

Secure Multi-party Computation for Privacy-preserving Machine Learning

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January 27, 2025

Outline

Motivation for PPML

Multi-party computation and PPML

General-purpose secure computation

Application: quantized neural networks

Security considerations and conclusions

AI is **everywhere**...



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... but what about “private” AI?

Forbes

BELL CAMERON ANDREW COOK SECURITY MAY 28, 2024 8:30 AM

Generative AI Under Attack: Flowbreaking Exploits Trigger Data Leaks

Niran Geslevich Packin Contributor @
I write about financial regulation, tech policy and consumer protection.

nature

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[nature](#) > [career guide](#) > [article](#)

CAREER GUIDE | 04 September 2024

Intellectual property and data privacy the hidden risks of AI

Generative artificial-intelligence tools have been widely adopted across academia, but users might not be aware of all their inherent risks.

By [Amanda Heidt](#)

24.88 AM

Microsoft's New Recall AI Tool May Be a

o-Palestinian protesters, the FBI arrests a man for its hotel computers.

Forbes

FORBES > INNOVATION > TRANSPORTATION

AI Risks Include Data Poisoning And Model Corruption

Steve Banker Contributor @

Google's Gemini AI Exposes User Chats in Search Results: Here's What Happened?

Reports surfaced on social media platforms indicating that certain chat links pointed to Gemini AI had leaked onto the internet.

by Arshad Khanon — February 22, 2024 Reading Time: 4 min read

Events Resources

CYBER REPORT

The privacy paradox with AI

By Gai Sher and Ariela Benchlouch

October 31, 2023 1:15 PM EDT · Updated a year ago

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SUNDAY, DECEMBER 31, 2024

Business

Businesses warned not to use open AI to prevent data leaks

The Register

Slack AI can be tricked into leaking data from private channels via prompt injection

Whack yakety-yak app chaps rapped for security crack

by Thomas Claburn — Wed 21 Aug 2024 - 09:23 UTC

From Gmail to Word, your privacy settings and AI are entering into a new relationship

PUBLISHED WED, JAN 15 2025 10:22 AM EST

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Model 31-640-3024 • 09-22-1995

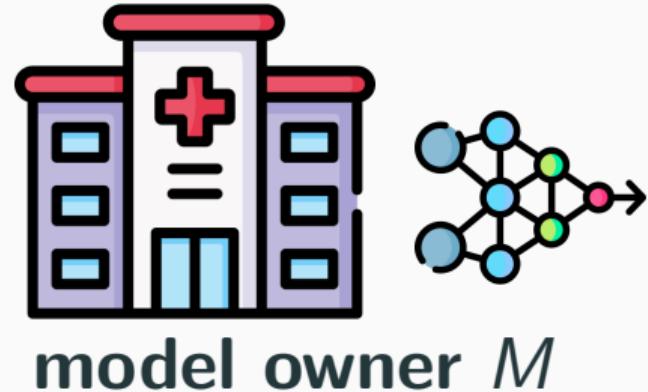
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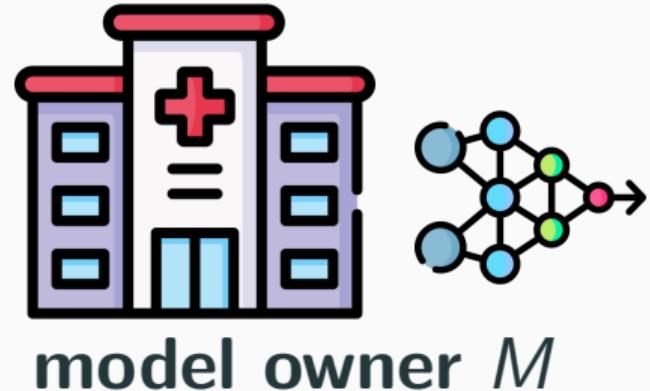
Core motivational example: healthcare



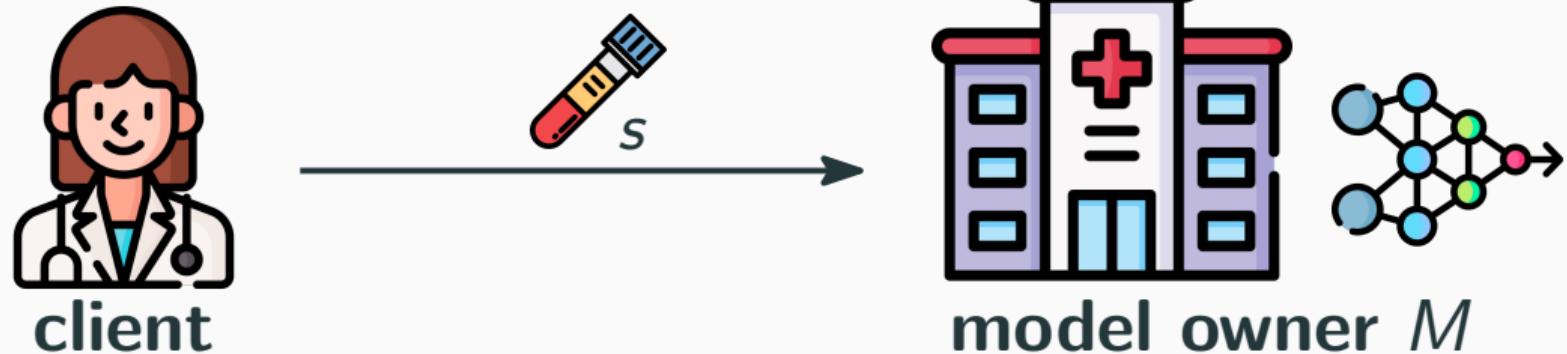
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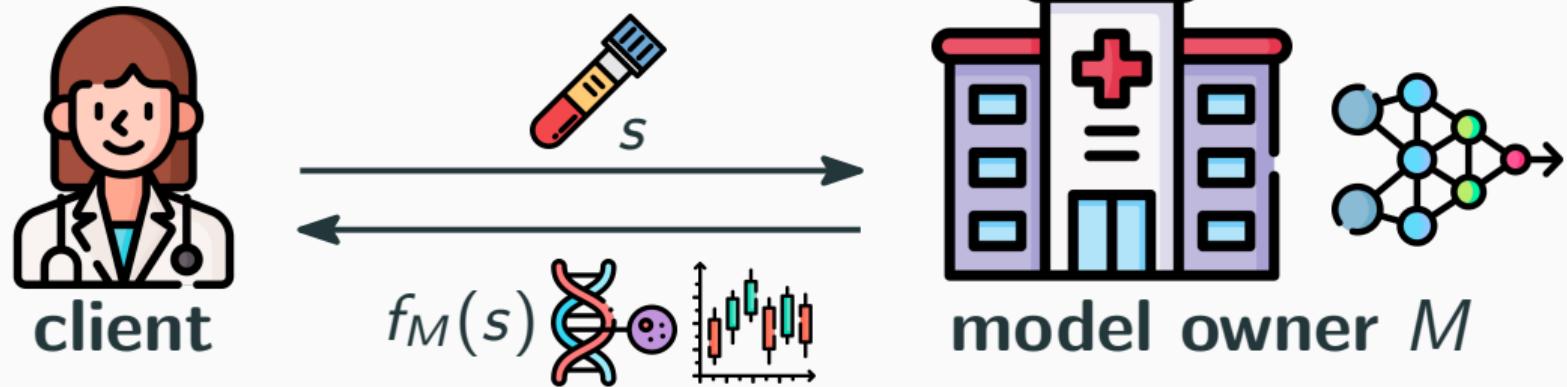
Use your model to
classify this sample!



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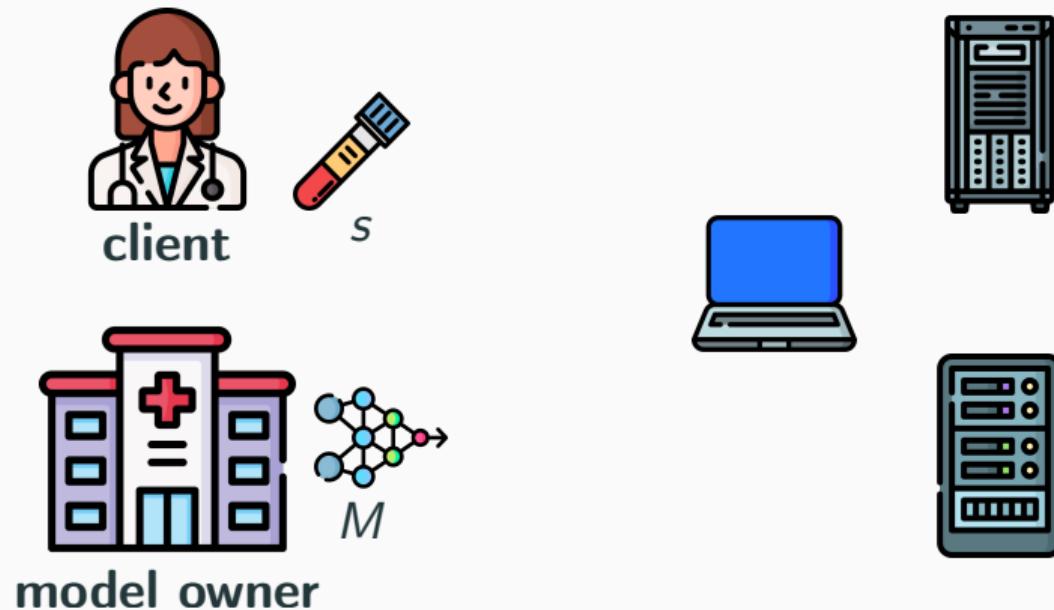


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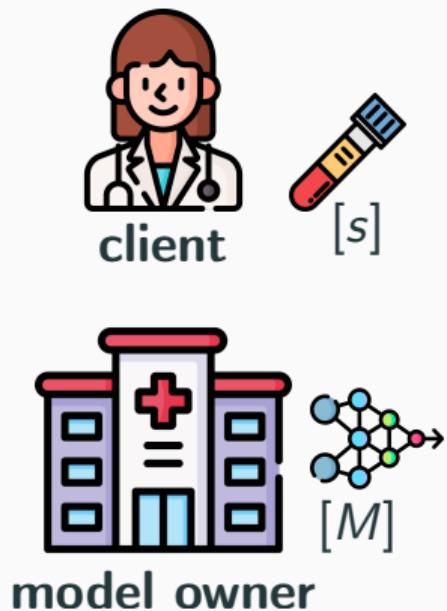


- No privacy for the **client** (data owner)
- No privacy for the **model owner** if roles are reversed
- How can we provide privacy for both parties?

Enter privacy-preserving machine learning (PPML)



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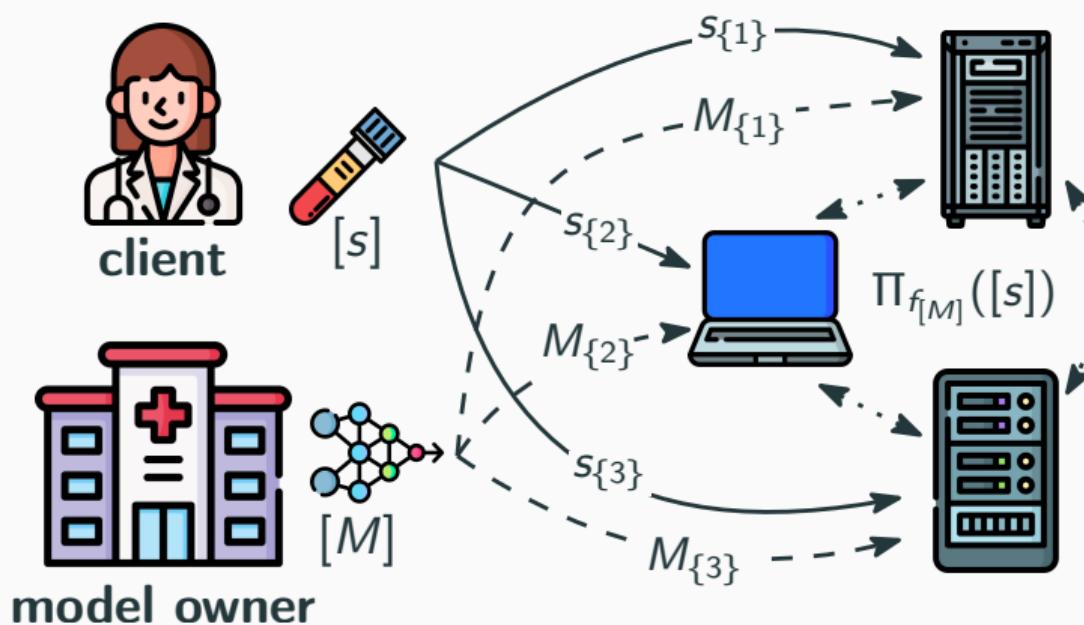


Multi-party computation

Multiple participants **jointly** evaluating an **arbitrary** function on private inputs.

- No information disclosed other than the output
- FHE, garbled circuits, secret sharing

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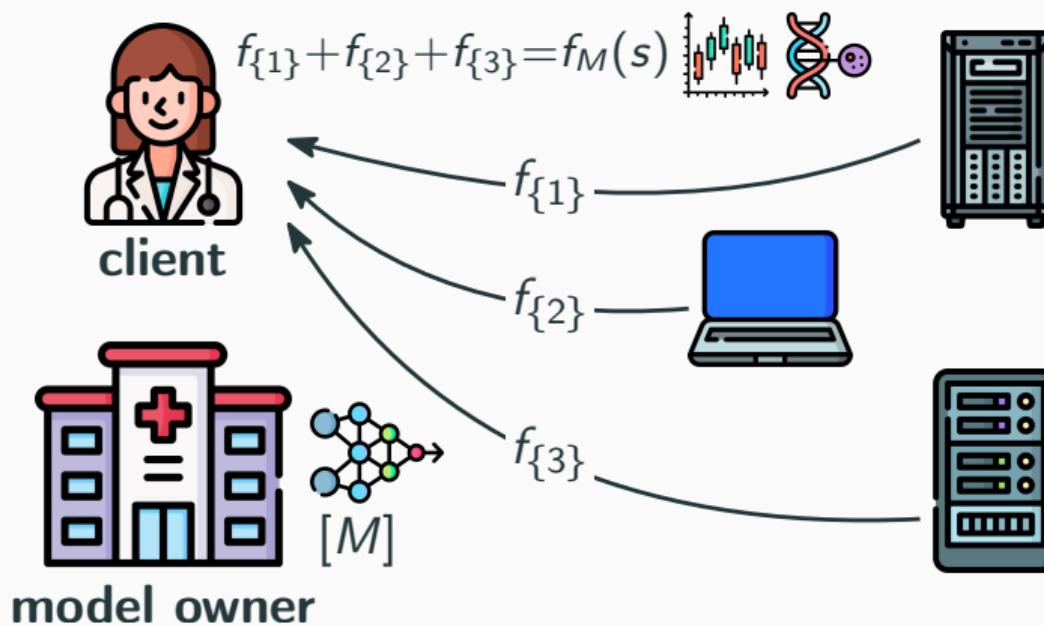


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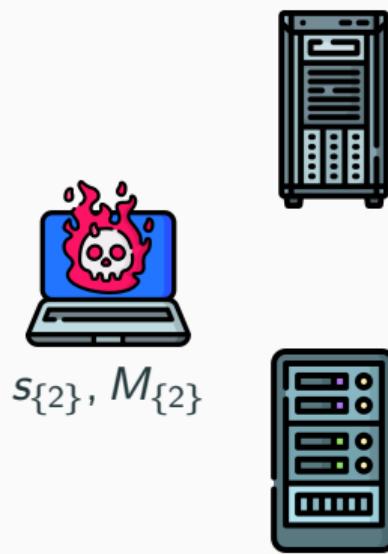
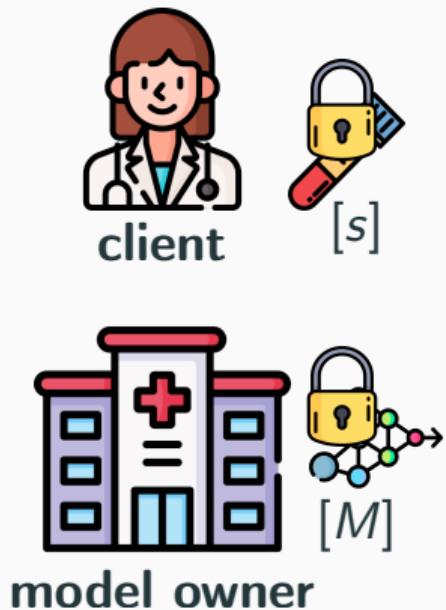


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- FHE, garbled circuits, **secret sharing**
- (n, t) -threshold scheme
 - $\leq t$ **cannot** recover the secret
- **semi-honest (passive), honest majority**

Secret sharing (SS) techniques

Fields \mathbb{F}_p

(Shamir [Sha79])

Rings \mathbb{Z}_{2^k}

(Ito et al. [ISN87])

Secret sharing (SS) techniques

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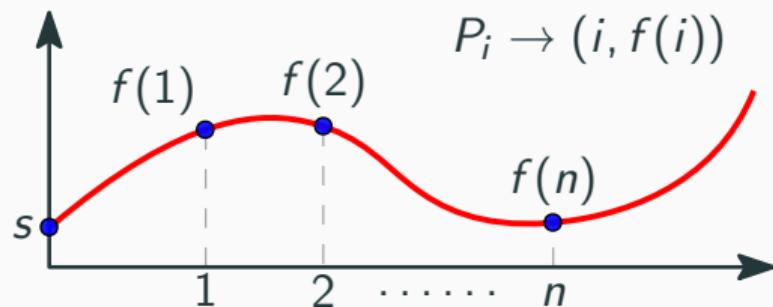
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- Shares are points on a **polynomial**
- Reconstruction through **interpolation** (requires multiplicative inverses)
- Reliance on **large-number libraries**

$$f(x) = s + a_1x + \cdots + a_tx^t \pmod{p}$$



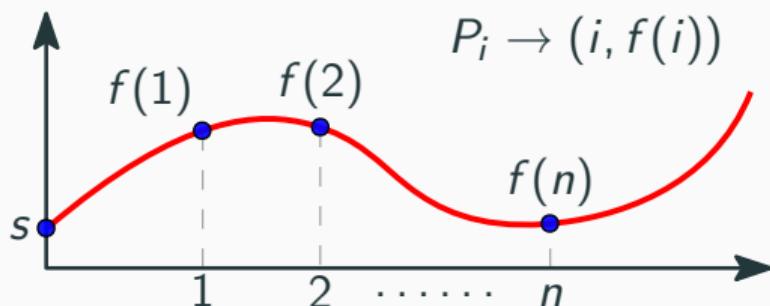
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(Ito et al. [ISN87])

- Each party maintains **replicated** shares
- Compatible with **native CPU instructions**
- Existing works **limited to $n = 3, 4$**

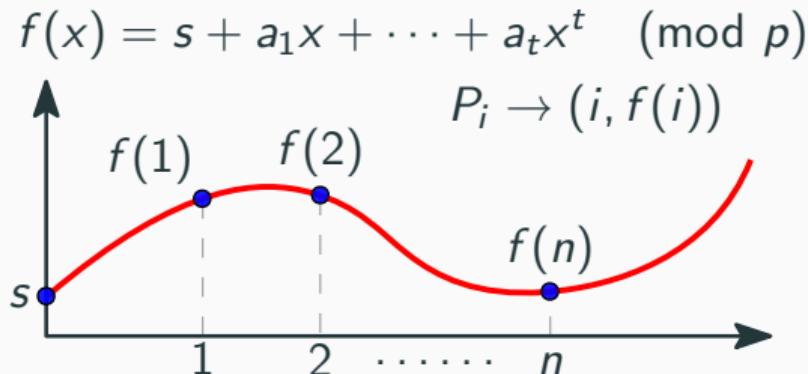
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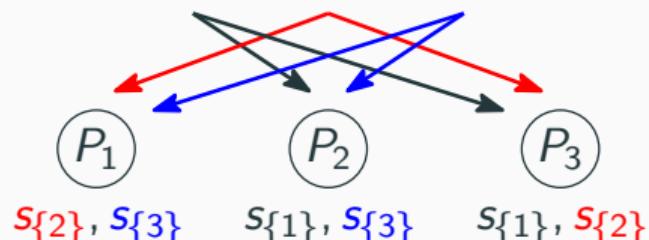


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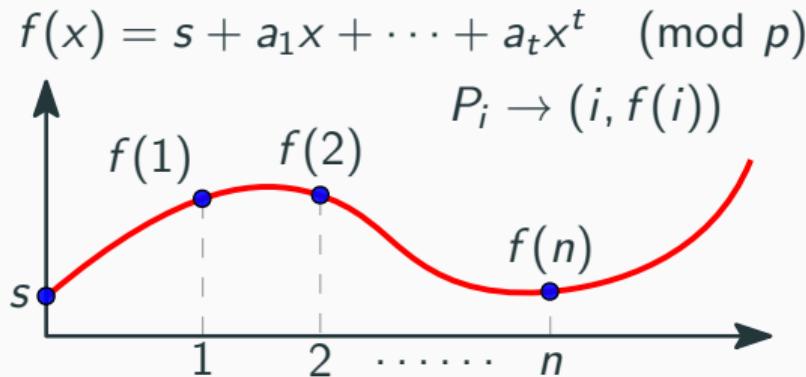


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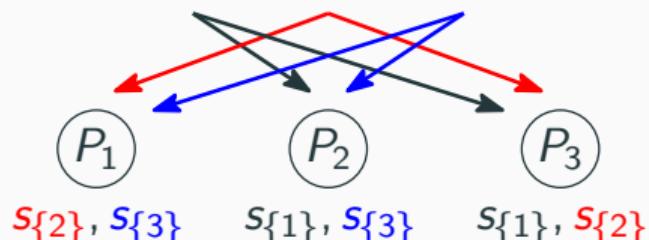


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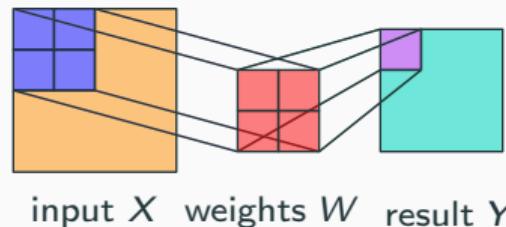


RSS framework for any n [Bac24]

From ML to PPML: neural networks

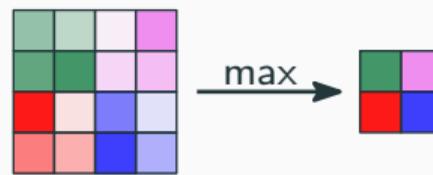
Layer operations

convolution, transformer, ...



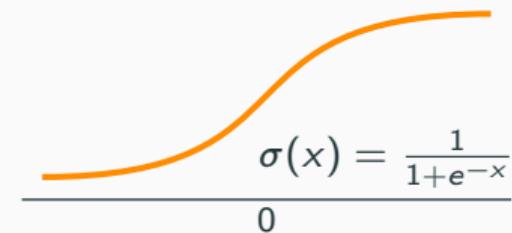
Pooling (optional)

max, average, ...



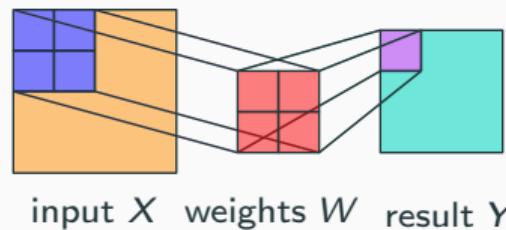
Activation functions

ReLU, sigmoid, ...

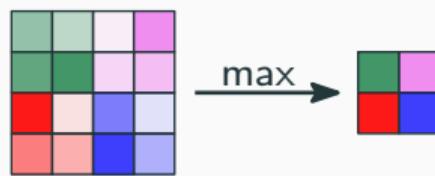


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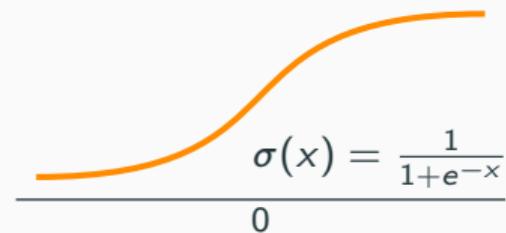
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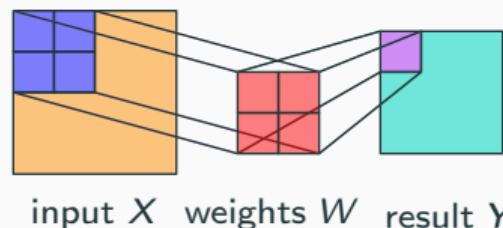
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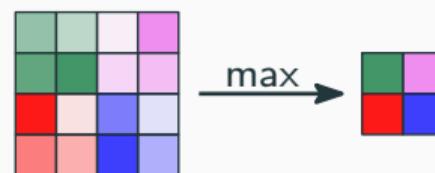
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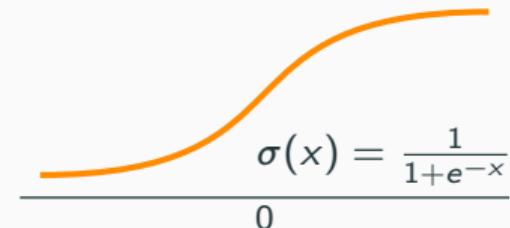
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matrix multiplication

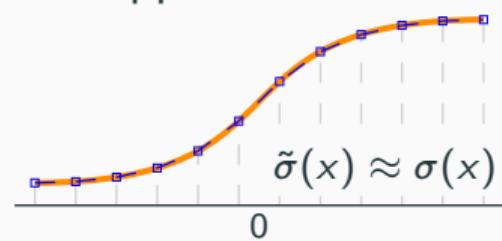
$$y = \sum_i x_i w_i + b$$

comparisons

$$(a ? b) \rightarrow \text{MSB}(a - b)$$

$$(a ? b) \rightarrow \text{EQZ}(a - b)$$

approximations



Towards general-purpose secure computation

Building Blocks

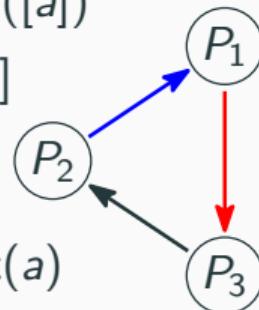
reconstruction, mult.,
inputting private values

$$\left. \begin{array}{l} c \cdot [a] \\ [a] + [b] \end{array} \right\} \text{local, "free"}$$

$\text{Open}([a])$

$[a] \cdot [b]$

$\text{Input}(a)$



1 round,
 $\mathcal{O}(t)$ comm.

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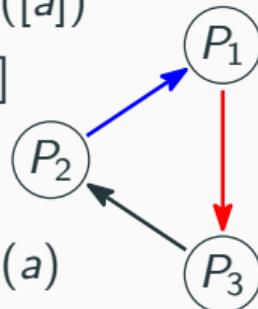
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share conversion, shared
randomness generation,
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$$\mathbb{Z}_2 \longrightarrow \mathbb{Z}_{2^k}$$

$\text{RandBit}()$ $\text{edaBit}(k)$

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$$[a/2^m], [a \cdot 2^m]$$

$$[a]/[b]$$

complexity

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Poly(log) rounds/
comm. in k, t

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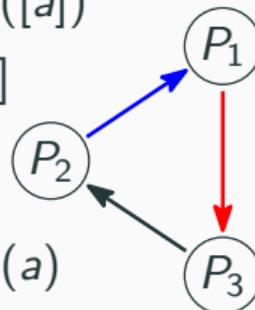
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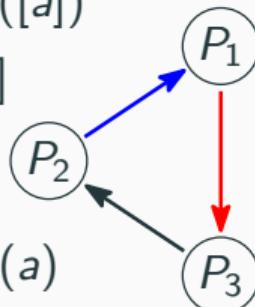
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Floating-point Computation

floating-point arithmetic,
function approximation

$$[\tilde{a}] < [\tilde{b}]$$

$$[\tilde{a}] \cdot [\tilde{b}] \quad [\tilde{a}] / [\tilde{b}]$$

$$[\tilde{a}] + [\tilde{b}]$$

$$f(x) \approx \begin{cases} \sum_i (a_i x + b_i) \\ \sum_i \frac{f^{(i)}(0)}{i!} x^i \\ \text{LUT} \dots \end{cases}$$

many, many rounds,
expensive comm.

Towards general-purpose secure computation

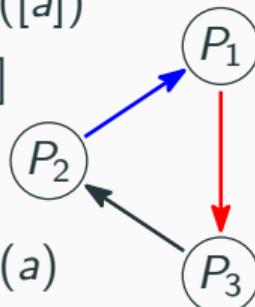
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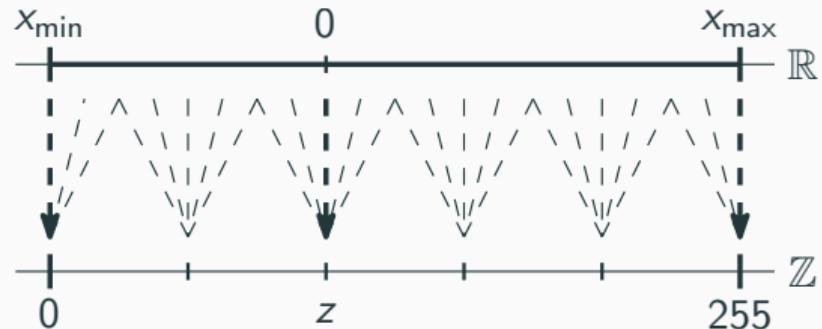
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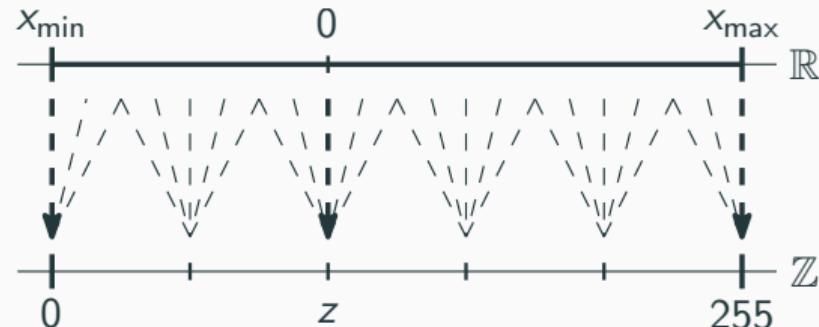
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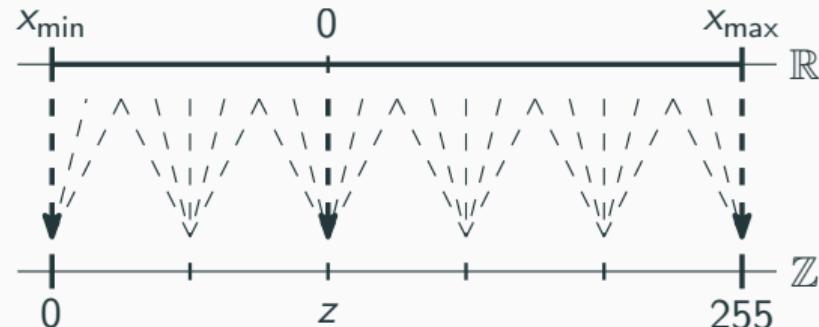


$$\text{ReLU6}\left(\underbrace{\sum_i x_i w_i + b}_y\right) \implies 0 \leq z_y + \underbrace{\frac{m_x m_w}{m_y} \sum_i ((\bar{x}_i - z_x)(\bar{w}_i - z_w) + \bar{b})}_{\bar{y}} \leq 255$$

- Certain activations (like ReLU6) become **free** by careful selection of m_y, z_y
- Prior works [DEK20]: fixed-point mult., followed by truncation and clamping

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Bottleneck

Uses $k = 72$ to accommodate for the 63-bit truncation.

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$$0 \leq \frac{m_y z_y}{m_x m_w} + \sum_i ((\bar{x}_i - z_x)(\bar{w}_i - z_w) + \bar{b}) \leq \frac{255 m_y}{m_x m_w}$$

Solution (Baccarini et al. [BBY23])

Fold scales into clamping operation, and compute a much smaller truncation at the end of each layer.

- **Over 2x reduction in ring size!** ($72 \rightarrow 32$)
 - Updated parameters become part of the model, distributed by model owner
 - **No impact on accuracy**

Conclusion: the solution to AI privacy concerns?

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- Model poisoning/inversion, ...

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**Information disclosure analysis
[Bac24, Part II]**

Thank you!

Questions?

References

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- [BGY23] M. Blanton, M. T. Goodrich, and C. Yuan. "Secure and Accurate Summation of Many Floating-Point Numbers". In: *Proceedings on Privacy Enhancing Technologies (PoPETs) 2023.3* (2023), pp. 432–445.
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Binary-to-arithmetic conversion (B2A)

- Often operate on **individual bits** of secrets, requiring conversion from $\mathbb{Z}_2 \rightarrow \mathbb{Z}_{2^k}$
- Prior works use **RandBit** [Dam+19], requires temporary computation in $\mathbb{Z}_{2^{k+2}}$
 - E.g., $k = 8$ requires 16-bit integers, **doubling** the communication
- Blanton et al. [BGY23] **eliminated** this requirement for 3-party RSS

Generalization of [BGY23] to any n

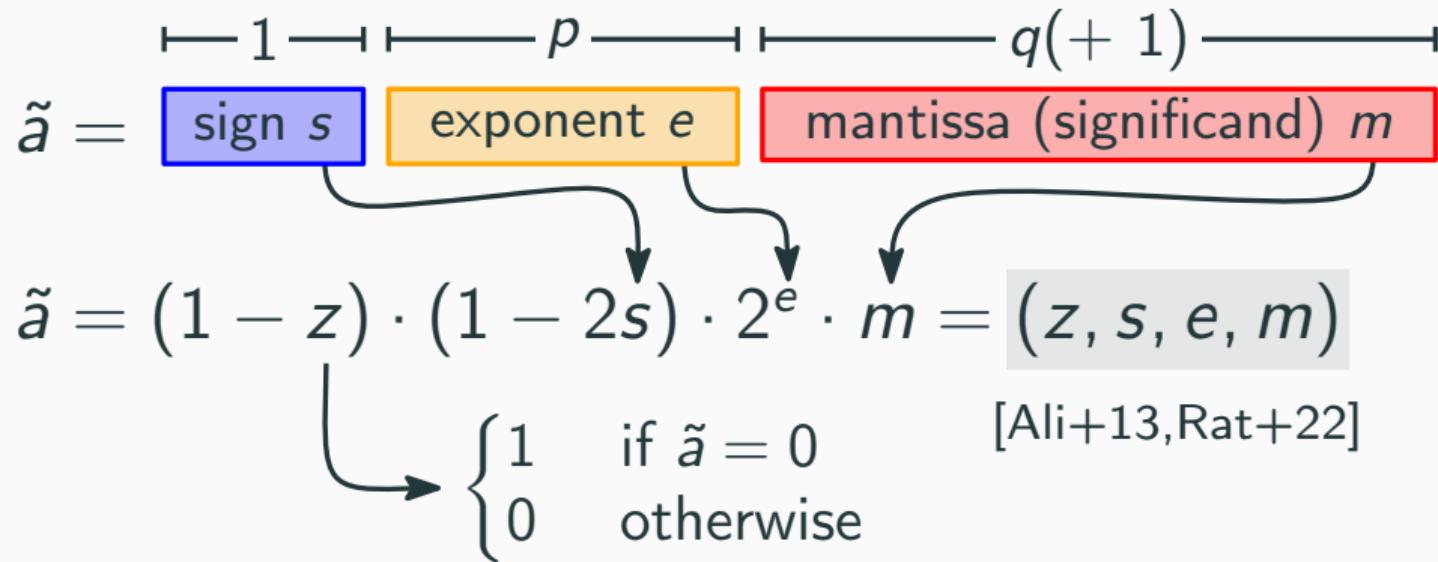
[Bac24]

1. t parties locally XOR a subset of their shares, enter result into computation
2. Remaining $t + 1$ parties “locally reshare” last share (all but one share is nonzero)
3. Compute XOR (in \mathbb{Z}_{2^k}) of local XOR(s) and the last share as a tree

- Can use approach to generate shared random bits (RandBit) **without** $\mathbb{Z}_{2^{k+2}}$
- Up to $6.5\times$ faster for 3 parties, $2\times$ faster for 5 parties

Floating-point protocols

- Prior protocols designed for computation on **integer**¹ inputs...
- But what about **floating-point**?



¹Fixed-point computation directly follows from our integer constructions.