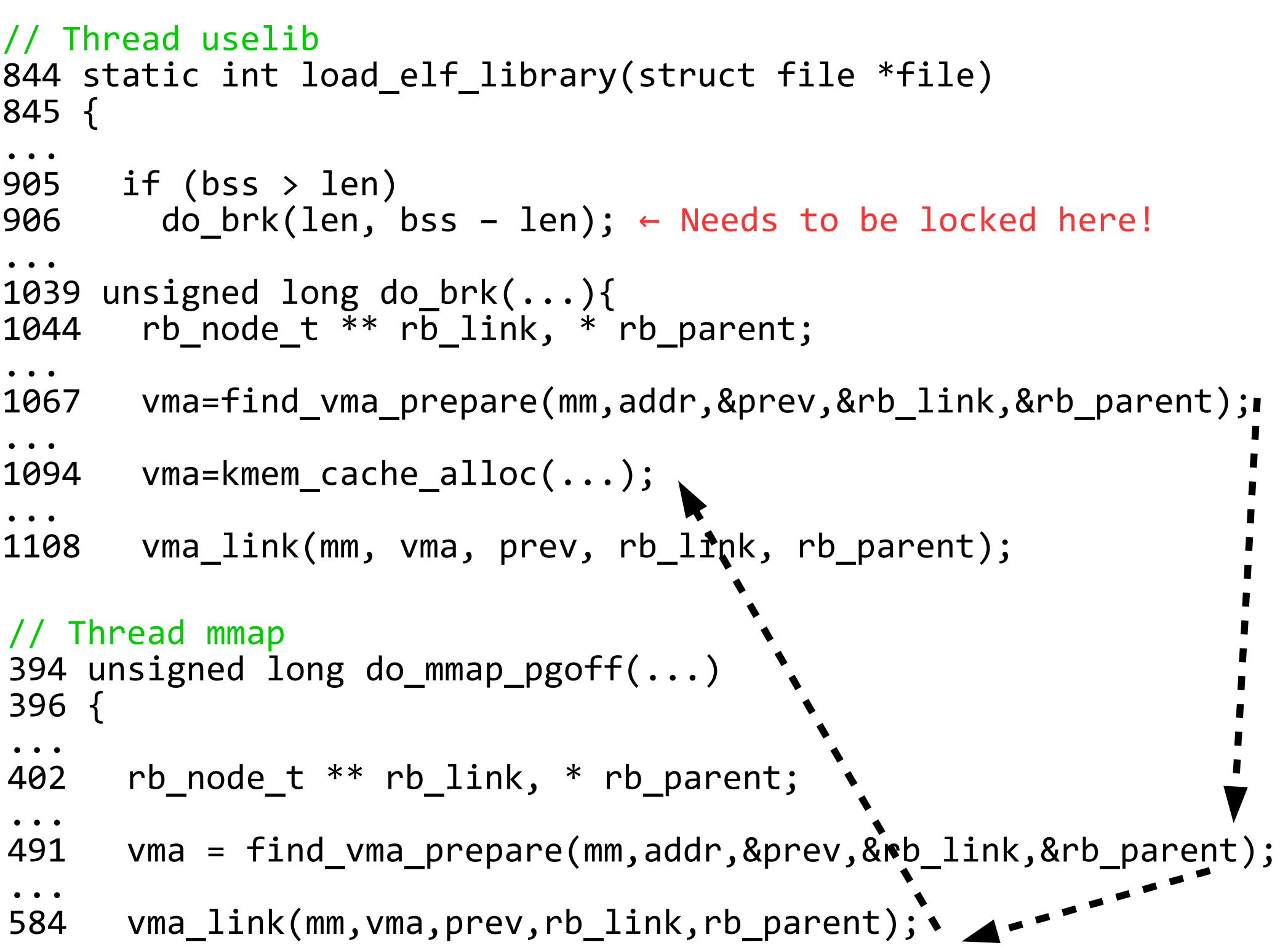
// Thread uselib
844 static int load_elf_library(struct file *file)
845 {
...
905 if (bss > len)
906 do_brk(len, bss - len); ← Needs to be locked here!
...
1039 unsigned long do_brk(...){
1044 rb_node_t ** rb_link, * rb_parent;
...
1067 vma=find_vma_prepare(mm,addr,&prev,&rb_link,&rb_parent);
...
1094 vma=kmem_cache_alloc(...);
...
1108 vma_link(mm, vma, prev, rb_link, rb_parent);
// Thread mmap
394 unsigned long do_mmap_pgoff(...)
396 {
...
402 rb_node_t ** rb_link, * rb_parent;
...
491 vma = find_vma_prepare(mm,addr,&prev,&rb_link,&rb_parent);
...
584 vma_link(mm,vma,prev,rb_link,rb_parent);