

MATH 4640 Numerical Analysis - HW 1 Solutions

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Problem 1:

- Solution.**
- i. a) $2^4 * 1 + 2^3 * 1 + 2^2 * 1 + 2^1 * 0 + 2^0 * 1 + 2^{-1} * 1 + 2^{-2} * 0 + 2^{-3} * 1 + 2^{-4} * 1 + 2^{-5} * 1 = 16 + 8 + 4 + 1 + 0.5 + 0.125 + 0.0625 + 0.03125 = 29.71875$
 - b) $16^2 * 2 + 16^1 * 11 + 16^0 * 3 + 16^{-1} * 15 + 16^{-2} * 15 = 512 + 176 + 3 + 0.9375 + 0.05859375 = 691.99609375$
 - c) $\sum_{i=1}^n 2^{i-1} * 1$
 - d) $\sum_{i=1}^n 2^{-i} * 1$ ■
- ii. a) This is $2^5 + 2^4 + 2^2 + 2^1$ so this is 11110 in binary.
- b) This is $2^7 + 2^6 + 2^5 + 2^4 + 2^3$
- c)

Problem 2:

Solution. a) Absolute error is

$$|10451.0023 - 10451.001| = 0.0013$$

Relative error is

$$\frac{0.0013}{10451.0023} = .124389983 \times 10^{-6}$$

b) Absolute error is

$$|0.451011 \times 10^4 - 0.451010 \times 10^4| = 0.01$$

Relative error is

$$\frac{0.01}{0.451011 \times 10^4} = 0.22171 \times 10^{-5}$$

c) $x_T = x_A + \epsilon$. Solving for ϵ , $\epsilon = x_T - x_A = 10451.0023 - 10451.001 = 0.0013$.

$y_T = y_A + \eta$. Solving for η , $\eta = y_T - y_A = 4510.11 - 4510.10 = 0.01$.

$$E_{rel}(x_A y_A) = \left| \frac{x_A \eta + y_A \epsilon + \epsilon \eta}{x_T y_t} \right| = \left| \frac{10451.001 \times 0.01 + 4510.10 \times 0.0013 + 0.0013 \times 0.01}{10451.0023 \times 4510.11} \right| = \frac{110.373153}{47135169.983253} = 0.0000023416 = 0.23416 \times 10^{-5}.$$

$$x_A y_A = 47135059.6101.$$

In this calculation, we see that the number of accurate digits retained is 5, which is the number of digits of the relative error in this calculation.

Now, $E_{rel}(x_A - y_A) = 10451.001 - 4510.10 = 5940.901$. And $x_T - y_T = 5940.8923$.

Thus,

$$\begin{aligned} E_{rel}(x_A - y_A) &= \frac{|(x_A - y_A) - (x_T - y_T)|}{x_t - y_t} = \frac{|5940.901 - 5940.8923|}{5940.8923} \\ &= \frac{0.0087}{5940.8923} = 0.0000014644 = 0.14644 \times 10^{-5} \end{aligned}$$

In this calculation, we see that the number of accurate digits is 4. ■

Problem 3:

Solution. NOTE TO READER: I am adjusting some basic notation to match the Python code I have written for these algorithms. It's not necessary but it makes it easier to reference code from the mathematical algorithm. Additionally, I opted to write my homework for this course in Rust. You may refer to the Rust implementation, but I provide a Python implementation as well but won't be doing so for the remaining coding questions for the course.

a) Algorithm

Let B be the base 2 number represented in β notation. That is, $B = (a_0a_1 \dots a_{l-1}.b_1b_2 \dots b_r)_\beta$. Note that our indices are different than the textbook, but it's the same notation nonetheless.

For bits to the left of the radix point do the following steps: (Note that following our notation, l is the number of bits left of the radix point)

Let $i \in \{0, \dots, l-1\}$. Calculate the sum $L = \sum_{i=0}^{l-1} 2^{l-(i+1)}$.

For bits to the right of the radix point do the following steps: (Note that following our notation, r is the number of bits right of the radix point)

Let $j \in \{1, \dots, r\}$. Calculate the sum $R = \sum_{j=1}^r 2^{-(i+1)}$.

The sum, $L + R$ and that is the decimal equivalent. That is, $B = L + R$ where B is the base 2 encoded number and $L + R$ is the decimal equivalent.

Note that all operations and numbers in the algorithm is assumed to be represented in base 10, but the algorithm remains the same nonetheless, so long as we understand our representation of the number of two (10 in base 2 and 2 in base 10).

Thus, our algorithm takes a binary encoded number (base 2) and converts to the decimal equivalent, $L + R$.

b) Algorithm

Let D be the base 2 number represented in β notation. That is, $D = (a_0a_1 \dots a_{l-1}.b_1b_2 \dots b_r)_\beta$. Note that our indices are different than the textbook, but it's the same notation nonetheless.

For digits to the left of the radix point do the following steps: (Note that following our notation, l is the number of digits left of the radix point)

Let $i \in \{0, \dots, l-1\}$.

For digits to the right of the radix point do the following steps: (Note that following our notation, r is the number of digits right of the radix point)

Let $j \in \{1, \dots, r\}$.

The sum, $L + R$ and that is the binary equivalent. That is, $D = L + R$ where D is the base 10 encoded number and $L + R$ is the binary equivalent.

Thus, our algorithm takes a decimal encoded number (base 10) and converts to the binary equivalent, $L + R$.

Problem 4:

Solution.

Problem 5:

Solution.

Problem 6:

Solution. First, we will prove the existence of such a polynomial using Lagrange interpolation.

In lecture we showed that, in general, given $n + 1$ distinct points that the interpolation polynomial defined by

$$p_n(x) = \sum_{k=0}^n l_k(x) f(x_k)$$

where $l_k(x) = \prod_{i=0; i \neq k}^n \frac{x - x_i}{x_k - x_i}$, interpolates the $(n + 1)$ points. Additionally, $p_n(x)$ is a polynomial of degree n or less.

In case using the lecture as reference is not sufficient for grading purposes, I will provide an existence proof as follows:

Existence

Let $P_n(x)$ denote the set of polynomials of degree $\leq n$. We will show that $\exists p(x) \in P_n(x)$ such that $p(x_i) = f(x_i)$ for all $i = 0, 1, \dots, n$.

Consider the Lagrange interpolation formula from above. Each $l_i(x)$ is of degree n , and the full sum is a sum of n degree polynomials, some of which (for some exponent j) may sum to 0 and "cancel out". Hence, the polynomial of degree is $\leq n$.

Now we wish to show that $p_n(x)$ interpolates $f(x)$ at each x_i . Recall

$$l_k(x_i) = \begin{cases} 1 & k = i \\ 0 & k \neq i \end{cases}$$

So, $p_n(x_i) = \sum_{k=0}^n f(x_k) l_k(x_i) = f(x_i) l_i(x_i) + \sum_{k=0; k \neq i}^n f(x_k) l_k(x_i)$.

But $f(x_i) l_i(x_i) = f(x_i)$ and $\sum_{k=0; k \neq i}^n f(x_k) l_k(x_i) = \sum_{k=0; k \neq i}^n f(x_k) \cdot 0 = 0$.

Hence, $p_n(x_i) = f(x_i)$ for each $i = 0, 1, \dots, n$. Therefore, $p_n(x)$ interpolates $f(x)$ at each x_0, x_1, \dots, x_n .

Uniqueness

Now, we wish to prove the uniqueness of this interpolating polynomial.

Suppose that there exists two distinct polynomials $p(x)$ and $q(x)$ of degree $\leq n$ that both interpolate the function $f(x)$ at the points x_0, x_1, \dots, x_n . We want to show that $p(x) = q(x)$ for all x .

Consider, $p(x) - q(x)$. This is a polynomial of degree $\leq n$.

Now consider, $p(x_i) - q(x_i)$ for any x_i where $i \in \{0, 1, \dots, n\}$. Since $p(x)$ and $q(x)$ are both interpolating polynomials of $f(x)$, $p(x_i) - q(x_i) = f(x_i) - f(x_i) = 0$. Thus, $p(x_i) - q(x_i)$ has at least $n + 1$ distinct roots, $\{x_0, x_1, \dots, x_n\}$.

But $p(x) - q(x)$ is a polynomial at most degree n yet has at least $n + 1$ distinct roots. Therefore, $p(x) - q(x) = 0$ for all x . Hence, $p(x) = q(x)$ for all x .

This shows that the interpolating polynomial of $f(x)$ is unique.

Problem 7:

Solution.

Problem 8:

Solution.