

# Sonic Intro

## Composer

# Flyling Battery Zone

$\text{♩} = 136$

FΔ7

G

## Aquatic Ruin Zone

4 Eo A D D/F#

The musical score consists of a single staff with a treble clef, a key signature of one flat, and a common time signature. The measure starts with a dotted eighth note followed by a sixteenth note, then a quarter note with a fermata. This is followed by a sixteenth-note pattern of two pairs of notes. The next measure begins with a quarter note, followed by a dotted eighth note with a sharp sign, then another quarter note. The final measure shows a sixteenth-note pattern of three pairs of notes.

## **Green Hill Zone**

6

B $\flat$ Δ7      Am7

## **Star Light Zone**

Musical staff showing chords Dm, C#+, F/C, and G/B.

8

Dm      C#+      F/C      G/B

Musical score for piano showing measures 10-11. The key signature is G major (one sharp). Measure 10 starts with a half note on G, followed by a rest. Measure 11 begins with a bass note on B, followed by a half note on A, a rest, and then a bass note on D. The measure ends with a bass note on G.

## Aquatic Ruin Zone

Musical score for measures 12-13:

- Measure 12:
  - Chord A7: Treble clef, key signature of one sharp (F#). The melody consists of eighth-note pairs.
  - Chord Dm: Key signature of one flat (B-flat).
  - Chord E7: Key signature of one sharp (F#).
- Measure 13:
  - Chord E7: Key signature of one sharp (F#).
  - Chord F7: Key signature of one sharp (F#).
  - Chord F#7: Key signature of two sharps (F# and C#).
  - Chord G7: Key signature of one sharp (F#).
  - Chord G#7: Key signature of two sharps (F# and C#).

The score includes a measure number 12 above the staff, a key signature of one sharp (F#) above the staff, and a measure number 13 below the staff. Measure 13 concludes with a repeat sign and the number 3 under a bracket.