Lab 1 - Exercises - Assembly - Emu8086

Table of Contents

- 1. Ex 01
- 2. Ex 02
- 3. Ex 03
- 4. Ex 04
- 5. Ex 05
- 6. Ex 06

Ex 1

Using emu8086 program, write a program in Assembly language that performs the following tasks, showing the contents of the affected registers, memory locations and flags:

- 1. Initialize **AX** and **SI** registers with the immediate value **1520H** and **0300H** respectively.
- 2. Save the immediate value **3040H** at the data segment memory location addressed by **SI**.
- 3. **Add** the word contents at the data segment memory location addressed by **SI** to **AX** with the sum stored at the **AX** register.

Ex_2

Using emu8086 program, write a program in Assembly language that performs the following tasks, showing the contents of the affected registers and flags:

- 1. Initialize **AX** and **DX** registers with the immediate values **1234h** and **5678h** respectively.
- 2. **Subtract** the word content of **AX** register from the word content of **DX** register with the difference stored in the **DX** register.

Ex 3

Using emu8086 program, write a program in Assembly language that performs the following tasks, showing the affected registers and memory locations:

 Initialize AL, BL, CL and DL registers with the immediate data 10h, 20h, 30h and 40h respectively.

- 2. **Copy** the contents of **AL**, **BL**, **CL** and **DL** registers into **BH**, **CH**, **DH** and **AH** registers respectively.
- 3. **SWAP** between the contents of **AX** and **BX** registers.
- 4. **Copy** the content of **AX** register into the data segment memory location addressed by **0200h** then **copy** the contents of **BX** and **CX** registers at the consecutive offset addresses.
- 5. **Copy** the content of **DX** register into the stack segment memory location addressed by **0100h** then **Copy** the immediate data **4433h** and **2211h** at the consecutive offset addresses.

Ex 4

Using emu8086 program, write a program in Assembly language that performs the following tasks, showing the affected registers and memory locations:

- Copy the string data 'NO' into AX register. Initialize the source index register (SI) with the initial value 0200H and the base pointer register (BP) with initial value 0100H then copy the contents of AX register into the stack segment memory locations addressed by SI+BP+20H.
- 2. **Initialize** the destination index register (**DI**) with initial value **0300H** then **copy** the string data 'HELLO' into the extra data segment memory locations addressed by **DI+100H**.

Ex 05

Using emu8086 program, write a program in Assembly language that performs the following tasks, showing the affected registers and memory locations:

- 1. **Initialize** the **AL** and **SI** registers with **33h** and **0300h** respectively.
- 2. **Copy** the data segment memory location addressed by **SI** with **55h**. Then, **swap** between **AL** and the data at the data segment memory.

Ex_06

Using emu8086 program, write a program in Assembly language that performs the following tasks, showing the contents of the affected registers and flags:

1. **Initialize** the **AL** and **DL** registers with the immediate values **38H** and **0E0H** respectively.

- 2. **Set** the rightmost 5-bits of \mathbf{DL} without changing the remaining bits of \mathbf{DL} .
- 3. **Set** the leftmost 3-bits of **AL**, **clears** bits 2, 3, and 4 of **AL**, and **inverts** the rightmost 2 bits of **AL**.