# Spring Yard Zone from Sonic the Hedgehog

Composed by Masato Nakamura
Transcribed by Jer Roque



### Corridors of Time

from Chrono Trigger

Composed by Yasunori Mitsuda Transcribed by Jer Roque



#### Menu 1

from Super Smash Bros. Melee

Composed by Hirokazu Ando Transcribed by 8-Bit Music Theory Lead Sheet by Ashanti Mills

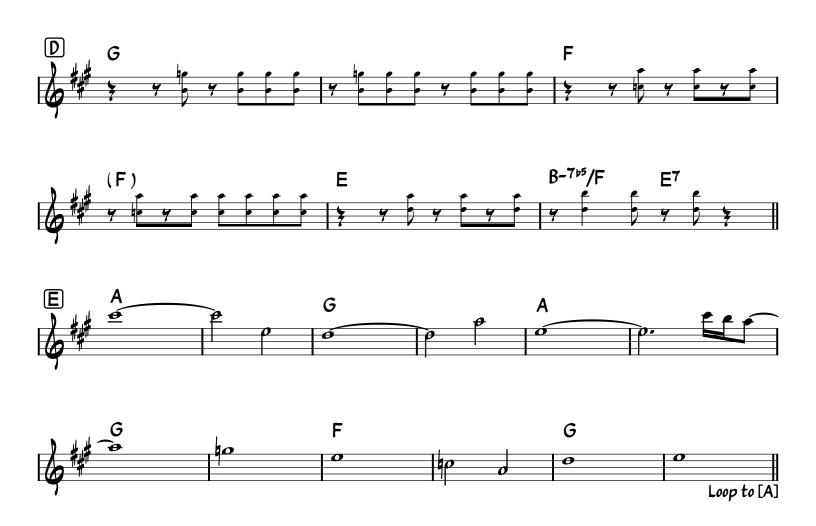


## Dire Dire Docks

from Super Mario 64

Composed by Koji Kondo Transcribed by DoubleMark





## Aquatic Ruin Zone from Sonic the Hedgehog 2

Composed by Masato Nakamura Transcribed by DoubleMark

Loop to top



### Princess Zelda's Rescue

from The Legend of Zelda: A Link to the Past



## 3 Raceways/Wario Stadium from Mario Kart 64

Composed by Kenta Nagata





#### Guile's Theme

from Super Street Fighter II (Arcade)

Composed by Yoko Shimomura
Transcribed by Jer Roque



#### Birth of a God

from Final Fantasy VII

Composed by Nobuo Uematsu Transcribed by DoubleMark





#### Rainbow Road

from Mario Kart 64

Composed by Kenta Nagata Transcribed by Jer Roque

