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I would plan to execute the various Scrum events by scheduling time frames for different events. I would properly organize everything the best I could and try to ensure the meetings have a certain time limit so the team can focus on continuing to develop and test or prepare for the next project. I would discuss with other Scrum Masters to get ideas on how they plan theirs out and I would do some research on my own as well to figure out which planning method would work the best. Communicating with the team members and the Product Owner is one of the ways to ensure the success of reaching goals. Reviewing and providing feedbacks (as well as receiving them) will help ensure the goals are reached. Without understanding that mistakes can be made and that there will be room for growth, the goals will not be reached. One of the Scrum Master’s responsibilities is to guide/lead their team, not be the boss of them. That means helping them grow and understand what was right and what went wrong instead of demanding what needs to be done.

Without the events, it would not be organized, and miscommunication would often occur. Projects would often include a deadline and the team would have to be able to develop and test it as many times as needed until they perfect it, Scrum Master would have to make sure their team is doing well and has the resources they need, and Product Owner would have to make sure the team understands what they need to create, and the customers would want. Mistakes can also happen and there should be some room available for mistakes and to give them some extra time to fix it. Relying on other team members will help with the efficiency and reduce the amount of time wasted. The team should be able to gain some flexibility and have some room for growth, while being prepared to create or to test.