

```

// Thread 1
355 log_clean_thread_func(void *arg){
356     BinlogQueue *logs =
        (BinlogQueue *)arg;
357
358     while(!logs->thread_quit){
359         if(!logs->db){
360             break;
361         }
        ...
371     logs->del_range(start, end);
        ...
375 }
        ...
380 }
        ...
341 int del_range(...){
342     while(start <= end){
        ...
347         Status s = db->Write(...); ← vulnerable site
        ...
351     }
        ...

```

```

// Thread 2
190 ~BinlogQueue(){
    ...
200     db = NULL;
201 }

```