

# Title

Another format procedure, Fox

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# Status

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# Abstract

This SRFI introduces the formatting procedure Fox ("format of X"), which takes one required argument and a variable number of additional arguments and returns a formatted string.

# Changes from SRFI 54

This SRFI is based on [SRFI 54](#). The optional arguments of the original CAT procedure were divided into three groups: arguments only for the number type of <object>, arguments for all types except the number type of <object>, and arguments for all types of <object>. This complexity could confuse users.

The optional arguments of this revised SRFI are divided into two groups: arguments only for the number type of <object> and arguments for all types of <object>. This simplicity also makes <writer> able to substitute for <converter>. The <precision> actually serves as ~G of Common Lisp's FORMAT and %G of C's PRINTF. The <point> of this revised one, an additional optional argument, serves as ~F or ~E of Common Lisp's FORMAT and %F or %E of C's PRINTF. This revised CAT procedure, Fox, is for speedup of non-numeric object types. For this purpose, the optional arguments only for the number type of object integrate into a list-type argument, <list-for-number>.

Additional extensions:

1. All optional arguments can be applied to the number type of <object>.
2. The default value of <writer> is the DISPLAY procedure.

3. The `<width>` is an integer, and the `<precision>` is a non-negative exact integer.
4. The new optional arguments `<point>` ('fixed or 'floating), `<pre-string>`, and `<post-string>` are added.
5. The `<converter>` is integrated into the `<writer>`.
6. The `<take>` and `<pipe>` arguments are integrated into a new argument, `<converter>`.
7. The `<separator>` is changed from a list to a vector whose elements are a string and a non-zero exact integer.
8. The infinities and NaNs of R6RS are supported.

## Rationale

It is difficult to gain a complete consensus on the design of a generic formatting procedure that performs a variety of the functions provided by C's `PRINTF` and Common Lisp's `FORMAT`.

One way is to devise a free non-sequent method that easily handles optional arguments, in contrast to the conventional fixed sequent method, in order to obtain a handy optional and functional interface.

## Specification

```
(fox <object>
  [<pre-string>]           ;string
  [<port>]                 ;port or boolean
  [<width>]                 ;integer
  [<char>]                  ;char
  [<writer>]                ;procedure
  [<list-for-number>]       ;list
  [<converter>]             ;pair
  [<separator>]             ;vector
  [<post-string>] ...      ;string
```

The `<list-for-number>` is a list whose elements are `<precision>`, `<point>`, `<radix>`, `<sign>`, and `<exactness>`. They are effective only for the number type of `<object>`.

Except for `<string>`s, the order of all other optional arguments does not matter. When there is a `<string>` or `<string>`s without the other optional arguments, the `<string>` or `<string>`s are `<post-string>`.

1. The `<object>` is any Scheme object.
2. The `<width>` is an integer whose absolute value specifies the width of the resulting string. When the resulting string has fewer characters than the absolute value of `<width>`, it is placed rightmost with the rest being padded with `<char>`s, if `<width>` is positive, or it is placed leftmost with the rest being padded with `<char>`s, if `<width>` is negative, or it is placed in the center (near to right in case of positive `<width>`, or near to left in case of negative `<width>`) with the rest being padded with `<char>`s, if `<width>` is an inexact integer. On the

other hand, when the resulting string has more characters than the absolute value of `<width>`, the `<width>` is ignored. The default value is 0.

3. The `<writer>` is a procedure of two arguments, `<object>` and a string port. It writes `<object>` to the string port. The default value is the `DISPLAY` procedure. If you want any objects to be displayed in your own way, you have to define your own `<writer>`. Otherwise, they are displayed simply in their evaluated forms. When a `<writer>` other than the `DISPLAY` and `WRITE` procedures is used, the optional arguments that are effective only for the number type of `<object>` become ineffective.
4. The `<port>` is an output port or a boolean. If an output port is specified, the resulting string is output to the port. If `<port>` is `#t`, the output port is the current output port. If `<port>` is `#f`, the resulting string is returned. The default value is `#f`.
5. The `<char>` is a padding character. The default value is `#\space`.
6. The `<converter>` is a pair whose `car` and `cdr` values are exact integers or strings or procedures; `m` and `n`, and the absolute values of `m` and `n` are `M` and `N`, respectively. First, when the `car` element is an exact integer, the resulting string takes from the left `m`-characters, if it is positive, or all the characters but `M`-characters, if non-positive. When the `car` element is a string, the string is prefixed. When the `car` element is a procedure, the procedure takes a string argument and returns a string as a pipe. Second, when the `cdr` element is an exact integer, the resulting string takes from the right `n`-characters of the string that is processed by the `car` element, if it is positive, or all the characters but `N`-characters, if non-positive. When the `cdr` element is a string, the string is postfixed to the string that is processed by the `car` element. When the `cdr` element is a procedure, the procedure takes the string processed by the `car` element as an argument and returns a string.
7. The `<separator>` is a vector whose elements are a string serving as a separator, and a non-zero exact integer; `n`, and its absolute value is `N`. The resulting string is separated in every `N`-characters of the resulting string from right end, if `n` is positive, or from left end, if `n` is negative. Even if `n` is a negative integer, its absolute value is used for the number type of `<object>`. When the number of elements is one, the `<separator>` is effective only for the number type of `<object>`. The default values of the elements are `" , "` and 3 respectively.
8. The `<point>` is a symbol: `fixed` or `floating`. Each returns a string of decimal fraction or exponential representation.
9. The `<precision>` is a non-negative exact integer that specifies the number of decimal digits after a decimal point.
10. The `<radix>` is a symbol: `binary`, `octal`, `decimal`, or `hexadecimal`. Each radix sign except `decimal` is prefixed to the resulting string. The default value is `decimal`.
11. If `<sign>` is a symbol that takes the form of `'sign`, and `<object>` is a positive number without a positive sign, the positive sign is prefixed to the resulting string.
12. The `<exactness>` is a symbol: `exact` or `inexact`. Each returns a string of exact or inexact representation.

13. The resulting string is prefixed with <pre-string> and postfixed with <post-string>s.

## Examples

```
(fox 129.995 -10 '(1))          -> "130.0      "
(fox 129.995 10 '(1))          -> "      130.0"
(fox 129.995 -10. #\* '(1))    -> "***130.0***"
(fox 129.995 10. #\* '(1))     -> "***130.0***"
(fox 129.995 10. #\* '(2))     -> "***130.00***"

(fox 4048 10 #\* '(hexadecimal)) -> "*****#xfd0"
(fox 4048 10 #\* '(hexadecimal sign)) -> "*****#x+fd0"
(fox 4048 10 #\0 '(hexadecimal sign)) -> "#x+0000fd0"
(fox 4048 10 #\0 '(hexadecimal sign) `(,string-upcase . 0)) -> "#X+0000FD0"
(fox 4048 10 #\B '(hexadecimal sign) `(0 . ,string-upcase)) -> "#X+BBBBFD0"
(fox 4048 10 #\Z '(hexadecimal sign) `(,string-upcase . 0)) -> "ZZZZ#X+FD0"

(fox 129.995 10 '(2 sign) '("$" . 0)) -> " $+130.00"
(fox 129.995 10 '(2 sign) '("$" . -3)) -> " $+130"

(fox 123000000 '(floating)) -> "1.23e+8"
(fox 123000000 '(5 floating)) -> "1.23000e+8"
(fox 1.23456789e+20 '(fixed)) -> "1234567890000000000000.0"

(fox 123456789.012 '(sign) '#(",")) -> "+123,456,789.012"
(fox 123456789 '(sign) '#(", " 4)) -> "+1,2345,6789"
(fox "abcdefg" '(sign) '#(",")) -> "abcdefg"
(fox "abcdefg" '(sign) '#("::" 2)) -> "a::bc::de::fg"
(fox "abcdefg" '(sign) '#("::" -2)) -> "ab::cd::ef::g"

(fox '(\a "str" s)) -> "(a str s)"
(fox '(\a "str" s) write) -> "(\a \"str\" s)"

(fox 129.995 10. #\* '(0) '("|" . "|")) -> "***|130.|***"
(fox 129.995 "|" 10. #\* '(0) "|" ) -> "|***130.***|"

(fox 'String "^" (current-output-port) 10 #\* "$") -> ^*****String$
(fox 'String "^" #t 10 #\* "$") -> ^*****String$
(fox 'String "^" #f 10 #\* "$") -> ^*****String$
(fox 'String "^" 10 #\* "$") -> ^*****String$

(define-record-type example
  (make-example num str)
  example?
  (num get-num set-num!)
  (str get-str set-str!))

(define (record-writer object string-port)
  (if (example? object)
      (begin (display (get-num object) string-port)
              (display "-" string-port))
```

```

      (display (get-str object) string-port))
    (display object string-port)))

(define (record-display object string-port)
  (display (get-num object) string-port)
  (display "-" string-port)
  (display (get-str object) string-port))

(let ((plus 12345678.901)
      (minus -123456.789)
      (ex (make-example 1234 "ex"))
      (file "today.txt"))
  (for-each
   (lambda (x y)
     (fox x #t 10 (fox y 15 '(2) record-writer '#(","))))
   (fox x #t 10)
   (fox y #t 15 '(2) (if (example? y) record-display display) '#(","))
   (newline))
  (list "plus: " "minus: " "net: " "ex: " "file: ")
  (list plus minus (+ plus minus) ex file)))
->
  plus: 12,345,678.901      plus: 12,345,678.90
  minus: -123,456.789      minus: -123,456.79
  net: 12,222,222.112      net: 12,222,222.11
  ex: 1234-ex              ex: 1234-ex
  file: today.txt          file: today.txt

```

## Sample Implementation

The sample implementation available both in the [Github repo](#) and in [this .tgz file](#).

## References

- [R5RS] Richard Kelsey, William Clinger, and Jonathan Rees: Revised(5) Report on the Algorithmic Language Scheme.  
<http://www.schemers.org/Documents/Standards/R5Rs/>
- [R6RS] Michael Sperber, R. Kent Dybvig, Matthew Flatt, and Anton von Straaten: Revised(6) Report on the Algorithmic Language Scheme.  
<http://www.r6rs.org>
- [SRFI 54] Joo ChurlSoo: Formatting.  
<http://srfi.schemers.org/srfi-54/>

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