# Recommendations

#### **Patrick Bilic - Managing Director at Cubemos**

I had to chance to work with Adrian during our new product introduction phase. As an external AR/VR expert he proactively supported us with his lead customer mindset. He showed analytical skills and understood the relevant success factors. Further, he was able to combine it with an unopinionated mindset of a technical expert in the field of AR/VR. Further, I want to thank him for his voluntary contribution, a showcase of our Skeleton Tracking Middleware. As a unity expert he was able to develop a virtual avatar for a video showcase to support our marketing efforts.

## **Shaun Spalding - Assistant Director at New Media Rights**

I worked with Adrian in his capacity as a Unity trainer. He always took the job very seriously and tried to teach projects that he could put his unique take on. He was consistent, reliable, and pleasant to work with, so he definitely gets my recommendation.

### **Troy Halsey - CEO at The Halsey Group LLC**

Adrian was a huge help to us on several development products - but mostly he helped us move into real-time rendering for our business. He has a great attitude, optimistic and friendly and is fun to work with. I would highly recommend Adrian in both a professional and freelance/contract scenario.

#### **Glenn Kohner - Managing Partner at Ksquare**

I love working with Adrian on Unity. He has a gifted mind and a high level of creativity. With so many options available on the platform, I particularly appreciate how Adrian analyzes development obstacles to select the best value for the project.

#### Jonathan Linowes (CEO of Parkerhill Reality Labs)

Adrian is a terrific Unity developer. He has contributed a lot of insight and well written code to our projects. He's an intelligent young man with upright character, positive disposition, and a strong work ethic. Adrian seems nearly fearless of tackling new technical challenges and learning new things. He can be a great addition to the right team.