

The HackSoc Proposal

1 Overview

1.1 Events >*We will...*

- Have weekly meetings in order to establish details about new events
- Have weekly programming project presentations
- Organize social events for people interested in the IT subject
- Organize Hackathons
- Have speakers from industry talking about their experience and topics at University
- Organize Hackathons Teams that will represent HackSoc at MLH/Other

1.2 Benefits >*We will provide...*

- Easy access to open-source under-development projects
- Full access to learning resources
- Fully accessible discord channel
- Non-formal teaching sessions where we will try to introduce programming to everyone interested

1.3 Society Development

Our priority is to maximise the number of people interested in programming and IT by having fun social events where everyone can share their opinion about the subject.

2 Events

2.1 Weekly Meetings

Our weekly meetings will be for the members of HackSoc to get together, discuss their projects and ideas, make friends, and generally become better acquainted with each other. On occasion this weekly meeting may be overtaken by a specific event; be this a 'social' or an organised speaker/presentation. A meeting place for the regular meetings is yet to be found, we suspect this will be a bar or public house in the local area. At this meeting we would give time to any member who wanted to present their projects to

their peers, and provide adequate infrastructure for this to occur

2.2 Hackathons

We would hope to organise regular 'hackathons'. A hackathon is an event in which participants are given a particular brief and given a limited amount of time to create and present their solution. This solution is then usually judged to a specific criteria and the best solution is selected. Often this would involve some sort of prize.

2.3 Outreach/GIAGs

It is our opinion that the rates of technical literacy among the general university population is low. We feel that in our fast adapting modern world a these basic technical skills are becoming evermore necessary, and as a society of technically literate people, we feel it our duty to inform others of how they can make computers work for them (and not the other way around). To that end, we would attempt to run 'outreach' events, in which we invite people from all over the university to 'Give It A Go' and learn something they didn't know about computers. The themes could be almost anything basic principles of computer programming to basic web development and our aim would be to have people come out more informed than when they went in.

2.4 Speakers

As aluded to earlier, we as HackSoc would intend to invite various experts in their feilds to give guest lectures/seminars on their area of experties. This would require us to have sufficent resources for speaker fees ect. and is likely to be our single biggest expence. We hope, however, the union and the School Of Computing would help fincace these talks as they would be enourmously beneficial to the students studying these diciplines and the union.

3 Committee

3.1 Chair

The President is *Mugurel-Adrian Enchae*.

His role will be to be responsible for the running of HackSoc and being overall responsible for everything. He will also be the main point of contact between HackSoc and the wider LUU.

3.2 Treasurer

The Treasurer is *Benjamin Chalmers*.

His role will be to be responsible for the bank accounts and all group transactions and will be the 2nd point of contact for student activities and the rest of the LUU; assuming the role of the chair when he is unavailable.

3.3 Secretary

The Secretary will be *Diana Marin*

Her role will be to arrange and minute committee meetings. She will also be responsible for the maintaining and keeping up-to date of members details.

3.4 Social Secretary

The Social Secretary will be *Aitor Baltasar Fernandez*.

His role will be to arrange social events and coerce members to attend them.

3.5 Cheif Technical Officer

The Cheif Technical Officer will be *Lucas Sans*.

His role will be to advise on esoteric technical matters and help organise the more technical events.

4 Notes

4.1 The Future

In the future we would hope to ramp up the number of events we are able to run and build the membership and popularity of our group. We also would love to explore and intergrate other techincal hobbies into our society, such as Amature Radio and hobbist electronics.

4.2 CompSoc

The group CompSoc is a group whos aims and goals, at first glance, appear to overlap with our aims and goals. We think that this society is unique in the sense that it widens the scope of what a computing society offers. CompSoc is yet to run any of the events proposed in this document in this academic year, and as such we see them not as competitors to this society

4.3 The LUU

We hope that being a part of the LUU would lend us a certain legitimacy which we could use to attract speaker and members alike. There are clear advantages, including the offer of funding to our group.

We also would like to operate in cooperation with other societies in the LUU and be active participant in the general student body.