



LECTURE 6

LINEAR LIST

SEHH2239 Data Structures

Linear Lists

After completing this lesson, you should be able to do the following:

- Use Pointer to represent Linear List
- Implement Linear List Structure and Operations with Python pointer and List



LINEAR LIST ADT

Abstract Data Type (ADT)

- Abstract Data type (ADT) is a type (or class) for objects whose behaviour is defined by a set of value and a set of operations.
- The definition of ADT only mentions **what operations** are to be performed but **not how** these operations will be implemented.
- It is called “abstract” because it gives an implementation-independent view.
 - The process of providing only the essentials and hiding the details is known as abstraction.
 - It does not specify how data will be organized in memory and what algorithms will be used for implementing the operations.

Linear Lists

$$L = (e_0, e_1, e_2, e_3, \dots, e_{n-1})$$

- relationships
- where e_i denotes a list element and list size is n
- $n \geq 0$ is finite
- e_0 is the zero'th (or front) element
- e_{n-1} is the last element
- e_i immediately precedes e_{i+1}

Linear List Examples

- Students in SEHH2239 =
(Jack, Jill, Abe, Henry, Mary, ..., Judy)
- Quizzes in SEHH2239 =
(quiz1, quiz2, quiz3)
- Days of Week = (S, M, T, W, Th, F, Sa)
- Months = (Jan, Feb, Mar, Apr, ..., Nov, Dec)

Linear List Abstract Data Type

AbstractDataType *LinearList*

Operations:

isEmpty(): return **true** iff the list is empty, **false** otherwise

size(): return the size of the list

get(i): return the *i* th element of the list

indexOf(el): return the index of the first occurrence of *el* in the list, return **-1** if *x* is not in the list

remove(index): remove and return the *index*th element, elements with higher index have their index reduced by **1**

removeNode(Removekey): remove the node with given element elements with higher index have their index reduced by **1**

add(theIndex, x): insert *x* as the *index*th element, elements with *theIndex* \geq *index* have their index increased by **1**

addAtHead(x): insert the *x* at the beginning

addAtTail(x): insert the *x* at the end

listprint(): print the linked list

Linear List Operations—size()

- determine list size

$L = (a, b, c, d, e)$

size = 5

Linear List Operations—get(theIndex)

- get element with given index

$$L = (a,b,c,d,e)$$

- $get(0) = a$
- $get(2) = c$
- $get(4) = e$
- $get(-1) = \text{error}$
- $get(9) = \text{error}$

Linear List Operations— *indexOf(theElement)*

- determine the index of an element

$$L = (a, b, d, b, a)$$

- $indexOf(d) = 2$
- $indexOf(a) = 0$
- $indexOf(z) = -1$

Linear List Operations— `remove(theIndex)`

- remove and return element with given index

$$L = (a, b, c, d, e, f, g)$$

- *remove(2)* returns *c*
- and *L* becomes *(a, b, d, e, f, g)*

index of *d, e, f*, and *g* decrease by 1

Linear List Operations— `remove(theIndex)`

- remove and return element with given index

$$L = (a, b, c, d, e, f, g)$$

- *remove*(-1) => error
- *remove*(20) => error

Linear List Operations— `remove(theElement)`

- remove the first occurrence of the specified element.

$$L = (a, b, c, d, e, f, g)$$

- *remove(c)* and *L* becomes *(a, b, d, e, f, g)*
index of *d, e, f*, and *g* decrease by 1
- *remove(h)* => no element removed

Linear List Operations— `add(theIndex, theElement)`

- add an element so that the new element has a specified index

$$L = (a, b, c, d, e, f, g)$$

- $add(0, h) \Rightarrow L = (h, a, b, c, d, e, f, g)$
index of a, b, c, d, e, f , and g increase by 1

Linear List Operations— $\text{add}(\text{theIndex}, \text{theElement})$

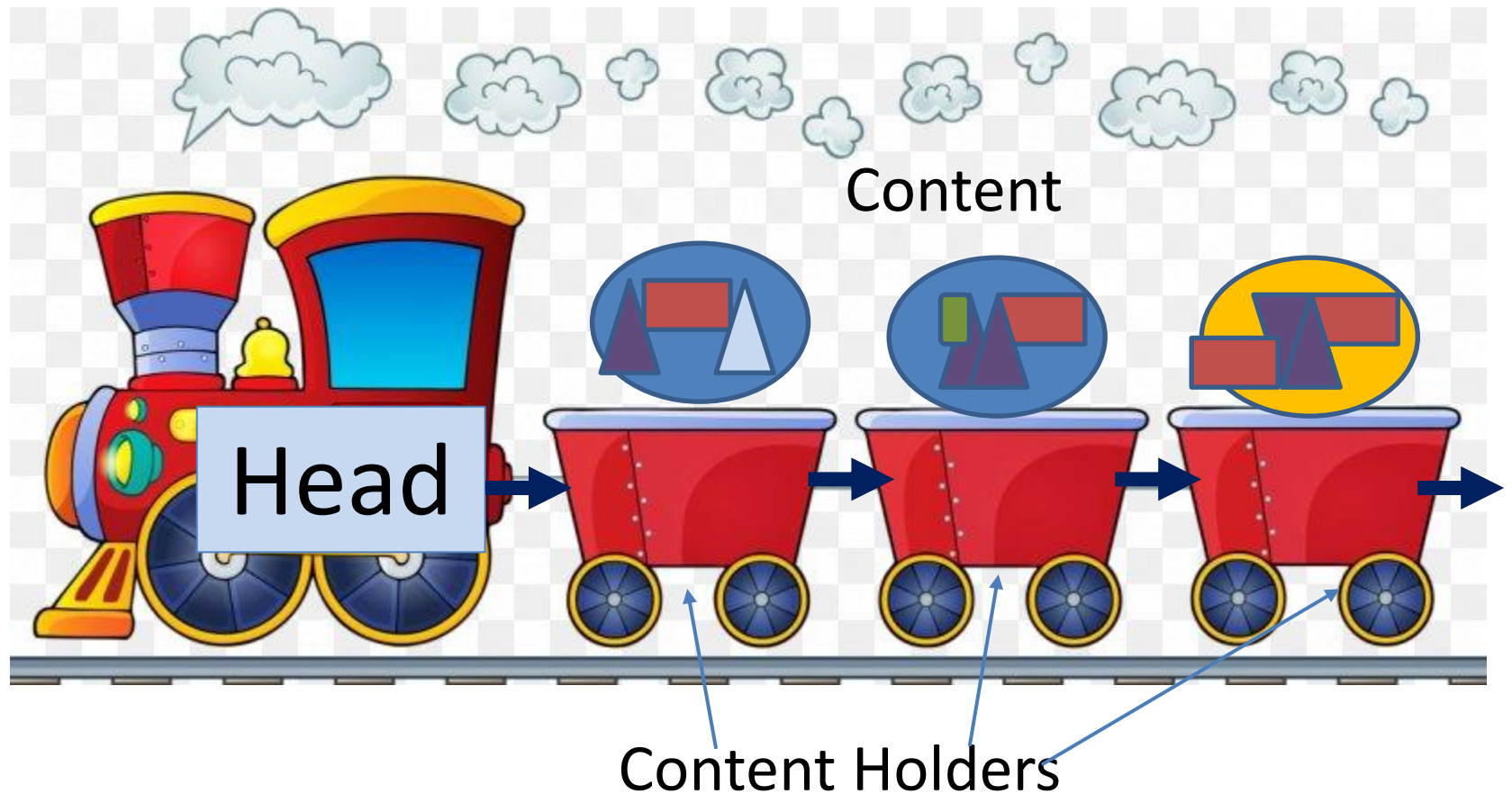
$$L = (a, b, c, d, e, f, g)$$

- $\text{add}(2, h) \Rightarrow L = (a, b, h, c, d, e, f, g)$
index of c, d, e, f , and g increase by 1
- $\text{add}(10, h) \Rightarrow \text{error}$
- $\text{add}(-6, h) \Rightarrow \text{error}$

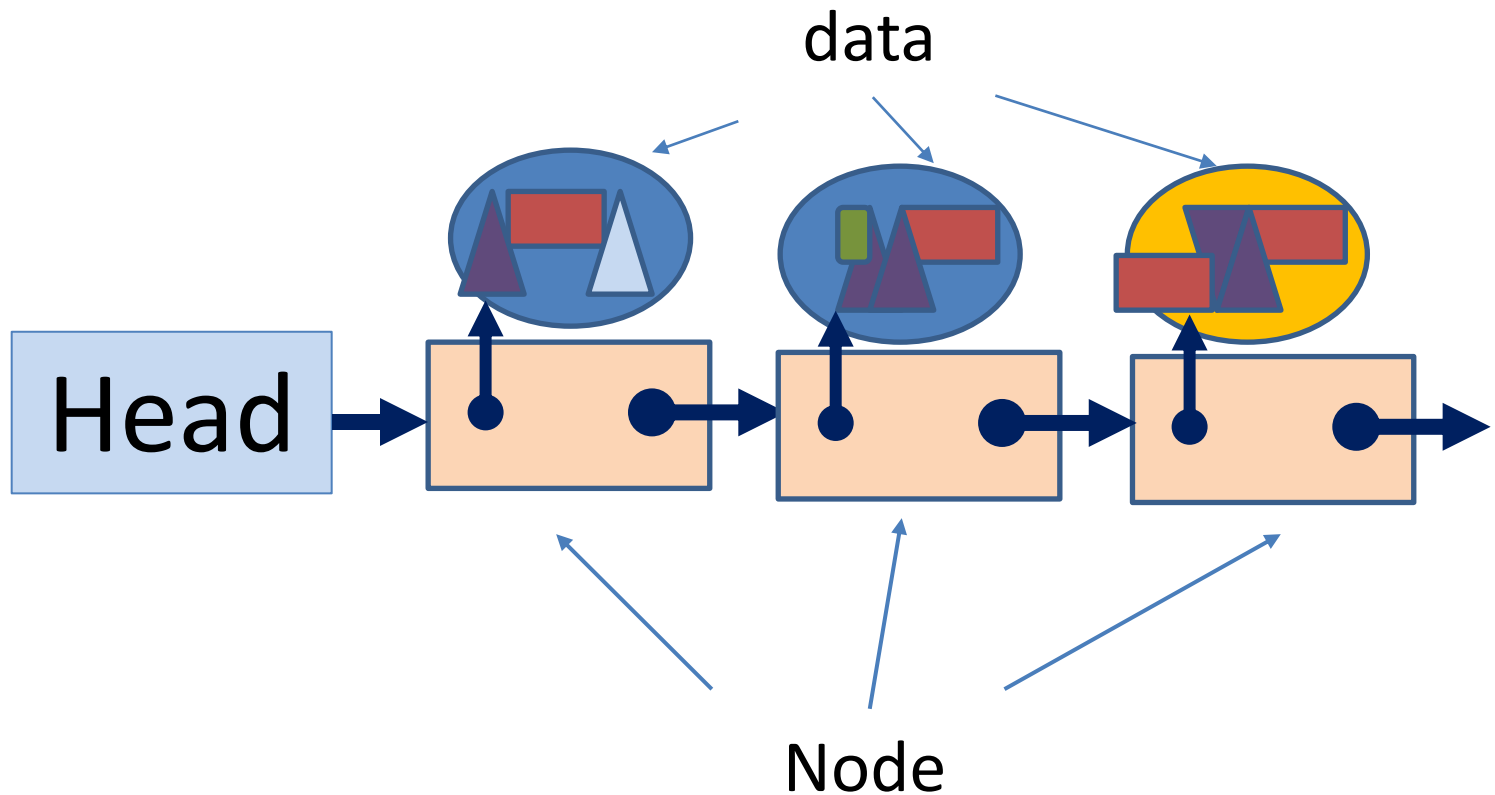


LINEAR LIST IMPLEMENTATION – SINGLY LINKED LIST

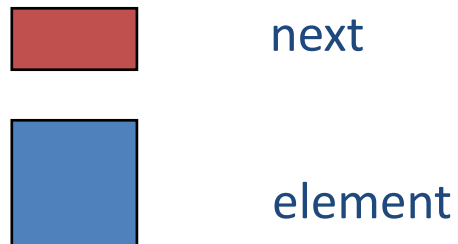
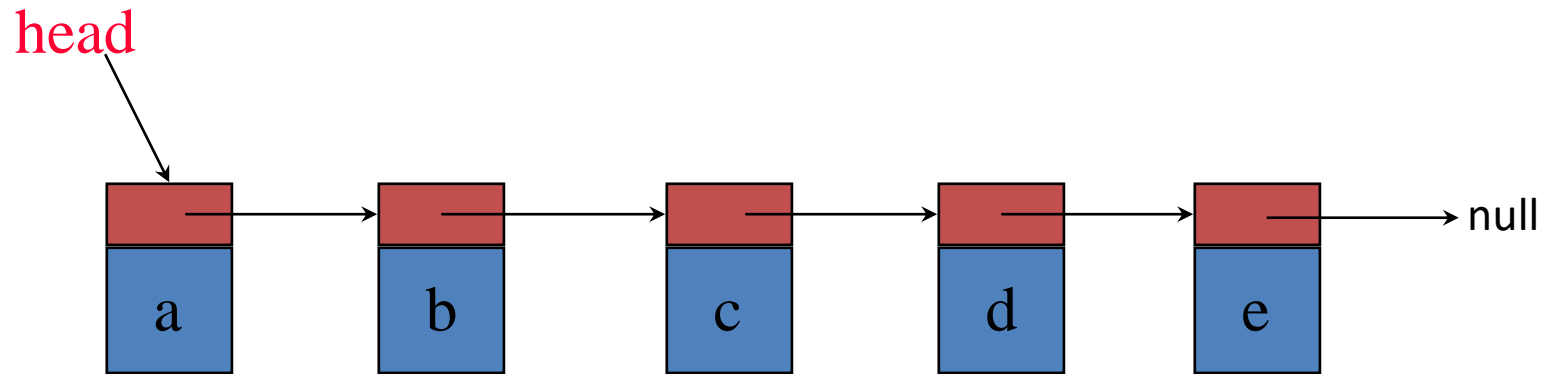
Consider a train



A chain of nodes



The Class Node



size = number of elements

Creation of Linked list

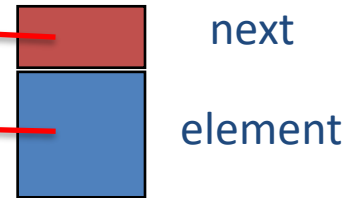


```
class Node:
```

```
    def __init__(self, el = None, n = None):
```

```
        self.next = n
```

```
        self.element = el
```

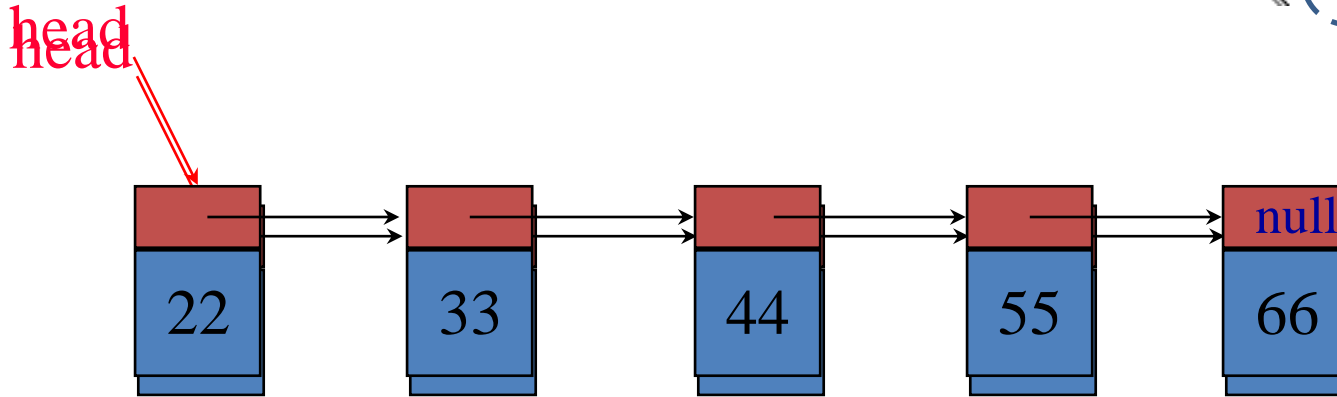
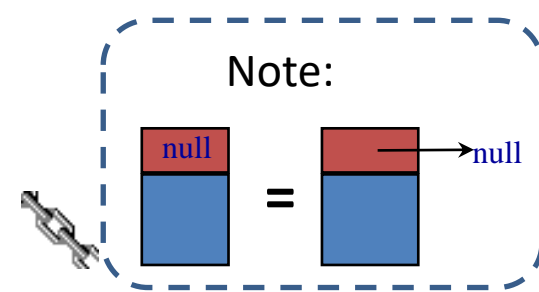


```
class SLinkedList:
```

```
    def __init__(self):
```

```
        self.head = None
```

LinkedList



To implement this chain:

Method 1:

```
list1 = SLinkedList()
list1.head = Node(22)

list1.head.next = Node(33)

list1.head.next.next = Node(44)

list1.head.next.next.next = Node(55)

list1.head.next.next.next.next = Node(66)
```

```

class Node:
    def __init__(self, el = None, n = None):
        self.next = n
        self.element = el

class SLinkedList:
    def __init__(self):
        self.head = None

    def listprint(self):
        printval = self.head
        while printval is not None:
            print (printval.element)
            printval = printval.next

list1 = SLinkedList()
list1.head = Node(22)

# Link first Node to second node
list1.head.next = Node(33)

# Link second Node to third node.. so on so fore
list1.head.next.next = Node(44)
list1.head.next.next.next = Node(55)
list1.head.next.next.next.next = Node(66)

list1.listprint()

```

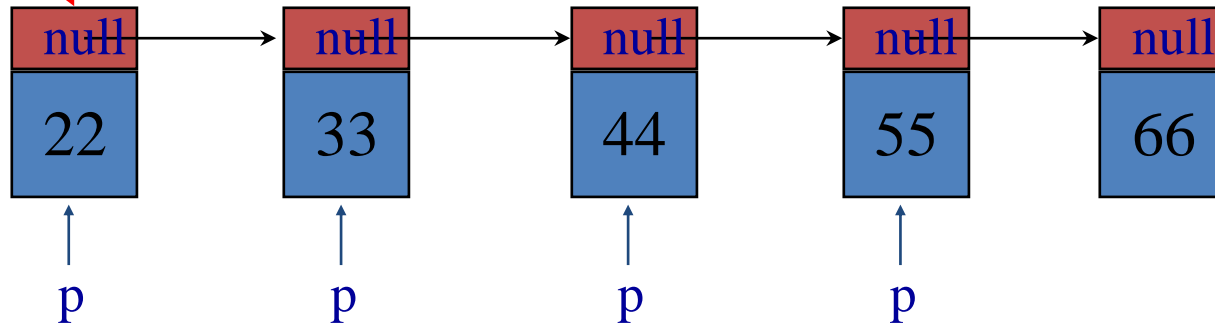
```

22
33
44
55
66

```

Linked List

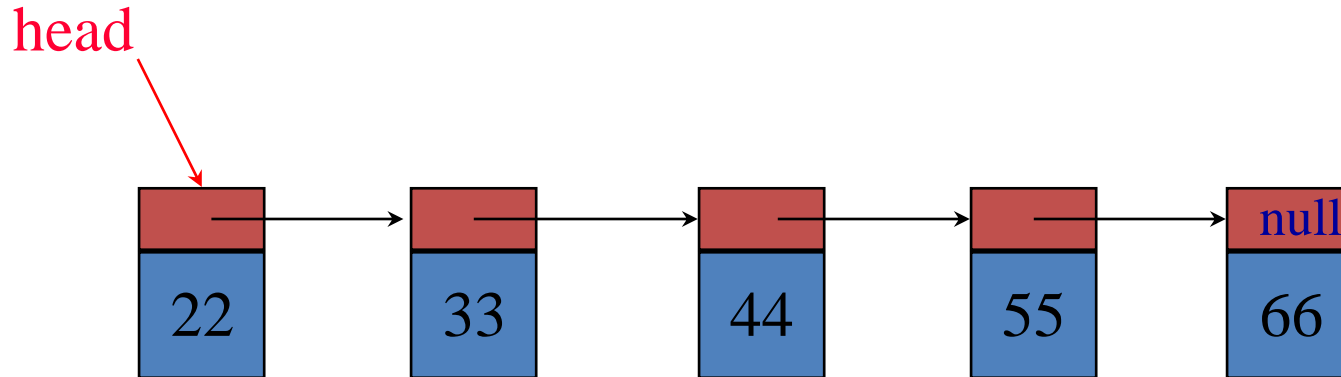
head



Method 2:

```
list2 = SLinkedList()
list2.head = Node(22)
p = list2.head
p.next = Node(33)
p = p.next;
p.next = Node(44)
p = p.next;
p.next = Node(55)
p = p.next;
p.next = Node(66)
```

Linked List

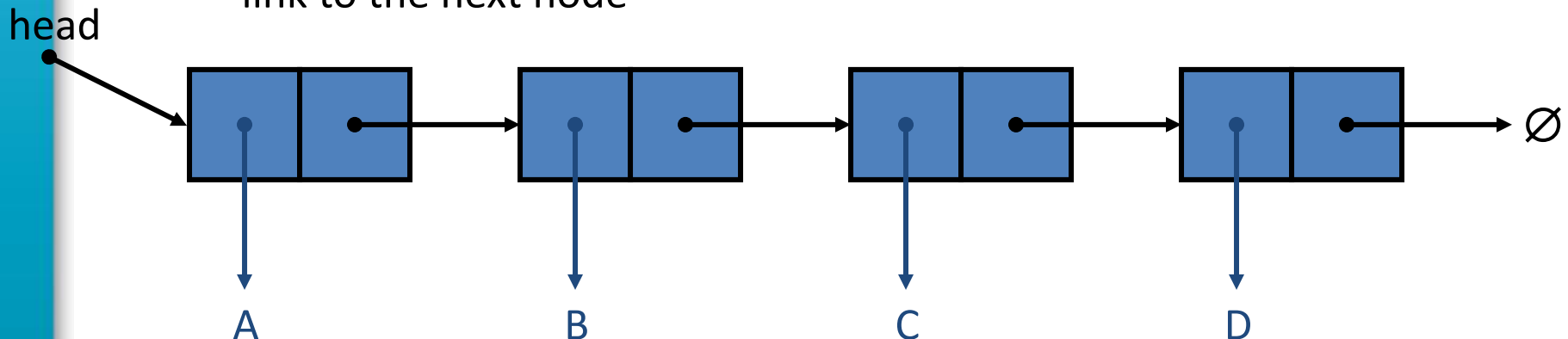
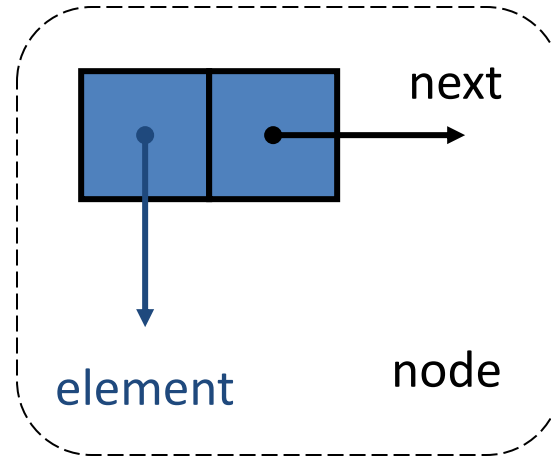


Method 3:

```
array1 = array('i', [33,44,55,66])  
list3 = SLinkedList()  
list3.head = Node(22)  
p = list3.head  
  
for x in array1:  
    p.next = Node(x)  
    p = p.next
```


Singly Linked List

- A singly linked list is a concrete data structure consisting of a sequence of nodes, starting from a head pointer
- Each node stores
 - element
 - link to the next node



The Class SLinkedList

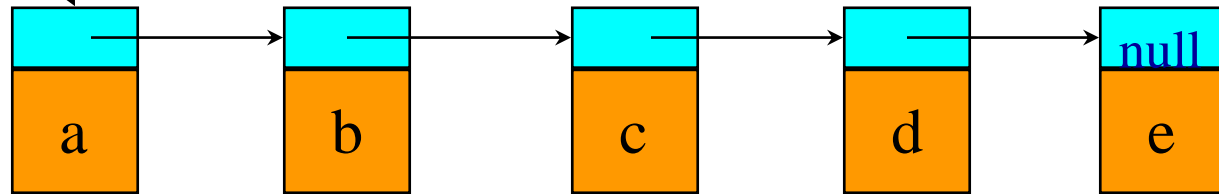
```
class Node:
    def __init__(self, el = None, n = None):
        self.next = n
        self.element = el

class SLinkedList:
    def __init__(self):
        self.head = None
```

The Method – isEmpty()

```
#return true iff the list is empty, false otherwise
def isEmpty(self):
    return self.head is None
```

The Method - size()



```
#return the size of the list
```

```
def size(self):
```

```
    size = 0;
```

```
    temp = self.head
```

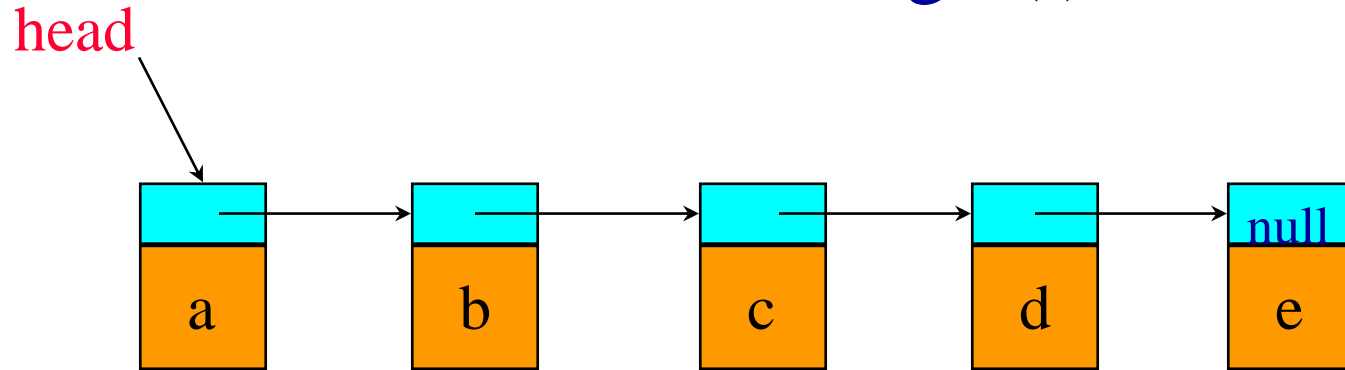
```
    while(temp is not None):
```

```
        size += 1
```

```
        temp = temp.next
```

```
    return size
```

The Method – get(i)



```
#return the i th element of the list
def get(self, i):
    elindex = 0
    temp = self.head
    while temp and elindex != i:
        temp = temp.next
        elindex += 1
    if temp is None:
        return None
    else: return temp.element
```

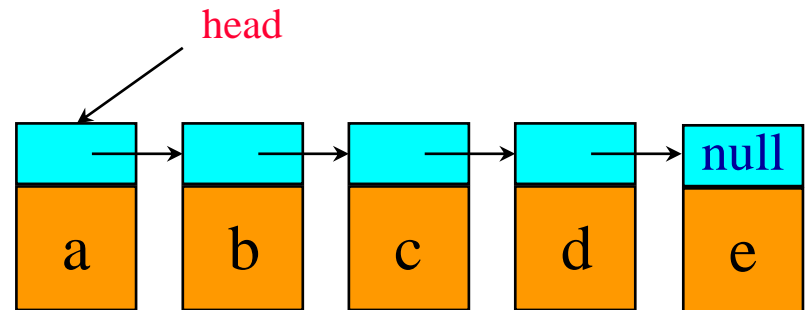
The Method – indexOf(el)

#find the index of a node

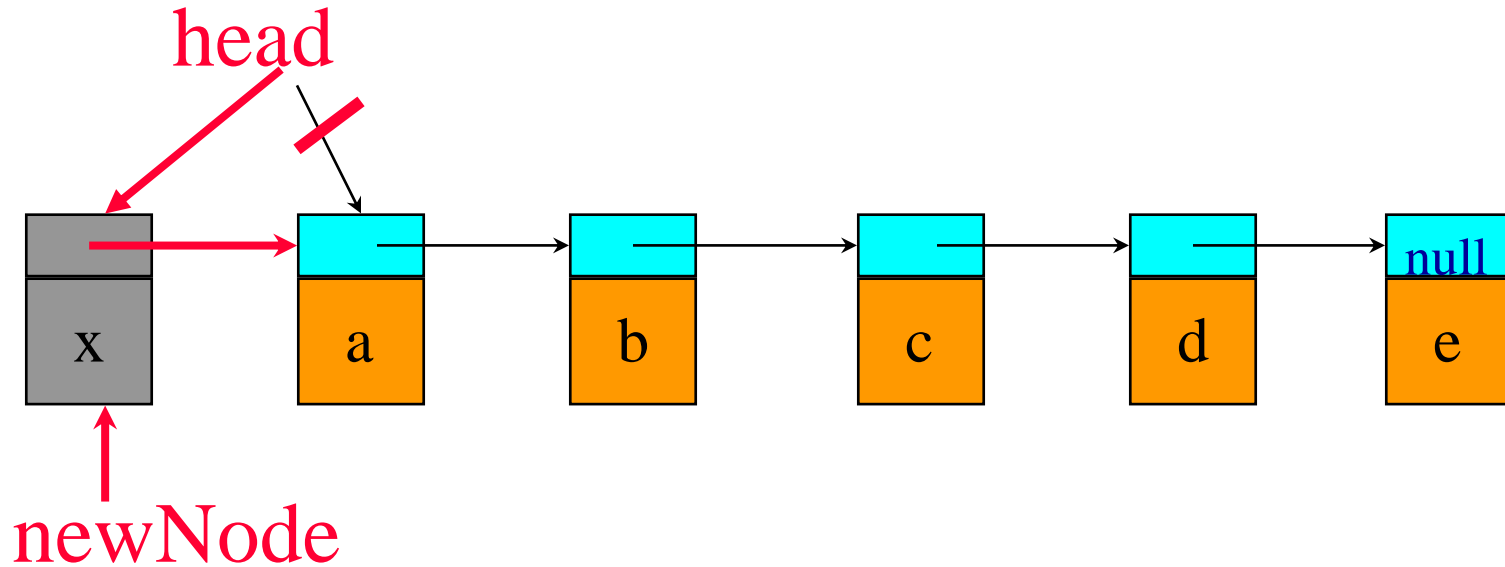
```
def indexOf(self, el):  
    temp = self.head  
    tempindex = 0; #index of temp node  
    while temp and temp.element != el:  
        #move to the next node  
        temp = temp.next  
        tempindex += 1
```

#make sure we found the matching element

```
if temp is None:  
    return -1  
else: return tempindex
```

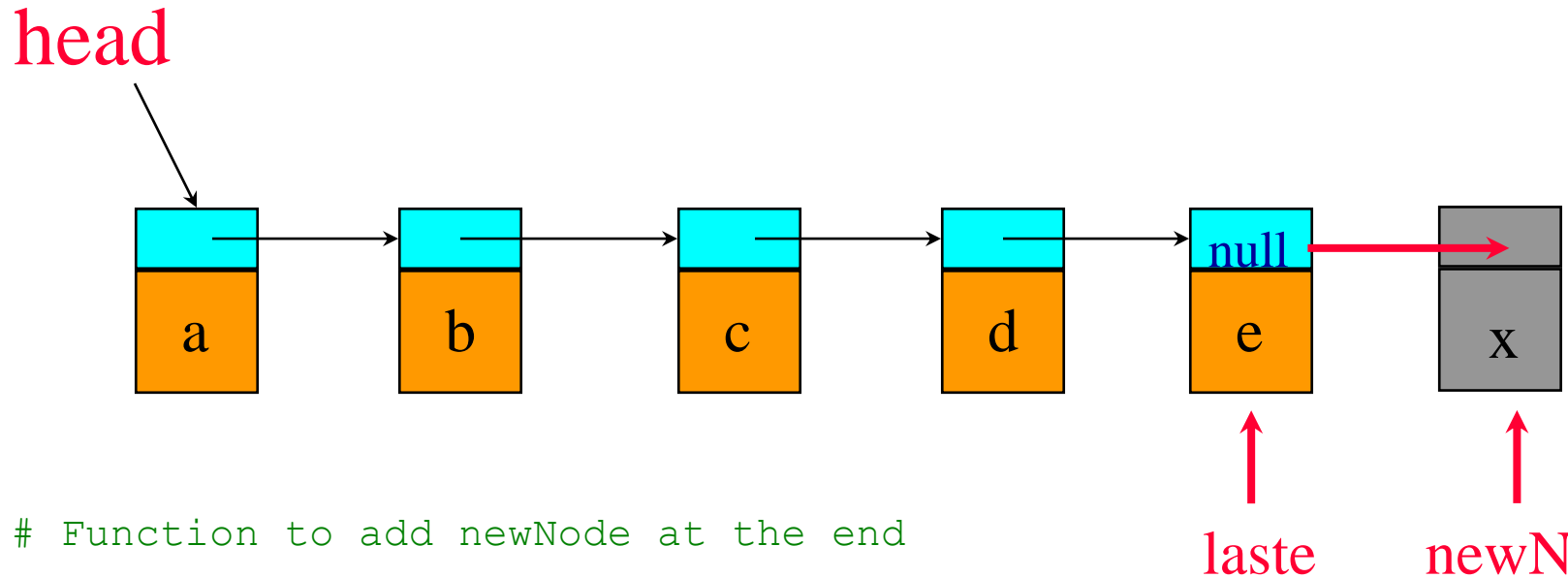


The Method – addAtHead(x)



```
# Inserting at the Beginning
def addAtHead(self, x):
    newNode = Node(x)
    # Update the new nodes next val to existing node
    newNode.next = self.head
    self.head = newNode
```

The Method – addAtTail(x)



Function to add newNode at the end

```
def addAtTail(self, x):  
    NewNode = Node(x)  
    if self.head is None: # if only one node  
        self.head = NewNode  
        return  
    #loop to the last node  
    laste = self.head  
    while(laste.next):  
        laste = laste.next  
    laste.next=NewNode
```

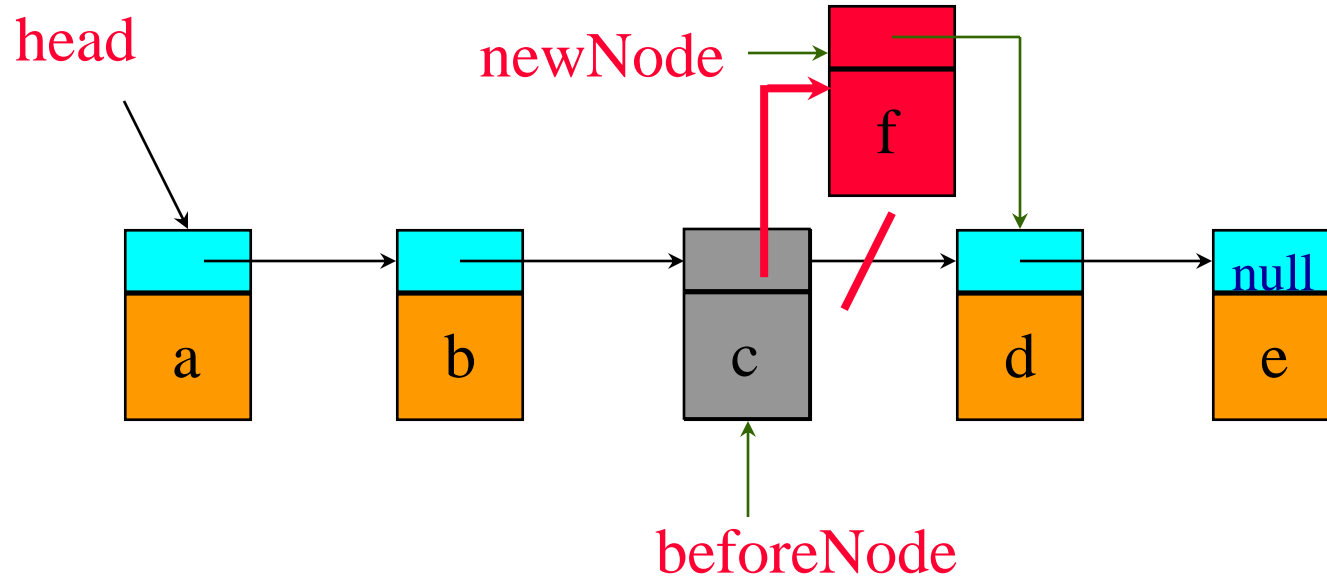

The Method – Add(index, Element)

Add An Element at index 0

```
#insert x as the index th element  
def add(self, theIndex, x):  
    if theIndex == 0:  
        self.addAtHead(x)
```

The Method – Add(index, Element)

Two-Step add(3,'f')



```
beforeNode = head.next.next;
```

```
beforeNode.next = Node('f', beforeNode.next);
```

The Method – Add(index, Element)

Adding An Element

else:

#find predecessor of new element

temp = self.head

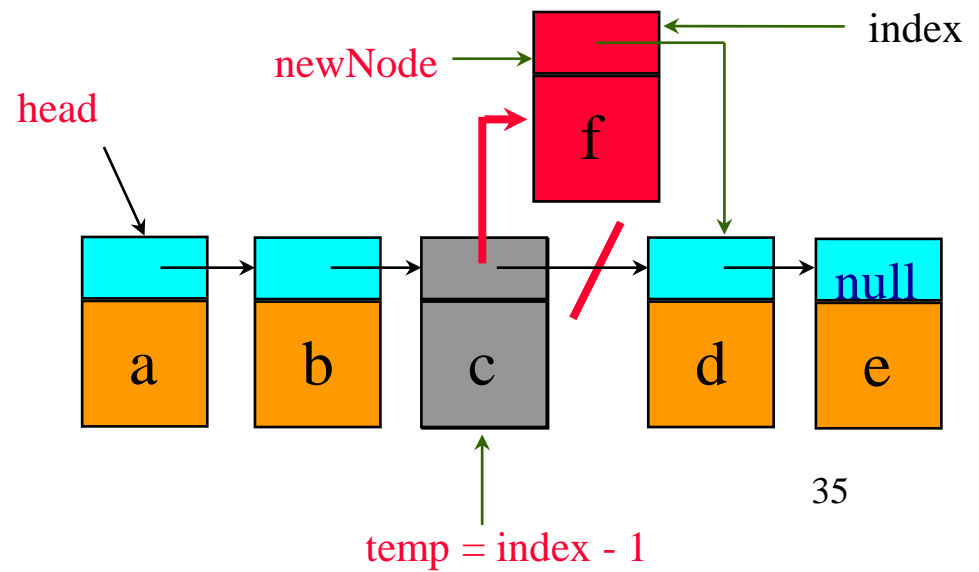
elindex = 0

while temp and elindex != theIndex-1:

temp = temp.next

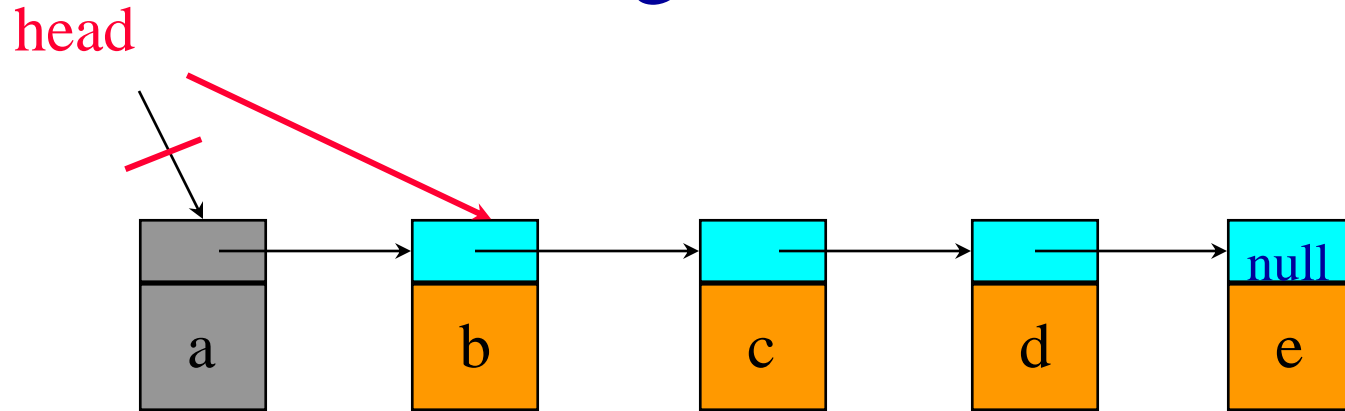
elindex += 1

temp.next = Node(x, temp.next)



The Method – Remove(index)

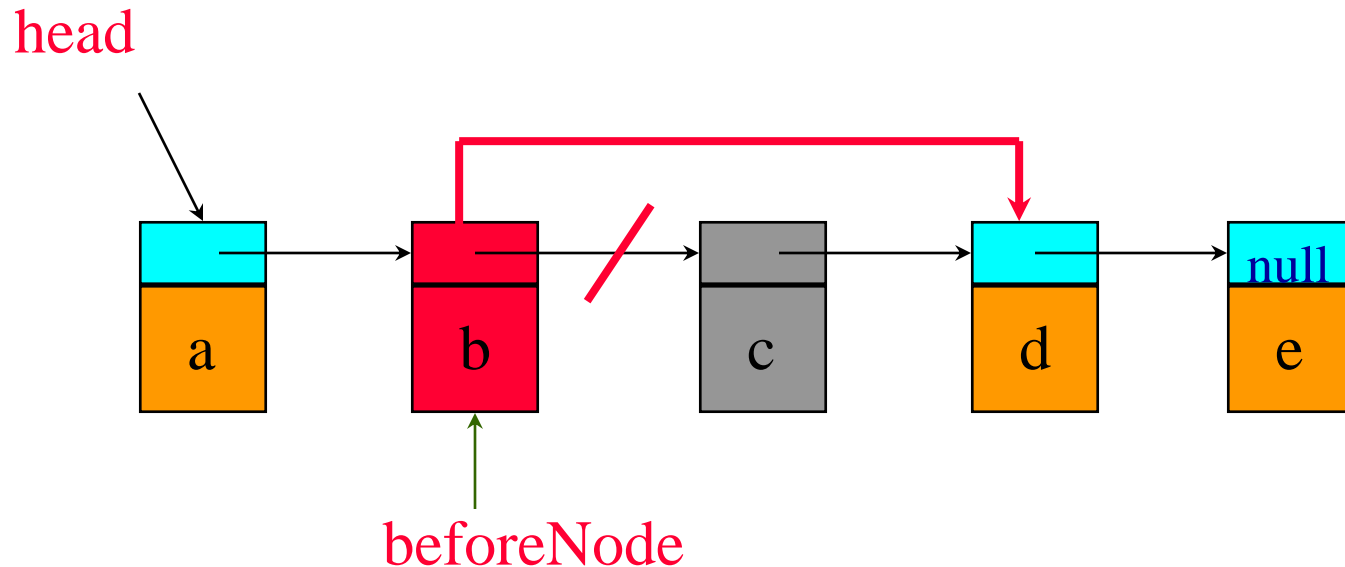
Removing the first node



```
def remove(self, index):  
    if index == 0:  
        if self.isEmpty():  
            return None  
        ele = self.head.element  
        self.head = self.head.next  
    return ele
```

The Method – Remove(index)

remove(2)



Find **beforeNode** and change its pointer.

`beforeNode.next = beforeNode.next.next;`

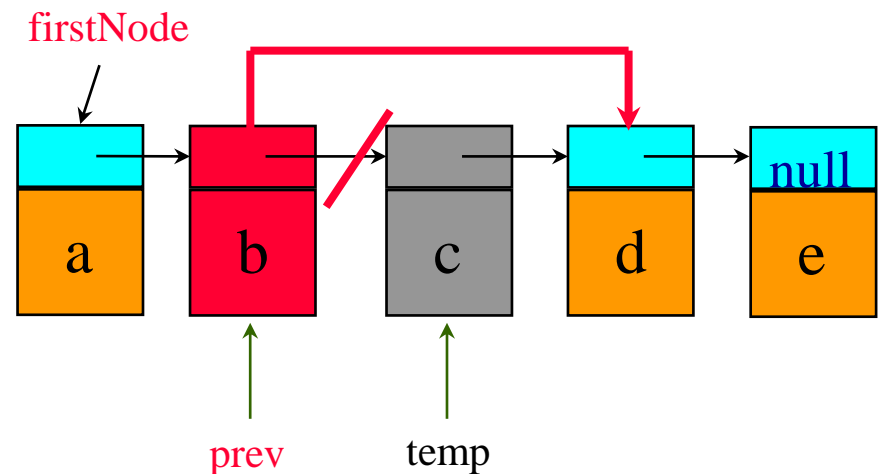
The Method – Remove(index)

remove(2)

```
else:
    temp = self.head
    elindex = 0
    while temp and elindex != index:
        prev = temp
        temp = temp.next
        elindex += 1

    if (temp is None):
        return None

    prev.next = temp.next
    ele = temp.element
    temp = None
    return ele
```





Remove An Element



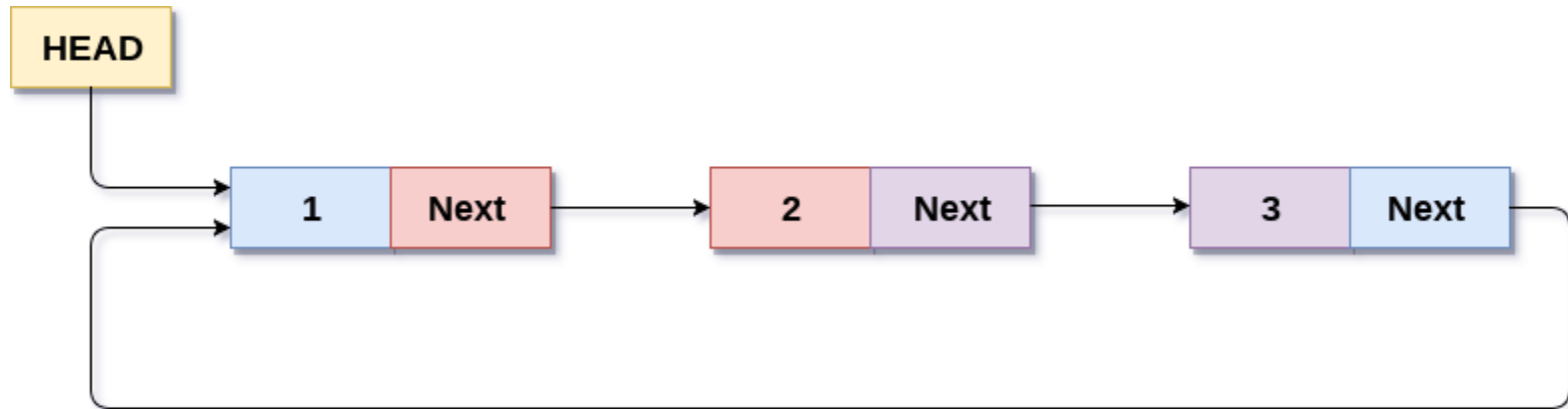
```
# Function to remove node with given element
def removeNode(self, Removekey):
    temp = self.head

    if (temp is not None):
        if (temp.element == Removekey): #remove the first node
            self.head = temp.next
            temp = None
            return
    while (temp is not None):
        if temp.element == Removekey: #found the node
            break
        prev = temp
        temp = temp.next

    if (temp is None): #no match node is found
        return

    prev.next = temp.next #remove the node
    temp = None
```

Circular linked lists



Circular Singly Linked List

Advantage of circular linked list

- Entire list can be traversed from any node of the list.
- It saves time when we have to go to the first node from the last node.
- Its is used for the implementation of **queue**.
- Reference to previous node can easily be found.
- When we want a list to be accessed in a circle or loop then circular linked list are used.



REVIEW ON LIST

List in Python

- The list is a most versatile datatype available in Python which can be written as a list of comma-separated values (items) between square brackets.
- Important thing about a list is that items in a list need not be of the same type.

List

```
list1 = ['HKCC', 'CPCE', 19, 2000]
```

```
list2 = [1, 2, 3, 4, 5]
```

```
list3 = ["a", "b", "c", "d"]
```

```
print("list1[0]: ", list1[0])
```

```
print("list2[1:5]: ", list2[1:5])
```

```
list1[0]: physics  
list2[1:5]: [2, 3, 4, 5]
```

More operations in List

```
print("Size: ", len(list1))
```

```
print(3 in list2)
```

```
for x in list3:
```

```
    print(x)
```

```
del list1[2]
```

```
print("After deleting value at index 2 : ")
```

```
print(list1)
```

```
Size: 4
```

```
True
```

```
a
```

```
b
```

```
c
```

```
d
```

```
After deleting value at index 2 :
```

```
['physics', 'chemistry', 2000]
```

More operations in List

```
print("After appending new item orange in the list: ")
list1.append("orange")
print(list1)
```

```
print("After Adding value HKCC at index 1 : ")
list1.insert(1, "HKCC")
print(list1)
```

```
print("Add the elements of list3 to list2:: ")
list2.extend(list3)
print(list2)
```

```
After appending new item orange in the list:
['physics', 'chemistry', 2000, 'orange']
After Adding value HKCC at index 1 :
['physics', 'HKCC', 'chemistry', 2000, 'orange']
Add the elements of list3 to list2::
[1, 2, 3, 4, 5, 'a', 'b', 'c', 'd']
```