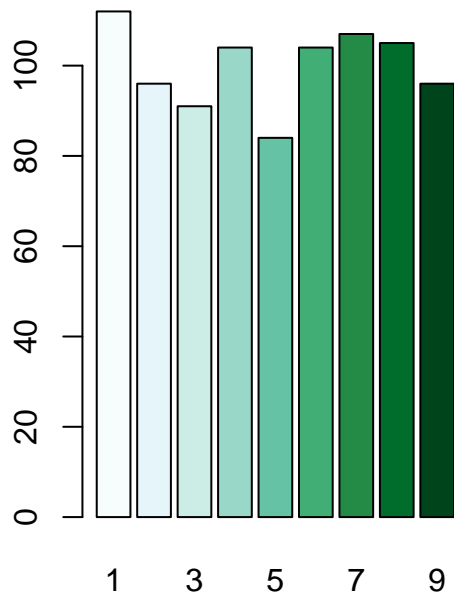


BuGn, seq



BuGn, seq

