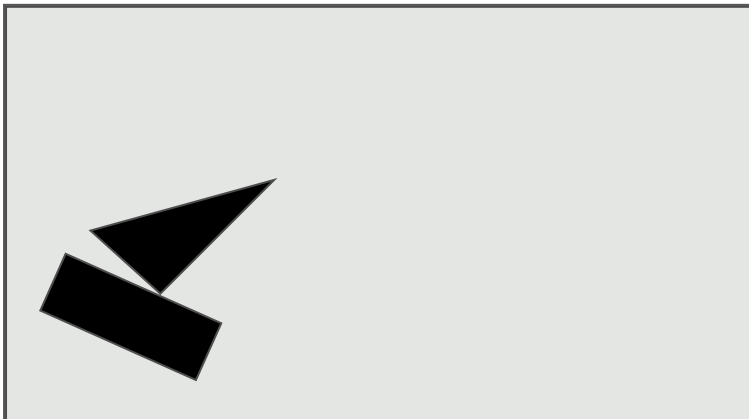


Computer Graphics

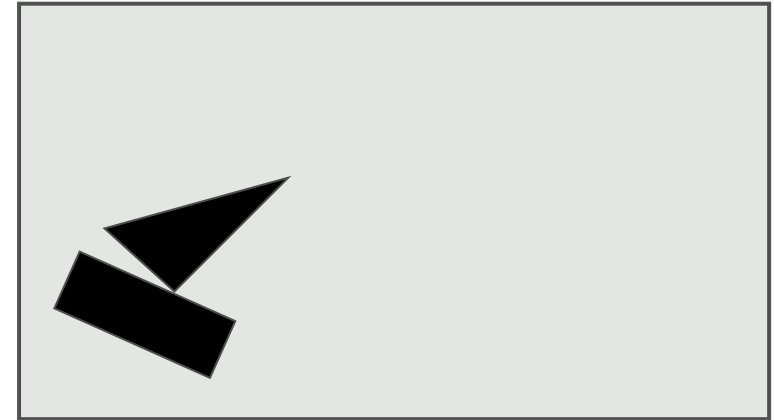
Instantiation Parameters

Rectangle	Triangle
x=-20	x=-22
y=-10	y=-5
angle=-15°	angle=-30°

Rendering



Inverse Graphics



de-Rendering

Instantiation Parameters

Rectangle	Triangle
x=-20	x=-22
y=-10	y=-5
angle=-15°	angle=-30°