```
jp.gr.java_conf.yuta
_yoshinaga.java_trumpcards.
Player.setCards
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```
jp.gr.java_conf.yuta
_yoshinaga.java_trumpcards.
BlackJack.gameInit
```
←
```
jp.gr.java_conf.yuta
_yoshinaga.java_trumpcards.
BlackJack.BlackJack
```