

2TA4 Lab 5: Control of a stepper motor

Individual Lab Report

Alexander Bartella - 400308868

1. The angular resolution of the motor is given by

$$\text{Angular Resolution} = \frac{360^\circ}{\# \text{ of steps}} = \frac{360^\circ}{\# \text{ of phases} * \# \text{ of poles}}$$

In our case, the number of steps is known to be 48, therefore:

$$\text{Angular Resolution} = \frac{360^\circ}{48 \text{ steps}} = 7.5^\circ$$

2. The period that will be used to complete one full revolution is 35 seconds, since my student number is 400308868.

$$T = 68 - 33 = 35 \text{ s}$$

3. Since a full revolution will take 35 seconds, and there are 48 steps in a revolution, we can determine the time between any 2 steps of the motor.

- a) We take twice as many steps in half-stepping, therefore:

$$\text{Time between half-steps} = \frac{T}{2 * \# \text{ of steps}} = \frac{35 \text{ s}}{96 \text{ steps}} = 0.3646 \text{ s/half-step}$$

- b) For full-stepping:

$$\begin{aligned} \text{time between steps} &= \frac{T}{\# \text{ of steps}} \\ \text{time between steps} &= \frac{35 \text{ s}}{48 \text{ steps}} = 0.7292 \text{ s/step} \end{aligned}$$

4. From chapter 15, we know that:

$$f_{CK_CNT} = \frac{f_{CK_PSC}}{PSC + 1}$$

Where PSC is the prescaler value, f_{CK_PSC} is the frequency of bus APB1, and f_{CK_CNT} is the scaled frequency. In this case, the latter is the output frequency. Rearranging for the prescaler, we get:

$$\begin{aligned} PSC + 1 &= \frac{f_{CK_PSC}}{f_{CK_CNT}} \\ PSC &= \frac{f_{CK_PSC}}{f_{CK_CNT}} - 1 \end{aligned}$$

Solving for the prescaler value:

$$\begin{aligned} PSC &= \frac{f_{APB1}}{f_{out}} - 1 = \frac{45 \text{ MHz}}{960 \text{ Hz}} - 1 = 46875 - 1 \\ PSC &= 46874 \end{aligned}$$

Therefore, the prescaler value needed is 3.

$960 \text{ Hz} * 0.7292 \text{ s} = \text{ticks}$

Calculating the OCR value for full steps:

$$OCR_{full} = \text{time between steps} * f_{out} - 1$$

$$OCR_{full} = 0.7292 \text{ s} * 960 \text{ Hz} - 1$$

$$OCR_{full} = 699.03 \text{ count/step}$$

For Half-steps:

$$OCR_{half} = \text{time between steps} * f_{out} - 1$$

$$OCR_{half} = 0.3646 * f_{out} - 1$$

$$OCR_{half} = 349.016 \text{ count/step}$$

5.

Full stepping config:

```
//Tim3_PrescalerValue = (uint32_t) ((SystemCoreClock / 2) / 10000) - 1;
Tim3_PrescalerValue = 46874;
/* Set TIM3 instance */
Tim3_Handle.Instance = TIM3; //TIM3 is defined in stm32f429xx.h

/* Initialize TIM3 peripheral as follows:
+ Period = 10000 - 1
+ Prescaler = ((SystemCoreClock/2)/10000) - 1
+ ClockDivision = 0
+ Counter direction = Up
*/
Tim3_Handle.Init.Period = 2*(0.7292*1000); //multiply step-to-step period by 2 because APB1 prescaler = 2
Tim3_Handle.Init.Prescaler = Tim3_PrescalerValue;
Tim3_Handle.Init.ClockDivision = 0;
Tim3_Handle.Init.CounterMode = TIM_COUNTERMODE_UP;
if(HAL_TIM_Base_Init(&Tim3_Handle) != HAL_OK) // this line need to call the callback function _MspInit() in stm32f4xx_hal_msp.c to
```

Half-stepping config:

```
/* Compute the prescaler value to have TIM3 counter clock equal to 10 KHz */
//Tim3_PrescalerValue = (uint32_t) ((SystemCoreClock / 2) / 10000) - 1;
Tim3_PrescalerValue = 46874;
/* Set TIM3 instance */
Tim3_Handle.Instance = TIM3; //TIM3 is defined in stm32f429xx.h

/* Initialize TIM3 peripheral as follows:
+ Period = 10000 - 1
+ Prescaler = ((SystemCoreClock/2)/10000) - 1
+ ClockDivision = 0
+ Counter direction = Up
*/
Tim3_Handle.Init.Period = 2*(0.3646*1000); //multiply step-to-step period by 2 because APB1 prescaler = 2
Tim3_Handle.Init.Prescaler = Tim3_PrescalerValue;
Tim3_Handle.Init.ClockDivision = 0;
Tim3_Handle.Init.CounterMode = TIM_COUNTERMODE_UP;
if(HAL_TIM_Base_Init(&Tim3_Handle) != HAL_OK) // this line need to call the callback function _MspInit() in
{
```

Motor implementations:

```
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim)
{
    if ((*htim).Instance==TIM3){
        OC_Count++;
        if (OC_Count % speed==0){
            //LCD_DisplayInt(1,1,OC_Count);
            if (type==0){ //Full step
                if (step==0){
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,1);
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
                    if(dir == 0){
                        step++;
                    }else if (dir == 1){
                        step=3;
                    }
                } else if (step==1){
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,1);
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
                    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
                    if(dir == 0){
                        step++;
                    }else if (dir == 1){
                        step--;
                    }
                }
            } else if (step==2){
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,1);
                if(dir == 0){
                    step++;
                }else if (dir == 1){
                    step--;
                }
            } else if (step==3){
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,1);
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
                HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
                if(dir == 0){
                    step=0;
                }else if (dir == 1){
                    step--;
                }
            }
        }
    }
}
```

```

else if (type==1){ //half step
    if (step==0){
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
        if(dir == 0){
            step++;
        }else if (dir == 1){
            step=7;
        }
    }
    } else if (step==1){
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
        if(dir == 0){
            step++;
        }else if(dir == 1){
            step--;
        }
    }

} else if (step==2){
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,1);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
    if(dir == 0){
        step++;
    }else if(dir == 1){
        step--;
    }
}
} else if (step==3){
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,1);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,1);
    if(dir == 0){
        step++;
    }else if(dir == 1){
        step--;
    }
}
}

else if (step==4){
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
    HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,1);
    if(dir == 0){
        step++;
    }else if(dir == 1){
        step--;
    }
}
}

```

```

    } else if (step==5){
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,1);
        if(dir == 0){
            step++;
        }else if(dir == 1){
            step--;
        }
    } else if (step==6){
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
        if(dir == 0){
            step++;
        }else if(dir == 1){
            step--;
        }
    } else if (step==7){
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_14,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_13,0);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_15,1);
        HAL_GPIO_WritePin(GPIOC,GPIO_PIN_4,0);
        if(dir == 0){
            step=0;
        }else if(dir == 1){
            step--;
        }
    }
}
}
}

```

see submitted code for more details.

