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| Item | Level | | | |
| **1. Excellent** | **2. Very Good** | **3. Reasonable, Good** | **4. Not at all** |
| Release Summary  (10 Marks) | Precise and Informative summary of the project.  (8 ~ 10 Marks) | Informative overview, features and progress.  (4 ~ 7 Marks) | Very limited summary.  (1 ~ 3 Marks) | Not provided  (0 Mark) |
| Project Plan  (10 Marks) | A more complete project Plan, with extensive details.  (8 ~ 10 Marks) | Initial plan, scope, project estimate, constrains.  (4 ~ 7 Marks) | Brain storming, initial plan, not in detail.  (1 ~ 3 Marks) | Not provided  (0 Mark) |
| Analysis and Design  (15 Marks) | Complete design report, with UML class diagrams, use case etc.  (12 ~ 15 Marks) | Software require, code planning, structural design.  (7 ~ 11 Marks) | Very limited analysis and design skills.  (1 ~ 6 Marks) | Not provided  (0 Mark) |
| Source Code  (20 Marks) | Almost bug free.  (16 ~ 20 Marks) | Functional, but with some minor issues.  (9 ~ 15 Marks) | Functional but buggy, crashes.  (1 ~ 8 Marks) | Not provided  (0 Mark) |
| Test Cases  (20 Marks) | Complete set of test cases with justification and testing strategies. (#>50)  (16 ~ 20 Marks) | Complete set of test cases. (#~40)  (9 ~ 15 Marks) | Very few test cases. (#1-10)  (1 ~ 8 Marks) | Not provided  (0 Mark) |
| Bug Report  (15 Marks) | Comprehensive bug reports and details. (#>10)  (12 ~ 15 Marks) | Bug report, simple, rooms to improve. (#>5)  (7 ~ 11 Marks) | Very few Cases, limited. (#1-2)  (1 ~ 6 Marks) | Not provided  (0 Mark) |
| Weekly Activity Log  (10 Marks) | With extensive documentation on weekly activity and project members  (8 ~ 10 Marks) | With weekly activity details.  (4 ~ 7 Marks) | Only weekly activity numbers.  (1 ~ 3 Marks) | Not provided  (0 Mark) |

**CS3343 Group Project Report Marking Scheme**