

C

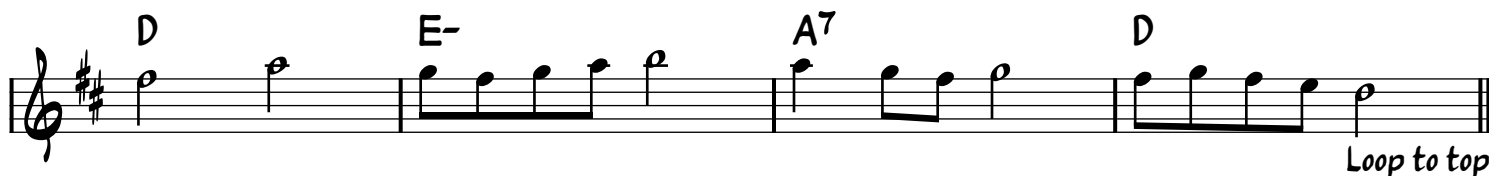
Pokémon Center Theme

from Pokémon Red & Blue

Composed by Junichi Masuda

Transcribed by mkafie

♩ = 130



C

Rosalina in the Observatory

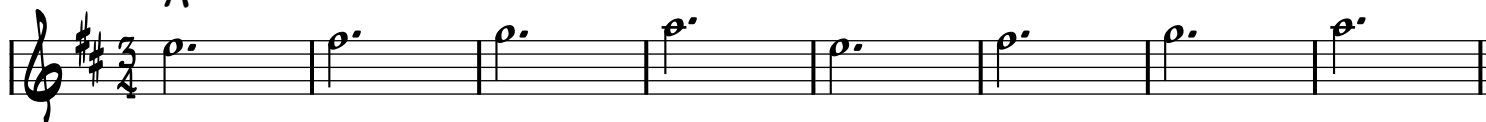
from Super Mario Galaxy

Composed by Koji Kondo

Transcribed by Jer Roque

Waltz ♩ = 180

A



[A]

D

F#+

G

A7

D°

D



(D)

F#+

G

G-/Bb

G/A

A7

D



[B]

G

D/F#

E-

DΔ7



G

D/F#

E-/A

A

E-7/A

A7



[C]

D

F#+

G

A7

D°

D



(D)

F#+

G

G-/Bb

G/A

A7

D



Loop to top

C

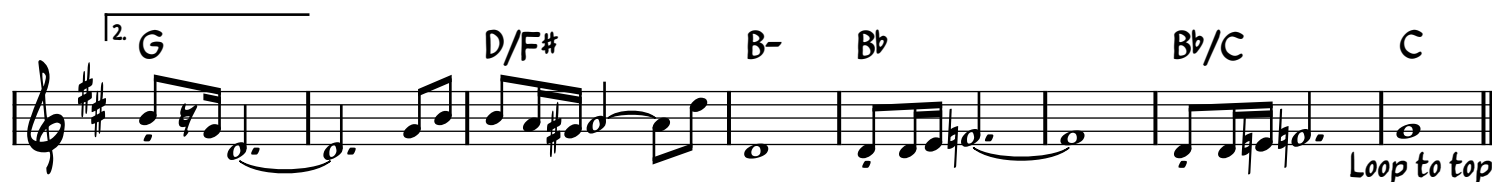
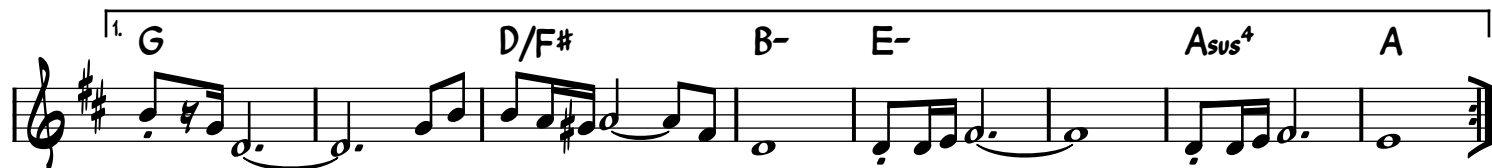
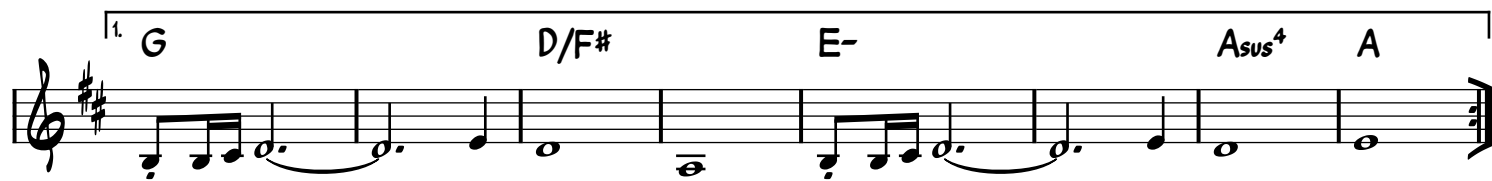
The Great Sea

from The Legend of Zelda: The Wind Waker

Composed by Kenta Nagata

Transcribed by mkafie

♩ = 140



C

Tetris Type-A ("Korobeiniki")

from Tetris

Composed by Hirokazu Tanaka

Adapted from Russian folk Song

Transcribed by Jer Roque

♩ = 150



Loop to top

C

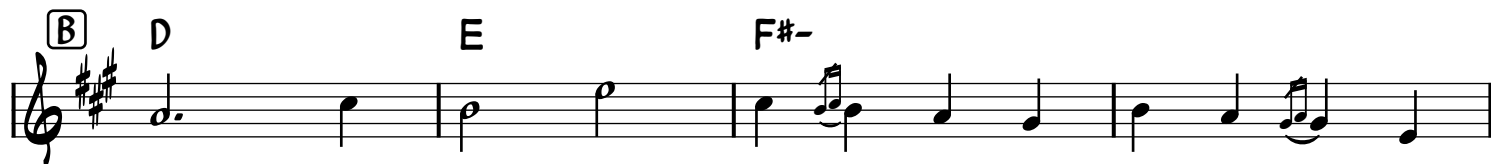
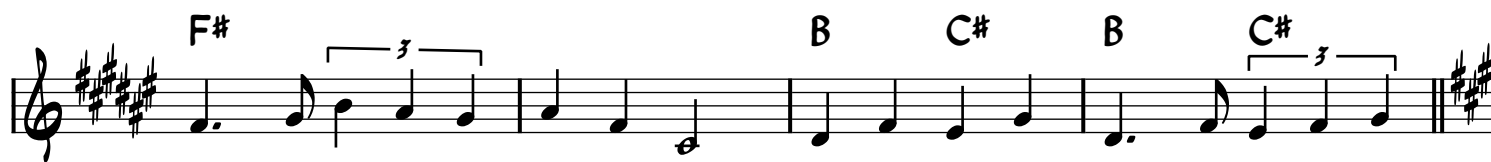
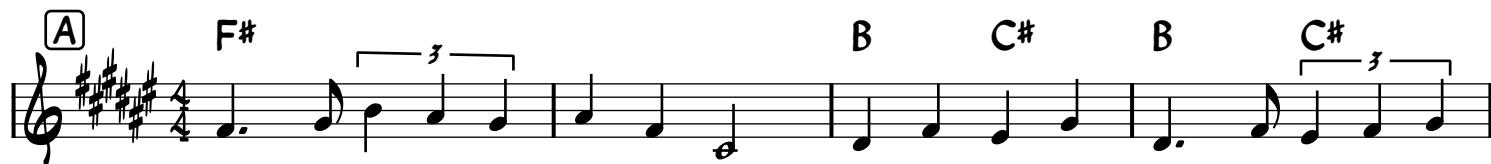
Traverse Town

from Kingdom Hearts

Composed by Yoko Shimomura

Transcribed by AarekMG

Laid back swing ♩ = 111



Loop to top

C

Princess Zelda's Rescue

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo

Transcribed by Jer Roque

Intro N.C. A^b B^b GΔ⁷

♩ = 104 **[A]** CΔ⁷ D/C CΔ⁷ D/C

GΔ⁹/B G-7^{b5}/B^b 1. A-7 D7 2. A-7 D7

[B] FΔ⁷ CΔ⁷/E D-7 CΔ⁷

FΔ⁷ CΔ⁷/E E^b7 D-7 / G7 Loop to [A]

C

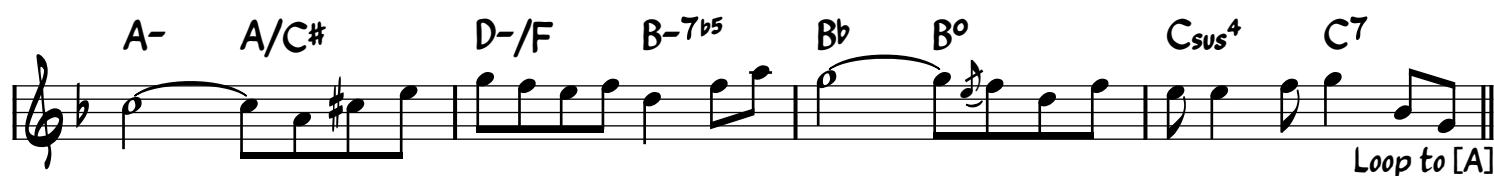
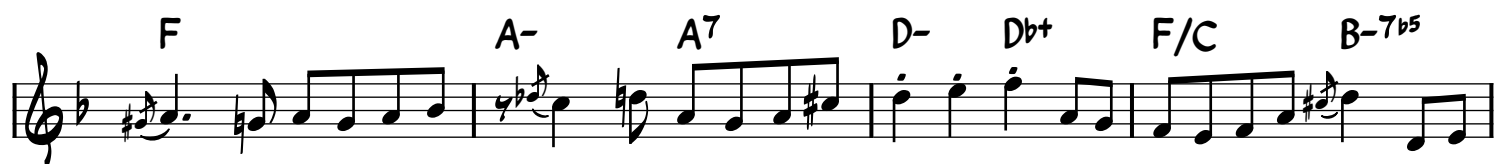
Littleroot Town

from Pokémon Ruby & Sapphire

Composed by Go Ichinose

Transcribed by Jonathan Aldrich

♩ = 108



Loop to [A]

C

Snowy

from UNDERTALE

Composed by Toby Fox
Transcribed by Jamin Morden

♩ = 60

A CΔ7no3 B-7no3

CΔ7no3 B-7no3

B CΔ7no3 B-7no3

CΔ7no3 B-7no3

C EbΔ7 Eb6 EbΔ7 DΔ7 D6 DΔ7

EbΔ7 Eb6 EbΔ7

DΔ7 D6 EΔ7 F# F#sus4 F#

Loop to top

C

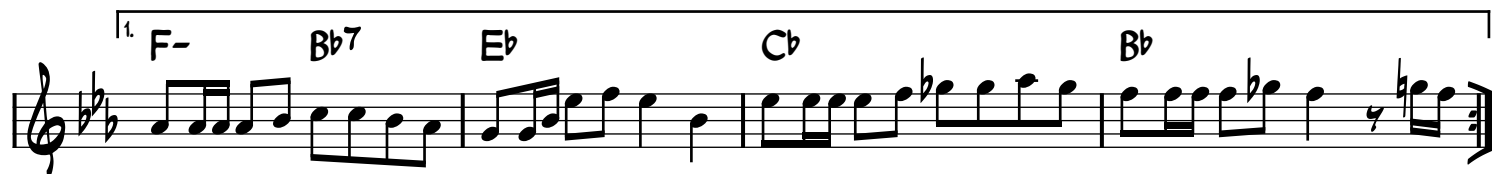
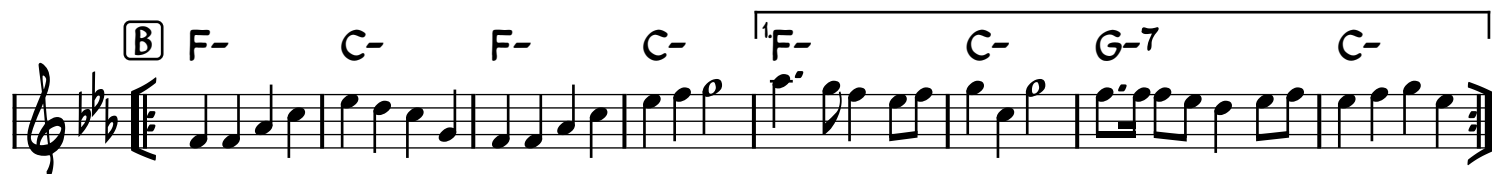
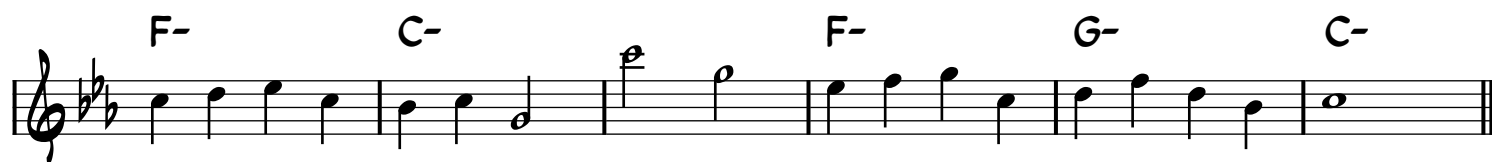
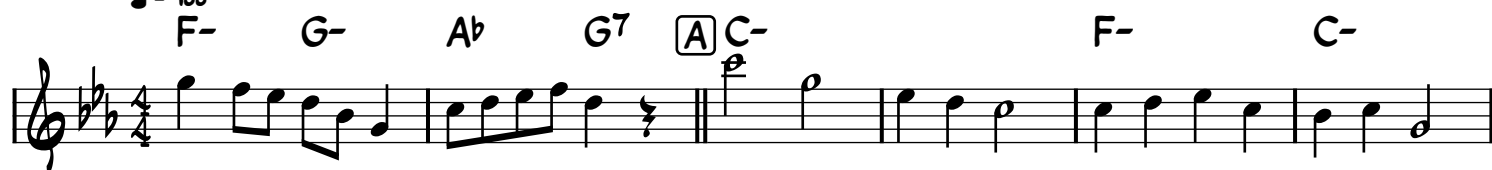
The Gourmet Race

from Kirby Super Star

Composed by Jun Ishikawa

Transcribed by Jer Roque

♩ = 188



Loop to top

C

A Settlement in the Red Bluffs

from Octopath Traveler

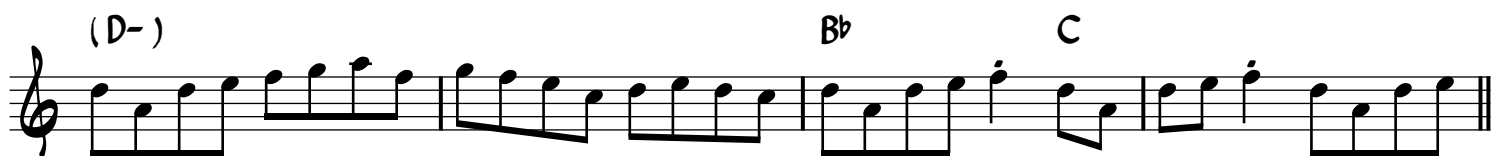
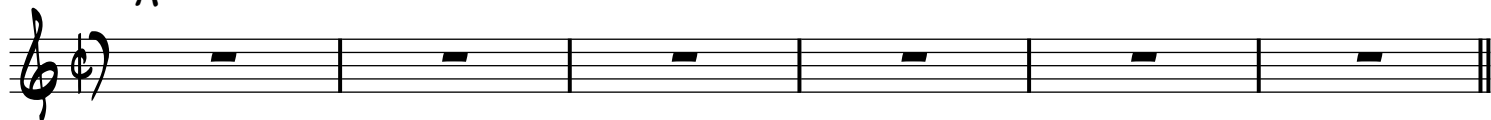
Composed by Yasunori Nishiki

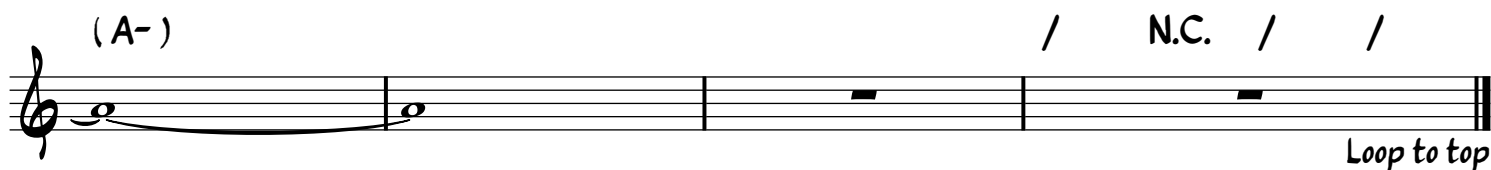
Transcribed by DoubleMark

Hornpipe (swing 8ths) ♩ = 90

Intro

A-





C

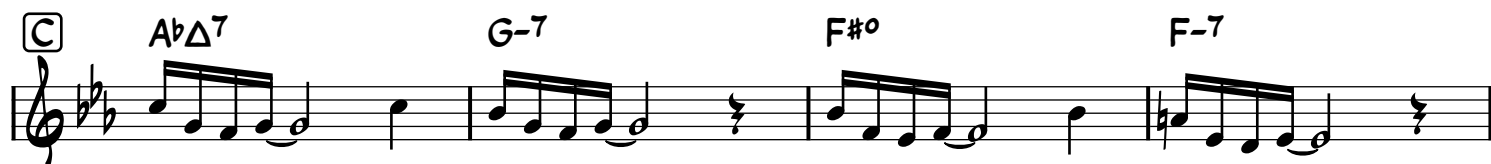
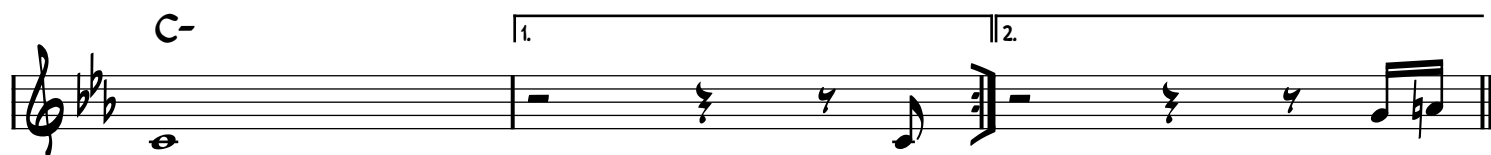
Dark World

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo

Transcribed by Jer Roque

♩ = 136



Loop to top

C

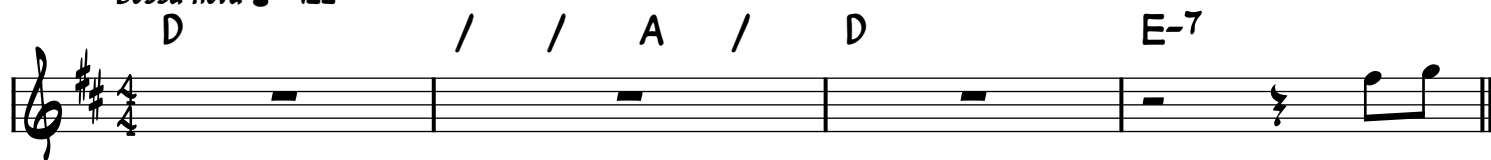
Pewter City

from Pokémon Gold & Silver

Composed by Junichi Masuda & Go Ichinose

Transcribed by David Chihlas

Bossa nova ♩ = 122



Loop to [A]

C

Ballad of the Goddess

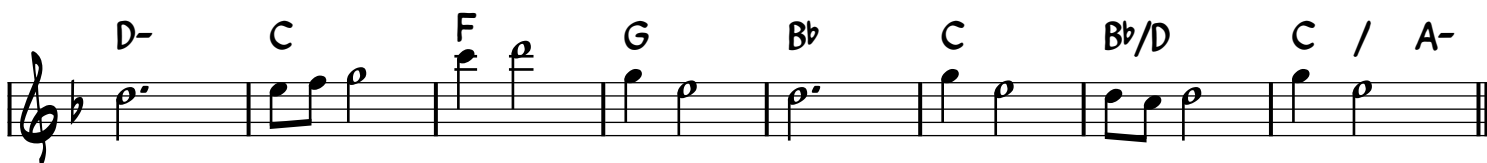
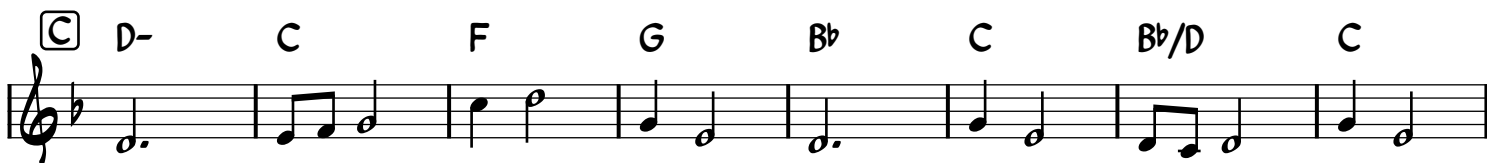
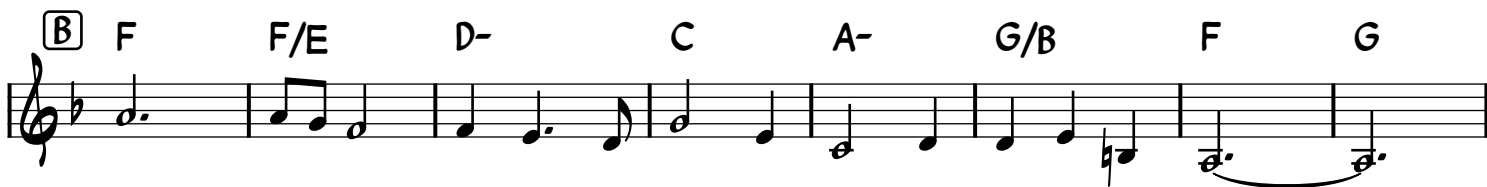
from The Legend of Zelda: Skyward Sword

Composed backwards by Koji Kondo

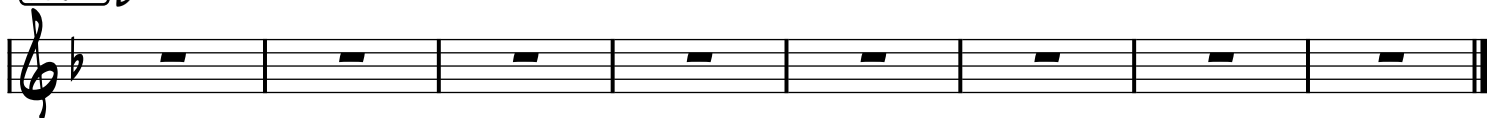
Transcribed by Jer Roque

♩ = 130

Intro D-



Outro D-



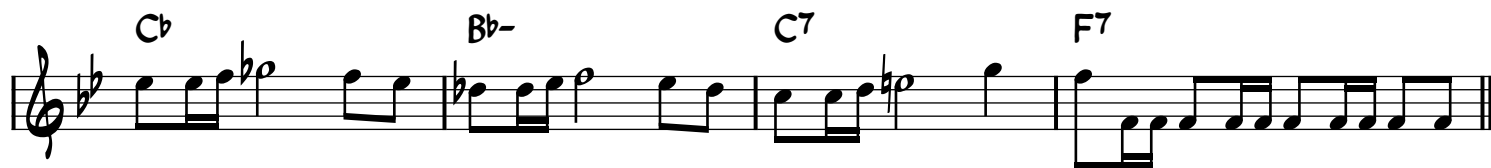
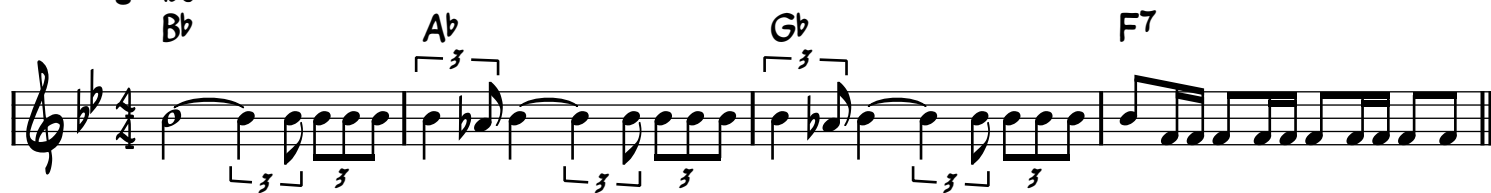
C

Overworld

from The Legend of Zelda

Composed by Koji Kondo
Transcribed by Jer Roque

♩ = 150
B♭



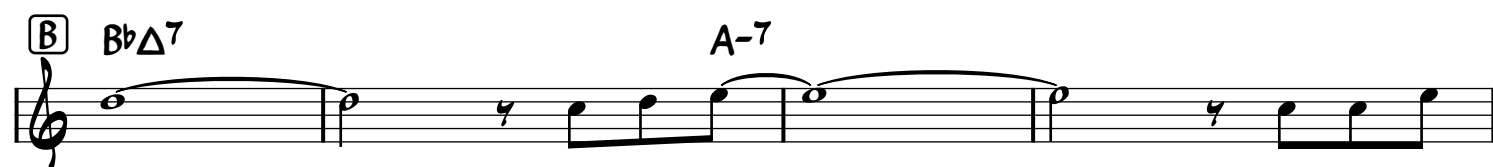
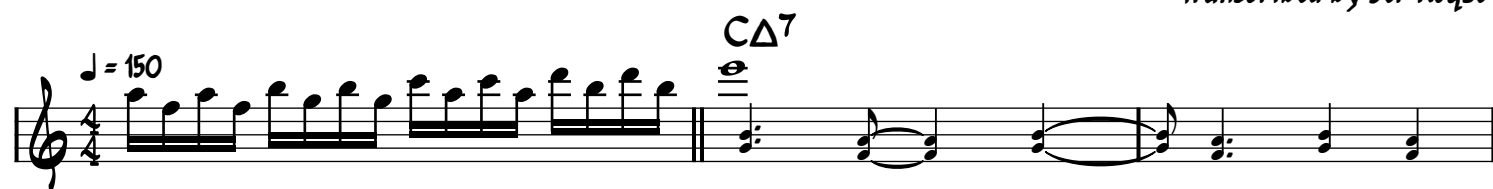
C

Green Hill Zone

from Sonic the Hedgehog

Composed by Masato Nakamura

Transcribed by Jer Roque



C

Super Smash Bros. Brawl Main Theme

from Super Smash Bros. Brawl

Composed by Nobuo Uematsu

Transcribed by David Chihlas

♩ = 150

E⁵

A **E** **B**

a tempo

C#- **B** **C#-** **B** **C#-** **B** **C#-** **B**

C#- **B** **C#-** **B** **C#-** **F#-** **G#7** **C#-**

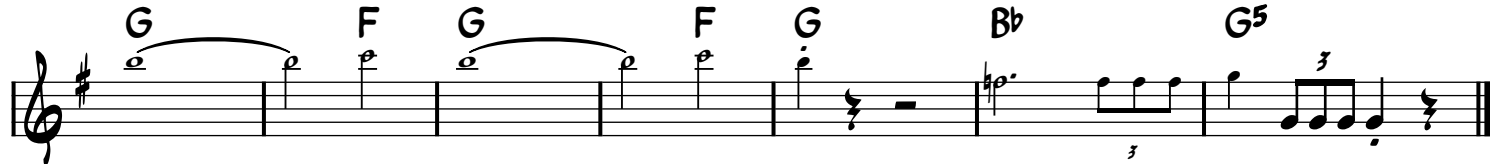
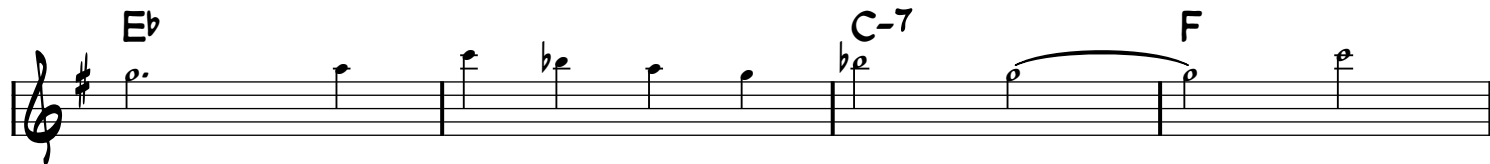
B **D#-7^{b5}** **G#7** **C#-** **C#7**

D#7/A# **A-6** **G#7** **G#7/B#** **C#-**

C **B** **E**

D#7 **G#-** **G#-/F#** **G#-/E** **G#-/D#** **F#**

C#- **F#** **F#-7** **B**



C

Menu

from Super Smash Bros. Ultimate

Composed by Hideki Sakamoto

Transcribed by Ashanti Mills and Bao Vuong

♩ = 140

Intro A- B- C D E7_{sus}⁴

A A-7 D/A A-7 D/A A-7 D/A FΔ⁷ G⁶

A-7 D/A FΔ⁷ E-7 A-/D 1. E7^{b9}_{sus}⁴ E7_{alt} 2. E7_{sus}⁴ E7/G[#]

B FΔ⁷ G7/F E-7 A-7

F#-7^{b5} B7 E7_{sus}⁴ B7_{alt}

C E- A A- F#^o B-7

E- A A- B- 1. C D 2. C D

[D] A E-7 A E-7

[E] CΔ7 B-7 FΔ7 E-9

A B_{sus}⁴ B

[F] FΔ7 G7/F E-7 A-7

F#-7^{b5} B7 E7_{sus}⁴ B7_{alt} C7_{alt}

[G] F- B^b B^b- G^o C-7 C7

F- B^b B^b- C- 1. D^b E^b 2. D^b E^b

D^b B^b D^b E^b

Loop to [A]