```
// Thread 1
                               // Thread 2
svs mmap(···) {
                                svs_uselib(...) {
// Hold mmap sem as mutex.
                                 // Do not hold mmap sem.
down write(mm->mmap sem):
                                 if (bss > len)
do map(...):
                                  do unmap(...); // Corrupt mm.
up write(mm->mmap sem);
```