Kuwait University Faculty of Science Computer Science Department

CS 512: Automata and Formal Languages

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Homework: 01

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Q1-

1.1.2. What are these sets? Write them using braces, commas, and numerals only.

e) $(\{1,3,5\} \cup \{3,1\}) \cap \{3,5,7\}$

Solution: $\{1, 3, 5\} \cap \{3, 5, 7\} = \{3, 5\}$

e) $\cup \{\{3\}, \{3, 5\}, \cap \{\{5, 7\}, \{7, 9\}\}\}$

Solution: $\cup \{\{3\}, \{3,5\}, \{7\}\} = \{3,5,7\}$

e) $(\{1,2,5\}-\{5,7,9\}) \cup (\{5,7,9\}-\{1,2,5\})$

Solution: $\{1,2\} \cup \{7,9\} = \{1,2,7,9\}$

e) $2^{(7,8,9)} - 2^{(7,9)}$

Solution: $\{\emptyset, \{7\}, \{8\}, \{9\}, \{7,8\}, \{7,9\}, \{8,9\}, \{7,8,9\}\} - \{\emptyset, \{7\}, \{9\}, \{7,9\}\}\}$

 $= \{\{8\}, \{7, 8\}, \{8, 9\}, \{7, 8, 9\}\}$

e) 2^Ø

Solution: $\{\emptyset\}$

1.2.1. write each of the following explicitly.

a) $\{1\} \times \{1,2\} \times \{1,2,3\}$

 $\textbf{Solution} \colon \! \{ (1,\!1,\!1), (1,\!1,\!2), (1,\!1,\!3), (1,\!2,\!1), (1,\!2,\!2), (1,\!2,\!3) \}$

b) $\emptyset \times \{1,2\}$

Solution: \emptyset

c) $2^{\{1,2\}} \times \{1,2\}$

Solution: $\{\emptyset, \{1\}, \{2\}, \{1,2\}\} \times \{1,2\} = \{(\emptyset, 1), (\emptyset, 2), (\{1\}, 1), (\{1\}, 2), (\{2\}, 1), (\{2\}, 2), (\{1,2\}, 1), (\{1,2\}, 2)\}$

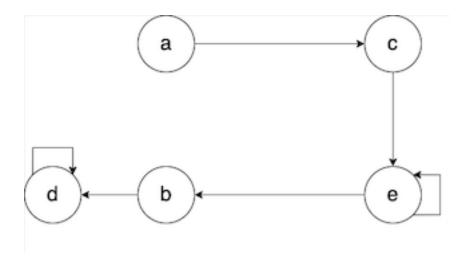
Q2-

1.3.1. Let
$$R = \{(a,c), (c,e), (e,e), (e,b), (d,b), (d,d)\}.$$

Draw directed graphs representing each of the following:

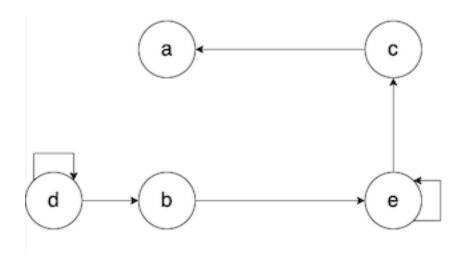
a)
$$R = \{(a,c), (c,e), (e,e), (e,b), (d,b), (d,d)\}$$

Solution:

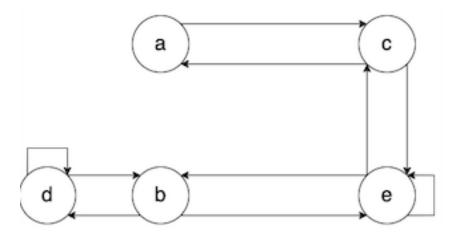


b)
$$R^{-1} = \{(c, a), (e, c), (e, e), (b, e), (b, d), (d, d)\}$$

Solution:

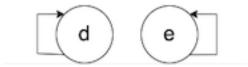


c) $R \cup R^{-1} = \{(a,c), (c,a), (c,e), (e,c), (e,e), (e,b), (b,e), (d,b), (b,d), (d,d)\}$ Solution:



d)
$$R \cap R^{-1} = \{(e, e), (d, d)\}$$

Solution:



Q3-

1.3.5. Let $f: A \to B$. Show that the following relation R is an equivalence relation on $A: (a, b) \in R$ if and only if f(a) = f(b).

Solution:

- To show that R is an equivalence relation, we need to prove that it satisfies: Reflexivity, Symmetry, and Transitivity.
 - **Reflexivity:** we need to show that $(a, a) \in R$. we know that in order for a pair to be in R, f(a) must equal f(b), therefore, this stands true for all: $a \in A$, such that f(a) = f(a), so $(a, a) \in R$.
 - Symmetry: : we need to show that if $(a,b) \in R$, then $(b,a) \in R$. but if f(a) = f(b), this also means that f(b) = f(a), therefore, $(b,a) \in R$.

• Transitivity: we need to show that if $(a,b) \in R$, and $(b,c) \in R$, then $(a,c) \in R$. Since since f(a) = f(b), and f(b) = f(c), then this also means that (a) = f(c), therefore, $(a,c) \in R$.

Q6-

1.6.3. Is the transitive closure of the symmetric closure of a binary relation necessarily reflexive? Prove it or give a counterexample.

Solution:

• No, it's not necessarily reflexive, counterexample: assume the following symmetric relation $R = \{(3,4),(4,3)\}$, we find the smallest transitive closure of the relation: $R = \{(3,4),(4,3),(3,3)\}$. We can clearly see that $(4,4) \notin R$, which makes the relation only symmetric.

<u>1.6.4.</u> Let $R \subseteq A \times A$ be any binary relation.

a) Let $Q = \{(a, b) : a, b \in A \text{ and there are paths in R from } a \text{ to } b \text{ and from b to } a \}$. Show that Q is an equivalence relation on A.

Solution:

- Q is an equivalence relation *if f* it satisfies reflexivity, symmetry, and transitivity.
 - **Reflexivity:** as stated in the definition of Q, that \forall $(a, b) \in Q$ there exists paths from a to b, for our own purpose we can assume that, b = a, and therefore, $(a, a) \in Q$.
 - **Symmetry:** the definition also states, that \forall $(a, b) \in Q$ there exists paths from a to b and from b to a, therefore $(a, b) \in Q$, and $(b, a) \in Q$, since the opposite is also true.
 - **Transitivity:** if $(a,b) \in R$, meaning there is a path from a to b, and $(b,c) \in R$, there is a path from b to c, then there must be a path from a to c, $(b,c) \in R$, therefore, if $(a,b) \in Q$, and $(b,c) \in Q$, then $(a,c) \in Q$.
- Hence, Q is an equivalence relation.

Q8-

2.1.3. Construct deterministic finite automata accepting each of the following languages.

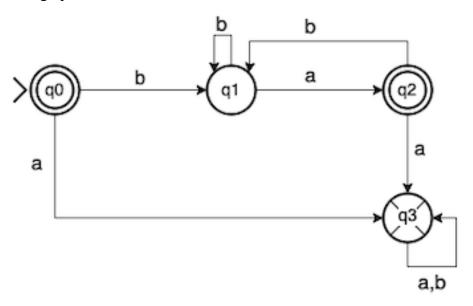
a) $\{w \in \{a, b\}^* : each \ a \ in \ w \ is \ immediately \ preceded \ by \ a \ b\}$ Solution:

•
$$M = (K, \Sigma, \delta, s, F)$$

 $K = \{q_0, q_1, q_2, q_3,\}, \quad \Sigma = \{a, b\}, s = q_0, F = \{q_0, q_2\},$
and δ is given by the following table:

q	σ	$\delta(q,\sigma)$
q_0	a	q_3
q_0	b	q_1
q_1	a	q_2
q_1	b	q_1
q_2	a	q_3
q_2	b	q_1
q_3	a	q_3
q_3	b	q_3

DFA graph:



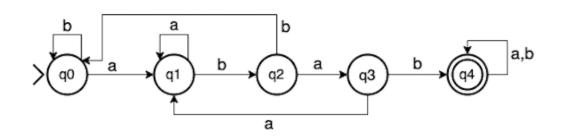
b) $\{w \in \{a, b\}^* : w \text{ has abab as a substring}\}$ Solution:

•
$$M = (K, \Sigma, \delta, s, F)$$

 $K = \{q_0, q_1, q_2, q_3, q_4\}, \quad \Sigma = \{a, b\}, s = q_0, F = \{q_4\},$
and δ is given by the following table:

q	σ	$\delta(q,\sigma)$
q_0	a	q_1
q_0	b	q_0
q_1	a	q_1
q_1	b	q_2
q_2	a	q_3
q_2	b	q_0
q_3	a	q_1
q_3	b	q_4
q_4	a	q_4
q_4	b	q_4

DFA graph:

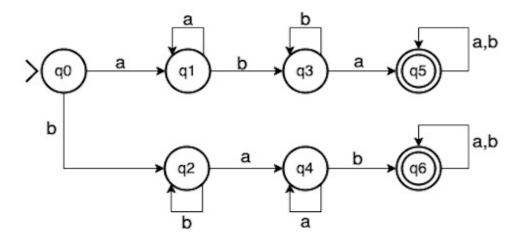


- e) $\{w \in \{a,b\}^* : w \text{ has both ab and ba as substrings}\}$ Solution:
- $M = (K, \Sigma, \delta, s, F)$ $K = \{q_0, q_1, q_2, q_3, q_4, q_5, q_6\}, \Sigma = \{a, b\}, s = q_0, F = \{q_5, q_6\},$

and $\boldsymbol{\delta}$ is given by the following table:

q	σ	$\delta(q,\sigma)$
q_0	a	q_1
q_0	b	q_2
q_1	a	q_1
q_1	b	q_3
q_2	a	q_4
q_2	b	q_2
q_3	a	q_5
q_3	b	q_3
q_4	a	q_4
q_4	b	q_6
q_5	a	q_5
q_5	b	q_5
q_6	a	q_6
q_6	b	q_6

DFA graph:



Write a program that reads a string over {0,1} * and accepts (outputs "ACCEPTED") only strings that have a substring 0110 and do not have 1001 as a substring. Your program must decide to accept or not based only on a deterministic finite state automaton (So you must encode the automaton in your program, see the example below). You may use C or C++. Submit only the source and two sample run outputs for each case (accept/reject).

Solution:

Source code of the program (using C):

```
#include <stdio.h>
#include <string.h>
#include<stdlib.h>
int main(int argc, const char * argv[]) {
    char *word = malloc(256);
    printf("Enter word {0,1}*:");
    scanf("%255s", word);
    int state = 0;
    char symbol;
    char *output = "REJECTED";
    do {
        symbol = word[0];
        word = word + 1;
        switch (state) {
            // state q0
            case 0:
                switch (symbol) {
                    case '0':
                         state = 1;
                        break;
                    case '1':
                         state = 2;
                        break;
                }
                break;
            // state q1
            case 1:
                switch (symbol) {
                    case '0':
                        state = 1;
                        break;
                    case '1':
                         state = 3;
                        break;
                }
                break;
            // state q2
            case 2:
                switch (symbol) {
```

```
case '0':
            state = 4;
            break;
        case '1':
            state = 2;
            break;
    }
    break;
// state q3
case 3:
    switch (symbol) {
        case '0':
            state = 4;
            break;
        case '1':
            state = 5;
            break;
    }
    break;
// state q4
case 4:
    switch (symbol) {
        case '0':
            state = 6;
            break;
        case '1':
            state = 3;
            break;
    }
    break;
// state q5
case 5:
    switch (symbol) {
        case '0':
            state = 7;
            break;
        case '1':
            state = 2;
            break;
    }
    break;
// state q6
case 6:
    switch (symbol) {
        case '0':
            state = 1;
            break;
        case '1':
            state = 8;
            break;
    }
    break;
// state q7 : final state
case 7:
```

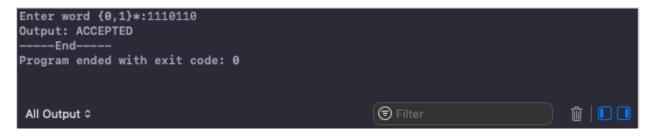
```
output = "ACCEPTED";
    switch (symbol) {
        case '0':
            state = 9;
            break;
        case '1':
            state = 10;
            break;
    }
    break;
// state q8 : trap state
case 8:
    output = "REJECTED";
    switch (symbol) {
        case '0':
            state = 8;
            break;
        case '1':
            state = 8;
            break;
    }
    break;
// state q9 : final state
case 9:
    switch (symbol) {
        case '0':
            state = 11;
            break;
        case '1':
            state = 8;
            break;
    }
    break;
// state q10: finale state
case 10:
    switch (symbol) {
        case '0':
            state = 7;
            break;
        case '1':
            state = 10;
            break;
    }
    break;
// state q11: finale state
case 11:
    switch (symbol) {
        case '0':
            state = 11;
            break;
        case '1':
            state = 10;
            break;
    }
```

```
break;

} while (symbol != '\0');
printf("Output: %s\n", output);
printf("----End----\n");
return 0;
}
```

Run Outputs:

• Case "ACCEPTED":



• Case "REJECTED":

```
Enter word {0,1}*:0001001
Output: REJECTED
----End----
Program ended with exit code: 0

All Output ≎

Filter
```