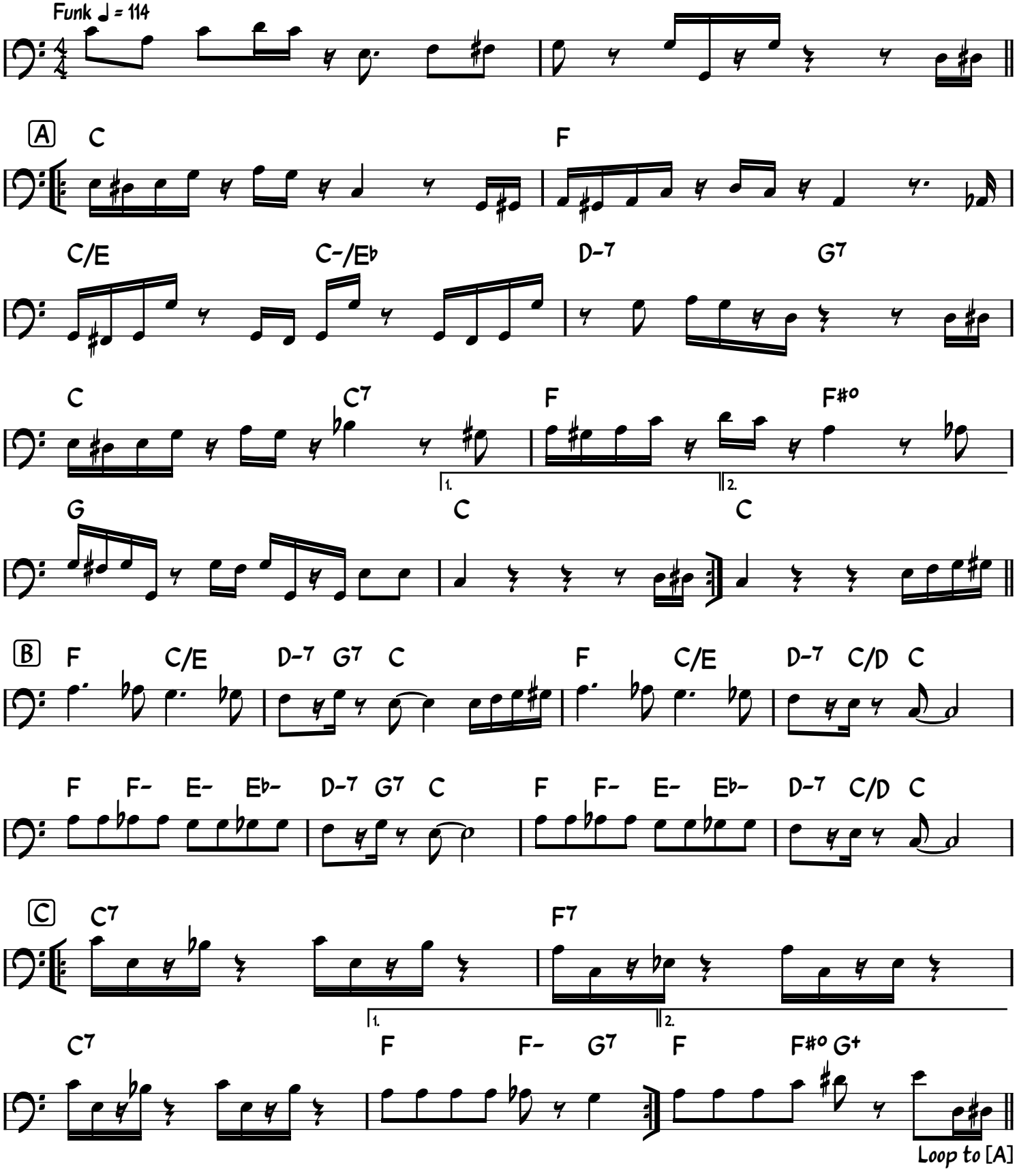
Bass

Super Mario 64 Main Theme

from Super Mario 64

Composed by Koji Kondo
Transcribed by Jer Roque



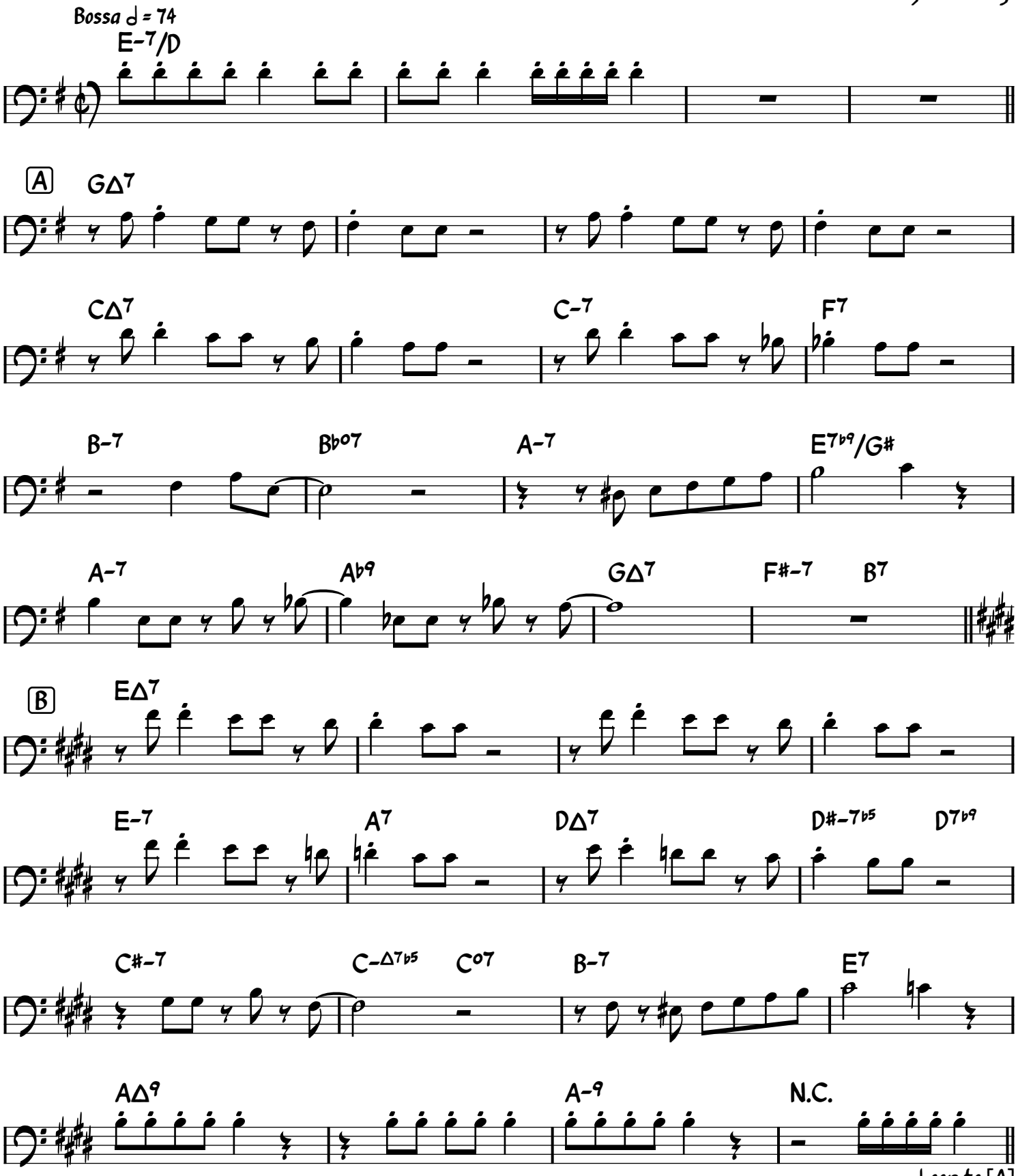
Bass

Wii Shop Channel

from Wii

Composed by Kazumi Totaka

Transcribed by Bao Vuong



https://www.vgleadsheets.com

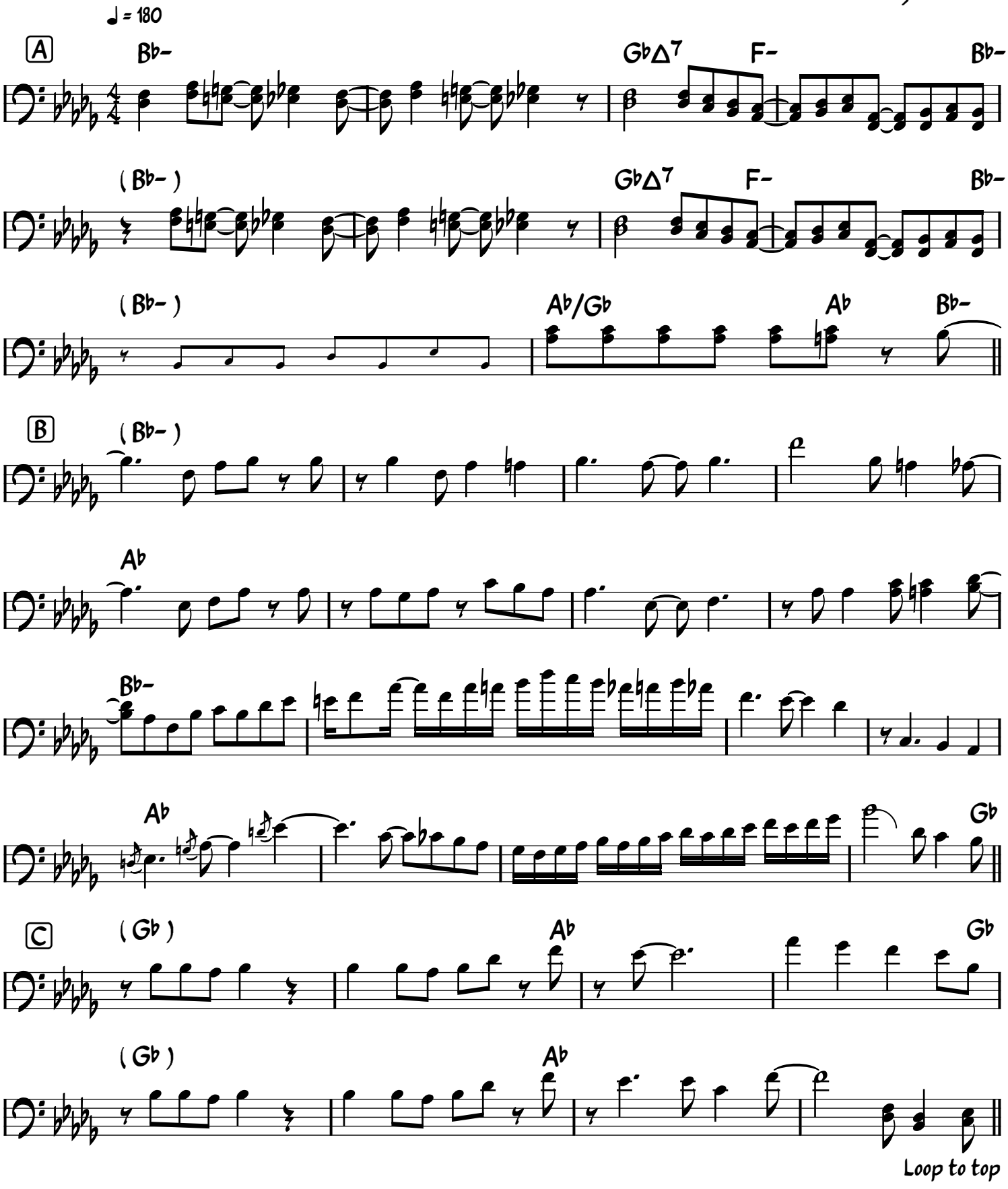
Bass

Air Man

from Mega Man 2

Composed by Takashi Tateishi & Manami Matsumae

Transcribed by AarekMG



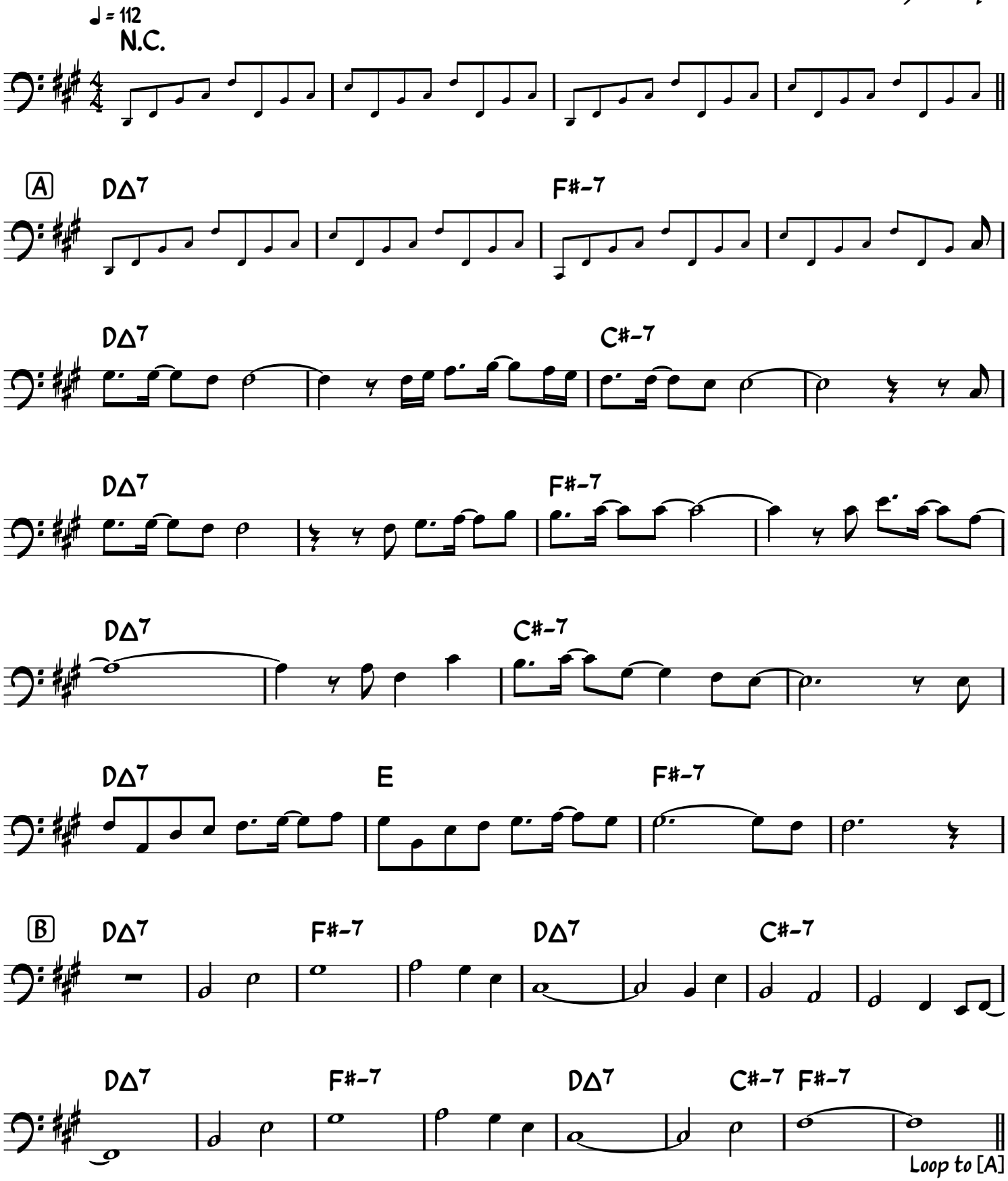
Bass

Corridors of Time

from Chrono Trigger

Composed by Yasunori Mitsuda

Transcribed by Jer Roque

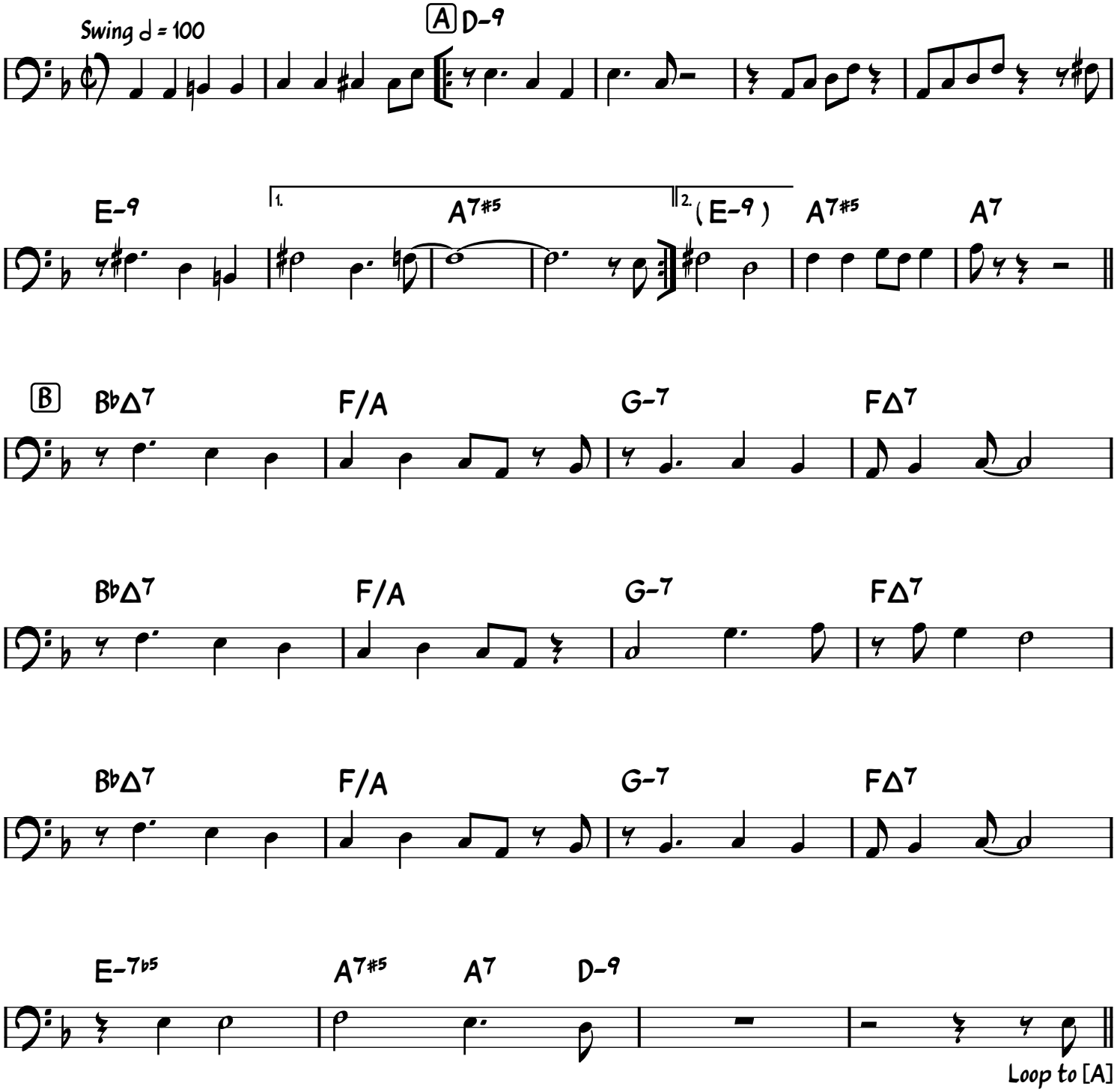


Bass

Spring Yard Zone

from Sonic the Hedgehog

Composed by Masato Nakamura
Transcribed by Jer Roque



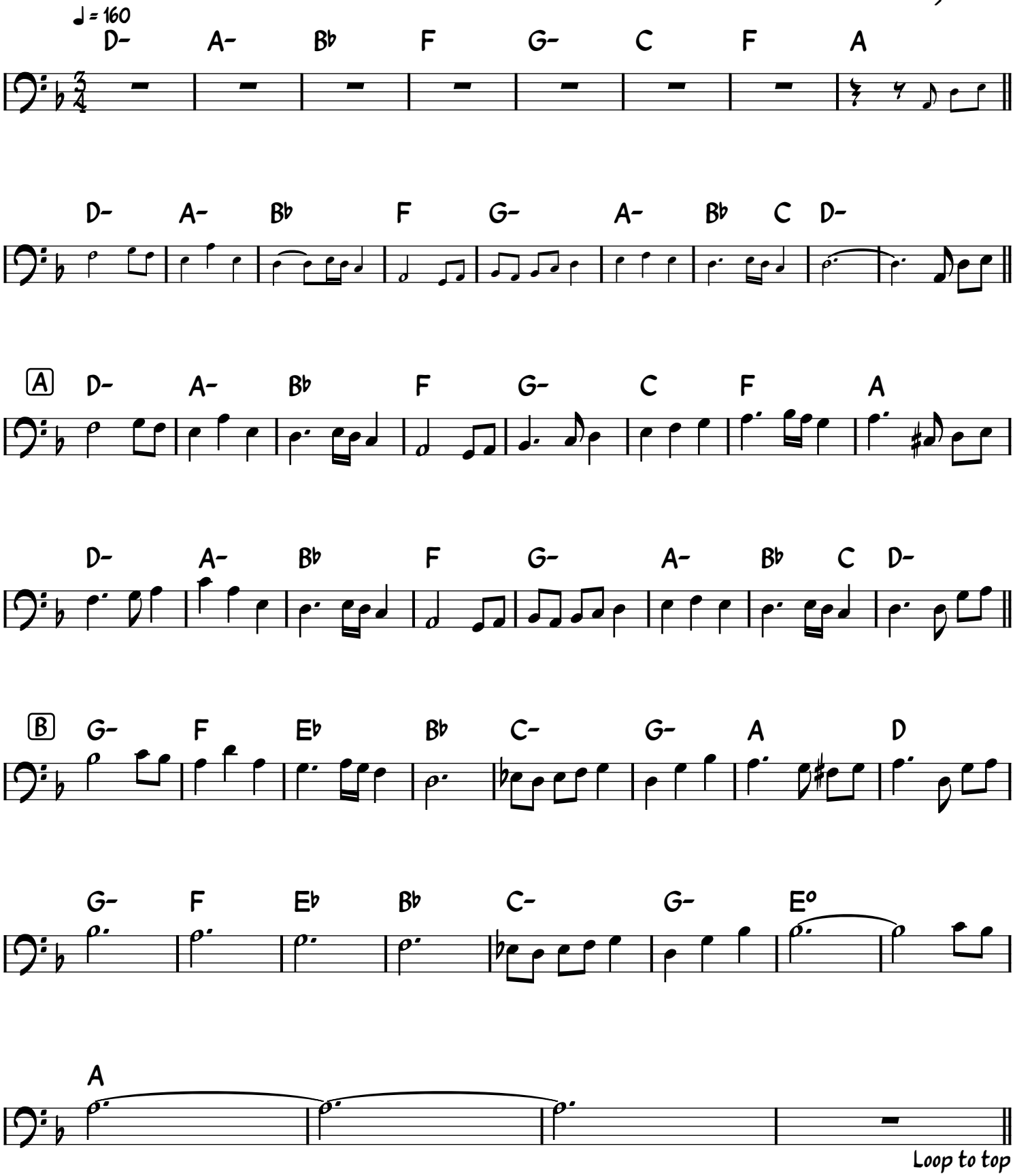
Bass

Primrose, the Dancer

from Octopath Traveler

Composed by Yasunori Nishiki

Transcribed by mkafie

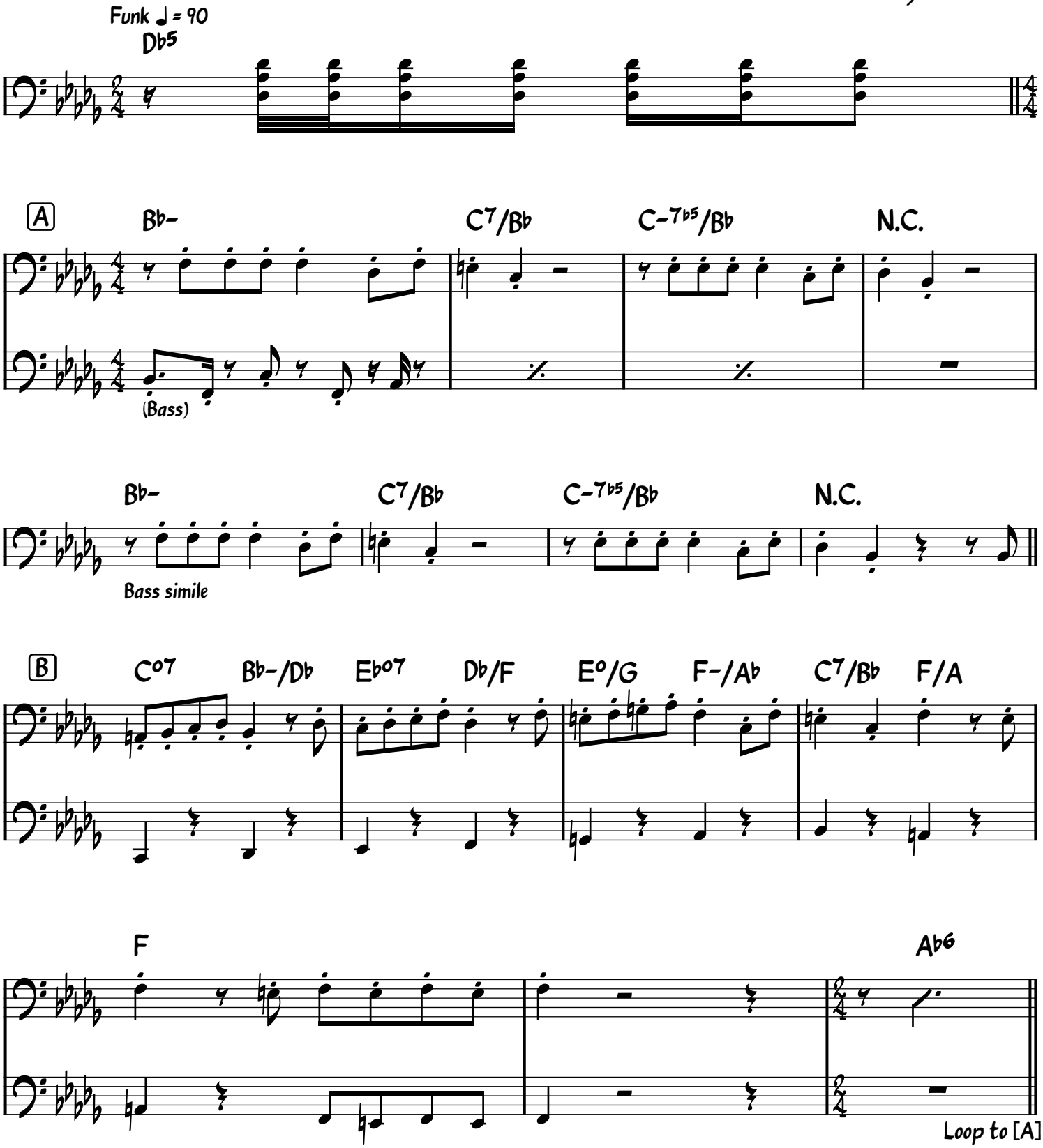


Bass

Professor E. Gadd's Laboratory

from Luigi's Mansion

Composed by Kazumi Totaka & Shinobu Nagata
Transcribed by Ashanti Mills

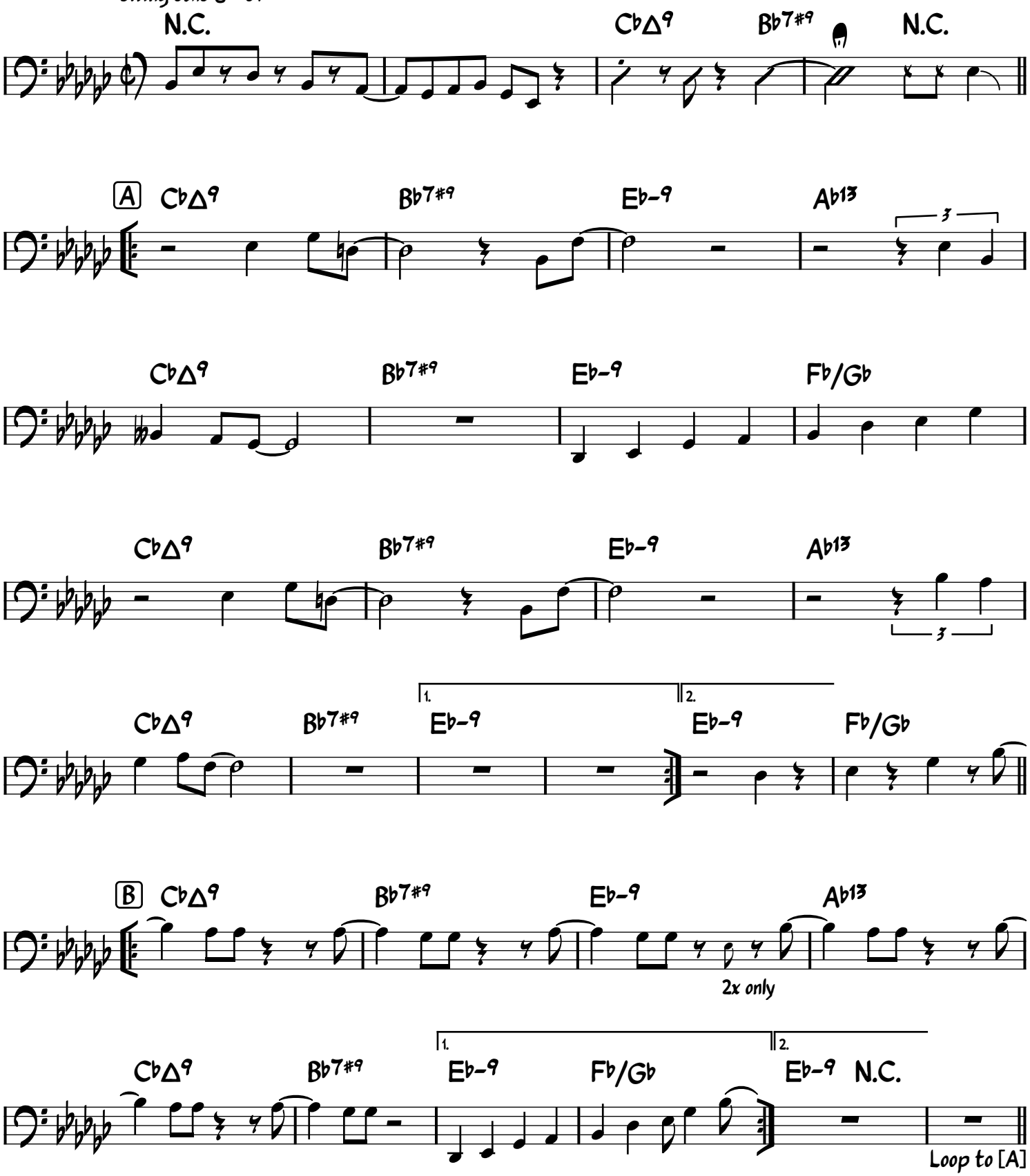


Bass

K.K. Cruisin'

from Animal Crossing

Composed by K.K. Slider
Transcribed by Ashanti Mills



Bass

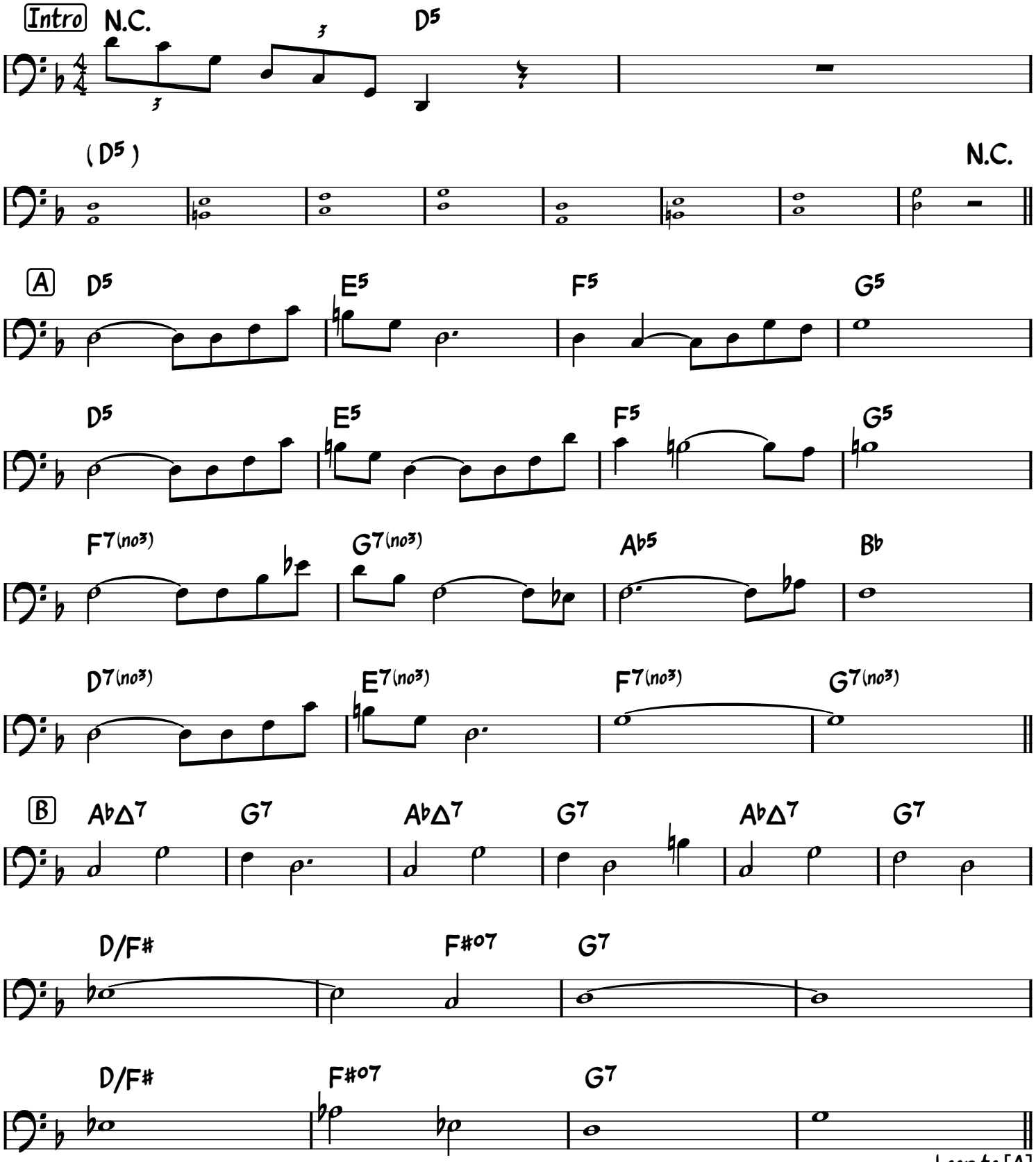
Koopa's Road

from Super Mario 64

Composed by Koji Kondo

Transcribed by Jonathan Aldrich

March ♩ = 135



Loop to [A]

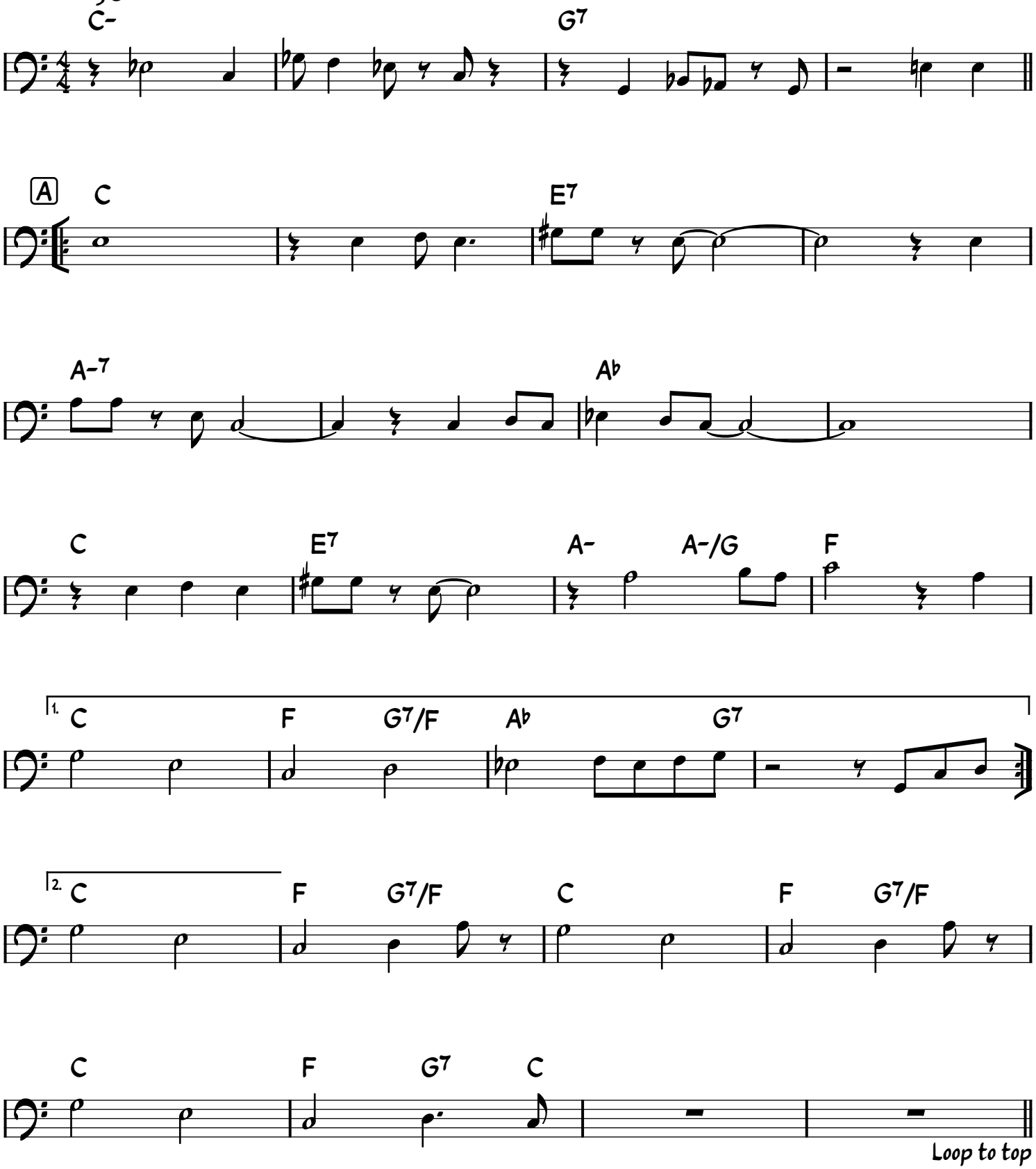
Bass

Casino Night Zone

from Sonic the Hedgehog 2

Composed by Masato Nakamura
Transcribed by Jer Roque

Swing ♩ = 168



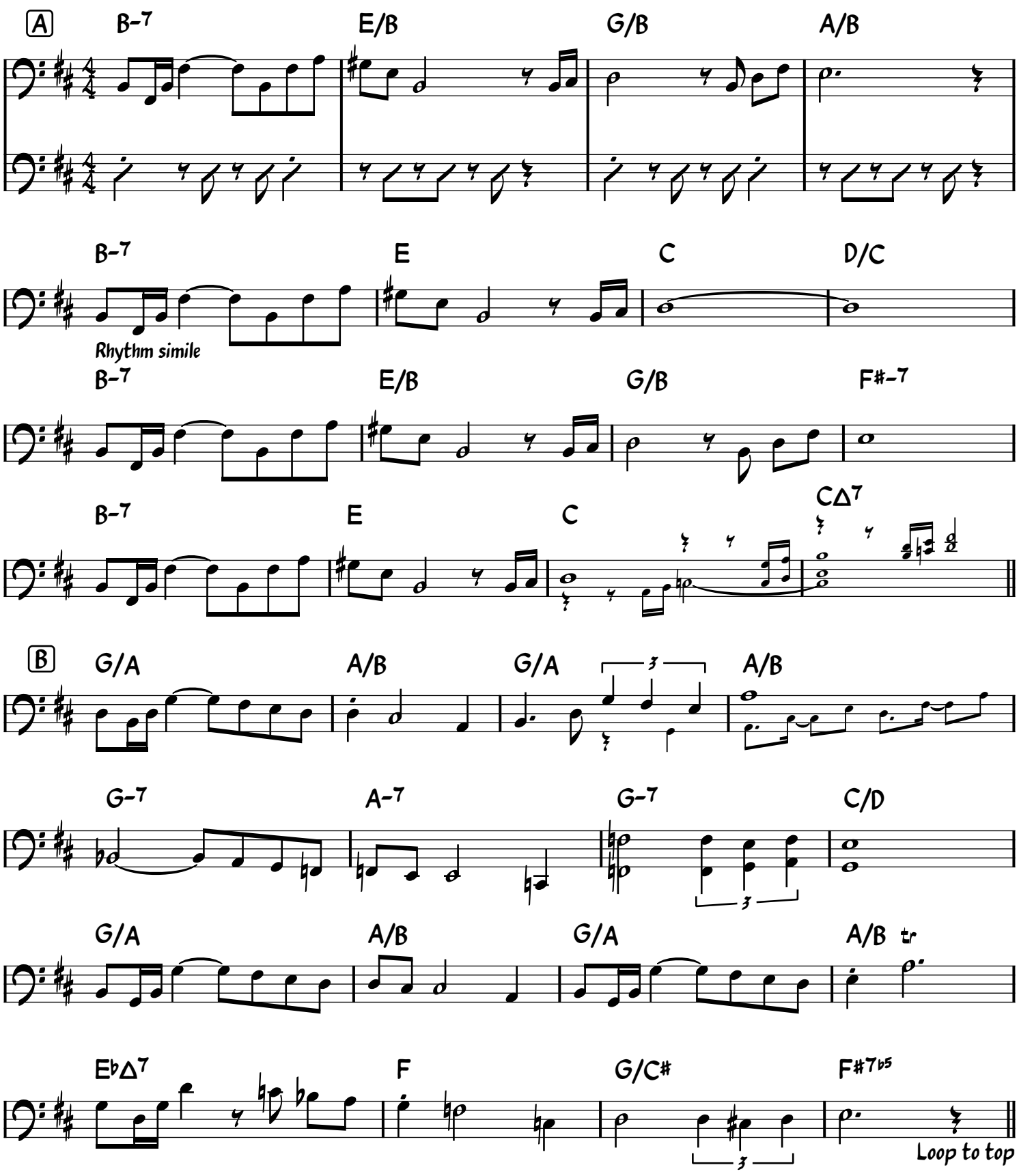
Bass

Menu 1

from Super Smash Bros. Melee

Composed by Hirokazu Ando
Transcribed by 8-Bit Music Theory
Lead Sheet by Ashanti Mills

♩ = 156



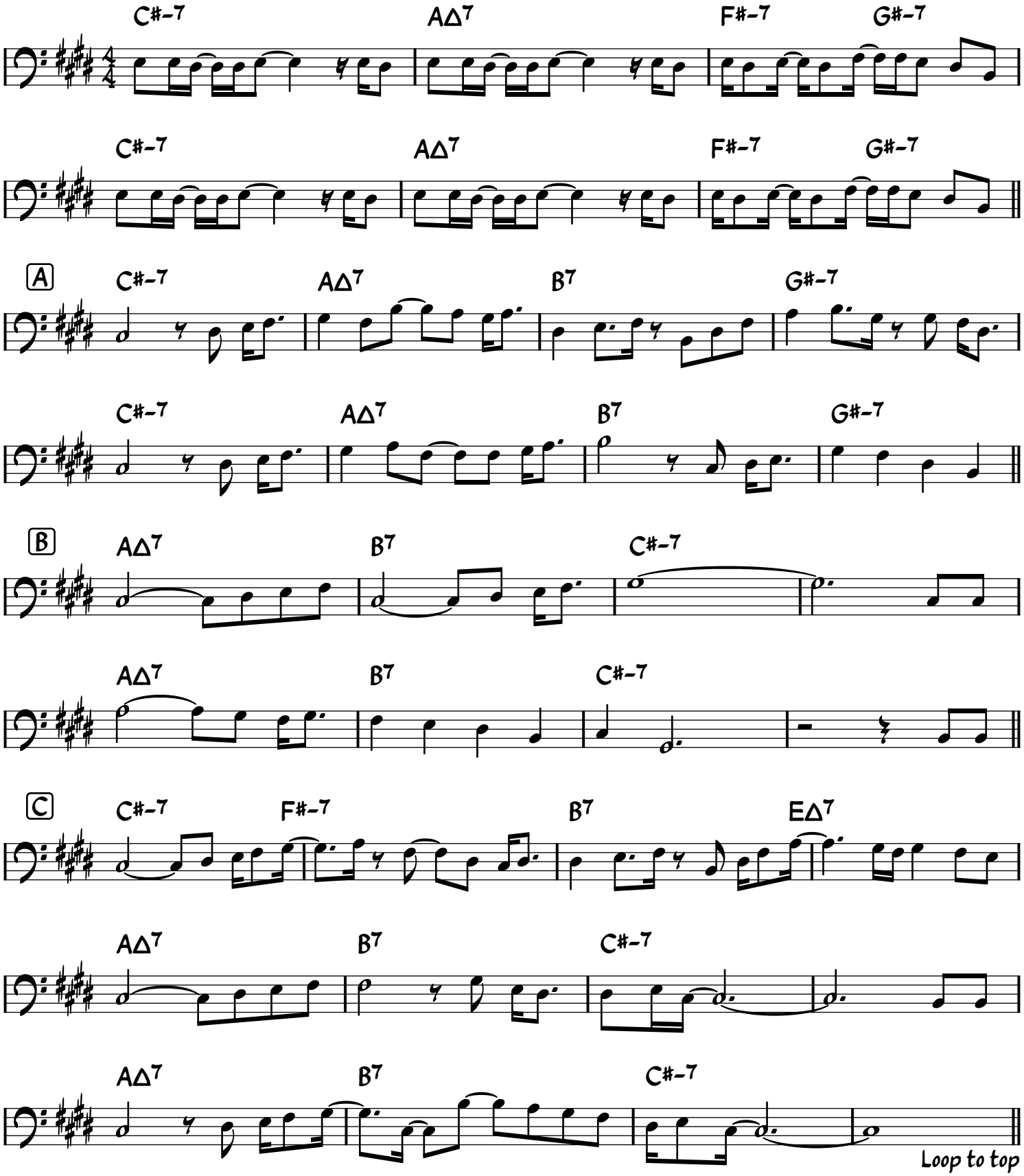
Bass

Guile's Theme

from Super Street Fighter II (Arcade)

Composed by Yoko Shimomura
Transcribed by Jer Roque

♩ = 121

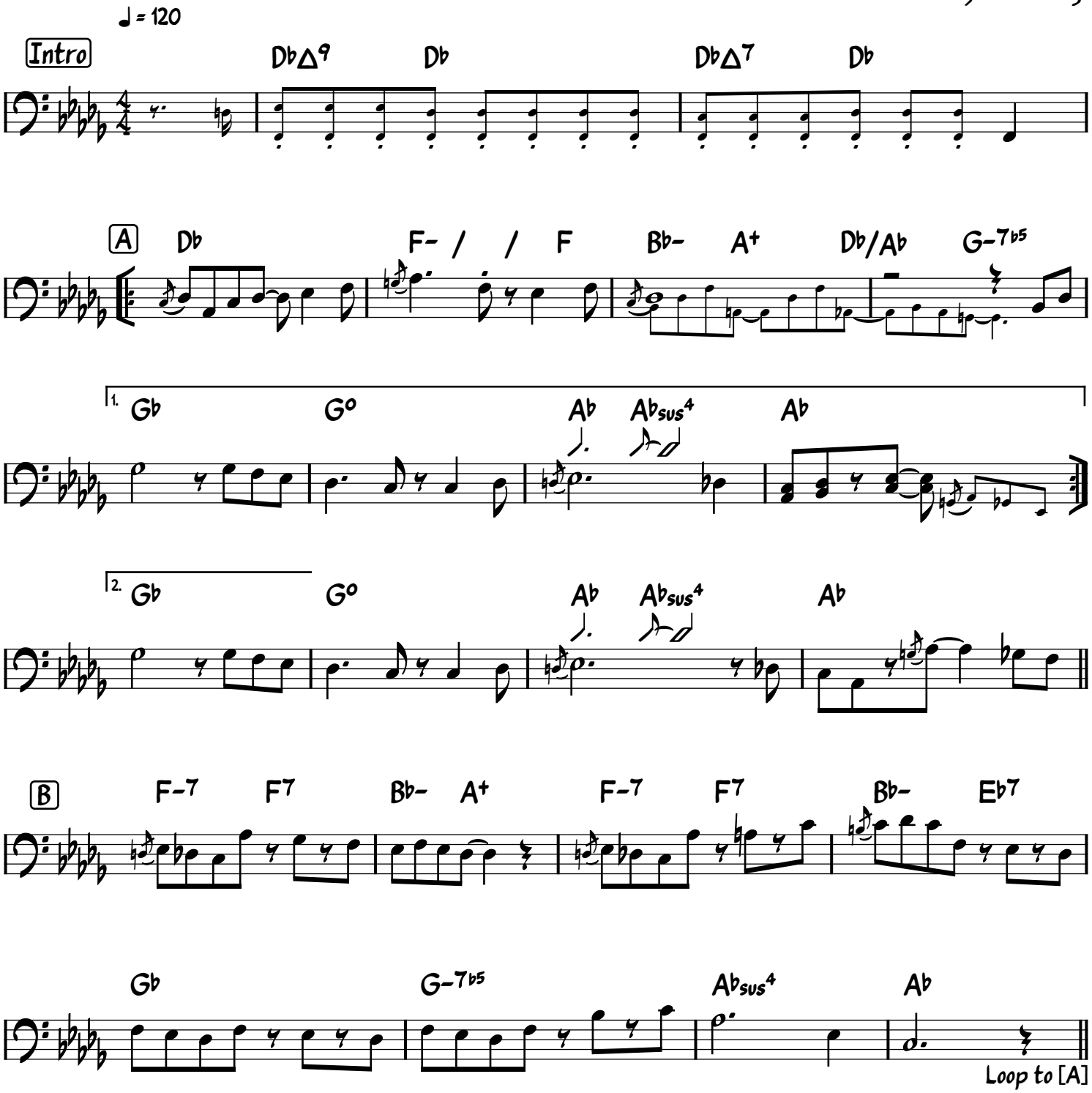


Bass

Azalea Town

from Pokémon Gold & Silver

Composed by Go Ichinose
Transcribed by Zack Wong



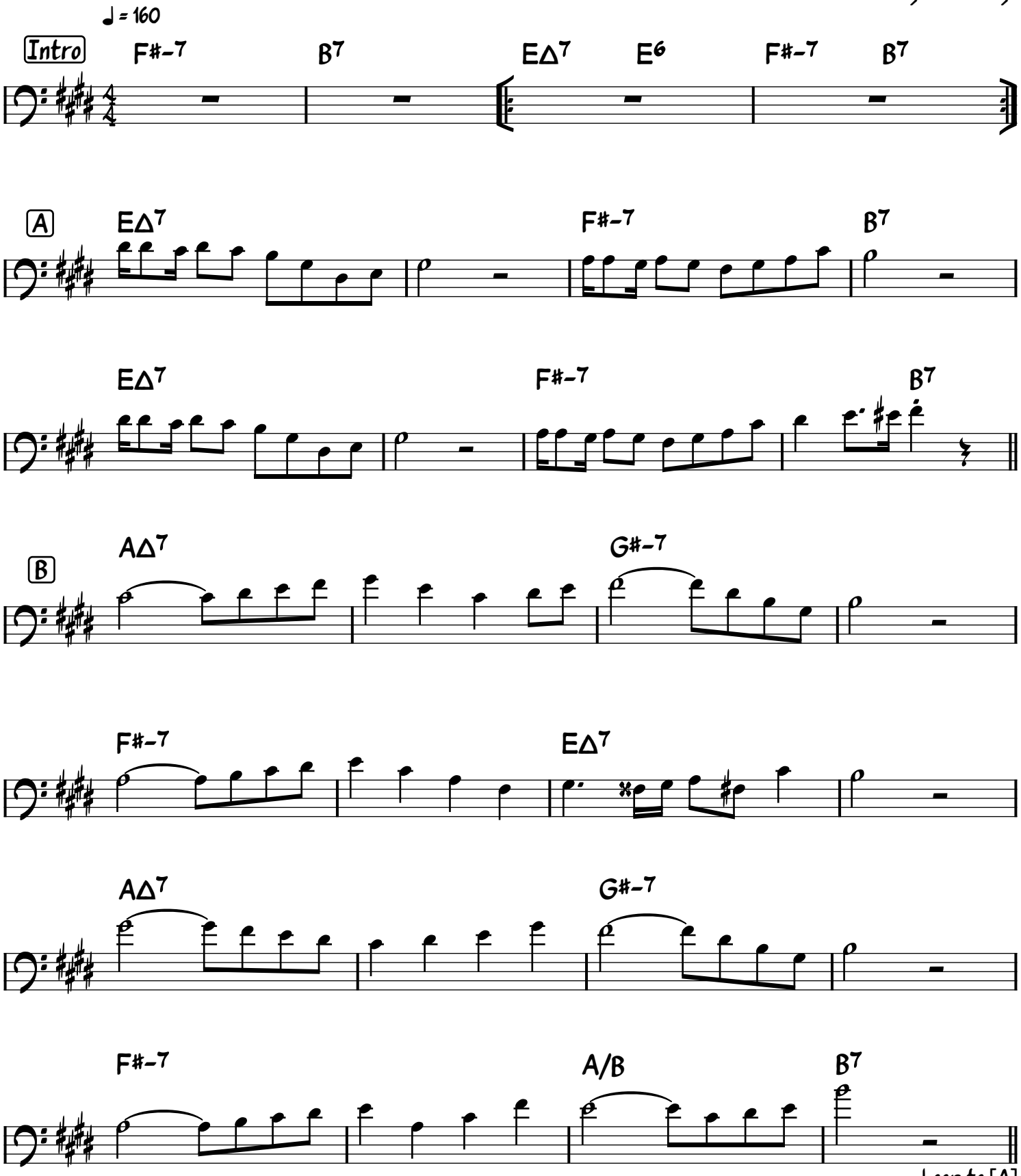
Bass

Butter Building

from Kirby's Adventure

Composed by Hirokazu Ando

Transcribed by JohnStacy



https://www.vgleadsheets.com

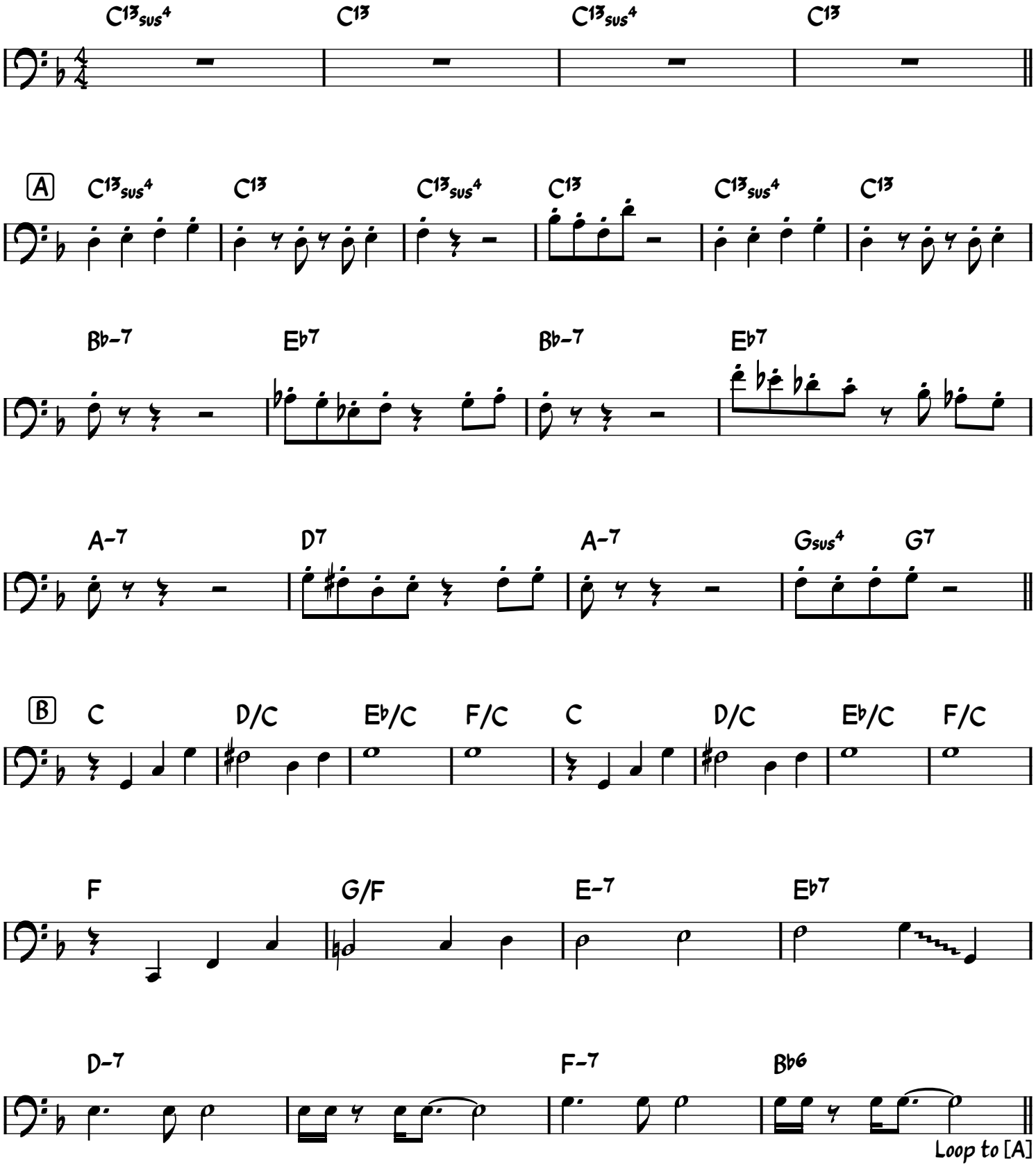
Bass

Rainbow Road

from Super Mario Kart

Composed by Soyo Oka
Transcribed by Jer Roque

♩ = 148

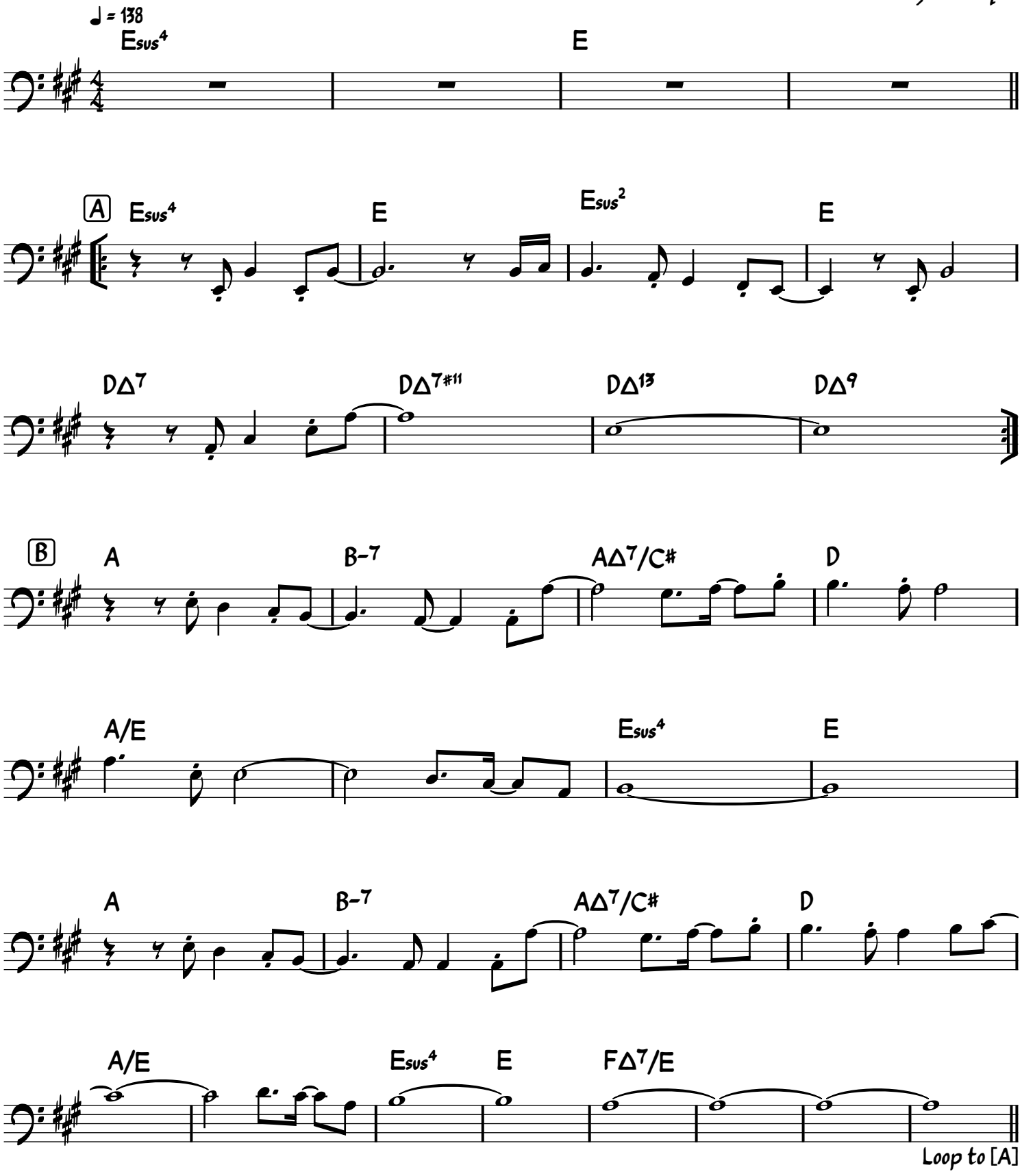


Bass

Rainbow Road

from Mario Kart 64

Composed by Kenta Nagata
Transcribed by Jer Roque



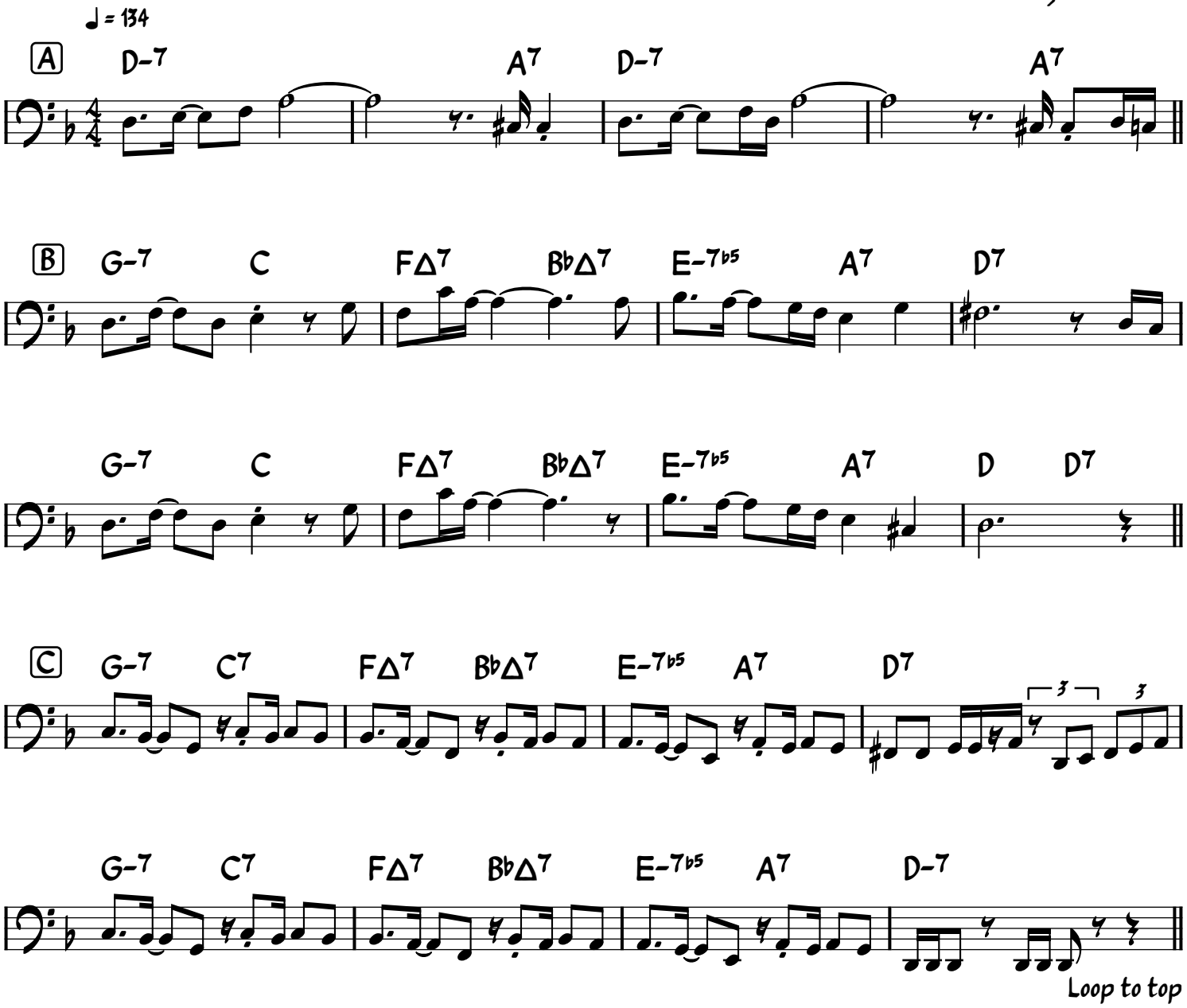
Bass

Aquatic Ruin Zone

from Sonic the Hedgehog 2

Composed by Masato Nakamura

Transcribed by DoubleMark



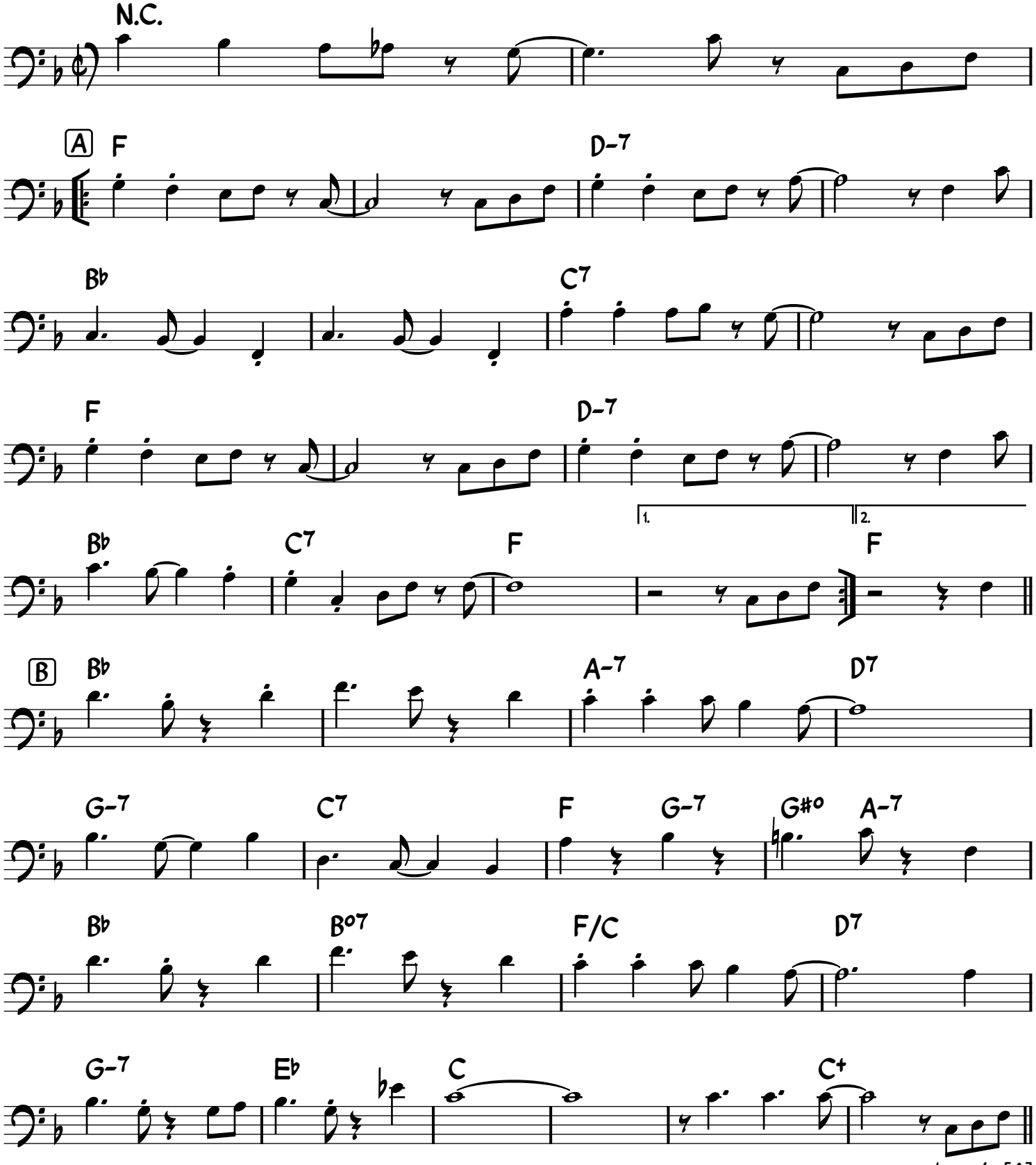
Bass

Super Bell Hill

from Super Mario 3D World

Composed by Mahito Yokota
Transcribed by Jer Roque

Swing 8ths ♩ = 112



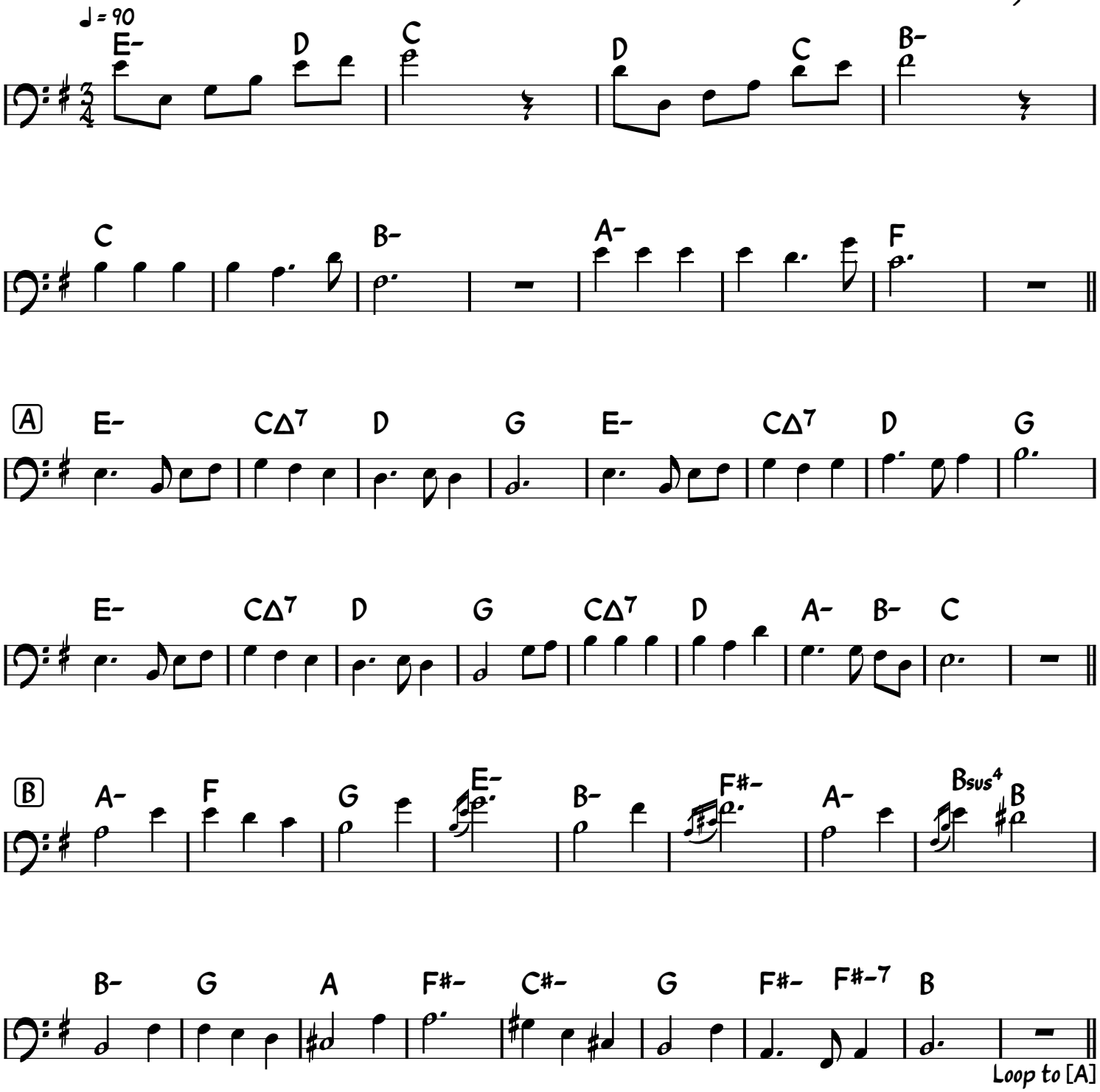
Bass

To Zanarkand

from Final Fantasy X

Composed by Nobuo Uematsu

Transcribed by mkafie



Bass

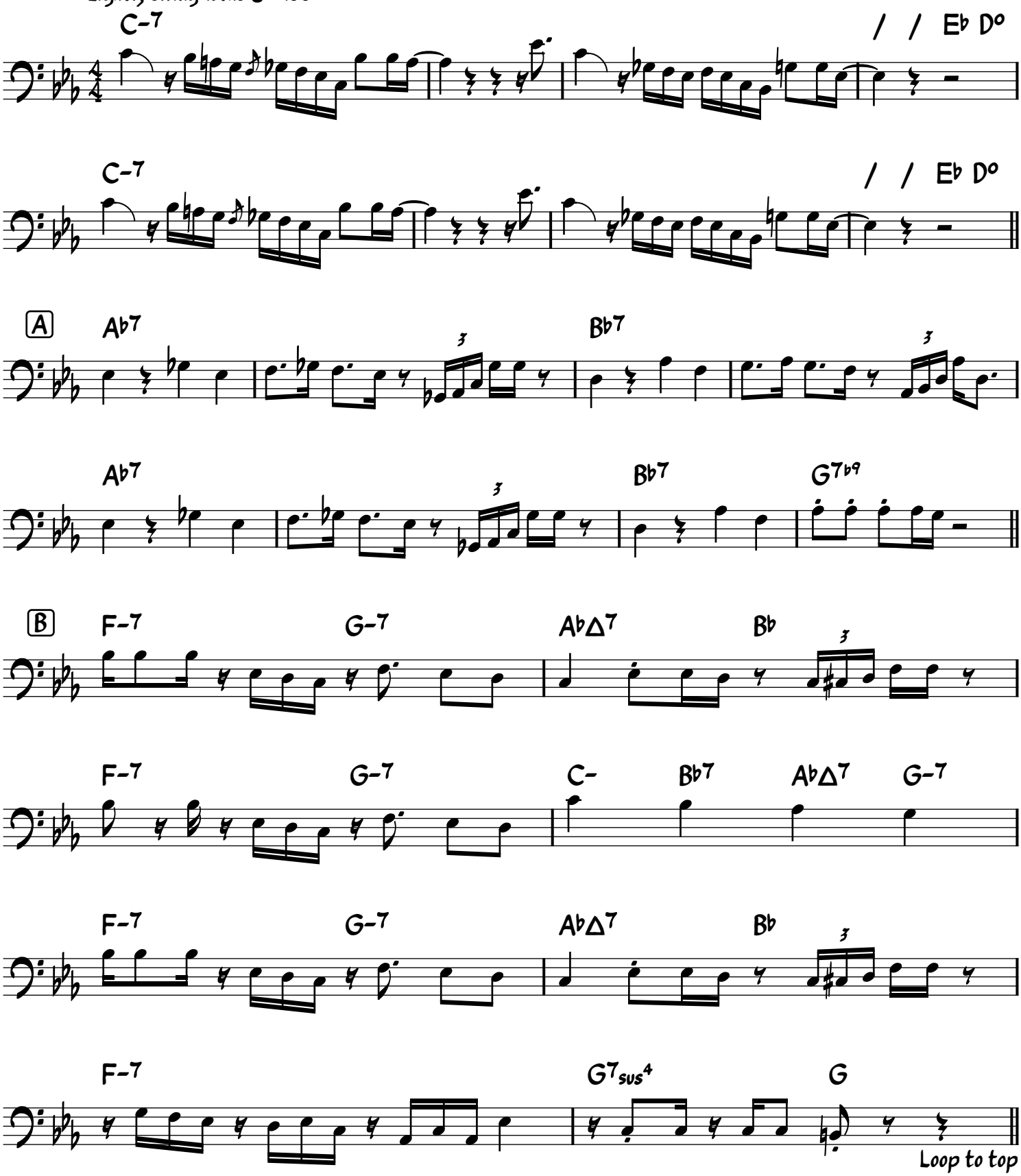
Hydrocity Zone (Act 1)

from Sonic the Hedgehog 3

Composed by Brad Buxer

Transcribed by DoubleMark & musicalmoose

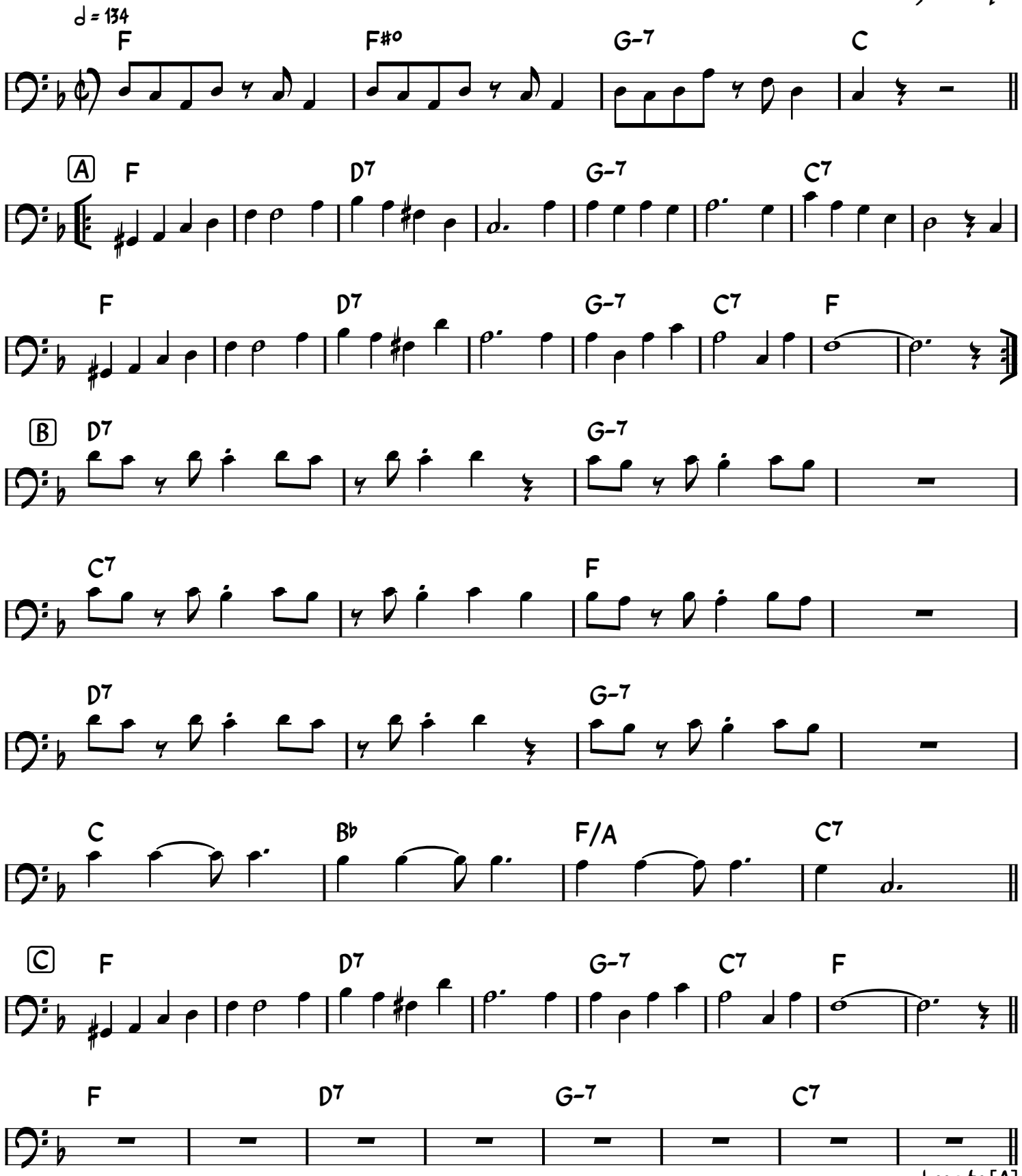
Lightly swing 16ths ♩ = 100



Bass

Athletic

from Super Mario World 2: Yoshi's Island

Composed by Koji Kondo

Transcribed by Jer Roque