `counter-strike`

ATI (now AMD)   Feb 2006 - Aug 2007
Lead Enginer

Recruited to start and lead the Game Performance Lab at Hyderabad.

Worked with the marketing and hardware driver teams to report on in-house and comparable competitor performance.

- Game Performance Lab · `starting-member`, `performance`

Infosys   Sep 2004 - Sep 2005
Software Engineer

- Visual Studio templating system · `c#`

EDUCATION

International Institute of Information Technology - Hyderabad
Bachelor of Technology in Computer Science   **April 2003**

MISC

- Modest sample of programming interests at github
- Played for India at the World Cyber Games 2003   `age-of-empires`
- Development Environment: `vim`, `tmux`, `unix`, `intellij`