



MASTER IN INNOVATION AND RESEARCH IN INFORMATICS  
SMDE - QUEUEING THEORY

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## Evaluation of G/G/1 Systems

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## 0.1 Initial analysis

	Interarrival Times $\tau$	Service times $X$
Assigned Distributions	Normal	Lognormal
Parameters	$(\mu = 77, \sigma = 15)$	$(\mu, \sigma = 1.4286)$

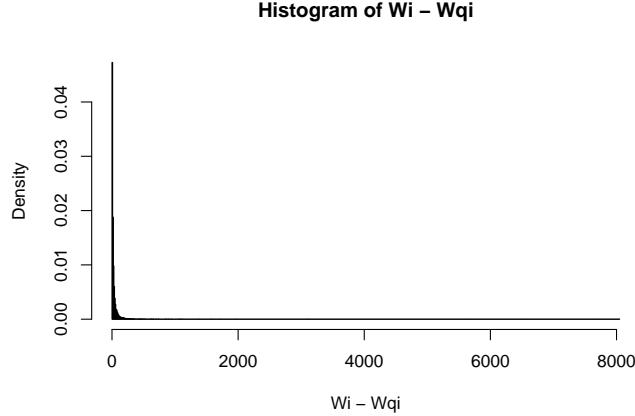
We execute a small simulation with 10.000 clients to verify that the simulation is running correctly. Our probability distribution for modelling the services times is a Lognormal with  $\sigma = 1.4286$ . To obtain the other parameter of the distribution, the  $\mu$ , we choose the first traffic factor,  $\rho = 0.4$ , which allows us to compute the  $\mu$ .

$$\rho = \frac{\lambda}{s\mu} = \frac{E[x]}{E[\tau]} = e^\mu \cdot \frac{e^{\frac{\sigma^2}{2}}}{E[x]} \Rightarrow \mu = \ln \left( \frac{\rho}{e^{\frac{\sigma^2}{2}}} \cdot E[\tau] \right)$$

The resulting  $\mu$  is 2.4070657.

In our simulation, the arrival times are defined by a Normal distribution with parameters  $\mu = 77, \sigma = 15$ . We generate 10.000 clients int the simulation, and analyse the service times.

The histogram of the service times is shown below:



We can clearly observe that the service times follow a heavy-tailed distribution, as more than 75% of the histogram bins have few samples and they are all consecutively placed until the end of it.

The mean and sample variance of the services times are the following:

1. Mean of the service times:  $W_{s_{avg}} = 30.4132959$
2. Standard deviation of the service times:  $W_{s_{std}} = 77.5293542$
3. Coeficient of variation:  $C_x = \frac{\sigma_x}{E[x]} = 2.5491928$

The Theoretical values for a Lognormal with  $\mu=2.4070657$  and  $\sigma=1.4286$  are the follwing:

1. Mean of the service times:  $E[x] = 30.8$
2. Standard deviation of the service times:  $sqrtVar[x] = 79.7090561$
3. Coeficient of variation:  $C_x = \frac{\sigma_x}{E[x]} = 2.5879564$

We observe that the sample statistics are close to the theoretical values. Our simulation can be considered to be correct.

## 0.2 Allen Cuneen's aproximation formula for $W_q$ and $L_q$

For each loading factor  $\rho$ , we derive the required  $\mu$  value for the Lognormal distribution:

- $s = 1, \lambda = \frac{1}{E[\tau]}, \mu = \frac{1}{E[x]}$
- $E[x] = m \cdot e^{\frac{\sigma^2}{2}} = e^{\mu + \frac{\sigma^2}{2}}$
- $\rho = \frac{\lambda}{s\mu} = \frac{E[x]}{E[\tau]} = e^\mu \cdot \frac{e^{\frac{\sigma^2}{2}}}{E[x]} \Rightarrow \mu = \ln \left( \frac{\rho}{e^{\frac{\sigma^2}{2}}} \cdot E[\tau] \right)$

We use the Allen Cuneen's approximation formula for  $L_q$ :

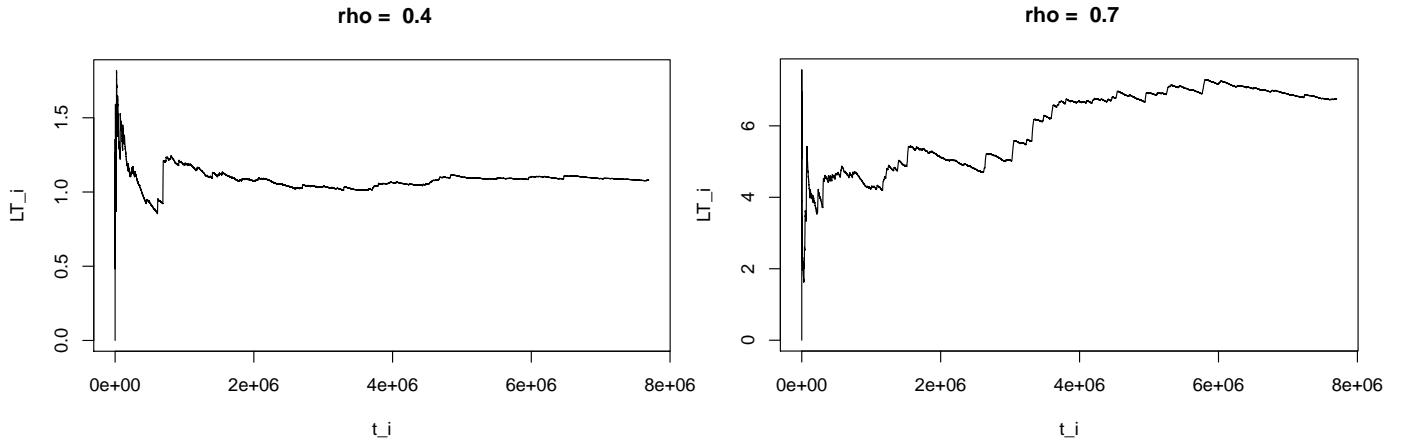
- $L_q \approx L_{q_{M/M/1}} \cdot \left( \frac{C_\tau^2 + C_x^2}{2} \right)$
- with:  $C_x = \sqrt{\omega - 1} = \sqrt{e^{\sigma^2} - 1}$  and  $C_\tau = \frac{\sigma_\tau}{E[\tau]}$
- and derive  $W_q = \frac{L_q}{\lambda}$

Using the Allen Cuneen's approximation formula, we can compute the  $W_q$  and  $L_q$  for each loading factor:

$\rho$	$\mu$	$W_q$	$L_q$
0.4	2.4070657	69.1507968	0.8980623
0.7	2.9666815	423.5486306	5.5006316
0.85	3.1608375	1249.0362678	16.2212502
0.925	3.2453949	2958.3575269	38.4202276

### 0.3 Simulation

First, for each  $\rho$ , we're going to calculate what is the amount of clients needed to get in the steady state of the waiting system.

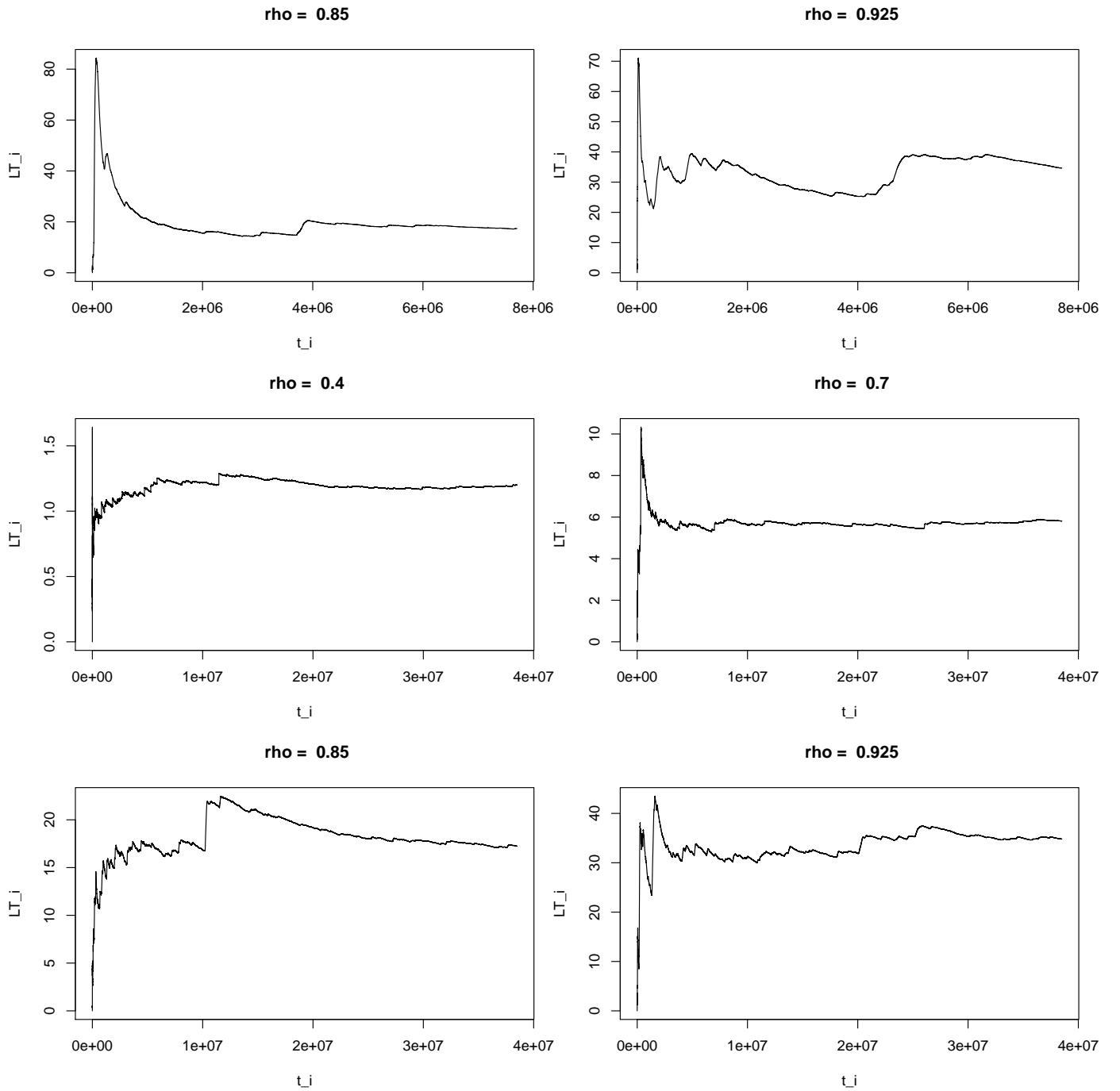


We observe that, apart from the simulation with loading factor 0.4, the other simulations have not attained the steady state.

If we repeat the simulations with a number of clients between 200000 and 500000, the steady state is attained with all loading factors. We have not tested more than 500000 clients.

#### 0.3.1 Loading factor $\rho = 0.4$

We generate 10 simulations with 100000 clients, each with a different seed. For each simulation, we check if the steady state is attained without any abrupt increase or decrease in the value of the average occupancy. In case there's any abrupt increase or decrease, we change the seed. If for many seeds, this phenomena is still happening, we increase the number of clients.



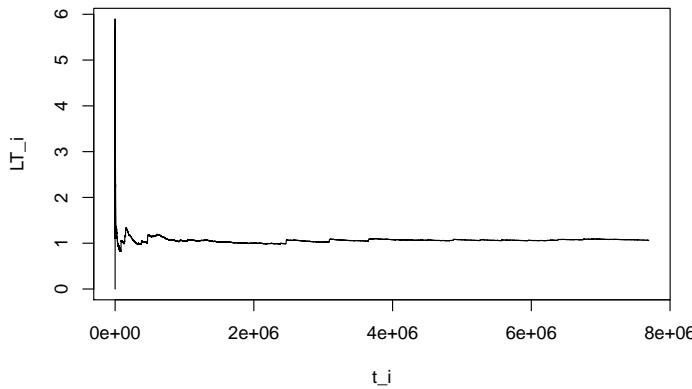
We observe that for the seeds 10101, 1078, 960 and 51, there's an abrupt change in the average occupancy. We change those seeds and redo the simulation.

We changed a total of 4 out of 10 seeds.

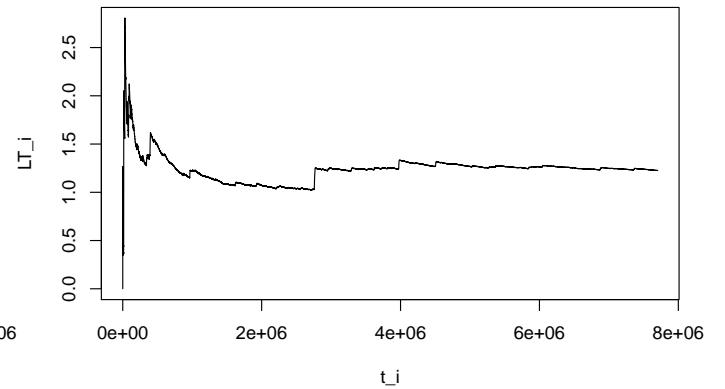
We now compute the confidence interval for  $L_q$  and  $W_q$ . We will use a t-Student distribution with critical value  $1 - 0.95$  and 9 degrees of freedom to compute a 95% confidence interval.

- $L_{q_1}, L_{q_2}, \dots, L_{q_{10}}$ , and  $\bar{L}_q = \frac{1}{n} \sum_{i=1}^n L_{q_i}$
- $S_{L_q}^2 = \frac{1}{n-1} \sum_{i=1}^n (L_{q_i} - \bar{L}_q)^2$

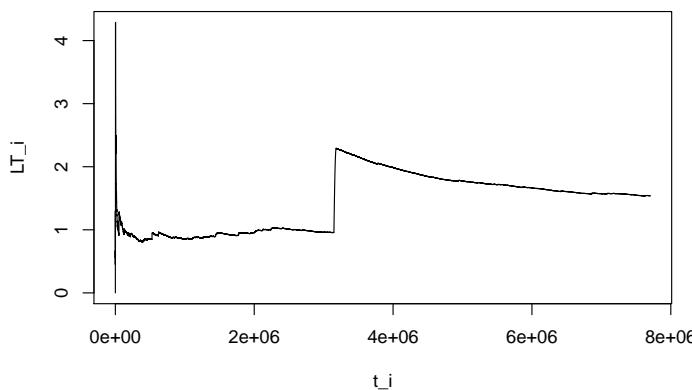
**rho = 0.4 seed = 7**



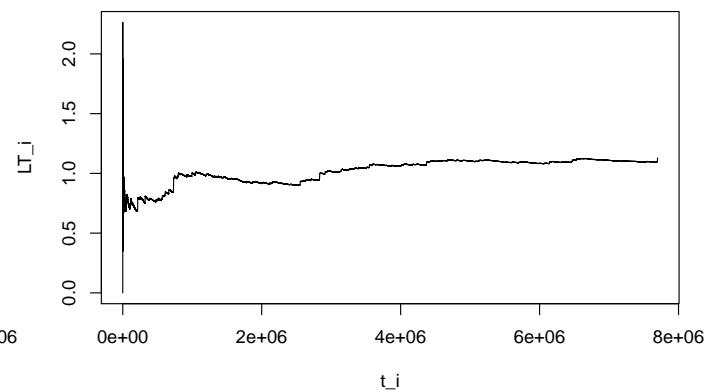
**rho = 0.4 seed = 13**



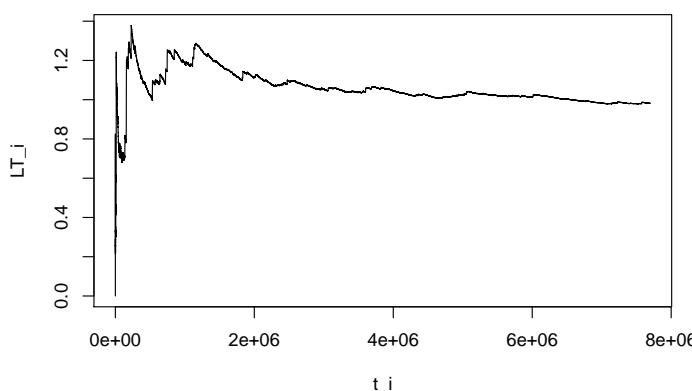
**rho = 0.4 seed = 109**



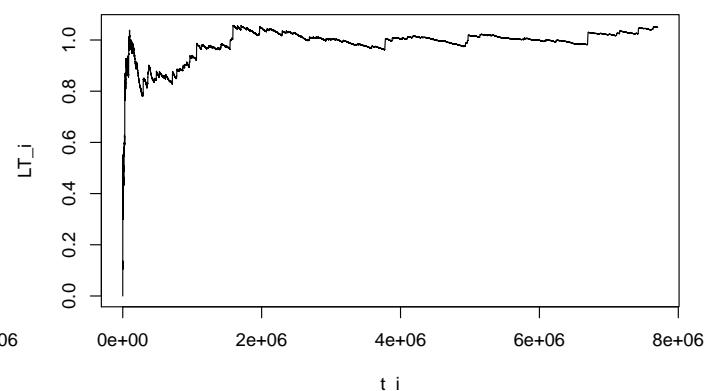
**rho = 0.4 seed = 211**



**rho = 0.4 seed = 273**



**rho = 0.4 seed = 711**

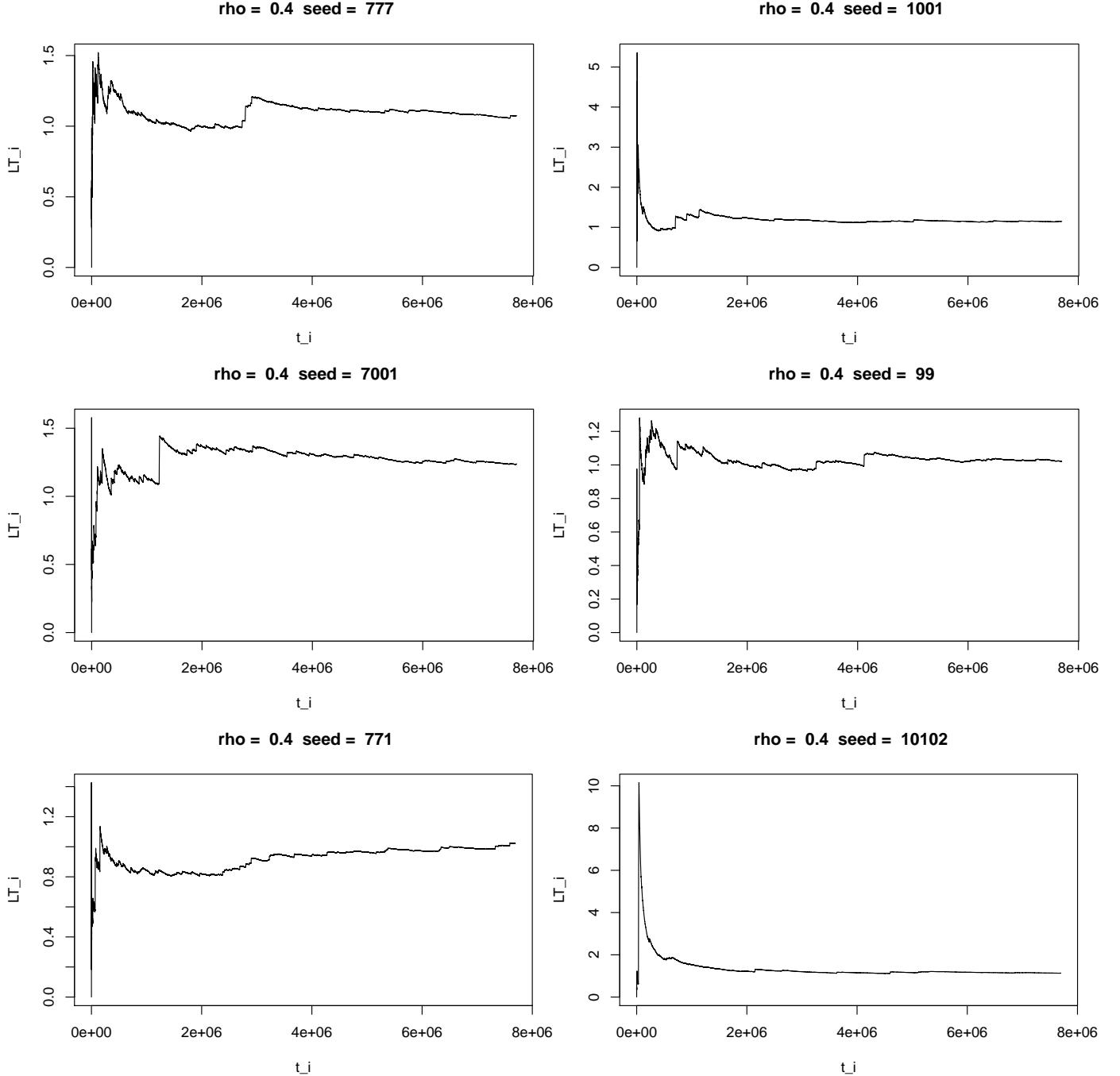


To get:

$$C.I.(L_q) = \bar{L}_q \pm t_{1-\alpha, n-1} \cdot \sqrt{\frac{S_{L_q}^2}{n}}$$

And then:

- $W_{q_1}, W_{q_2}, \dots, W_{q_{10}}$ , and  $\bar{W}_q = \frac{1}{n} \sum_{i=1}^n W_{q_i}$
- $S_{W_q}^2 = \frac{1}{n-1} \sum_{i=1}^n (W_{q_i} - \bar{W}_q)^2$



to get:

$$C.I.(W_q) = \bar{W}_q \pm t_{1-\alpha,n-1} \cdot \sqrt{\frac{S_{W_q}^2}{n}}$$

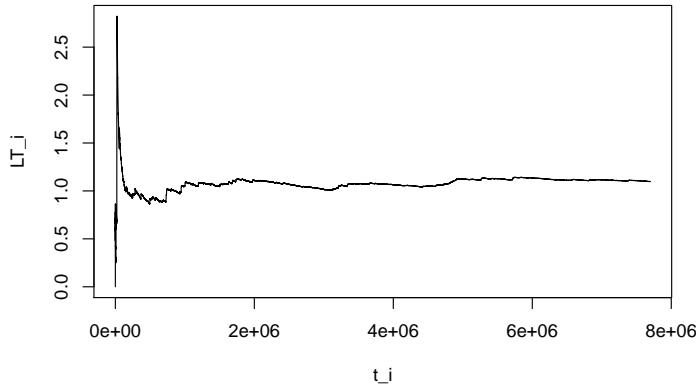
The computations produce the followings confidence intervals for the average queue length and waiting time:

$\rho$	-C.I. $W_q$	+C.I. $W_q$	-C.I. $L_q$	+C.I. $L_q$
0.4	0.6629266	0.7216626	51.0353731	55.5687961

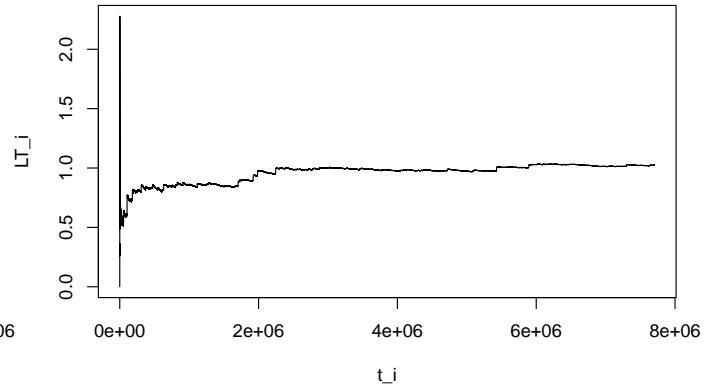
### 0.3.2 Loading factor $\rho = 0.7$

We follow the same procedure to generate 10 simulations with 100000 clients, as we did for the previous  $\rho =$ , correcting any invalid seeds for the random number generator. The result is that we need to increase the number of clients to 500000 to be sure that the system has arrived to the steady state.

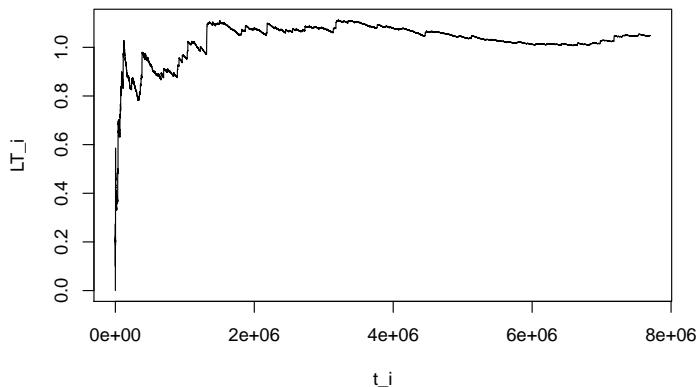
**rho = 0.4 seed = 963**



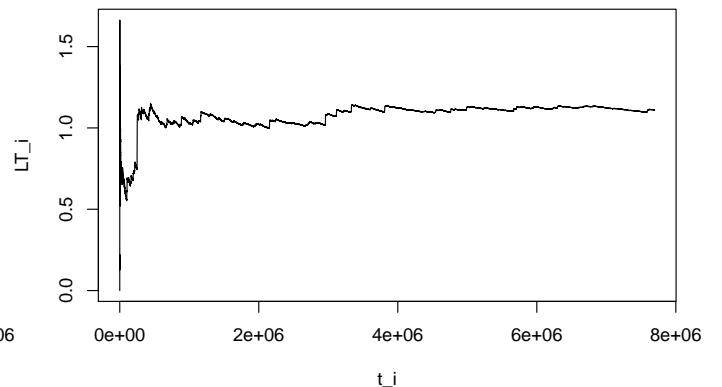
**rho = 0.4 seed = 1079**



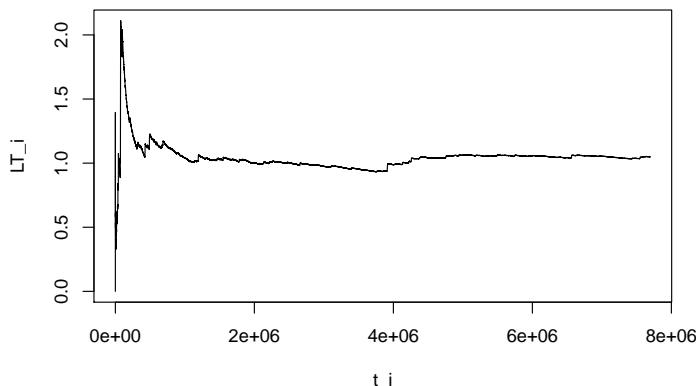
**rho = 0.4 seed = 999**



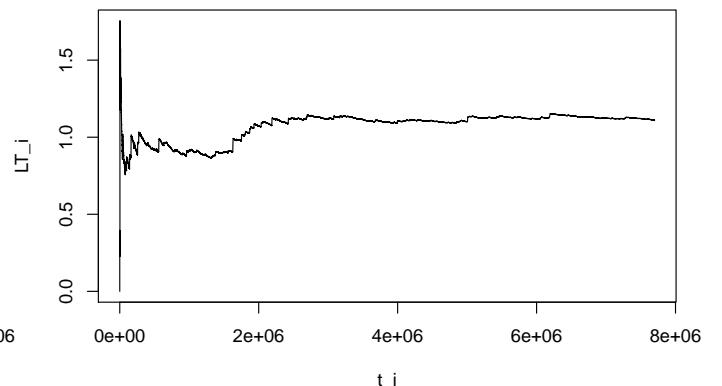
**rho = 0.4 seed = 48**



**rho = 0.4 seed = 89**



**rho = 0.4 seed = 2001**

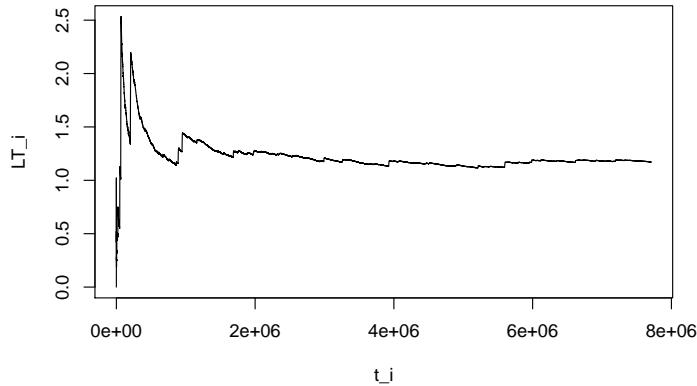


$\rho$	$W_q$	-C.I $W_q$	+C.I $W_q$	$L_q$	-C.I $L_q$	+C.I $L_q$
0.4	69.1507968	51.0353731	55.5687961	0.8980623	0.6629266	0.7216626
0.7	423.5486306	379.3389492	412.4915102	5.5006316	4.9266678	5.3560657
0.85	1249.0362678	1099.7052017	1232.9696842	16.2212502	14.2854646	16.016791
0.925	2958.3575269	2542.0094174	2889.0200971	38.4202276	33.0165379	37.5147854

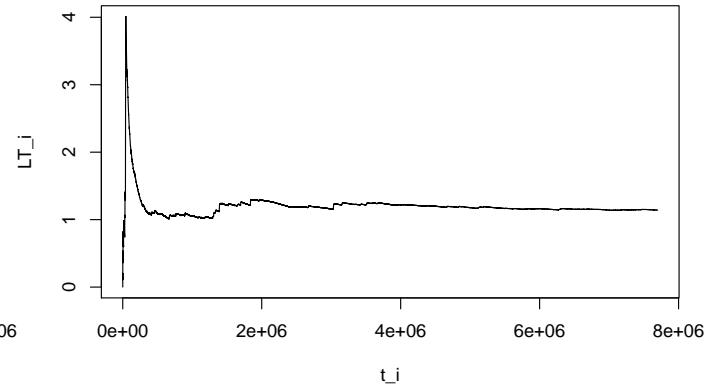
As we can see in the table above Allen-Cuneen's approximation values for all loading factors are outside of the confidence interval of our simulations, always above. Overall, the approximations of both,  $W_q$  and  $L_q$ , are not very far from the simulation's confidence interval. So the Allen-Cuneen's approximation models a system where the occupancy is higher and the waiting times in the queue are also greater than what our simulation produces. How can we explain that?

First of all, our random number generator has not been tested. As discussed in class, it is impossible to generate real randomness, so every rng must be tested for multiple desirable properties. In our particular case, even though we used the rng that ships with R, which is considered to ship with well tested generated random numbers, we can still expect that the rng will not be as good as the one used in the simulation.

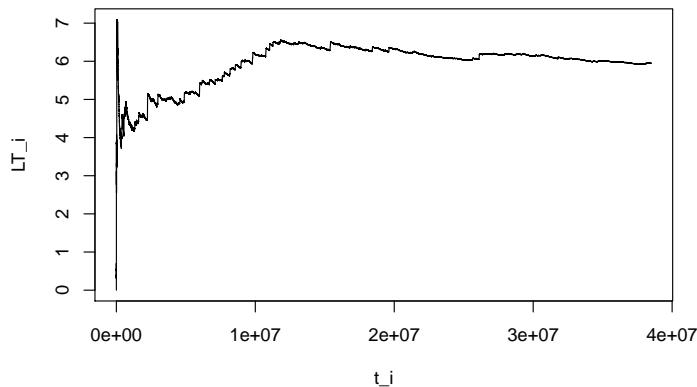
**rho = 0.4 seed = 30719**



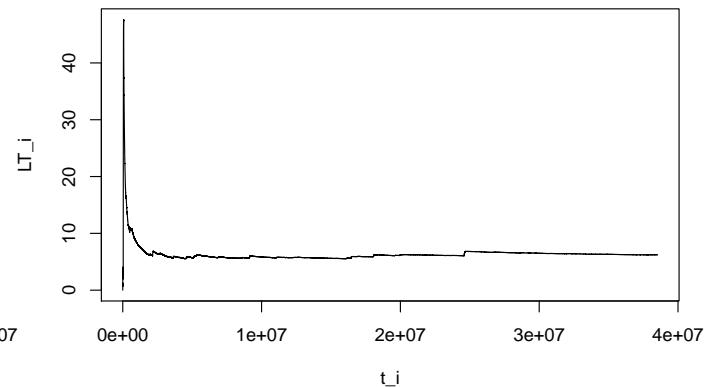
**rho = 0.4 seed = 17**



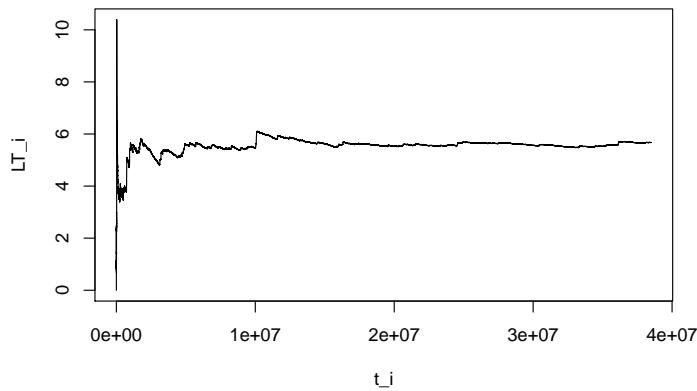
**rho = 0.7 seed = 772**



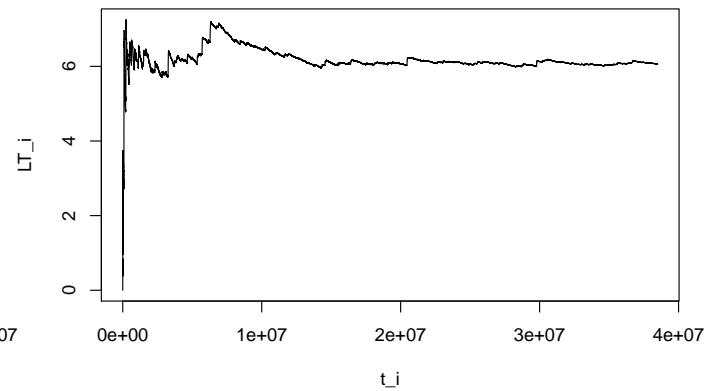
**rho = 0.7 seed = 10102**



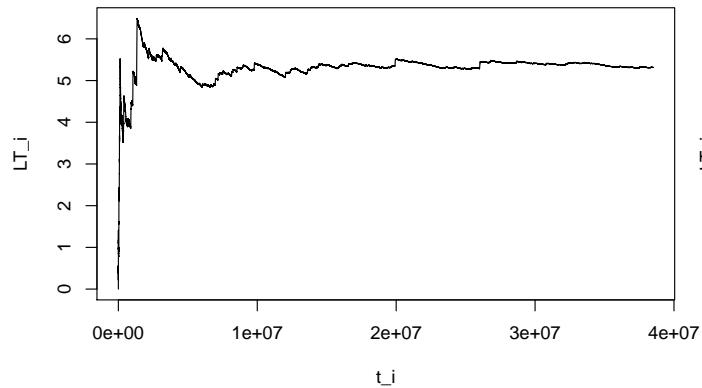
**rho = 0.7 seed = 963**



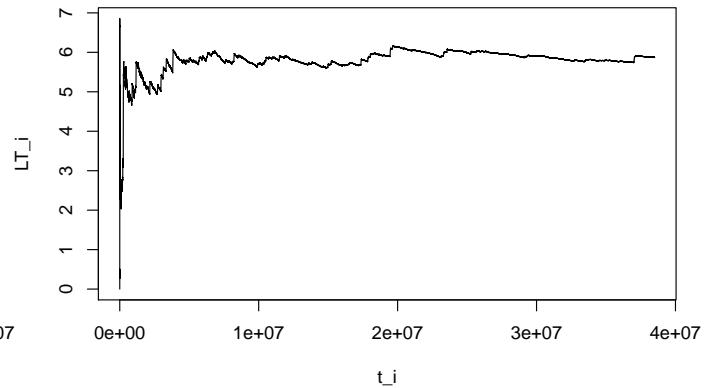
**rho = 0.7 seed = 1078**



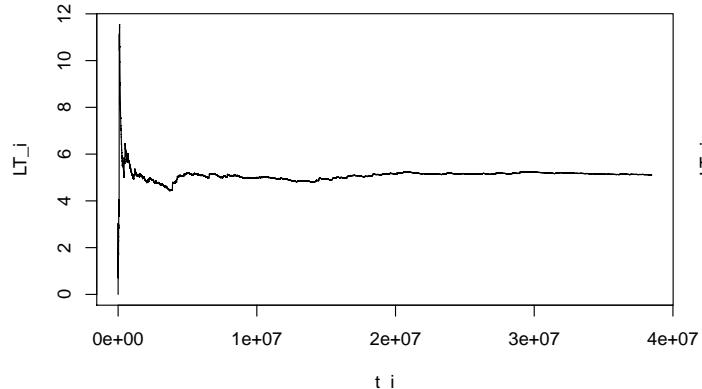
**rho = 0.7 seed = 999**



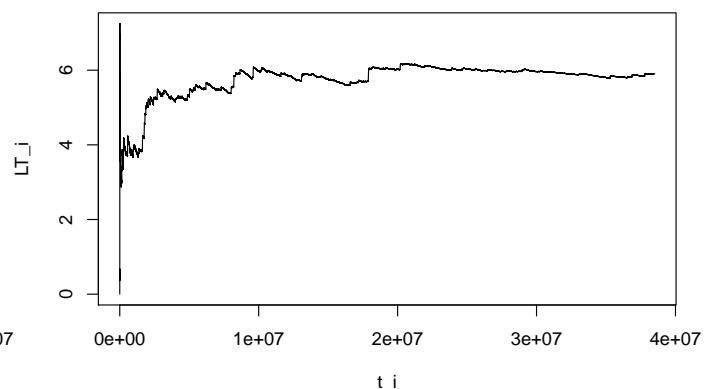
**rho = 0.7 seed = 48**



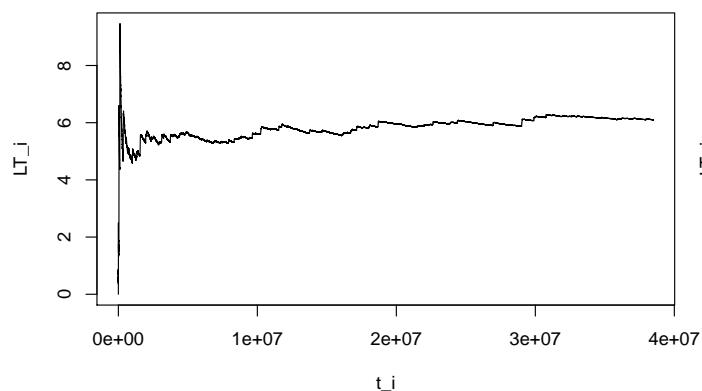
**rho = 0.7 seed = 89**



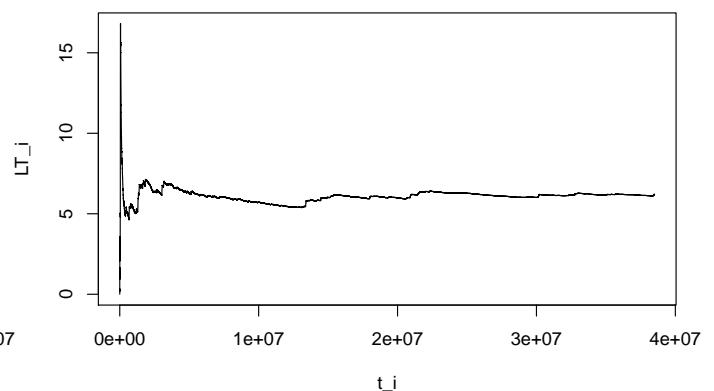
**rho = 0.7 seed = 2001**



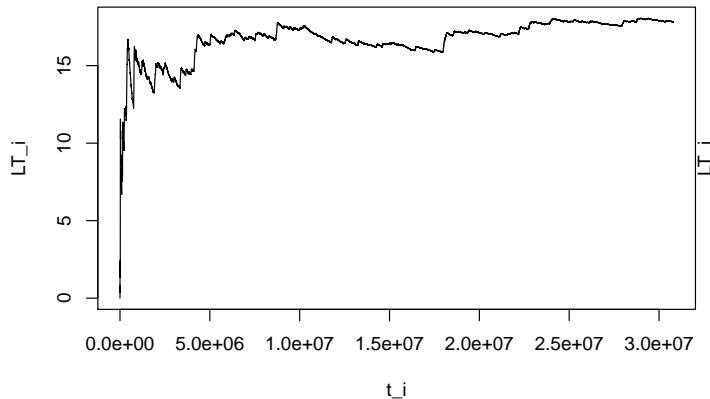
**rho = 0.7 seed = 30718**



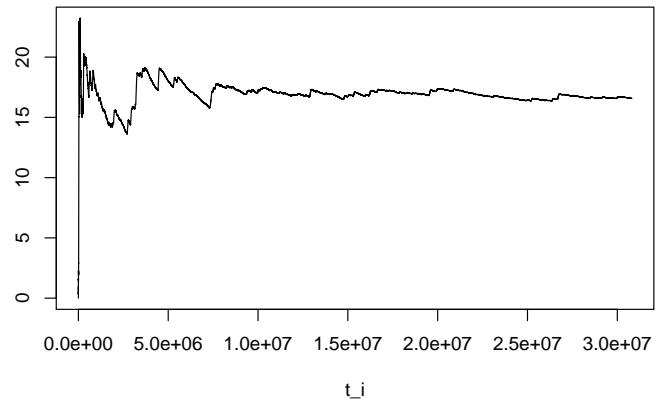
**rho = 0.7 seed = 17**



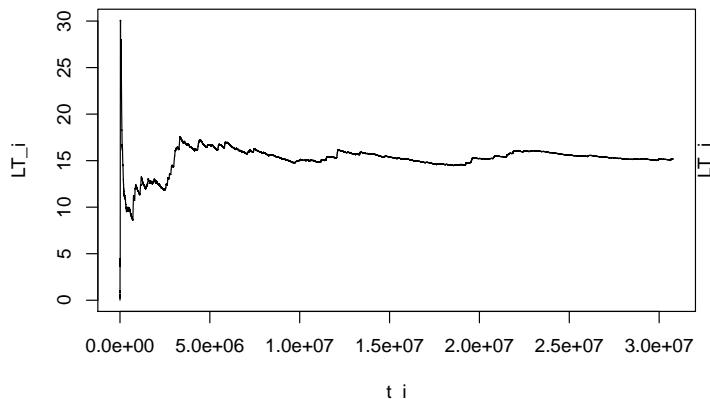
**rho = 0.85 seed = 775**



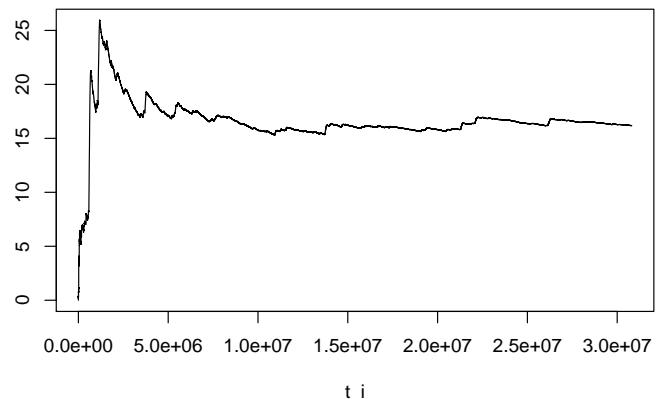
**rho = 0.85 seed = 10103**



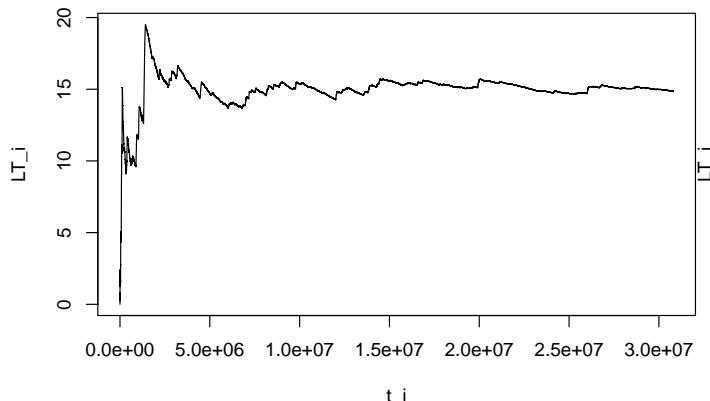
**rho = 0.85 seed = 931**



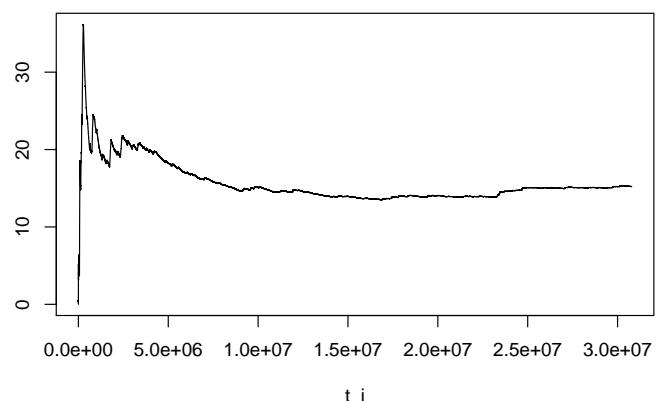
**rho = 0.85 seed = 1151**



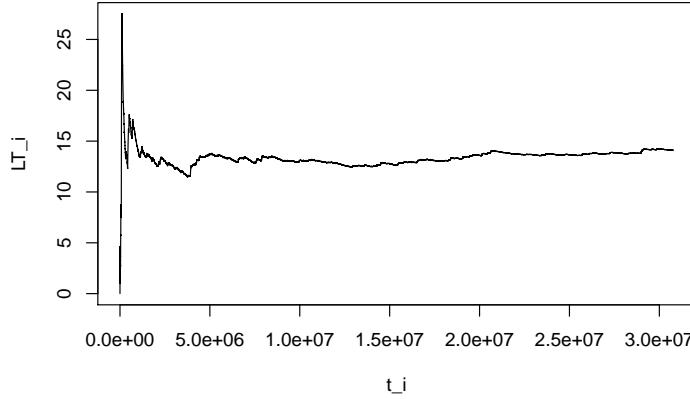
**rho = 0.85 seed = 999**



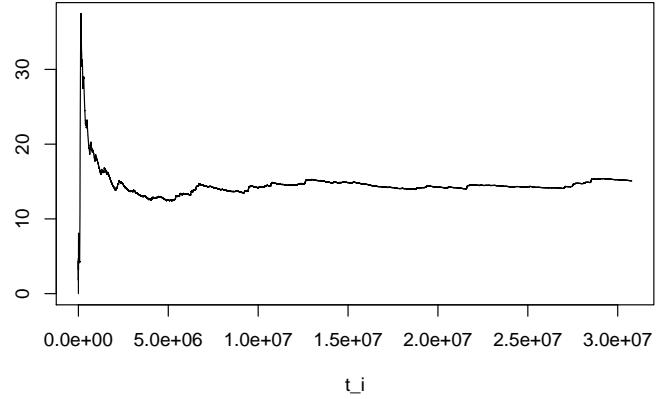
**rho = 0.85 seed = 55**



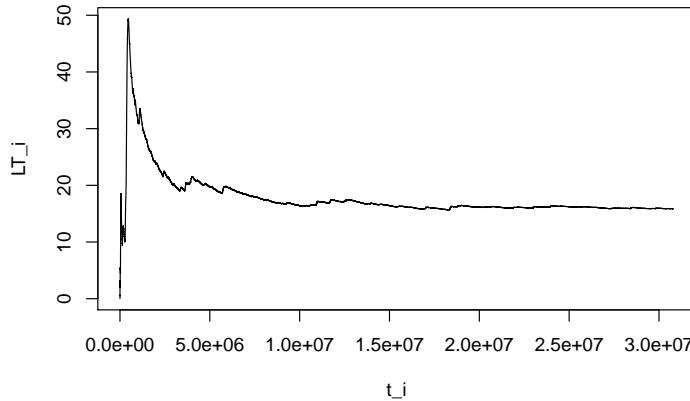
**rho = 0.85 seed = 89**



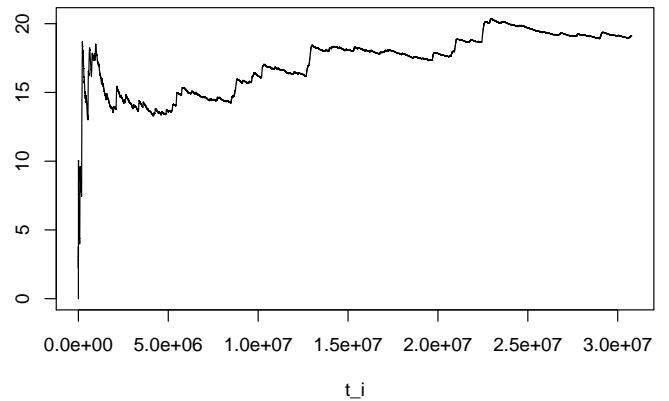
**rho = 0.85 seed = 3001**



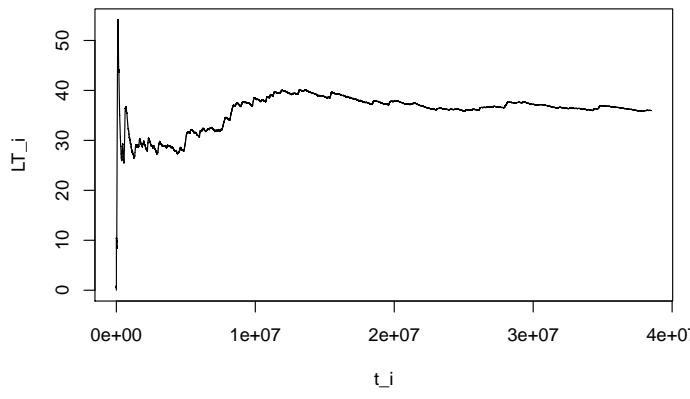
**rho = 0.85 seed = 9718**



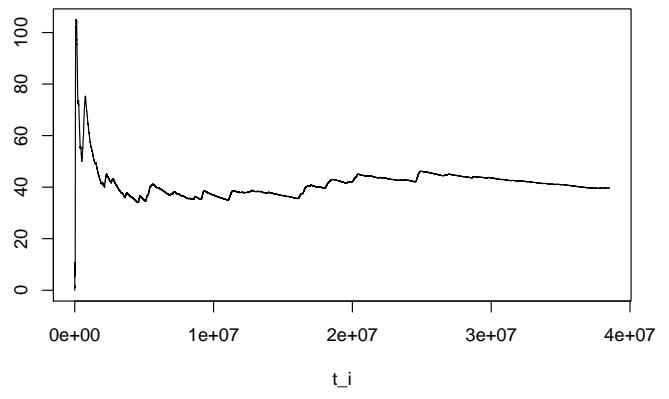
**rho = 0.85 seed = 387**



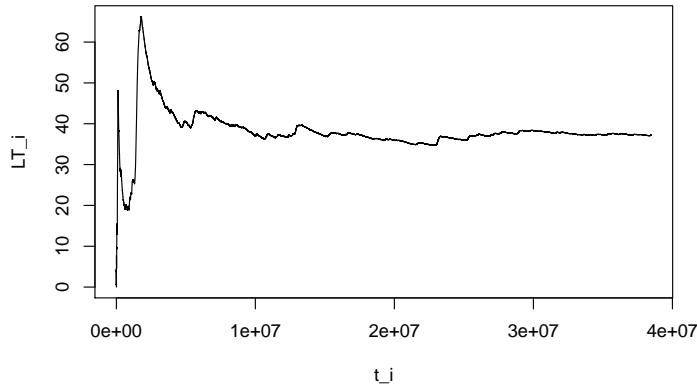
**rho = 0.925 seed = 772**



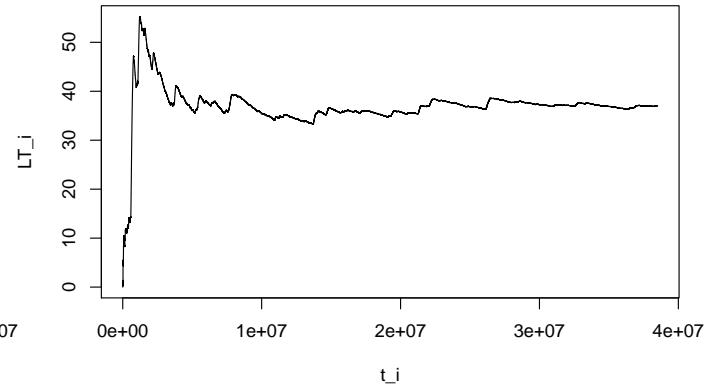
**rho = 0.925 seed = 10102**



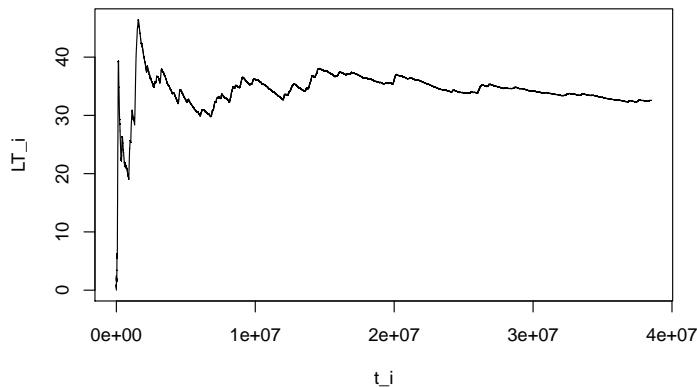
**rho = 0.925 seed = 972**



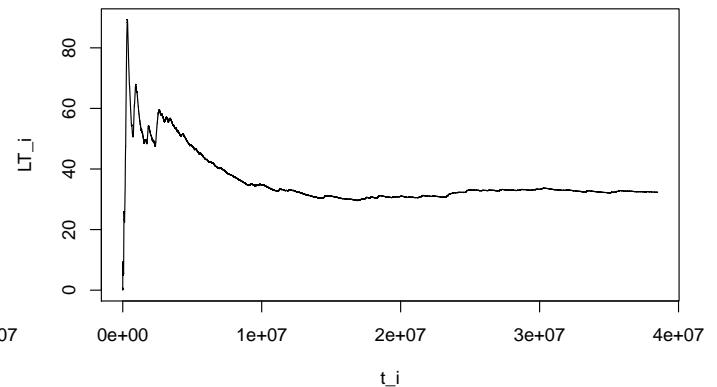
**rho = 0.925 seed = 1151**



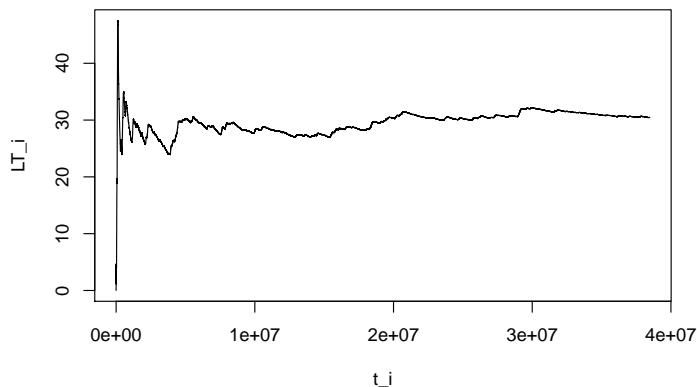
**rho = 0.925 seed = 999**



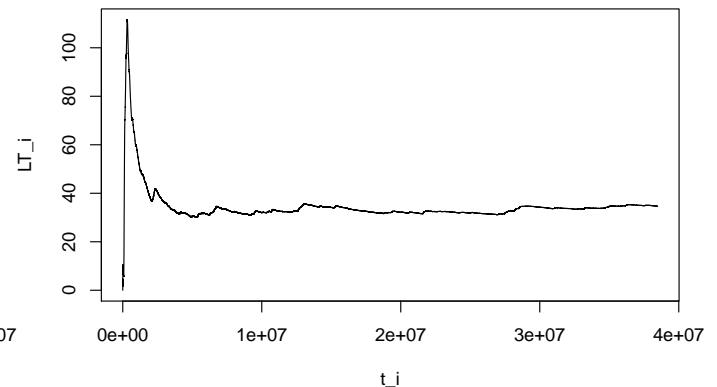
**rho = 0.925 seed = 55**



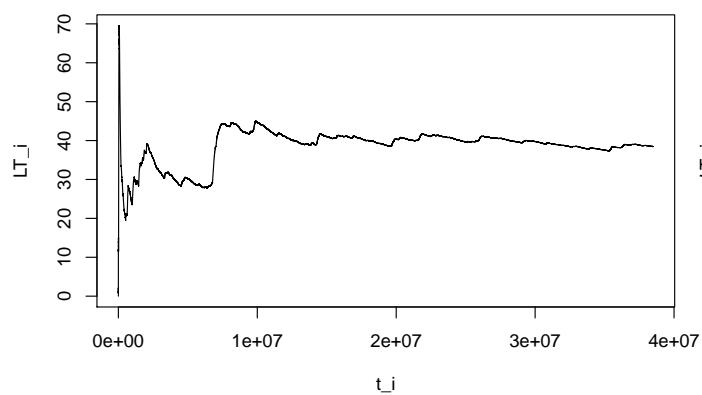
**rho = 0.925 seed = 89**



**rho = 0.925 seed = 3001**



**rho = 0.925 seed = 20718**



**rho = 0.925 seed = 187**

