

Bb

Coconut Mall

from Mario Kart Wii

Composed by Asuka Ohta & Ryo Nagamatsu

Transcribed by Jonathan Aldrich

♩ = 132

Intro

GΔ⁷/D

A-⁷/D

G/D

D-⁷



GΔ⁷/D

A-⁷/D

G/D

N.C.



Swing 8ths

A

A-⁷

D

G⁶

A-⁷

D

G⁶



A-⁷

D

G⁶

A-⁷

D

G



A-⁷

D

G⁶

A-⁷

D

G⁶



C

D/C#

G⁶/D

E⁷

A-

D

G



B

Bb-⁷

Eb

Ab⁶

Bb-⁷

Eb

Ab⁶



Bb-⁷

Eb

Ab⁶

Bb-⁷

Eb

Ab



C G^b A^b7 G^b A^b7

F^b G^b7 F^b G^b7

$G\Delta7$ A^6 $G\Delta7$ A^6

$F\Delta7$ G^6 $F\Delta7$ G^6

D $E-9$ A^{13b9}

$D-9$ G^{13}

$E-9$ A^{13b9}

C/D $B-/D$ $A-7/D$ $G\Delta7/D$

C^7/D B^b7/D A^b7/D G^b7/D

N.C.

Loop to [A]

Tenor Saxophone

Coconut Mall Praise Break

Abandon Quest Arrangement

♩ = 132

Bump



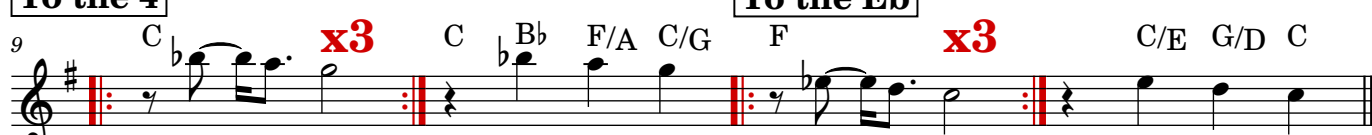
Walk up



Bring The Beat In

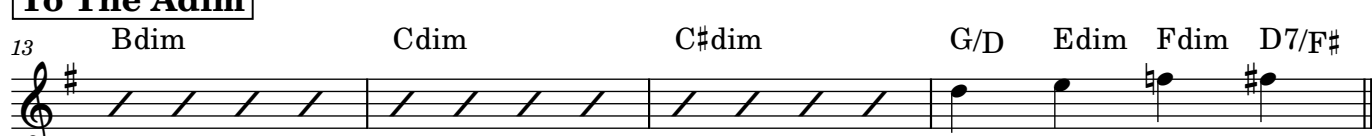


To the 4



To the Eb

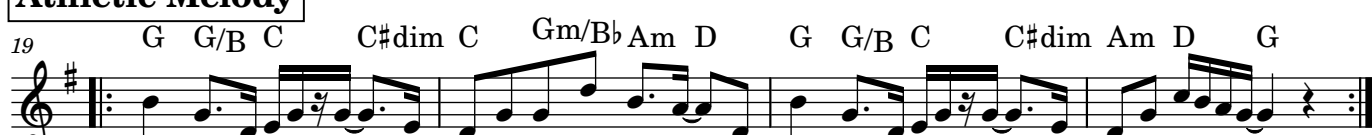
To The Adim



To The 1



Athletic Melody



Hold the 5 Chord



To The 1

