

CRUD Databases

(Create, Read, Update and Delete)

Part 4 - Traveler's Database using Web SQL and SQLite

1 Introduction

A demonstration of **CRUD** database programming, based on using **Web SQL with SQLite** as the database format. CRUD stands for **create, read, update and delete**. These are the four basic operations every database must perform.

Web SQL is an API for managing databases. [74] It uses a version of **SQL (Structured Query Language)**. Most implementations of Web SQL use **SQLite** [1] as the underlying technology. [32]

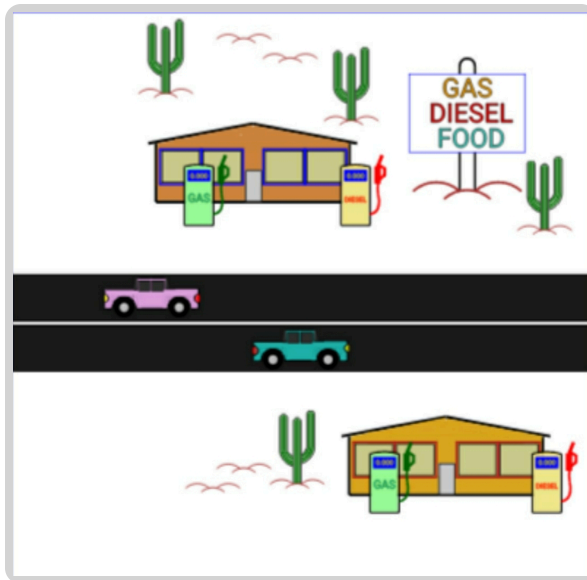


Figure 1: Travel on a long road trip.

Scenario - You are driving through the desert on a long road trip. Gas stations are few and far between, so it's important to know where you can get fuel so you don't run out. You also need to know where you can find food and a refreshing beverage. Calculate the distance to these things relative to your location. The data is **dynamically displayed** by querying the database using SQL.

When a query occurs, the app searches the database and returns the database entries which are the closest based on the location indicated in the query. Web SQL allows us to embed the database in either a Web or mobile device app.

The database will store the following information:

- **name**
- **longitude**
- **latitude**
- **GAS** or **NO GAS**
- **DIESEL** or **NO DIESEL**
- **FOOD** or **NO FOOD**

At the beginning of the demo, and after every GPS update, the closest items in the database will be displayed.

2 Database Access

Create The database is **read-only**, so we aren't going to create any new records.

Read We read the records any time there is a GPS update.

Update The database is **read-only**, so we aren't going to update any records.

Delete The database is **read-only**, so we aren't going to delete any records.

3 Command Line vs Browser

SQLite runs on **Android**, **iOS**, **Linux**, **Mac**, and **Windows**, as well as other operating systems. [98] It runs in the following browsers: **Android Browser** (versions 2.1 - 4.4.4, 108), **Chrome** (versions 4 - 111), **Chrome for Android** (version 108), **Edge** (versions 79 - 108), **Safari** (versions 3.1 - 12.1) and **Safari on iOS** (versions 3.2 - 12.5). [99] Various APIs are under development to provide **persistent storage**. [100]

On **Windows** it is possible to open a command line shell for SQLite. [11] You can then type SQL commands similar to the way you use **phpMyAdmin** [49] with MySQL on a **LAMP** (**Linux**, **Apache**, **MySQL**, **PHP**) server. The app for the command line interface is called **sqlite3**.

The demo was tested under **Android™** and **Windows** using the **Chrome** browser. It was also tested on **Windows** using the **sqlite3** command line interface.

Since there are several versions of SQLite in use, it is possible that a particular command might not work during the demo. When that happens, an alternate command that works will be shown when possible.

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4 Web SQL and SQLite

Web SQL is an API for managing databases. [74] It uses a version of **SQL (Structured Query Language)**. Most implementations of Web SQL use **SQLite** [1] as the underlying technology. [32] Web SQL has been deprecated from the **HTML5** specification, but it is still widely in use. [3] [24] [32] **Although it has been deprecated, the developers of SQLite have committed to support the product through the year 2050.** [4] The U.S. **Library Of Congress** [5] has recommended SQLite as a storage format for the **preservation of digital content**. [4] SQLite is used in the **Android™**, **iOS**, **Mac**, and **Windows10** operating systems. It is found in the **Chrome**, **Firefox** and **Safari** web browsers. Some of the applications which use SQLite are **iTunes**, **PHP**, **Python** and **Skype**. [3] Some of the companies which use SQLite are **Adobe**, **Airbus**, **Apple**, **Facebook**, **Google**, and **Microsoft**. [8] All of the code and documentation in SQLite is in the **public domain**. It is **free to use for any commercial or non-commercial purpose**. The code in SQLite was written from scratch, and is **free of licensed code from other projects**. [7] SQLite may be **downloaded** [10] from

<https://www.sqlite.org/download.html> .

Downloads are available for the **source code** (multiple formats), **documentation**, and **binaries** for **Android™**, **Linux**, **Mac OS X (x86)**, **.NET**, **WebAssembly / JavaScript** and **Windows**. [10] A **quick start** guide is available. [9]

5 When is SQLite a good choice?

SQLite is an **embedded database**, so it can run within your applications. [55] [57] It is a good choice for embedded platforms.[42]

SQLite **does not include authentication** by default, but it is possible to add this. When authentication has been activated, a new table named **sqlite_user** will be present. The **sqlite_user** table is normally **inaccessible** (unreadable and unwriteable) to non-admin users and is **read-only** for admin users. [58]

6 SQLite vs Other SQL Databases

SQLite	MySQL	SQL Server	PostgreSQL
no server	server	server	server
embedded database	client / server	client / server	client / server
Fast.	Fast.	Fast.	Fast.
Library: 250 - 500 KB single file. cross-platform.	Server: around 600 MB.	Server: 512 MB minimum.	Server: more than 200 MB.
Dynamic typing	Static typing	Static typing	Static typing
Supports: Blob, Integer, Null, Text, Real.	Supports: Tinyint, Smallint, Mediumint, Int, Bigint, Double, Float, Real, Decimal, Double precision, Numeric, Timestamp, Date, Datetime, Char, Varchar, Year, Tinytext, Tinyblob, Blob, Text, MediumBlob, MediumText, Enum, Set, Longblob, Longtext	Supports: bigint, numeric, bit, smallint, decimal, smallmoney, int, tinyint, money, float, real, date, datetimeoffset, datetime2, smalldatetime, datetime, time, char, varchar, text, nchar, nvarchar, ntext, binary, varbinary, image, cursor, rowversion, hierarchyid, uniqueidentifier, sql_variant, xml, Spatial Geometry Types, Spatial Geography Types, table	Supports: bigint, bigserial, double precision, integer, real, smallint, smallserial, serial, character, varchar, text, date, interval, time, time without time zone, time with time zone, timestamp, timestamp without time zone, timestamp with time zone, box, circle, line, lseg, path, point, polygon, cidr, inet, macaddr, bit, bit varying, tsquery, tsvector, json, jsonb, boolean, bytea, money, pg_lsn, txid_snapshot, uuid, xml
Supports "if exists" in drop statements.	Supports "if exists" in drop statements.	Supports "if exists" in drop statements. (SQL Server 2016 and higher)	Supports "if exists" in drop statements.
Does not support TOP.	Does not support TOP.	Supports TOP.	Does not support TOP.
Supports LIMIT.	Supports LIMIT.	Supports LIMIT.	Supports LIMIT.
Does not support right or full outer joins.	Does not support full outer joins. Supports right join.	Supports right or full outer joins.	Supports right or full outer joins.
Supports cross joins, inner joins, and left outer joins.	Supports cross joins, inner joins, and left outer joins.	Supports cross joins, inner joins, and left outer joins.	Supports cross joins, inner joins, and left outer joins.
No configurations.	Requires configuration.	Requires configuration.	Requires configuration.
Does not support simultaneous multiple users.	Supports simultaneous multiple users.	Supports simultaneous multiple users.	Supports simultaneous multiple users.
Authentication not included, may be added.	Includes authentication (username, password, and SSH).	Includes authentication.	Includes authentication, many security features.
<p>Figure 2: Comparison of SQLite with other SQL databases. Derived from [2] [55] [56] [57] [58] [61] [62] [63] [64] [65] [66] [69] [70] [71] [72] [73] [75] [76] [77] [78] [79] [80] [81] [82] [83] [84] [85] [86] [87] [88] [89] [90].</p>			

7 Open a File

On **Windows** it is possible to open a command line shell for SQLite. [11] You can then type SQL commands similar to the way you use **phpMyAdmin** [49] with MySQL on a **LAMP (Linux, Apache, MySQL, PHP)** server. The app for the command line interface is called **sqlite3**. So if you wanted to open a database in the command line interface, you would first start sqlite3, then you would type the following at the sqlite> prompt

.open _path__database_name_.db

If you open a database file that does not exist, sqlite3 will create the file. **Using JavaScript in your browser**, we would open a database like this:

```
var db = openDatabase( dbID, dbVersion, dbName, dbSize );
```

8 A Typical Transaction

Once we have opened a database, we perform transactions. Transactions in JavaScript basically follow the format of the example shown here. **Using JavaScript in your browser**, let's create a table in the database we just opened.

```
JavaScript:
db.transaction(function (tx) {
// Perform database transaction
// (tx = transaction)

// Create a table named DATA
tx.executeSql('CREATE TABLE IF NOT EXISTS DATA (id unique, text)', [],
function (tx, results) {
// command successful

    // Process the results

// end command successful
},
commandFailed

// end tx.executeSql
});

// end db.transaction
});

function commandFailed(tx, error) {

    // Process the error

// end function commandFailed
}
```

```
sqlite3:
SQLite version 3.31.1 2020-01-27 19:55:54
Enter ".help" for usage hints.
Connected to a transient in-memory database.
Use ".open FILENAME" to reopen on a persistent database.
sqlite>

sqlite> CREATE TABLE IF NOT EXISTS DATA (id unique, text);
sqlite>
```

9 Database Tables

After we create the table, we can query the database for the names of the tables. [2] [13] [41]

JavaScript:

```
SELECT name FROM sqlite_schema WHERE type="table" ORDER BY name
```

Rows returned: 2

Row 0 DATA

Row 1 WebKitDatabaseInfoTable

End of data returned by query

Command results: success.

sqlite3:

SQLite version 3.31.1 2020-01-27 19:55:54

Enter ".help" for usage hints.

Connected to a transient in-memory database.

Use ".open FILENAME" to reopen on a persistent database.

sqlite>

```
sqlite> CREATE TABLE IF NOT EXISTS DATA (id unique, text);
```

sqlite>

```
sqlite> .tables
```

DATA

```
sqlite> SELECT name FROM sqlite_master WHERE type="table" ORDER BY name;
```

DATA

sqlite>

10 Database Indexes

We can query the database for the names of the indexes.

JavaScript:

```
SELECT name FROM sqlite_master WHERE type="index" ORDER BY name
```

Rows returned: 2

Row 0 sqlite_autoindex_DATA_1

Row 1 sqlite_autoindex__WebKitDatabaseInfoTable__1

End of data returned by query

Command results: success.

sqlite3:

SQLite version 3.31.1 2020-01-27 19:55:54

Enter ".help" for usage hints.

Connected to a transient in-memory database.

Use ".open FILENAME" to reopen on a persistent database.

sqlite>

```
sqlite> .indexes
```

sqlite_autoindex_DATA_1

sqlite>

11 View the original SQL

We can use the **.SCHEMA** command in sqlite3 to recall the SQL that was used to create the table. SCHEMA is preceded by a period (.). sqlite3 has many such commands, but they do not appear to work in JavaScript.

```
sqlite3:
SQLite version 3.31.1 2020-01-27 19:55:54
Enter ".help" for usage hints.
Connected to a transient in-memory database.
Use ".open FILENAME" to reopen on a persistent database.
sqlite>
```

```
sqlite> CREATE TABLE DATA (id unique, text);
```

```
sqlite> .schema
CREATE TABLE DATA (id unique, text);
sqlite>
```

Another way [12] [14] to view the SQL that created the table is to issue the command

```
SELECT sql FROM sqlite_master WHERE tbl_name = ' _table_name_ ';
```

We obtain the following results:

```
JavaScript:
SELECT sql FROM sqlite_master WHERE tbl_name = "DATA"
```

Rows returned: 2

```
Row 0  CREATE TABLE DATA (id unique, text)
Row 1  null
```

End of data returned by query
Command results: success.

```
sqlite3:
SQLite version 3.31.1 2020-01-27 19:55:54
Enter ".help" for usage hints.
Connected to a transient in-memory database.
Use ".open FILENAME" to reopen on a persistent database.
sqlite>
```

```
sqlite> select sql from sqlite_master where tbl_name="DATA";
Error: no such table: sqlite_master
```

```
sqlite> select sql from sqlite_master where type="table";
CREATE TABLE DATA (id unique, text)
sqlite>
```

12 Insert Entries

We can populate the table we just created using the following commands:

```
JavaScript:
INSERT INTO DATA (id, text) VALUES (0, "text to insert 0")
Command results: success.
```

```
INSERT INTO DATA (id, text) VALUES (1, "text to insert 1")
Command results: success.
```

```
INSERT INTO DATA (id, text) VALUES (2, "text to insert 2")
Command results: success.
```

INSERT INTO DATA (id, text) VALUES (3, "text to insert 3")
Command results: success.

INSERT INTO DATA (id, text) VALUES (4, "text to insert 4")
Command results: success.

We can now query the table with the following results:

JavaScript:

SELECT * FROM DATA

Rows returned: 5

Row 0	text to insert 0
Row 1	text to insert 1
Row 2	text to insert 2
Row 3	text to insert 3
Row 4	text to insert 4

End of data returned by query
Command results: success.

sqlite3:

SQLite version 3.31.1 2020-01-27 19:55:54

Enter ".help" for usage hints.

Connected to a transient in-memory database.

Use ".open FILENAME" to reopen on a persistent database.

sqlite>

sqlite> **SELECT * FROM DATA;**

0|text to insert 0

1|text to insert 1

2|text to insert 2

3|text to insert 3

4|text to insert 4

sqlite>

13 Duplicate Entries

If we attempt to enter a duplicate entry, we get the following results:

JavaScript:

INSERT INTO DATA (id, text) VALUES (3, "text to insert 3")

Command results: failed.

Error message:

could not execute statement due to a constraint failure (19 UNIQUE constraint failed: DATA.id)

sqlite3:

SQLite version 3.31.1 2020-01-27 19:55:54

Enter ".help" for usage hints.

Connected to a transient in-memory database.

Use ".open FILENAME" to reopen on a persistent database.

sqlite>

sqlite> **INSERT INTO DATA (id, text) VALUES (3, "line of text 3");**

Error: UNIQUE constraint failed: DATA.id

sqlite>

14 Dynamic vs Static Typing

SQLite uses **dynamic typing** while other versions of SQL use **static typing**. [2] [56] Data of any type may be inserted into any column. The only exception is that columns of type **INTEGER PRIMARY KEY** may only contain an integer. [2] For example, let's use JavaScript to insert some data into the table using a character for the index instead of a number.

JavaScript:

```
INSERT INTO DATA (id, text) VALUES (z, "text to insert z")
```

Command results: failed.

Error message:

could not prepare statement (1 no such column: z)

If we enclose z within quotes so it represents a string, we can now successfully insert the value into the table.

JavaScript:

```
INSERT INTO DATA (id, text) VALUES ("z", "text to insert z")
```

Command results: success.

We can now query the table with the following results:

JavaScript:

```
SELECT * FROM DATA
```

Rows returned: 6

Row 0	text to insert 0
Row 1	text to insert 1
Row 2	text to insert 2
Row 3	text to insert 3
Row 4	text to insert 4
Row 5	text to insert z

End of data returned by query

Command results: success.

*** NOTE ***

In JavaScript the index appears as a number instead of a character. In the Windows command line interface (sqlite3), the index will appear as z.

sqlite3:

SQLite version 3.31.1 2020-01-27 19:55:54

Enter ".help" for usage hints.

Connected to a transient in-memory database.

Use ".open FILENAME" to reopen on a persistent database.

sqlite>

```
sqlite> INSERT INTO DATA (id, text) VALUES (z, "line of text z");
```

Error: no such column: z

```
sqlite> INSERT INTO DATA (id, text) VALUES ("z", "line of text z");
```

```
sqlite> SELECT * FROM DATA;
```

0	text to insert 0
1	text to insert 1
2	text to insert 2
3	text to insert 3
4	text to insert 4
z	text to insert z

sqlite>

15 Foreign Keys

Support for SQL **foreign key** constraints was added in **SQLite version 3.6.19** (2009-10-14). If SQLite was compiled with **SQLITE_OMIT_FOREIGN_KEY** or **SQLITE_OMIT_TRIGGER** defined, then foreign keys will not be supported. Even if SQLite was compiled with foreign key support, **foreign keys are not enabled by default**. [91] To determine if foreign keys are enabled or to enable foreign key support, it is necessary to use a **PRAGMA** statement. [92]

To determine if foreign keys are currently enabled:

```
sqlite> PRAGMA foreign_keys;
```

```
0
```

(0 = disabled, 1 = enabled)

If this command **returns no data**, then SQLite **does not support foreign keys**. Either it is an older version, or it was compiled without foreign key support. [91]

To enable foreign key support:

```
sqlite> PRAGMA foreign_keys = ON;
```

```
(PRAGMA foreign_keys=1;)
```

```
sqlite> PRAGMA foreign_keys;
```

```
1
```

To disable foreign key support:

```
sqlite> PRAGMA foreign_keys = OFF;
```

```
(PRAGMA foreign_keys=0;)
```

```
sqlite> PRAGMA foreign_keys;
```

```
0
```

16 Database Without Foreign Keys

JavaScript:

```
PRAGMA foreign_keys
```

Command results: failed.

Error message:

could not prepare statement (23 not authorized)

```
PRAGMA foreign_keys=1
```

Command results: failed.

Error message:

could not prepare statement (23 not authorized)

```
PRAGMA foreign_keys=ON
```

Command results: failed.

Error message:

could not prepare statement (23 not authorized)

It looks like foreign keys are not supported in this particular browser. We'll have to design the database so that we avoid using them. Let's create a table using the data from our travelers database.

JavaScript:

```
CREATE TABLE IF NOT EXISTS restStop ( restStop_id unique,
```

```
restStopName VARCHAR(28),
```

```
longitude INTEGER,
```

```
latitude INTEGER,
```

```
gas VARCHAR(6),
```

```
diesel VARCHAR(9),
```

```
food VARCHAR(8),
```

```
PRIMARY KEY(restStop_id) )
```

Command results: success.

17 Insert Entries

We can populate the table we just created using the following commands:

JavaScript:

```
INSERT INTO restStop VALUES (0, "Petrol King #1", 450, 900, "GAS", "DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (1, "Oil City #2", 457, 900, "NO GAS", "NO DIESEL", "NO FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (2, "Burger Stop #3", 462, 900, "NO GAS", "NO DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (3, "Fill 'Er Up #4", 462, 900, "GAS", "DIESEL", "NO FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (4, "Taco Town #5", 467, 900, "NO GAS", "NO DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (5, "Oil City #6", 467, 900, "GAS", "DIESEL", "NO FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (6, "Petrol King #7", 475, 900, "GAS", "DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (7, "Fill 'Er Up #8", 482, 900, "GAS", "DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (8, "Burger Stop #9", 487, 900, "NO GAS", "NO DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (9, "Petrol King #10", 487, 900, "GAS", "DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (10, "Oil City #11", 492, 900, "NO GAS", "NO DIESEL", "NO FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (11, "Burger Stop #12", 492, 900, "NO GAS", "NO DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (12, "Fill 'Er Up #13", 492, 900, "GAS", "DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (13, "Taco Town #14", 502, 900, "NO GAS", "NO DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (14, "Oil City #15", 502, 900, "GAS", "DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (15, "Petrol King #16", 510, 900, "GAS", "DIESEL", "NO FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (16, "Burger Stop #17", 518, 900, "NO GAS", "NO DIESEL", "FOOD")
```

Command results: success.

```
INSERT INTO restStop VALUES (17, "Fill 'Er Up #18", 518, 900, "GAS", "DIESEL", "NO FOOD")
```

Command results: success.

We can now query the contents of the table we just created.

JavaScript:

```
SELECT * FROM restStop
```

Rows returned: 18

Row 0	0	Petrol King #1	450	900	GAS	DIESEL	FOOD
Row 1	1	Oil City #2	457	900	NO GAS	NO DIESEL	NO FOOD
Row 2	2	Burger Stop #3	462	900	NO GAS	NO DIESEL	FOOD
Row 3	3	Fill 'Er Up #4	462	900	GAS	DIESEL	NO FOOD
Row 4	4	Taco Town #5	467	900	NO GAS	NO DIESEL	FOOD
Row 5	5	Oil City #6	467	900	GAS	DIESEL	NO FOOD
Row 6	6	Petrol King #7	475	900	GAS	DIESEL	FOOD
Row 7	7	Fill 'Er Up #8	482	900	GAS	DIESEL	FOOD
Row 8	8	Burger Stop #9	487	900	NO GAS	NO DIESEL	FOOD
Row 9	9	Petrol King #10	487	900	GAS	DIESEL	FOOD
Row 10	10	Oil City #11	492	900	NO GAS	NO DIESEL	NO FOOD
Row 11	11	Burger Stop #12	492	900	NO GAS	NO DIESEL	FOOD
Row 12	12	Fill 'Er Up #13	492	900	GAS	DIESEL	FOOD
Row 13	13	Taco Town #14	502	900	NO GAS	NO DIESEL	FOOD
Row 14	14	Oil City #15	502	900	GAS	DIESEL	FOOD
Row 15	15	Petrol King #16	510	900	GAS	DIESEL	NO FOOD
Row 16	16	Burger Stop #17	518	900	NO GAS	NO DIESEL	FOOD
Row 17	17	Fill 'Er Up #18	518	900	GAS	DIESEL	NO FOOD

End of data returned by query

Command results: success.

We only want to see the entries which fall within our search window. Let's set the search window for entries where the longitude is between 467 and 492.

JavaScript:

```
SELECT * FROM restStop WHERE longitude BETWEEN 467 AND 492
```

Rows returned: 9

Row 0	4	Taco Town #5	467	900	NO GAS	NO DIESEL	FOOD
Row 1	5	Oil City #6	467	900	GAS	DIESEL	NO FOOD
Row 2	6	Petrol King #7	475	900	GAS	DIESEL	FOOD
Row 3	7	Fill 'Er Up #8	482	900	GAS	DIESEL	FOOD
Row 4	8	Burger Stop #9	487	900	NO GAS	NO DIESEL	FOOD
Row 5	9	Petrol King #10	487	900	GAS	DIESEL	FOOD
Row 6	10	Oil City #11	492	900	NO GAS	NO DIESEL	NO FOOD
Row 7	11	Burger Stop #12	492	900	NO GAS	NO DIESEL	FOOD
Row 8	12	Fill 'Er Up #13	492	900	GAS	DIESEL	FOOD

End of data returned by query

Command results: success.

Now that we have the entries within our search window, the application can use the data to update the display.

18 Database Using Foreign Keys

sqlite3:

SQLite version 3.31.1 2020-01-27 19:55:54

Enter ".help" for usage hints.

Connected to a transient in-memory database.

Use ".open FILENAME" to reopen on a persistent database.

sqlite>

```
sqlite> PRAGMA foreign_keys;  
0
```

```
sqlite> .dump  
PRAGMA foreign_keys=OFF;  
BEGIN TRANSACTION;  
COMMIT;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys=ON;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys;  
1
```

```
sqlite> .dump  
PRAGMA foreign_keys=OFF;  
BEGIN TRANSACTION;  
COMMIT;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys=OFF;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys;  
0
```

```
sqlite> .dump  
PRAGMA foreign_keys=OFF;  
BEGIN TRANSACTION;  
COMMIT;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys=ON;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys;  
1
```

```
sqlite> .dump  
PRAGMA foreign_keys=OFF;  
BEGIN TRANSACTION;  
COMMIT;  
sqlite>
```

Let's create a table using foreign keys. We'll use the data from our travelers database. First, we enable foreign keys.

```
sqlite> PRAGMA foreign_keys=1;  
sqlite>
```

```
sqlite> PRAGMA foreign_keys;  
1
```

```
sqlite> .dump  
PRAGMA foreign_keys=OFF;  
BEGIN TRANSACTION;  
COMMIT;  
sqlite>
```

Then we create and populate the tables which will be referenced.

We need to reference the following items:

- The NAME of the rest stop.
- Whether GAS is available.
- Whether DIESEL is available.
- Whether FOOD is available.

We create the table for the individual rest stops.

```
sqlite> CREATE TABLE REST_STOP ( restStop_id INTEGER AUTO_INCREMENT,  
restStopName VARCHAR(28),  
longitude INTEGER,  
latitude INTEGER,  
gas INTEGER,  
diesel INTEGER,  
food INTEGER,  
PRIMARY KEY(restStop_id),  
FOREIGN KEY (gas) REFERENCES GAS (gas_id)  
ON DELETE CASCADE ON UPDATE CASCADE,  
FOREIGN KEY (diesel) REFERENCES DIESEL (diesel_id)  
ON DELETE CASCADE ON UPDATE CASCADE,  
FOREIGN KEY (food) REFERENCES FOOD (food_id)  
ON DELETE CASCADE ON UPDATE CASCADE  
);  
sqlite>
```

We insert entries into the table.

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel,  
food)  
...> VALUES(0,'Petrol King #1',450,900,0,0,0);  
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel,  
food)  
...> VALUES(1,'Oil City #2',457,900,1,1,1);  
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel,  
food)  
...> VALUES(2,'Burger Stop #3',462,900,1,1,0);  
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel,  
food)  
...> VALUES(3,'Fill "Er Up #4',462,900,0,0,1);  
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel,  
food)  
...> VALUES(4,'Taco Town #5',467,900,1,1,0);  
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel,  
food)  
...> VALUES(5,'Oil City #6',467,900,0,0,1);  
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(6,'Petrol King #7',475,900,0,0,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(7,'Fill "Er Up #8',482,900,0,0,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(8,'Burger Stop #9',487,900,1,1,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(9,'Petrol King #10',487,900,0,0,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(10,'Oil City #11',492,900,1,1,1);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(11,'Burger Stop #12',492,900,1,1,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(12,'Fill "Er Up #13',492,900,0,0,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(13,'Taco Town #14',502,900,1,1,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(14,'Oil City #15',502,900,0,0,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(15,'Petrol King #16',510,900,0,0,1);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(16,'Burger Stop #17',518,900,1,1,0);
sqlite>
```

```
sqlite> INSERT INTO REST_STOP (restStop_id, restStopName, longitude, latitude, gas, diesel, food)
...> VALUES(17,'Fill "Er Up #18',518,900,0,0,1);
sqlite>
```

Now that the table is populated, let's query the data.

```
sqlite> select * from REST_STOP;
0|Petrol King #1|450|900|0|0|0
1|Oil City #2|457|900|1|1|1
2|Burger Stop #3|462|900|1|1|0
3|Fill "Er Up #4|462|900|0|0|1
4|Taco Town #5|467|900|1|1|0
5|Oil City #6|467|900|0|0|1
6|Petrol King #7|475|900|0|0|0
7|Fill "Er Up #8|482|900|0|0|0
8|Burger Stop #9|487|900|1|1|0
9|Petrol King #10|487|900|0|0|0
10|Oil City #11|492|900|1|1|1
11|Burger Stop #12|492|900|1|1|0
12|Fill "Er Up #13|492|900|0|0|0
13|Taco Town #14|502|900|1|1|0
14|Oil City #15|502|900|0|0|0
15|Petrol King #16|510|900|0|0|1
16|Burger Stop #17|518|900|1|1|0
17|Fill "Er Up #18|518|900|0|0|1
sqlite>
```

19 Formatting The Output

There are some **dot commands** which are used to format the output of the **SELECT** command. (A list of all the commands is available by typing **.help** at the sqlite3 prompt.) These commands are:

.header on
(turns on the headers)

.mode column
(display the output in columns using left alignment)

.width num num
(sets the column widths for the columns)

For this view we set the width as follows:

```
.width 12 12 12 12 12 12 12
```

```
sqlite3:
SQLite version 3.31.1 2020-01-27 19:55:54
Enter ".help" for usage hints.
Connected to a transient in-memory database.
Use ".open FILENAME" to reopen on a persistent database.
sqlite>
```

```
sqlite> .header on
sqlite>
```

```
sqlite> .mode column
sqlite>
```

```
sqlite> .width 12 12 12 12 12 12 12
sqlite>
```

```
sqlite> .show
echo: off
eqp: off
explain: auto
headers: on
mode: column
nullvalue: ""
output: stdout
colseparator: "|"
rowseparator: "\n"
stats: off
width: 12 12 12 12 12 12 12
filename: travelers.db
sqlite>
```

```
sqlite> sqlite> select * from rest_stop;
restStop_id restStopName longitude latitude gas diesel food
-----
0 Petrol King #1 450 900 0 0 0
1 Oil City #2 457 900 1 1 1
2 Burger Stop #3 462 900 1 1 0
3 Fill "Er Up #4 462 900 0 0 1
4 Taco Town #5 467 900 1 1 0
5 Oil City #6 467 900 0 0 1
6 Petrol King #7 475 900 0 0 0
7 Fill "Er Up #8 482 900 0 0 0
8 Burger Stop #9 487 900 1 1 0
9 Petrol King #10 487 900 0 0 0
10 Oil City #11 492 900 1 1 1
11 Burger Stop #12 492 900 1 1 0
12 Fill "Er Up #13 492 900 0 0 0
13 Taco Town #14 502 900 1 1 0
14 Oil City #15 502 900 0 0 0
15 Petrol King #16 510 900 0 0 1
16 Burger Stop #17 518 900 1 1 0
17 Fill "Er Up #18 518 900 0 0 1
sqlite>
```

We're using **foreign keys**, so the data is not very clear. Let's correct that.

Let's query the database where the foreign indexes are **converted** to their actual values. We'll also only want to return the results which are **within our search window**. Let's set the search window for **entries** where the longitude is between 467 and 492. [103]

20 Read Database With Foreign Keys

```
sqlite> select restStop_id, restStopName, longitude, latitude, c.status, d.status, e.status from  
REST_STOP a INNER JOIN GAS c, DIESEL d, FOOD e where longitude between 467 and 492 GROUP BY  
restStopName ORDER BY restStop_id;
```

restStop_id	restStopName	longitude	latitude	gas	diesel	food
4	Taco Town #5	467	900	GAS	DIESEL	FOOD
5	Oil City #6	467	900	GAS	DIESEL	FOOD
6	Petrol King #7	475	900	GAS	DIESEL	FOOD
7	Fill "Er Up #8	482	900	GAS	DIESEL	FOOD
8	Burger Stop #9	487	900	GAS	DIESEL	FOOD
9	Petrol King #10	487	900	GAS	DIESEL	FOOD
10	Oil City #11	492	900	GAS	DIESEL	FOOD
11	Burger Stop #12	492	900	GAS	DIESEL	FOOD
12	Fill "Er Up #13	492	900	GAS	DIESEL	FOOD

```
sqlite>
```

We're using **foreign keys**, so why aren't they showing up correctly for the **GAS**, **DIESEL** and **FOOD**?

It's not clear if this is because the SQL query is not formatted correctly or if the version of sqlite3 we are using does not fully support foreign keys.

Let's try SQLite on a different device. We'll access SQLite using JavaScript and we'll make a slight modification to the SELECT statement.

JavaScript:

```
SELECT SQLITE_VERSION()
```

Command results: The SQLite version number is 3.7.7.1

```
PRAGMA foreign_keys
```

Command results: *** Foreign keys are not enabled. ***

Enable foreign keys.

```
PRAGMA foreign_keys=1
```

Command results: success.

```
PRAGMA foreign_keys
```

Command results: *** Foreign keys are enabled. ***

Query the database using the modified SELECT statement.

```

SELECT a.restStop_id, a.restStopName, a.longitude, a.latitude,
c.gas_status, d.diesel_status, e.food_status FROM REST_STOP a
JOIN GAS c
ON a.gas = c.gas_id
JOIN DIESEL d
ON a.diesel = d.diesel_id
JOIN FOOD e
ON a.food = e.food_id
GROUP BY
restStopName ORDER BY restStop_id;

```

Rows returned: 18

Data returned:

row	id	name	longitude	latitude	gas	diesel	food
0	0	Petrol King #1	450	900	GAS	DIESEL	FOOD
1	1	Oil City #2	457	900	NO GAS	NO DIESEL	NO FOOD
2	2	Burger Stop #3	462	900	NO GAS	NO DIESEL	FOOD
3	3	Fill 'Er Up #4	462	900	GAS	DIESEL	NO FOOD
4	4	Taco Town #5	467	900	NO GAS	NO DIESEL	FOOD
5	5	Oil City #6	467	900	GAS	DIESEL	NO FOOD
6	6	Petrol King #7	475	900	GAS	DIESEL	FOOD
7	7	Fill 'Er Up #8	482	900	GAS	DIESEL	FOOD
8	8	Burger Stop #9	487	900	NO GAS	NO DIESEL	FOOD
9	9	Petrol King #10	487	900	GAS	DIESEL	FOOD
10	10	Oil City #11	492	900	NO GAS	NO DIESEL	NO FOOD
11	11	Burger Stop #12	492	900	NO GAS	NO DIESEL	FOOD
12	12	Fill 'Er Up #13	492	900	GAS	DIESEL	FOOD
13	13	Taco Town #14	502	900	NO GAS	NO DIESEL	FOOD
14	14	Oil City #15	502	900	GAS	DIESEL	FOOD
15	15	Petrol King #16	510	900	GAS	DIESEL	NO FOOD
16	16	Burger Stop #17	518	900	NO GAS	NO DIESEL	FOOD
17	17	Fill 'Er Up #18	518	900	GAS	DIESEL	NO FOOD

End of data returned by query

Command results: success.

The foreign keys are now working correctly. We only want to return the results which are within our search window. Let's set the search window for entries where the longitude is between 490 and 510. [103]

```

SELECT a.restStop_id, a.restStopName, a.longitude, a.latitude,
c.gas_status, d.diesel_status, e.food_status FROM REST_STOP a
JOIN GAS c
ON a.gas = c.gas_id
JOIN DIESEL d
ON a.diesel = d.diesel_id
JOIN FOOD e
ON a.food = e.food_id
WHERE longitude BETWEEN 490 AND 510 GROUP BY
restStopName ORDER BY restStop_id;

```

Rows returned: 6

Data returned:

row	id	name	longitude	latitude	gas	diesel	food
0	10	Oil City #11	492	900	NO GAS	NO DIESEL	NO FOOD
1	11	Burger Stop #12	492	900	NO GAS	NO DIESEL	FOOD
2	12	Fill 'Er Up #13	492	900	GAS	DIESEL	FOOD
3	13	Taco Town #14	502	900	NO GAS	NO DIESEL	FOOD
4	14	Oil City #15	502	900	GAS	DIESEL	FOOD
5	15	Petrol King #16	510	900	GAS	DIESEL	NO FOOD

End of data returned by query

Command results: success.

Now that we have the entries within our search window, the application can use the data to update the display.

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