

MECHTRON 2MD3

Data Structures and Algorithms for Mechatronics

Winter 2022

25 Binary Search Trees

Department of Computing and Software

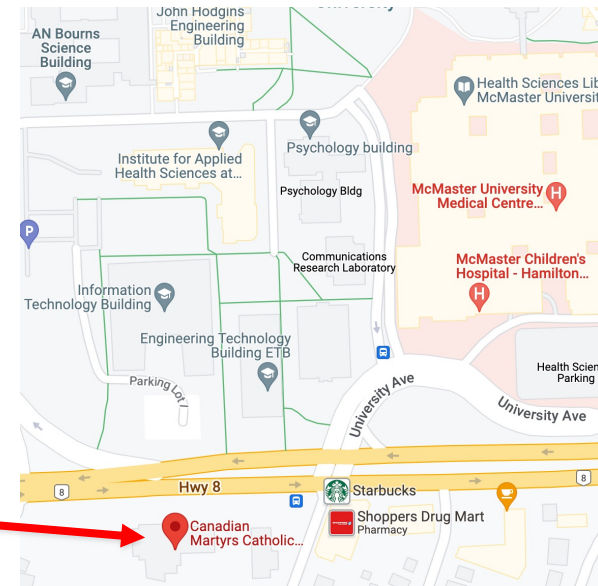
Instructor:

Omid Isfahanialamdari

March 21, 2022

Admin

- Mid-Term 2:
 - Wednesday 23 March 2022
 - Duration: **1 hour**
 - **From 1:30 to 14:30 (lec. time)**
 - Location: **MCMST CDN_MARTYRS**
 - Seems to be here, I am not sure

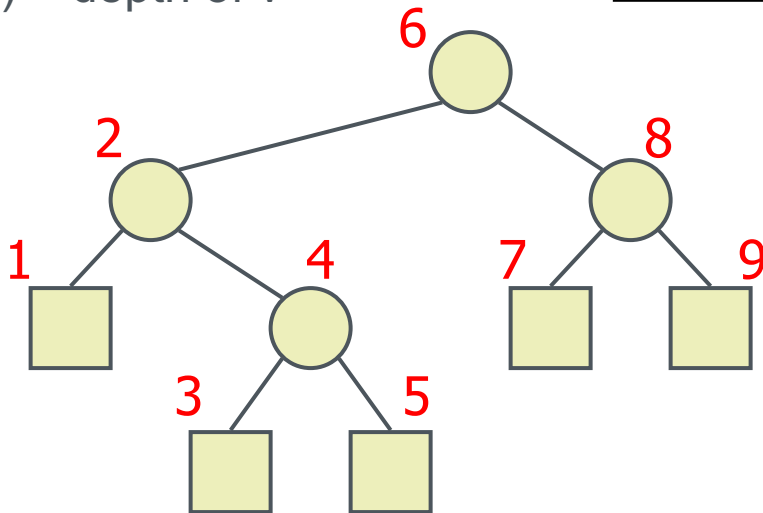


- Covers: Topics from “Doubly Linked Lists” until the lecture of Wednesday 16 March 2022 (inclusive)

Inorder Traversal - From lec. on Binary Trees

- In an inorder traversal, a node is visited after its left subtree and before its right subtree.
- Application: draw a binary tree with the following **coordinates**:
 - $x(v)$ = inorder rank of v
 - $y(v)$ = depth of v

```
Algorithm inOrder( $v$ )  
  if  $\neg v.isExternal()$   
    inOrder( $v.left()$ )  
  visit( $v$ )  
  if  $\neg v.isExternal()$   
    inOrder( $v.right()$ )
```



Print Arithmetic Expressions - Binary Trees

- Specialization of an inorder traversal
 - print operand or operator when visiting node
 - print "(" before traversing left subtree
 - print ")" after traversing right subtree

Algorithm *printExpression(v)*

if $\neg v.isExternal()$

print("(")

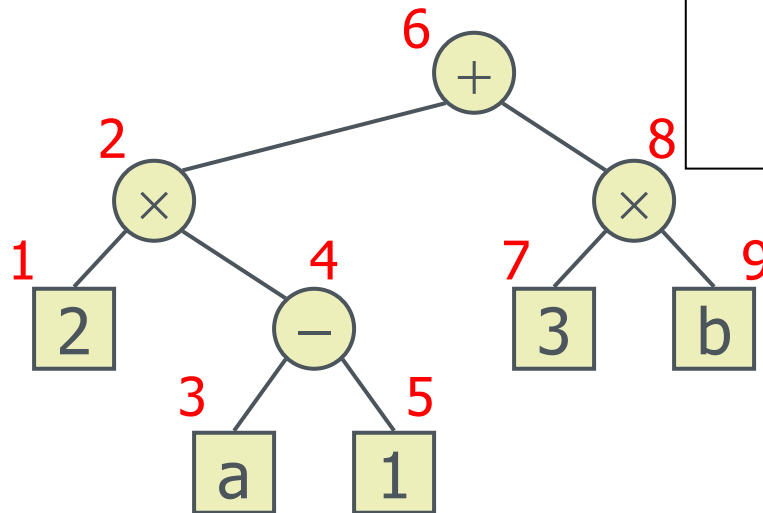
printExpression(v.left())

print(v.element())

if $\neg v.isExternal()$

printExpression(v.right())

print(")")



$((2 \times (a - 1)) + (3 \times b))$

Evaluate Arithmetic Expressions - Binary Trees

- Specialization of a postorder traversal
 - recursive method returning the value of a subtree
 - when visiting an internal node, combine the values of the subtrees

Algorithm *evalExpr(v)*

if *v.isExternal()*

return *v.element()*

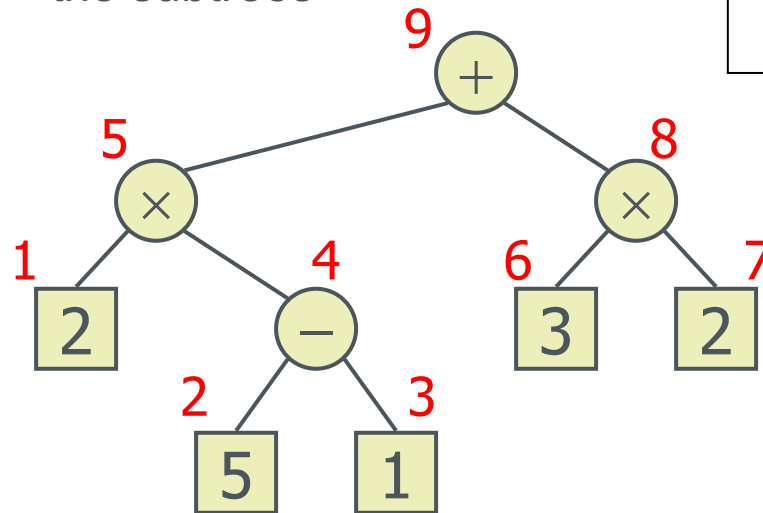
else

$x \leftarrow \text{evalExpr}(v.\text{left}())$

$y \leftarrow \text{evalExpr}(v.\text{right}())$

$\diamond \leftarrow$ operator stored at *v*

return $x \diamond y$



Evaluate Arithmetic Expressions - Binary Trees

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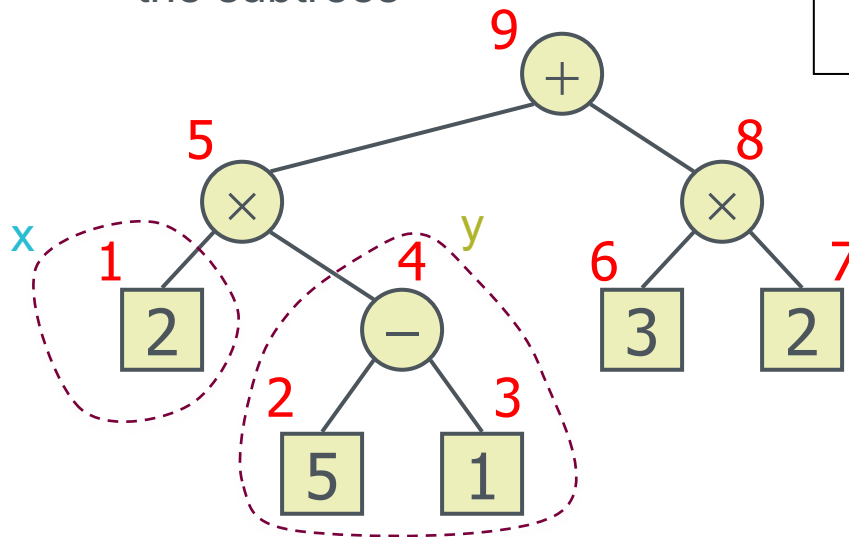
else

x ← *evalExpr(v.left())*

y ← *evalExpr(v.right())*

\diamond ← operator stored at *v*

return *x* \diamond *y*



Evaluate Arithmetic Expressions - Binary Trees

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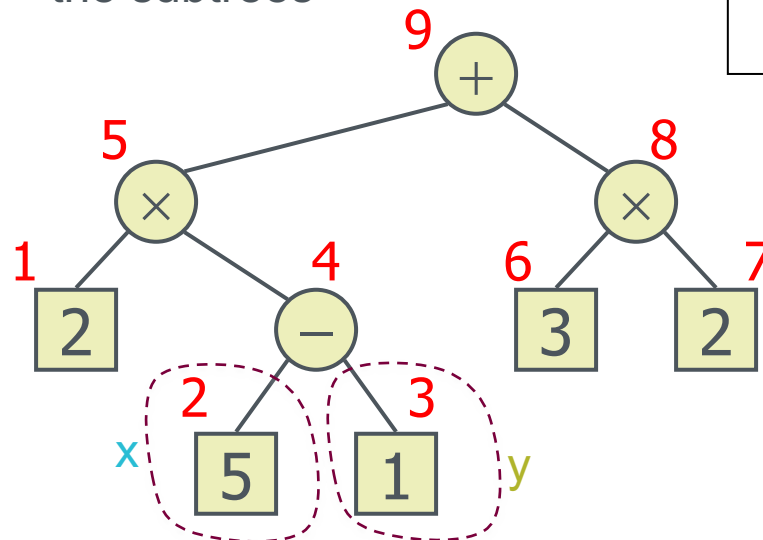
else

x ← *evalExpr(v.left())*

y ← *evalExpr(v.right())*

\diamond ← operator stored at *v*

return *x* \diamond *y*



v is 

x ← 5

y ← 1

return 5 - 1

Evaluate Arithmetic Expressions - Binary Trees

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Algorithm *evalExpr(v)*

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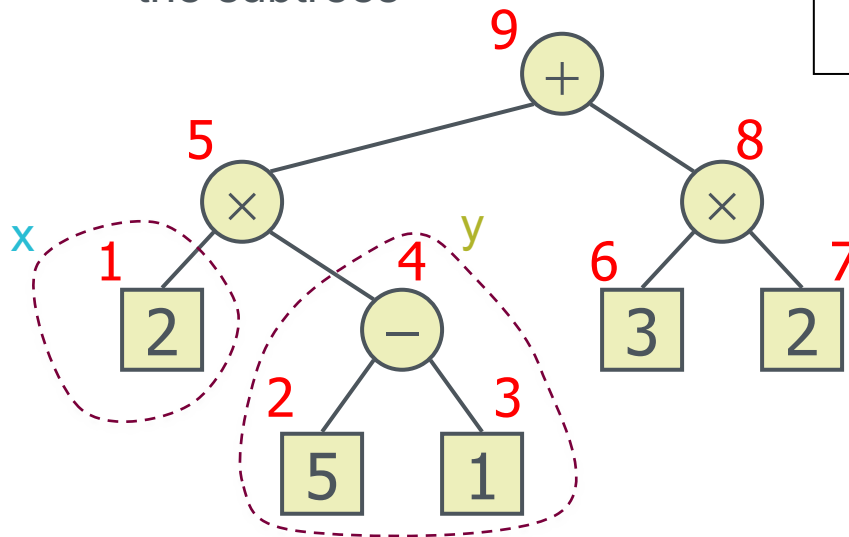
else

x ← *evalExpr(v.left())*

y ← *evalExpr(v.right())*

◊ ← operator stored at *v*

return *x* ◊ *y*



v is

x ← 2

y ← 4

return 2 × 4

Evaluate Arithmetic Expressions - Binary Trees

- Specialization of a postorder traversal
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Algorithm *evalExpr(v)*

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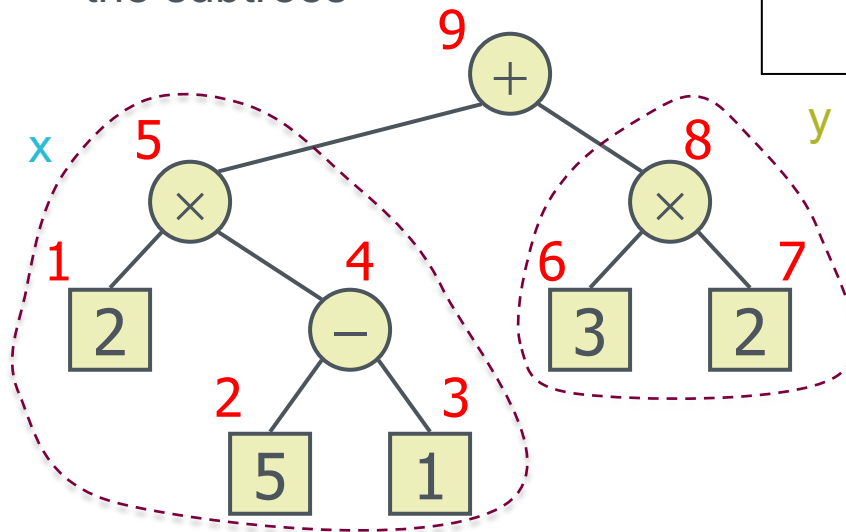
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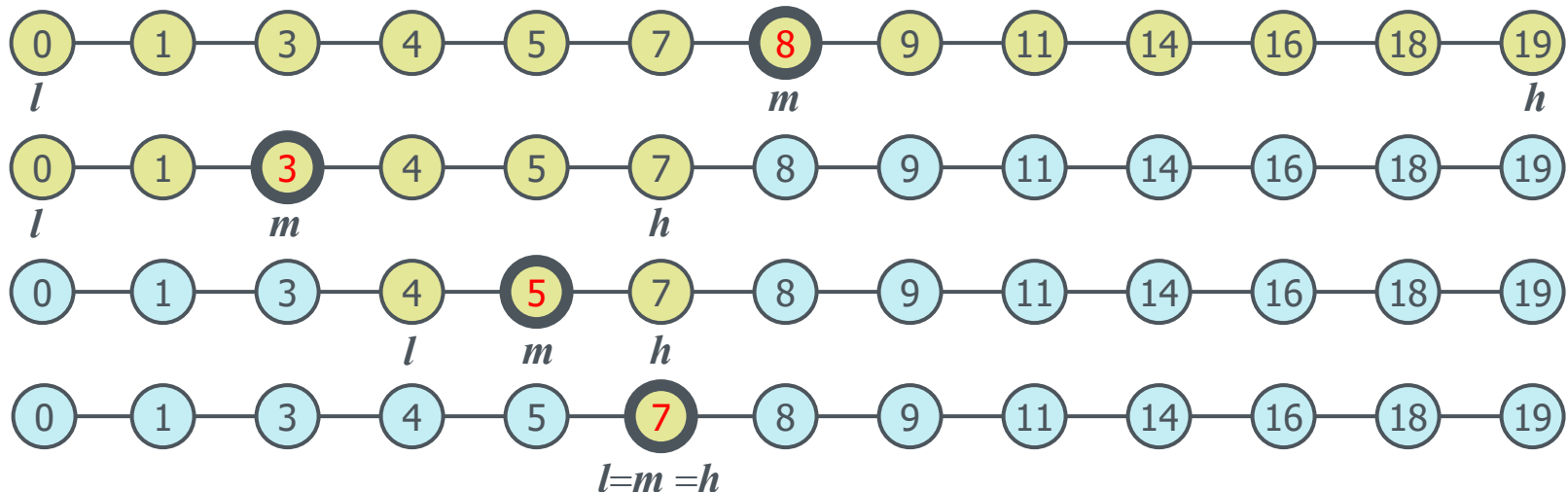
return *x* \diamond *y*



- subtree x evaluates to 8
- subtree y evaluates to 6
- the whole tree evaluates to 14

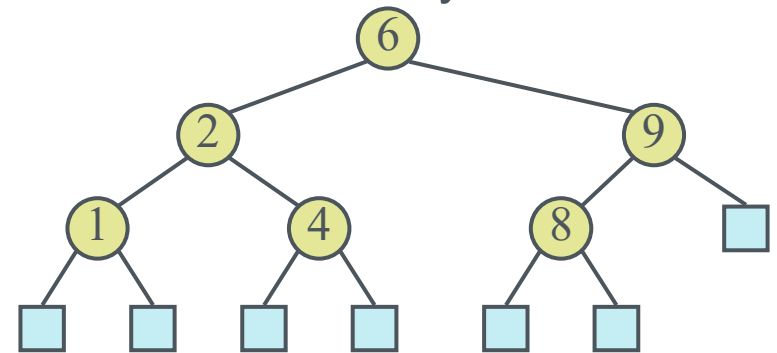
Binary Search - will be discussed later in more detail

- We can do a fast search on an array that is already sorted by keys
- It works by repeatedly halving the portion of the array that can contain the item, until we narrowed down the portion to have just one element.
 - At each step, the number of candidate items is halved
 - terminates after $O(\log n)$ steps
 - Example: **find(7)**



Binary Search Tree

- A **binary search tree** is a binary tree storing keys (or key-value entries) at its internal nodes and satisfying the following property:
 - Let **u**, **v**, and **w** be three nodes such that **u** is in the left subtree of **v** and **w** is in the right subtree of **v**. We have:
 - $\text{key}(u) \leq \text{key}(v) \leq \text{key}(w)$
 - External nodes do not store items
 - This approach simplifies several of our search and update algorithms
- An inorder traversal of a binary search trees visits the keys in **non-decreasing** order.

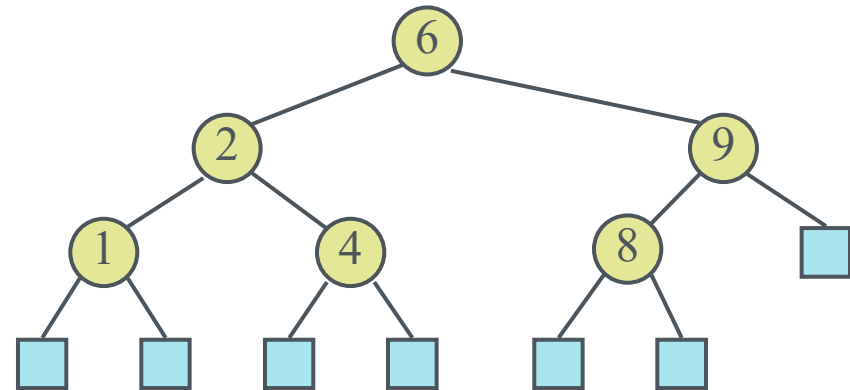


Binary Search Tree - Search

- To search for a key k , we trace a downward path starting at the root
- The next node visited depends on the comparison of k with the key of the current node
- If we reach a leaf, the key is not found (unsuccessful)
- Example: **get(4)**:
 - Call `TreeSearch(4, root)`

Algorithm `TreeSearch(k, v):`

```
if  $T.isExternal(v)$  then  
    return  $v$   
if  $k < key(v)$  then  
    return TreeSearch( $k, T.left(v)$ )  
else if  $k > key(v)$  then  
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return  $v$            {we know  $k = key(v)$ }
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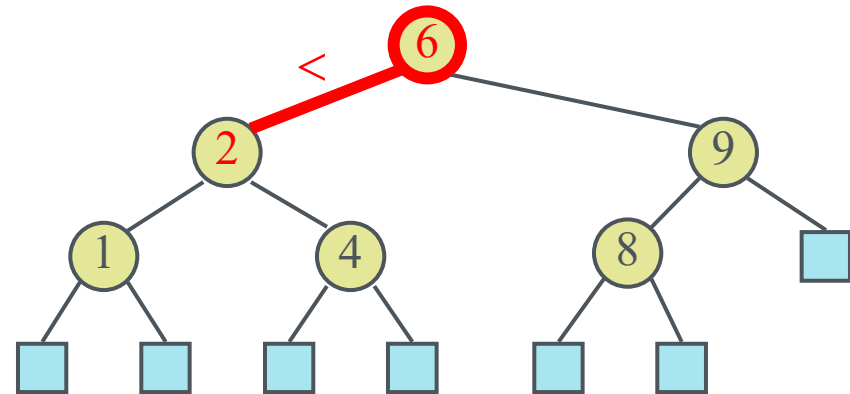


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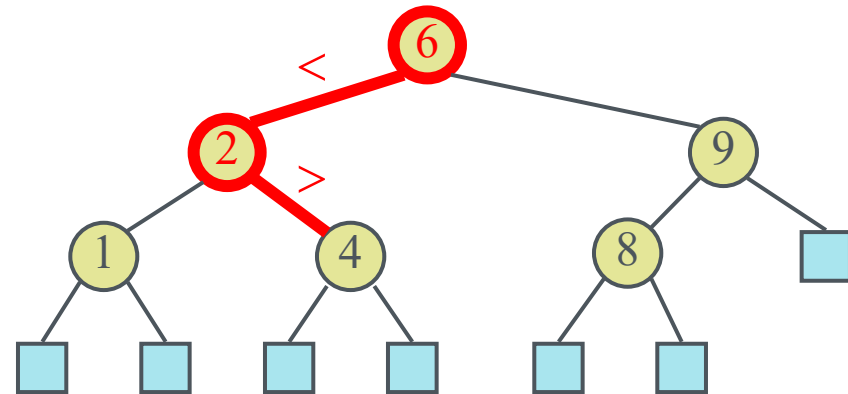


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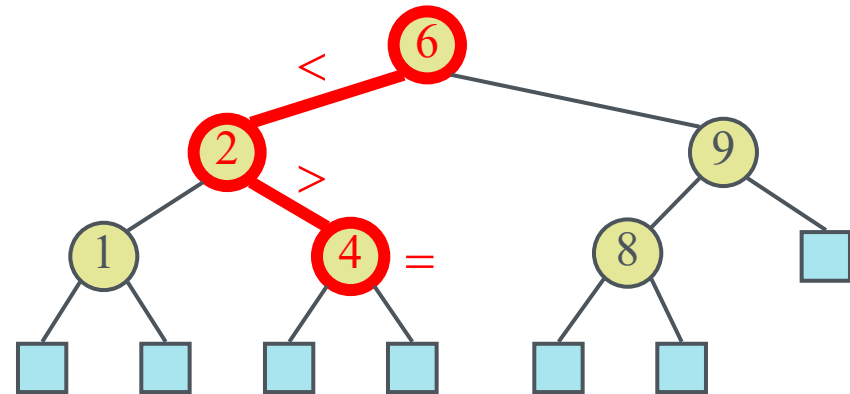


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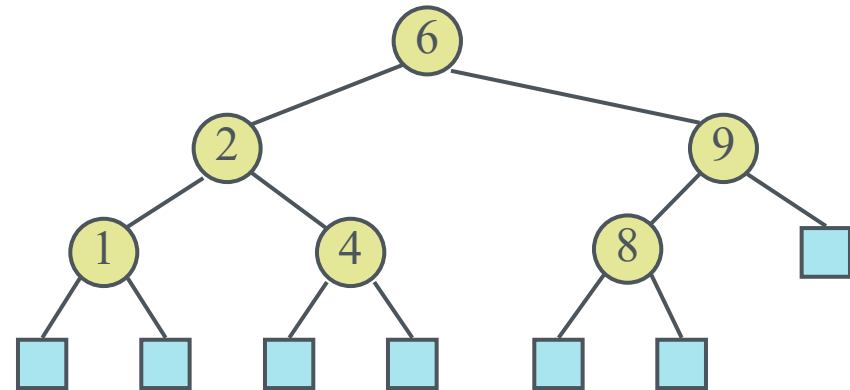


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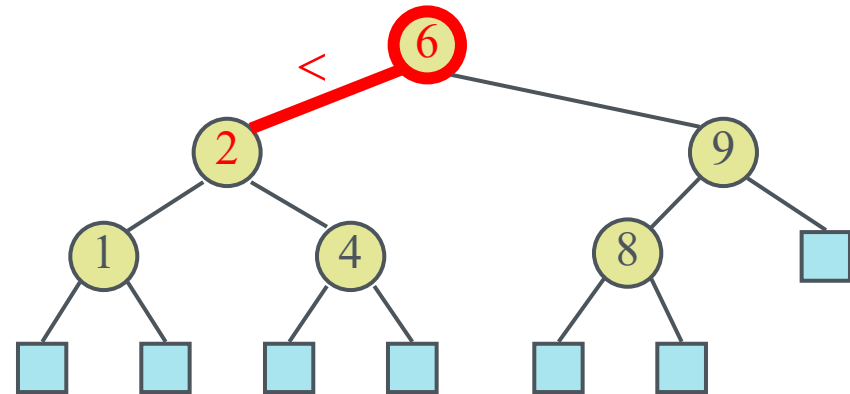


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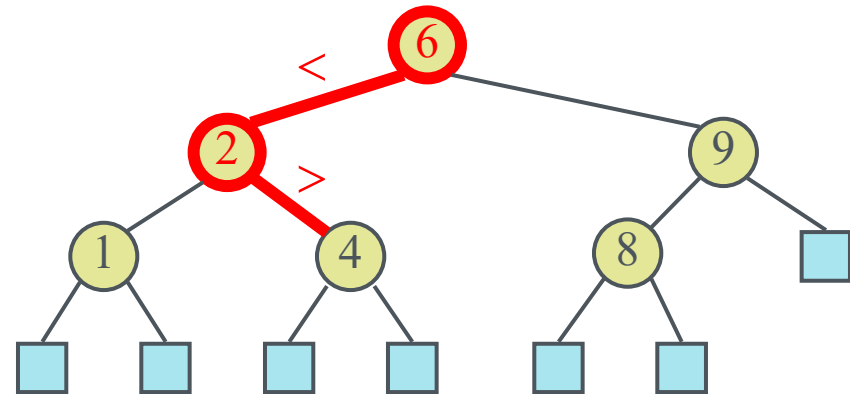


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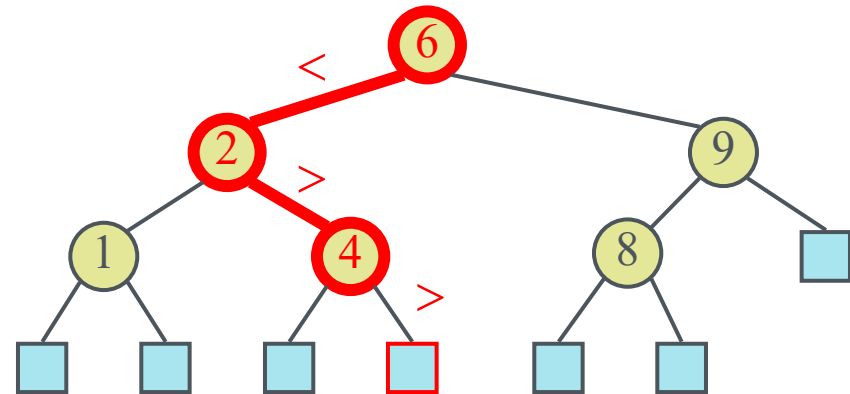


Binary Search Tree - Search

- To search for a key k , we trace a downward path starting at the root
- The next node visited depends on the comparison of k with the key of the current node
- If we reach a leaf, the key is not found (unsuccessful)
- Example: **get(5)**:
 - Call `TreeSearch(5, root)`
 - unsuccessful!

Algorithm `TreeSearch(k, v):`

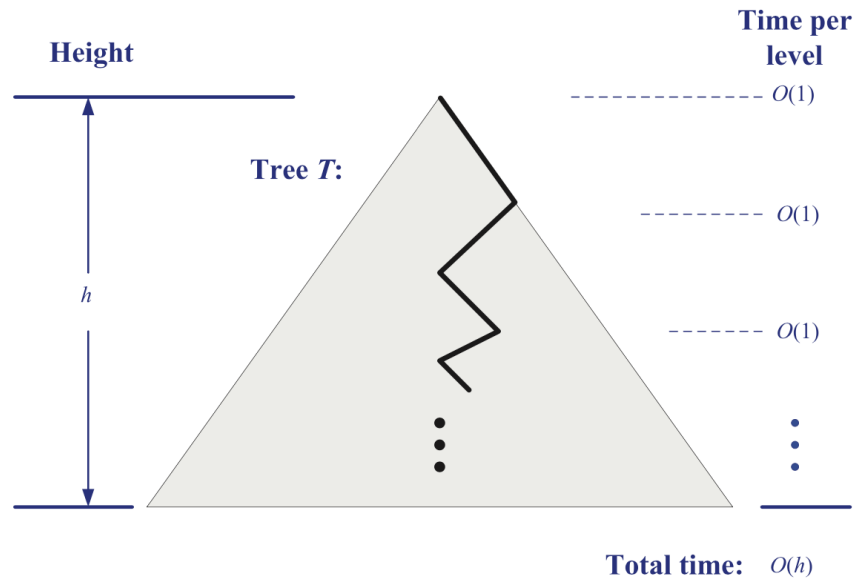
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Binary Search Tree - Analysis of Search

- executes a constant number of primitive operations for each recursive call
- That is, `TreeSearch` is called on the nodes of a path of T that starts at the root and goes down one level at a time $\Rightarrow O(h)$

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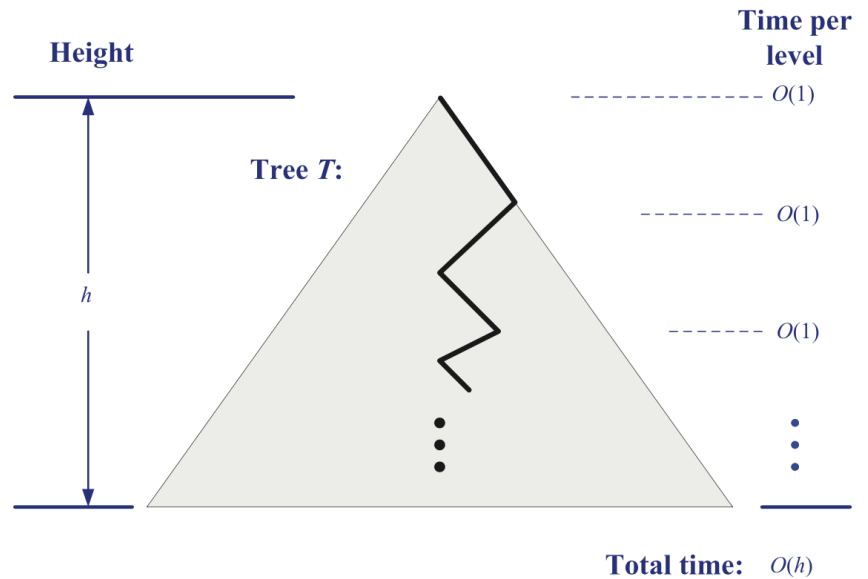


Binary Search Tree - Analysis of Search

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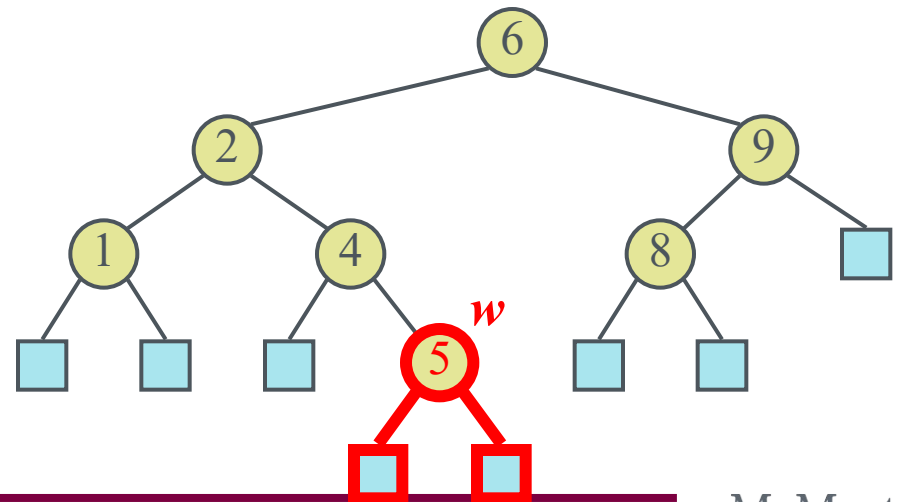
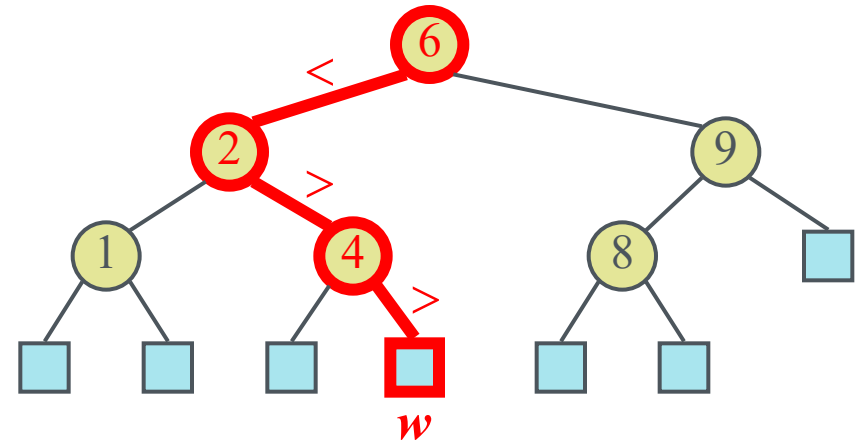
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```

- Recall that the height of a tree with n nodes can be as small as $O(\log n)$ or as large as $O(n)$
 - binary search trees are most efficient when they have small height.



Binary Search Tree - Insert

- To perform operation **put(k, o)**, we search for key k (using TreeSearch)
- Assume k is not already in the tree, and let w be the leaf reached by the search
- We insert k at node w and expand w into an internal node
- Example: insert 5



Questions?