

SEHH2239

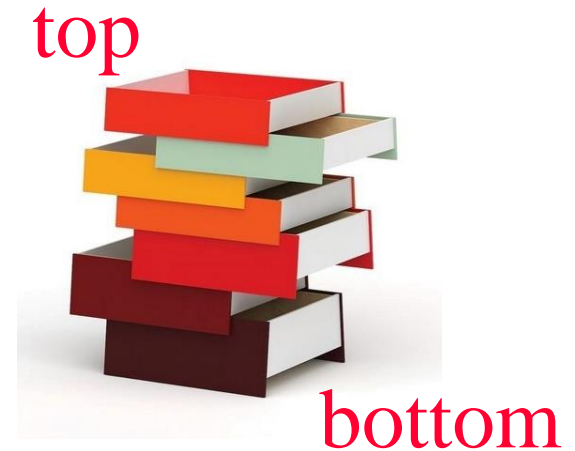
Data Structures

Lecture 7

Stacks and Queue

- Stacks

- Linear list.
- One end is called **top**.
- Other end is called **bottom**.
- **Additions to and removals from the top end only.**



- Queue

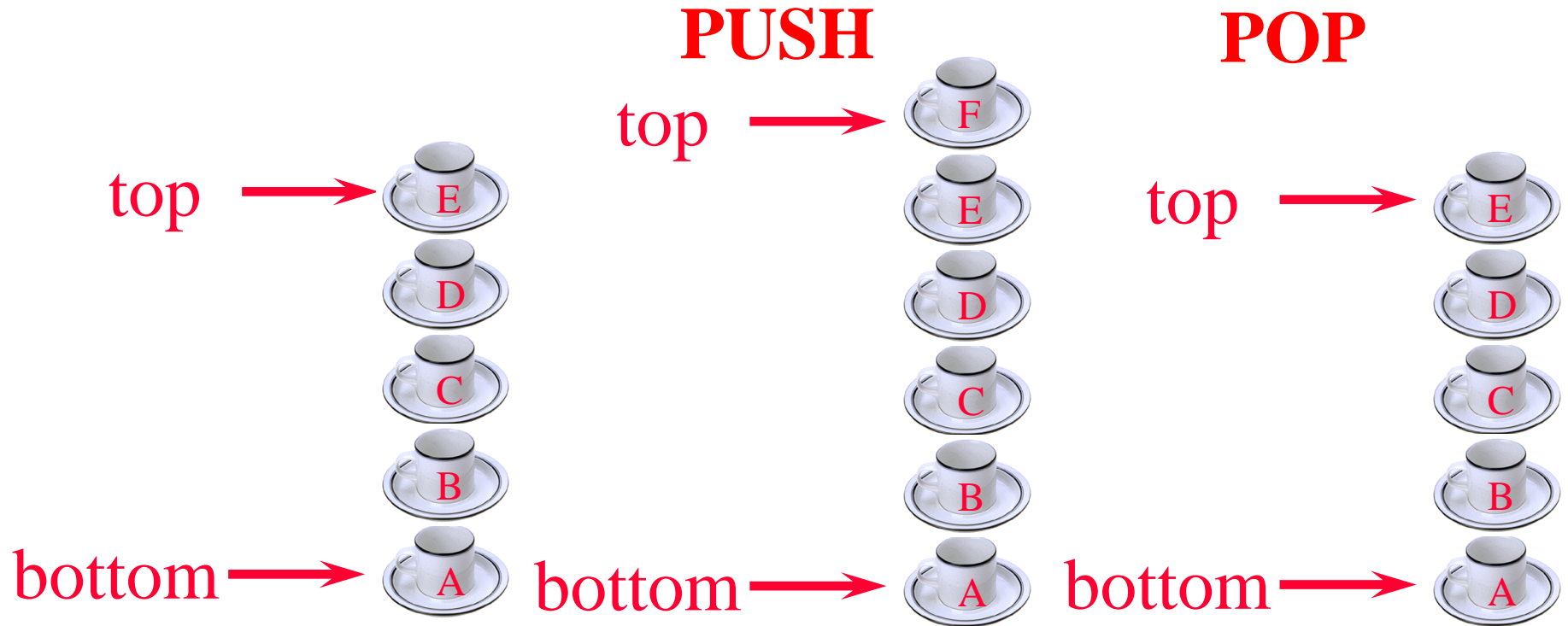
- Linear list.
- One end is called **front**.
- Other end is called **rear**.
- **Additions are done at the rear only.**
- **Removals are made from the front only.**



Stack



Stack Of Cups



- Add a cup to the stack. (F is added) -- **PUSH**
- Remove a cup from the stack. (F is removed) -- **POP**
- A stack is a **LIFO** list. (**L**ast **I**n **F**irst **O**ut)

The Stack Abstract Data Type

Idea: If we enforce the **LIFO** principle, it becomes a stack.

A stack S is an **abstract data type (ADT)** that supports following two fundamental methods:

push(o): Insert object o at the top of the stack

Input: Object; **Output:** None.

pop(): Remove from the stack and return the top object on the stack; an error occurs if the stack is empty.

Input: None; **Output:** Object

The Stack Abstract Data Type

Other supporting methods:

`peek() / top()`: Return the top object on the stack, without removing it; an error occurs if the stack is empty.

Input: None; Output: Object

`empty() / isEmpty()`: Return a Boolean indicating if the stack is empty.

Input: None; Output: Boolean

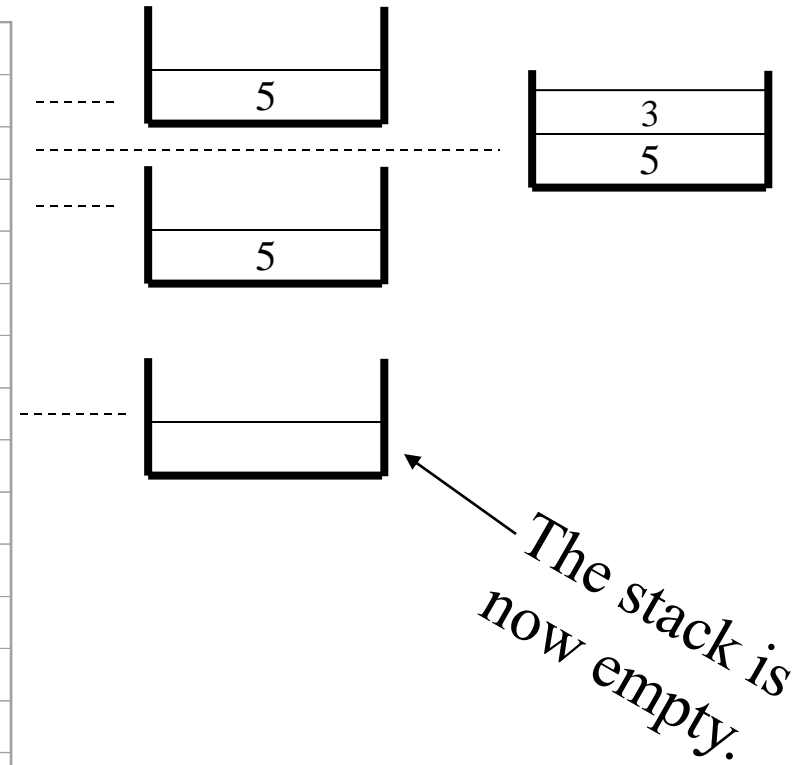
Optional

`size()`: Return the number of objects in the stack.

Input: None; Output: Integer

This table shows a series of stack operations and their effects.
The stack is initially empty.

| Operation | Output | S |
|-----------|---------|-----------|
| push(5) | - | (5) |
| push(3) | - | (5,3) |
| pop() | 3 | (5) |
| push(7) | - | (5,7) |
| pop() | 7 | (5) |
| top() | 5 | (5) |
| pop() | 5 | () |
| pop() | "error" | () |
| isEmpty() | true | () |
| push(9) | - | (9) |
| push(7) | - | (9,7) |
| push(3) | - | (9,7,3) |
| push(5) | - | (9,7,3,5) |
| size() | 4 | (9,7,3,5) |
| pop() | 5 | (9,7,3) |
| push(8) | - | (9,7,3,8) |
| pop() | 8 | (9,7,3) |
| pop() | 3 | (9,7) |

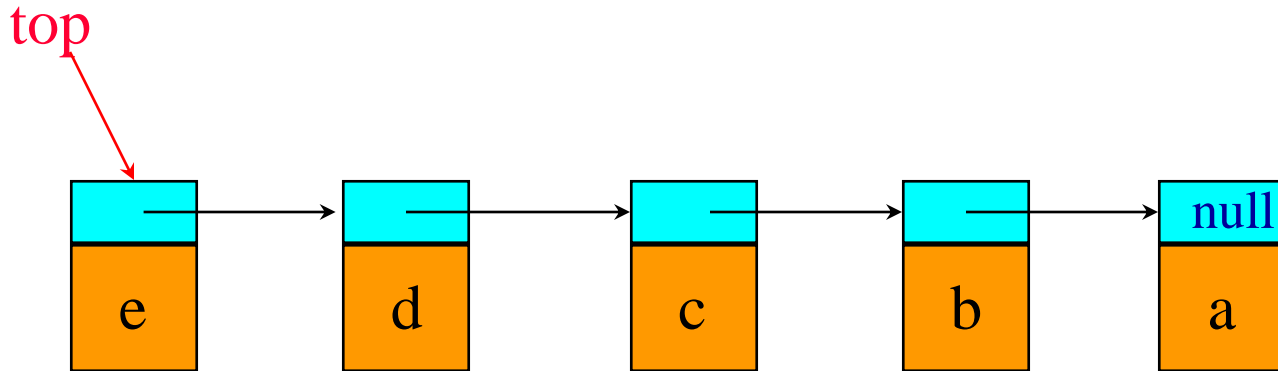


Linked Chain Implementation of Stack

Linked Implementation

- Use the **Node** class to create an element in stack.
- Use a pointer **top** to point at the top element.
 - Stack elements are in **Node** objects.
 - Top element is in `top.element`.
 - Bottom element is in `top.next...` structure
e.g. if there are five elements in stack, **size** is 5,
the bottom element is represented by
`top.next.next.next.next`.

Linked Implementation

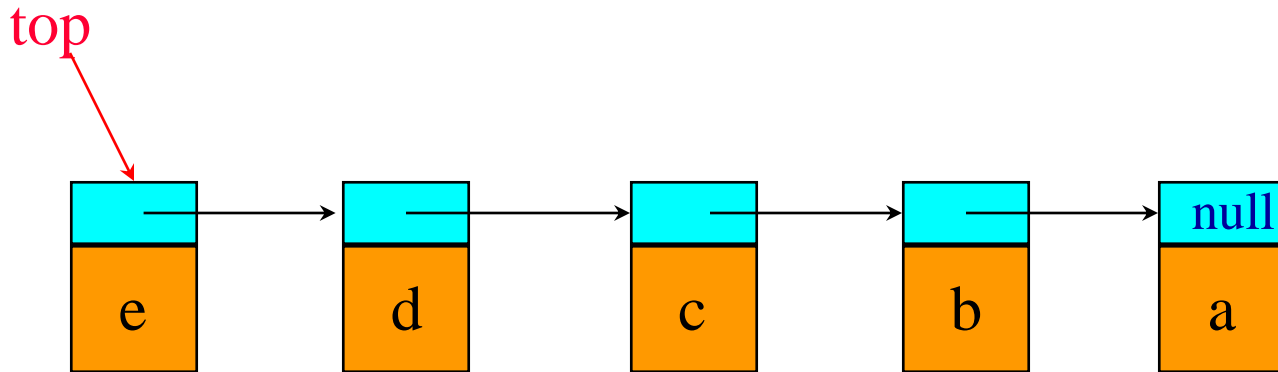


```
class Node:
    def __init__(self, el = None, n = None):
        self.next = n
        self.element = el
```

```
class LinkedStack:
    def __init__(self):
        self.top = None
        self.size = 0
```

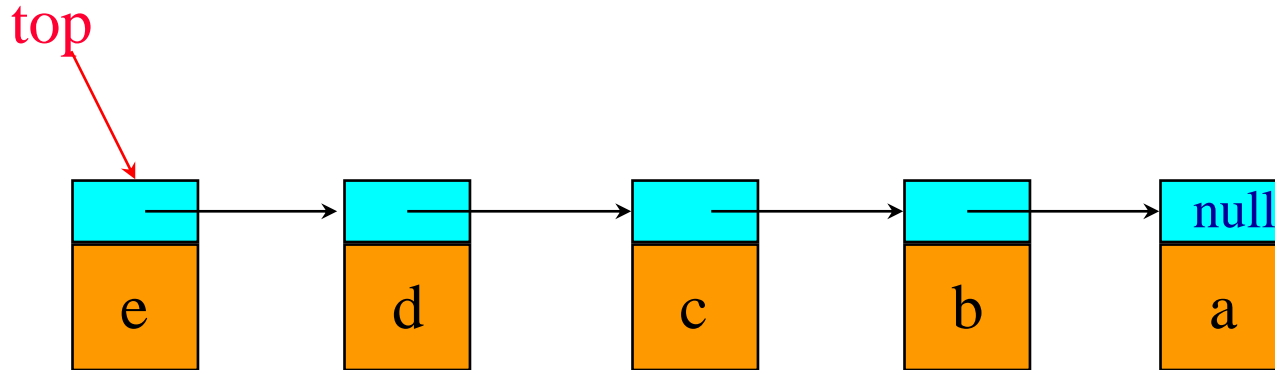
LinkedStack.py

push(...)



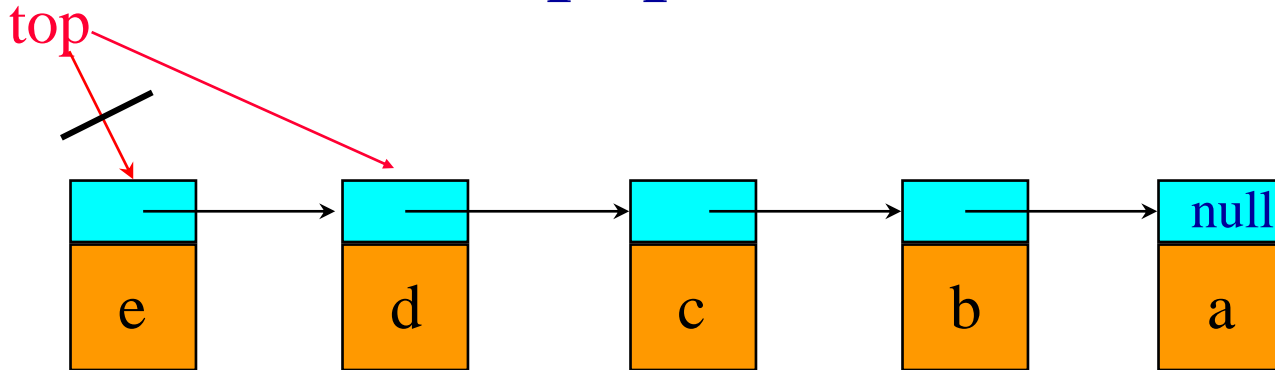
```
#add theElement to the top of the stack
def push(self, element):
    newNode = Node(element)
    newNode.next = self.top
    self.top = newNode
    self.size += 1
```

peek()



```
#return top element of stack
def peek(self):
    if (self.empty()):
        return ("Empty Stack")
    else:
        return self.top.element;
```

pop()



#remove top element of stack and return it

```
def pop(self):  
    if (self.empty()):  
        return ("Empty Stack")  
    topelement = self.top.element  
    self.top = self.top.next  
    self.size -= 1  
    return topelement
```

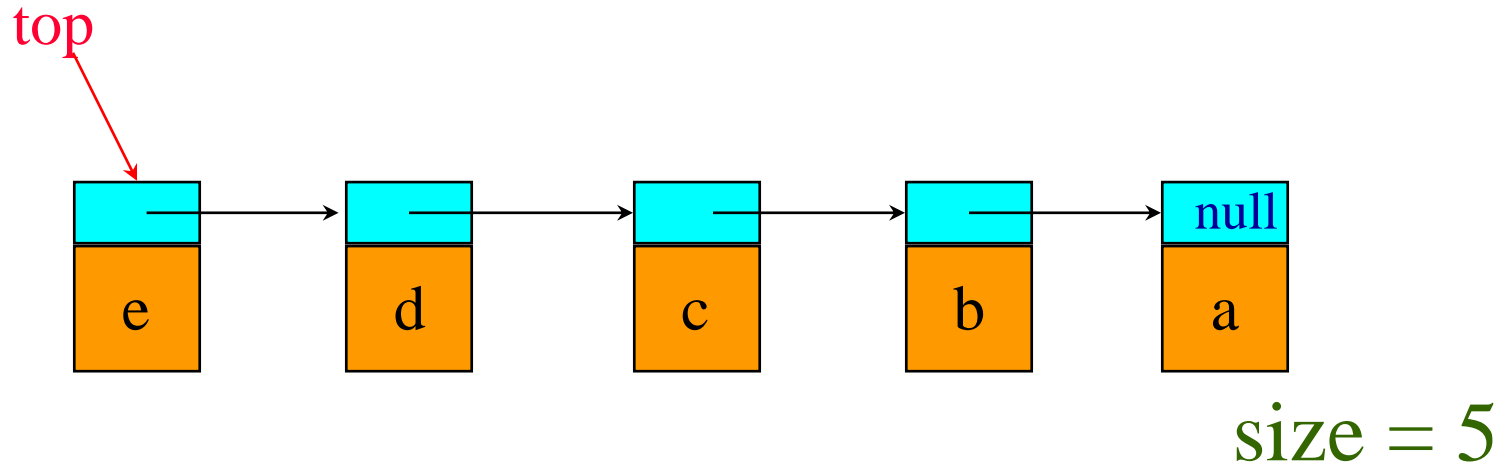
empty()



size = 0

```
#return true if the stack is empty  
def empty(self):  
    return self.size == 0
```

stack_size()

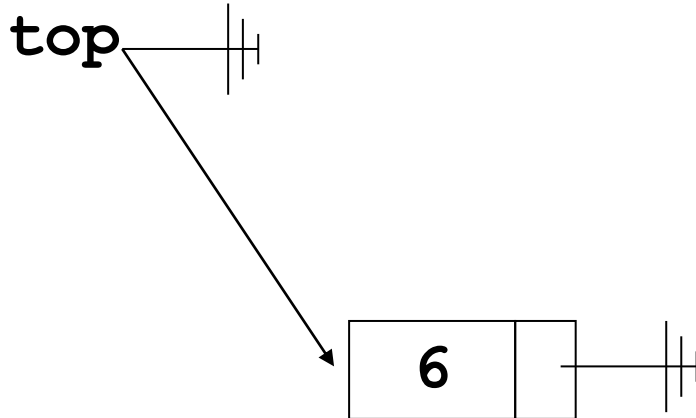


```
#return the size of the stack
def stack_size(self):
    return self.size
```

Linked Stack Example

Python Code

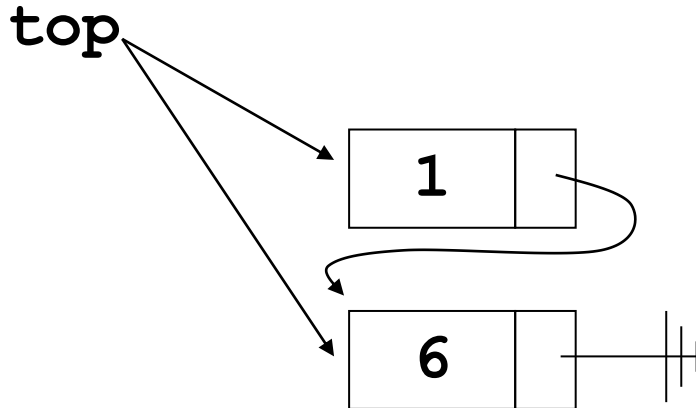
```
st = LinkedStack()  
st.push(6);
```



Linked Stack Example

Python Code

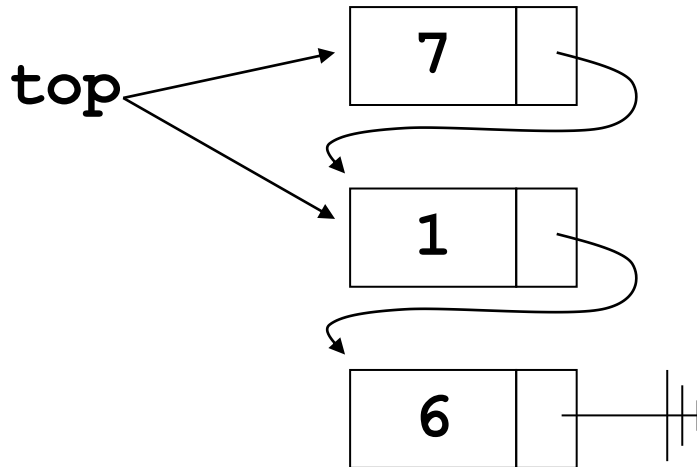
```
st = LinkedStack()  
st.push(6);  
st.push(1);
```



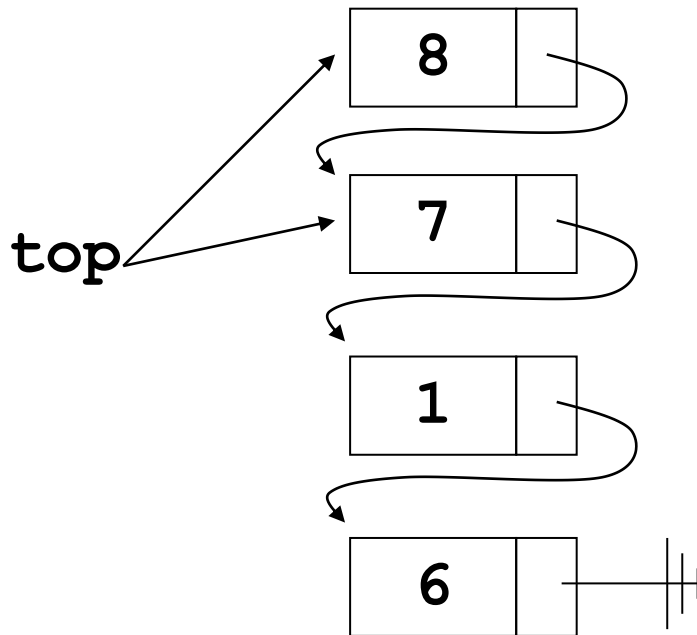
Linked Stack Example

Python Code

```
st = LinkedStack()  
st.push(6);  
st.push(1);  
st.push(7);
```



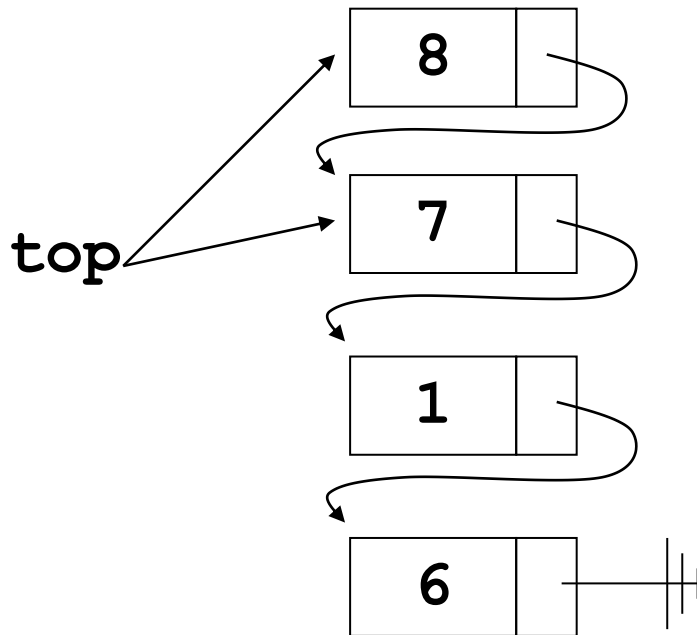
Linked Stack Example



Python Code

```
st = LinkedStack()  
st.push(6);  
st.push(1);  
st.push(7);  
st.push(8);
```

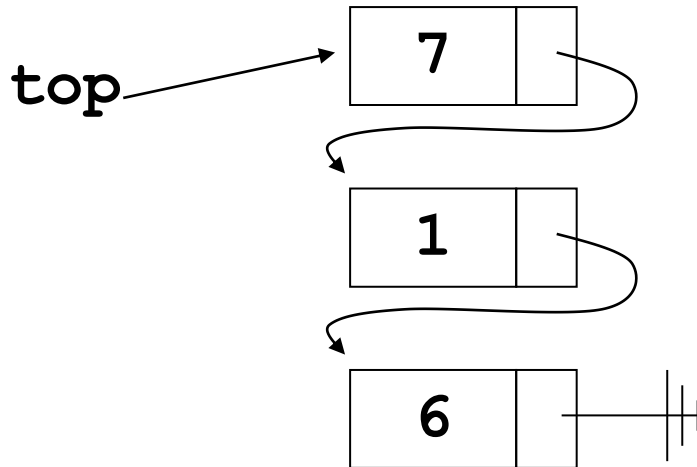
Linked Stack Example



Python Code

```
st = LinkedStack()  
st.push(6);  
st.push(1);  
st.push(7);  
st.push(8);  
st.pop();
```

Linked Stack Example



Python Code

```
st = LinkedStack()  
st.push(6);  
st.push(1);  
st.push(7);  
st.push(8);  
st.pop();
```

Array Implementation of Stack

Array Implementation

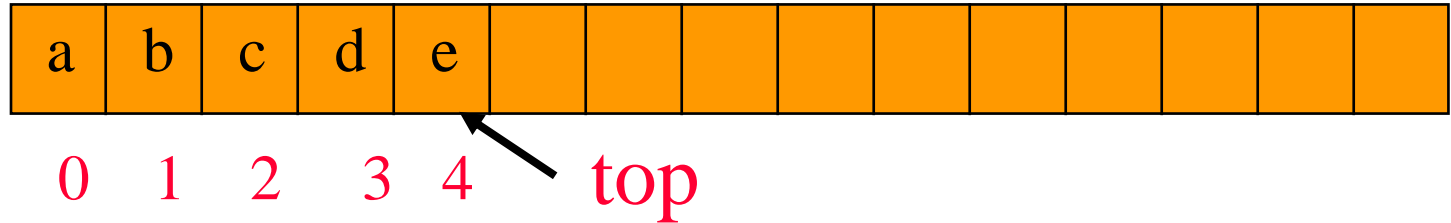
- Use a one-dimensional array `stack` whose data type is `Object`.
- Use an `int` variable `size` to indicate the number of elements in stack.
 - Stack elements are in `stack[0:size-1]`.
 - Top element is in `stack[size-1]`.
 - Bottom element is in `stack[0]`.
 - Stack is empty iff `size = 0`.

Array Implementation

```
class ArrayStack:  
    def __init__(self):  
        self.stack = []  
        self.size = 0
```

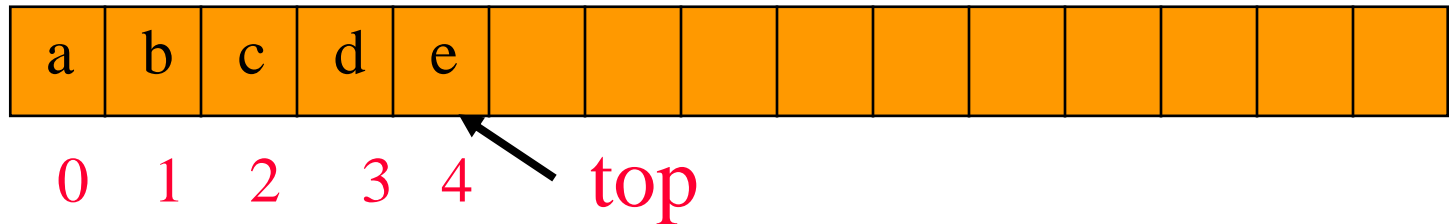
ArrayStack.py

push(...)



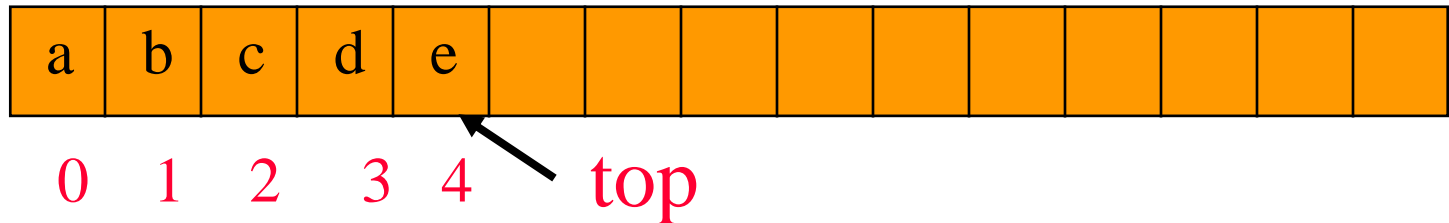
```
#add theElement to the top of the stack
def push(self, element):
    self.stack.append(element)
    self.size += 1
```

peek()



```
# Use peek to look at the top of the stack
def peek(self):
    if(self.size > 0):
        #The last element in the stack
        return self.stack[-1]
    else:
        return ("Empty Stack")
```

pop()



```
# Use list pop method to remove element
def pop(self):
    if (self.size > 0):
        self.size -= 1
        return self.stack.pop()
    else:
        return ("Empty Stack")
```

empty()

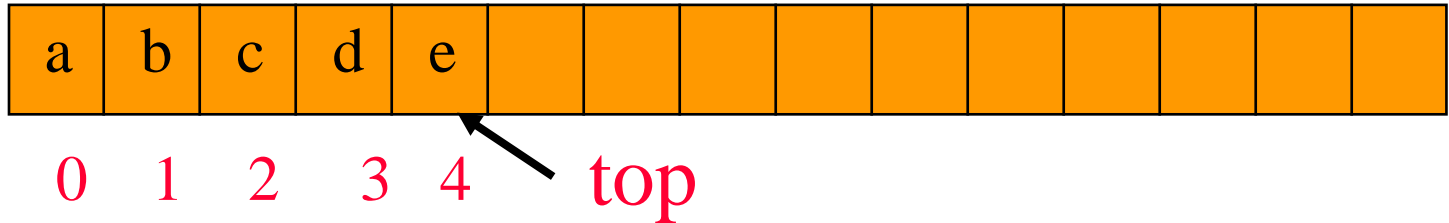


0 1 2 3 4

size = 0

```
#return true if the stack is empty  
def empty(self):  
    return self.size == 0
```

size()



size = 5

```
#return the size of the stack
def stack_size(self):
    return self.size
```

Applications of Stacks

Applications of Stacks

- Call stack (recursion).
- Searching networks, traversing trees (keeping a track where we are).

Examples:

- Checking balanced expressions
- Recognizing palindromes
(EYE, or RACECAR, or MADAM I'M ADAM)
- Evaluating algebraic expressions

Simple Applications of the ADT Stack:

Checking for Balanced Braces

- A stack can be used to verify whether a program contains balanced braces

- An example of balanced braces

`abc{defg{ijk}{l{mn}}op}qr`

- An example of unbalanced braces

`abc{def}}{ghij{kl}m`

`abc{def}{ghij{kl}m`

Checking for Balanced Braces

- Requirements for balanced braces
 - Each time you encounter a “}”, it matches an already encountered “{”
 - When you reach the end of the string, you have matched each “{”

Checking for Balanced Braces

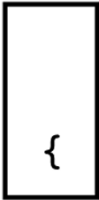
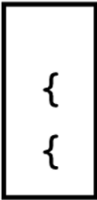


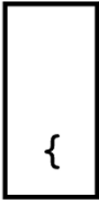
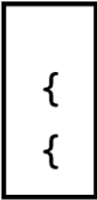

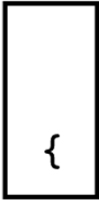

| <u>Input string</u> | <u>Stack as algorithm executes</u> | | | | |
|---------------------|------------------------------------------------------------------------------------|------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------|
| | 1. | 2. | 3. | 4. | |
| {a{b}c} |  |  |  |  | 1. push "{ " 2. push "{ " 3. pop 4. pop Stack empty \Rightarrow balanced |
| {a{bc} |  |  |  | | 1. push "{ " 2. push "{ " 3. pop Stack not empty \Rightarrow not balanced |
| {ab}c} |  |  | | | 1. push "{ " 2. pop Stack empty when last "}" encountered \Rightarrow not balanced |

Figure 7-3

Traces of the algorithm that checks for balanced braces

Evaluating Postfix Expressions

- A postfix (reverse Polish logic) calculator
 - Requires you to enter postfix expressions
 - Example: $2\ 3\ 4\ +\ *$
 - Infix = $2 * (3 + 4)$
 - When an operand is entered, the calculator
 - Pushes it onto a stack
 - When an operator is entered, the calculator
 - Applies it to the top two operands of the stack
 - Pops the operands from the stack
 - Pushes the result of the operation on the stack

Evaluating Postfix Expressions

| <u>Key entered</u> | <u>Calculator action</u> | <u>Stack (bottom to top)</u> |
|--------------------|-----------------------------------|------------------------------|
| 2 | push 2 | 2 |
| 3 | push 3 | 2 3 |
| 4 | push 4 | 2 3 4 |
| + | operand2 = pop stack (4) | 2 3 |
| | operand1 = pop stack (3) | 2 |
| | result = operand1 + operand2 (7) | 2 |
| | push result | 2 7 |
| * | operand2 = pop stack (7) | 2 |
| | operand1 = pop stack (2) | |
| | result = operand1 * operand2 (14) | |
| | push result | 14 |

Figure 7-8

The action of a postfix calculator when evaluating the expression $2 * (3 + 4)$

Evaluate the following Postfix expression

- **3 2 + 4 * 5 1 - /**



Queue



Bus Stop Queue



Add a people to the queue. — **Put / Enqueue**

Bus Stop Queue



front



rear



Remove a people from the queue. – **Remove / Dequeue**

Bus Stop Queue



front



rear

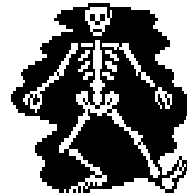


Remove a people from the queue. – **Remove / Dequeue**

Bus Stop Queue



front



rear



Add a people to the queue. – **Put / Enqueue**

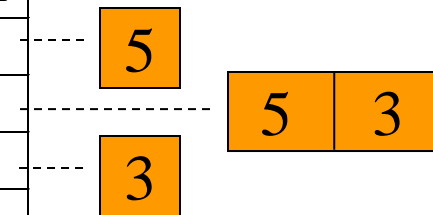
Remove a people from the queue. – **Remove / Dequeue**

A queue is a **FIFO** list. (**F**irst **I**n **F**irst **O**ut)

Queue operations

This table shows a series of queue operations and their effects. The queue is empty initially.

| Operation | Output | front < Q <= rear |
|------------|---------|---------------------|
| enqueue(5) | - | (5) |
| enqueue(3) | - | (5,3) |
| dequeue() | 5 | (3) |
| enqueue(7) | - | (3,7) |
| dequeue() | 3 | (7) |
| front() | 7 | (7) |
| dequeue() | 7 | () |
| dequeue() | "error" | () |
| isEmpty() | true | () |
| enqueue(9) | - | (9) |
| enqueue(7) | - | (9,7) |
| size() | 2 | (9,7) |
| enqueue(3) | - | (9,7,3) |
| enqueue(5) | - | (9,7,3,5) |
| dequeue() | 9 | (7,3,5) |



Operation of Queue

isEmpty();

getFrontElement();

getRearElement();

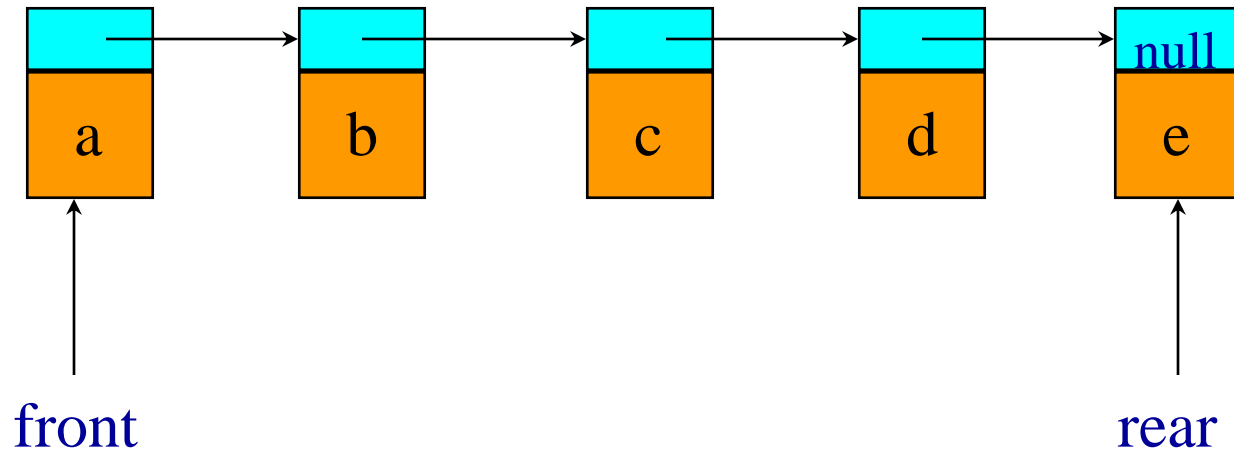
put(Object theObject) **#enqueue**

remove() **#dequeue**

LinkedQueue.py

Linked List Implementation of Queue

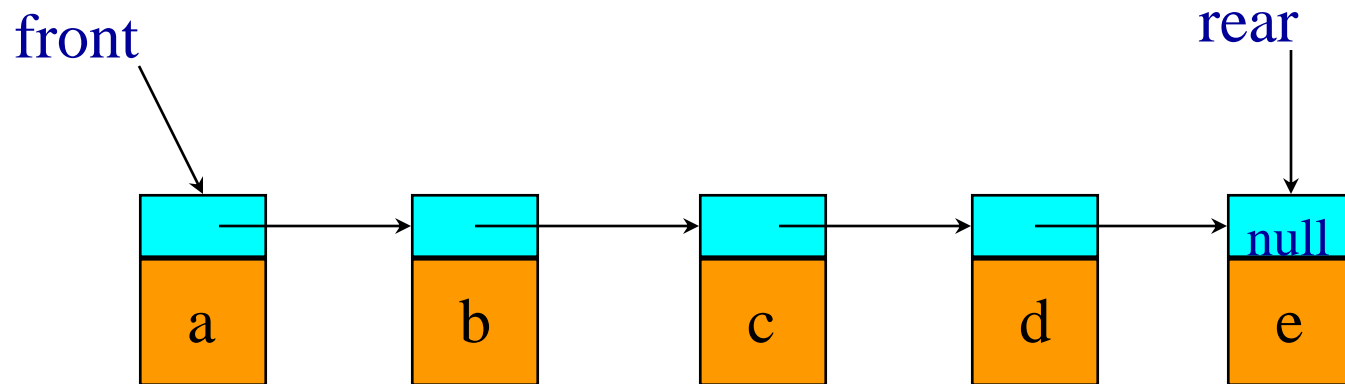
LinkedQueue



- when front is left end of list and rear is right end

LinkedQueue.py

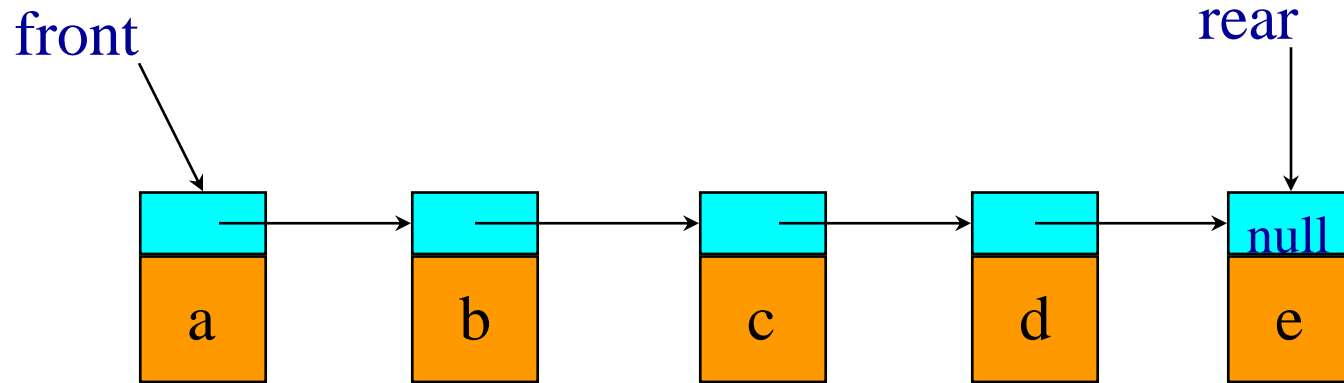
LinkedQueue



```
class Node:
    def __init__(self, el = None, n = None):
        self.next = n
        self.element = el
```

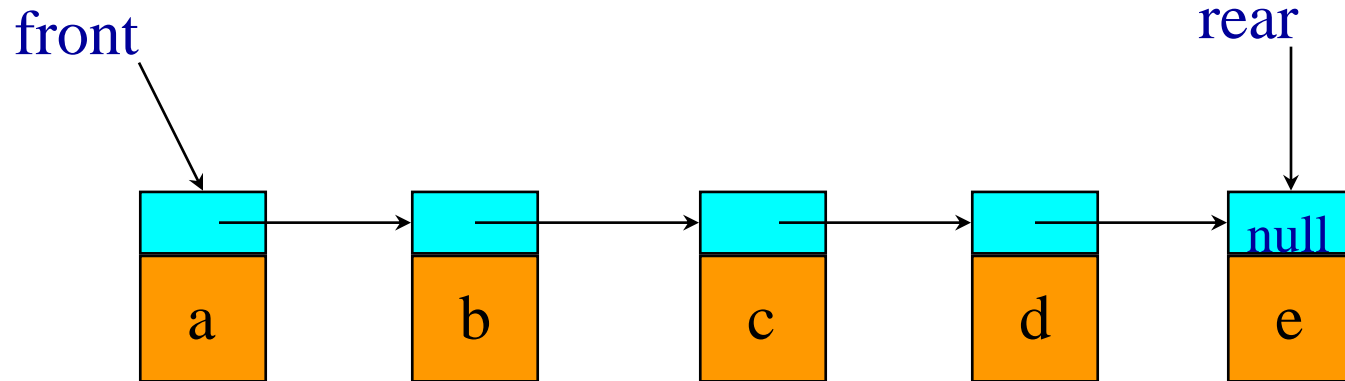
```
class LinkedQueue:
    def __init__(self):
        self.front = None
        self.rear = None
        self.size = 0
```

isEmpty()



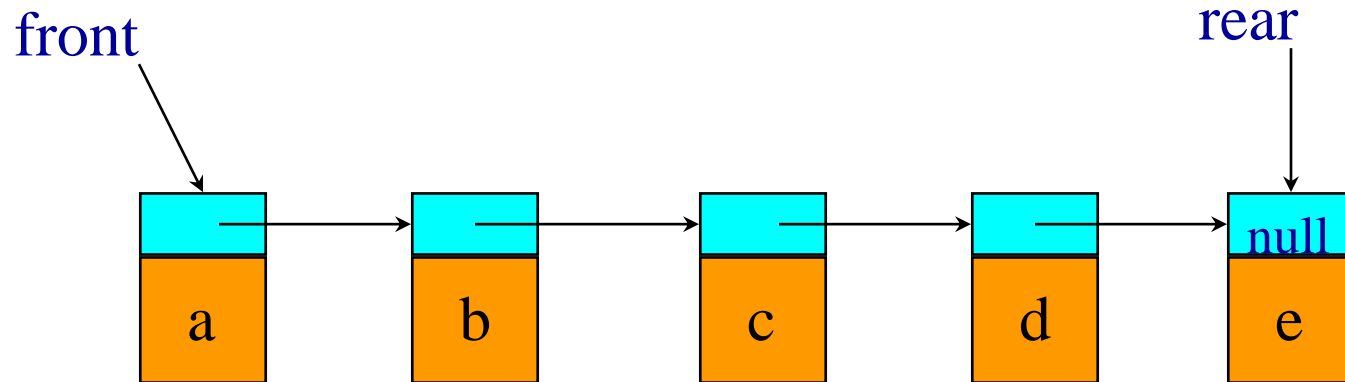
```
#return true if the stack is empty
def isEmpty(self):
    return self.front == None
```


getFrontElement()



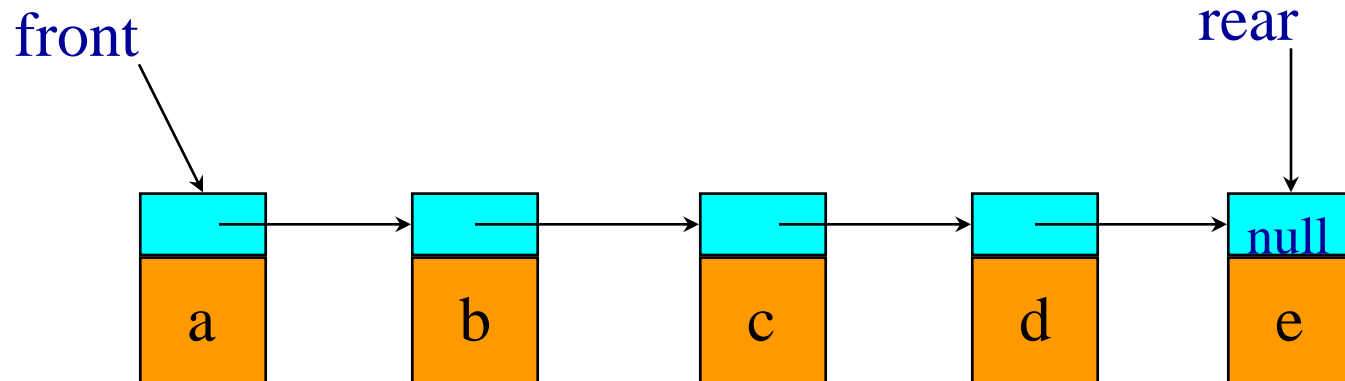
```
#return the first element
def getFrontElement(self):
    if (self.isEmpty()):
        return None;
    else:
        return self.front.element;
```

getRearElement()



```
#return the last element
def getRearElement(self):
    if (self.isEmpty()):
        return None;
    else:
        return self.rear.element;
```

put(Object theElement)



#add an element in the queue/enqueue

```
def put(self, element):
```

```
    p = Node(element)
```

```
    if(self.isEmpty()):
```

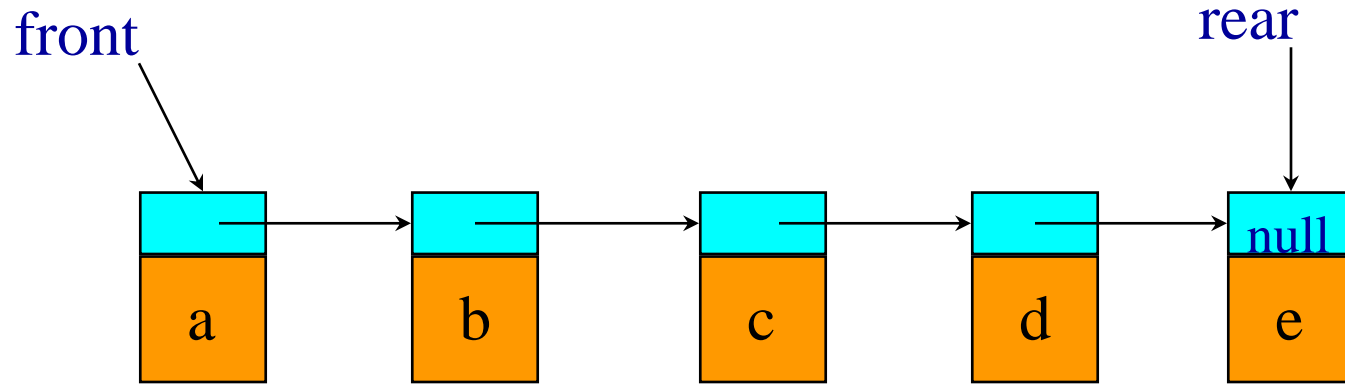
```
        self.front = p    #empty queue
```

```
    else:
```

```
        self.rear.next = p    #nonempty queue
```

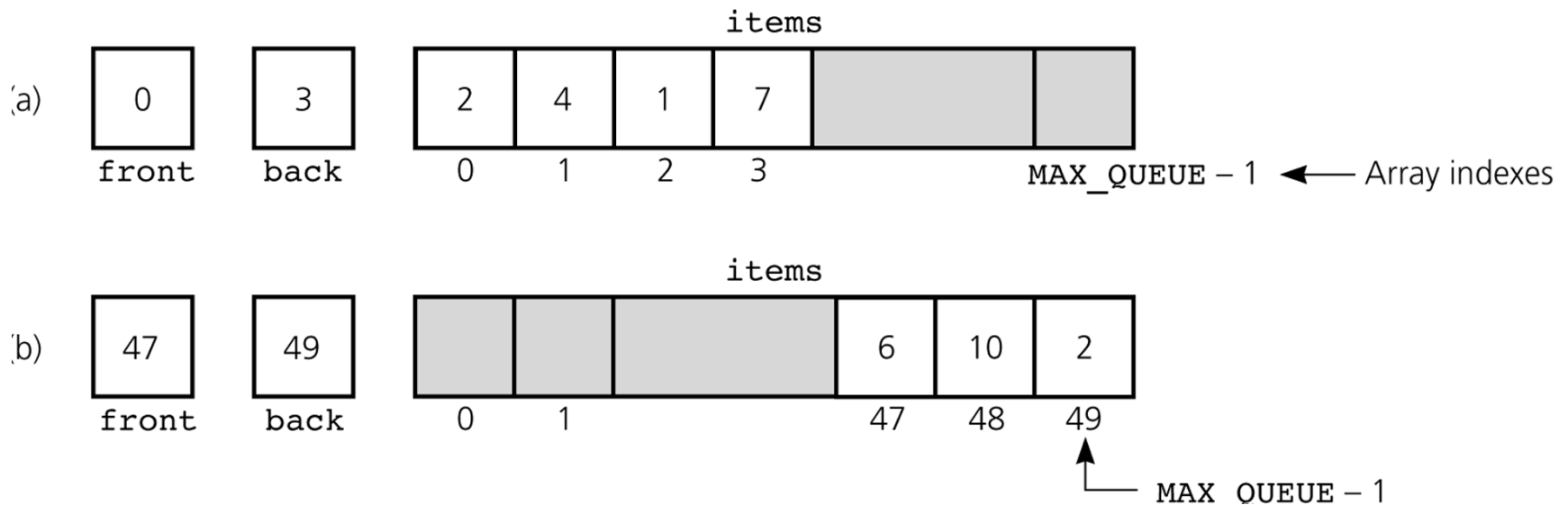
```
    self.rear = p
```

remove()



```
#remove an element in the queue/dequeue
def remove(self):
    if(self.isEmpty()):
        return None
    frontElement = self.front.element
    self.front = self.front.next
    if(self.isEmpty()):
        self.rear = None
    return frontElement
```

An Array-Based Implementation



a) A naive array-based implementation of a queue; b) rightward drift can cause the queue to appear full

Summary

- Stacks
 - Linear list.
 - One end is called top.
 - Other end is called bottom.
 - Additions to and removals from the top end only.
- Queue
 - Linear list.
 - One end is called front.
 - Other end is called rear.
 - Additions are done at the rear only.
 - Removals are made from the front only.