

## I have questions / I need help

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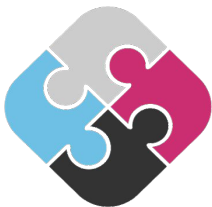
Check out the event overview at [\*\*www.hackmakers.com\*\*](http://www.hackmakers.com)

## Hackathon Timezones

- One of the challenges of a global hackathon event is **managing time zones**.
- At Hackmakers, we run our events over a four-day elapsed time period, starting on a Friday at 9:30pm Australian Eastern Standard Time (AEST), and concluding at 9:30pm Monday (AEST).

	<b>AEST</b>	<b>US (West Coast)</b>	<b>London (GMT)</b>	<b>Bangalore (IST)</b>	<b>Nairobi (GMT+3)</b>	<b>Singapore (SGT)</b>
<b>FRI</b>	7:00 PM	2:00 AM	10:00 AM	3:00 PM	12:00 PM	5:00 PM
<b>MON</b>	7:00 PM	2:00 AM	10:00 AM	3:00 PM	12:00 PM	5:00 PM

- For competitors who are working during the week, this should allow everyone some flexible time at the beginning (on the Friday) or end (Monday) of the event.



# Hackathon Timeline

Date	Time (AEST)	Details
Pre-event		<ul style="list-style-type: none"><li>Slack workspace to open</li><li>Successful candidates are progressively invited into Slack instance</li><li>Organisers to run inductions for key mentors using mentor guides / videos</li><li>Challenge themes launch virtual event</li></ul>
Event Start	21:30	<b>Hackathon begins (Followed by speed teaming session)</b>
		<ul style="list-style-type: none"><li>Form Teams &amp; Share Ideas. Review the challenges, pitch your ideas and finalise your team. Navigate your way around and become familiar with the online workspace.</li></ul>
Day 1	09:00	<b>Team registration deadline (Followed by mentor matching session)</b>
	All Day	<ul style="list-style-type: none"><li>Design &amp; Build. Design, build and validate a proof of concept (model, MVP or prototype) using startup-inspired methods.</li><li>Technical and Challenge Mentors can provide ad-hoc assistance on #ask_a_mentor channel.</li></ul>
Day 2	All Day	<ul style="list-style-type: none"><li>Mentors check-in with teams and give updates to Hackmakers team</li></ul>
	19:00	<ul style="list-style-type: none"><li>Mentors to remind teams to begin thinking of pitching/presentations</li></ul>
Day 3	All day	<ul style="list-style-type: none"><li>Refine &amp; Present. Refine your proof of concept, create a video pitch or presentation and submit it to the judging panel</li></ul>
	21:30	<b>Hackathon concludes and submission deadline (Followed by fun challenges)</b>

## I'm a Competitor - How do I register?

- Anyone can register across all **nationalities, ages, genders and experience**
- You can register for **free**. There are no charges to participate
- You can register **at the hackathon landing page**.
- It is not compulsory to **compete** - although we do recommend it!

## I'm a Mentor - How do I register?

- Anyone can register across all **nationalities, genders and experience**
- You can register for **free**. There are no charges to be a mentor
- You can register **at the hackathon landing page**.



## I'm a Competitor - What are my next steps?

- Join the **Slack group**. All important announcements and updates will be made here
- Familiarize yourself with the **challenges and context**
- It's okay if you **do not already have an idea**. Use the Slack channels and conversations to think of **different ideas**
- It's okay if you **do not already have a team**. Find a **team** on slack in #find\_a\_team and with the organisers help
- Scope out **potential mentors** to ask for guidance once the hackathon kicks off. Remember - **you and your team need to reach out to a mentor directly**
- Set up your software & hardware (GitHub, etc.)
- All competitors have access to the paid version of the Slack Channel. Our partners also provide resources **here**
- Don't be a schmuck - **Read the rules**, organise your resources, cup of coffee, favourite headphones and all electronic chargers and snacks! Read to be firing all four cylinders



## I'm a Mentor - What do I need to do?

- Join the **Slack group** & Go to **#mentor channel**, introduce yourself
- Familiarize yourself with the **challenges and context**
- Identify what challenge and what area you may be able to **provide most value in**. You may want to provide **domain and industry expertise**, be a **sounding board for their ideas**.
- There is no set predefined time frame, but most mentors are available are around from **10am until 4pm**.
- A good rule-of-thumb would be to check in with your assigned teams at least **2 - 3 times per day**. This can be done via a **message or a video call on Slack** (yes, we're using the pro version!)
- Consider your **time zones and the team's choice of challenge**, in relation to your expertise
- You are allowed and encouraged to mentor **more than one team**

# I'm a Mentor - What do I need to know?

- Participants will **approach you directly** to ask for your guidance. You can mentor **more than one team**
- All team members may be in **different time zones**
- There's a fine line between **reigning in an implausible idea, and restricting creativity**. As a mentor, you need to be tread carefully and encourage the teams to work out the limitations and roadblocks of their ideas, as well as possible ways to overcome them
- **Redirect questions** about the sponsors or logistics to the relevant slack channels
- **Judging Criteria:** Originality, The relevance to the team nominated category definition, Consistency with competition purposes including social value, Quality, Usability
- **Solution Formats:** a) Production ready solution; b) Awesome proof of concept

## I'm a Competitor - Troubleshoot

- I cannot find a team - visit the [participant guide](#)
- My mentor is not responding - Unfortunately this can happen sometimes, ask your queries on the #ask\_the\_mentor slack channel!
- I'm confused about the rules - [The rules & guidelines](#) are available here. Go to #ask\_the\_organisers and raise your question there!
- My team member is not responding - Be patient, talk to your mentor, and visit the #find\_a\_team channel.

## I'm a Mentor - Troubleshoot

- My team is not responding - This is quite common, the team may have either dropped out, or doesn't require your assistance right now. Reach out to the organisers and we can connect you with a new team
- My team has a question I cannot answer - Redirect the question to the relevant slack channel or another mentor



## How do I find a team?

There are 4 ways to find a team

- Use the #find\_a\_team channel on the Hackathon Slack Workplace - introduce yourself and speak to the other participants
- Use the [Team Formation](#) sheet (How do I use this?)
- The Mini-groups that will be formed on Slack before the Hackathon starts\* (How does this work)
- Speed-teaming sessions on the days before the Hackathon\*

## What is the Team Formation Sheet?

- This sheet contains --> A searchable index of all the participants of the Hackathon along with their skills, interests and experience
- It helps you --> To help you find a team or team member
- What should I keep in mind while forming a team? --> A successful team is typically diverse - mix of skills and experience

\*The exact dates and times will be announced on the Slack Workspace for the Hackathon

## How do I use the Team Formation Sheet?

- Use the existing filter views:
  - We have created Filter Views to help you look at participants relevant FOR YOU.
  - *These can be found in Tab 'Find a Team' --> Data --> Filter View*
  - Filter Views Available: **Hackathon Experience, Challenge Interested in, Skill set**
- Create new temporary filters:
  - You can use create a temporary filter view that is **only visible to you** - to filter through the sheet according to **your own parameters (by country, by university, etc.)**
  - *This can be done by Tab 'Find a Team' -->Data --> Filter Views --> Create a Temporary Filter View*
  - Remember these are temporary - so they're **only visible to you**
- Search by Keyword
  - Use relevant keywords to look specifically for a particular attribute or participant

## What are Mini Groups?

- Mini Groups - which are intimate public channels with a cozier group of people based on similar time zones and have a diverse set of skills.
- How will it work?
  - Mentors will be allocated to these groups to help facilitate team forming
  - Please introduce yourself within these channels
  - Learn one another's challenge interests
  - Start forming your own private team channels when you have scoped people for your team
  - If you already have a team, you can use these channels to scout for more team members if you need them
  - These groups are labelled #minigroup (along with the respective time zone number) so keep an eye out for the channel you may be included within.

*\*Any questions about the Mini Groups, reach out to Jack Shi, from the Hackmakers Organising Committee!*

*\*These groups are optional and you can leave at any time. Remember the maximum number for team size is 8, and minimum of 2*

## Tools & Resources

- We have a paid version from our friends Slack, you are able to utilise their space and video calls to touch in with your private channels and teams. However, we recommend using the free version of ZOOM to be able to share screens in collaborating and working.
- The Slack channel **#resources** also have community sourced tools and resources for your reference
- All Hackathons typically also have resources and tools shared by our sponsors. Check out this Hackathon's resources **in your confirmation email**.



# Submission Eligibility

## 1. Submission Eligibility

*There will be two types of solutions:*

- **Option 1:** A production-ready solution for immediate impact (example: working dashboard, predictive algorithm)
- **Option 2:** Ship an awesome proof-of-concept with lots of potential (example: economic model, virus spread simulation)

# Submission Content

## 2. Submission Content

### *Video*

- Upload a video solution to YouTube or other video hosting platform
- Videos must be made public or through a private link for judges to assess and HackMakers to own license for potential distribution

### *Document*

- The document should be up to 8 pages in Microsoft Word, public link to Google docs, or PDF to describe your ideas
- Competitors will be able to use charts, diagrams, and tables to explain your ideas with any appendix attached

### *GitHub*

- Provide a publically available GitHub code

## Judging Criteria

**There are two types of solutions we will assess.**

- Option 1: Build a production-ready solution for immediate impact (e.g. workable dashboard, NFC social isolation tool, IOT enhanced thermometer software)
- Option 2: Ship an awesome proof-of-concept with lots of potential (e.g. pitch deck with commercial viability and partnership support)

**All hackathon entries will be judged by the HackMakers Competition Judging Panel against the following criteria (Total out of 30):**

- Originality (score out of 5)
- The relevance to the team nominated category definition (Score out of 10)
- Consistency with competition purposes including social value (score out of 5)
- Quality and design, including standards compliance (score out of 5)
- Usability, including documentation and ease of use (score out of 5)

# Judging Method

## 4. Effective Methods of Judging Solutions

- On the *Shortlisted* tab, read each of the problem statements of the finalists
- Watch each of the YouTube video submissions
- Pencil in your top 3 rankings based on the problem relevance and videos
- Review the remaining criteria of these top 3 based on criteria responses (example: GitHub repository, uniqueness)
- On the *Scoring sheets* tab, in your row name finalise your 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> placed submissions with numerical scores.

Scores can be based on your individual expertise and understanding of your field. If you do not have expertise to judge a particular field (example: commercialization), please leave the field blank and the scores will be aggregated from the other judges' inputs. This process should take no longer than 1-2 hours.

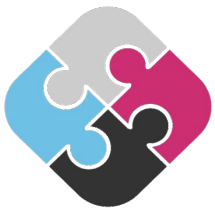


# Judging Process

## 5. Judging Process

*Judging will require an estimated 1 - 2 hours in total. The judging distribution of projects and process is as follows*

- Each judge will be assigned a specific challenge category or cumulative categories to judge. There are 4 categories per competition, the challenges will be announced on the hackmakers website
- A judging sheet with links to the finalist videos will be emailed to you after the conclusion of the hackathon.
- Each judge will receive around 10-15 projects each and judges are required to submit their ranked order to send back to HackMakers. Each project consists of a 2-4 minutes presentation video with accompanying codebase.



## More Questions?

- **I want to know more about this hackathon:**

- Hackathon FAQ Quick Guide:

<https://docs.google.com/presentation/d/1by21Mh4YueRPyNdTgt17tqM5DXdD4LiICG4SGMJUcy4/edit?usp=sharing>

- **I want to be a participant:**

- Make a new registration as a participant at:

[www.Hackmakers.com](http://www.Hackmakers.com)

- Read through the Participant Guide:

[https://docs.google.com/presentation/d/1QUGkvYDqDm0nynxO-1TM3DGmsyzZLKnao-3ID\\_ARi4M/edit?usp=sharing](https://docs.google.com/presentation/d/1QUGkvYDqDm0nynxO-1TM3DGmsyzZLKnao-3ID_ARi4M/edit?usp=sharing)

- **I want to know the general rules and regulations:**

- [https://docs.google.com/presentation/d/1l0cdM\\_6tacrpiHgCyU6g039THDrSuuEB2fypcgnUShI/edit?usp=sharing](https://docs.google.com/presentation/d/1l0cdM_6tacrpiHgCyU6g039THDrSuuEB2fypcgnUShI/edit?usp=sharing)