

F

Pokémon Center Theme

from Pokémon Red & Blue

Composed by Junichi Masuda

Transcribed by mkafie

♩ = 130



F

Rosalina in the Observatory

from Super Mario Galaxy

Composed by Koji Kondo

Transcribed by Jer Roque

Waltz ♩ = 180

E



F

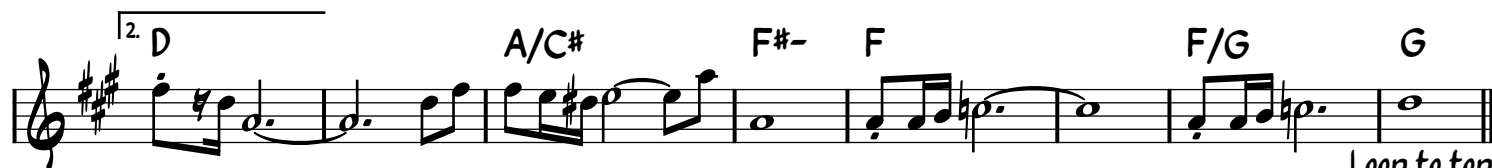
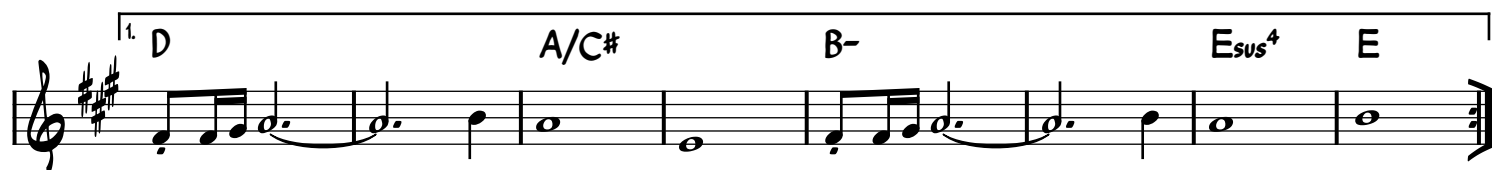
The Great Sea

from The Legend of Zelda: The Wind Waker

Composed by Kenta Nagata

Transcribed by mkafie

♩ = 140



Loop to top

F

Tetris Type-A ("Korobeiniki")

from Tetris

Composed by Hirokazu Tanaka

Adapted from Russian folk Song

Transcribed by Jer Roque

♩ = 150



Loop to top

F

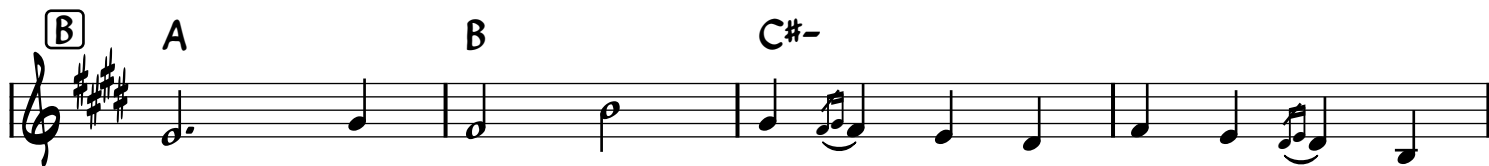
Traverse Town

from Kingdom Hearts

Composed by Yoko Shimomura

Transcribed by AarekMG

Laid back swing ♩ = 111



F

Princess Zelda's Rescue

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo

Transcribed by Jer Roque

Intro

N.C.

E^b

F

DΔ⁷



♩ = 104

[A]

GΔ⁷

A/G

GΔ⁷

A/G



DΔ⁹/F#

D-7^{b5}/F

1.

E-7

A7

2.

E-7

A7



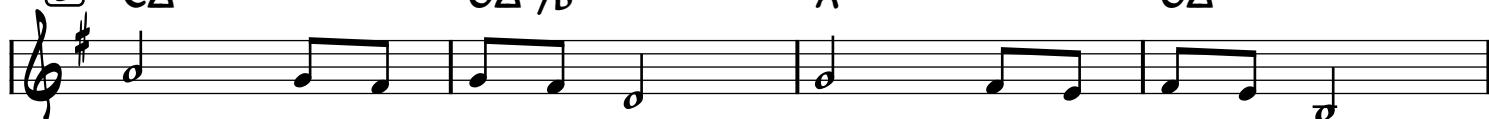
[B]

CΔ⁷

GΔ⁷/B

A-7

GΔ⁷



CΔ⁷

GΔ⁷/B

B^b7

A-7

/

D7



Loop to [A]

F

Littleroot Town

from Pokémon Ruby & Sapphire

Composed by Go Ichinose

Transcribed by Jonathan Aldrich

♩ = 108

[A] G C E- E⁷ A- A^{b+} C/G F[#]-7^{b5}

F/C F D-7 G^{sus}⁴ G⁷/B G⁷

C E- E⁷ A- A^{b+} C/G F[#]-7^{b5}

F/C F D-7 G^{sus}⁴ G⁷/B G⁷

[B] E-/G E/G[#] A-/E F[#]-7^{b5} F D-7 G^{sus}⁴ G⁷/F

E- E/G[#] A-/C F[#]-7^{b5} F F[#]⁰ G^{sus}⁴ G⁷

Loop to [A]

F

Snowy

from UNDERTALE

Composed by Toby Fox
Transcribed by Jamin Morden

♩ = 60

A $G\Delta 7^{no3}$ $F\#-7^{no3}$

$G\Delta 7^{no3}$ $F\#-7^{no3}$

B $G\Delta 7^{no3}$ $F\#-7^{no3}$

$G\Delta 7^{no3}$ $F\#-7^{no3}$

C $Bb\Delta 7$ Bb^6 $Bb\Delta 7$ $A\Delta 7$ A^6 $A\Delta 7$

$Bb\Delta 7$ Bb^6 $Bb\Delta 7$

$A\Delta 7$ A^6 $B\Delta 7$ $C\#$ $C\#_{sus4} C\#$

Loop to top

F

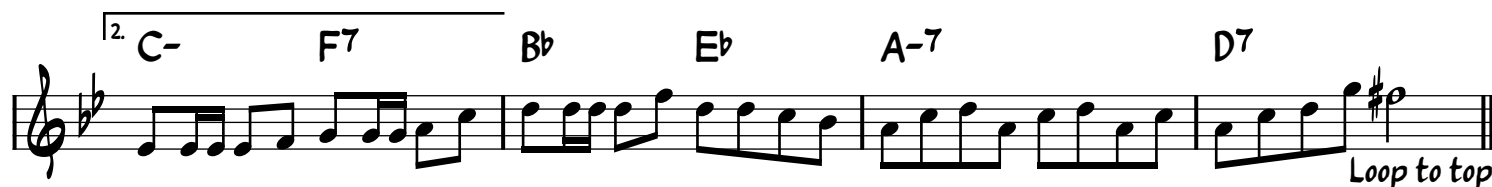
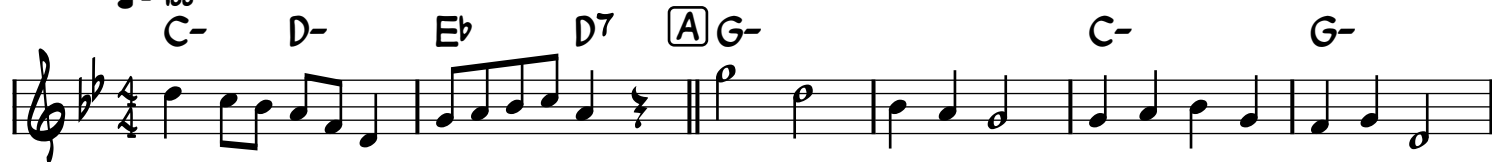
The Gourmet Race

from Kirby Super Star

Composed by Jun Ishikawa

Transcribed by Jer Roque

$\text{♩} = 188$



Loop to top

F

A Settlement in the Red Bluffs

from Octopath Traveler

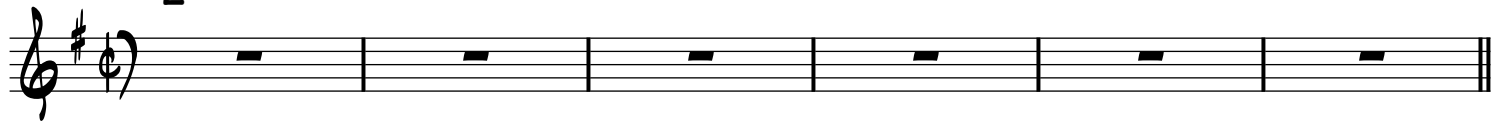
Composed by Yasunori Nishiki

Transcribed by DoubleMark

Intro

Hornpipe (swing 8ths) ♩ = 90

E-



E-



(E-)

C

D

E-



A

E-



C

D

E-

C

D

E-



B

A-



(A-)

F

G



A-



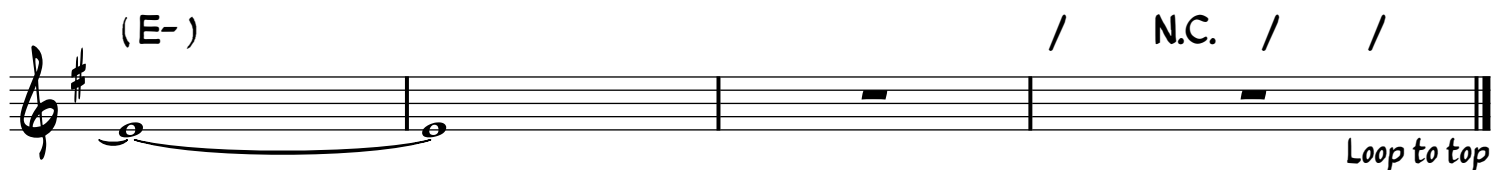
F

G

F

G





F

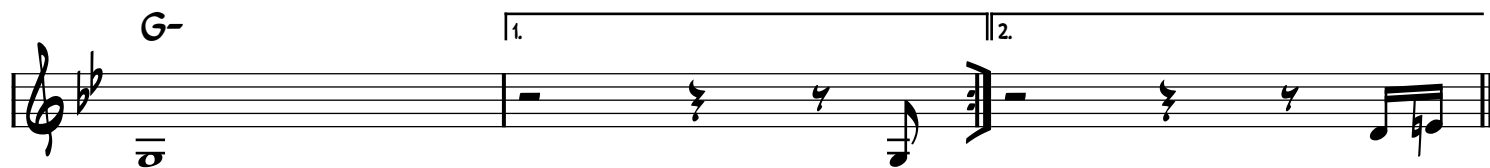
Dark World

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo

Transcribed by Jer Roque

♩ = 136



F

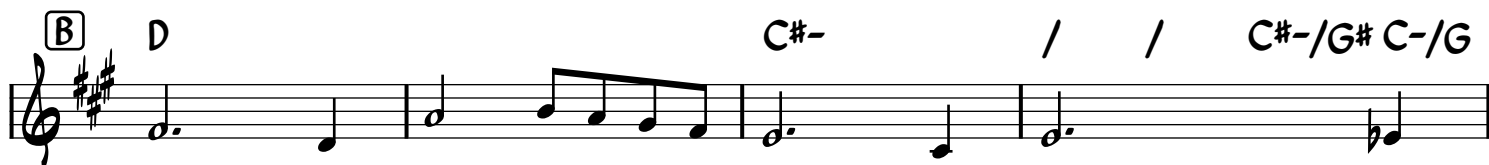
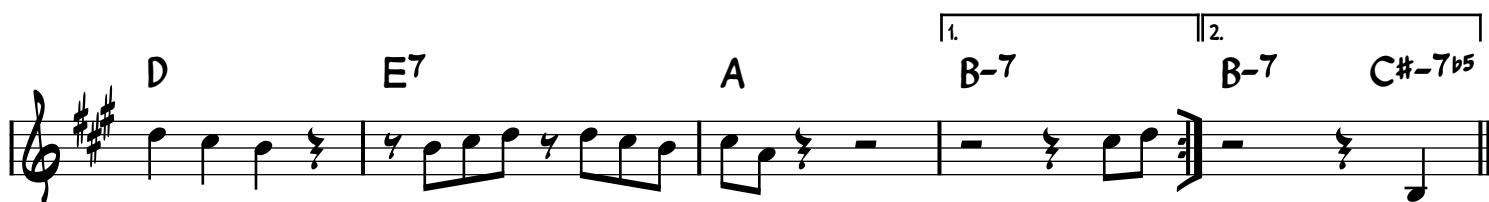
Pewter City

from Pokémon Gold & Silver

Composed by Junichi Masuda & Go Ichinose

Transcribed by David Chihlas

Bossa nova ♩ = 122



Loop to [A]

F

Ballad of the Goddess

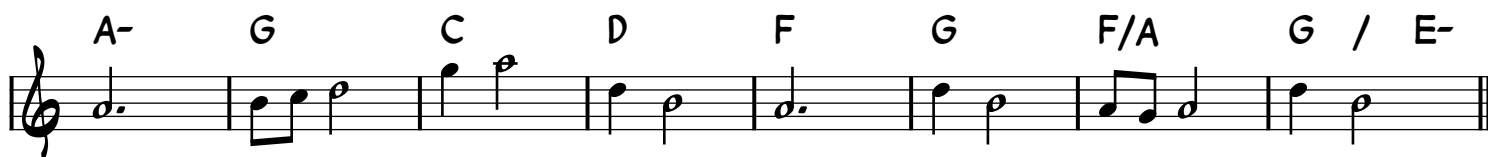
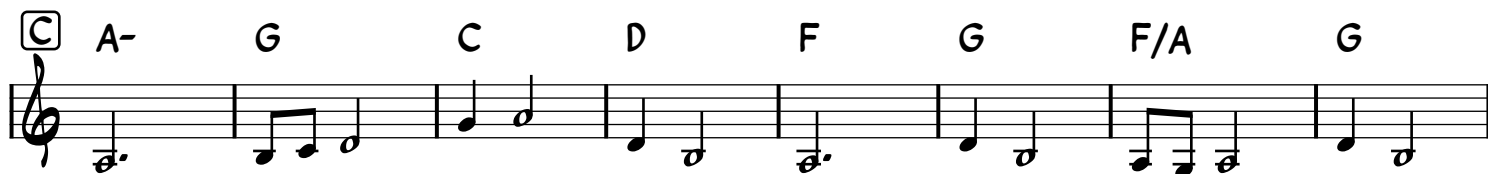
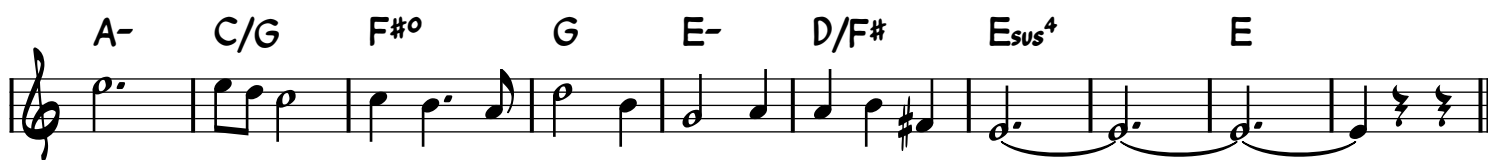
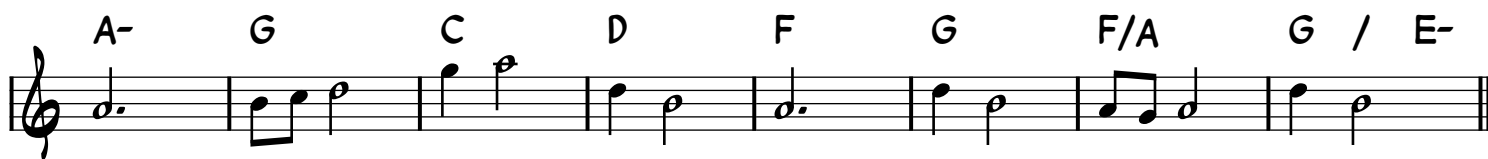
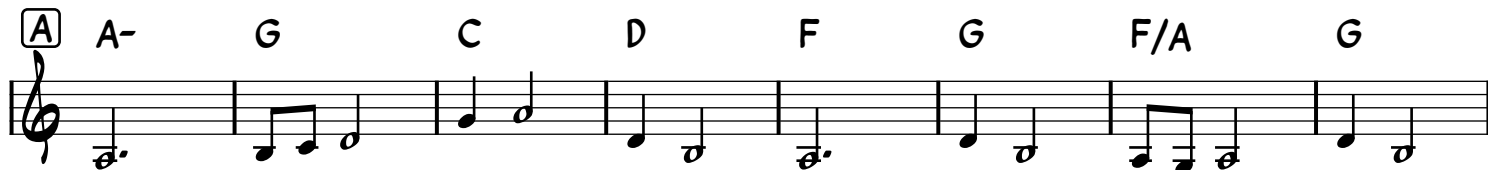
from The Legend of Zelda: Skyward Sword

Composed backwards by Koji Kondo

Transcribed by Jer Roque

♩ = 130

Intro A-



Outro A-



F

Overworld

from The Legend of Zelda

Composed by Koji Kondo
Transcribed by Jer Roque



F

Green Hill Zone

from Sonic the Hedgehog

Composed by Masato Nakamura
Transcribed by Jer Roque



F

Super Smash Bros. Brawl Main Theme

from Super Smash Bros. Brawl

Composed by Nobuo Uematsu

Transcribed by David Chihlas

♩ = 150

B⁵

[A] B

F[#]

a tempo

G[#]-

F[#]

G[#]-

F[#]

G[#]-

F[#]

G[#]-

F[#]

G[#]-

F[#]

G[#]-

F[#]

G[#]-

C[#]-

D[#]7

G[#]-

[B]

A[#]-7^b5

D[#]7

G[#]-

G[#]7

A[#]7/E[#]

E-6

D[#]7

D[#]7/F^x

G[#]-

[C]

F[#]

B

A[#]7

D[#]-

D[#]-/C[#]

D[#]-/B

D[#]-/A[#]

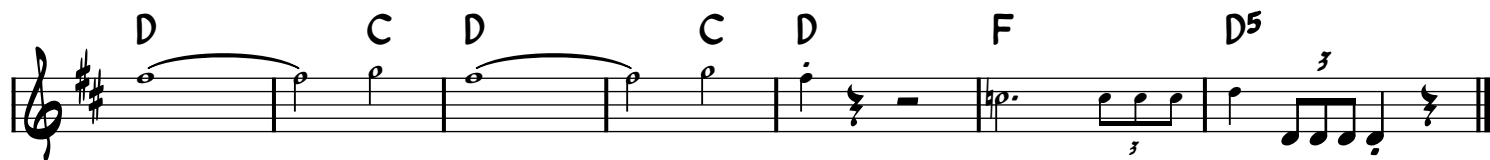
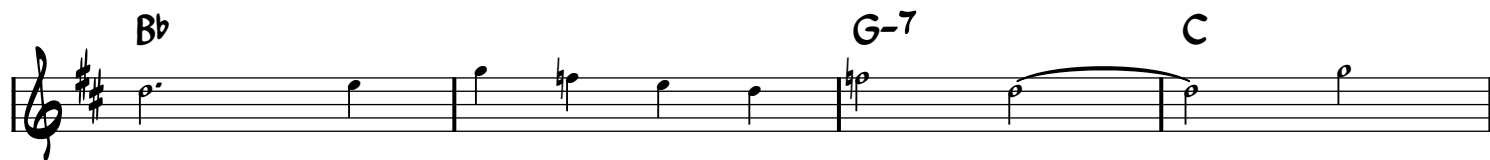
C[#]

G[#]-

C[#]

C[#]-7

F[#]



F

Menu

from Super Smash Bros. Ultimate

Composed by Hideki Sakamoto

Transcribed by Ashanti Mills and Bao Vuong

♩ = 140

Intro E- F#- G A B7^{sus4}

A E-7 A/E E-7 A/E E-7 A/E CΔ7 D6

E-7 A/E CΔ7 B-7 E-/A 1. B7^{b9sus4} B7^{alt} 2. B7^{sus4} B7/D#

B CΔ7 D7/C B-7 E-7

C#-7^{b5} F#7 B7^{sus4} F#7^{alt}

C B- E E- C#° F#-7

B- E E- F#- 1. G A 2. G A

[D] E B-7 E B-7

[E] GΔ7 F#-7 CΔ7 B-9

E F#sus4 F#

[F] CΔ7 D7/C B-7 E-7

C#-7b5 F#7 B7sus4 F#7alt G7alt

[G] C- F F- D° G-7 G7

C- F F- G- 1. Ab Bb 2. Ab Bb

Ab F Ab Bb

Loop to [A]