

E_b

Pokémon Center Theme

from Pokémon Red & Blue

Composed by Junichi Masuda

Transcribed by mkafie

♩ = 130



Loop to top

E_b

Rosalina in the Observatory

from Super Mario Galaxy

Composed by Koji Kondo

Transcribed by Jer Roque

Waltz ♩ = 180

F[♯]



Loop to top

E_b

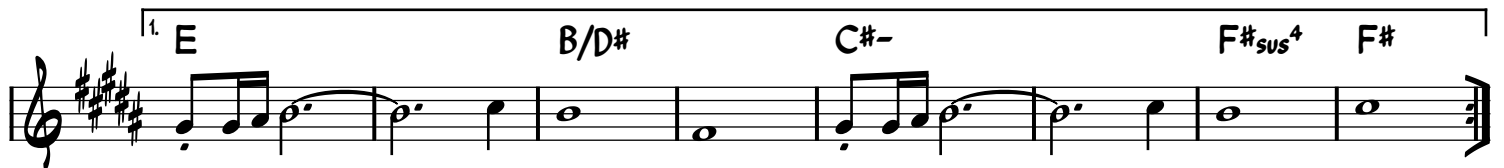
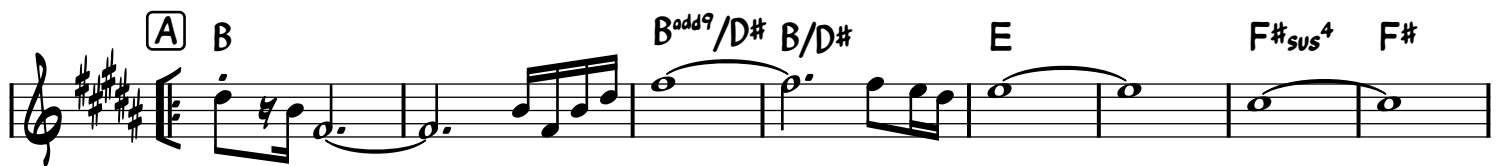
The Great Sea

from The Legend of Zelda: The Wind Waker

Composed by Kenta Nagata

Transcribed by mkafie

♩ = 140



Loop to top

E^b

Tetris Type-A ("Korobeiniki")

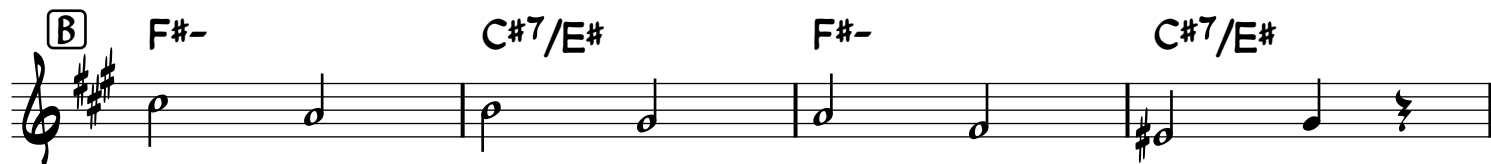
from Tetris

Composed by Hirokazu Tanaka

Adapted from Russian folk Song

Transcribed by Jer Roque

♩ = 150



E \flat

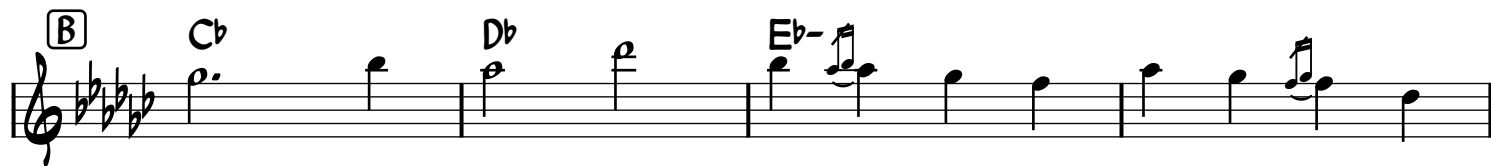
Traverse Town

from Kingdom Hearts

Composed by Yoko Shimomura

Transcribed by AarekMG

Laid back swing ♩ = 111



Loop to top

E_b

Princess Zelda's Rescue

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo

Transcribed by Jer Roque

Intro

N.C.

F

G

E Δ 7



$\text{♩} = 104$

[A]

A Δ 7

B/A

A Δ 7

B/A



E Δ 9/G#

E-7^{b5}/G

F#-7

B7

F#-7

B7



[B]

D Δ 7

A Δ 7/C#

B-7

A Δ 7



D Δ 7

A Δ 7/C#

C7

B-7

/

E7



Loop to [A]

E \flat

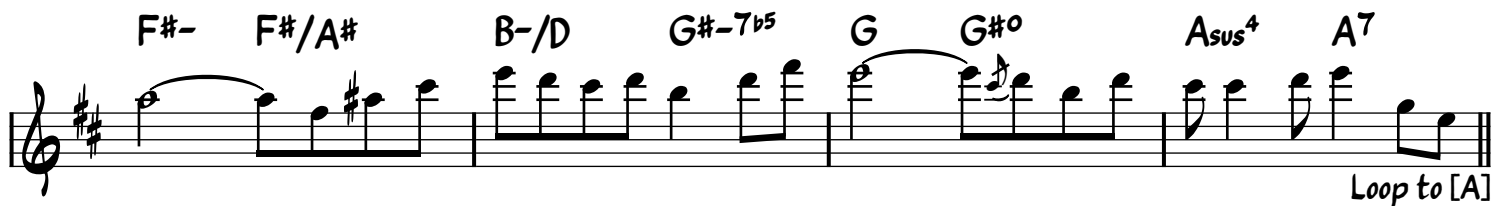
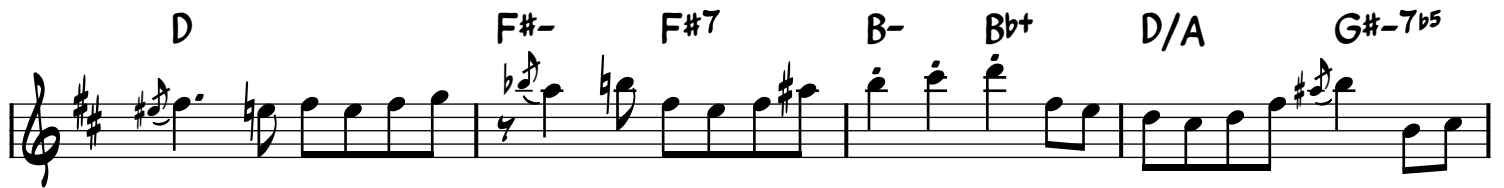
Littleroot Town

from Pokémon Ruby & Sapphire

Composed by Go Ichinose

Transcribed by Jonathan Aldrich

$\text{♩} = 108$



E \flat

Snowy

from UNDERTALE

Composed by Toby Fox
Transcribed by Jamin Morden

$\text{♩} = 60$



E \flat

The Gourmet Race

from Kirby Super Star

Composed by Jun Ishikawa

Transcribed by Jer Roque

$\text{♩} = 188$

D- E- F E 7 [A] A- D- A-

(A-) D- E- A-

D- A- D- E- A-

[B] D- A- D- A- ¹D- A- E- 7 A-

²D- A- E- 7 A- G 7

[C] C G A- E-

¹D- G 7 C A \flat G

²D- G 7 C F B- 7 E 7

Loop to top

E \flat

A Settlement in the Red Bluffs

from Octopath Traveler

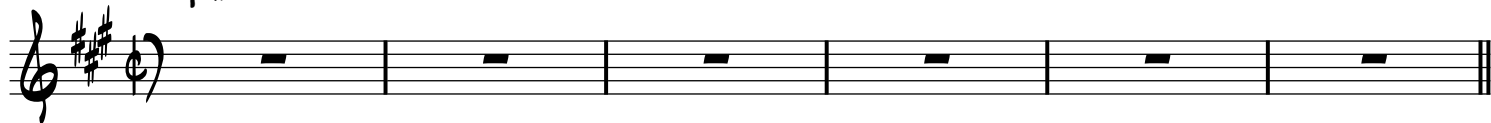
Composed by Yasunori Nishiki

Transcribed by DoubleMark

Intro

Hornpipe (swing 8ths) $\text{♩} = 90$

F \sharp -



F \sharp -



(F \sharp -)

D

E

F \sharp -



A

F \sharp -



D

E

F \sharp -

D

E

F \sharp -



B

B-



(B-)

G

A



B-



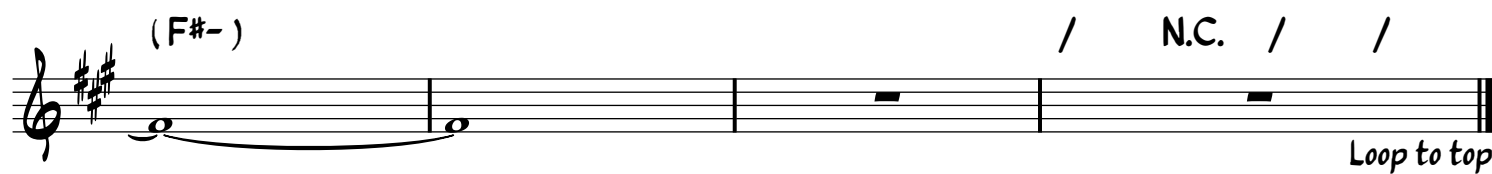
G

A

G

A





E \flat

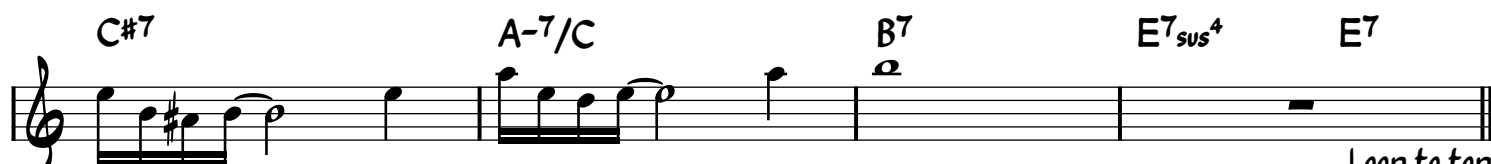
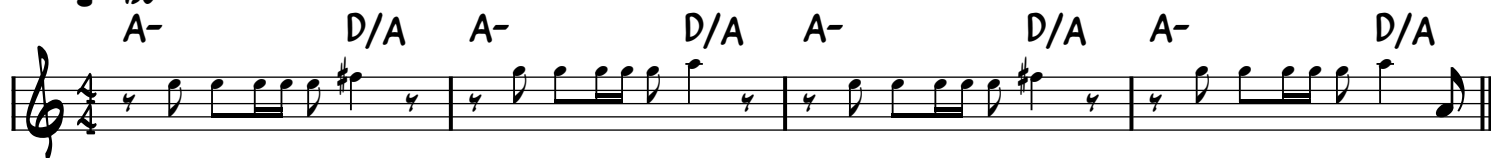
Dark World

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo

Transcribed by Jer Roque

$\text{♩} = 136$



Loop to top

E_b

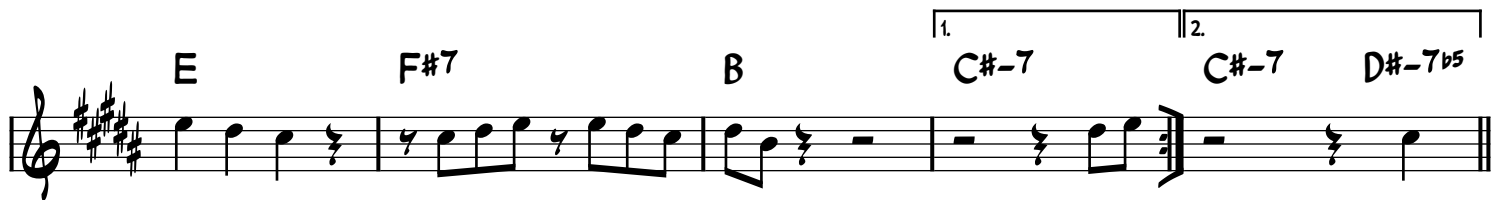
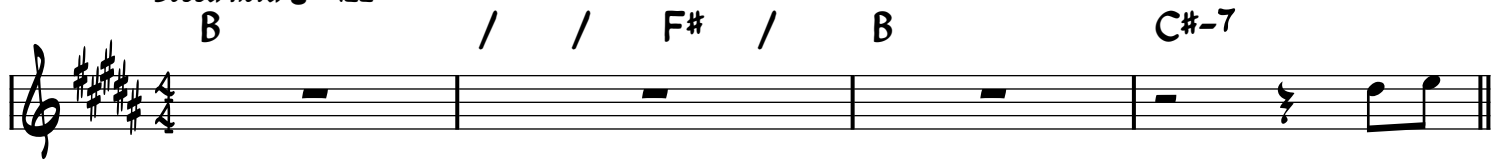
Pewter City

from Pokémon Gold & Silver

Composed by Junichi Masuda & Go Ichinose

Transcribed by David Chihlas

Bossa nova ♩ = 122



Loop to [A]

E_b

Ballad of the Goddess

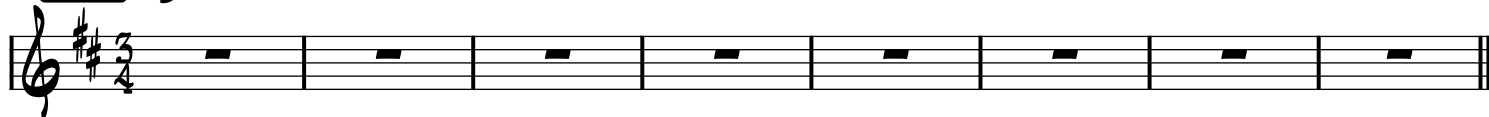
from The Legend of Zelda: Skyward Sword

Composed backwards by Koji Kondo

Transcribed by Jer Roque

♩ = 130

Intro B-



Outro B-

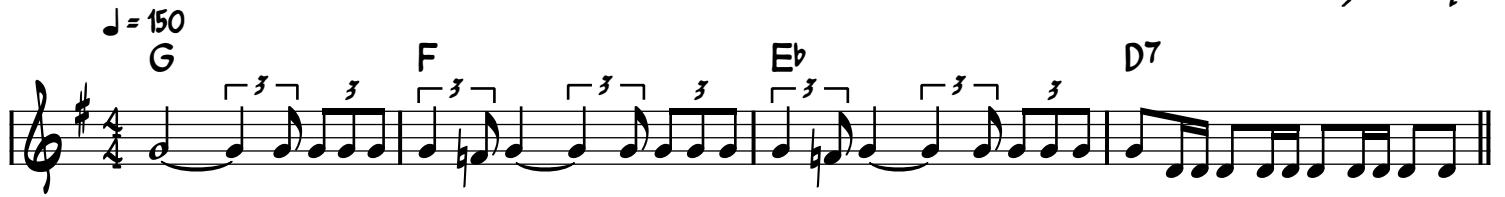


E \flat

Overworld

from The Legend of Zelda

Composed by Koji Kondo
Transcribed by Jer Roque



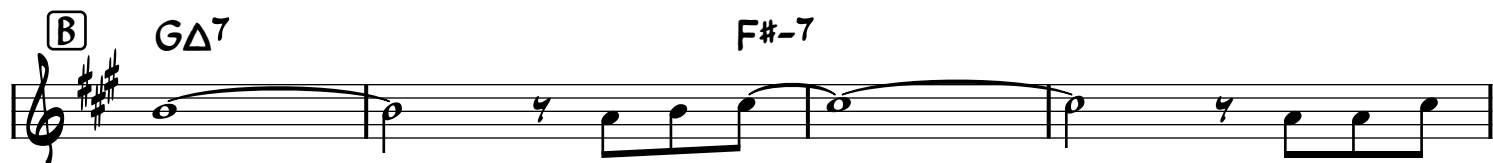
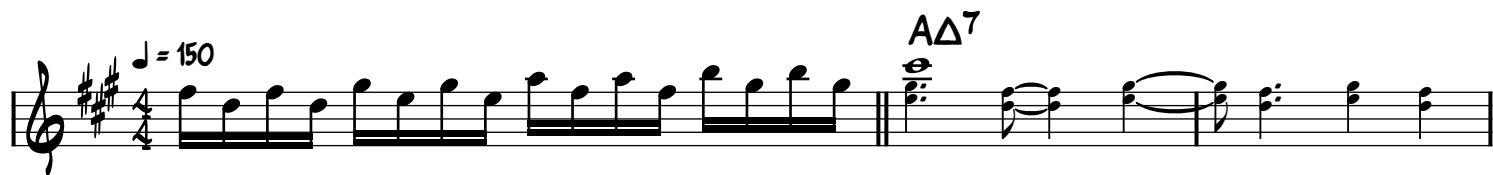
E \flat

Green Hill Zone

from Sonic the Hedgehog

Composed by Masato Nakamura

Transcribed by Jer Roque



E_b *Super Smash Bros. Brawl Main Theme*

from Super Smash Bros. Brawl

Composed by Nobuo Uematsu

Transcribed by David Chihlas

♩ = 150
D^b5

A D^b A^b

a tempo

B^b- A^b B^b- A^b B^b- A^b B^b- A^b

B^b- A^b B^b- A^b B^b- E^b- F⁷ B^b-

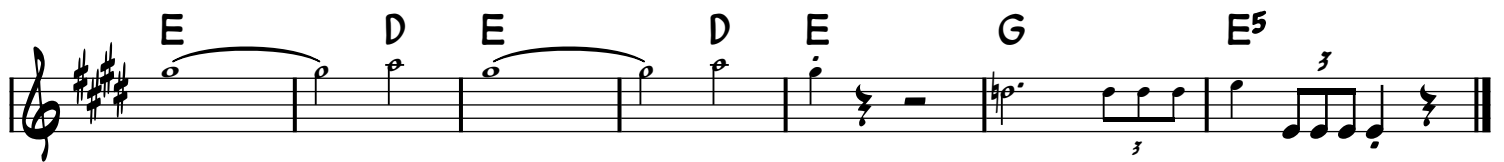
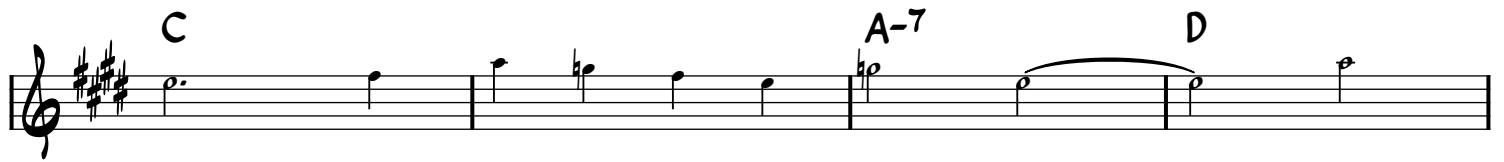
B C-7^b5 F⁷ B^b- B^b7

C⁷/G G^b-6 F⁷ F⁷/A B^b-

C A^b D^b

C⁷ F- F-/E^b F-/D^b F-/C E^b

B^b- E^b E^b-7 A^b



E \flat

Menu

from Super Smash Bros. Ultimate

Composed by Hideki Sakamoto

Transcribed by Ashanti Mills and Bao Vuong

$\text{♩} = 140$

Intro F \sharp - G \sharp - A B C \sharp 7 $_{\text{sus}^4}$

A F \sharp -7 B/F \sharp F \sharp -7 B/F \sharp F \sharp -7 B/F \sharp D Δ 7 E6

F \sharp -7 B/F \sharp D Δ 7 C \sharp -7 F \sharp -/B 1. C \sharp 7 $_{\text{b}^9\text{sus}^4}$ C \sharp 7 $_{\text{alt}}$ 2. C \sharp 7 $_{\text{sus}^4}$ C \sharp 7/E \sharp

B D Δ 7 E7/D C \sharp -7 F \sharp -7

D \sharp -7 $_{\text{b}^5}$ G \sharp 7 C \sharp 7 $_{\text{sus}^4}$ G \sharp 7 $_{\text{alt}}$

C C \sharp - F \sharp F \sharp - D \sharp G \sharp -7

C \sharp - F \sharp F \sharp - G \sharp - 1. A B 2. A B

[D] F# C#-7 F# C#-7

[E] AΔ7 G#-7 DΔ7 C#-9

F# G#sus4 G#

[F] DΔ7 E7/D C#-7 F#-7

D#-7b5 G#7 C#7sus4 G#7alt A7alt

[G] D- G G- E° A-7 A7

D- G G- A- 1. Bb C 2. Bb C

Bb G Bb C

Loop to [A]