

```

import torch

import torch.nn as nn

import torch.optim as optim

from torchvision import transforms, models

from PIL import Image

import matplotlib.pyplot as plt


# ----- Step 1: Load images -----

def load_image(img_path, max_size=400, shape=None):

    image = Image.open(img_path).convert('RGB')

    size = max_size if max(image.size) > max_size else max(image.size)

    if shape:

        size = shape

    in_transform = transforms.Compose([

        transforms.Resize(size),

        transforms.ToTensor(),

        transforms.Normalize((0.485, 0.456, 0.406),

                              (0.229, 0.224, 0.225))])

    image = in_transform(image)[:3, :, :].unsqueeze(0)

    return image


# ----- Step 2: Display helper -----

def im_convert(tensor):

    image = tensor.clone().detach()

    image = image.numpy().squeeze()

    image = image.transpose(1, 2, 0)

    image = image * (0.229, 0.224, 0.225) + (0.485, 0.456, 0.406)

    image = image.clip(0, 1)

```

```
return image
```

```
# ----- Step 3: Load model -----
```

```
vgg = models.vgg19(weights=models.VGG19_Weights.IMAGENET1K_V1).features
```

```
# Freeze parameters
```

```
for param in vgg.parameters():
```

```
    param.requires_grad_(False)
```

```
device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
```

```
vgg.to(device)
```

```
# ----- Step 4: Load content and style images -----
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```
content = load_image("content.jpg").to(device)
```

```
style = load_image("style.jpg", shape=content.shape[-2:]).to(device)
```

```
# ----- Step 5: Define layers -----
```

```
def get_features(image, model, layers=None):
```

```
    if layers is None:
```

```
        layers = {'0': 'conv1_1',
```

```
                  '5': 'conv2_1',
```

```
                  '10': 'conv3_1',
```

```
                  '19': 'conv4_1',
```

```
                  '21': 'conv4_2', # content layer
```

```
                  '28': 'conv5_1'}
```

```
    features = {}
```

```
    x = image
```

```
    for name, layer in model._modules.items():
```

```

    x = layer(x)

    if name in layers:
        features[layers[name]] = x

    return features

# ----- Step 6: Gram matrix -----

def gram_matrix(tensor):
    _, d, h, w = tensor.size()
    tensor = tensor.view(d, h * w)
    gram = torch.mm(tensor, tensor.t())
    return gram

# ----- Step 7: Extract features -----

content_features = get_features(content, vgg)
style_features = get_features(style, vgg)

# ----- Step 8: Compute style grams -----

style_grams = {layer: gram_matrix(style_features[layer]) for layer in style_features}

# ----- Step 9: Initialize target image -----

target = content.clone().requires_grad_(True).to(device)

# ----- Step 10: Define style weights -----

style_weights = {'conv1_1': 1.0,
                  'conv2_1': 0.75,
                  'conv3_1': 0.2,
                  'conv4_1': 0.2,
                  'conv5_1': 0.2}

```

```

content_weight = 1 #  $\alpha$ 
style_weight = 1e6 #  $\beta$ 

# ----- Step 11: Optimization -----

optimizer = optim.Adam([target], lr=0.003)
steps = 2000

for i in range(1, steps + 1):
    target_features = get_features(target, vgg)

    content_loss = torch.mean((target_features['conv4_2'] - content_features['conv4_2'])
** 2)

    style_loss = 0
    for layer in style_weights:
        target_feature = target_features[layer]
        target_gram = gram_matrix(target_feature)
        style_gram = style_grams[layer]
        layer_style_loss = style_weights[layer] * torch.mean((target_gram - style_gram) ** 2)
        b, d, h, w = target_feature.shape
        style_loss += layer_style_loss / (d * h * w)

    total_loss = content_weight * content_loss + style_weight * style_loss

    optimizer.zero_grad()
    total_loss.backward()
    optimizer.step()

    if i % 200 == 0:

```

```
print(f"Step {i}/{steps}, Total loss: {total_loss.item():.4f}")
```

```
# ----- Step 12: Display output -----
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```
final_img = im_convert(target)
```

```
plt.imshow(final_img)
```

```
plt.axis("off")
```

```
plt.title("🎨 Styled Image")
```

```
plt.show()
```