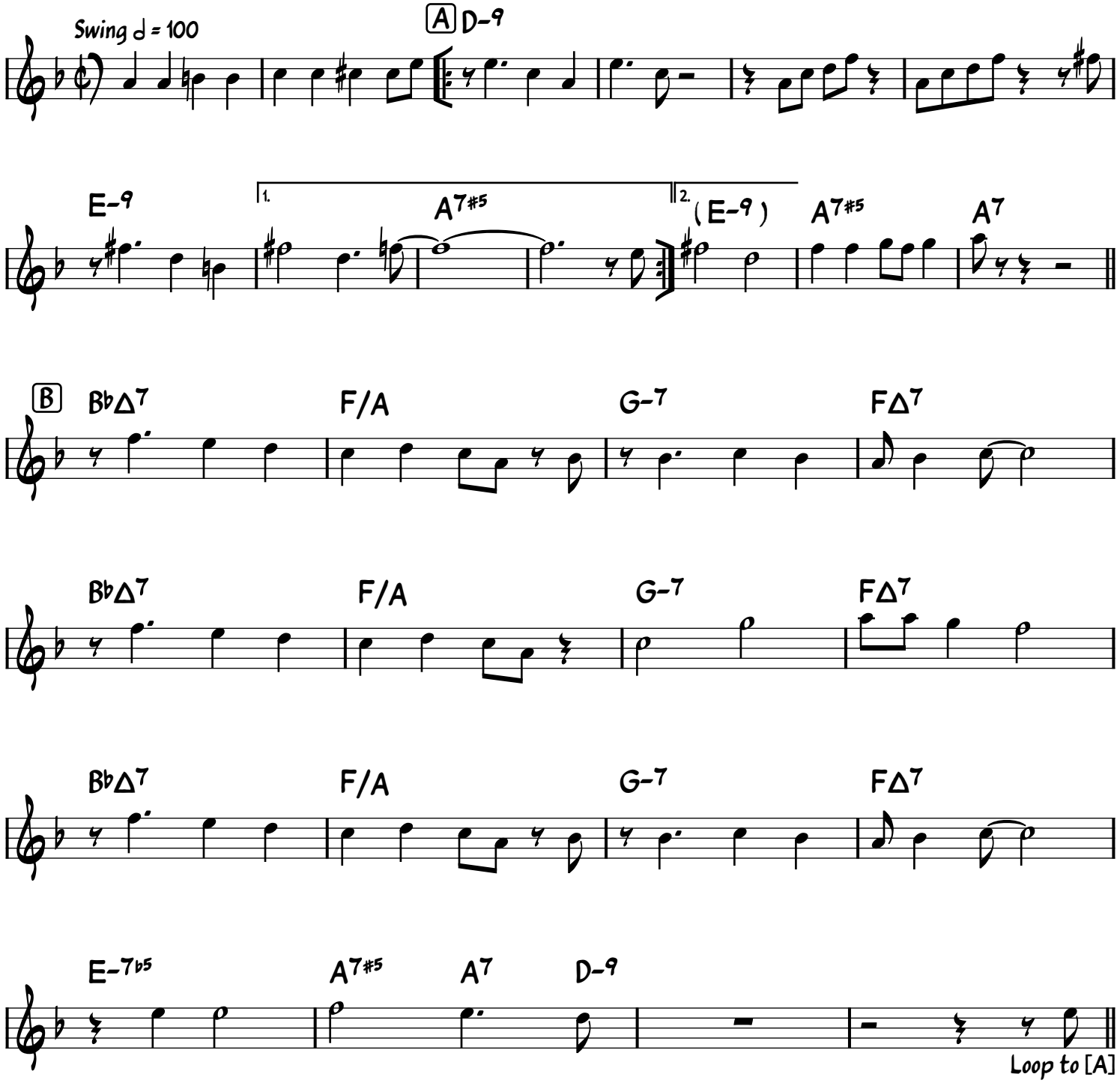
C

Spring Yard Zone

from Sonic the Hedgehog

Composed by Masato Nakamura
Transcribed by Jer Roque

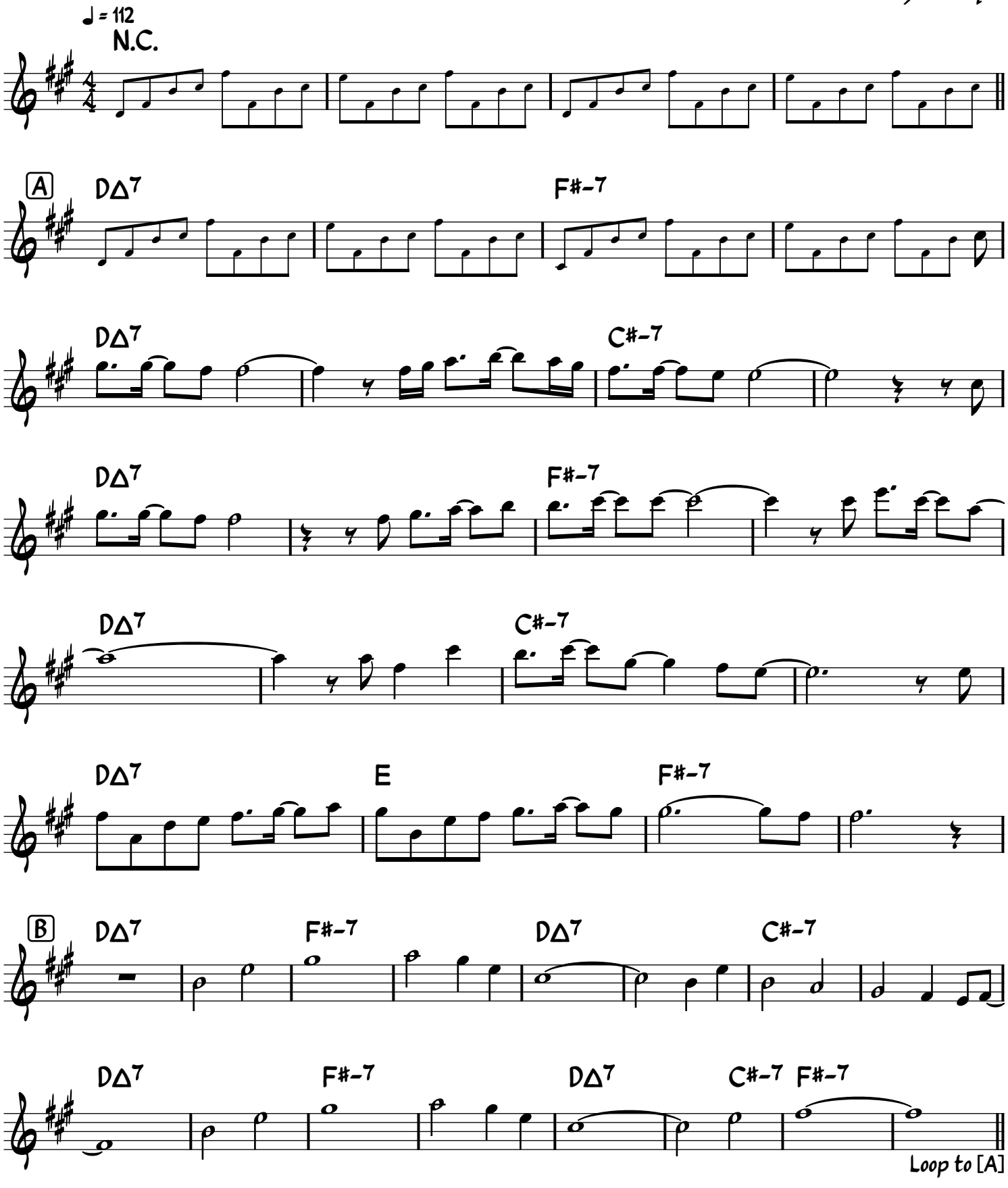


C

Corridors of Time

from Chrono Trigger

Composed by Yasunori Mitsuda
Transcribed by Jer Roque



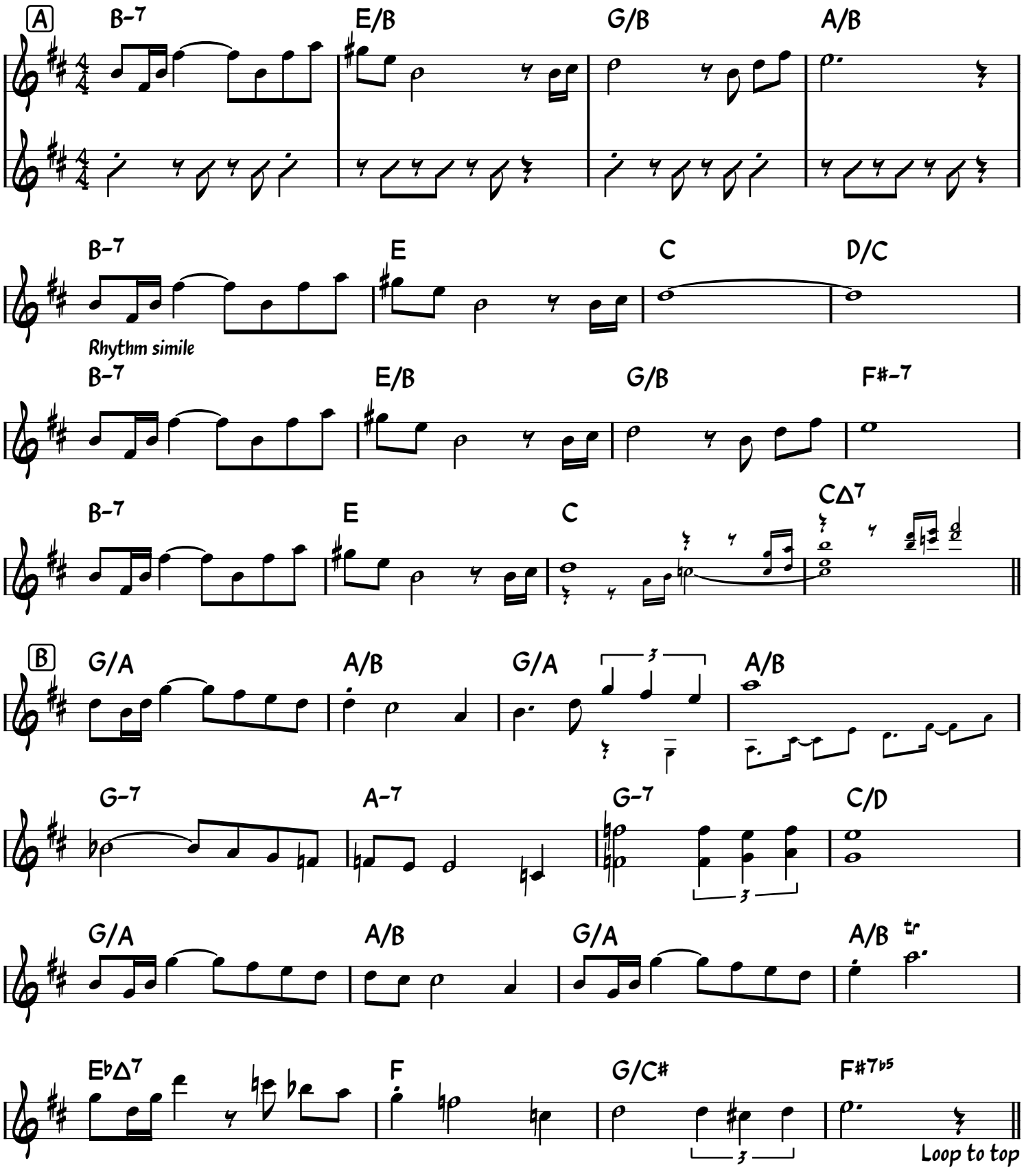
C

Menu 1

from Super Smash Bros. Melee

Composed by Hirokazu Ando
Transcribed by 8-Bit Music Theory
Lead Sheet by Ashanti Mills

♩ = 156



C

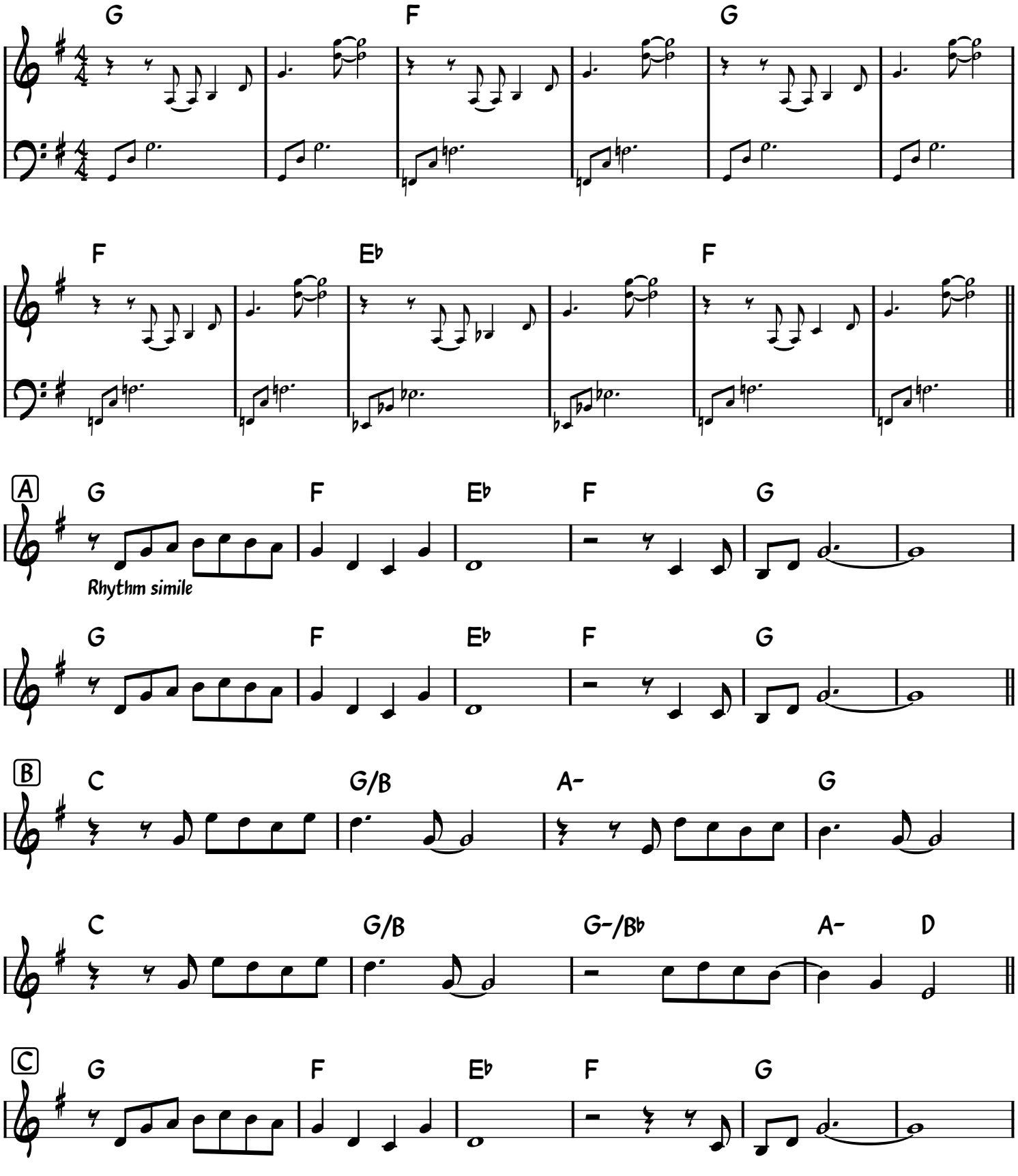
Dire Dire Docks

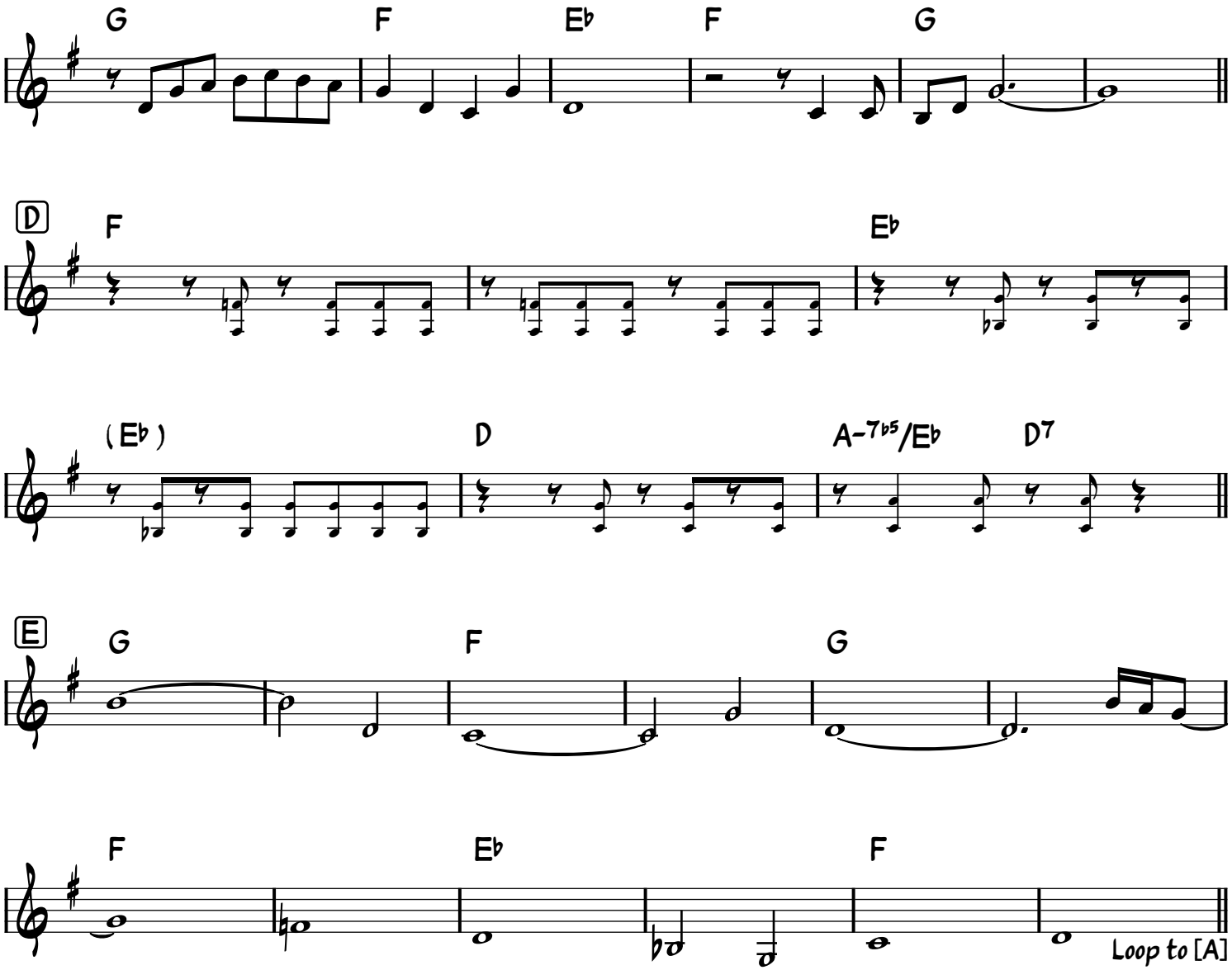
from Super Mario 64

Composed by Koji Kondo

Transcribed by DoubleMark

♩ = 138




G
F
E♭
F
G
D
F
E♭
(E♭)
D
A-7♭5/E♭
D7
E
G
F
G
F
E♭
F
Loop to [A]

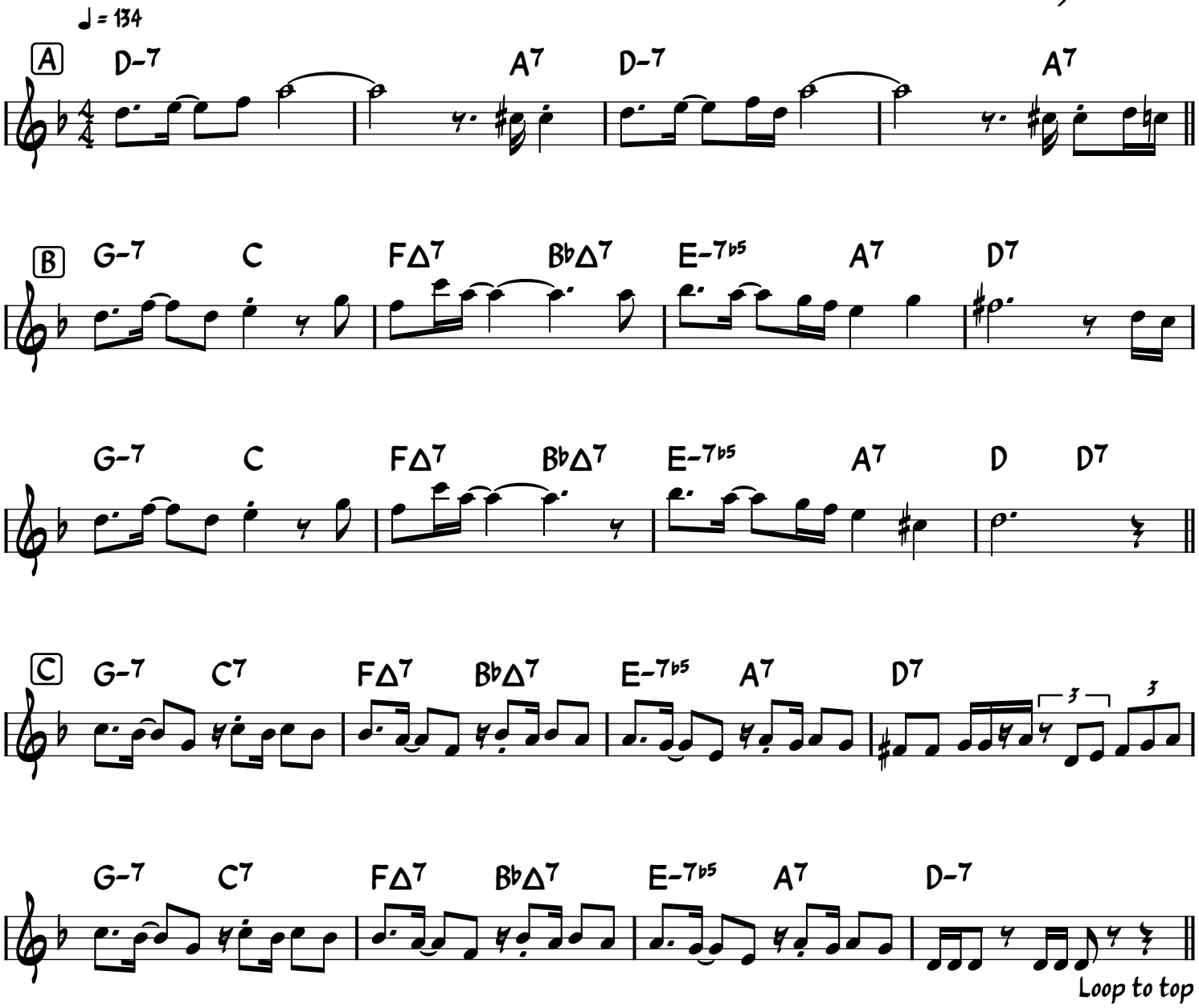
C

Aquatic Ruin Zone

from Sonic the Hedgehog 2

Composed by Masato Nakamura

Transcribed by DoubleMark



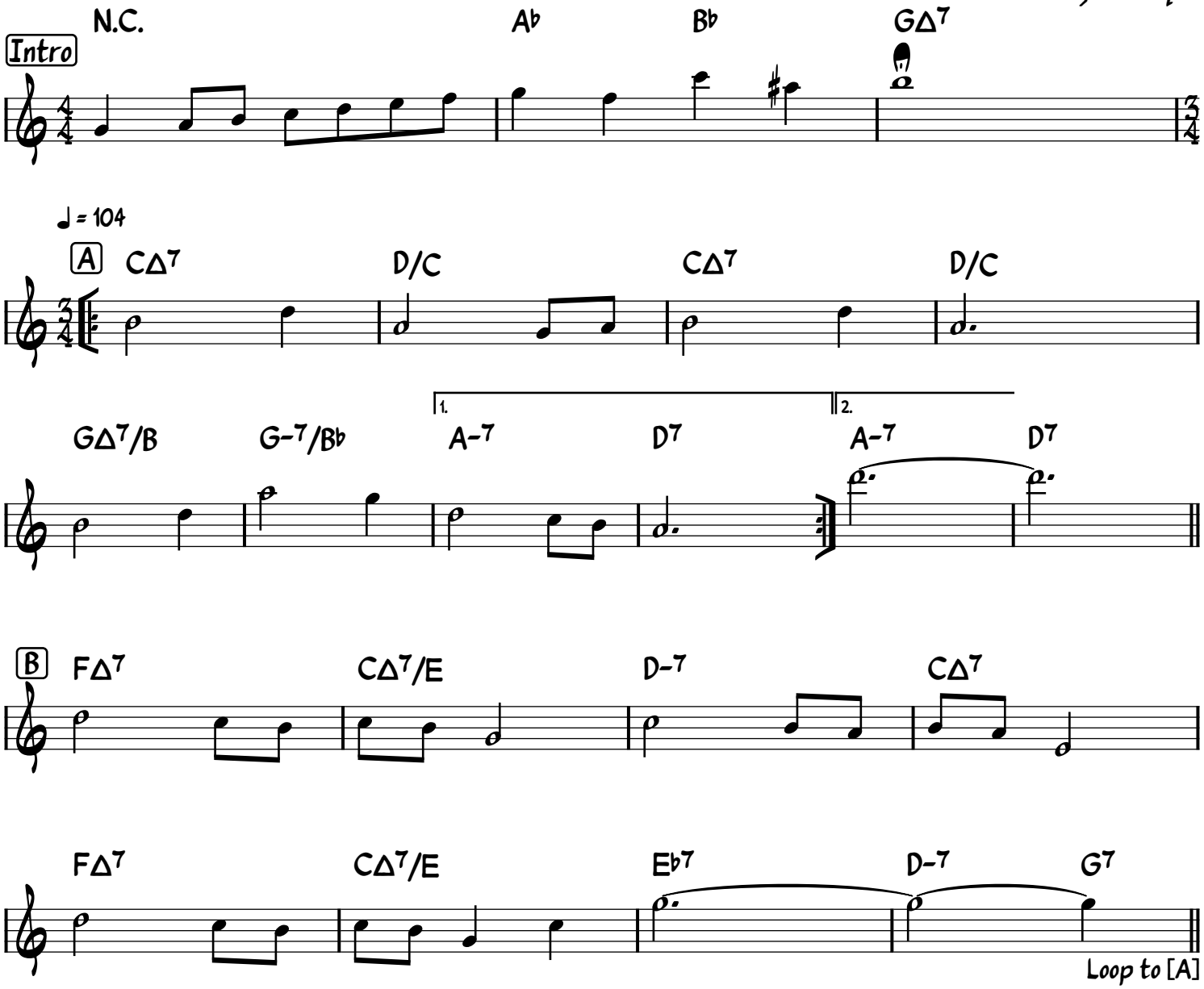
Loop to top

C

Princess Zelda's Rescue

from The Legend of Zelda: A Link to the Past

Composed by Koji Kondo
Transcribed by Jer Roque



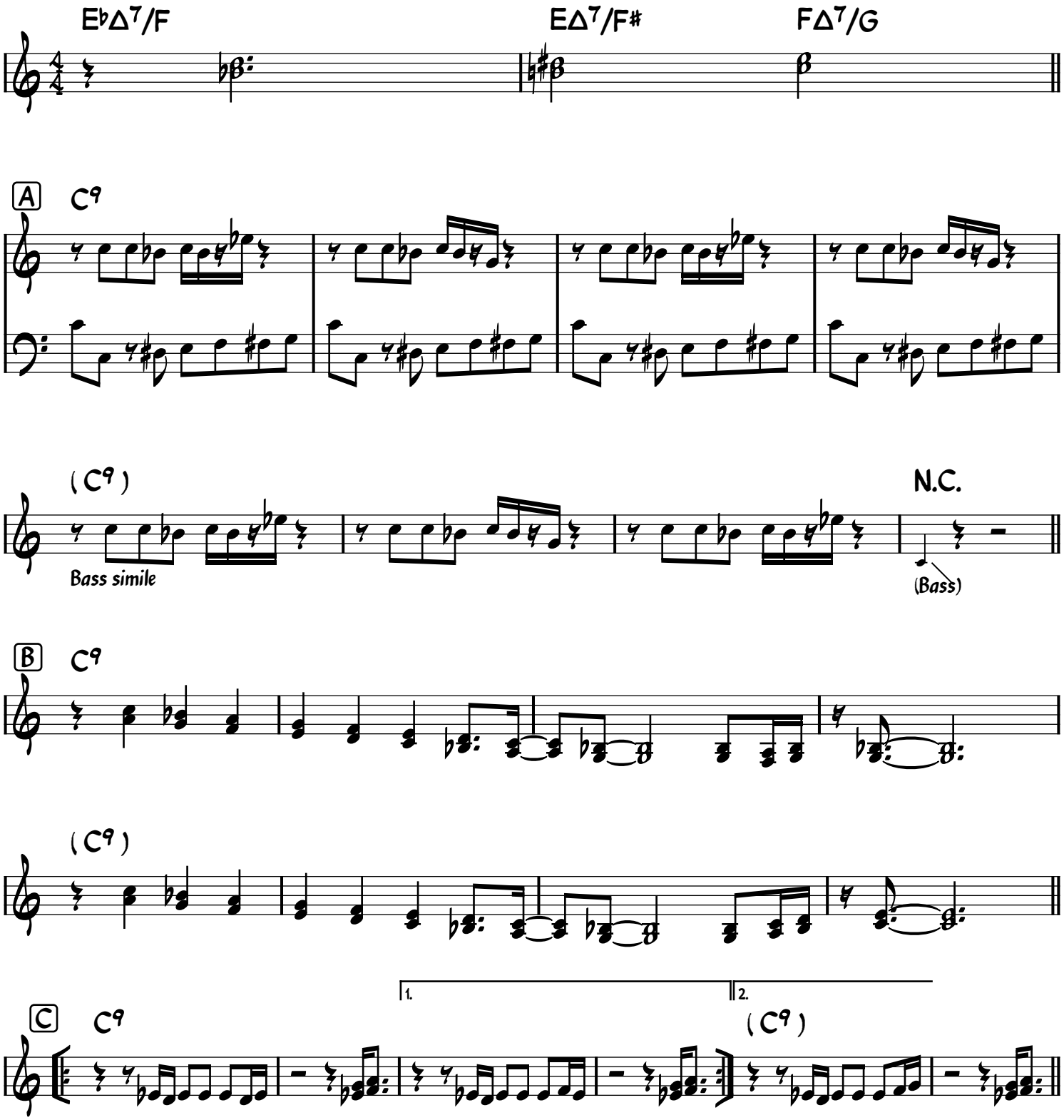
C

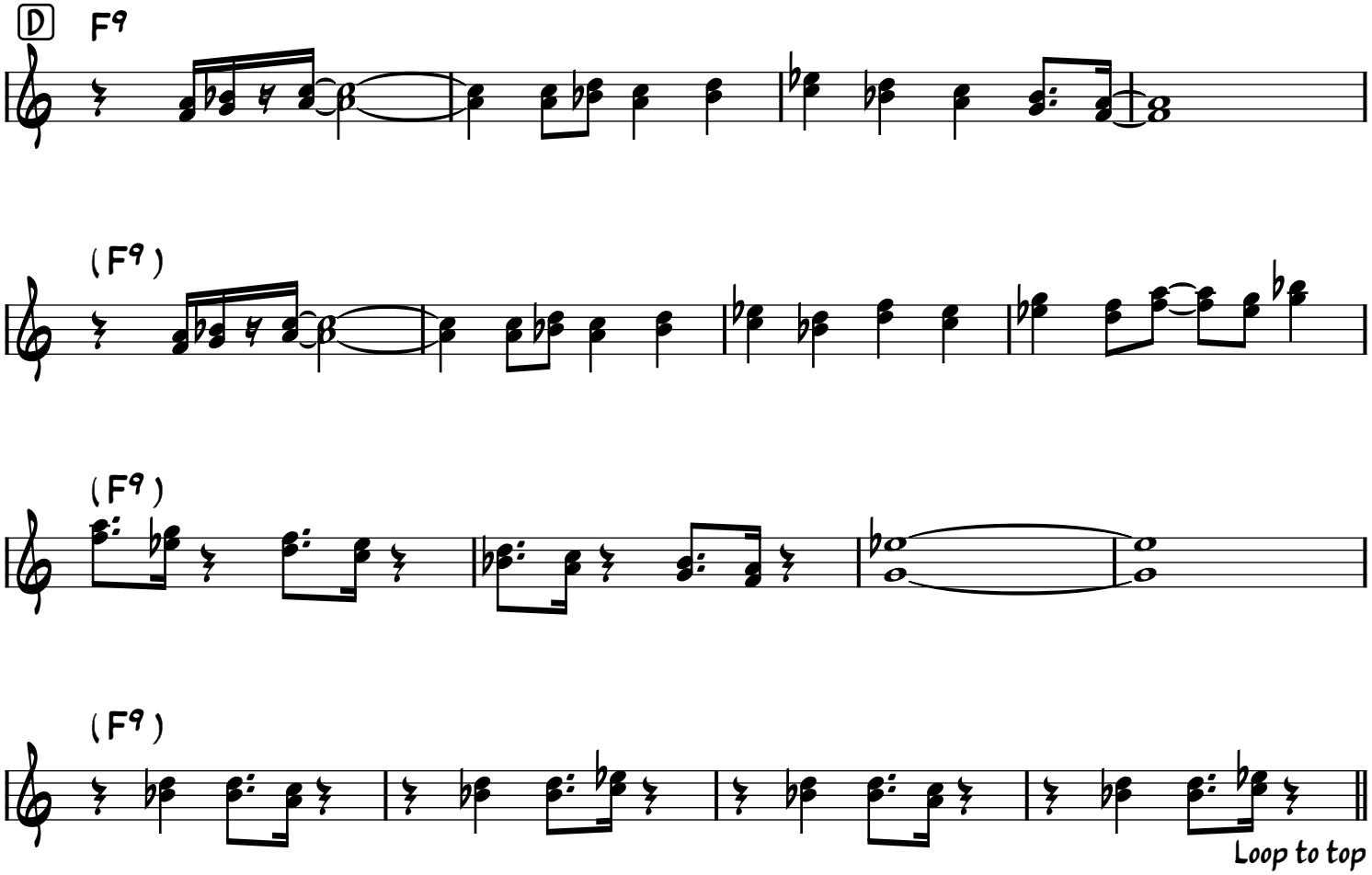
3 Raceways/Wario Stadium

from Mario Kart 64

Composed by Kenta Nagata
Transcribed by Mike Matarazzo

♩ = 140




D
F9
(F9)
(F9)
(F9)
Loop to top

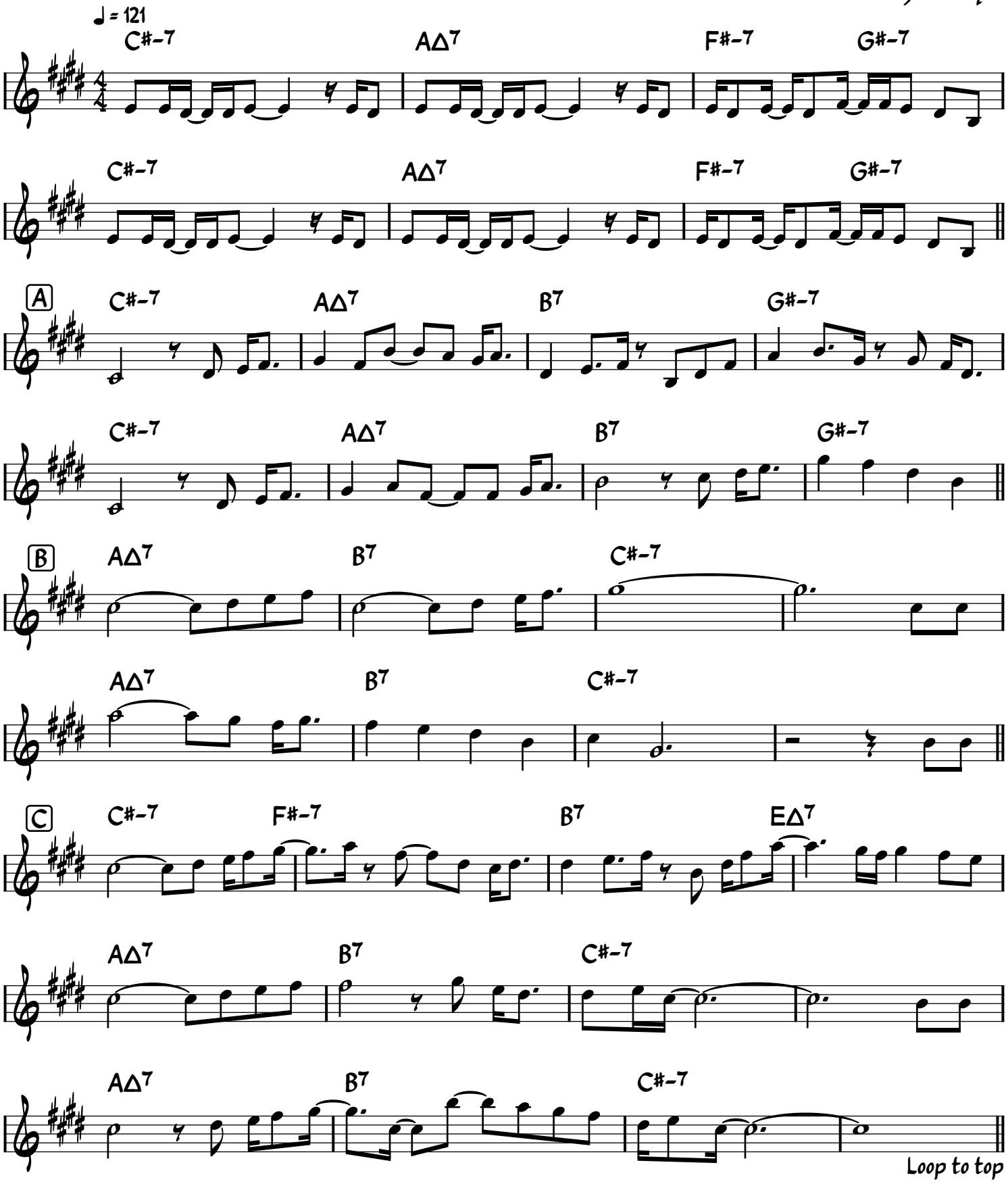
C

Guile's Theme

from Super Street Fighter II (Arcade)

Composed by Yoko Shimomura

Transcribed by Jer Roque



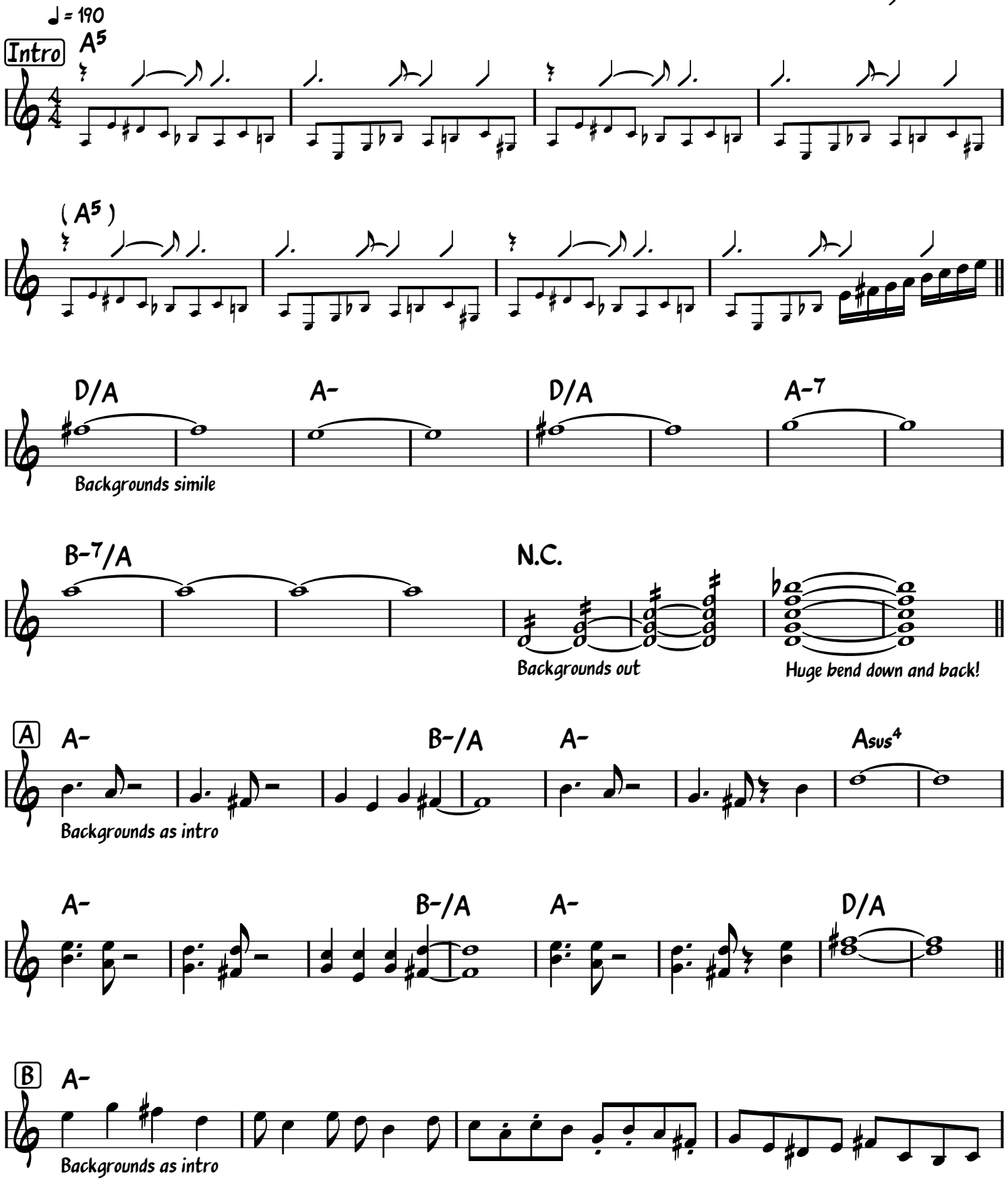
C

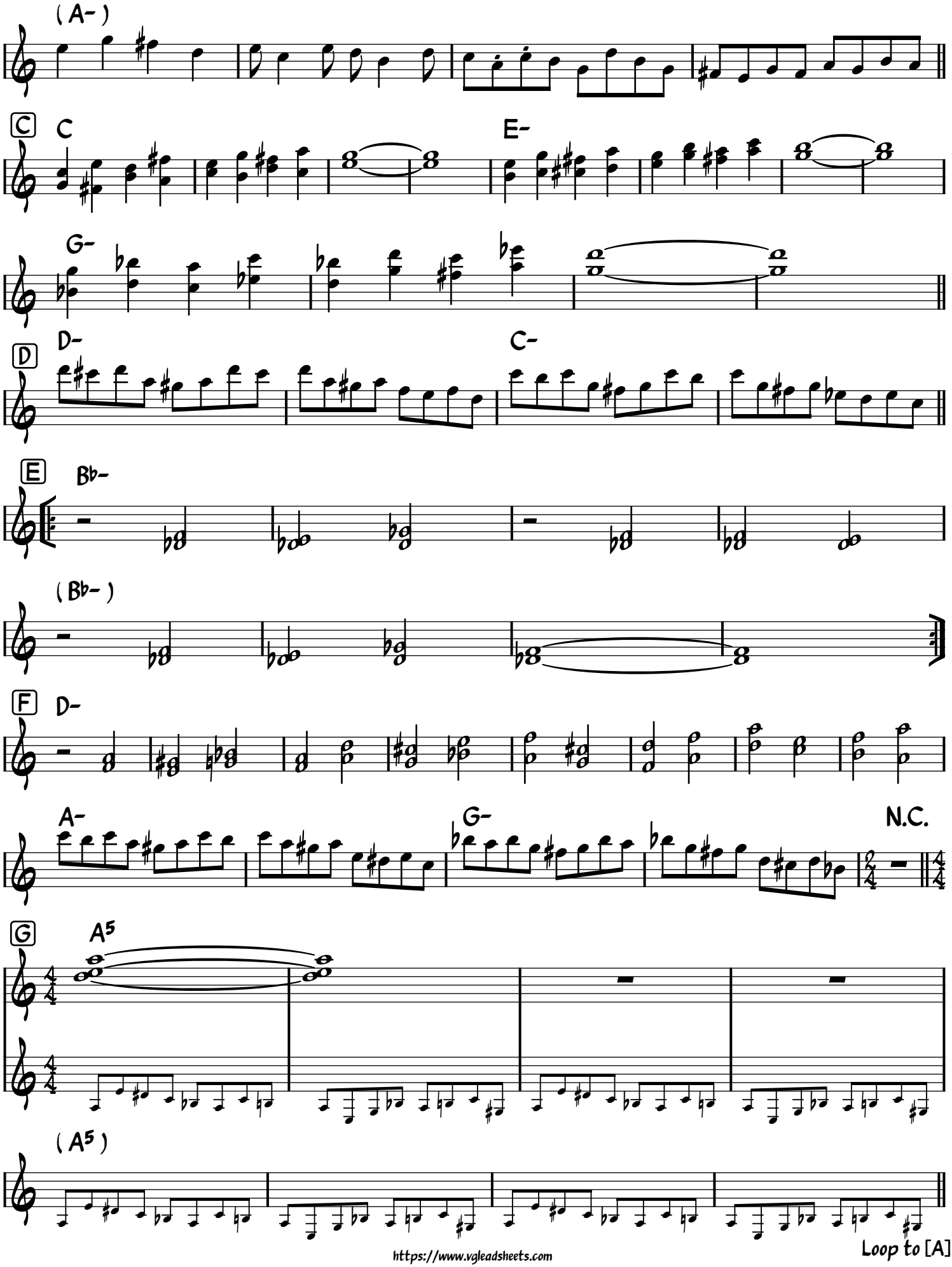
Birth of a God

from Final Fantasy VII

Composed by Nobuo Uematsu

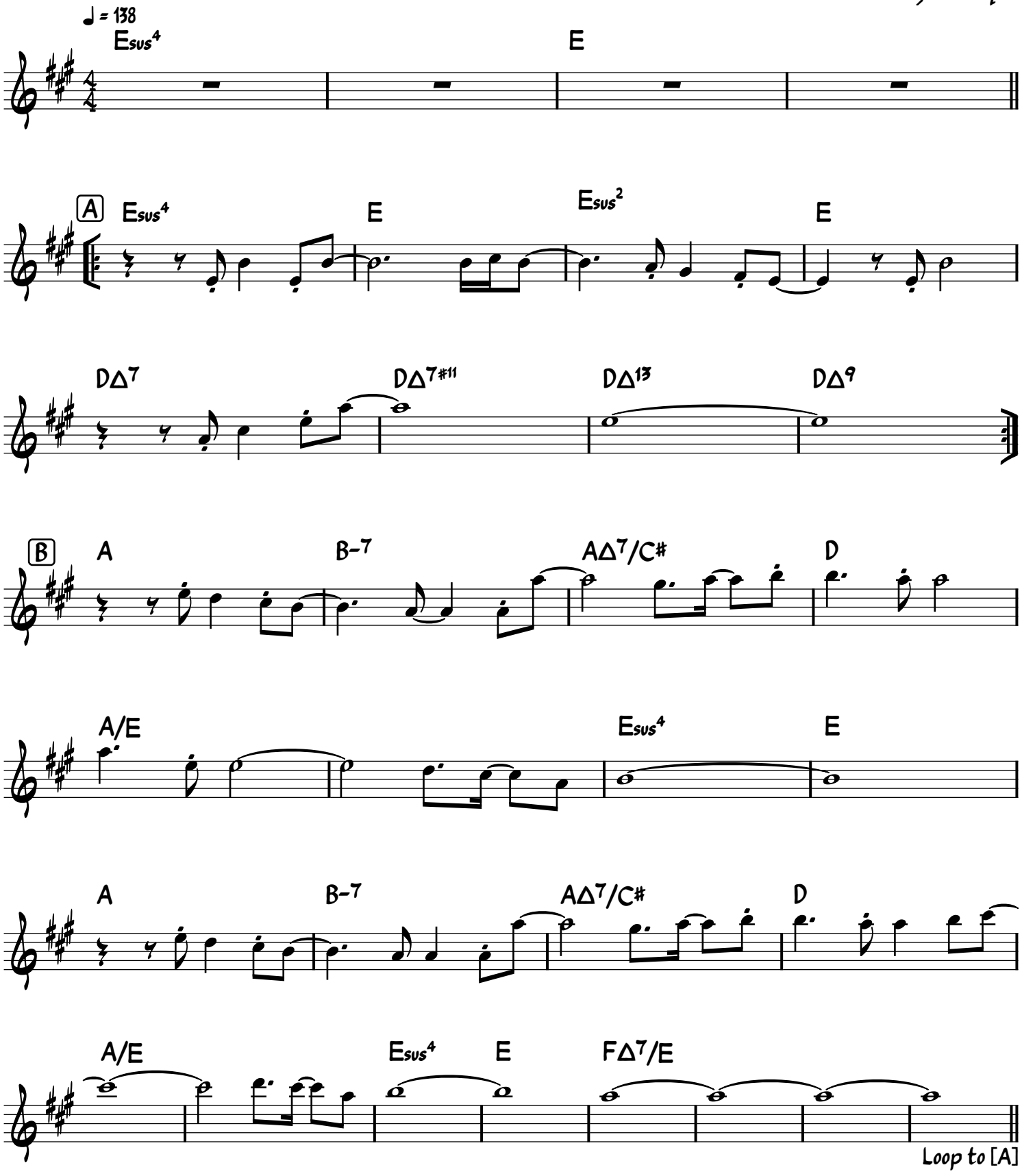
Transcribed by DoubleMark




(A-)
C
C
E-
G-
D
D-
C-
E
B♭-
(B♭-)
F
D-
A-
G-
N.C.
G
A5
(A5)
https://www.vgleadsheets.com
Loop to [A]

C

Rainbow Road

from Mario Kart 64

Composed by Kenta Nagata
Transcribed by Jer Roque