

Deep Learning I: Neural Networks

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Applications of Machine Learning (4AL3)
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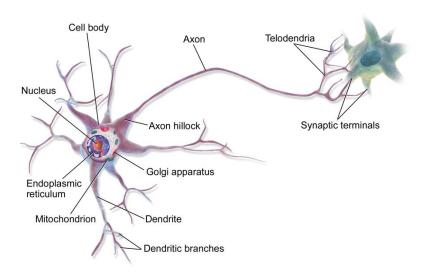
ENGINEERING

Review

- The concept of Uncertainty.
- Measure uncertainty in Machine Learning
- Active Learning
- Sampling Strategies in Active Learning



- Neural Networks are inspired from the brain structure seen in many organisms including humans.
- They form the fundamental building block of Deep Learning. They are also called feedforward networks, or multilayer perceptron (MLPs).



Picture Source: Wikipedia



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- They form the fundamental building block of Deep Learning. They are also called feedforward networks, or multilayer perceptron (MLPs).
- They take an input vector of p variables and can transform it to a target variable using a non-linear function. They improve upon the linear models.

$$f(x) = f_3(f_2(f_1(x)))$$
 where, $x = (x_1, x_2, ..., x_p)$



- Neural Networks are inspired from the brain structure seen in many organisms including humans.
- They form the fundamental building block of Deep Learning. They are also called feedforward networks, or multilayer perceptron (MLPs).
 - When they have feedback, they are called Recurrent Neural Networks.
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Input Layer

• Input layer: Contains the input weights

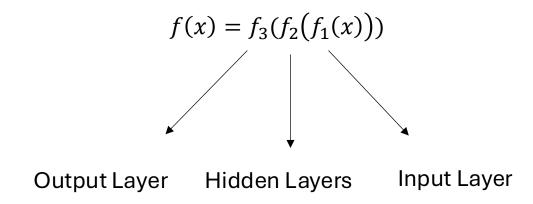


$$f(x) = f_3(f_2(f_1(x)))$$

Hidden Layers Input Layer

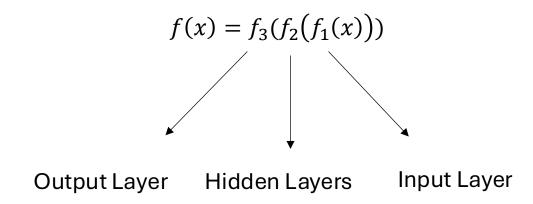
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- **Hidden layer(s)**: The behavior of these layers is determined by the learning algorithm to determine close approximation of f(x).
- Output layer: Where the final output is available for use.
- f_2 is the **activation function** that computes the output of the hidden layer.



Let us consider a neural network model written in linear form as:

$$K =$$
number of activations

$$f(x) = \beta_0 + \sum_{k=1}^K \beta_k h_k(X)$$

Then the functions of the hidden layer can be written as:

$$h_k(X)$$
 instead of X means
some transformation of X
as opposed to X

$$h_k(X) = g(w_{k0} + \sum_{j=1}^p w_{kj}X_j)$$

where g(z) = non-linear activation function



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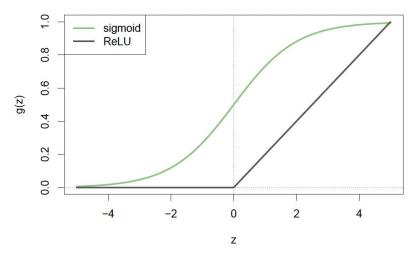
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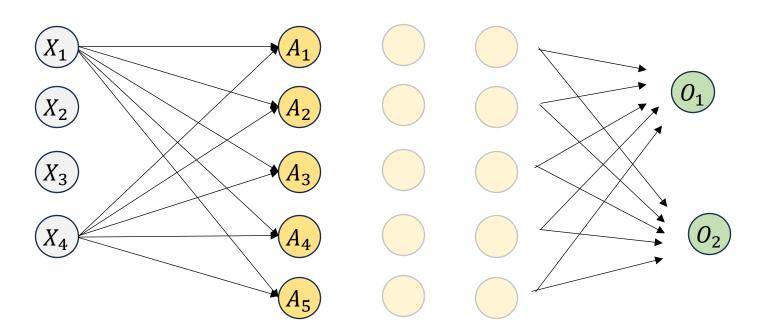
$$g(z) = (z)_{+} = \begin{cases} 0 & \text{if } z < 0 \\ z & \text{otherwise.} \end{cases}$$



• Most popular activation function nowadays is Rectified Linear Units, few years ago it was Sigmoid.



• Let us consider a neural network model in visual form as:



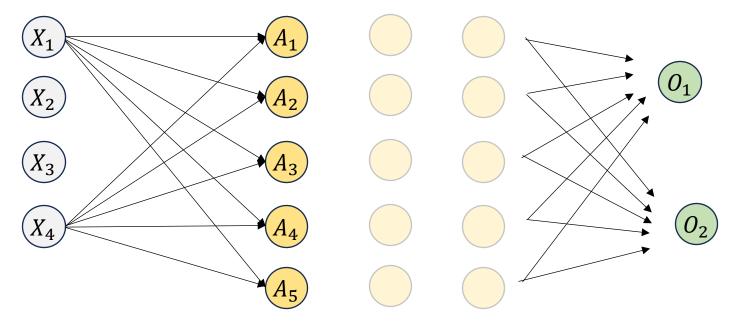
- The dimensionality of the hidden layers is called width.
- The number of the hidden layers is called the depth.

Input Layer

Hidden Layer(s)



Let us consider a neural network model in visual form as:



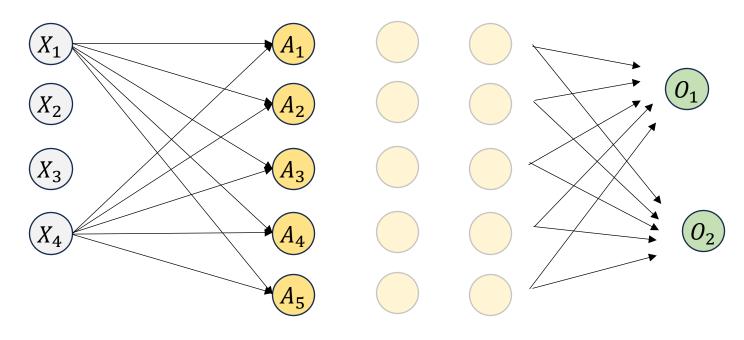
Each of these activations are units

Input Layer

Hidden Layer(s)



Let us consider a neural network model in visual form as:



 Hidden layers are vector values and essentially a transformation function applied to input.

Input Layer

Hidden Layer(s)



• When there are multiple hidden layers, the first hidden layer:

$$A_k^{(1)} = h_k^{(1)}(X) = g(w_{k0}^{(1)} + \sum_{j=1}^p w_{kj}^{(1)} X_j)$$

The second hidden layer is described as:

$$A_l^{(2)} = h_l^{(2)}(X) = g(w_{l0}^{(2)} + \sum_{k=1}^{K_1} w_{lk}^{(2)} A_k^{(1)})$$

where g(z) = non-linear activation function

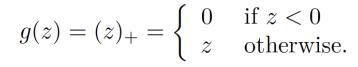
$$g(z) \longrightarrow A_1$$
input output

 K_1 = number of units in first hidden layer

 K_2 = number of units in second hidden layer

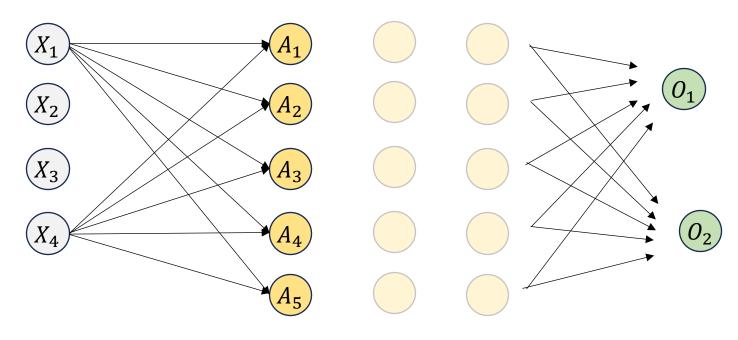
 $h_k(X)$ means some transformation of X.

 $A_k^{(1)}$ = activations of first hidden layer





Let us consider a neural network model in visual form as:



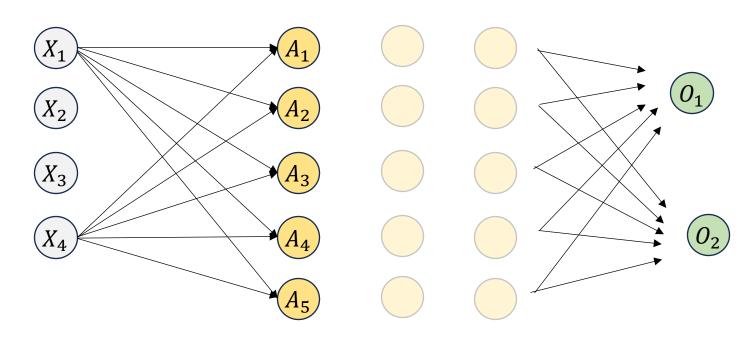
 We can envision these layers as consisting of many vector to scalar operations.

Input Layer

Hidden Layer(s)



Let us consider a neural network model in visual form as:



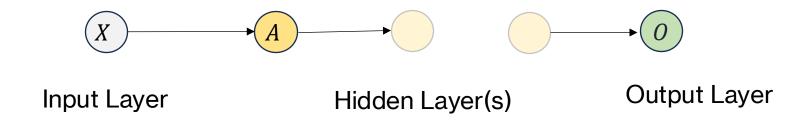
- We can envision these layers as consisting of many vector to scalar operations
- We can also envision each layer performing a single vector-to-vector operation.

Input Layer

Hidden Layer(s)



• We can draw the neural architecture in this form as well:

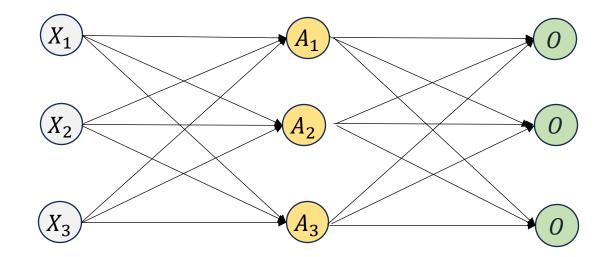


 We can also envision each layer performing a single vector-to-vector operation.

Large architectures are drawn in this form.



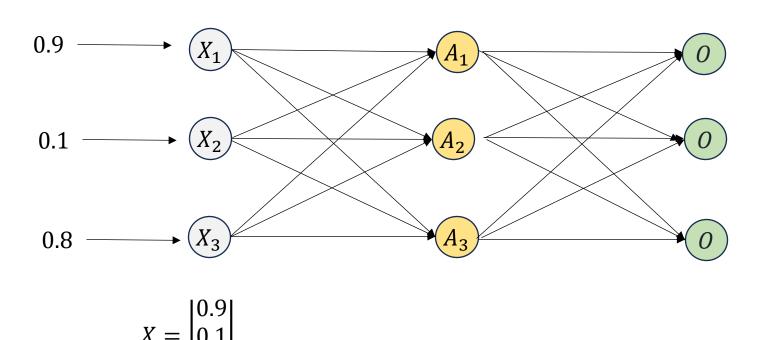
• Let's consider an example of neural network architecture.



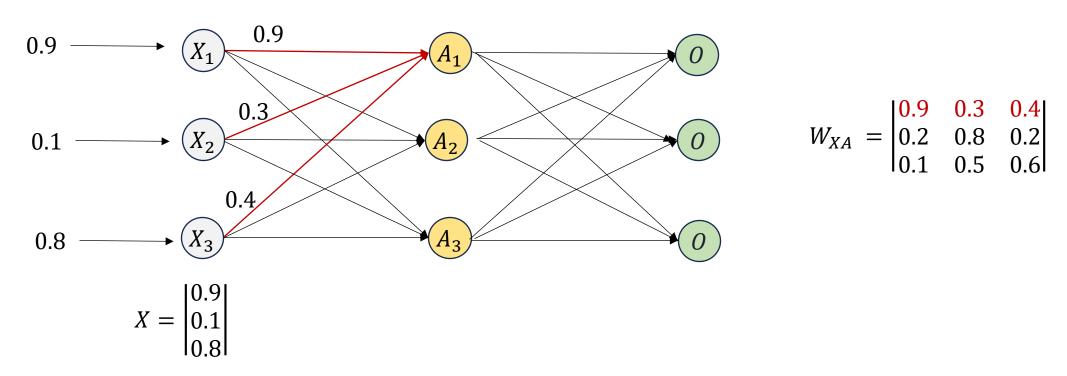
Input vector

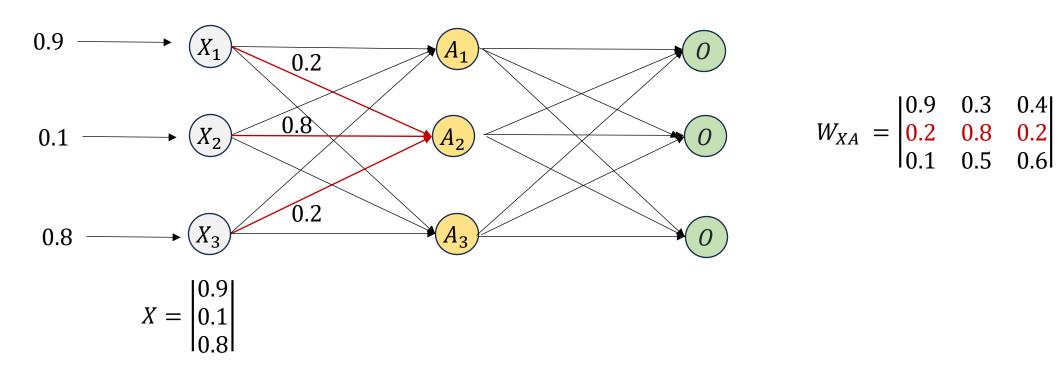
$$X = \begin{bmatrix} 0.9 \\ 0.1 \\ 0.8 \end{bmatrix}$$

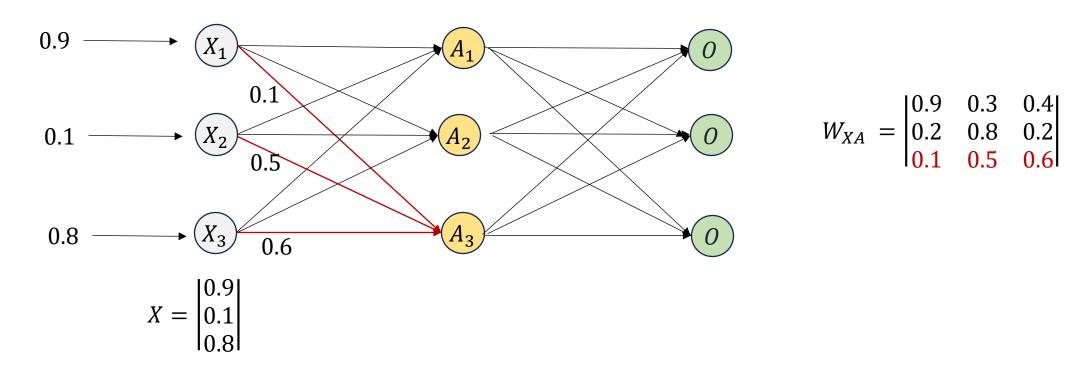


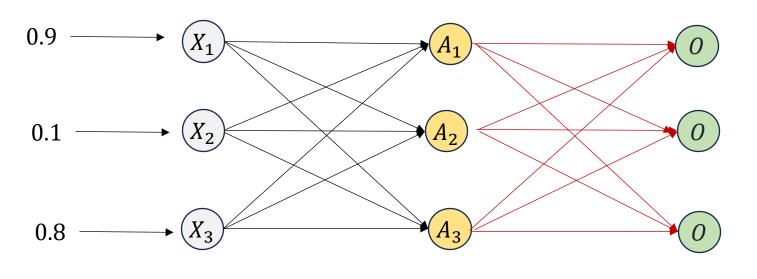


$$W = \begin{vmatrix} 0.9 & 0.3 & 0.4 \\ 0.2 & 0.8 & 0.2 \\ 0.1 & 0.5 & 0.6 \end{vmatrix}$$



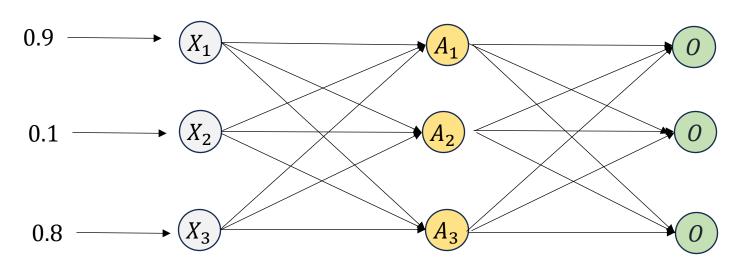






$$W_{AO} = \begin{vmatrix} 0.3 & 0.7 & 0.5 \\ 0.6 & 0.5 & 0.2 \\ 0.8 & 0.1 & 0.9 \end{vmatrix}$$

$$X = \begin{vmatrix} 0.9 \\ 0.1 \\ 0.8 \end{vmatrix} \qquad W_{XA} = \begin{vmatrix} 0.9 & 0.3 & 0.4 \\ 0.2 & 0.8 & 0.2 \\ 0.1 & 0.5 & 0.6 \end{vmatrix}$$

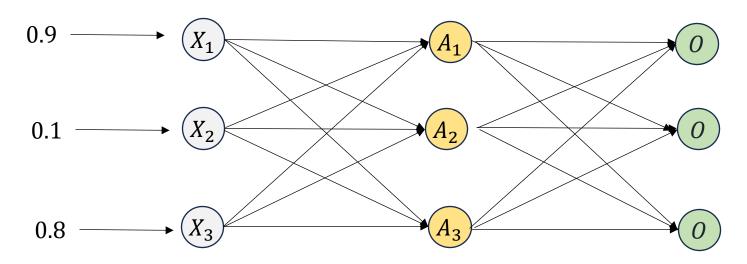


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$$X_{hidden} = W_{XA}$$
. X



• Let's consider an example of neural network architecture.



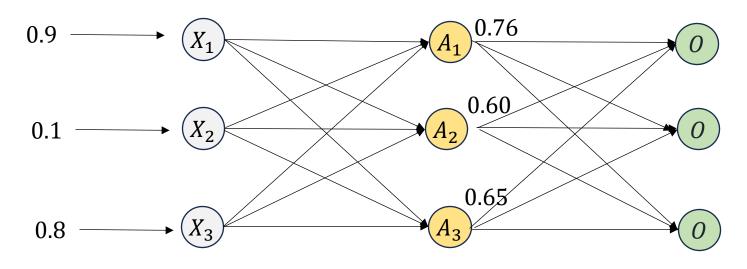
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$X_{hidden} = W_{XA}$. X

Sigmoid function

$$g(z) = \frac{e^z}{1 + e^z} = \frac{1}{1 + e^{-z}},$$





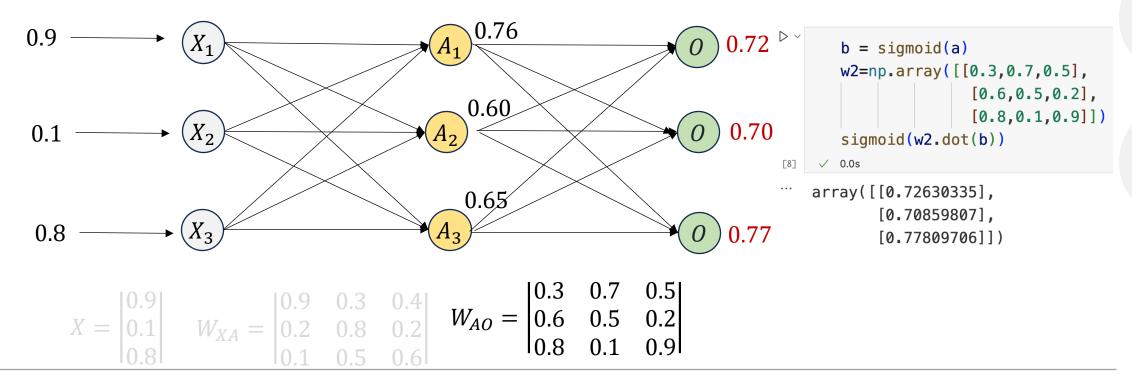
$$X = \begin{vmatrix} 0.9 \\ 0.1 \\ 0.8 \end{vmatrix} \qquad W_{XA} = \begin{vmatrix} 0.9 & 0.3 & 0.4 \\ 0.2 & 0.8 & 0.2 \\ 0.1 & 0.5 & 0.6 \end{vmatrix} \qquad W_{AO} = \begin{vmatrix} 0.3 & 0.7 & 0.5 \\ 0.6 & 0.5 & 0.2 \\ 0.8 & 0.1 & 0.9 \end{vmatrix}$$

```
X_{hidden} = W_{XA}. X
```

```
import numpy as np
      w = np.array([[0.9, 0.3, 0.4],
                     [0.2,0.8,0.2],
                     [0.1,0.5,0.6]])
      x = np.array([[0.9], [0.1], [0.8]])
      w.dot(x)
   √ 0.0s
       def sigmoid(z):
           return 1/(1 + np.exp(-z))
  ✓ 0.0s
[6]
       a = w.dot(x)
       sigmoid(a)
[7] ✓ 0.0s
   array([[0.76133271],
           [0.60348325],
           [0.65021855]])
```



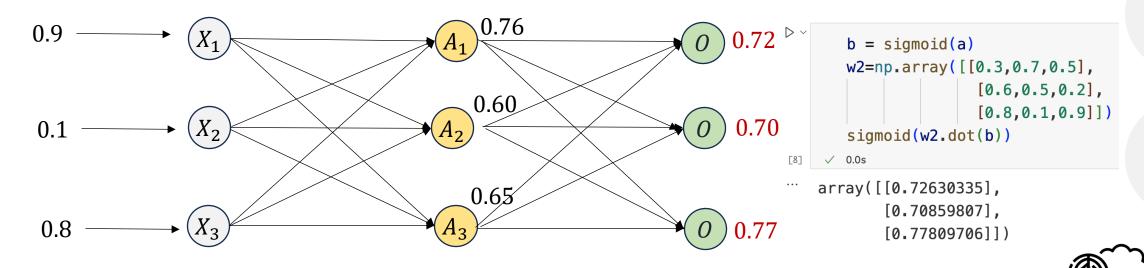
$$X_{output} = W_{AO}.X_{hidden}$$





Let's consider an example of neural network architecture.

$$X_{output} = W_{AO}.X_{hidden}$$

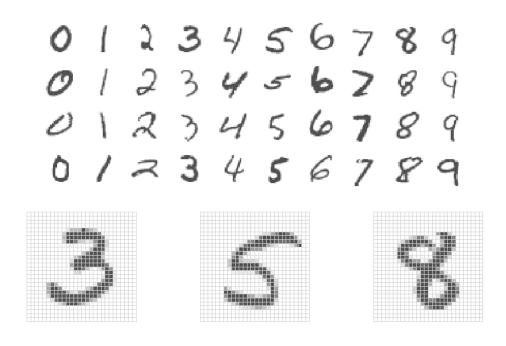


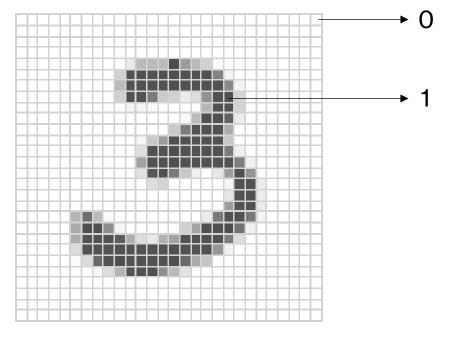
$$W_{X} = \begin{vmatrix} 0.9 \\ 0.1 \\ 0.8 \end{vmatrix}$$
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Is there a problem with this example?



• Let's consider an example of neural network architecture... at scale...

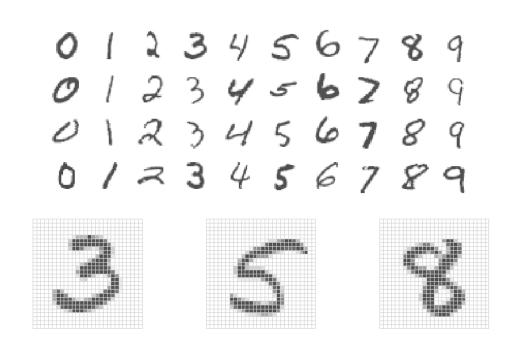


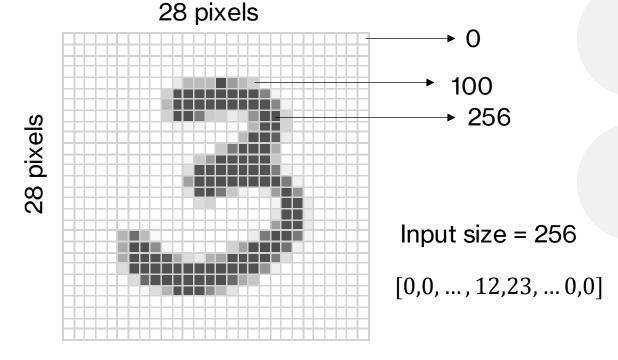


Transformation of simple image to vector



• Let's consider an example of neural network architecture... at scale...





Transformation of simple image to vector



- To design architecture
 - We need a input layer.
 - Size: ??

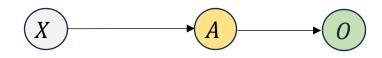








Hidden Layer(s)



Input Layer



- Design Considerations:
 - Input Layer:
 - The size of the input layer depends on the type of neural network (e.g. 256x1 or 28x28)



- To design architecture
 - We need a input layer.
 - Size: 256 units
 - We need output layers.
 - Size: ??

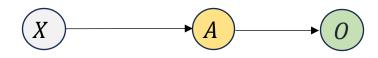








Hidden Layer(s)



Input Layer



- Design Considerations:
 - Input Layer:
 - The size of the input layer depends on the type of neural network (e.g. 256x1 or 28x28)
 - Output Layer:
 - The choice of cost function depends upon cost function. For instance, if we use cross entropy loss, the output must be qualitative.
 - Linear unit: With no nonlinearity, they can be of the form $y' = W^T h + b$. They are easy to work with.
 - **Sigmoid** unit: For predicting the value of a binary variable e.g., classification with 2 classes.
 - SoftMax unit: For representing a probability distribution over a discrete variable (n > 2 classes)



- To design architecture
 - We need a input layer.
 - Size: 256 units
 - We need output layers.
 - Size: 10 (0-9) units
 - We need hidden layers.
 - Size: ??
 - Activation Function:??

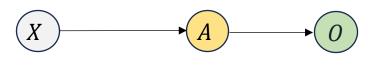








Hidden Layer(s)



Input Layer

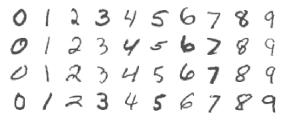


- To design architecture
 - We need a input layer.
 - Size: 256
 - We need output layers.
 - Size: 10 (0-9)
 - We need hidden layers.
 - Size: L1 = 256, L2 = 128
 - Activation Function: ReLu

$$g(z) = (z)_{+} = \begin{cases} 0 & \text{if } z < 0 \\ z & \text{otherwise.} \end{cases}$$

General Relu can be written as:

$$h_i = g(\boldsymbol{z}, \boldsymbol{\alpha})_i = \max(0, z_i) + \alpha_i \min(0, z_i)$$

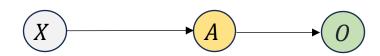








Hidden Layer(s)



Input Layer



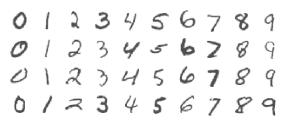
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Absolute value rectification: $\alpha_i = -1$

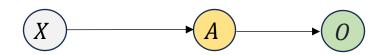








Hidden Layer(s)



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Leaky Relu: $\alpha_i = 0.01$

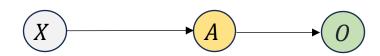








Hidden Layer(s)



Input Layer



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Parametric Relu: α_i is learned

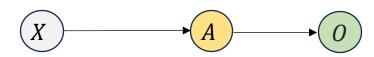








Hidden Layer(s)



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 - Sigmoid unit: For predicting the value of a binary variable e.g., classification with 2 classes.
 - SoftMax unit: For representing a probability distribution over a discrete variable (n > 2 classes)
 - Hidden Layer:
 - The design of hidden units is does not have well defined guiding theoretical principles.
 - Too many hidden layers for a simple problem (or vice versa) is a bad design choice.
 - Experimenting with hidden layers is very common.
 - Using variation of Rectified Linear Units requires visualization of outputs.



Readings

Required Readings:

Introduction to Statistical Learning

• Chapter 10 – Section 10.1 and 20.2 page 400 - 406

Supplemental Readings:

Deep Learning

• Chapter 6 – page 168 - 224



Thank You

