

C

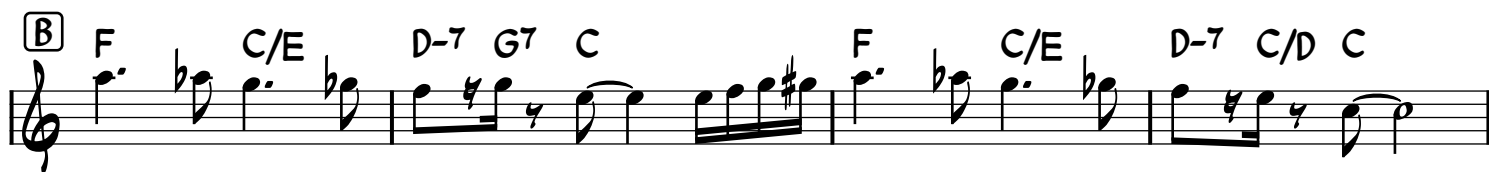
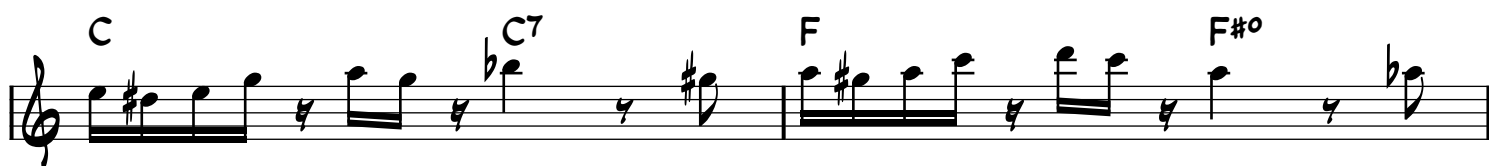
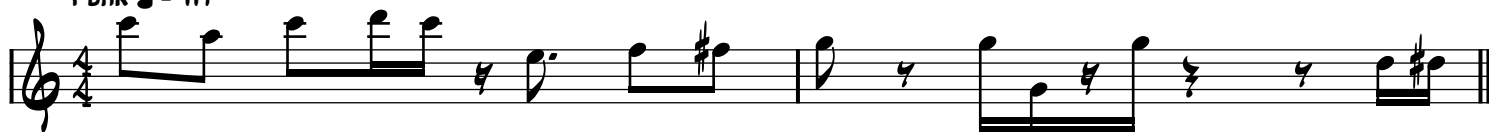
Super Mario 64 Main Theme

from Super Mario 64

Composed by Koji Kondo

Transcribed by Jer Roque

Funk ♩ = 114



Loop to [A]

C

Wii Shop Channel

from Wii

Composed by Kazumi Totaka
Transcribed by Bao Vuong

Bossa ♩ = 74

E-7/D



[A] GΔ7



CΔ7

C-7

F7



B-7

Bbø7

A-7

E7b9/G#



A-7

Ab9

GΔ7

F#-7

B7



[B] EΔ7



E-7

A7

DΔ7

D#-7b5

D7b9



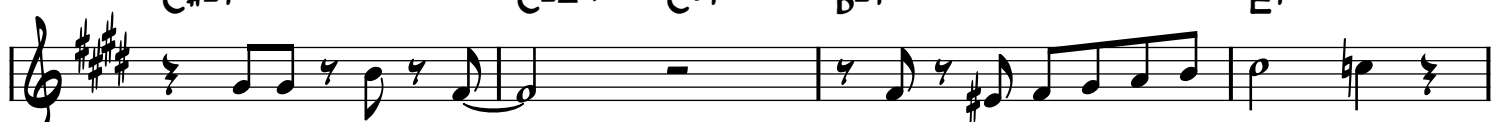
C#-7

C-Δ7b5

Cø7

B-7

E7



AΔ9

A-9

N.C.



Loop to [A]

C

Air Man

from Mega Man 2

Composed by Takashi Tateishi & Manami Matsumae

Transcribed by AarekMG

♩ = 180

[A] Bb- GbΔ7 F- Bb-

(Bb-) GbΔ7 F- Bb-

(Bb-) Ab/Gb Ab Bb-

[B] (Bb-) Ab Bb- Ab Gb

[C] (Gb) Ab Gb (Gb) Ab

Loop to top

C

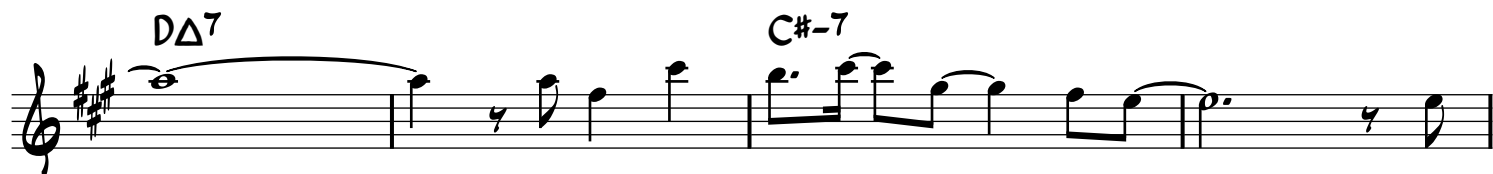
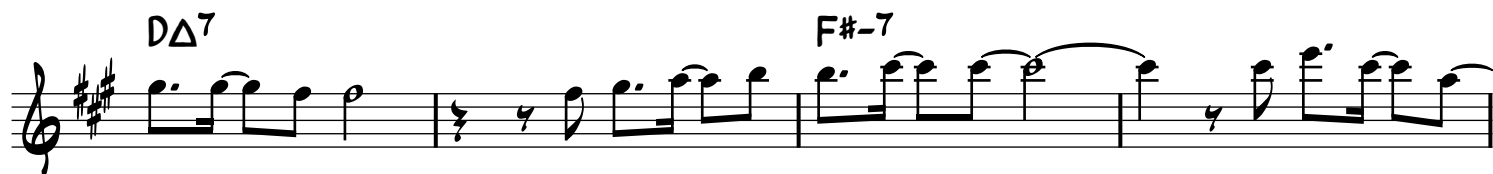
Corridors of Time

from Chrono Trigger

Composed by Yasunori Mitsuda

Transcribed by Jer Roque

♩ = 112
N.C.



Loop to [A]

C

Spring Yard Zone

from Sonic the Hedgehog

Composed by Masato Nakamura

Transcribed by Jer Roque

Swing $\text{♩} = 100$

[A] D-9

E-9

1. A7#5

2. (E-9) A7#5 A7

[B] B \flat Δ 7 F/A G-7 F Δ 7

B \flat Δ 7 F/A G-7 F Δ 7

B \flat Δ 7 F/A G-7 F Δ 7

E-7 \flat 5 A7#5 A7 D-9

Loop to [A]

C

Primrose, the Dancer

from Octopath Traveler

Composed by Yasunori Nishiki

Transcribed by mkafie

♩ = 160

D- A- B \flat F G- C F A



D- A- B \flat F G- A- B \flat C D-



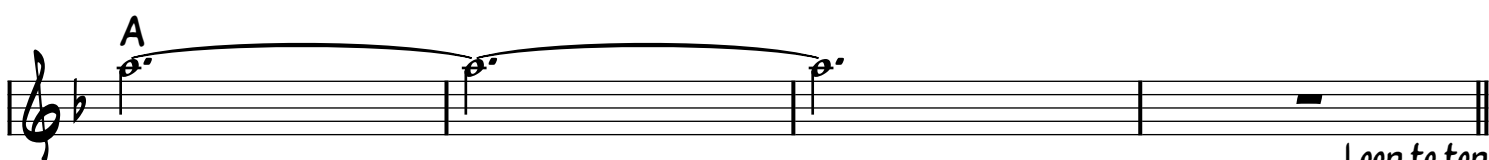
D- A- B \flat F G- A- B \flat C D-



G- F E \flat B \flat C- G- E \circ



A



Loop to top

C

K.K. Cruisin'

from Animal Crossing

Composed by K.K. Slider

Transcribed by Ashanti Mills

Swing 8ths ♩ = 84

N.C.

C^bΔ⁹

B^b7^{#9}

N.C.



[A] C^bΔ⁹

B^b7^{#9}

E^b-9

A^b13



C^bΔ⁹

B^b7^{#9}

E^b-9

F^b/G^b



C^bΔ⁹

B^b7^{#9}

E^b-9

A^b13



C^bΔ⁹

B^b7^{#9}

E^b-9

N.C.

1.

E^b-9

F^b/G^b

2.



[B] C^bΔ⁹

B^b7^{#9}

E^b-9

A^b13



2x only

C^bΔ⁹

B^b7^{#9}

E^b-9

F^b/G^b

E^b-9

N.C.



Loop to [A]

C

Koopa's Road

from Super Mario 64

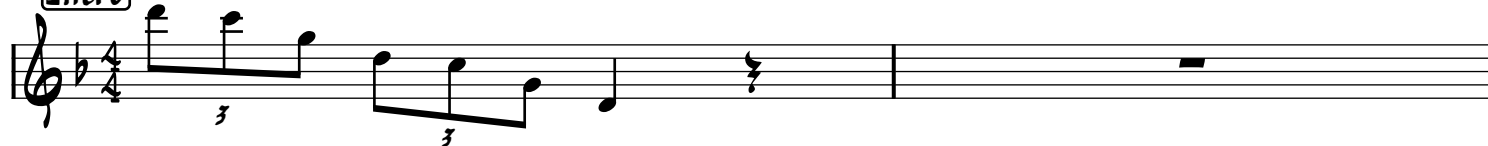
Composed by Koji Kondo

Transcribed by Jonathan Aldrich

March ♩ = 135

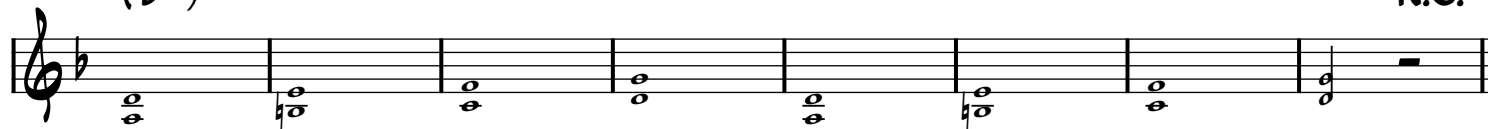
Intro N.C.

D⁵



(D⁵)

N.C.



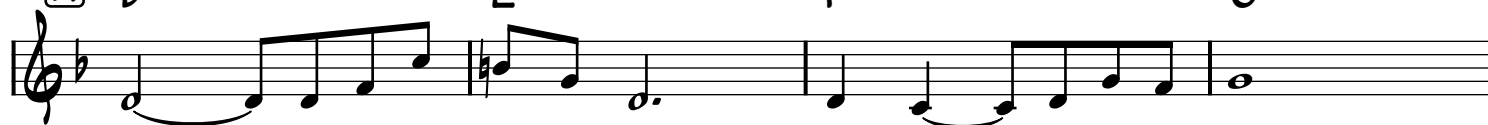
[A]

D⁵

E⁵

F⁵

G⁵



D⁵

E⁵

F⁵

G⁵



F7(no³)

G7(no³)

A^b5

B^b



D7(no³)

E7(no³)

F7(no³)

G7(no³)



[B]

A^bΔ⁷

G⁷

A^bΔ⁷

G⁷

A^bΔ⁷

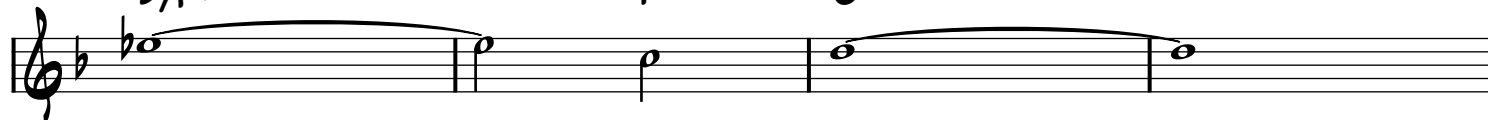
G⁷



D/F[#]

F[#]o⁷

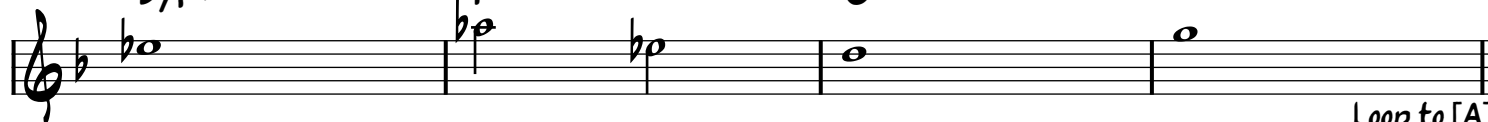
G⁷



D/F[#]

F[#]o⁷

G⁷



Loop to [A]

Casino Night Zone

Composed by Masato Nakamura

Swing ♩ = 168

The first staff of music is in treble clef and 4/4 time. It contains four measures of music. Above the staff, the chords are labeled: C, E7, A-, and A-/G. The notes are: Measure 1: quarter rest, quarter note G4, quarter note A4, quarter note B4. Measure 2: quarter note C5, quarter note B4, quarter rest, quarter note A4. Measure 3: quarter rest, quarter note G4, quarter note F4, quarter note E4. Measure 4: quarter note D4, quarter rest, quarter note C4, quarter note B3.

Loop to top

C

Menu 1

from Super Smash Bros. Melee

Composed by Hirokazu Ando

Transcribed by 8-Bit Music Theory

Lead sheet by Ashanti Mills

♩ = 156

[A] B-7 E/B G/B A/B

B-7 E C D/C

Rhythm simile B-7 E/B G/B F#-7

B-7 E C CΔ7

[B] G/A A/B G/A A/B

G-7 A-7 G-7 C/D

G/A A/B G/A A/B tr

E♭Δ7 F G/C# F#7♭5

Loop to top

C

Guile's Theme

from Super Street Fighter II (Arcade)

Composed by Yoko Shimomura

Transcribed by Jer Roque

♩ = 121

C#-7

AΔ7

F#-7

G#-7



C#-7

AΔ7

F#-7

G#-7



[A]

C#-7

AΔ7

B7

G#-7



C#-7

AΔ7

B7

G#-7



[B]

AΔ7

B7

C#-7



AΔ7

B7

C#-7



[C]

C#-7

F#-7

B7

EΔ7



AΔ7

B7

C#-7



AΔ7

B7

C#-7



Loop to top

C

Butter Building

from Kirby's Adventure

Composed by Hirokazu Ando

Transcribed by JohnStacy

♩ = 160

Intro

F#-7

B7

EΔ7

E6

F#-7

B7



A

EΔ7

F#-7

B7



EΔ7

F#-7

B7



B

AΔ7

G#-7



F#-7

EΔ7



AΔ7

G#-7



F#-7

A/B

B7



Loop to [A]

C

Rainbow Road

from Super Mario Kart

Composed by Soyo Oka

Transcribed by Jer Roque

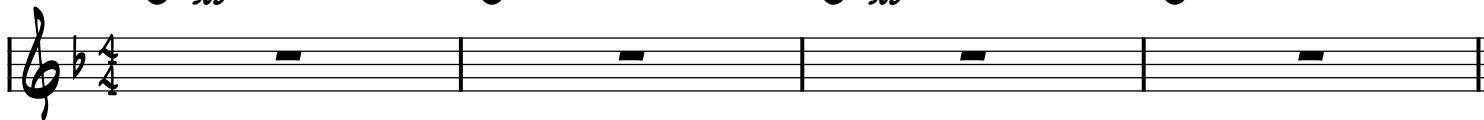
♩ = 148

C¹³_{sus⁴}

C¹³

C¹³_{sus⁴}

C¹³



[A]

C¹³_{sus⁴}

C¹³

C¹³_{sus⁴}

C¹³

C¹³_{sus⁴}

C¹³



Bb-7

Eb7

Bb-7

Eb7



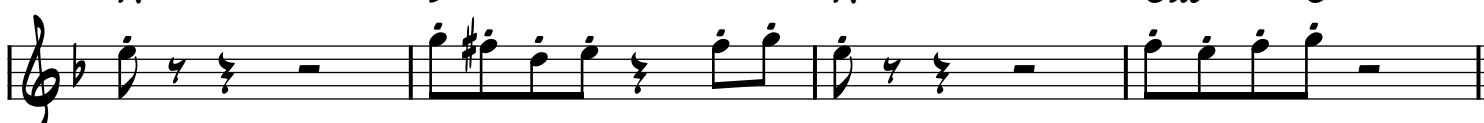
A-7

D7

A-7

G_{sus⁴}

G7



[B]

C

D/C

Eb/C

F/C

C

D/C

Eb/C

F/C



F

G/F

E-7

Eb7



D-7

F-7

Bb6



Loop to [A]

C

Rainbow Road

from Mario Kart 64

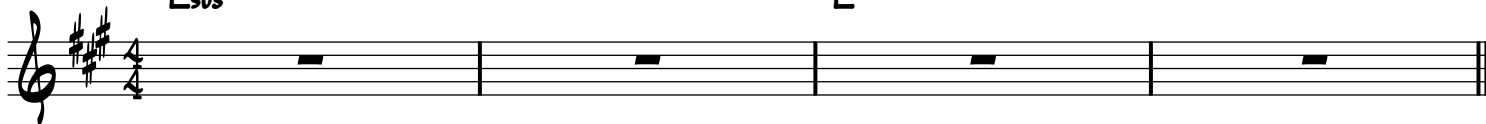
Composed by Kenta Nagata

Transcribed by Jer Roque

♩ = 138

E_{sus}⁴

E



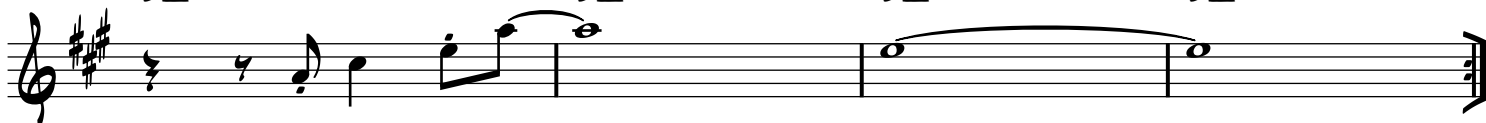
[A]

E_{sus}⁴

E

E_{sus}²

E

DΔ⁷DΔ⁷#11DΔ¹³DΔ⁹

[B]

A

B-7

AΔ⁷/C#

D



A/E

E_{sus}⁴

E



A

B-7

AΔ⁷/C#

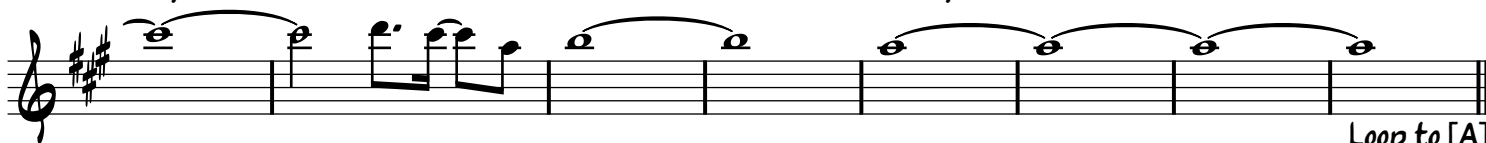
D



A/E

E_{sus}⁴

E

FΔ⁷/E

Loop to [A]

C

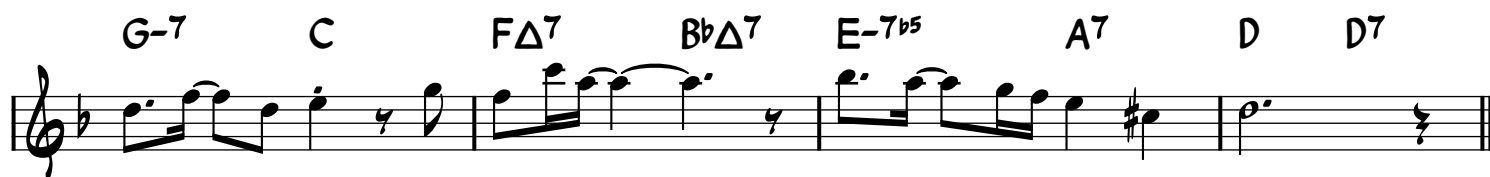
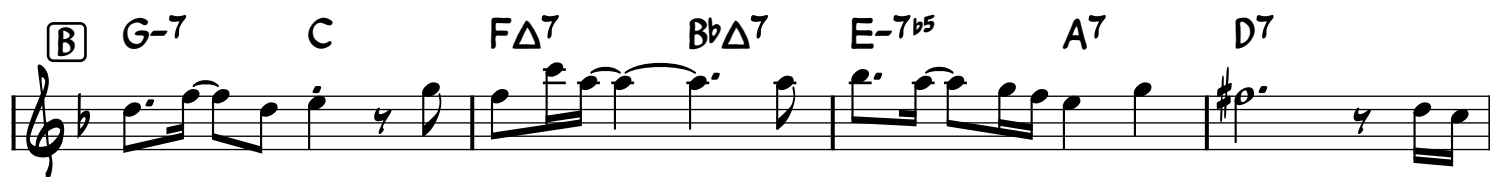
Aquatic Ruin Zone

from Sonic the Hedgehog 2

Composed by Masato Nakamura

Transcribed by DoubleMark

♩ = 134



Loop to top

C

Super Bell Hill

from Super Mario 3D World

Composed by Mahito Yokota

Transcribed by Jer Roque

Swing 8ths $\text{♩} = 112$

N.C.



[A] F

D-7

B \flat C 7 

F

D-7

B \flat C 7

F

1.

2.

[B] B \flat

A-7

D 7 

G-7

C 7

F

G-7

G \sharp^0

A-7

B \flat B $^{\circ 7}$

F/C

D 7 

G-7

E \flat

C

C $^+$ 

Loop to [A]

C

To Zanarkand

from Final Fantasy X

Composed by Nobuo Uematsu

Transcribed by mkafie

♩ = 90

Chords and notes for the first staff: E- (F#), D, C, D, C, B-

Chords and notes for the second staff: C, B-, A-, F-

Chords and notes for the third staff (marked A): E-, CΔ7, D, G, E-, CΔ7, D, G

Chords and notes for the fourth staff: E-, CΔ7, D, G, CΔ7, D, A-, B-, C

Chords and notes for the fifth staff (marked B): A-, F, G, E-, B-, F#-, A-, B^{sus4}, B

Chords and notes for the sixth staff: B-, G, A, F#-, C#-, G, F#-, F#-7, B

Loop to [A]

C

Hydrocity Zone (Act 1)

from Sonic the Hedgehog 3

Composed by Brad Buxer

Transcribed by DoubleMark & musicalmoose

Lightly swing 16ths ♩ = 100

C-7

/ / Eb D°



C-7

/ / Eb D°



[A]

Ab7

Bb7



Ab7

Bb7

G7b9



[B]

F-7

G-7

AbΔ7

Bb



F-7

G-7

C-

Bb7

AbΔ7

G-7



F-7

G-7

AbΔ7

Bb



F-7

G7sus4

G



Loop to top

C

Title Screen

from Wii Sports

Composed by Kazumi Totaka

Transcribed by David Chihlas

$\text{♩} = 120$ N.C.

A B C#- B/D# G#- F#/A# B^{add9}/D# E^{add9}

B/F# C#-/G# F#/A# E/G# E-/G B/F# C#/E#

B E B/D# E/G# F#

F#- E/G# A- G/B C C/E C/G

F/A C/G G/F E⁷_{sus4} E⁷ E⁷/D

C A/C# D A/C# F#- G#/F# F-7 Bb-7

Eb-7 Gb/Ab Cb/Db Fb/Gb / / Gb7

Loop to [A]

C

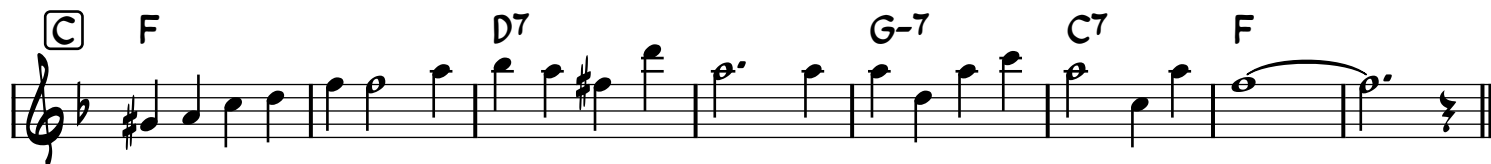
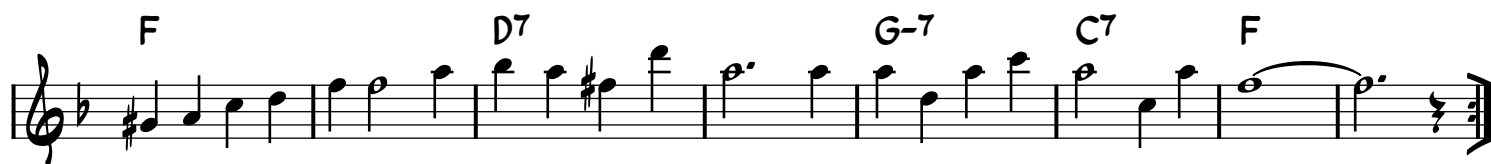
Athletic

from Super Mario World 2: Yoshi's Island

Composed by Koji Kondo

Transcribed by Jer Roque

$\text{♩} = 134$



Loop to [A]