Task1 : Create a `Car` Class

1. **Define the Class:**
    - Create a class named `Car`.
    - The class should have the following attributes: `make`, `model`, `year`, and `odometer_reading`.
2. **Constructor Method:**
    - Define an `__init__` method to initialize these attributes. The `odometer_reading` should be initialized to `0`.
3. **Methods:**
    - Define a method named `get_description` that returns a neatly formatted descriptive name for the car.
    - Define a method named `read_odometer` that prints a statement showing the car's mileage.
    - Define a method named `update_odometer` that sets the odometer reading to a given value. This method should reject any attempt to roll back the odometer.
    - Define a method named `increment_odometer` that increments the odometer reading by a given amount.
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Task2: Create a `Dog` Class

1. **Define the Class:**
    - Create a class named `Dog`.
    - The class should have the following attributes: `name` and `age`.
2. **Constructor Method:**
    - Define an `__init__` method to initialize these attributes.
3. **Methods:**
    - Define a method named `sit` that prints a message indicating the dog is sitting.
    - Define a method named `roll_over` that prints a message indicating the dog is rolling over.

Task3: Create a `Student` Class

1. **Define the Class:**
    - Create a class named `Student`.
    - The class should have the following attributes: `name` and `courses`.
2. **Constructor Method:**
    - Define an `__init__` method to initialize the `name` attribute and initialize `courses` as an empty list.
3. **Methods:**
    - Define a method named `enroll` that takes a course name as a parameter and appends it to the `courses` list.
    - Define a method named `get_courses` that prints the list of courses the student is enrolled in.