ARTHUR BAUVILLE

Yokohama, JP | <u>a.bauville@gmail.com</u> Permanent resident visa

Machine learning engineer and composer

linkedIn | github | portfolio

SKILLS

Programming languages: Python, C, Ruby, SQL, JavaScript/HTML/CSS, MATLAB, command line **Science and Machine learning:** PyTorch, HuggingFace, OpenCV, OpenGL, scikit-learn, Amazon AWS **Techniques:** machine learning, optimization, deep learning

Music: piano, composition, production, Logic Pro

EXPERIENCE

AXELSPACE – Tokyo, Japan

Earth observation data scientist

July 2022 - Present

- Research and development of algorithms related to satellite images to improve geometric and radiometric accuracy (optical flow, color-matching, error identification)
- Developed and delivered a proof-of-concept change detection algorithm as part of a ~100M yen project
- Trained and fine-tuned deep learning models (PyTorch, HuggingFace) for image segmentation

JAPAN AGENCY FOR MARINE-EARTH SCIENCES AND TECHNOLOGY – Yokohama, Japan Researcher

Jan 2016 – Mar 2022

- Developed a <u>multiphysics simulation code</u> (C, Python, OpenGL, OpenMP; >50,000 lines of code).
- Visualization, mining, feature engineering and analysis of TB structured simulation data.
- Wrote 5 successful research funding projects since 2015 for a total of 22.2 M¥.
- Wrote or participated in 16 peer-reviewed articles since 2013 with >200 cumulated citations.

UNIVERSITY OF MAINZ – Germany

Post-doctoral researcher

Dec 2014 - Dec 2015

- Developed a <u>library</u> to design the geometry of numerical simulations based on data (MATLAB, SVG, Paraview). It was used to estimate stresses at a site planned for nuclear waste storage.
- Numerical simulations on super-computer, remote data analysis and visualization of >10TB data.
- Taught finite-element and machine learning classes (regression, PCA, clustering). BSc., MSc. level.

OTHER PROJECTS

MUSICAL COMPOSITION Soundcloud | Musescore

- I have been playing the piano since the age of 8. I have studied classical composition and jazz harmony
- I improvise and compose music for the piano, the orchestra, as well as chip tune music.
- I usually write music as <u>a score</u>, and then produce a <u>final version</u> in Logic Pro using VSTs

BLOG ON MACHINE LEARNING including:

- a reimplementation of the neural style transfer algorithm(PyTorch, Jupyter).
- An original implementation of <u>superpixel image segmentation</u> (Numpy, Scikit-learn).

EDUCATION

UNIVERSITY OF LAUSANNE – Switzerland
PhD in Earth Sciences
UNIVERSITY OF GRENOBLE – France
MSc. in Earth Sciences

Nov 2014

Jun 2010

ADDITIONAL

Full stack web-development bootcamp at Le Wagon - Tokyo (Jan. - Mar. 2022).

Languages: French, English, Japanese (conversational).

Accolade: Named "outstanding reviewer 2021" by Geophysical Journal International.

WaiDatathon 2021 - first prize (1500\$)