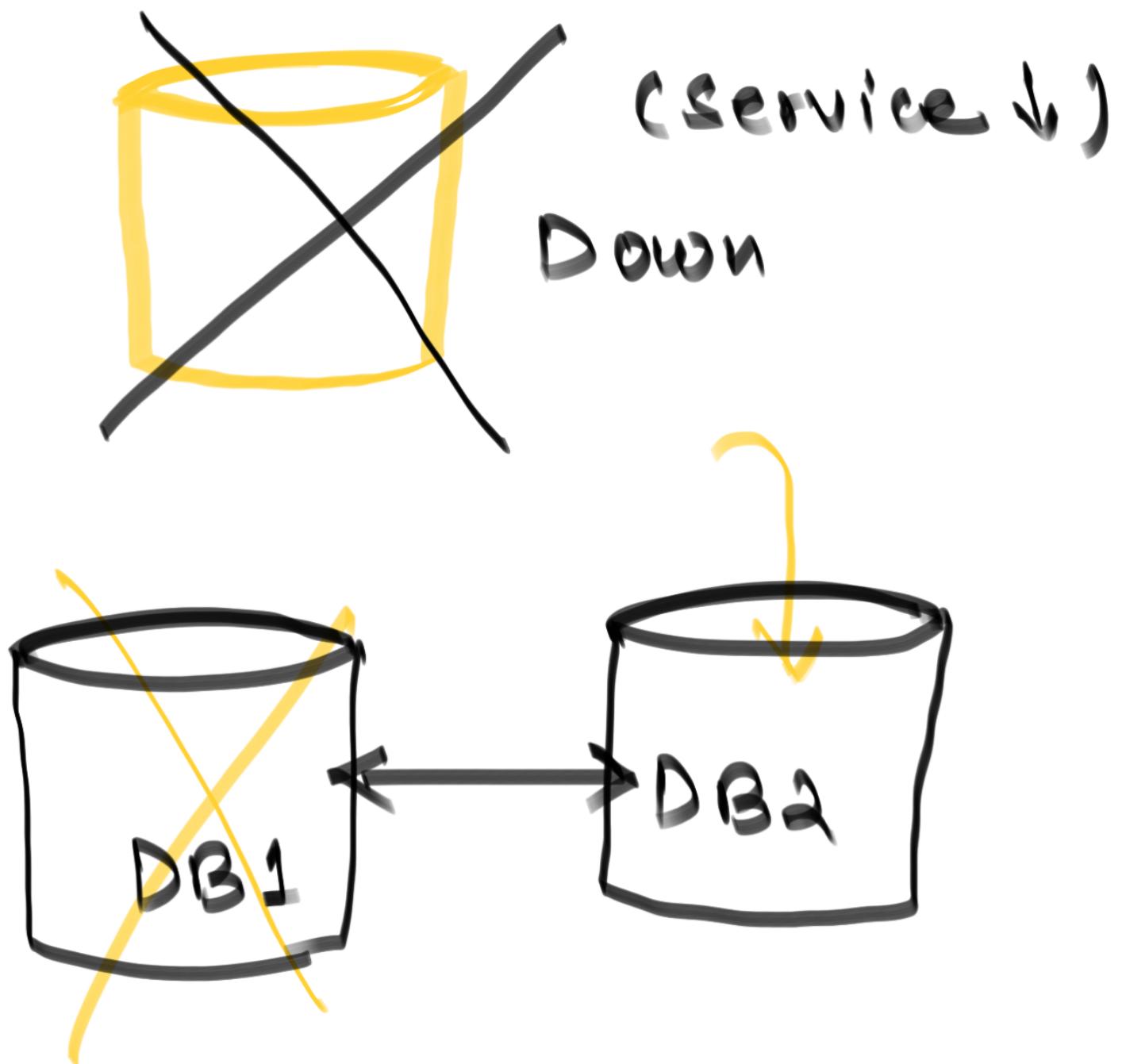


12 Aug 2025 : BossCoder

## Database Replication



Database replication

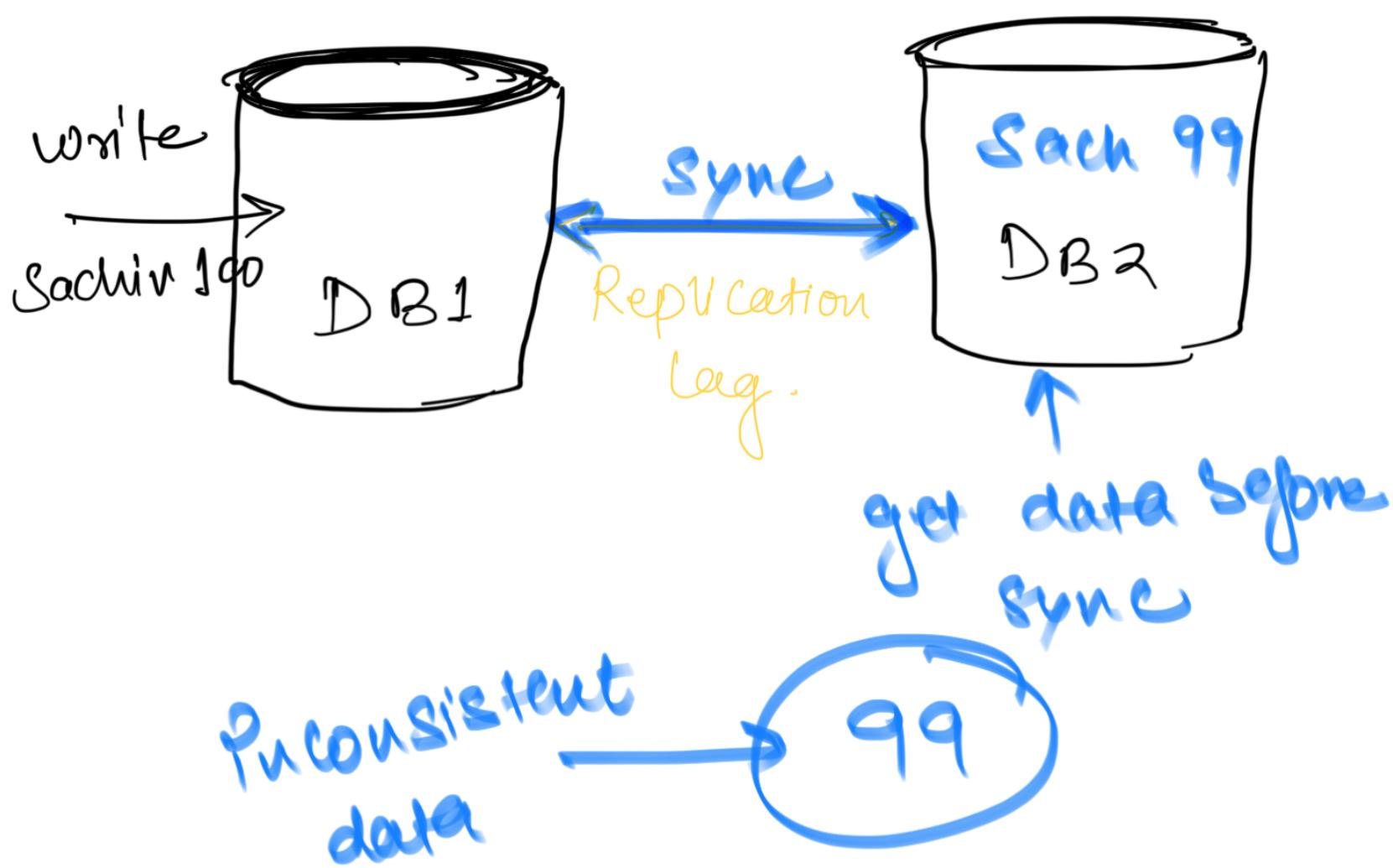
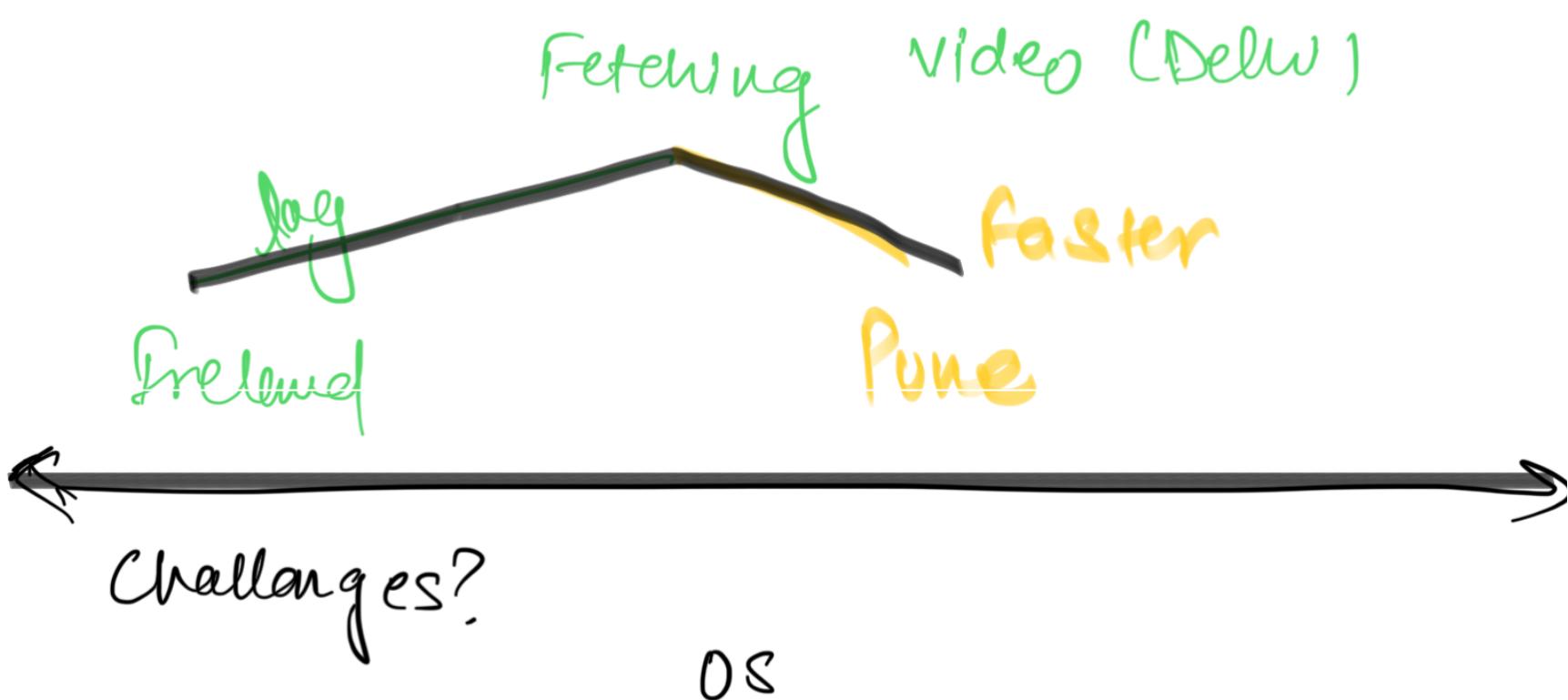
(More than 1 instance of DB)

① We have less chances of losing Data

② Even if one DB goes down,

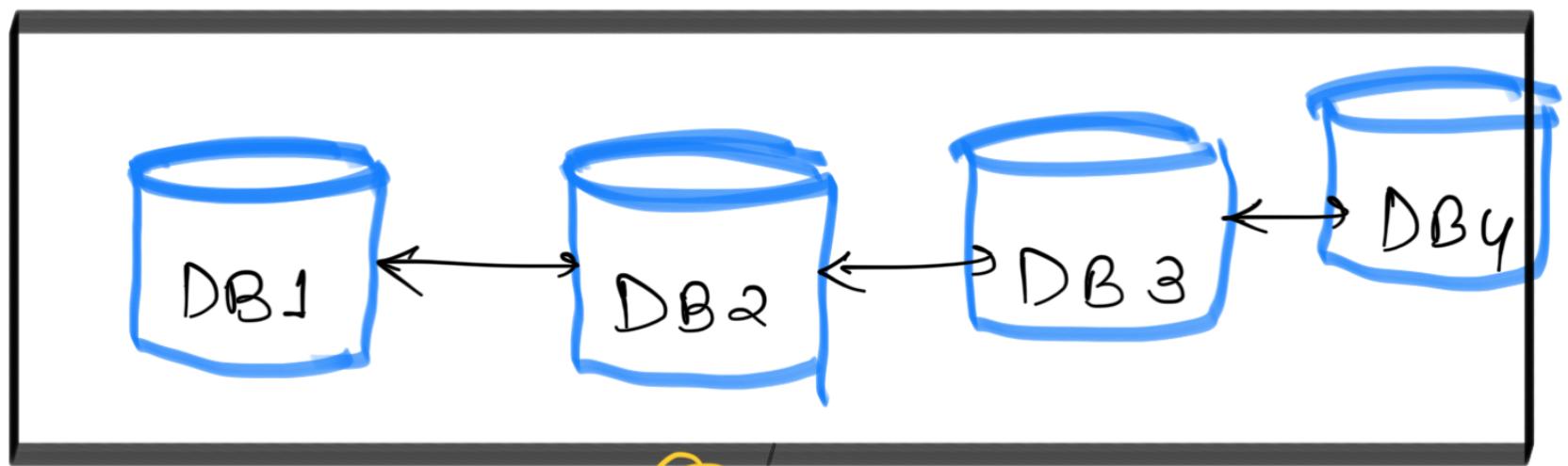
complete service is still up.

③ Helps reducing latency



**Replication lag:** Time to update from Primary DB to

## Secondary DB.

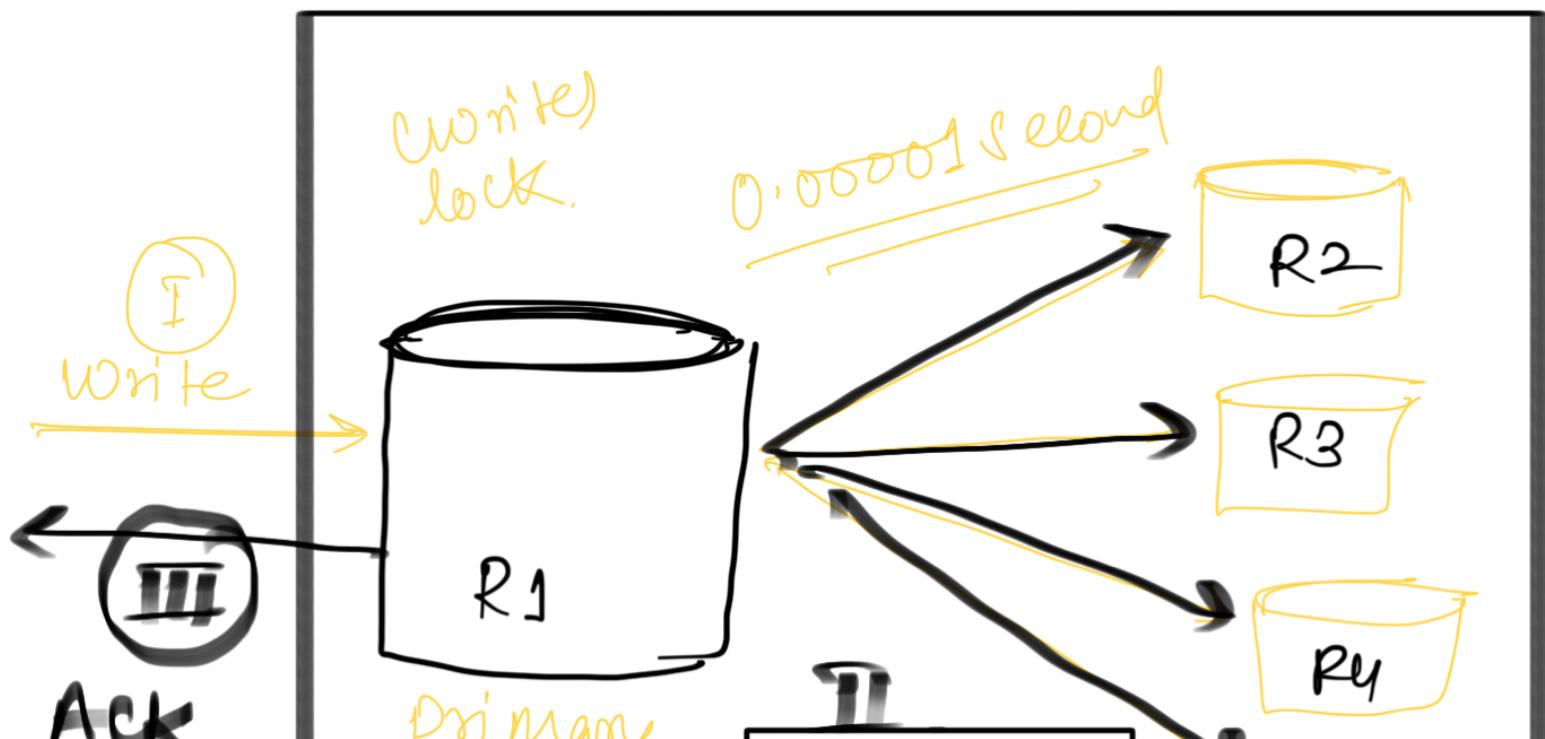


CA(P)

✓ ✗

✗ ✓

## @ Synchronous Replication



DB

Sync to  
All  
DB

RS

① Reduce replication lag

② → R2 is down (Even if 1 DB is down)  
→ Sync to DB False

Service goes down.

Consistency

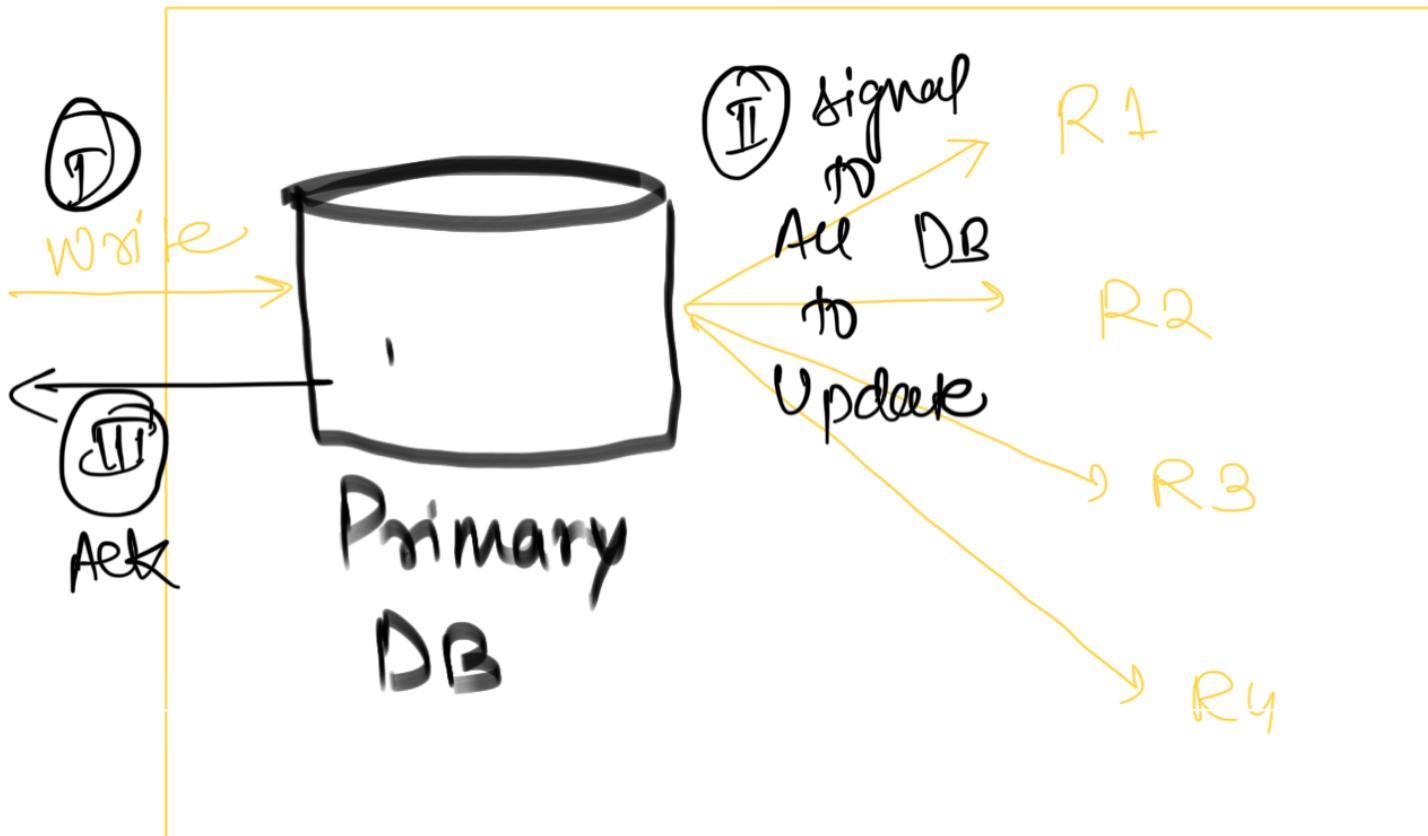
Availability

✓

X

③

Asynchronous Replication

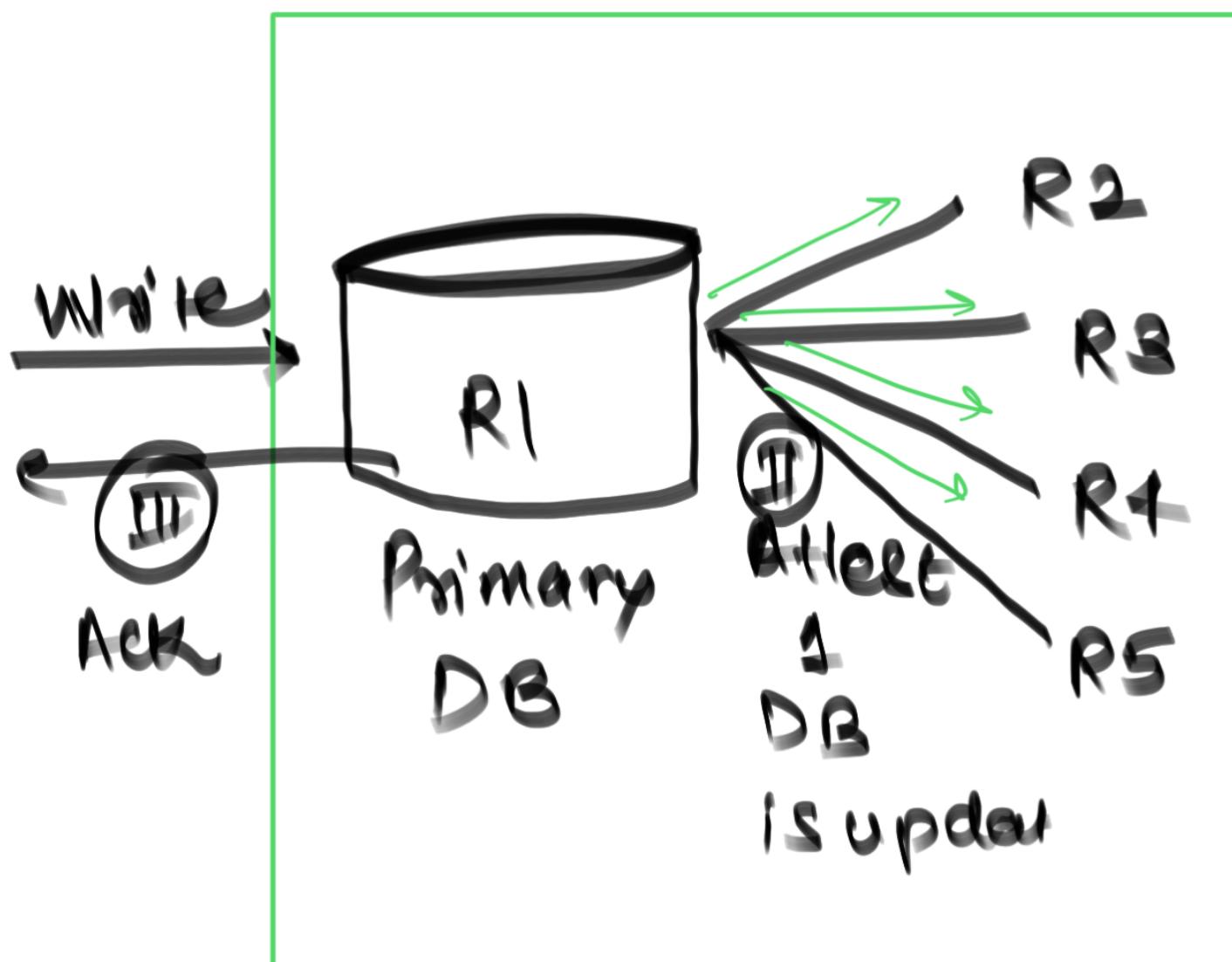


① → Write in Primary DB  
→ Send signal to All DB  
for update.  
(Background)

→ R2 is down,  
System will be up.

↓  
Av ✓ Cons X

## ② Semi - Synchronous



① Write in R1

→ Send signal to All other DB to update

② Wait for Atleast one DB to update

→ Success

Que: When to choose DB?

Availability

Consistency

① Important Data

( Banking  
Ticket booking )

10 photos

8 photos

→ Synchronous  
Replication

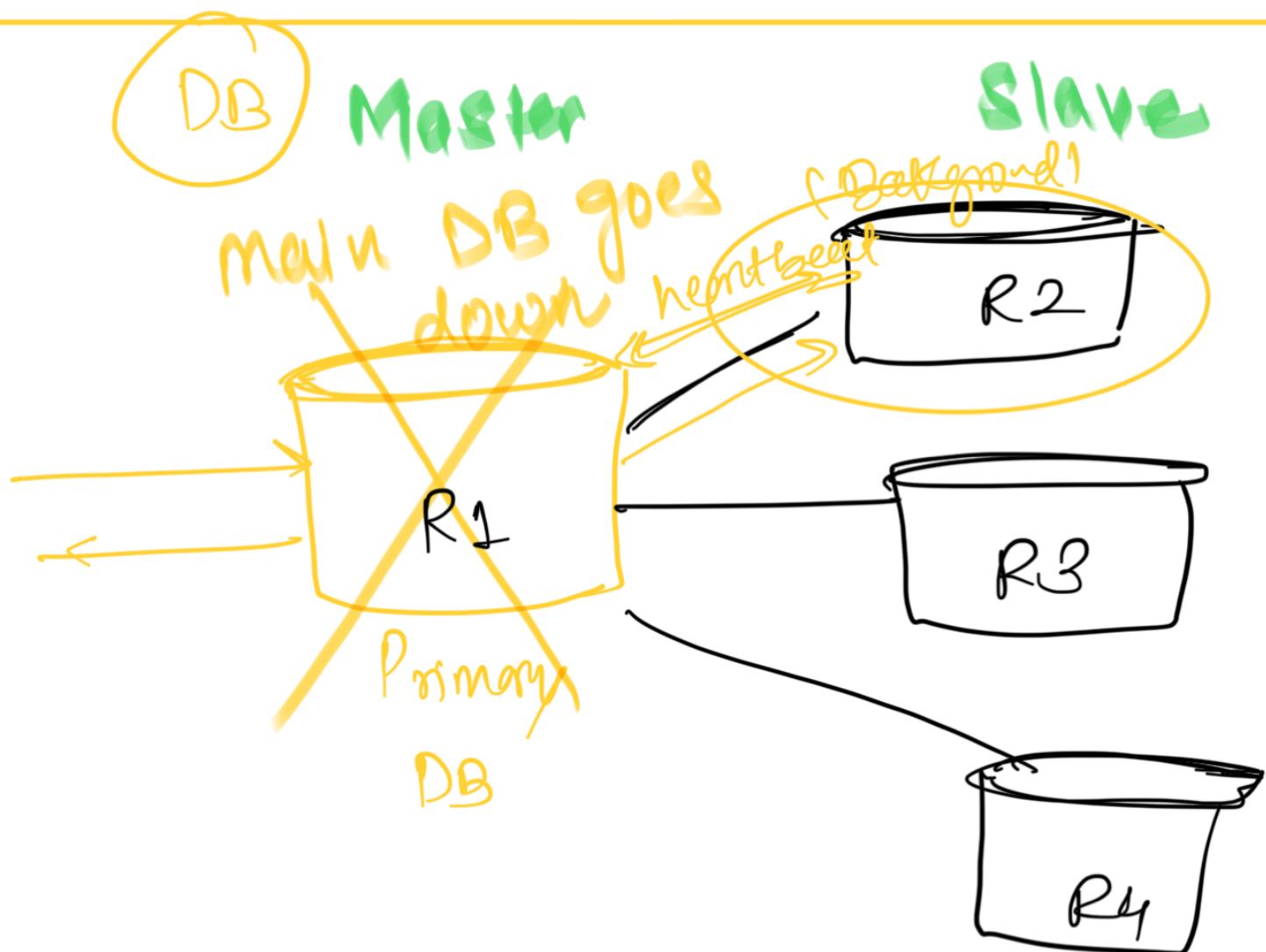
Asynchronous  
Replication

( IRCTC - 20 ms )

Sync

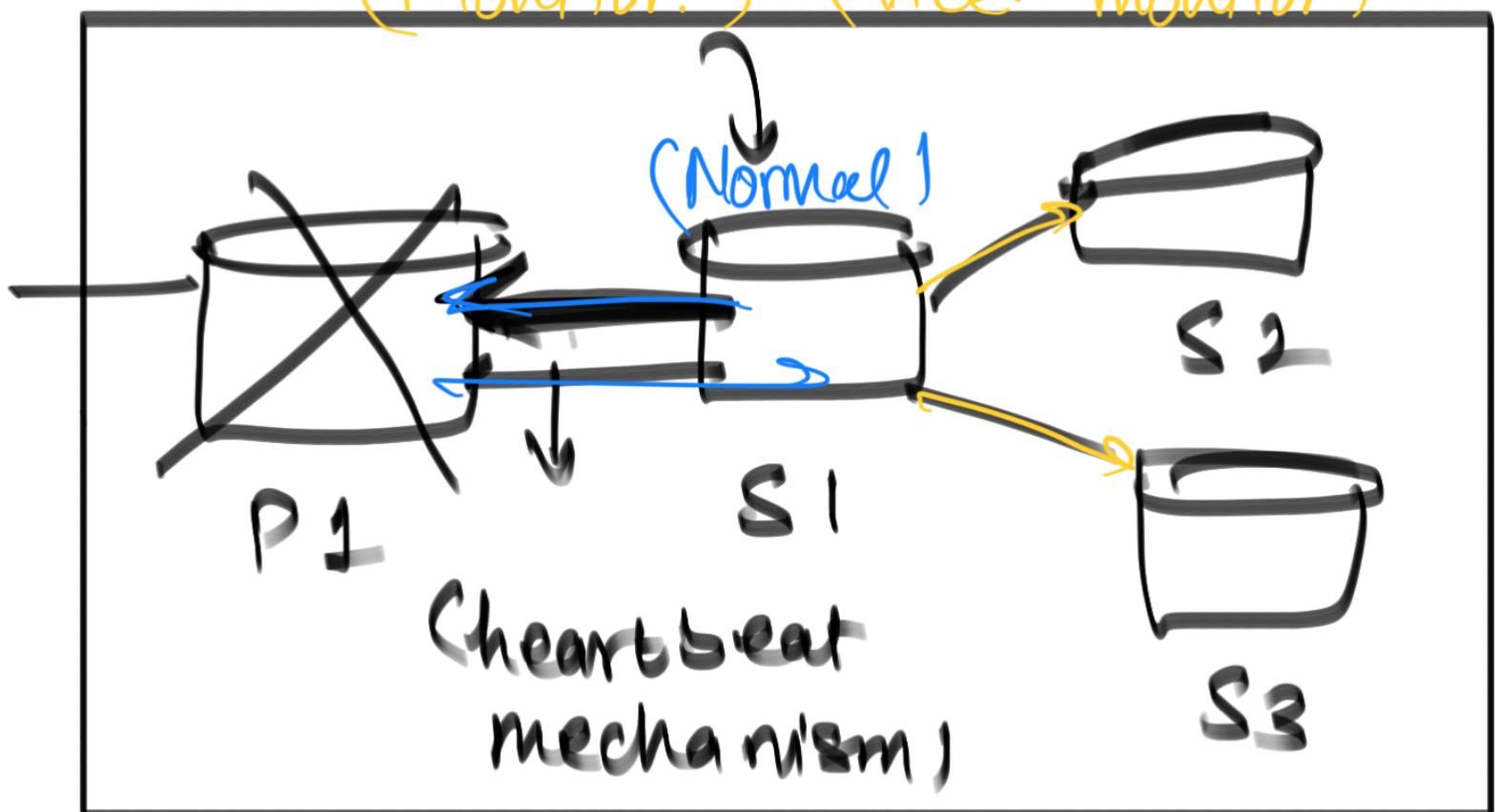
Semi - Synchronous

( Instagram / — )



Slave DB → Master

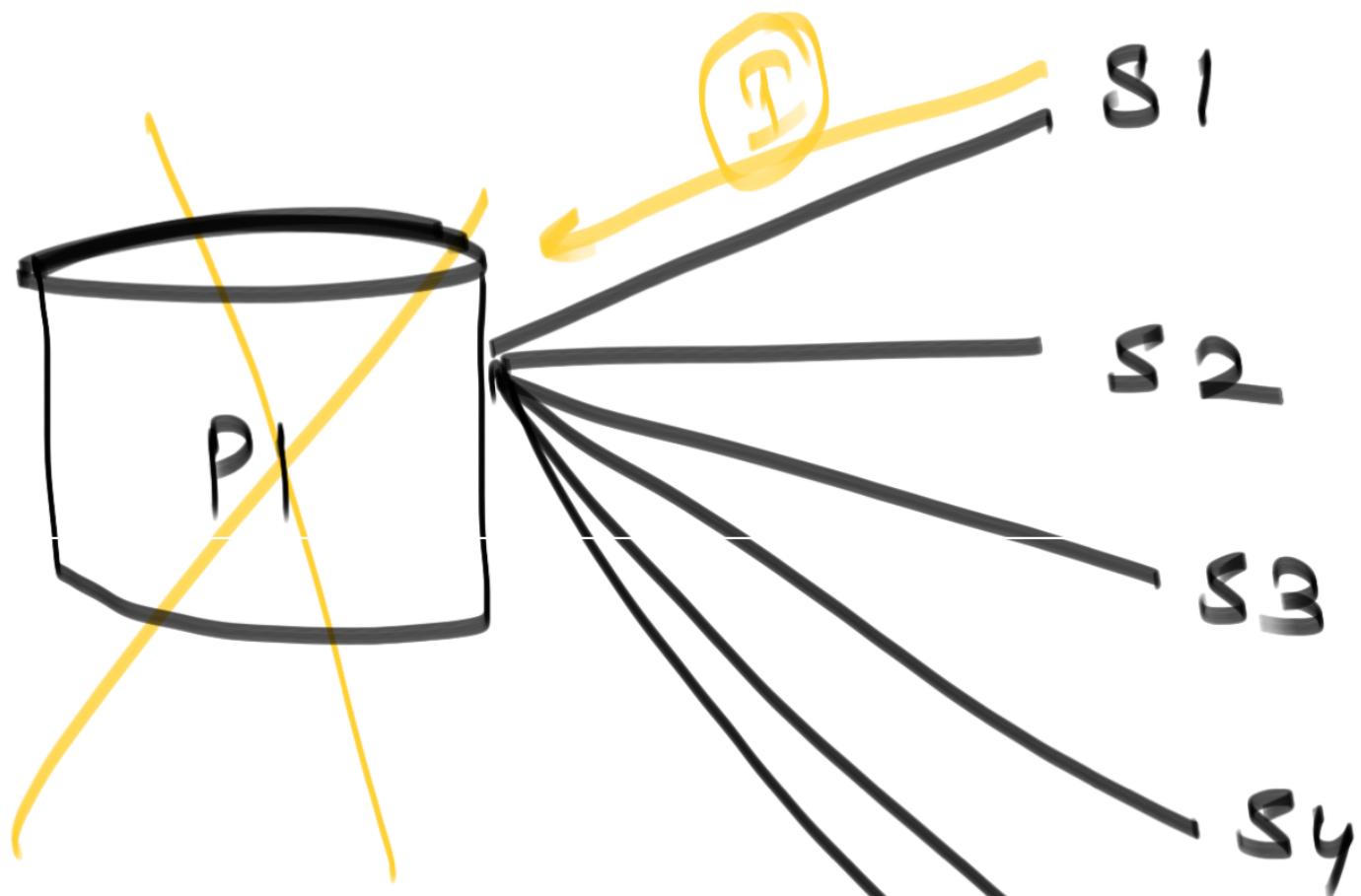
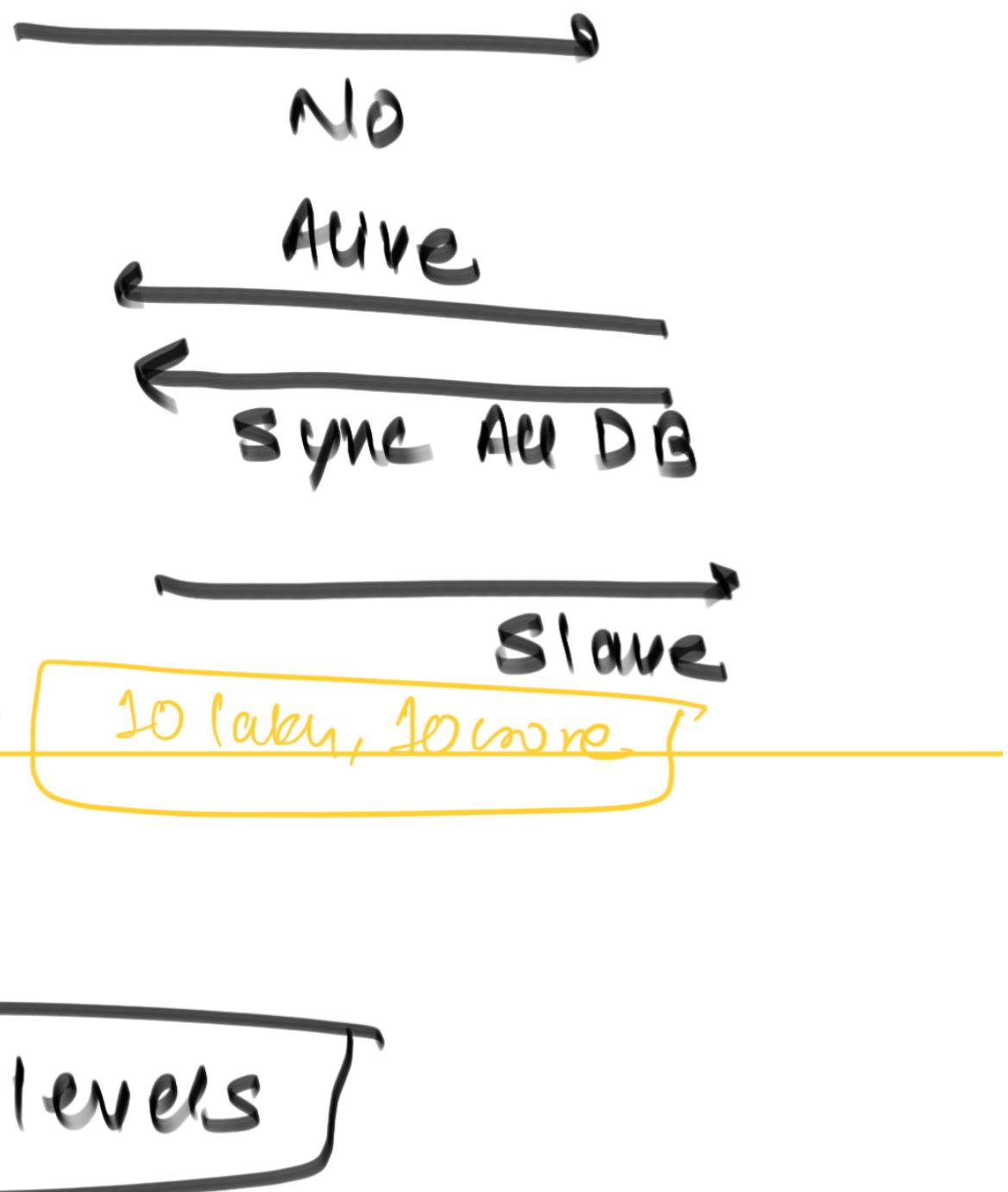
(Mon'tor.) (Vice-monitor)

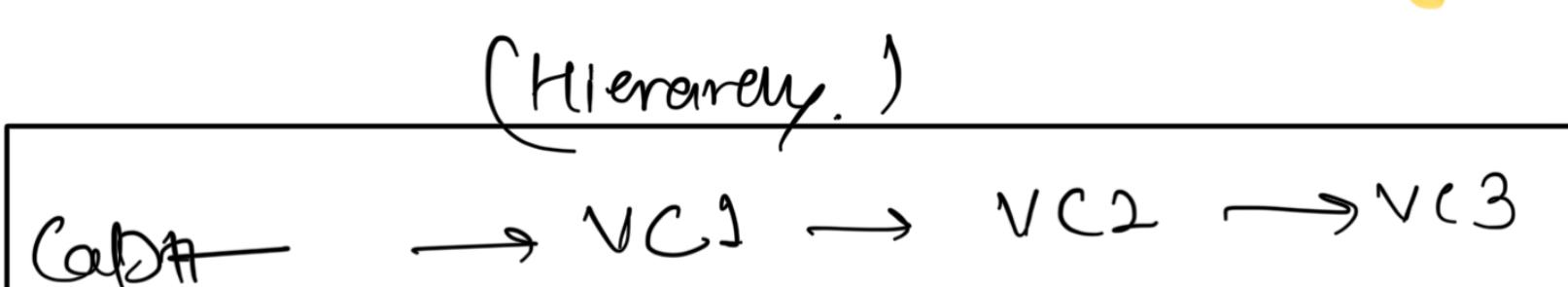
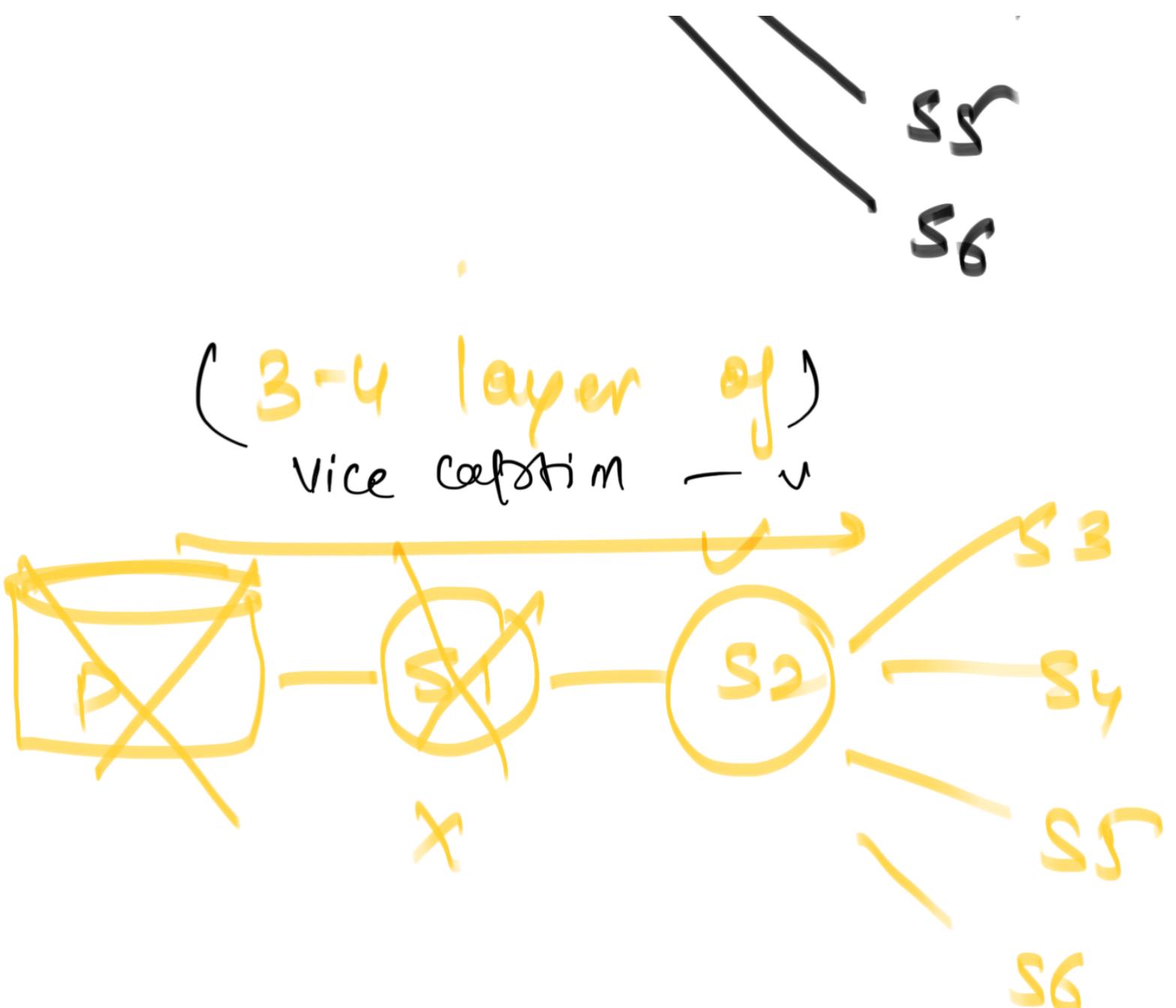


10s / 1 minute



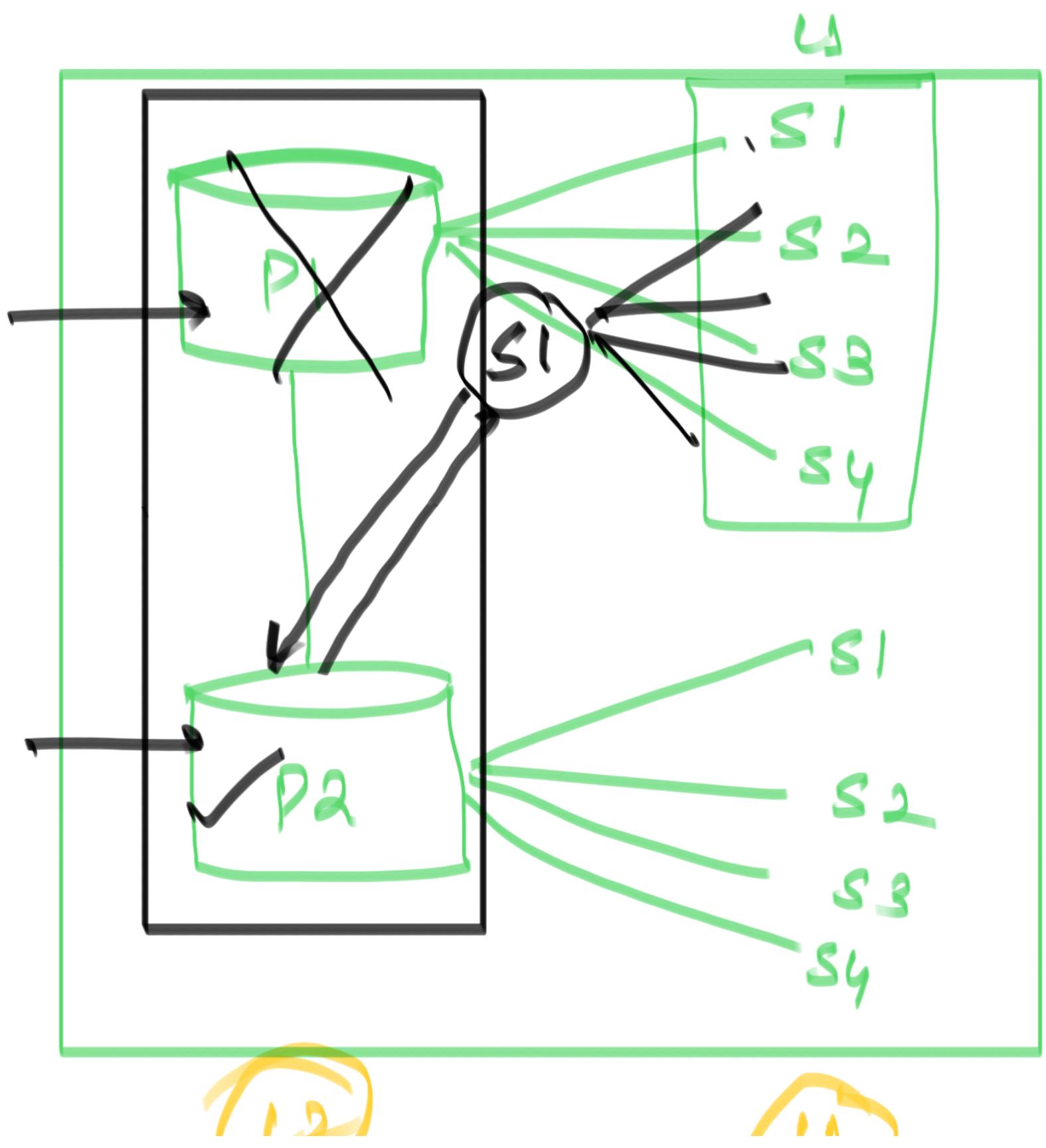
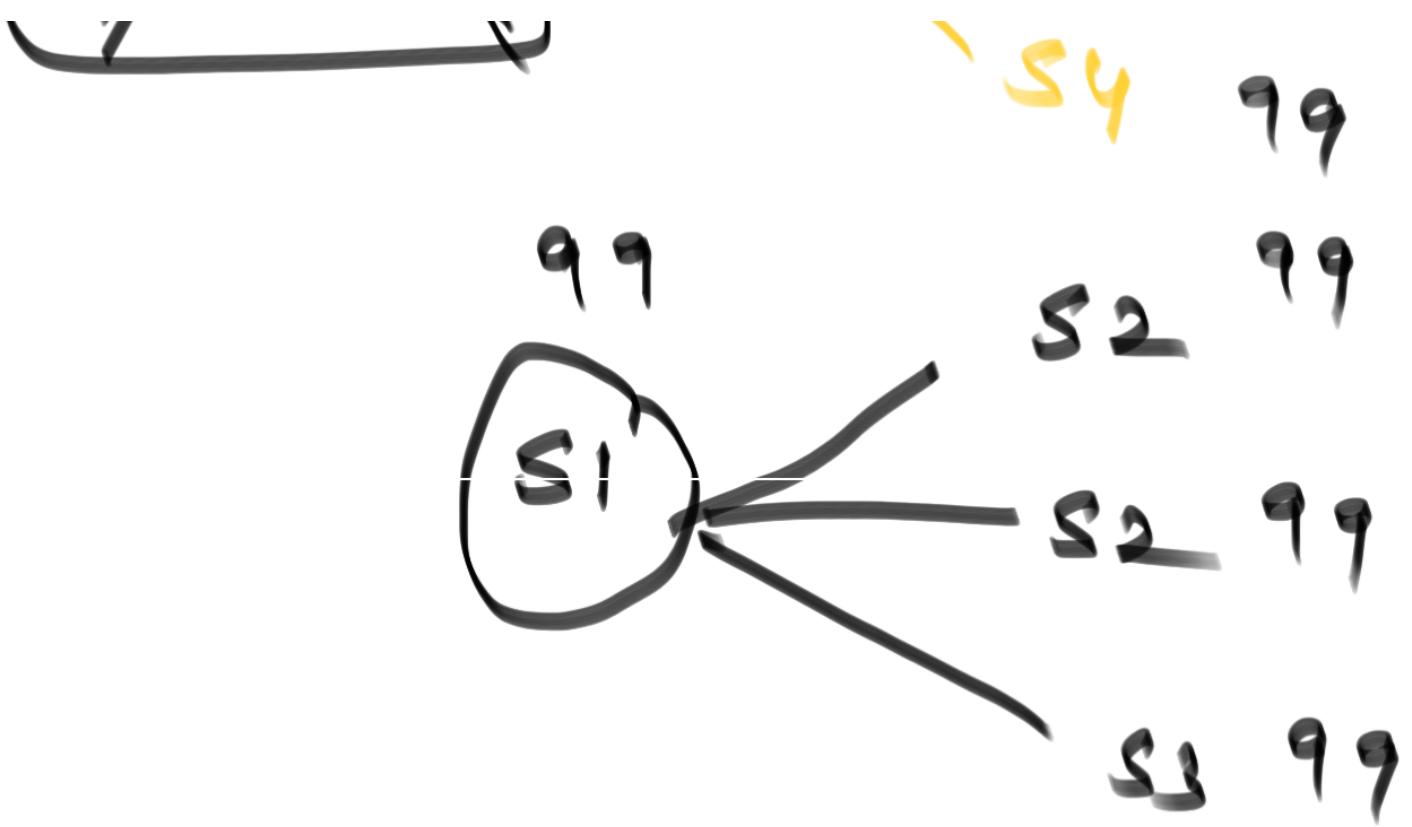
ARE U ALIVE?

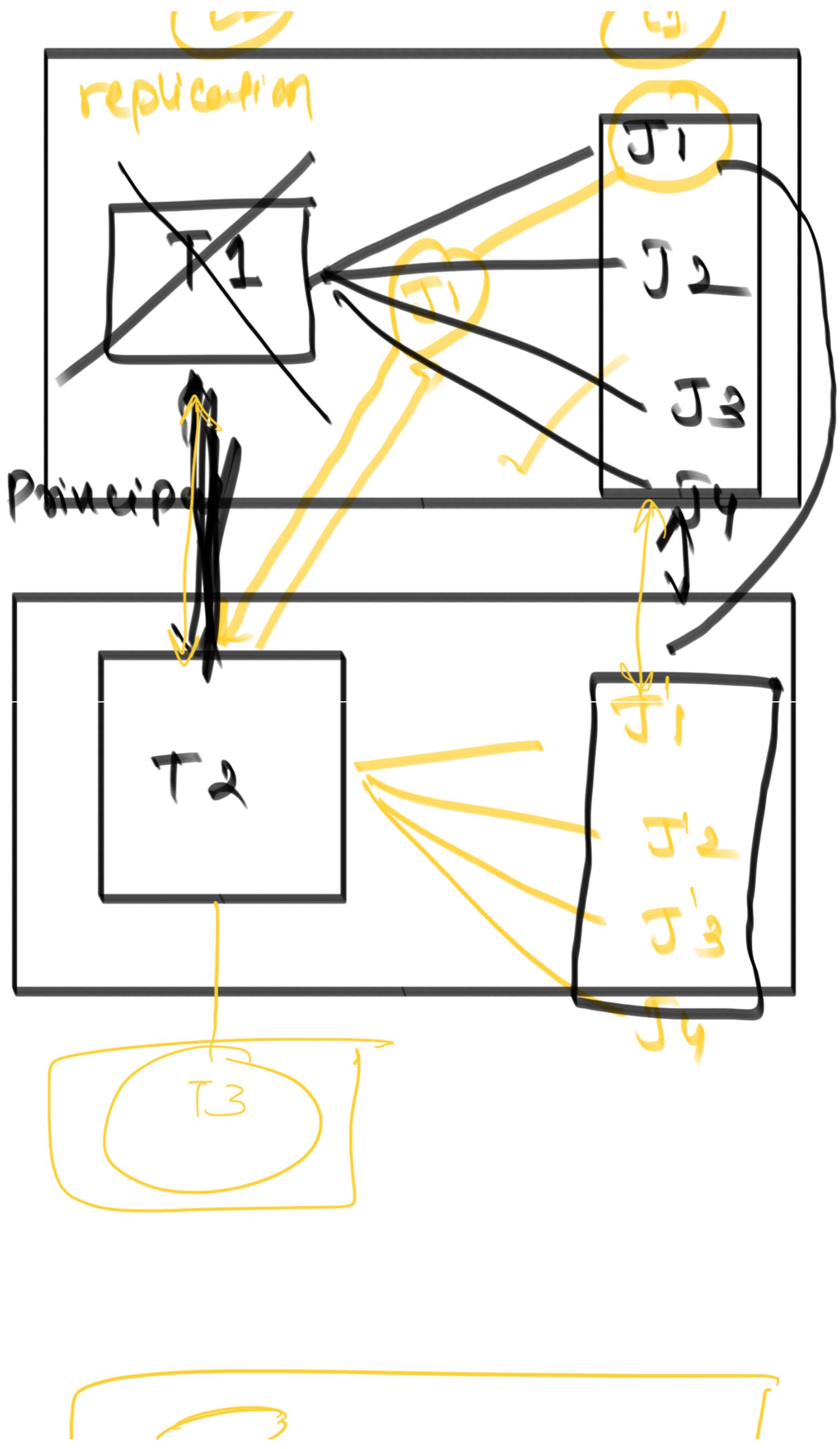


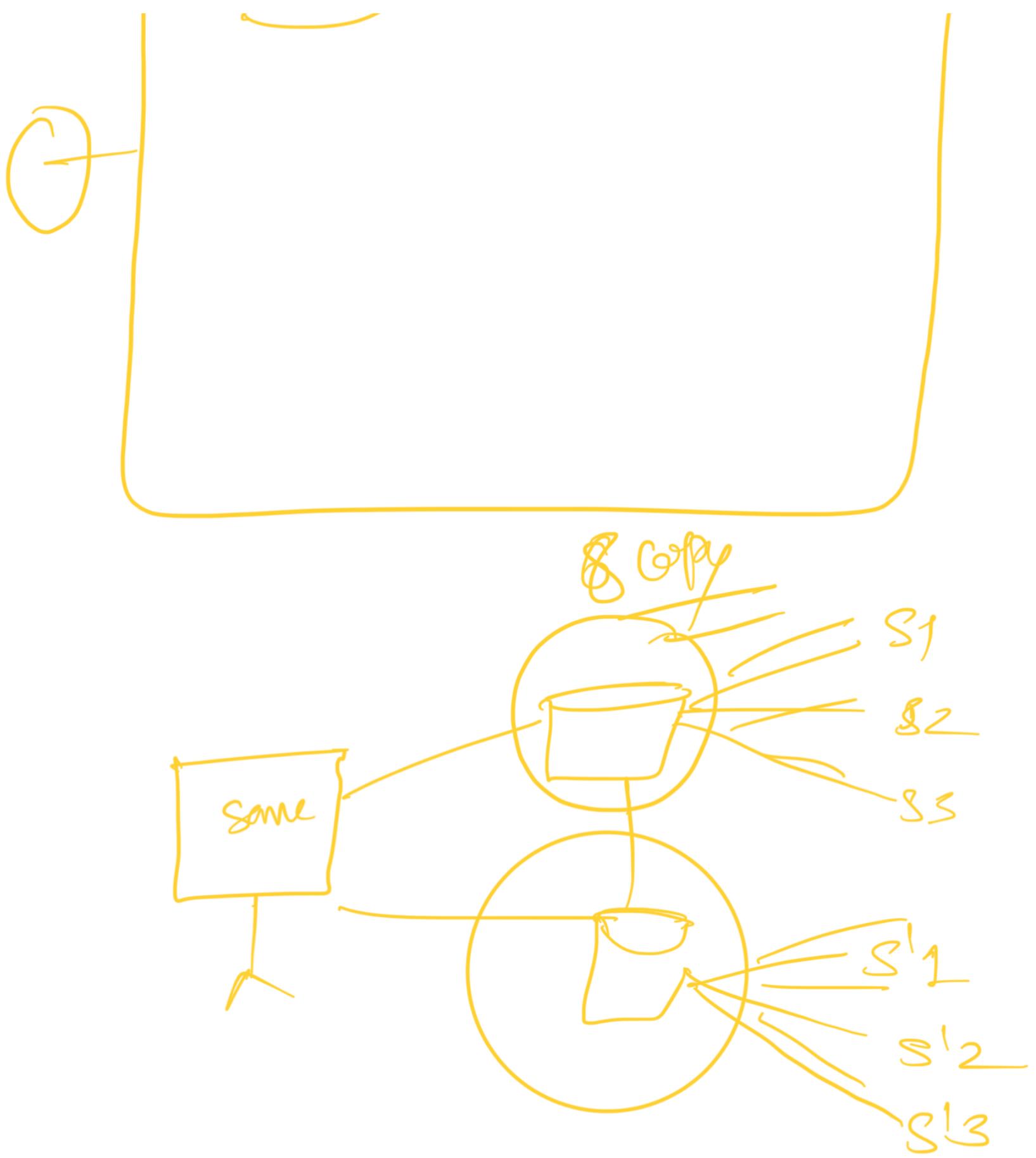


(Pre-arrange)



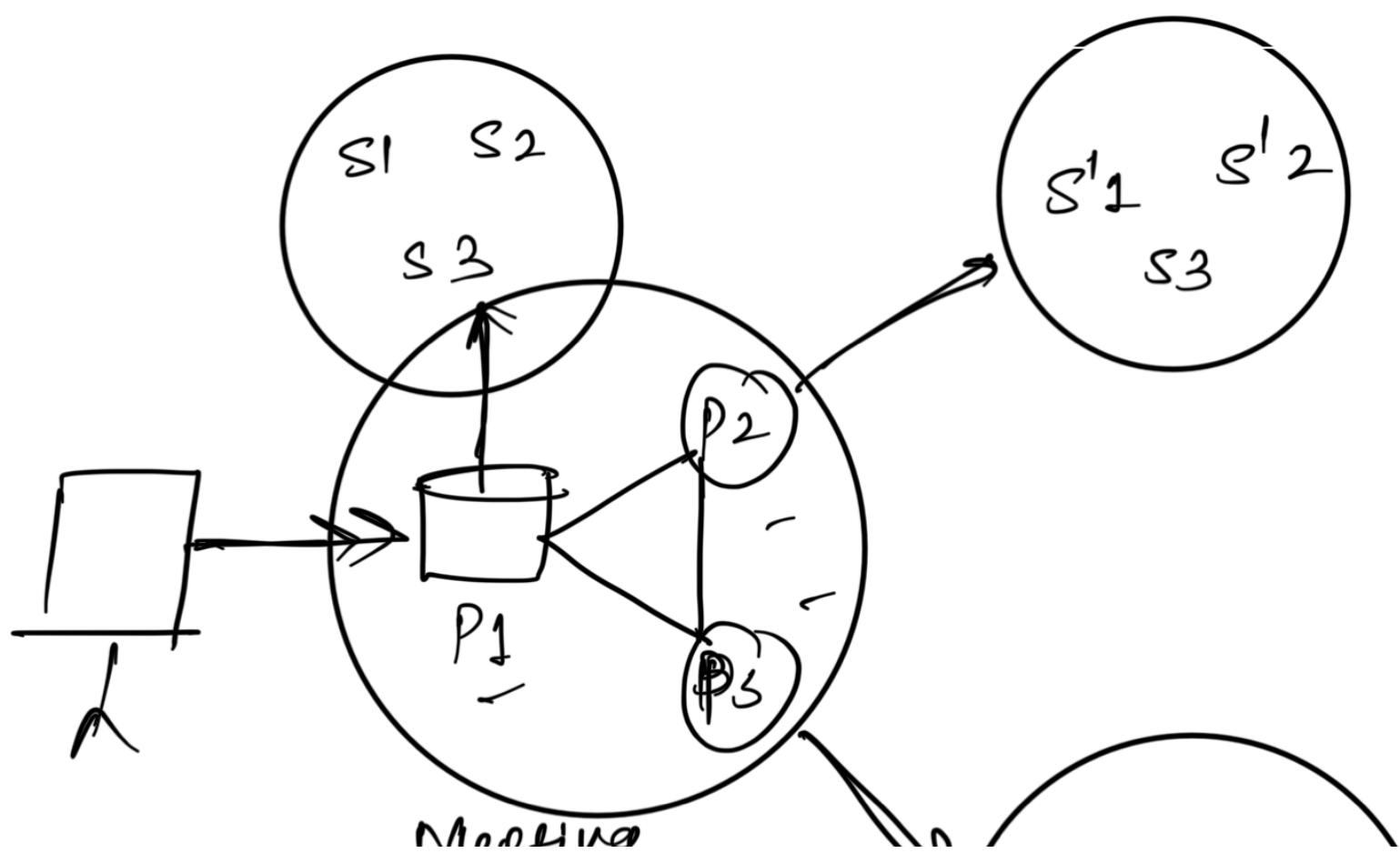
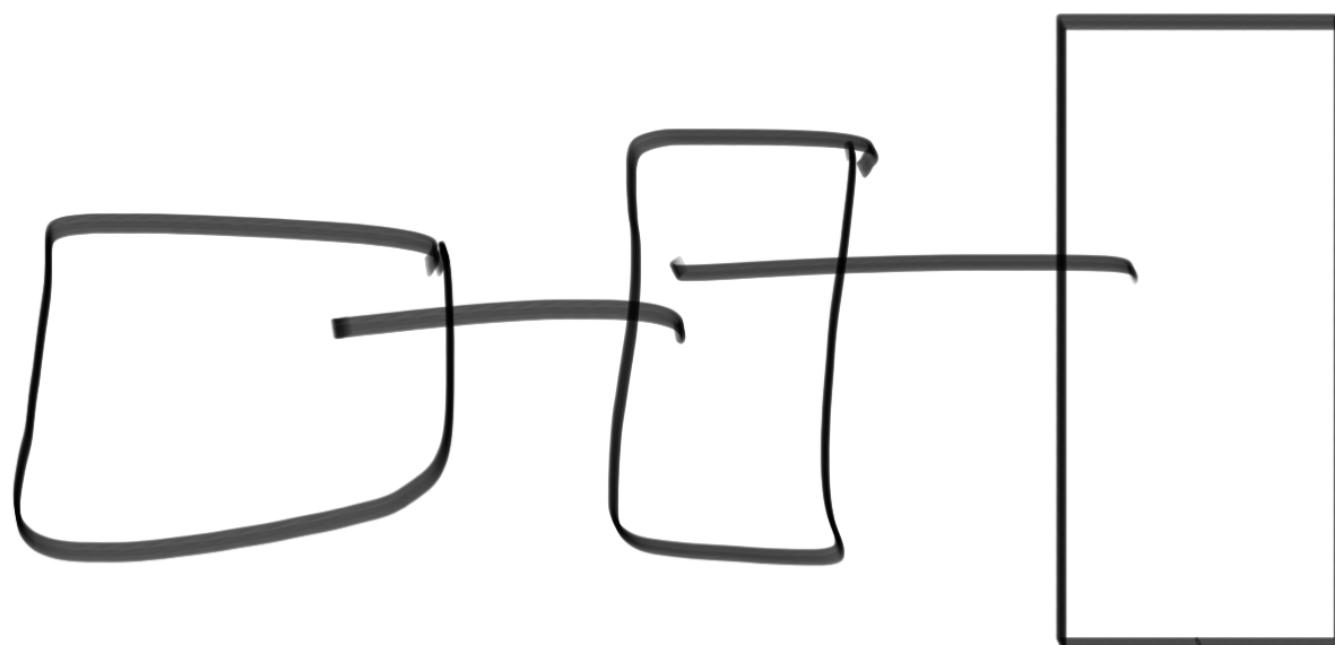




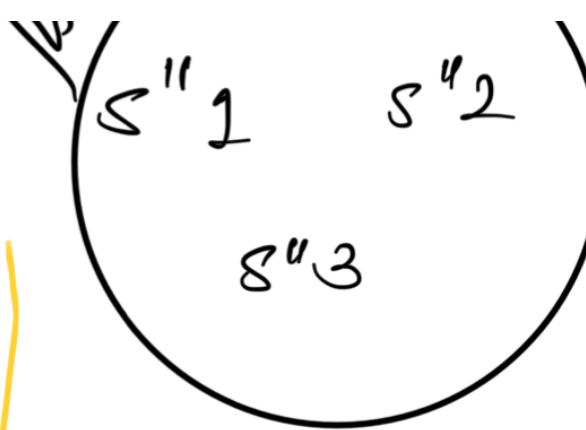


3 Master - 5 slave





10 : 10  
Bilge



10 : 10  
10 minute

Sharding  
Partitioning

When to choose which DB

2 hours

2 hour

→ Design Schema → Solving problem

DSA + HDS + LLD

4DB

- Auto Scale

