

Face Recognition

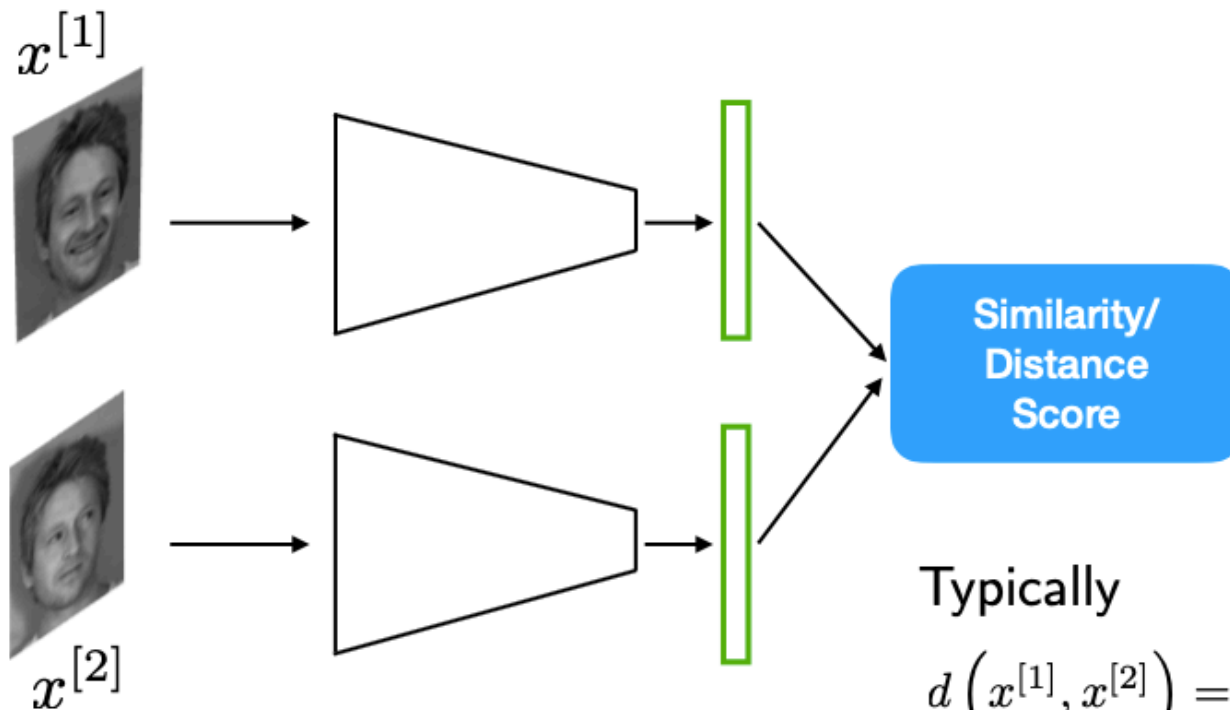
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CSS634: Deep Learning

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Face Recognition and Metric Learning

Siamese Networks



Typically

$$d(x^{[1]}, x^{[2]}) = \left\| f(x^{[1]}) - f(x^{[2]}) \right\|_2^2$$

or

$$d(x^{[1]}, x^{[2]}) = \left| f(x^{[1]}) - f(x^{[2]}) \right|_1$$

Siamese Networks

Often used for "One-shot learning"

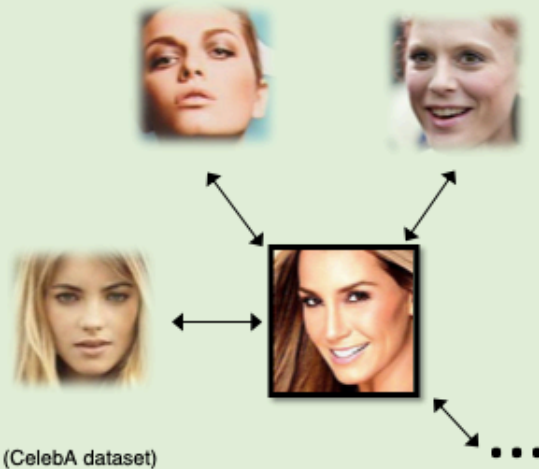
- Suppose you trained a Siamese network for verification tasks
- Now, suppose you have only ~ 1 object per class
- You can compare any new object to any object based on maximum similarity to your given images (somewhat related to K-nearest neighbors)

Face Recognition:

Face Identification vs Face Verification

A. Identification

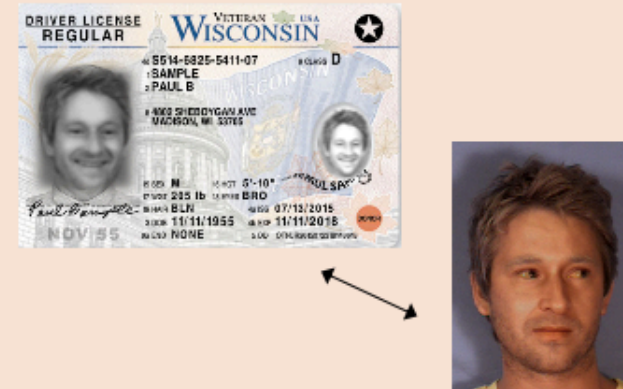
Determine identity of an unknown person
1-to- n matching



dataset link: <http://mmlab.ie.cuhk.edu.hk/projects/CelebA.html>

B. Verification

Verify claimed identity of a person
1-to-1 matching



dataset link: <http://www.milbo.org/muct/>

FaceNet - Face Verification

Schroff, Florian, Dmitry Kalenichenko, and James Philbin. "[Facenet: A unified embedding for face recognition and clustering](#)." In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pp. 815-823. 2015.



Figure 2. **Model structure.** Our network consists of a batch input layer and a deep CNN followed by L_2 normalization, which results in the face embedding. This is followed by the triplet loss during training.

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Figure 2. **Model structure.** Our network consists of a batch input layer and a deep CNN followed by L_2 normalization, which results in the face embedding. This is followed by the triplet loss during training.



Figure 3. The **Triplet Loss** minimizes the distance between an *anchor* and a *positive*, both of which have the same identity, and maximizes the distance between the *anchor* and a *negative* of a different identity.

Triplet Loss



Anchor

Positive



Want encodings to be very similar
(small distance)



Anchor

Negative



Want encodings to be very different
(large distance)

Triplet Loss



Anchor

Positive



Want encodings to be very similar
(small distance)



Anchor

Negative



Want encodings to be very different
(large distance)

$$d(A, P) \leq d(A, N)$$

$$\|f(A) - f(P)\|_2^2 \leq \|f(A) - f(N)\|_2^2$$

Triplet Loss



Anchor

Positive



Want encodings to be very similar
(small distance)



Anchor

Negative



Want encodings to be very different
(large distance)

$$d(A, P) + \alpha \leq d(A, N)$$

$$\|f(A) - f(P)\|_2^2 + \boxed{\alpha} \leq \|f(A) - f(N)\|_2^2$$

To make it a little harder

Triplet Loss



Anchor

Positive



Want encodings to be very similar
(small distance)



Anchor

Negative



Want encodings to be very different
(large distance)

$$d(A, P) + \alpha \leq d(A, N)$$

$$\|f(A) - f(P)\|_2^2 + \alpha \leq \|f(A) - f(N)\|_2^2$$

Rearrange

$$\|f(A) - f(P)\|_2^2 + \alpha - \|f(A) - f(N)\|_2^2 \leq 0$$

Triplet Loss



Anchor

Positive



Want encodings to be very similar
(small distance)



Anchor

Negative

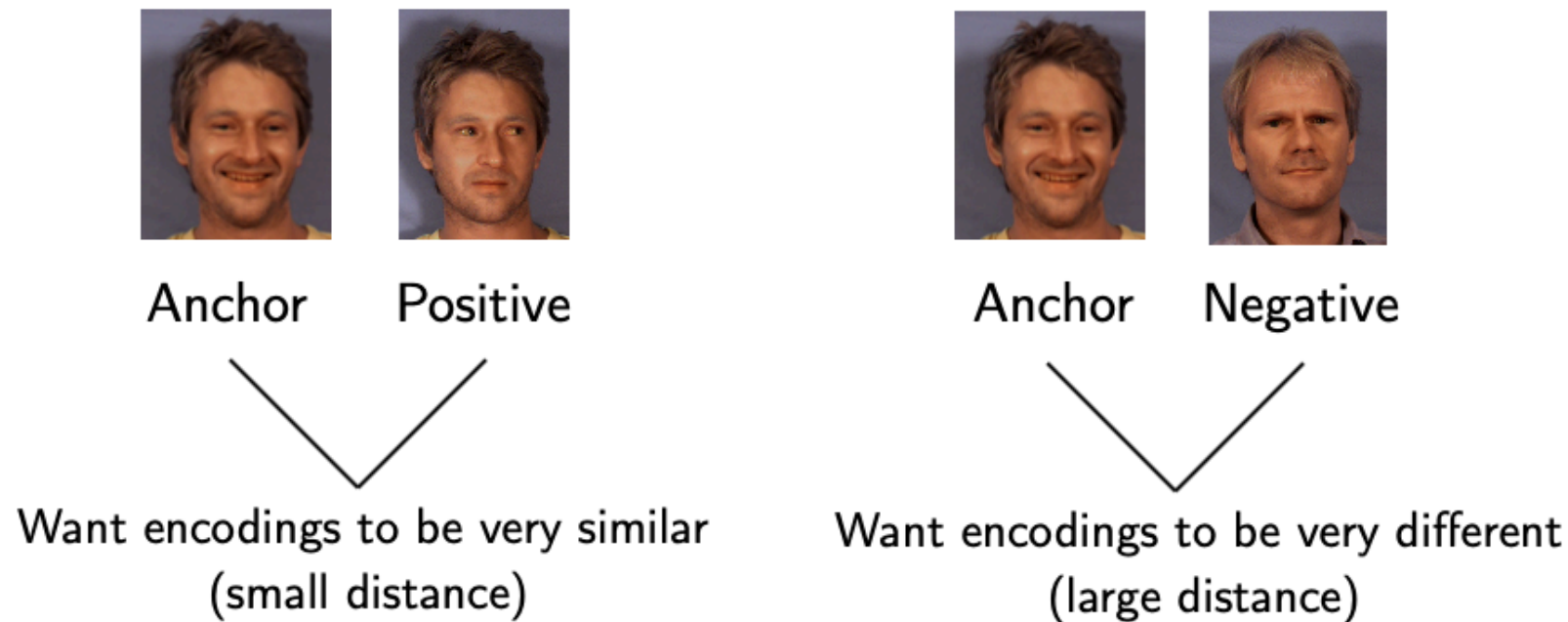


Want encodings to be very different
(large distance)

Bounded loss function for training:

$$\mathcal{L}(A, P, N) = \max(\|f(A) - f(P)\|_2^2 + \alpha - \|f(A) - f(N)\|_2^2, 0)$$

Triplet Loss



In practice: Selecting good pairs (those that are "hard") is crucial during training

$$\mathcal{L}(A, P, N) = \max (\|f(A) - f(P)\|_2^2 + \alpha - \|f(A) - f(N)\|_2^2, 0)$$

Optional: Recent Triplet Loss Variants

(not required), only for those who are interested

- Cosine Similarity-based triplet loss:

Li, Chao, Xiaokong Ma, Bing Jiang, Xiangang Li, Xuwei Zhang, Xiao Liu, Ying Cao, Ajay Kannan, and Zhenyao Zhu. "[Deep speaker: an end-to-end neural speaker embedding system](#)." *arXiv preprint arXiv:1705.02304* (2017).

- Angular Loss:

Wang, Jian, Feng Zhou, Shilei Wen, Xiao Liu, and Yuanqing Lin. "[Deep metric learning with angular loss](#)." In *Proceedings of the IEEE International Conference on Computer Vision*, pp. 2593-2601. 2017.

- Large margin cosine loss:

Wang, Hao, Yitong Wang, Zheng` Zhou, Xing Ji, Dihong Gong, Jingchao Zhou, Zhifeng Li, and Wei Liu. "[Cosface: Large margin cosine loss for deep face recognition](#)." In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pp. 5265-5274. 2018.

Resources Used

- Deeplearning.ai by Andre Ng
- STAT 479: Deep Learning by Sebastian Raschka