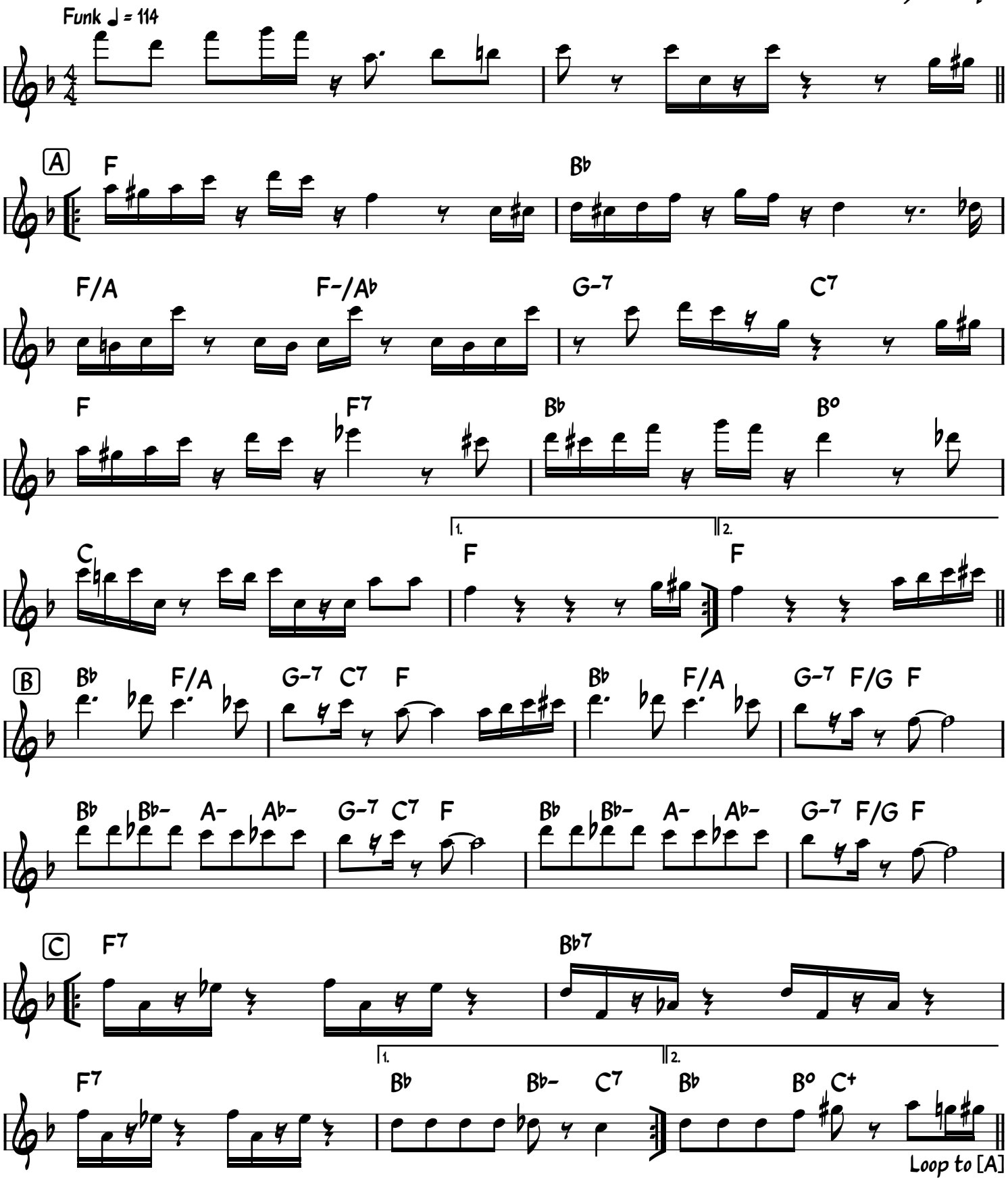
G

Super Mario 64 Main Theme

from Super Mario 64

Composed by Koji Kondo

Transcribed by Jer Roque



G

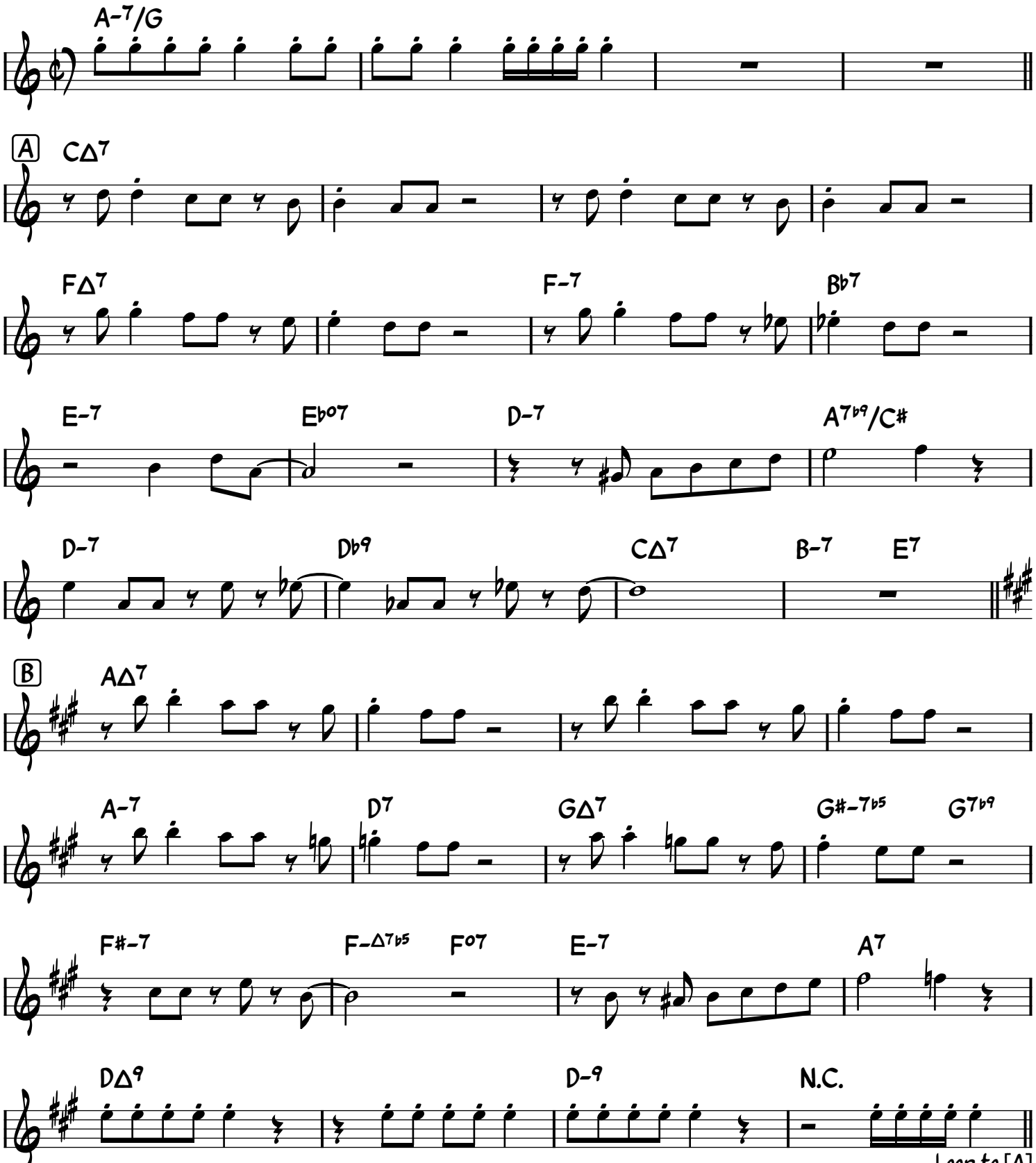
Wii Shop Channel

from Wii

Composed by Kazumi Totaka

Transcribed by Bao Vuong

Bossa ♩ = 74



Loop to [A]

https://www.vgleadsheets.com

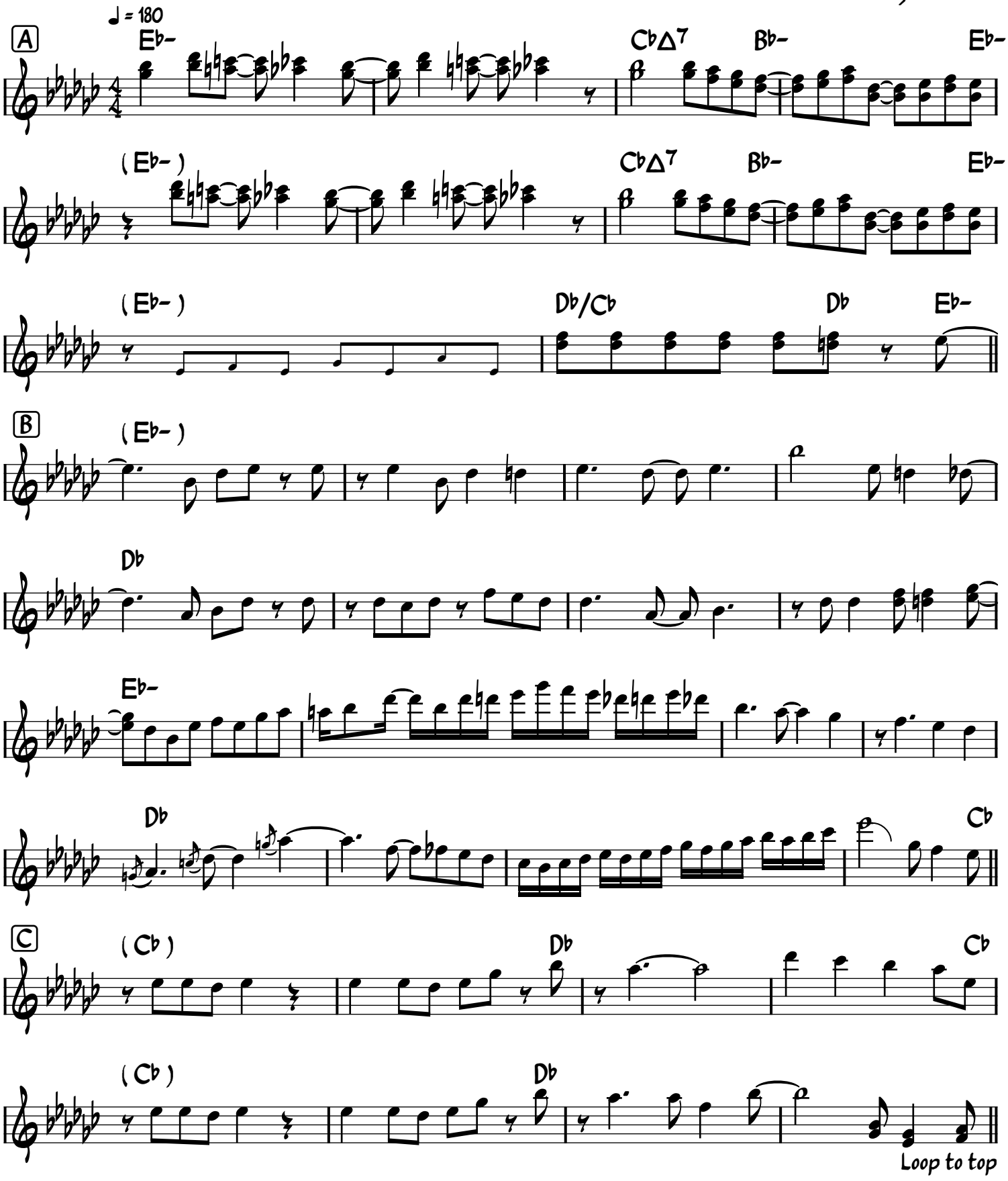
G

Air Man

from Mega Man 2

Composed by Takashi Tateishi & Manami Matsumae

Transcribed by AarekMG

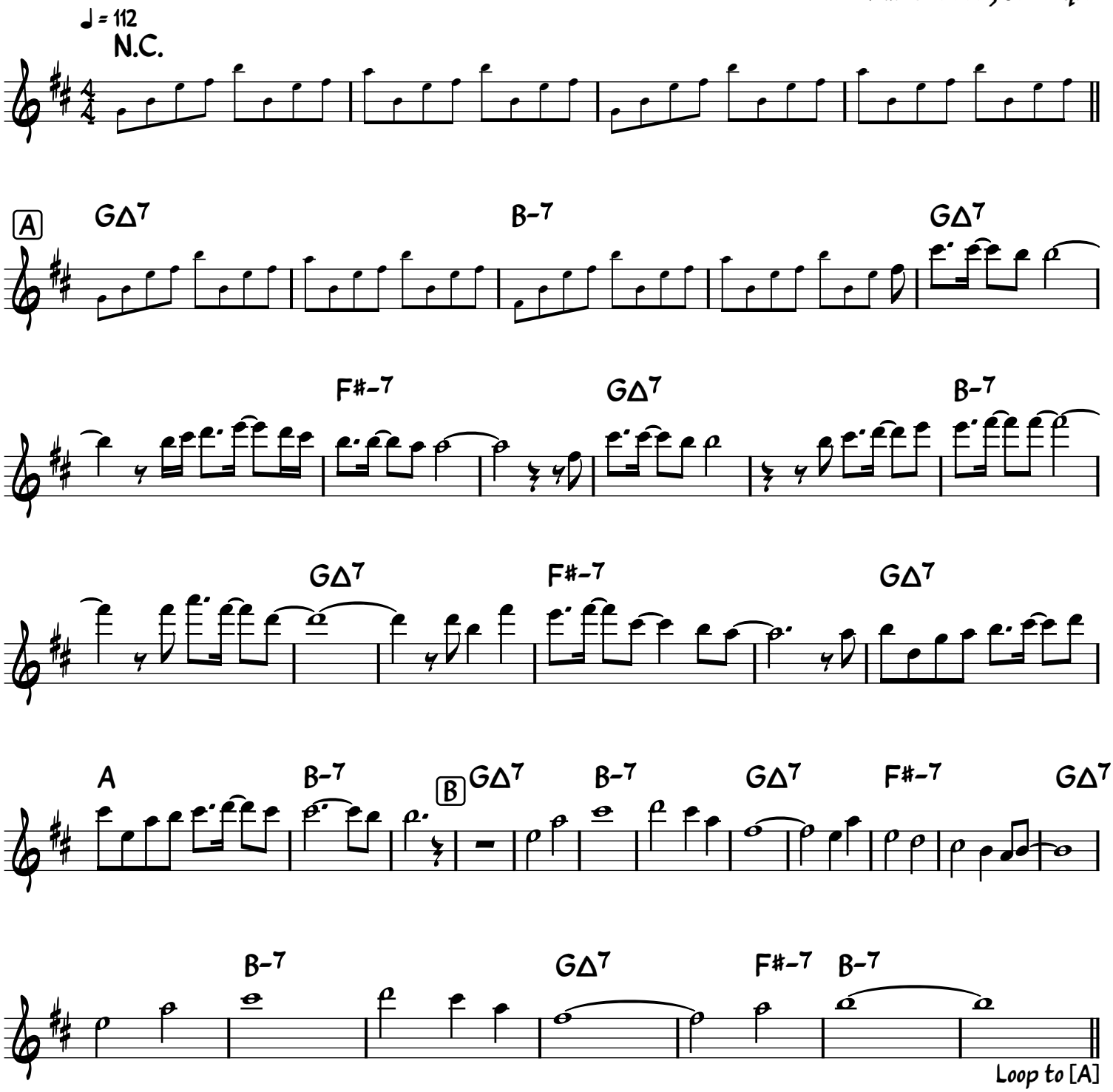


G

Corridors of Time

from Chrono Trigger

Composed by Yasunori Mitsuda
Transcribed by Jer Roque

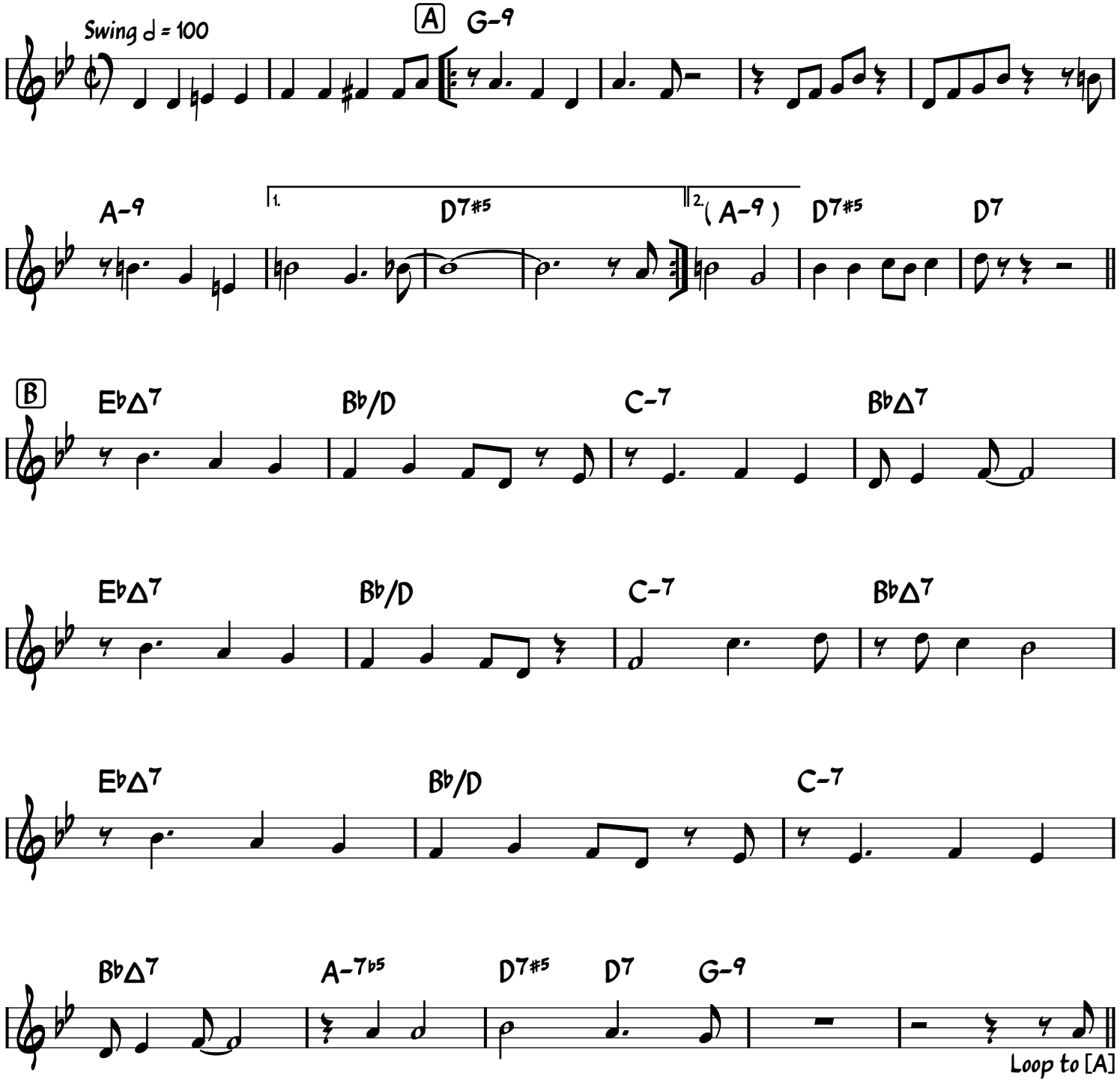


G

Spring Yard Zone

from Sonic the Hedgehog

Composed by Masato Nakamura
Transcribed by Jer Roque



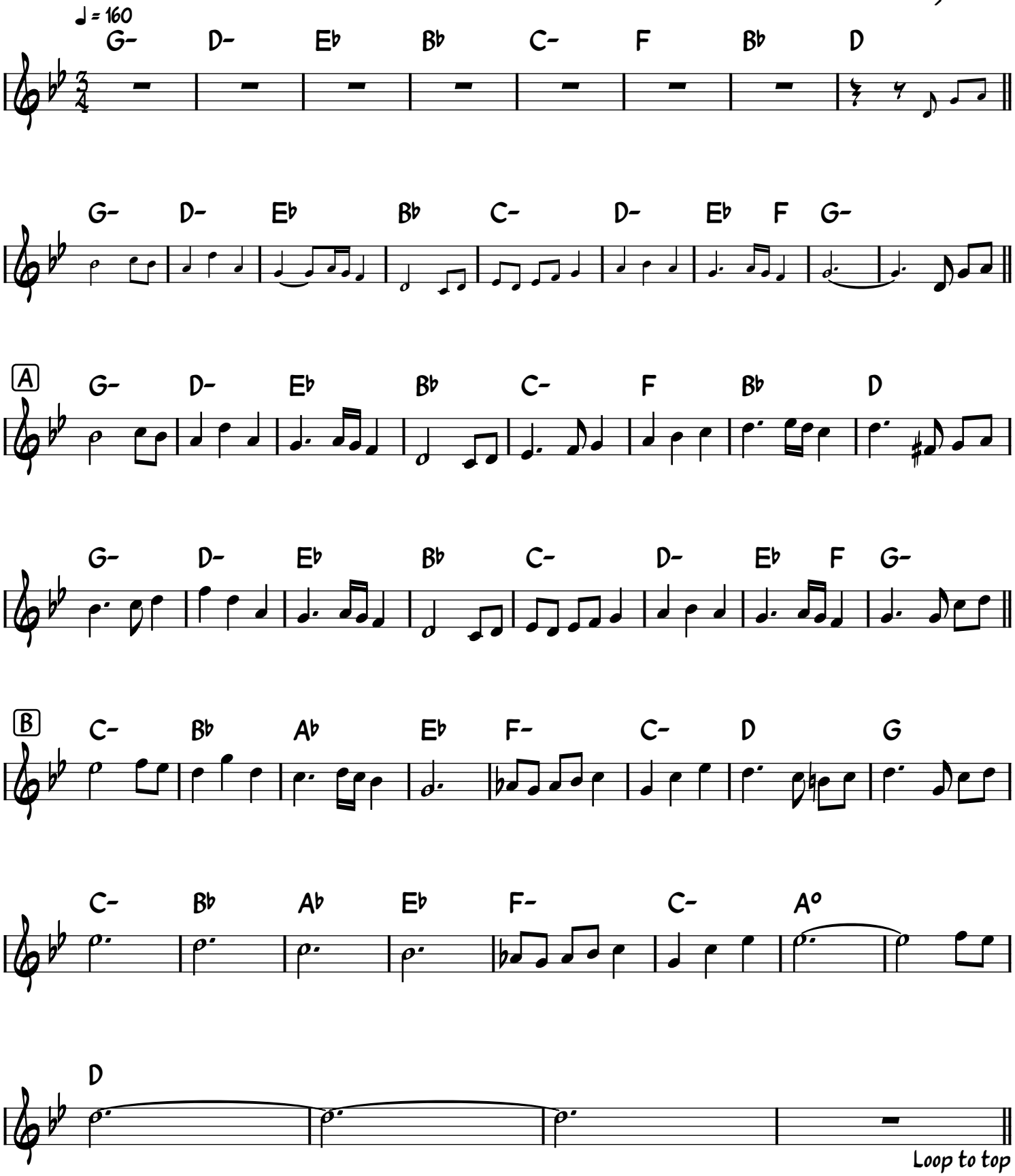
G

Primrose, the Dancer

from Octopath Traveler

Composed by Yasunori Nishiki

Transcribed by mkafie

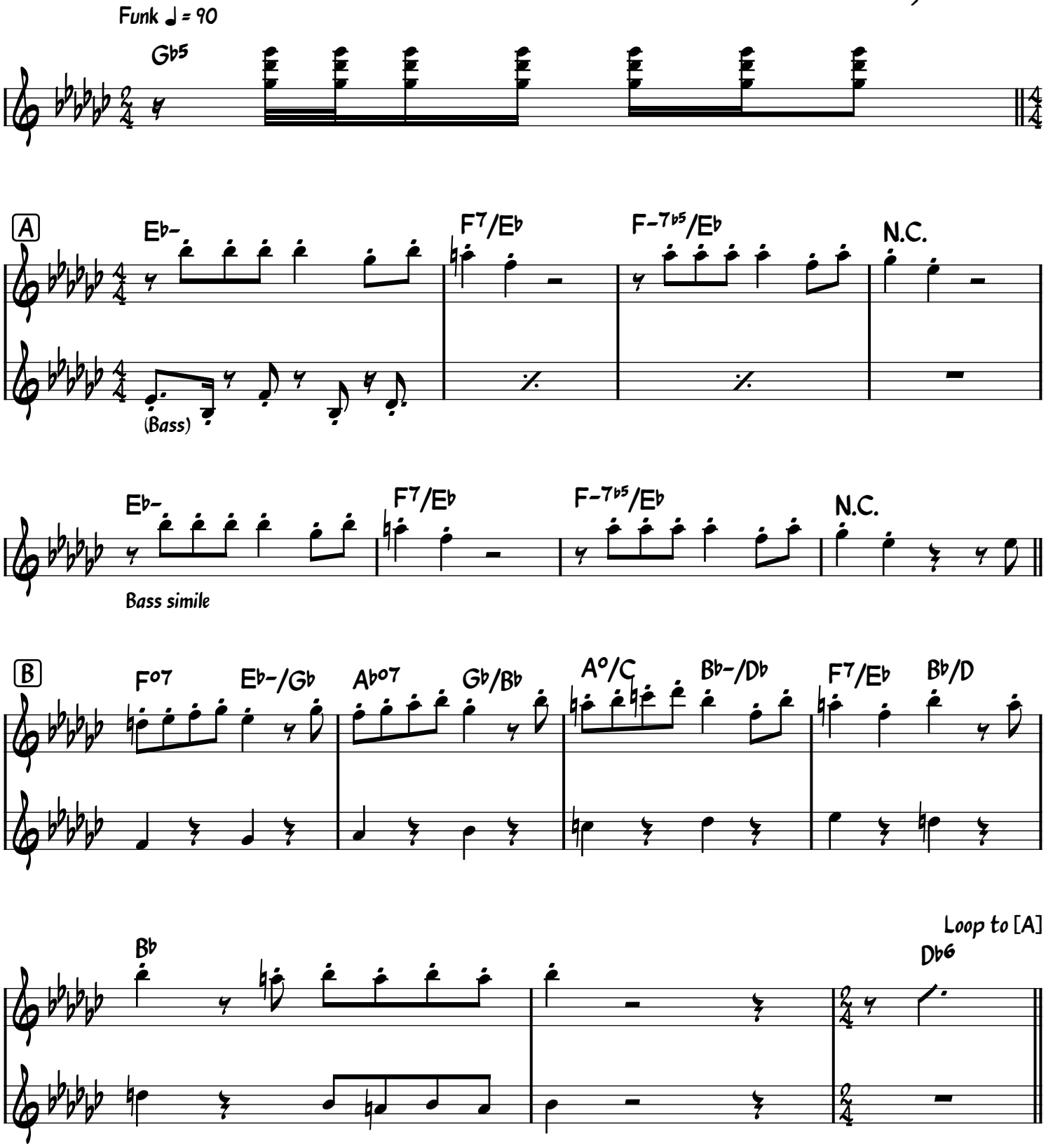


G

Professor E. Gadd's Laboratory

from Luigi's Mansion

Composed by Kazumi Totaka & Shinobu Nagata
Transcribed by Ashanti Mills

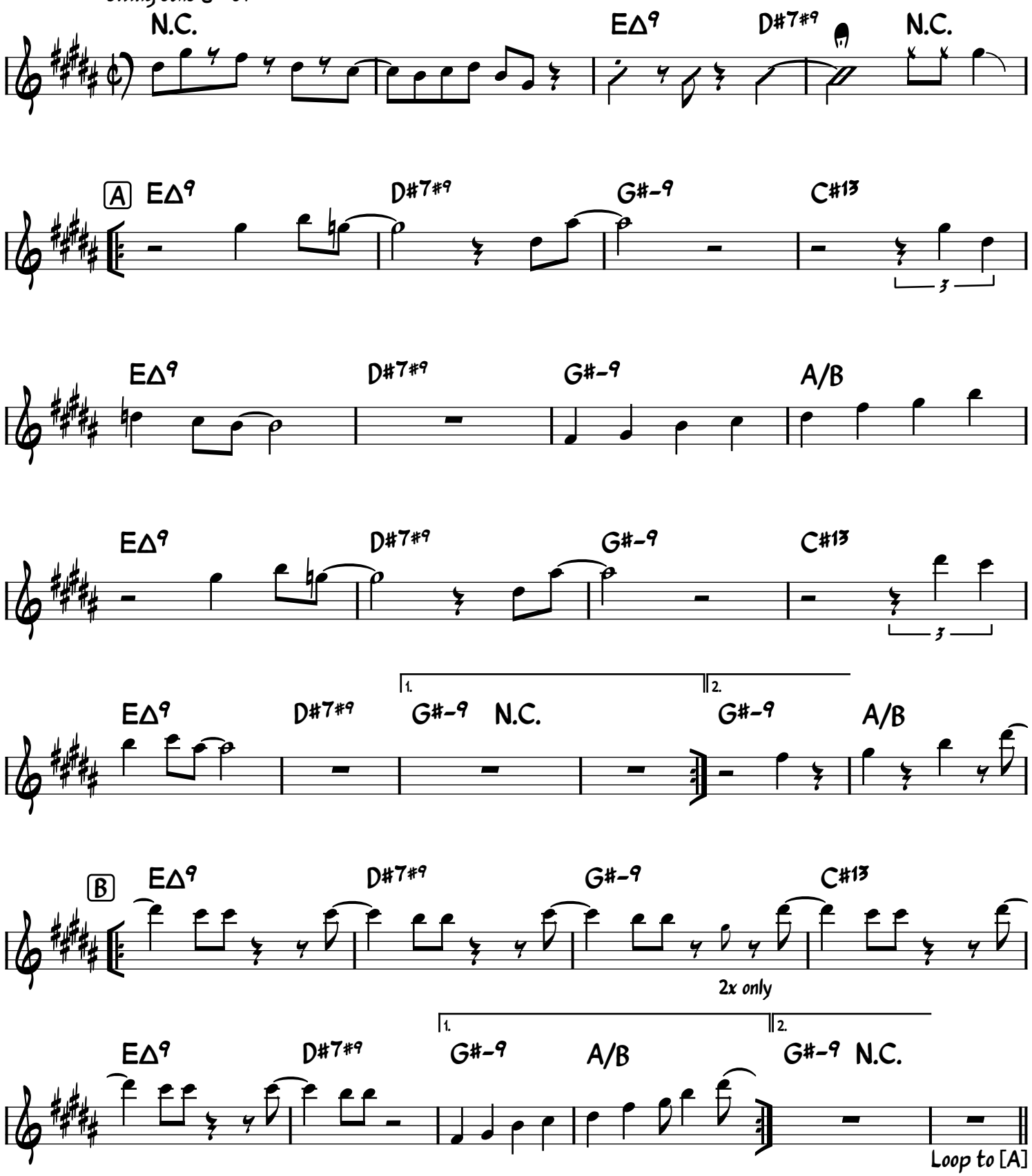


G

K.K. Cruisin'

from Animal Crossing

Composed by K.K. Slider
Transcribed by Ashanti Mills



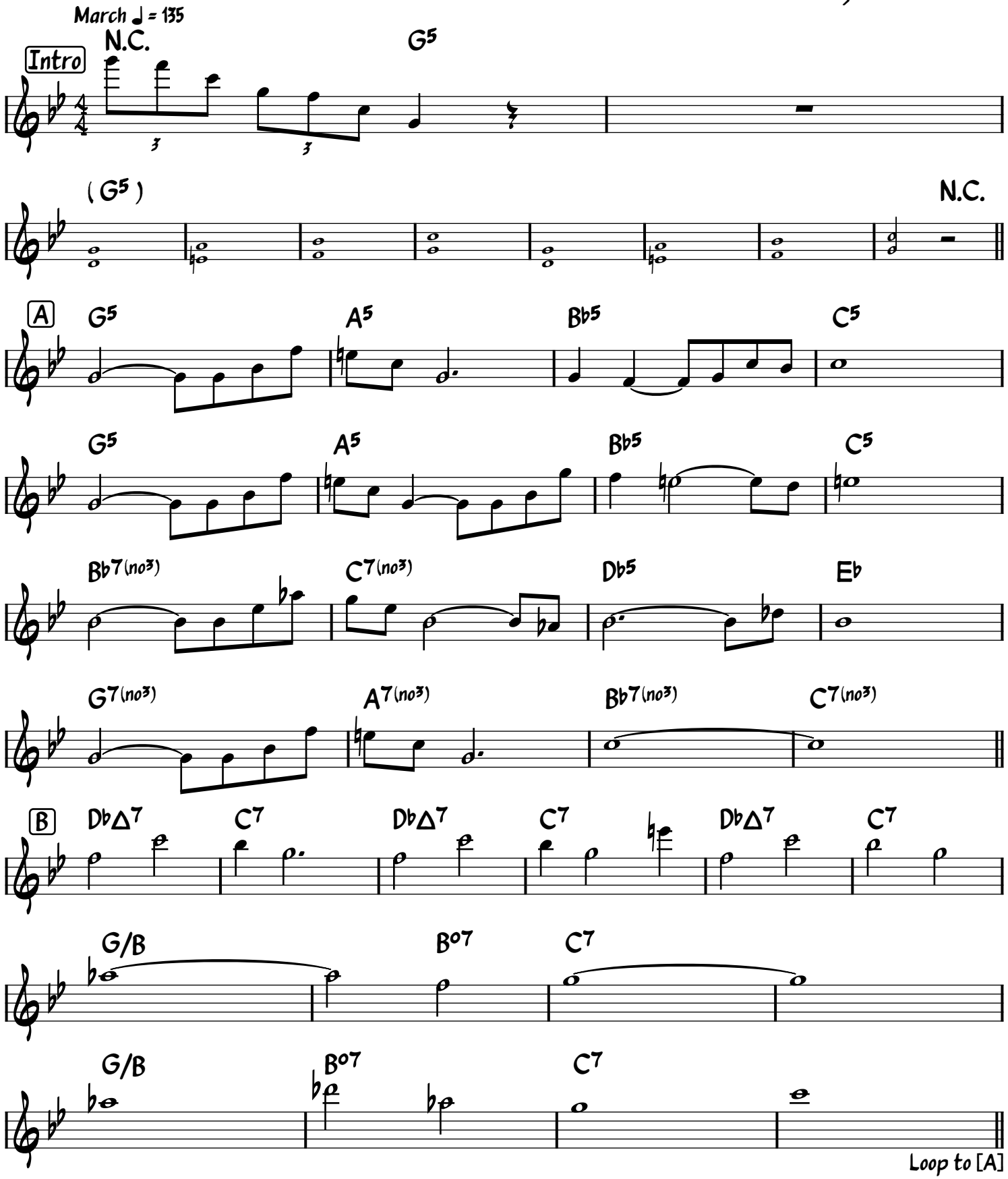
G

Koopa's Road

from Super Mario 64

Composed by Koji Kondo

Transcribed by Jonathan Aldrich



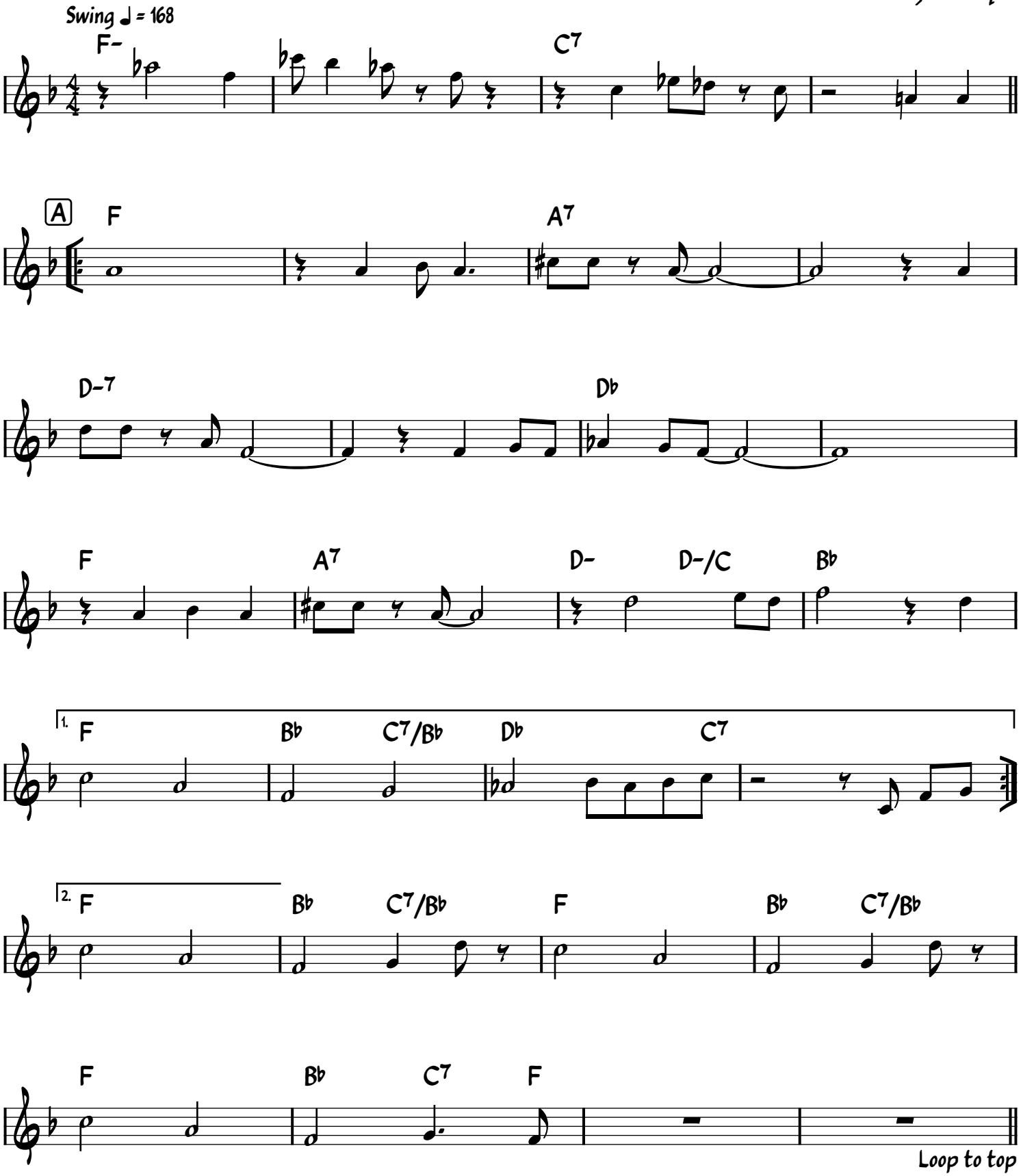
G

Casino Night Zone

from Sonic the Hedgehog 2

Composed by Masato Nakamura

Transcribed by Jer Roque

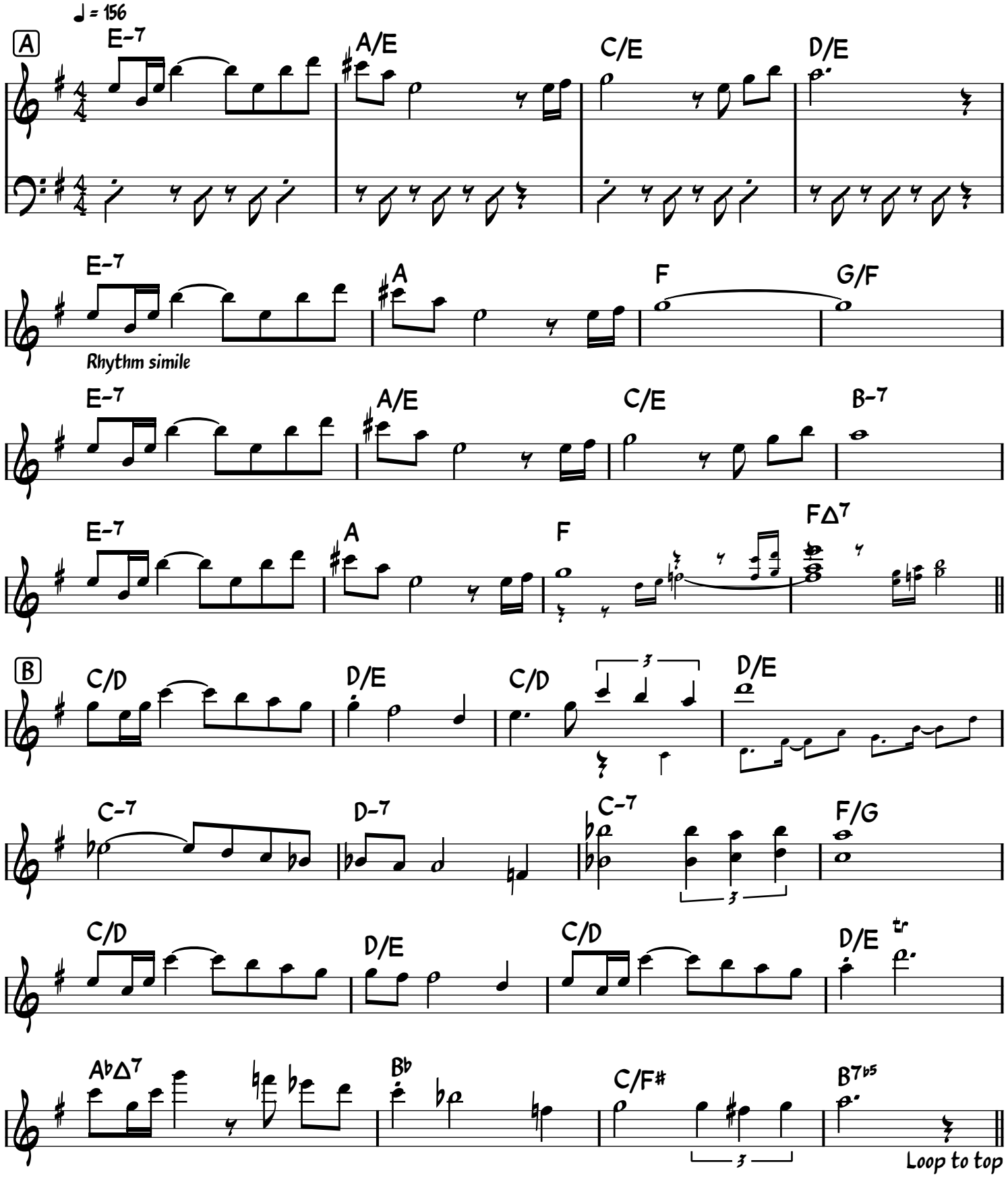


G

Menu 1

from Super Smash Bros. Melee

Composed by Hirokazu Ando
Transcribed by 8-Bit Music Theory
Lead sheet by Ashanti Mills



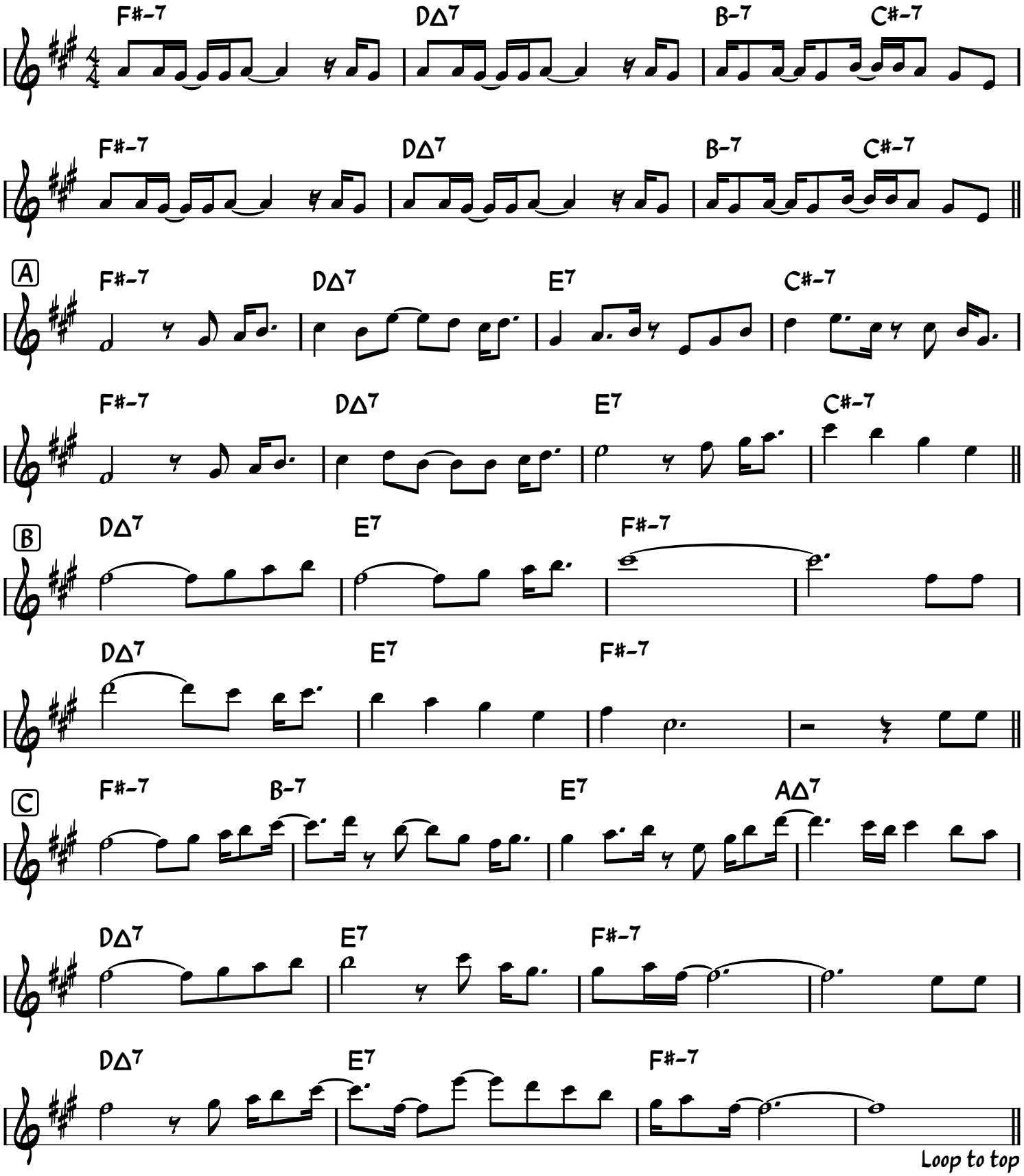
G

Guile's Theme

from Super Street Fighter II (Arcade)

Composed by Yoko Shimomura
Transcribed by Jer Roque

♩ = 121



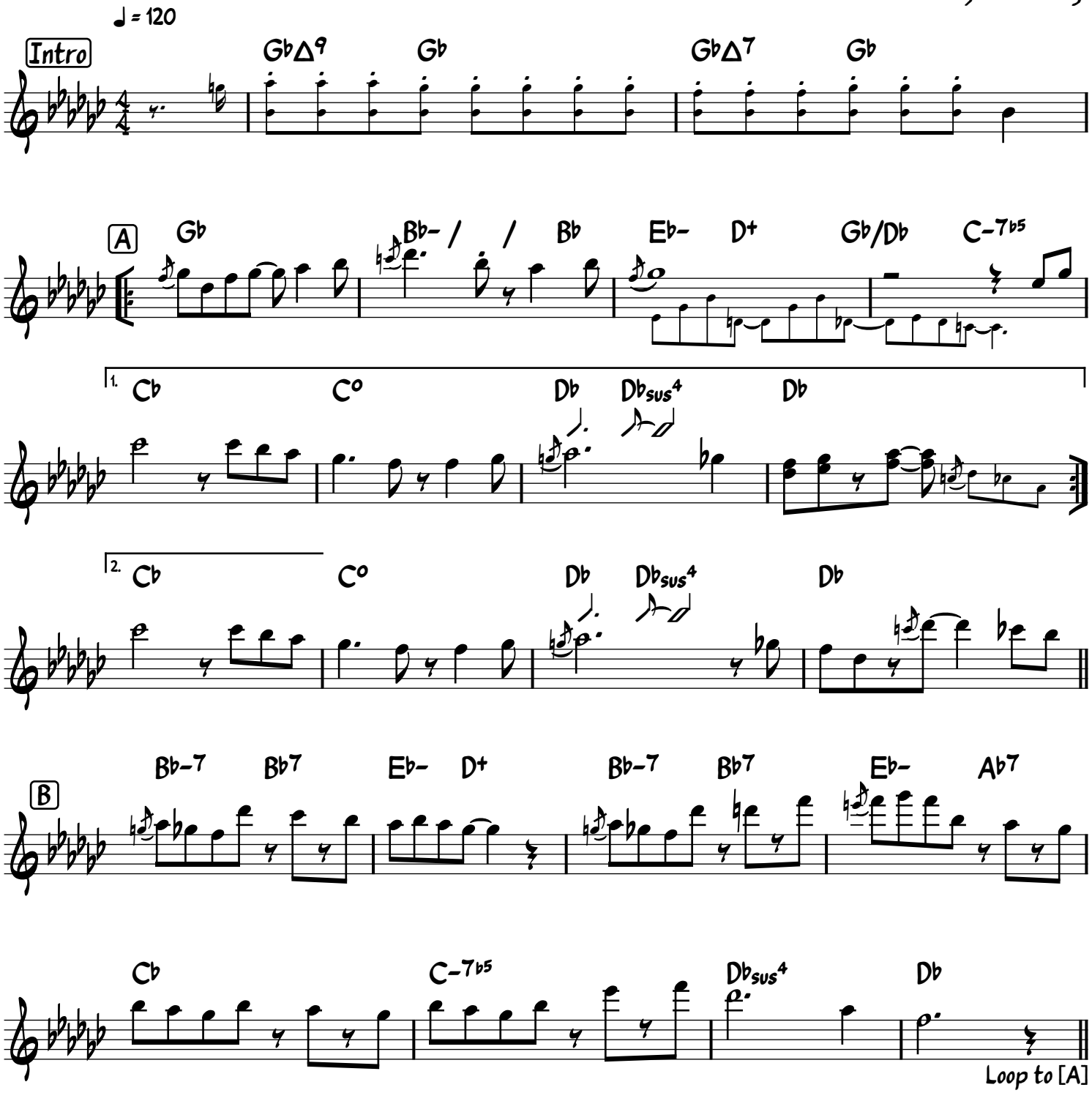
Loop to top

G

Azalea Town

from Pokémon Gold & Silver

Composed by Go Ichinose
Transcribed by Zack Wong

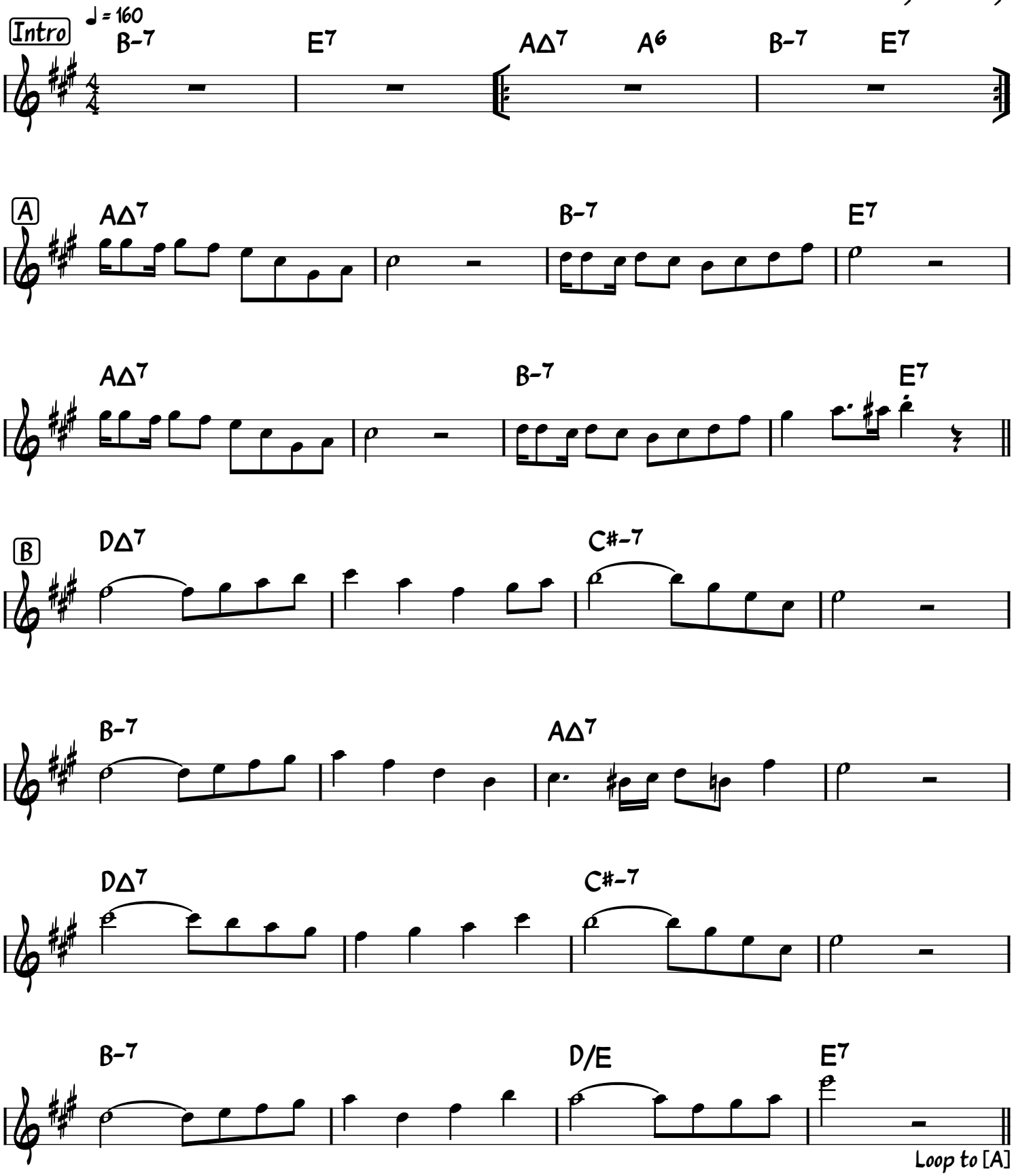


G

Butter Building

from Kirby's Adventure

Composed by Hirokazu Ando
Transcribed by JohnStacy



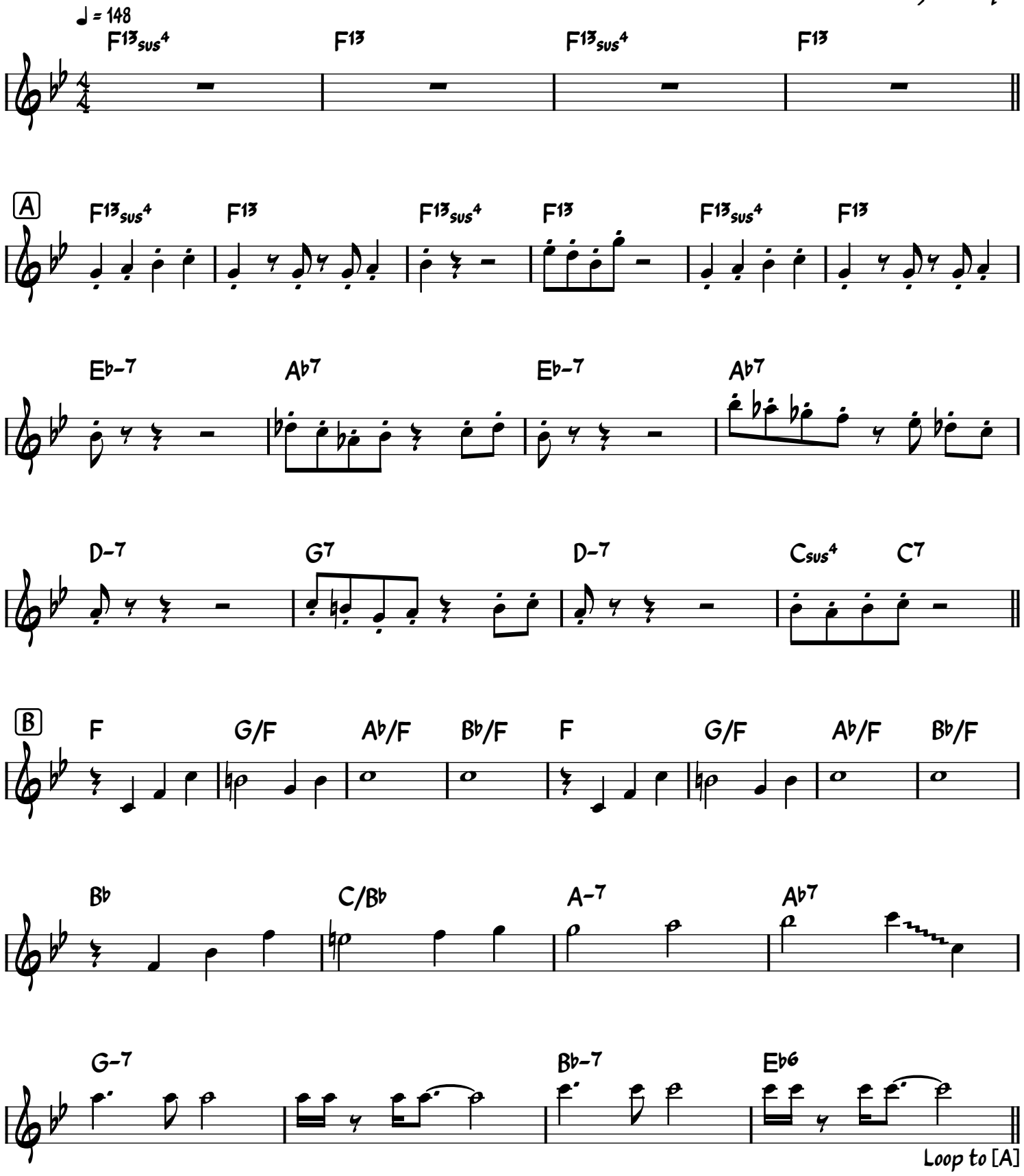
G

Rainbow Road

from Super Mario Kart

Composed by Soyo Oka

Transcribed by Jer Roque

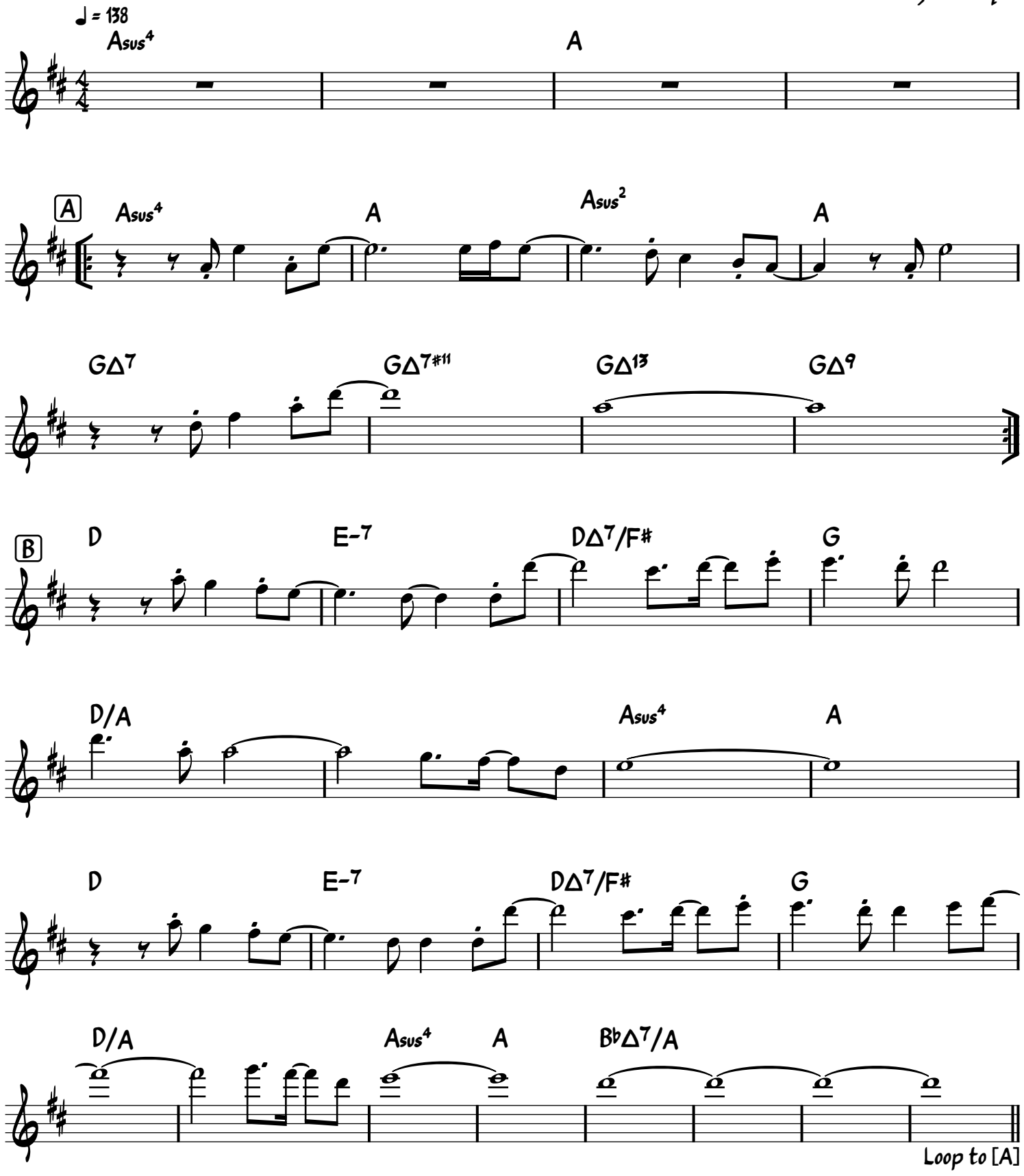


G

Rainbow Road

from Mario Kart 64

Composed by Kenta Nagata
Transcribed by Jer Roque



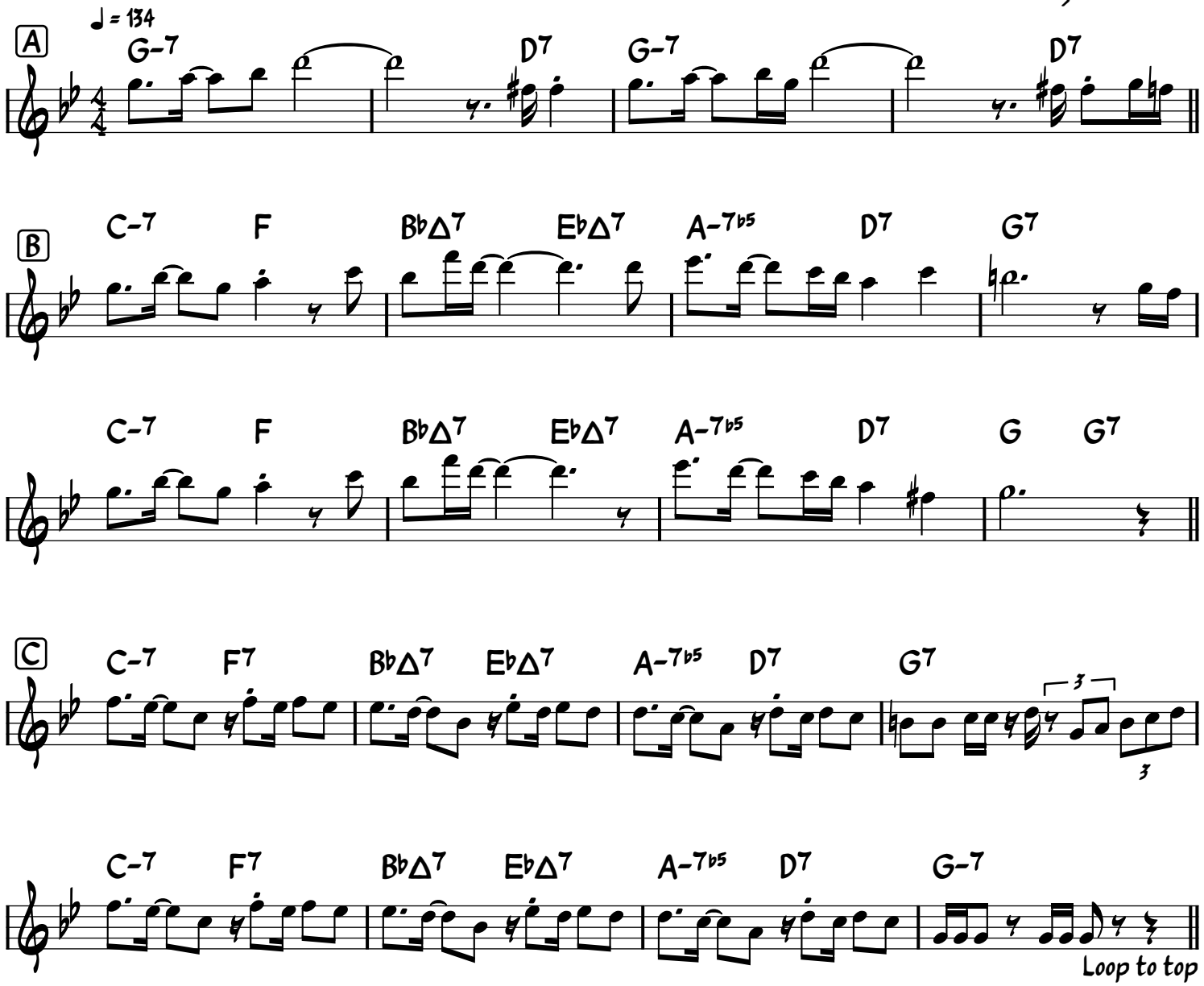
G

Aquatic Ruin Zone

from Sonic the Hedgehog 2

Composed by Masato Nakamura

Transcribed by DoubleMark



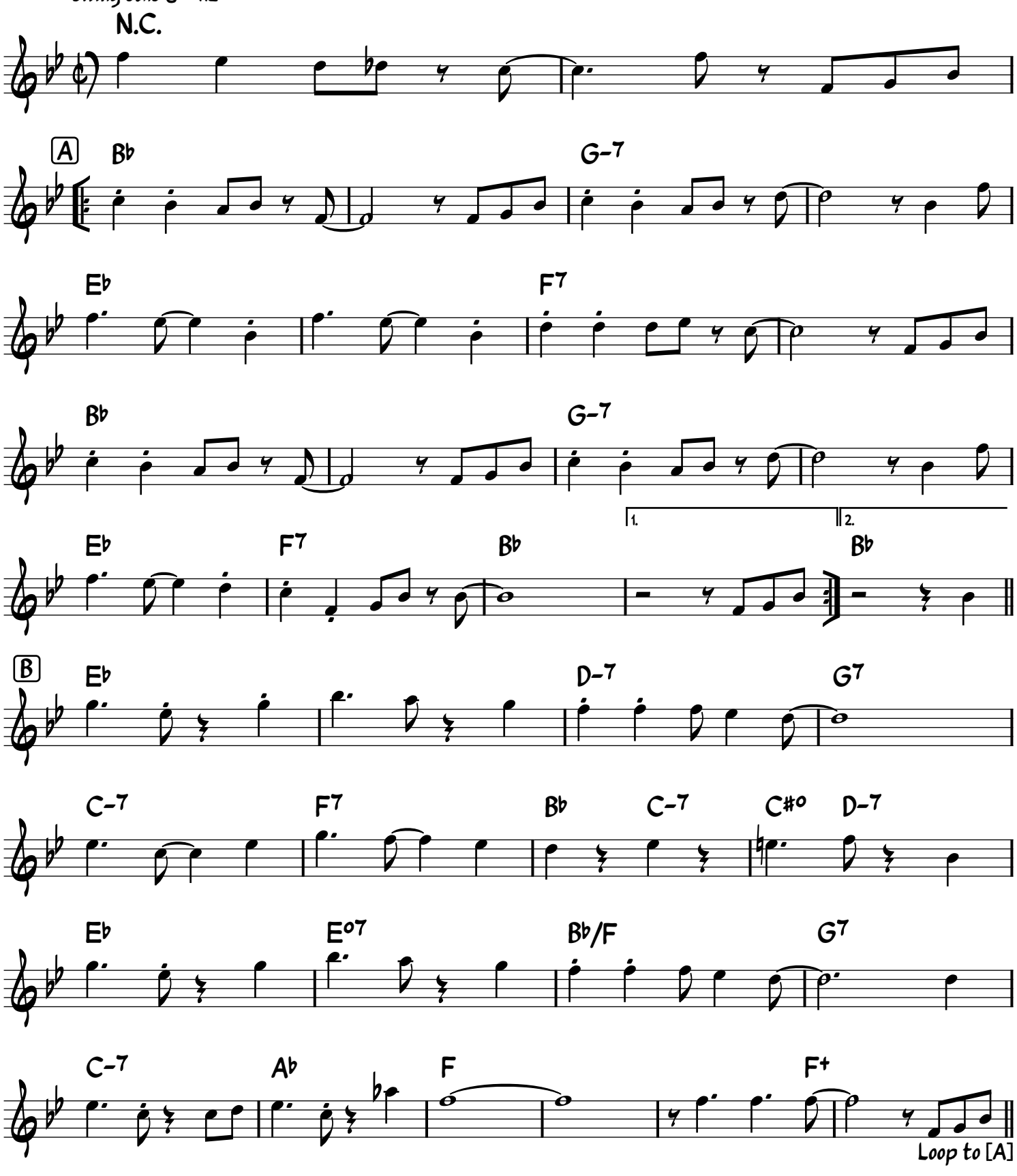
G

Super Bell Hill

from Super Mario 3D World

Composed by Mahito Yokota

Transcribed by Jer Roque



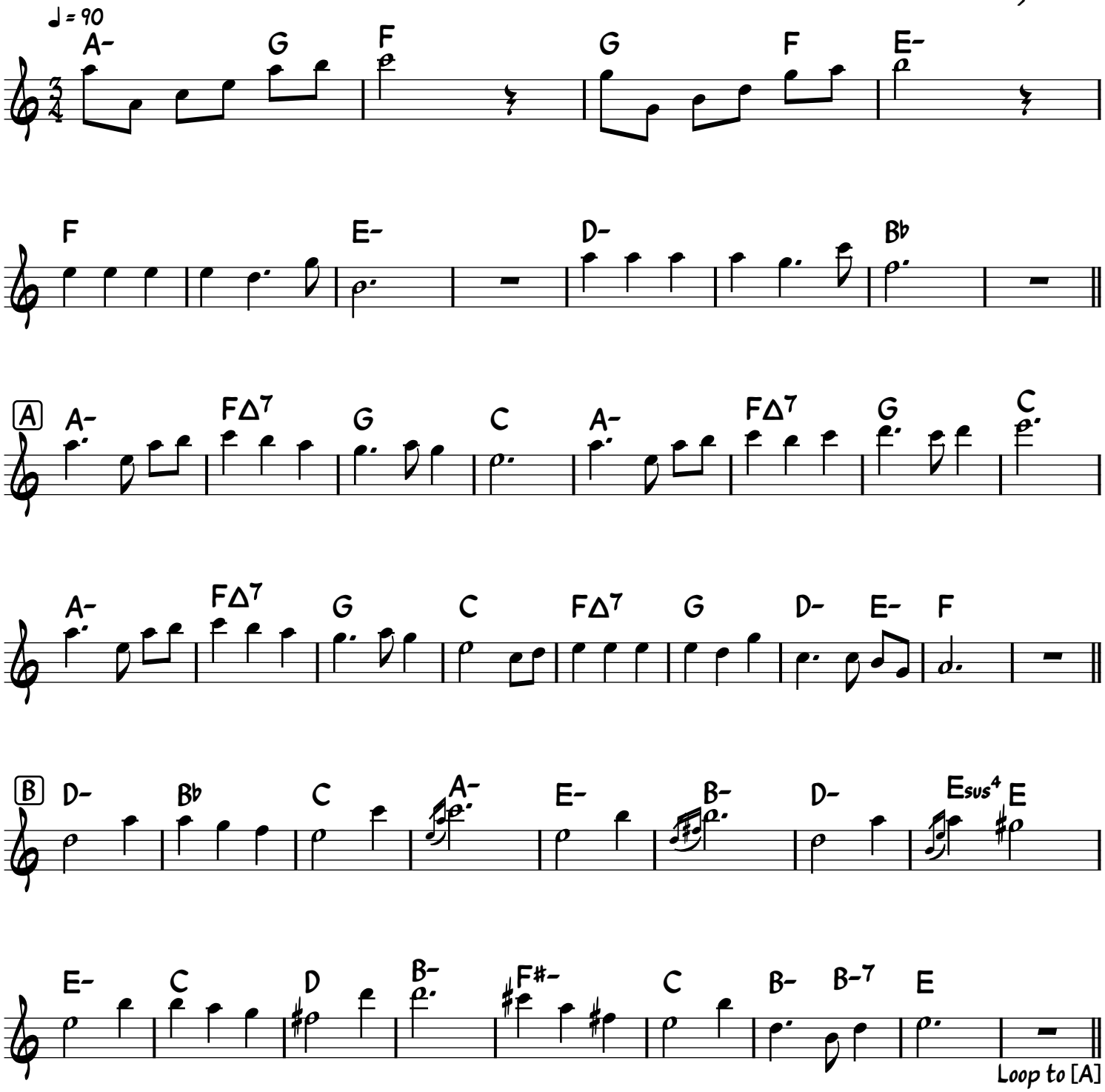
G

To Zanarkand

from Final Fantasy X

Composed by Nobuo Uematsu

Transcribed by mkafie



G

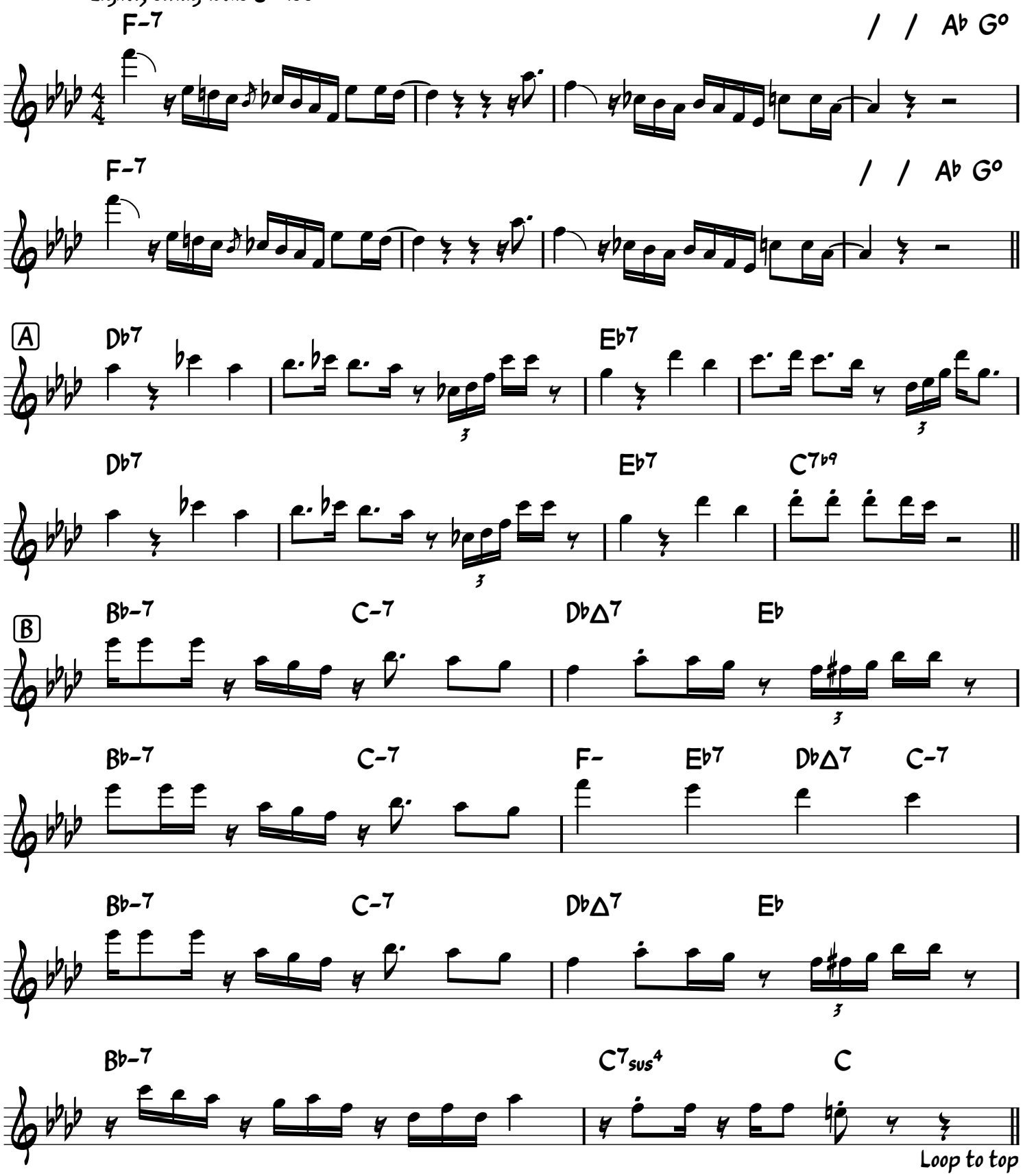
Hydrocity Zone (Act 1)

from Sonic the Hedgehog 3

Composed by Brad Buxer

Transcribed by DoubleMark & musicalmoose

Lightly swing 16ths ♩ = 100

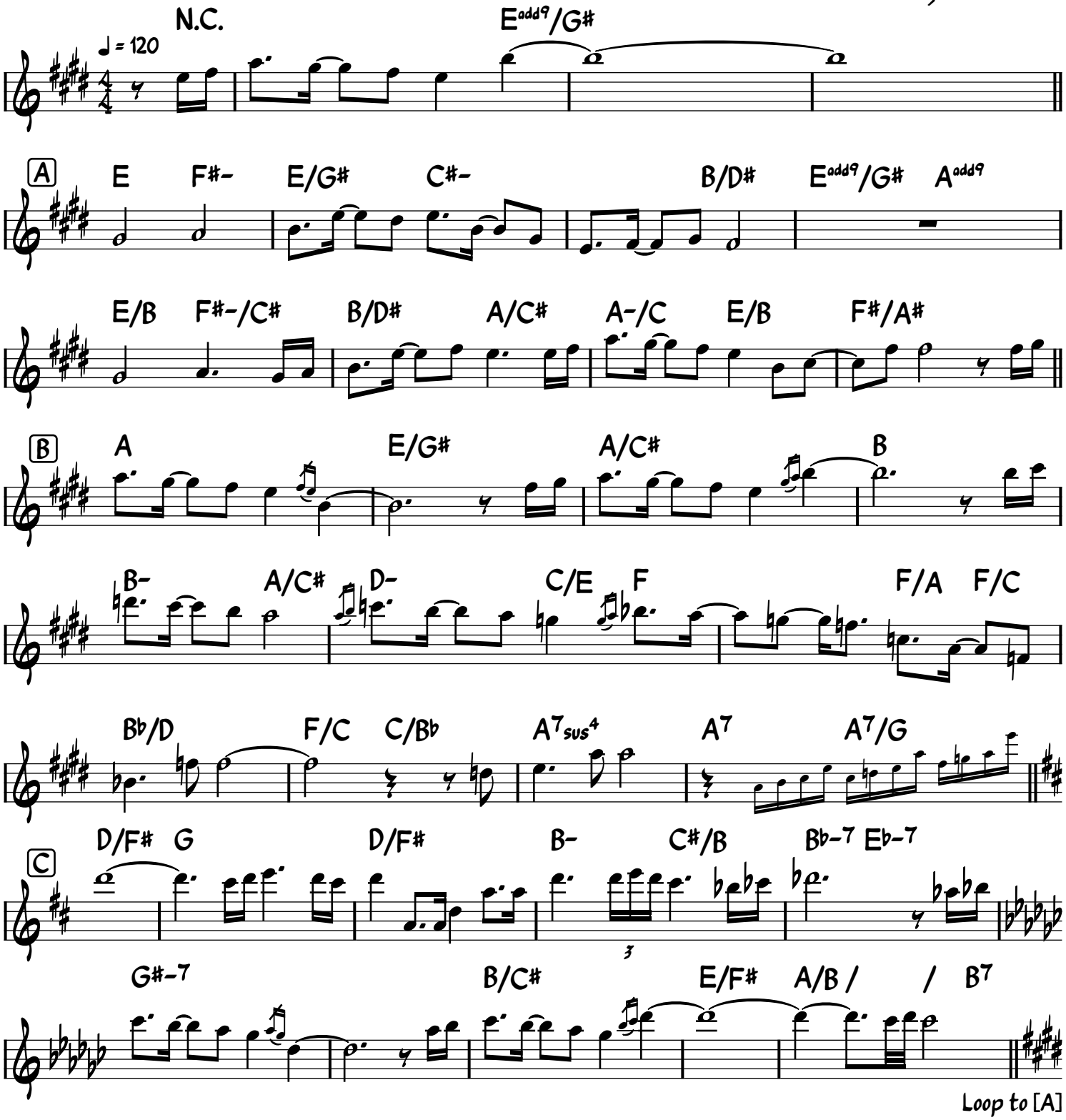


G

Title Screen

from Wii Sports

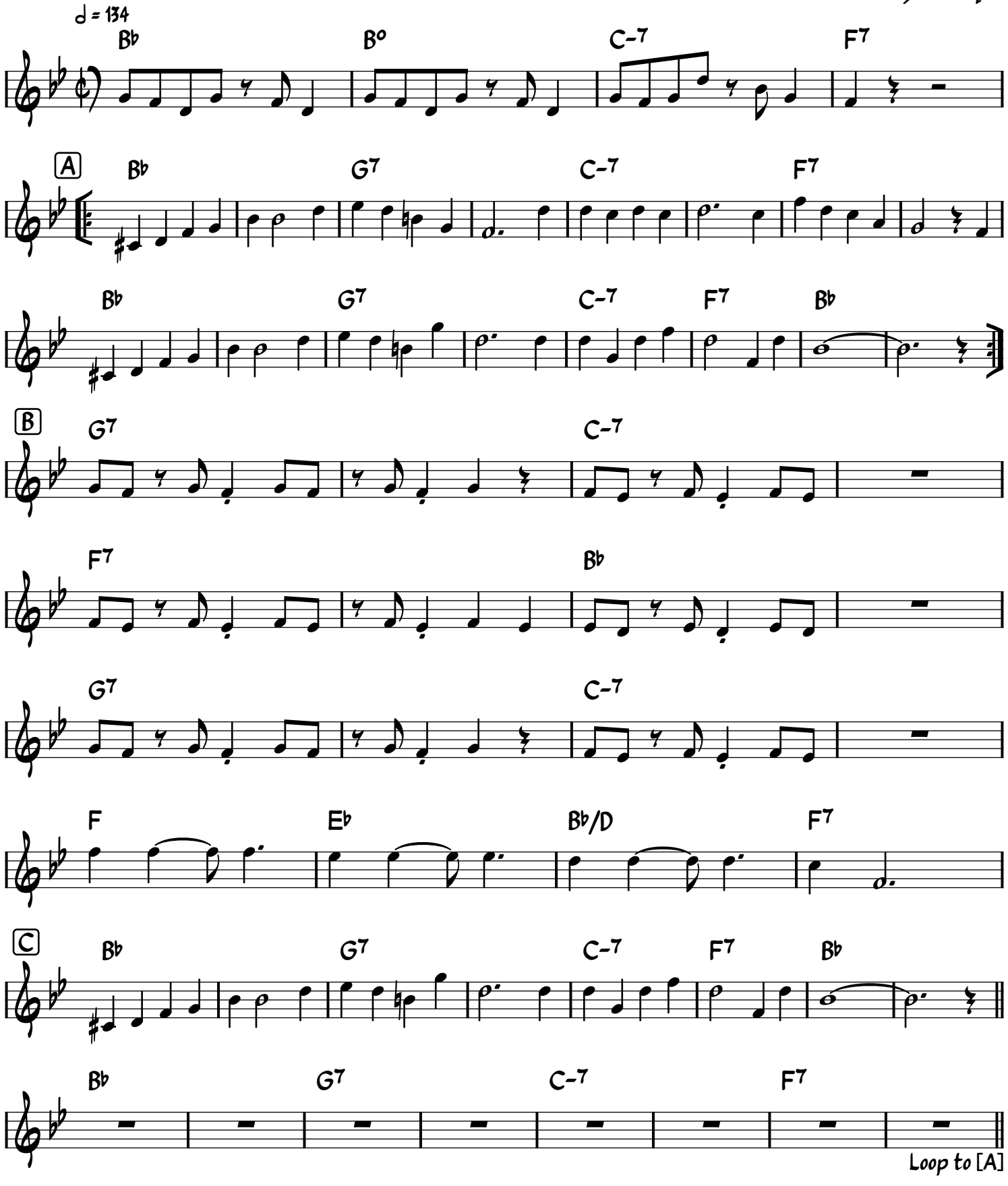
Composed by Kazumi Totaka
Transcribed by David Chihlas



G

Athletic

from Super Mario World 2: Yoshi's Island

Composed by Koji Kondo

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